

Math 106: Homework 2

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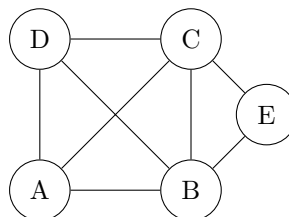
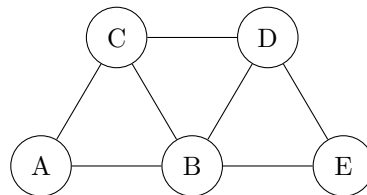
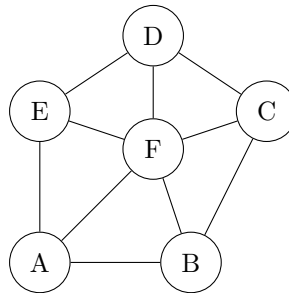
Due: Monday, September 29, 2025

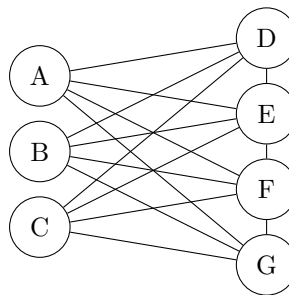
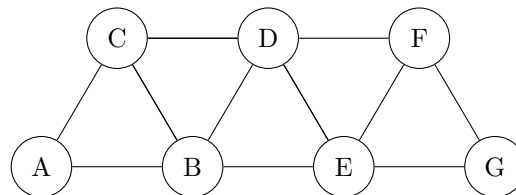
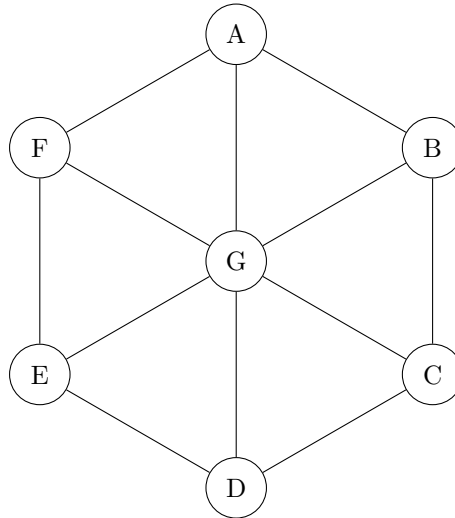
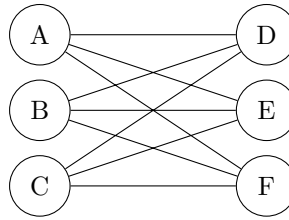
Instructions for Homework Turn In

1. You are required to answer **all questions thoroughly** and strictly **in the order presented**.
2. **Show all work clearly** and provide complete, logical reasoning for each step.
3. Handwritten work should be neat and organized. Illegible or disorganized work may not be graded.
4. Include **drawings and diagrams** where applicable. Neatly hand-drawn graphs are acceptable if clear and legible.
5. Write all descriptive or explanatory responses in **complete, grammatically correct sentences**.
6. Write each answer on a separate sheet of paper. **DO NOT** use this document to write your answers. Use this PDF only for referring to a particular question you are answering.
7. Failure to comply with any of these instructions **may result in deduction of points**.

Set 1: Chromatic Number

1. Define the chromatic number of a graph.
2. Find the chromatic number of the following graphs and provide a valid coloring:

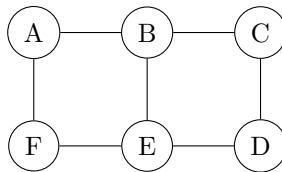




3. Prove or disprove: The chromatic number of any tree is 2.

Set 2: Hamiltonian Paths, TSP, and Algorithms

1. What is the difference between an Euler circuit and a Hamiltonian circuit? Give an example of a graph that has one but not the other.
2. Determine whether the following graph has a Hamiltonian circuit:



3. Traveling Salesman Problem (TSP) – Nearest Neighbor Approximation

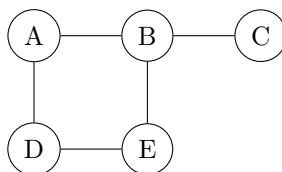
A salesman must visit each of the following cities exactly once and return to the starting point. The distances (in miles) between the cities are given below:

From/To	A	B	C	D
A	–	10	15	20
B	10	–	35	25
C	15	35	–	30
D	20	25	30	–

- Starting from city A, use the **Nearest Neighbor Algorithm** to find an approximate solution to the TSP.
 - List the order in which the cities are visited.
 - What is the total distance of the tour?
 - Briefly explain why the solution may not be optimal.
- Use the **Sorted Edges Algorithm** to solve the same TSP problem in question 3.
 - Define a complete graph. How many edges are in a complete graph with $n = 6$ vertices?

Set 3: Trees, Spanning Trees, and Kruskal's Algorithm

- Define a tree. List at least two properties that distinguish a tree from other types of graphs.
- Draw all spanning trees of the following graph:



- Use **Kruskal's Algorithm** to find the **Minimum Spanning Tree (MST)** of the following weighted graph.

Edge	Weight
A–B	3
A–C	1
B–C	7
B–D	5
C–D	4
C–E	6
D–E	2

- a) List the edges in the order they are selected by Kruskal's Algorithm.
 - b) Draw the resulting Minimum Spanning Tree (MST).
 - c) What is the total weight of the MST?
 - d) Why would Kruskal's Algorithm not select some edges, even if they connect important nodes?
4. Given the following **weighted adjacency matrix**, apply **Kruskal's Algorithm** to find the Minimum Spanning Tree (MST).

	<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>
<i>A</i>	0	2	3	0	0
<i>B</i>	2	0	1	4	0
<i>C</i>	3	1	0	5	6
<i>D</i>	0	4	5	0	2
<i>E</i>	0	0	6	2	0

- a) Convert the matrix into a list of edges with their weights.
 - b) Use Kruskal's Algorithm to find the MST. Show the steps and the order of edge selection.
 - c) What is the total weight of the MST?
5. Consider the following task times:

Task	Time (in units)
A	3
B	2
C	4
D	2
E	3
F	1

The tasks have the following precedence relations:

- Task A must be completed before tasks B and C can begin.
 - Task B must be completed before task D.
 - Task C must be completed before tasks D and E.
 - Task D and E must be completed before task F.
- a) Draw the task dependency graph (as a directed acyclic graph).
 - b) Perform a topological sort of the tasks.
 - c) Determine the earliest start and finish times for each task.
 - d) Identify the **critical path** and total project completion time.
6. A delivery truck must visit four cities: *A*, *B*, *C*, and *D*. The distance between each pair of cities is given:
- A–B: 12, A–C: 10, A–D: 15
 - B–C: 9, B–D: 11
 - C–D: 14
- a) Use the **Nearest Neighbor Algorithm**, starting at city *A*, to determine the approximate tour.

- b) What is the total distance traveled?
- c) Does the tour end where it started? If not, complete the cycle.
7. Consider a set of cities $\{A, B, C, D, E\}$ with the following symmetric distance matrix:

	A	B	C	D	E
A	–	4	8	10	7
B	4	–	6	5	9
C	8	6	–	3	2
D	10	5	3	–	4
E	7	9	2	4	–

- a) Apply the Nearest Neighbor Algorithm starting from city A .
- b) Apply the same algorithm starting from city C .
- c) Compare the total distances. Which starting point gives a better tour?

Set 4: Prove or Disprove

- Let G be a connected graph with 10 vertices and 15 edges. Prove or disprove: G must contain at least one cycle.
- A graph has 12 vertices, and each vertex has degree 5. Is such a graph possible? Justify your answer.
- Consider a graph G with an adjacency matrix such that all off-diagonal entries are either 0 or 1, and all rows sum to 3. Prove that the graph is 3-regular graph¹ and determine if it must be connected.
- Given a weighted complete graph with 6 vertices and distinct edge weights, explain why Kruskal's Algorithm always returns a unique Minimum Spanning Tree.
- Draw a non-Hamiltonian planar graph with all vertices of degree at least 3. Justify why it is not Hamiltonian.
- The chromatic number of a graph G is 4. Does it necessarily contain a subgraph similar to K_4 ²? Prove or provide a counterexample.
- A graph G has an Euler circuit but does not have a Hamiltonian circuit. Construct such a graph with at least 6 vertices and explain why it satisfies these properties.
- A salesman must visit 7 cities where the distances between each pair of cities are unique. Is the optimal solution to the TSP (Traveling Salesman Problem) always unique in this case? Justify your answer.

¹A graph is called *3-regular* if every vertex has degree exactly 3, i.e., each vertex is connected to exactly 3 edges.

² K_4 is the complete graph on 4 vertices, meaning every pair of distinct vertices is connected by an edge.