Flash Cheat Sheet



THE USEFUL LIST

F5 - Add simple frame F6 - Add new Keyframe F7 - Add blank Keyframe

CTRL+ENTER - Test a Movie

F9 - Action Panel

F4 - Show/Hide All Panels

F10 - Keystroke Menu command mode

SELECTING TOOLS

V - Selection Tool

A - Sub Selection Tool

Q - Free Transform tool

F - Gradient Transform Tool

L - Lasso Tool

P - Pen Tool

T - Text Tool

R - Rectangle Tool O - Oval Tool

Y - Pencil Tool

B - Paint Brush

S - Ink Bottle

K - Paint Bucket

I - EveDropper

D - Dropper

E - Fraser

H - Hand Tool

M.Z - Magnifier (Zoom)

WINDOWS AND PANELS

F1 - Help

F4 - Show/Hide Panels CTRL+K - Align Panel

CTRL+T - Transform SHIFT+F9 - Color Mixer CTRL+F9 - Color Swatches CTRL+L - Show/Hide Library

F9 - Actions

CTRL+F3 - Properties Inspector

CTRL+F2 - Tools Panel CTRL+ALT-T - Timeline

CTRL+M - Modify Movie Properties

CTRL+E - Toggle Edit Movie/Symbol Mode

CTRL+SHIFT+L - Show/Hide Timeline CTRI +SHIFT+W - Show/Hide Work Area

FRAMES AND SYMBOLS

F5 - Add frame SHIFT+F5 - Delete Frame

F6 - Add Key Frame SHIFT-F6 - Clear Key Frame CTRL+F8 - Make new Symbol

F8 - Turn into Symbol

F7 - Add Blank Key Frame

CLICK DRAG - Move keyframe (Select, release - then drag!)

CTRL-DRAG - Select several Frames

VIEW

CTRL+1 - View movie at 100% size

CTRL+2 - Show Frame

CTRL+3 - Show All

MODIFYING AND EDITING

CTRL+G - Group

CTRL+SHIFT-G - Ungroup

CTRL+B - Break Apart

CTRL+A - Select All

CTRL+SHIFT+A - Deselect All

CTRL+C - Copy CTRL+V - Paste

CTRL+SHIFT+V - Paste in Place

CTRL+D - Duplicate

CTRL+SHIFT+O - Optimize Curves

CTRL+T - Modify Font

CTRL+SHIFT+T - Modify Paragraph

CTRL+left Arrow - narrower Letter Spacing CTRL+right Arrow - wider Letter Spacing

CTRL+SHIFT+9 - Rotate 90° Clockwise CTRL+SHIFT+7 - Rotate 90° Counter CW

CTRL+SHIFT+Z - Remove Transform CTRL+ALT+S - Scale and Rotate

CTRL+SHIFT+Z - Remove Transform

ARRANGING

CTRL+ALT+1 - Left Align

CTRL+ALT+2 - Horizontal Center

CTRL+ALT+3 - Right Align

CTRL+ALT+4 - Top Align

CTRL+ALT+5 - Vertical Center

CTRL+ALT+6 - Bottom Align

CTRL+ALT+7 - Distribute Widths CTRL+ALT+9 - Distribute Heights

CTRL+ALT+SHIFT+7 - Make Same Width

CTRL+ALT+SHIFT+9 - Make Same Height

CTRL+ALT+8 - Set "Align to stage"

CTRL+Up Arrow - Move Ahead CTRL+Down Arrow - Move Behind CTRL+SHIFT+Up Arrow - Bring to Front CTRL+SHIFT+Down Arrow - Send to Back

TIMELINE

Enter - Play Movie

CTRL+0 (zero) - Rewind Movie

> - Next Frame

CTRL+ENTER - Test Movie CTRL+SHIFT+ENTER - Debug Movie

Home - Goto First Scene End - Goto Last Scene Page Up - Goto Previous Scene

Page Down - Goto Next Scene

FILES

CTRL+N - New File

CTRL+O - Open File

CTRL+S - Save File

SHIFT+F12 - Publish

CTRL+SHIFT+R - Export to .swf/.spl/etc...

CTRL+R - Import Image/Sound/etc... CTRL+SHIFT+O - Open as Library

OTHER TRICKS

With the arrow cursor; Control + Click and Drag - Duplicates a shape By hitting the control key first (Macintosh & Windows) and THEN clicking and dragging on a selected shape or group of shapes, you will create a duplicate of those shapes at the spot where you release the mouse button.

CTRL+Clicking a keyframe to move frame: CTRL+clicking a frame in the timeline switches the cursor to a slider, and allows you to click and drag that frame to a new place in the timeline within that same layer. Useful if you want to stretch out tweens for example

Control + Click - Toggles to the opposite magnifier. If the + magnifier (zoom in) is active, and you hit Control while clicking, you will switch to the - magnifier and actually zoom OUT.

With the dropper tool:

Shift + Click - Select a color for both fill and outline tools Clicking a red fill will do the same, giving you the Bucket tool, and switching fill colors to red. But the outline tool colors are not changed. Clicking on text switches the text tool to that color, and gives you the text tool. Shift clicking with the dropper makes the color you click on active for ALL tools, and doesn't automatically switch you to any tool. It leaves the dropper active.

This is one of the least well known short cuts in Flash, and is the ONLY way to use the dropper on an outline for example, and then be able to switch to the fill tool and have that color automatically active already.