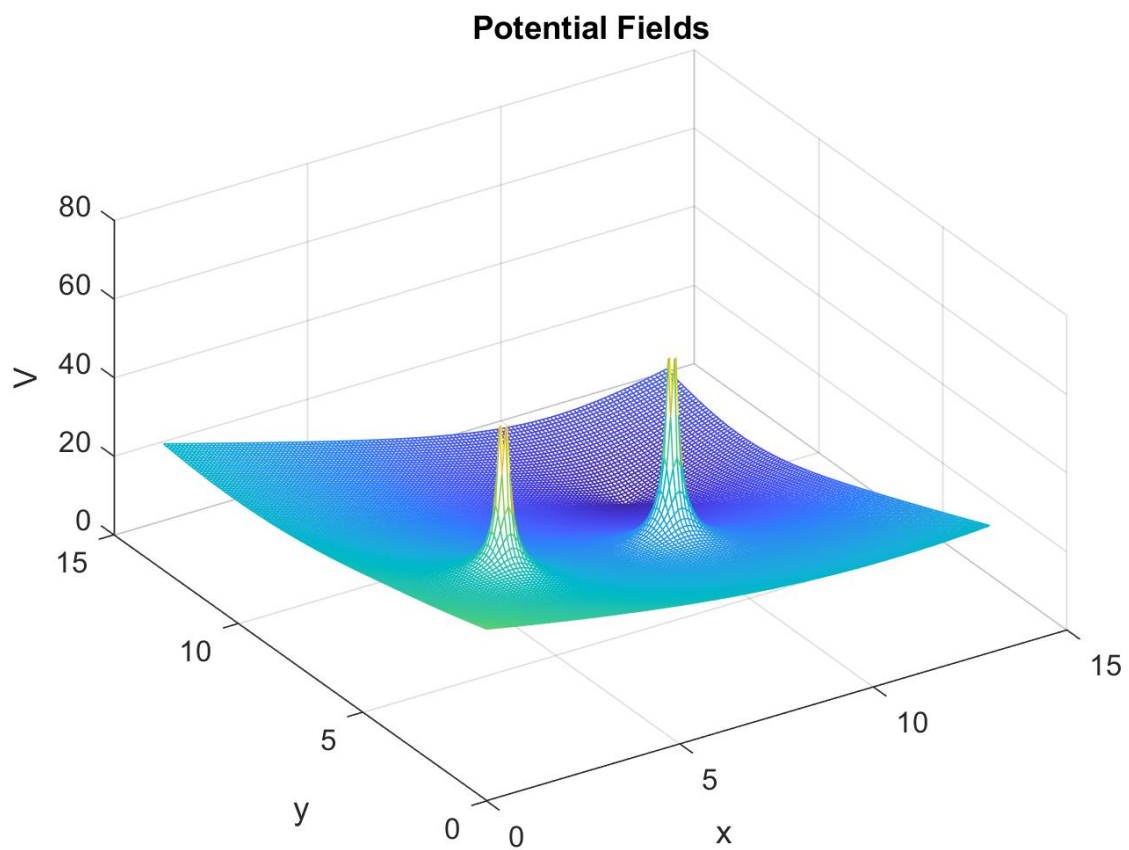
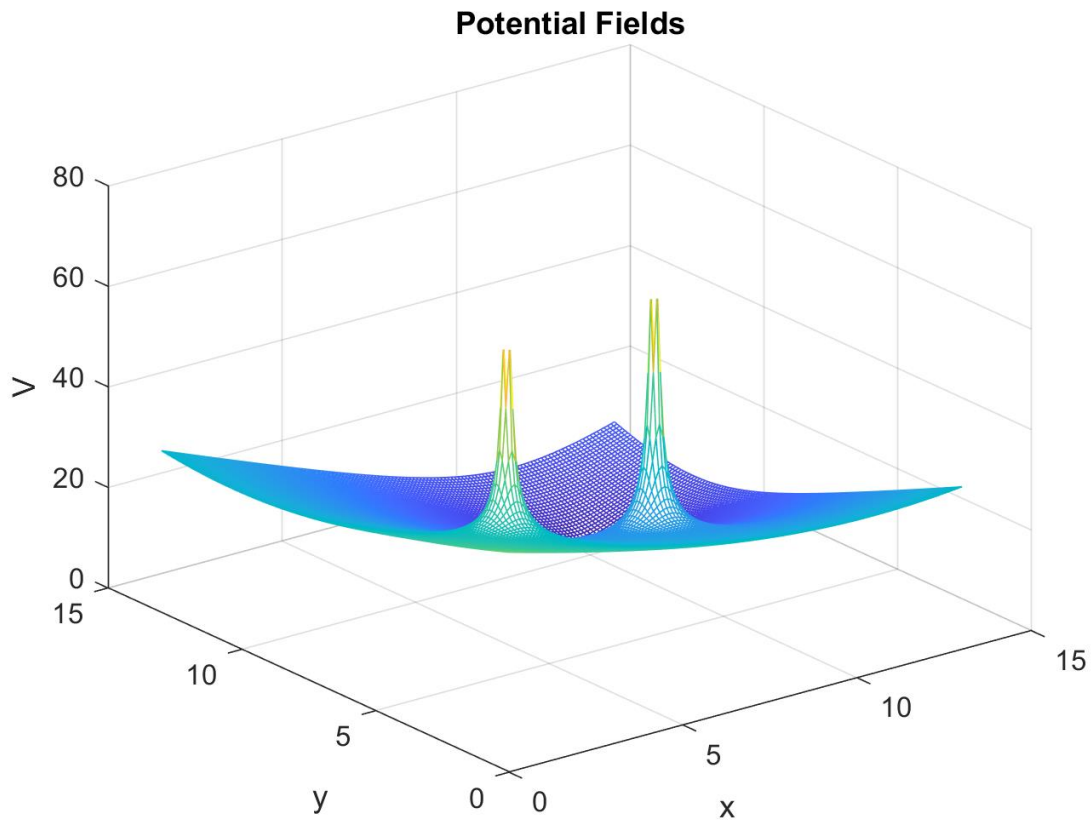
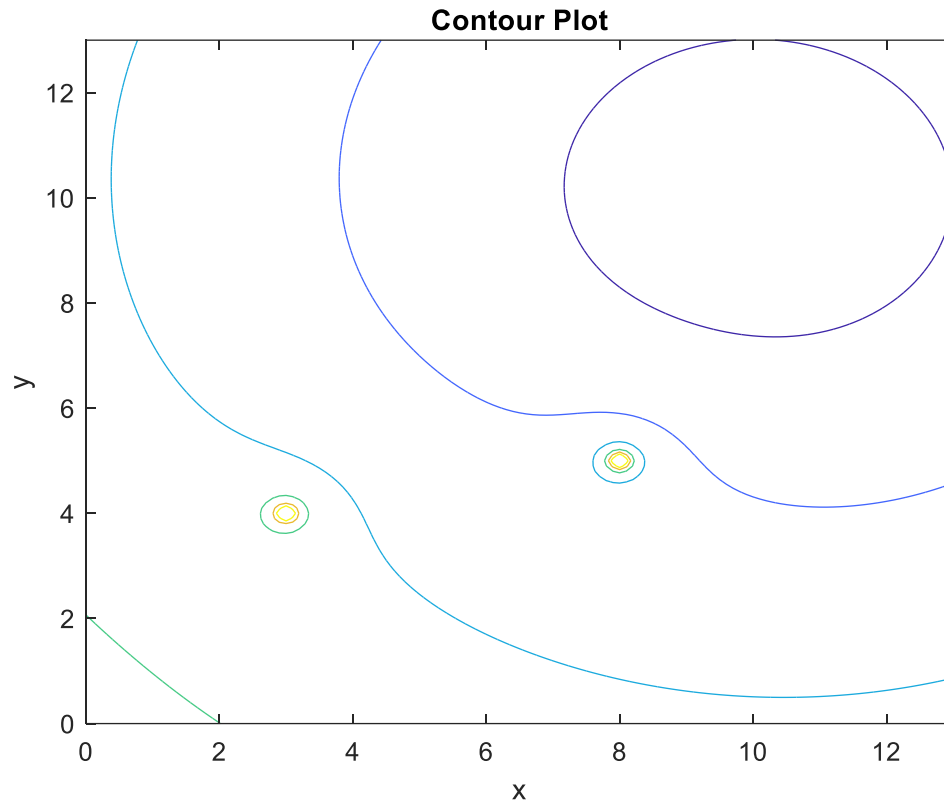


## Creating the potential field with two obstacles





### MATLAB Code

```
function hw4q1
%work area
wa=[0:0.1:13;0:0.1:13];
%locations of obstacles and target
T=[10,10];
obs=[3,4;8,5];
n=length(wa(1,:));
%gains
kT=3;
ko=[4,5];

for p=1:n
    for q=1:n
        VT(q,p)=kT*sqrt(((wa(1,p)-T(1,1))^2)+(wa(2,q)-T(1,2))^2);
        Vo1(q,p)=ko(1,1)/sqrt(((wa(1,p)-obs(1,1))^2)+(wa(2,q)-obs(1,2))^2);
        Vo2(q,p)=ko(1,2)/sqrt(((wa(1,p)-obs(2,1))^2)+(wa(2,q)-obs(2,2))^2);
```

```
V=VT+Vo1+Vo2;
```

```
end
```

```
end
```

```
figure
```

```
mesh(wa(1,:),wa(2,:),V)
```

```
figure
```

```
contour(wa(1,:),wa(2,:),V)
```

```
end
```

## Defining the forces and guiding the UGV

- a. Note: All the forces can be broken into x and y components using the matrices so I didn't write the formulae again and again to avoid redundancy.

### Force due to obstacle 1

$$F_{o1} = -\frac{k_{o1}}{r_1^2} \begin{bmatrix} \frac{3-x}{r_1} \\ \frac{4-y}{r_1} \end{bmatrix}$$

where  $k_{o1}$  = gain for obstacle 1

$$r_1 = \sqrt{[(3-x)^2 + (4-y)^2]}$$

### Force due to obstacle 2

$$F_{o2} = -\frac{k_{o2}}{r_2^2} \begin{bmatrix} \frac{8-x}{r_2} \\ \frac{5-y}{r_2} \end{bmatrix}$$

where  $k_{o2}$  = gain for obstacle 2

$$r_2 = \sqrt{[(8-x)^2 + (5-y)^2]}$$

### Force due to goal

$$F_G = k_g \begin{bmatrix} \frac{10-x}{r_g} \\ \frac{10-y}{r_g} \end{bmatrix}$$

where  $k_g$  = gain for goal

$$r_g = \sqrt{[(10-x)^2 + (10-y)^2]}$$

### Total Force

$$F_{total} = F_{o1} + F_{o2} + F_G$$

$$F_{total} = -\frac{k_{o1}}{r_1^2} \begin{bmatrix} \frac{3-x}{r_1} \\ \frac{4-y}{r_1} \end{bmatrix} - \frac{k_{o2}}{r_2^2} \begin{bmatrix} \frac{8-x}{r_2} \\ \frac{5-y}{r_2} \end{bmatrix} + k_g \begin{bmatrix} \frac{10-x}{r_g} \\ \frac{10-y}{r_g} \end{bmatrix}$$

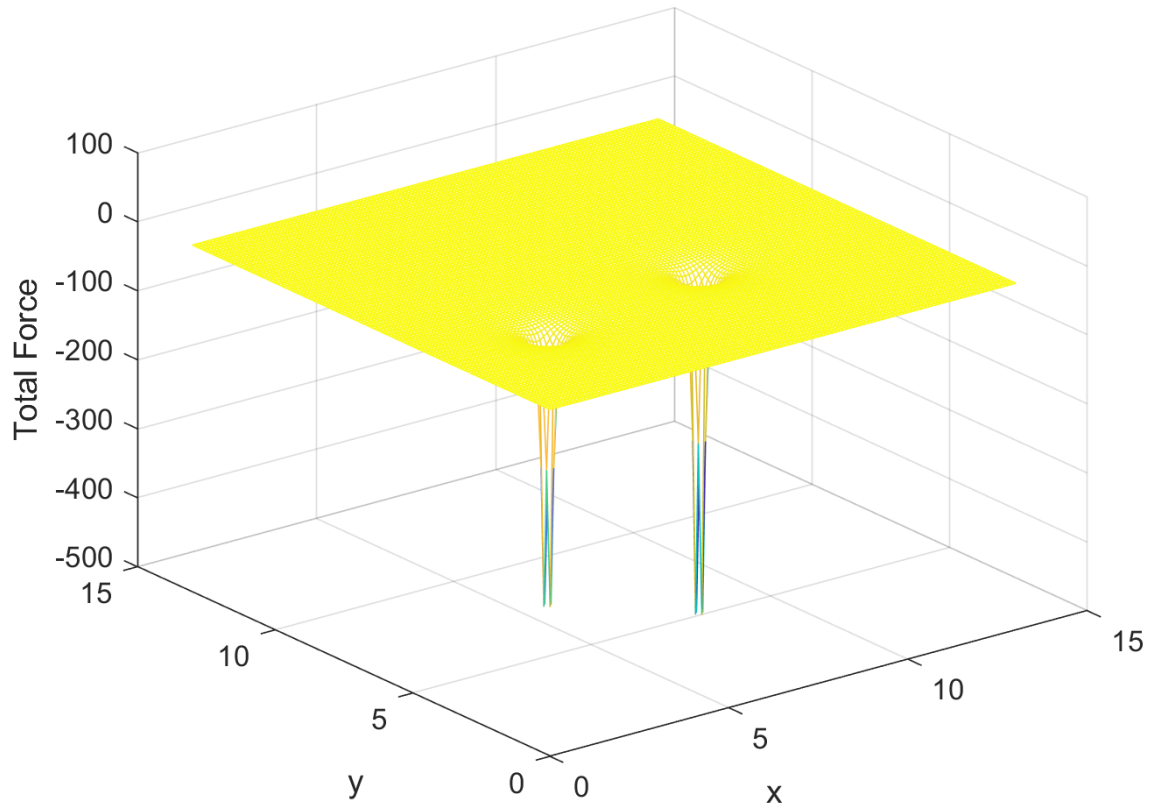
This can be simplified and written without the individual x and y components as

$$F_{total} = -\frac{k_{o1}}{r_1^2} - \frac{k_{o2}}{r_2^2} + k_g$$

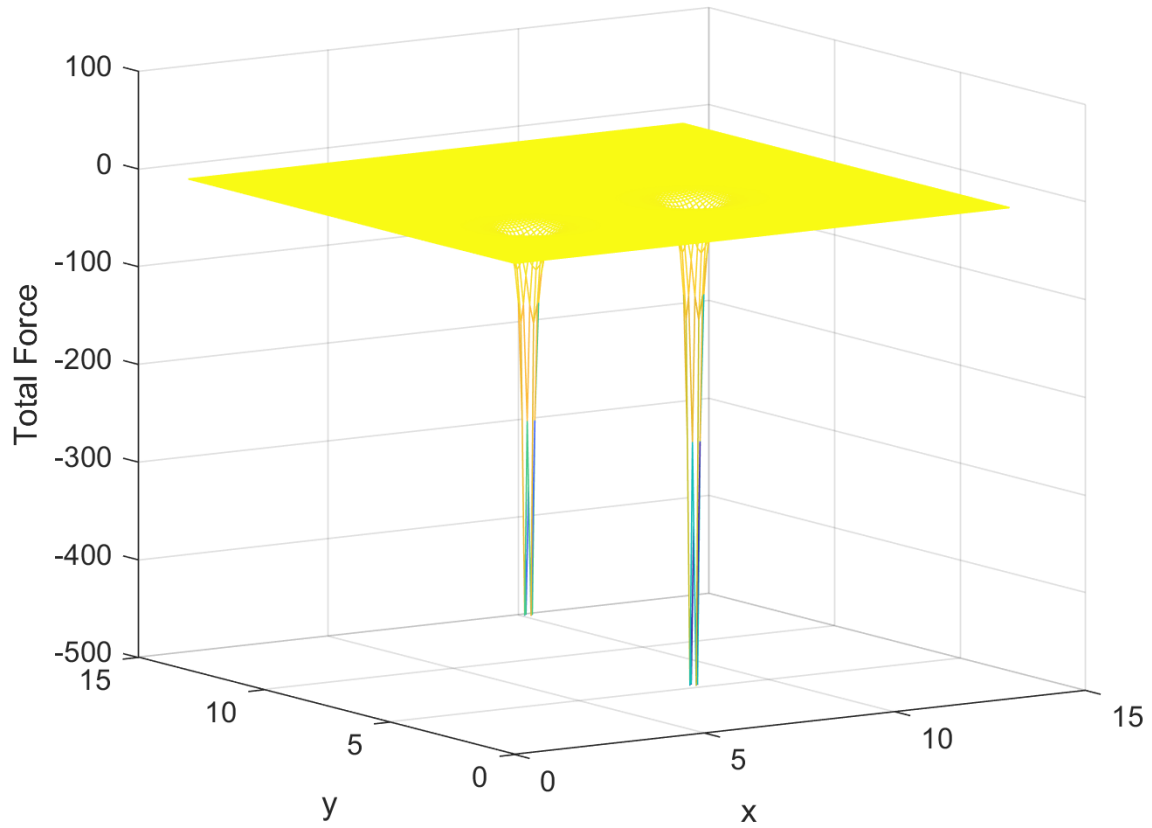
It shows that attractive force is linear whereas the repulsive forces follow the inverse square law.

I know we weren't required to plot anything but I did it anyway and the plots and MATLAB code are given below.

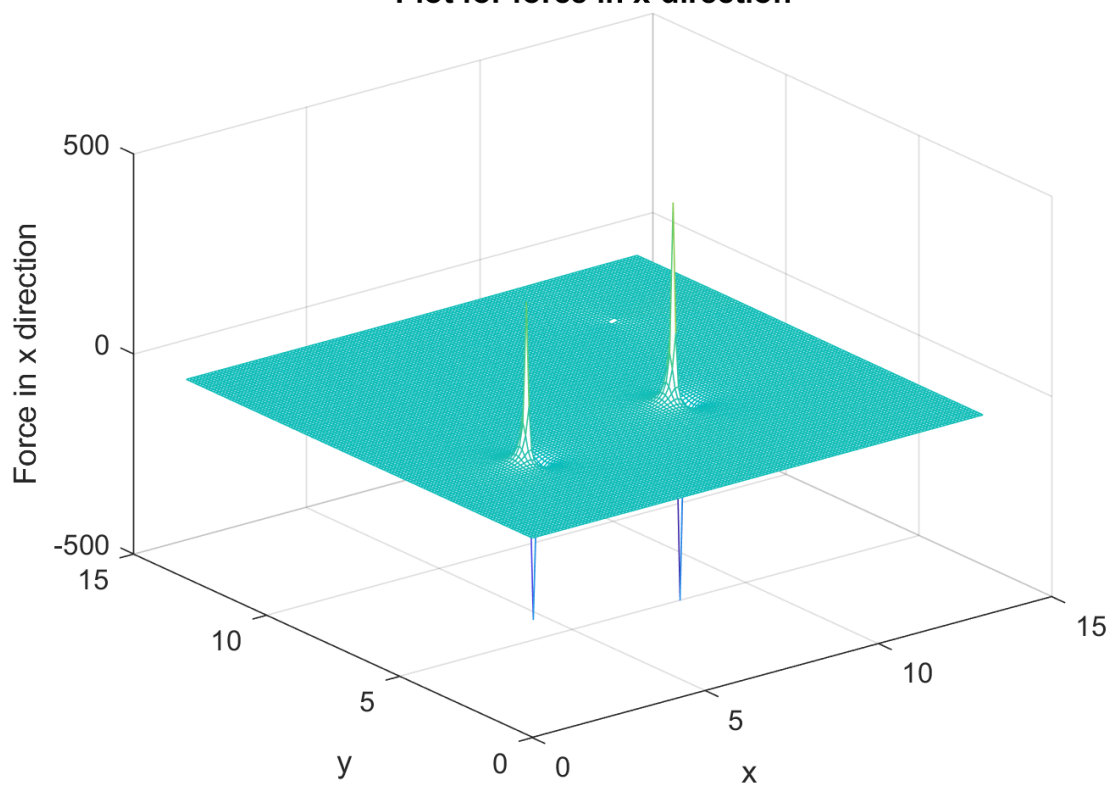
**Plot for total force**



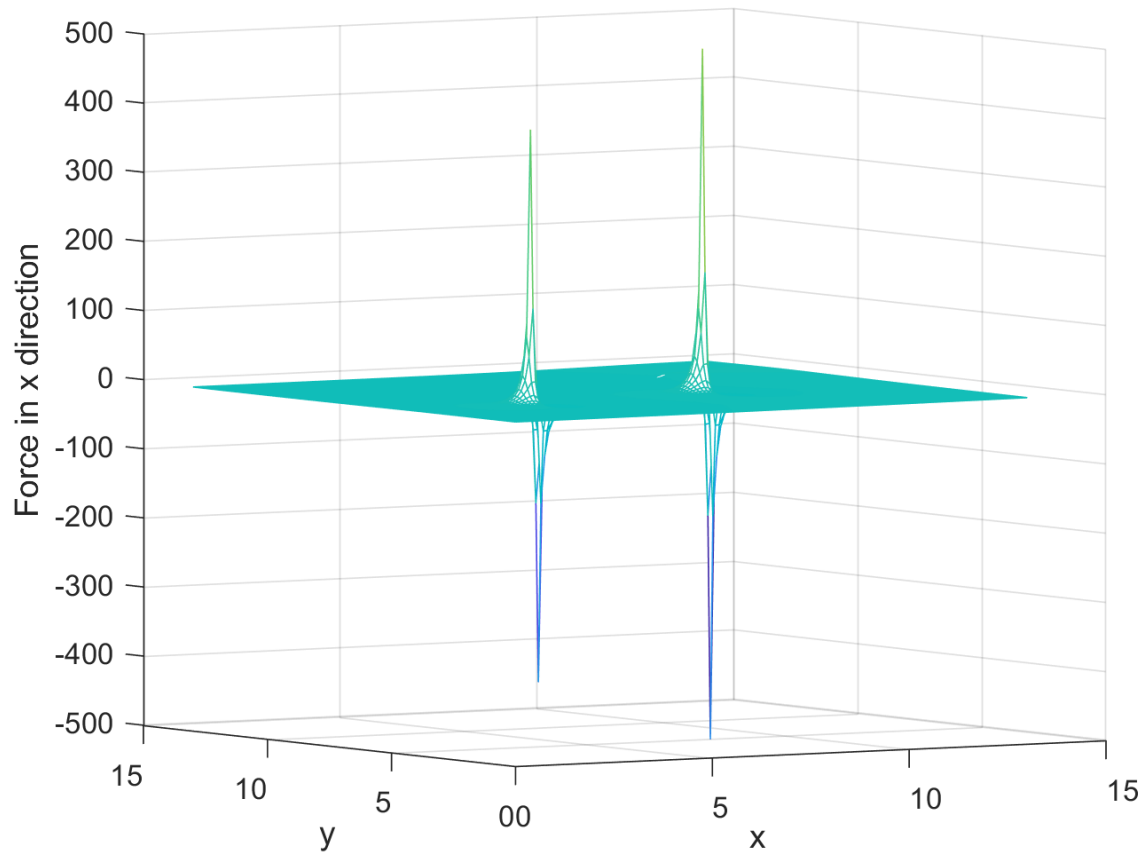
**Plot for total force**



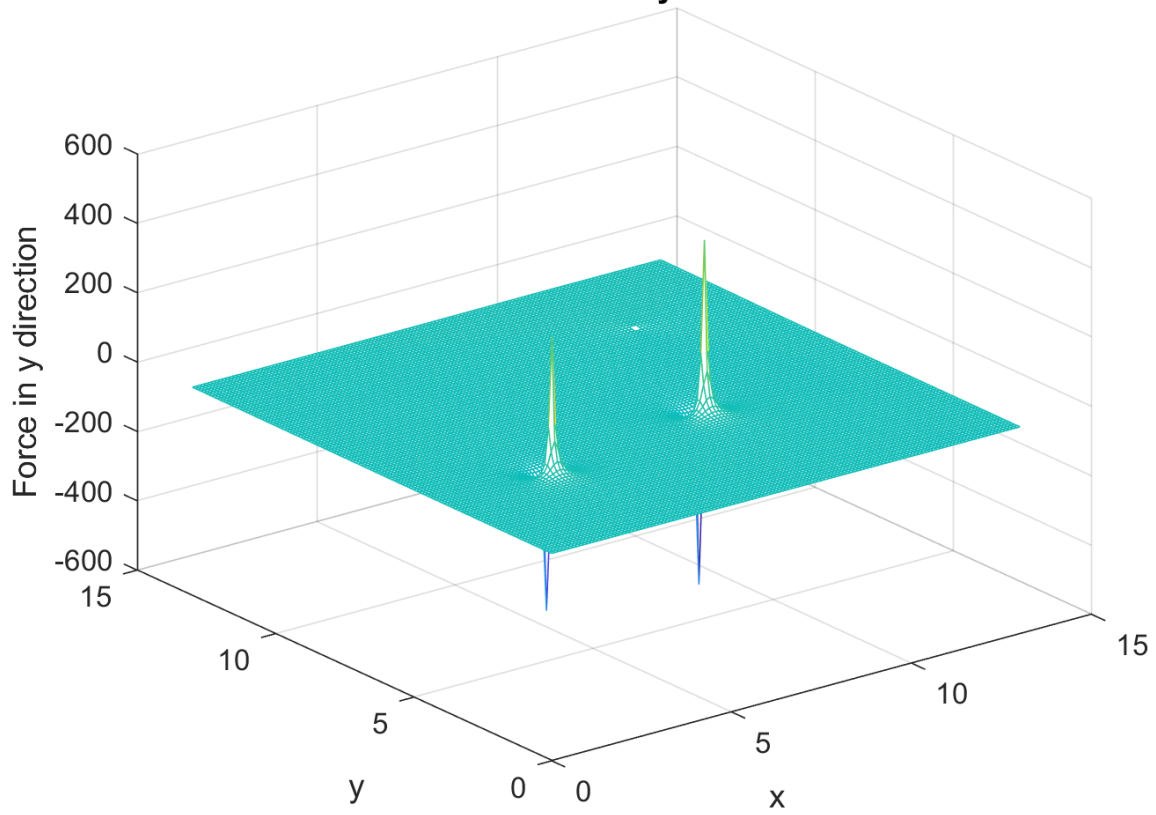
**Plot for force in x-direction**



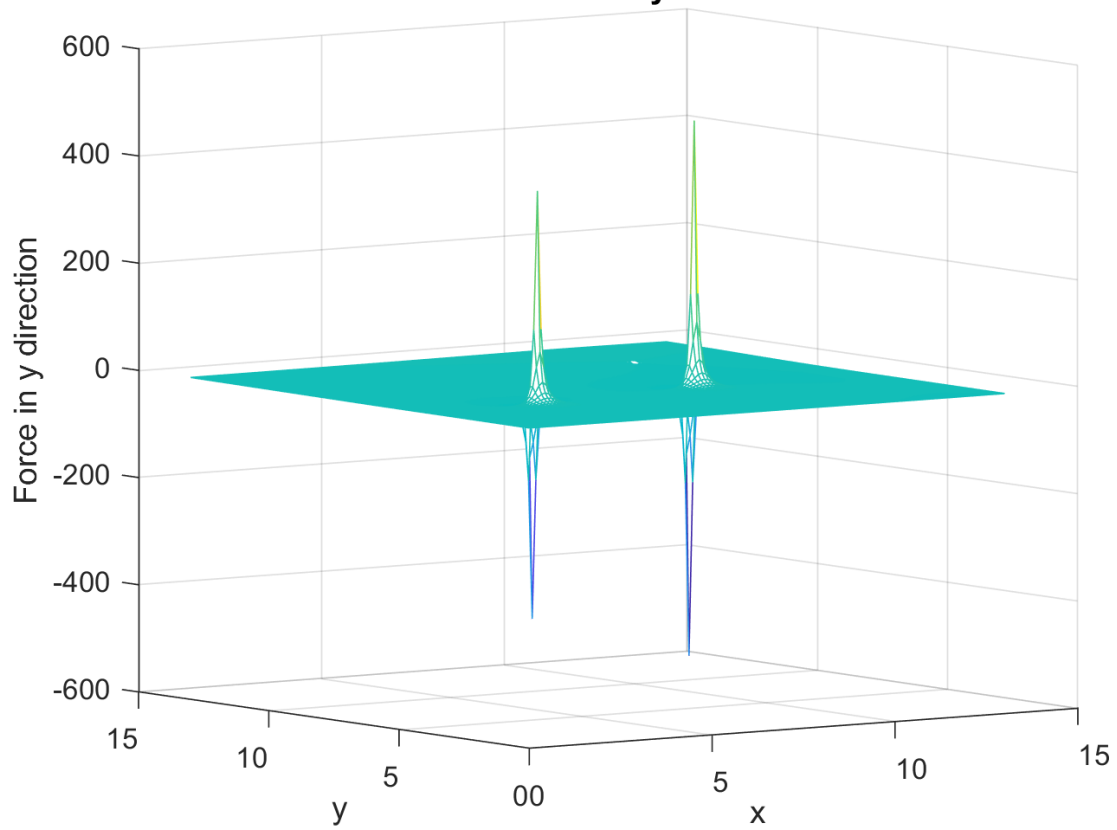
**Plot for force in x-direction**



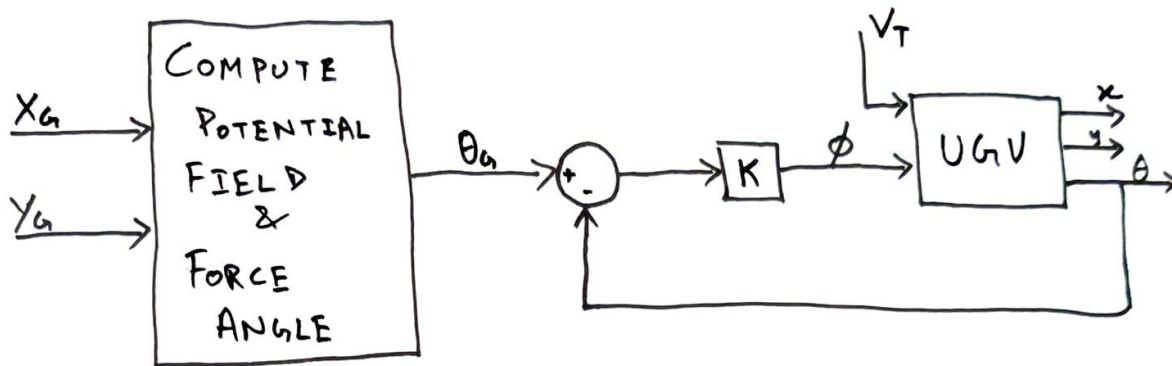
**Plot for force in y direction**



**Plot for force in y direction**



## b. Control System



### CONTROL SYSTEM

$(x_G, y_G) \rightarrow$  GOAL POSITION

$\theta_G \rightarrow$  DESIRED ANGLE

$K \rightarrow$  STEERING GAIN

$\phi \rightarrow$  STEERING ANGLE

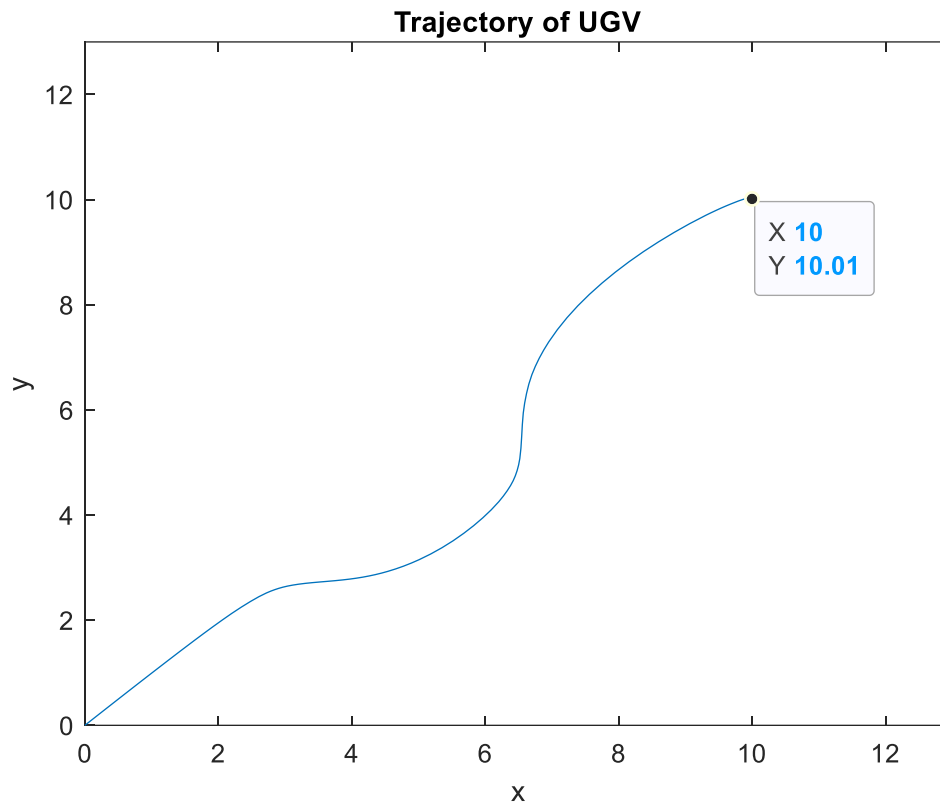
$V_T \rightarrow$  CONSTANT UGV VELOCITY

$(x, y) \rightarrow$  ACTUAL POSITION OF UGV

$\theta \rightarrow$  CURRENT ANGLE



### c. Simulation



### MATLAB Code

```
function hw4q2c
%work area
wa=[0:0.1:13;0:0.1:13];
%locations of obstacles and target
T=[10,10];
obs=[3,4;8,5];
n=length(wa(1,:));
%gains
kT=3;
ko=[4,5];
options=odeset('events',@StopSim);
Vp=4; kn=3; L=2;
init=[0;0;pi/4]; %initial robot condition
[t,pos]=ode45(@robot,[0 100],init,options);
figure
plot(pos(:,1),pos(:,2))
```

```

xlim([0 13]);
ylim([0 13]);

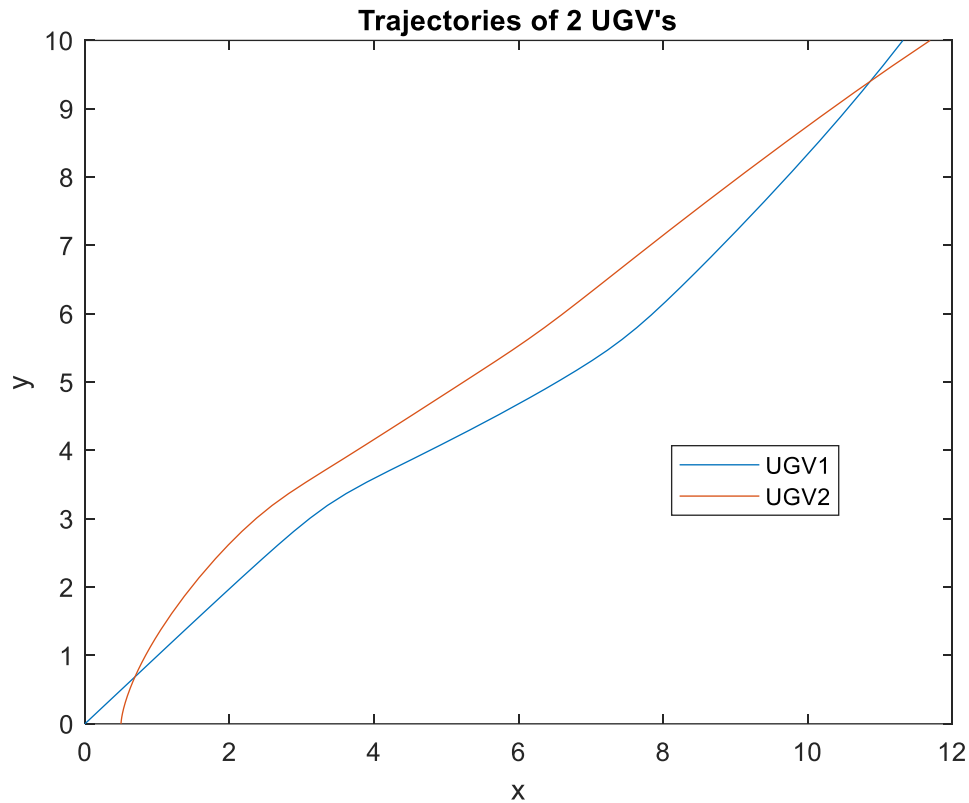
function dp=robot(t,pos)
    dp=zeros(3,1);
    x=pos(1);y=pos(2);theta=pos(3);
    FTx=kT*(T(1,1)-x)/(sqrt(((T(1,1)-x)^2)+(T(1,2)-y)^2)));
    Fo1x=-ko(1,1)*(obs(1,1)-x)/((((obs(1,1)-x)^2)+(obs(1,2)-y)^2)^1.5);
    Fo2x=-ko(1,2)*(obs(2,1)-x)/((((obs(2,1)-x)^2)+(obs(2,2)-y)^2)^1.5);
    Fx=FTx+Fo1x+Fo2x;
    FTy=kT*(T(1,2)-y)/(sqrt(((T(1,1)-x)^2)+(T(1,2)-y)^2)));
    Fo1y=-ko(1,1)*(obs(1,2)-y)/((((obs(1,1)-x)^2)+(obs(1,2)-y)^2)^1.5);
    Fo2y=-ko(1,2)*(obs(2,2)-y)/((((obs(2,1)-x)^2)+(obs(2,2)-y)^2)^1.5);
    Fy=FTy+Fo1y+Fo2y;
    thetades=atan2(Fy,Fx);
    fi=kn*(thetades-theta);
    dp(1)=Vp*cos(fi)*cos(theta);
    dp(2)=Vp*cos(fi)*sin(theta);
    dp(3)=(Vp/L)*sin(fi);
end

function [Val,Ister,Dir]=StopSim(t,pos)
    Val(1)=(pos(1)-T(1,1));
    Ister(1)=1;
    Dir(1)=0;
end

end

```

# Controlling multiple UGV's to reach the target goal



```
function hw4q3
%work area
wa=[0:0.1:13;0:0.1:13];
%locations of obstacles and target
T=[10,10];
obs=[3,4;8,5];
n=length(wa(1,:));
%gains
kT=3;
ko=[4,5];
options=odeset('events',@StopSim);
ktr=0.0001; m=1;
init=[0;0;0;0;0.5;0;0;0];
[t,pa]=ode45(@robota,[0 10],init,options);
plot(pa(:,1),pa(:,3),pa(:,5),pa(:,7))

function dpa=robota(t,pa)
    dpa=zeros(8,1);
```

xa=pa(1);ya=pa(3); xb=pa(5); yb=pa(7);

FTax=kT\*(T(1,1)-xa)/(sqrt(((T(1,1)-xa)^2)+(T(1,2)-ya)^2));  
Fo1ax=-ko(1,1)\*(obs(1,1)-xa)/((((obs(1,1)-xa)^2)+(obs(1,2)-ya)^2)^1.5);  
Fo2ax=-ko(1,2)\*(obs(2,1)-xa)/((((obs(2,1)-xa)^2)+(obs(2,2)-ya)^2)^1.5);  
Frbax=-ktr\*(xb-xa)/(((xb-xa)^2+(yb-ya)^2)^1.5);  
Fxa=FTax+Fo1ax+Fo2ax+Frbax;

FTay=kT\*(T(1,2)-ya)/(sqrt(((T(1,1)-xa)^2)+(T(1,2)-ya)^2));  
Fo1ay=-ko(1,1)\*(obs(1,2)-ya)/((((obs(1,1)-xa)^2)+(obs(1,2)-ya)^2)^1.5);  
Fo2ay=-ko(1,2)\*(obs(2,2)-ya)/((((obs(2,1)-xa)^2)+(obs(2,2)-ya)^2)^1.5);  
Frbay=-ktr\*(yb-ya)/(((xb-xa)^2+(yb-ya)^2)^1.5);  
Fya=FTay+Fo1ay+Fo2ay+Frbay;

dpa(1)=pa(2);  
dpa(2)=Fxa/m;  
dpa(3)=pa(4);  
dpa(4)=Fya/m;

FTbx=kT\*(T(1,1)-xb)/(sqrt(((T(1,1)-xb)^2)+(T(1,2)-yb)^2));  
Fo1bx=-ko(1,1)\*(obs(1,1)-xb)/((((obs(1,1)-xb)^2)+(obs(1,2)-yb)^2)^1.5);  
Fo2bx=-ko(1,2)\*(obs(2,1)-xb)/((((obs(2,1)-xb)^2)+(obs(2,2)-yb)^2)^1.5);  
Frabx=-ktr\*(xa-xb)/(((xa-xb)^2+(ya-yb)^2)^1.5);  
Fxb=FTax+Fo1ax+Fo2ax+Frabx;

FTby=kT\*(T(1,2)-ya)/(sqrt(((T(1,1)-xa)^2)+(T(1,2)-ya)^2));  
Fo1by=-ko(1,1)\*(obs(1,2)-ya)/((((obs(1,1)-xa)^2)+(obs(1,2)-ya)^2)^1.5);  
Fo2by=-ko(1,2)\*(obs(2,2)-ya)/((((obs(2,1)-xa)^2)+(obs(2,2)-ya)^2)^1.5);  
Fraby=-ktr\*(ya-yb)/(((xa-xb)^2+(ya-yb)^2)^1.5);  
Fyb=FTay+Fo1ay+Fo2ay+Fraby;

dpa(5)=pa(7);  
dpa(6)=Fxb/m;

```
dpa(7)=pa(8);
```

```
dpa(8)=Fyb/m;
```

```
end
```

```
function [Val,Ister,Dir]=StopSim(t,pa)
```

```
Val(1)=pa(3)-T(1,1);
```

```
Ister(1)=1;
```

```
Dir(1)=0;
```

```
end
```

```
end
```