Sprint 4 - Obiective Indeplinite:

1. **Death screen - ½ Done**
2. **Start screen - Done**
3. **Create levels**
4. **Random item drops - Create a random item spawner (like a chest). Some items can have higher drop rates. - ½ Done**
5. **Shop room - Room with items / power-ups that can be bought with coins**
6. **Skeleton enemy that respawns**
7. **Add item descriptions - When the player picks up an item, a message should appear on the screen with the item's name and effect**
8. **Make enemies to drop coins - Done**