

# Entity Framework 4.1 Introduction

First look at Code First and DbContext in EF 4.1



# Objectives

- **What's in EF 4.1?**
- **How Code First works**
- **Code First Feature Essentials**
- **DbContext Feature Essentials**
- **Resources**

## EF4.1 Adds to EF4

Code First

Model-less EF

DbContext

Simpler Access

# Entity Framework 4.0

(in .NET 4.0/VS2010 Release)

# Getting/Installing Entity Framework 4.1

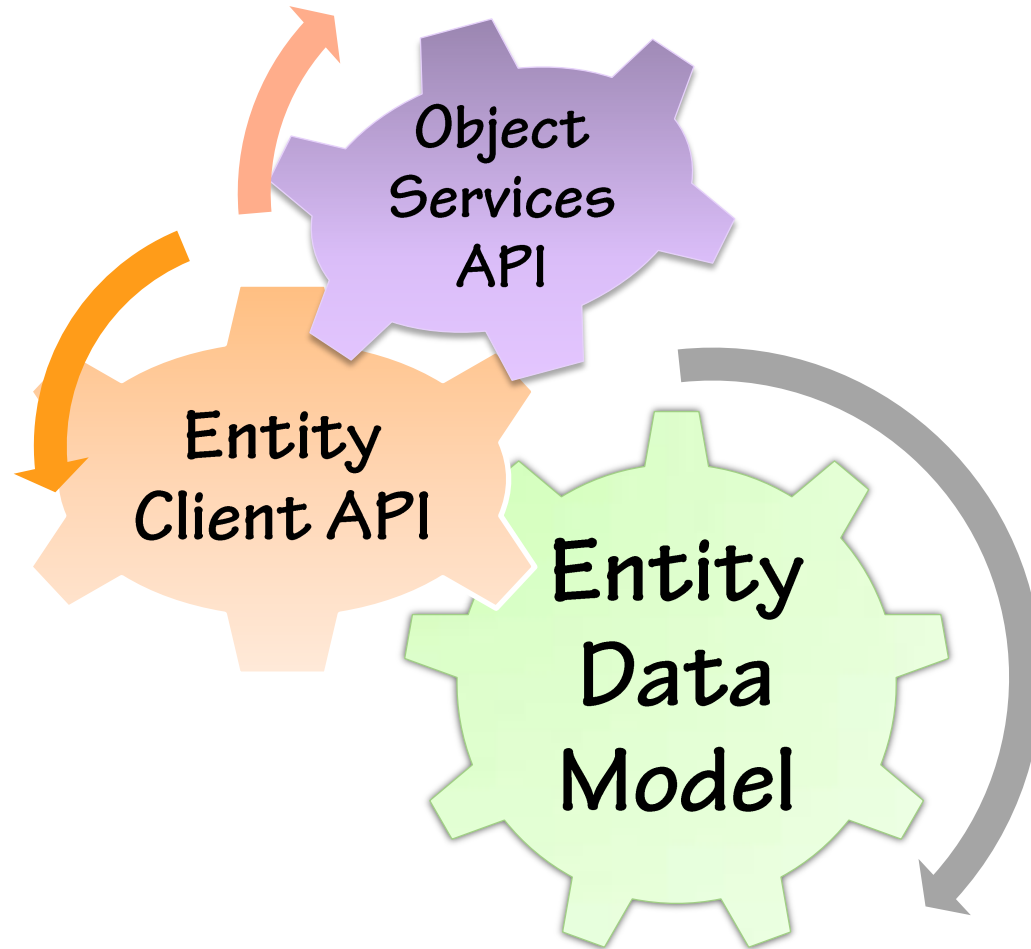
## Option 1:

<http://msdn.com/data/ef>

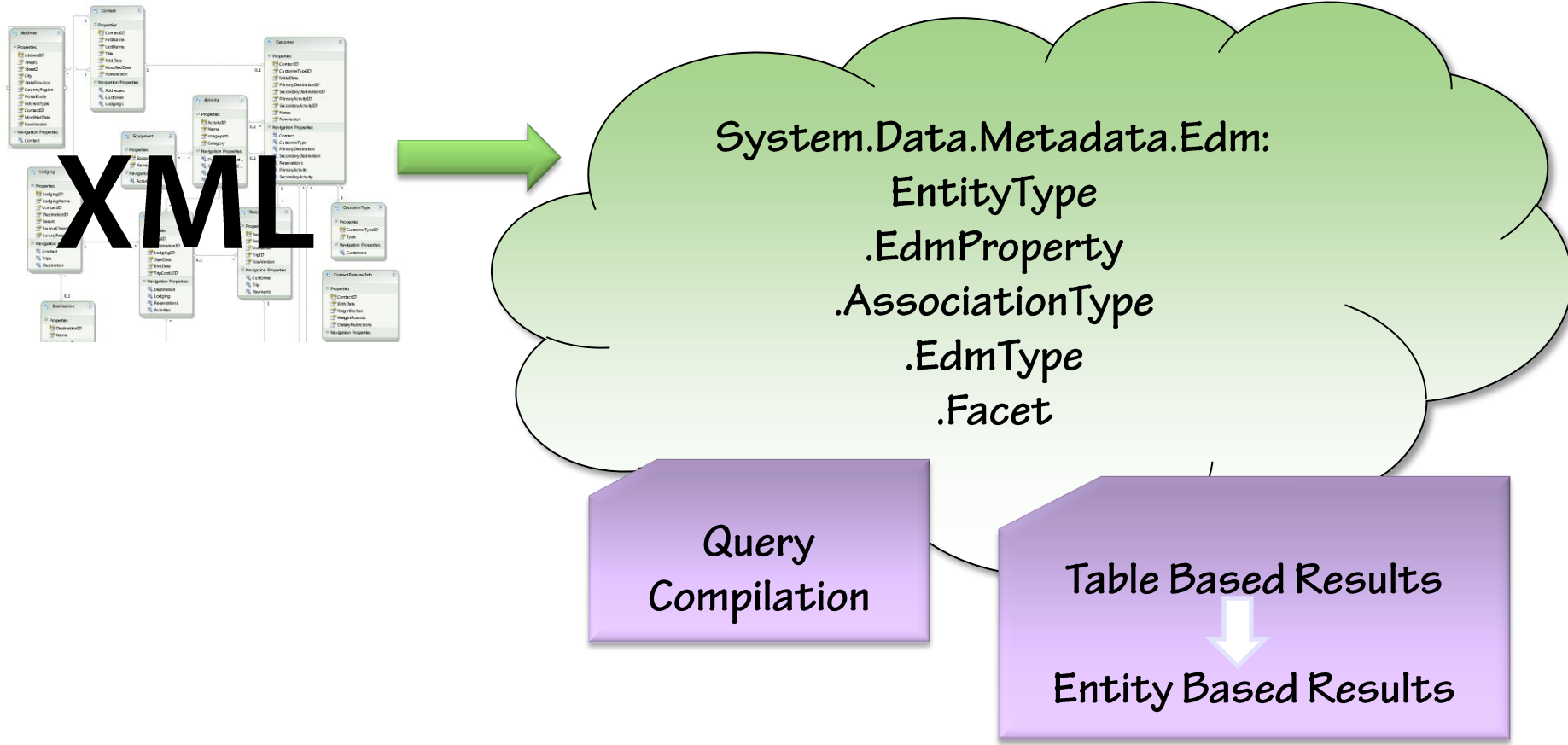
## Option 2:

via Library Package Manager,  
aka “Nuget”, installed with MVC 3

# EF Components



# EDMX at Run-Time



# Configure Code First Classes for EF EDM

```
[Table("InternalBlogs")]
public class Blog{
    [Key, Column("IBKey")]
    public int IdBlog { get; set; }
    [Required]
    public string Title { get; set; }
    [MaxLength(10)]
    public string BloggerName { get; set; }
    [Timestamp]
    public Byte[] TimeStamp { get; set; }
    public BlogDetails BlogDetail { get; set; }
    public virtual ICollection<Post> Posts { get; set; }
    [NotMapped]
    public string BlogCode {
        get {
            return Title.Substring(0, 1) + ":" + BloggerName.Substring(0, 1);
        }
    }
}
```

## Data Annotations

## Fluent API

```
modelBuilder.Entity<Blog>().HasKey(b => b.IdBlog).ToTable("InternalBlogs");
modelBuilder.Entity<Blog>().Property(p => p.IdBlog).HasColumnName("IBKey");
```

# Code First at Run-Time

```
[Table("InternalBlogs")]
public class Blog{
    [Key, Column("IBKey")]
    public int IdBlog { get; set; }
    [Required]
    public string Title { get;
    [MaxLength(10)]
    public string BloggerName {
    [Timestamp]
    public Byte[] TimeStamp { ge
    public BlogDetails BlogDetail
    public virtual ICollection<Pos
    [NotMapped]
    public string BlogCode {
        get {
            return Title.Substring(e
        }
    }
}
```

System.Data.Metadata.Edm:

EntityType

.EdmProperty

.AssociationType

.EdmType

.Facet

Database  
Creation

Query  
Compilation

Table Based Results  
↓  
Entity Based Results



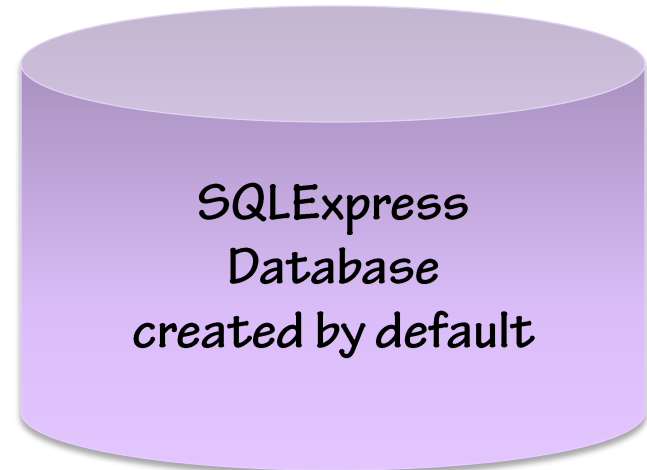
# Defaults

```
public class Blog{  
    public int Id { get; set; }  
    public string Title { get; set; }  
    public string BloggerName { get; set; }  
    public List<Post> Posts { get; set; }  
    public string BlogCode {  
        get {return Title.Substring(0, 1) + ":" + BloggerName.Substring(0, 1);}  
    }  
}
```

Key->  
Id or "class"Id

Relationship  
inferred

```
public class Post{  
    public int Id { get; set; }  
    public string Title { get; set; }  
    public string Content { get; set; }  
    public virtual Blog Blog { get; set; }  
}
```



# Configuration: Attributes

Data Annotations:

```
[MaxLength(20), MinLength(5)]  
public string Name
```

Fluent API:

```
modelBuilder.Entity<Post>()  
    .Property(p => p.Title).HasMaxLength(10);
```

# Configuration: Mappings

## Data Annotations:

```
[Column("RandomKey")]  
public int Id  
  
[Timestamp]  
public byte[] RowVersion  
  
[NotMapped]  
public decimal CalculatedProperty
```

## Fluent API:

```
modelBuilder.Entity<Blog>()  
    .ToTable("InternalBlogs")  
  
modelBuilder.Entity<Post>()  
    .Property(p => p.Content).HasColumnName("Body");
```

# Configuration: Relationships

## Fix up:

- Many to Many Join Table details
- FK with no Reference Entity
- Non-conventional FK property names
- Etc...

## Data Annotations:

```
[ForeignKey("FKBlogId")]
```

## Fluent API:

```
modelBuilder.Entity<Post>().HasRequired(p =>  
    p.Blog)  
    .WithMany(b => b.Posts)  
    .HasForeignKey(p => p.FKBlogId);
```

# Database

## Initialization Strategies

```
Database.SetInitializer  
    (new DropCreateDatabaseIfModelChanges<BlogContext>());
```

or **DropCreateDatabaseAlways**

or **CreateDatabaseIfNotExists**

## Seeding Data

```
Database.SetInitializer(new MyInitializer());  
  
public class MyInitializer:  
    DropCreateDatabaseIfModelChanges<BlogContext>{  
    protected override void Seed(BlogContext context){  
        ...  
    }  
}
```

# DbContext

- **Simplified Access to:**
  - Cached Data (Local)
  - Locating entities with key value
  - Add/Remove/Attach
  - Modify State
  - Change Tracker Info (Current/Original values, state, etc.)
- **Extensibility Points for Complex Validations**
- **Use with Code First, Database First or Model First**
  - T4 Templates for use with EDMX

# Summary

- EF 4.1 adds Code First and DbContext
- Code First for model-less Entity Framework
- Convention over configuration
- Auto-create/seed database or use existing
- DbContext for simpler access to common EF features
- No changes to core API

# Resources

- Pluralsight training: [pluralsight.com](https://pluralsight.com)
- MSDN Developer Center: [msdn.com/data/ef](https://msdn.com/data/ef)
- EF Team: [blogs.msdn.com/adonet](https://blogs.msdn.com/adonet)
- Rowan Miller Blog: [romiller.com](https://romiller.com)
- Arthur Vickers: [blog.oneunicorn.com](https://blog.oneunicorn.com)
- Julie Lerman: [thedatafarm.com/blog](https://thedatafarm.com/blog)
- [LearnEntityFramework.com](https://LearnEntityFramework.com)