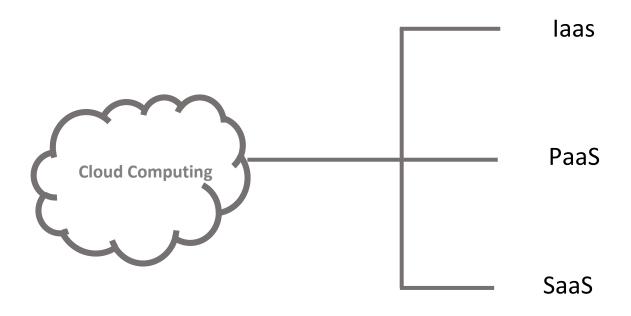
What is **Cloud Computing**:

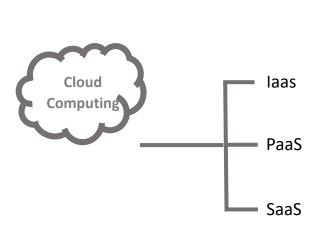
Cloud Computing is: -

- Storing Data/ Applications on Remote Servers.
- Processing Data/ Applications from Servers.
- Accessing Data/ Applications via Internet.

Service Models: - Cloud Computing?



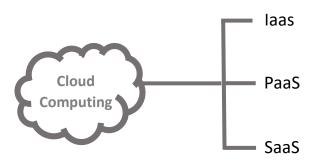
Service Model: SaaS?



(Software as a Service)

- Cloud Provider Leases applications or software which are owned by them to its client.
- Example: salesforce.com provides the CRM (Customer Relation Manager) on a cloud infrastructure to its client and charges them for it, but the software is owned howeren the salesforce Company

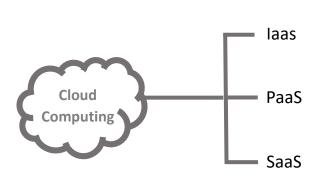
Service Model: PaaS?



(Platform as a Service)

- No Control over the underlying architecture including OS, storage, servers etc.
- The Cloud Provider gives the ability to the customer to deploy customer created apps using programming languages, tools etc. that are provided by Cloud Provider.

Service Model: IaaS?



(Infrastructure as a Service)

- Provides virtualized computing resources over the internet
- No Worries about the underlying physical machine.
- Abstract the user from the physical Machine.









- A Service Provider makes resources, such as applications and storage, Available to the general Public over the internet.
- Easy and inexpensive set-up because hardware, applications and bandwidth cost are covered by the providers.
- No wasted resources because you pay for what you see.
- Offer Hosted Services to a limited number of people behind firewall, so it minimizes the security concerns.
- Private **Cloud** gives companies direct control over their data.





- A Cloud Computing environment which uses a mix of on- premises, private Cloud and thirdparty, public cloud services
- It helps you leverage the best of both worlds.

Cloud Providers:



What is **Microsoft Azure**?

Microsoft Azure is a growing collection of integrated **cloud** services which developers and IT professionals use to build, deploy and manage applications through our global network of Datacenters.

