

## **Q1) Explain Input and Output functions in C.**

### **Answer:**

C language uses standard input/output functions defined in the header file `<stdio.h>`.

Two major functions used are:

### **1. printf() – Output function**

- Used to **display text or values** on the screen.
- Syntax:  
`printf("format string", variable_list);`

Example:

```
printf("Hello");
```

```
printf("Value = %d", a);
```

### **Format specifiers include:**

- `%d` → integer
- `%f` → float
- `%c` → character
- `%s` → string

### **2. scanf() – Input function**

- Used to **take input from user via keyboard**.
- Syntax:  
`scanf("format string", &variable_list);`

Example:

```
int age;
```

```
scanf("%d", &age);
```

**Note:** `&` operator passes variable's address, required except for strings.

These functions enable interaction between user and program.

**Q2) What is conditional execution? Explain if and if-else with examples.**

**Answer:**

Conditional execution allows a program to **choose** whether to execute a block based on a condition.

**if statement**

Used when we want to execute statements only if condition is true.

Example:

```
if (marks >= 35) {  
    printf("Pass");  
}
```

**if-else statement**

Used when there are **two alternatives**.

Example:

```
if (marks >= 35)  
    printf("Pass");  
else  
    printf("Fail");
```

If condition is true, first block executes; otherwise, second block executes.

**Q3) What is an else-if ladder? Explain with an example.**

**Answer:**

When multiple conditions must be tested, an a series of if-else is used.

This is called **else-if ladder**.

Example:

```
if (marks >= 90)
```

```
    printf("Grade A");  
else if (marks >= 75)  
    printf("Grade B");  
else if (marks >= 60)  
    printf("Grade C");  
else if (marks >= 35)  
    printf("Grade D");  
else  
    printf("Fail");
```

Only one block executes based on which condition is true first.

**Q4) What is nested if? Give suitable example.**

**Answer:**

When one if or else-if is written **inside another**, it forms a nested structure.

Example:

```
if (age >= 18) {  
    if (citizen == 1)  
        printf("Eligible to vote");  
    else  
        printf("Not a citizen");  
} else {  
    printf("Too young to vote");  
}
```

Nested if allows comparison of multiple conditions together.

**Q5) Write short note on switch statement.**

**Answer:**

switch is a multi-way selection statement used to execute one block from many options based on the value of an expression.

**Syntax:**

```
switch(expression) {  
    case value1: statements; break;  
    case value2: statements; break;  
    default: statements;  
}
```

**Example:**

```
switch (choice) {  
    case 1: printf("Start"); break;  
    case 2: printf("Stop"); break;  
    default: printf("Invalid");  
}
```

It improves readability when checking a variable against multiple fixed values.

**Q6) What is a loop? Explain while, do-while, and for loop in detail.**

**Answer:**

Loop is a construct used to **repeat statements multiple times**.

**1. while loop**

- Entry-controlled loop (condition checked first).

- If condition false initially, loop may not run.

Example:

```
int i = 1;
while (i <= 5) {
    printf("%d ", i);
    i++;
}
```

## 2. do-while loop

- Exit-controlled loop (body executes before condition check).
- Executes **at least once**.

Example:

```
int i = 1;
do {
    printf("%d ", i);
    i++;
} while (i <= 5);
```

## 3. for loop

- Compact loop, ideal when number of iterations known.

Example:

```
for (int i = 1; i <= 5; i++) {
    printf("%d ", i);
}
```

**Q7) What is a nested loop? Write a program to print 3×3 star pattern.**

**Answer:**

A nested loop means **one loop inside another**.

Example program:

```
for (int i = 1; i <= 3; i++) {  
    for (int j = 1; j <= 3; j++) {  
        printf("* ");  
    }  
    printf("\n");  
}
```

Output:

```
* * *  
  
* * *  
  
* * *
```

The outer loop controls rows; inner loop controls columns.

**Q8) Explain break statement with example.**

**Answer:**

break terminates the nearest loop or switch immediately.

Example:

```
for (int i = 1; i <= 10; i++) {  
    if (i == 5)  
        break;  
    printf("%d ", i);  
}
```

```
}
```

Output:

1 2 3 4

**Q9) Explain continue statement with example.**

**Answer:**

continue skips the current iteration and moves to next iteration.

Example:

```
for (int i = 1; i <= 5; i++) {  
    if (i == 3)  
        continue;  
    printf("%d ", i);  
}
```

Output:

1 2 4 5

**Q10) Write a program to read a number and check whether it is Positive, Negative or Zero.**

**Answer:**

```
#include<stdio.h>
```

```
void main()
```

```
{
```

```
    int n;
```

```
    printf("Enter number: ");
```

```
scanf("%d", &n);

if (n > 0)
    printf("Positive");
else if (n < 0)
    printf("Negative");
else
    printf("Zero");
}
```

**Q11) Write a program to print numbers from 1 to 10 using for loop.**

**Answer:**

```
#include<stdio.h>

void main()
{
    int i;
    for(i = 1; i <= 10; i++)
        printf("%d ", i);
}
```



**Q12) Write a program to print Fibonacci series using loop.**

**Answer:**

```
#include<stdio.h>

void main()
{
    int n, a = 0, b = 1, c, i;

    printf("Enter how many terms: ");

    scanf("%d", &n);

    for(i = 1; i <= n; i++) {

        printf("%d ", a);

        c = a + b;

        a = b;

        b = c;

    }

}
```

**Q13) Differentiate between while and do-while loop.**

**Answer:**

<b>while loop</b>	<b>do-while loop</b>
Condition checked first	Condition checked after body
May not execute even once	Executes at least once
Entry-controlled	Exit-controlled

Syntax: while(condition)	Syntax: do { } while(condition);
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#### **Q14) Explain goto statement. Why is it discouraged?**

##### **Answer:**

goto is used to transfer control to a labelled part of program.

Example:

```
goto label;
```

...

```
label:
```

```
printf("Jumped");
```

However, goto creates unstructured and confusing code, making debugging difficult.

Therefore, its use is discouraged except in rare cases.

- **Explain all types of decision control statements in C with examples.**

#### **What are Decision Control Statements?**

In C, **decision control statements** are used when we want the program to **take decisions** based on some condition.

Example real life:

- If marks  $\geq 35 \rightarrow$  Pass
- Else  $\rightarrow$  Fail
- if
- if-else
- else-if ladder
- nested if
- switch
- **conditional operator (?:)** (also a decision expression)

## 1. if Statement

### Concept

if statement executes a block **only when the condition is true**.

If condition is false → body of if is skipped.

### Syntax

```
if (condition) {  
    // statements  
}
```

### Example

Program to check if a number is positive:

```
#include<stdio.h>  
  
void main()  
{  
    int n;  
  
    printf("Enter a number: ");  
  
    scanf("%d", &n);  
  
    if (n > 0) {  
        printf("Number is Positive");  
    }  
  
    printf("\nEnd of program.");  
}
```

If user enters 5 → “Number is Positive” print hoga.  
Agar user enters -3 → if block skip ho jayega.

## 2. if-else Statement

### Concept

Jab **do options** ho — one if condition is true, **else** if condition is false.

Example life:

“If it is raining, take umbrella, ELSE don’t take.”

### Syntax

```
if (condition) {  
    // executed if condition is true  
}  
else {  
    // executed if condition is false  
}
```

### Example

Check whether a student is **Pass or Fail**:

```
#include<stdio.h>  
  
void main()  
{  
    int marks;  
    printf("Enter marks: ");  
    scanf("%d", &marks);  
    if (marks >= 35) {  
        printf("Pass");  
    } else {
```

```
    printf("Fail");  
}  
}
```

Condition true → “Pass”

False → “Fail”

### 3. else-if Ladder

#### Concept

Jab **multiple conditions** check karni ho (e.g., Grade system, menu, range, etc.), tab hum **else-if ladder** use karte hain.

Flow:

- Pehle if ka condition check hota hai.
- Agar false hua, else if 1 check hota hai.
- Fir next else if, and so on.
- Agar koi bhi true na ho → else execute hota hai.

#### Syntax

```
if (condition1) {  
    // block 1  
}  
  
else if (condition2) {  
    // block 2  
}  
  
else if (condition3) {  
    // block 3  
}
```

```
else {  
    // default block  
}
```

### **Example**

Grading system based on marks:

```
#include<stdio.h>  
  
void main()  
{  
    int marks;  
  
    printf("Enter marks: ");  
    scanf("%d", &marks);  
  
    if (marks >= 90) {  
        printf("Grade A");  
    } else if (marks >= 75) {  
        printf("Grade B");  
    } else if (marks >= 60) {  
        printf("Grade C");  
    } else if (marks >= 35) {  
        printf("Grade D");  
    } else {  
        printf("Fail");  
    }  
}
```

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## 4. Nested if Statement

### Concept

Jab ek if ke **andar** doosra if (ya if-else) ho, use **nested if** kehte hain.

Useful when:

- Multiple related conditions check karni ho
- E.g., age ke sath-sath citizenship, salary ke sath experience, etc.

### Syntax

```
if (condition1) {  
    // outer if  
    if (condition2) {  
        // inner if  
    } else {  
        // inner else  
    }  
} else {  
    // outer else  
}
```

### Example

Check if a person is **eligible to vote** (age + citizen):

```
#include<stdio.h>
```

```
void main()
```

```

{
    int age;

    int citizen; // 1 = Indian, 0 = Not Indian

    printf("Enter age: ");

    scanf("%d", &age);

    printf("Is the person an Indian citizen? (1/0): ");

    scanf("%d", &citizen);

    if (age >= 18) {           // outer if
        if (citizen == 1) {    // inner if
            printf("Eligible to vote");

        } else {
            printf("Not a citizen, cannot vote");

        }
    } else {
        printf("Not eligible due to age");

    }
}

```

## 5. switch Statement

### Syntax

```

switch (expression) {

    case value1:

        statements;

        break;

```



```
case value2:
    statements;
    break;
...
default:
    statements;
}
```

### **Example – Menu driven program**

```
#include<stdio.h>

void main()
{
    int choice;
    printf("1. Add\n2. Subtract\n3. Multiply\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch (choice) {
        case 1:
            printf("You selected Addition");
            break;
        case 2:
            printf("You selected Subtraction");
            break;
```

```

    case 3:
        printf("You selected Multiplication");
        break;
    default:
        printf("Invalid choice");
    }
}

```

### Important points

- switch expression **normally int or char type**.
- Each case ends **colon (:)**
- break compulsory.

## 6. Conditional Operator (?:)

### Syntax

condition ? expression1 : expression2;

If condition true → expression1 execute.

Else → expression2 execute.

### Example – Find maximum of two numbers:

```
#include<stdio.h>
```

```
void main()
```

```
{
```

```
    int a, b, max;
```

```
    printf("Enter two numbers: ");
```

```
    scanf("%d %d", &a, &b);
```

```
    max = (a > b) ? a : b;
```

```
printf("Maximum = %d", max);  
}
```

- $(a > b)$  condition hai
- $\text{True} \rightarrow \text{max} = a$
- $\text{False} \rightarrow \text{max} = b$