Atulya Sachit

A full spectrum product designer with an interest in product management.

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EDUCATION

The University of Sheffield

Master of Science in Management - Class of '20

Jaypee University of Engineering & Technology

Bachelor of Technology in Computer Science & Engineering - Class of '18

Relevant Coursework

Managing People in Organisations; Accounting and Financial Management; Marketing; Operations and Supply Chain Management; Management and Organisational Theory; Strategic Management;

Managerial Economics; Probability Theory and Random Processes; Integral Transforms; Game Theory;

Data Structures; Database Systems; Object Oriented Programming; Software Engineering; Systems and Network Programming; Computer Organisation and Architecture; Artificial Intelligence and Applications.

EXPERIENCE

The Minimalist - Mumbai, India
UI/UX Design Intern (February '18 - August '18)

Roles & Responsibilities

- **Research** and **interpret** product/website **statistics and analytics** to determine usability problems.
- Design low and high fidelity wireframes for both clients and internal use.
- Work alongside account managers to make pitch presentations.
- Brainstorm with other designers to come up with solutions using design thinking.
- **Contact clients** to better understand their requirements.
- Create personas and roadmaps.
- **Interview current and potential users** to better understand their problems and/or expectations.
- Rapid prototyping to better represent the interaction designs for clients and UI team.
- Brainstorm with internal digital marketing team while working on pitch presentations.

The Exclusife - Noida. India

UI/UX Design & Marketing Intern (December '16 - January '17)

Roles & Responsibilities

- Visual and graphic design work for internal products.
- **Create mockups** for products. (Under NDA)
- Design social media posts for clients.
- **Brainstorm** with marketing team to come up with **social media marketing strategies** for promotion of in-house products.

SKILLS

Sketch; Adobe CC; C++; Python; Axure; Storyboarding; Information Architecture; Heuristic Evaluation; Usability Testing; Prototyping; Visual Design; Competitor Analysis; Wireframing; Skill Transfer (the most important of all)

INTERESTS

Photography; Cinematography; PC Building; Personal Home Automation Pet Projects; Gaming; Art; Design

STUDENT ORGANISATIONS & ACTIVITIES

Academic Representative

Sheffield University Management School

Student Partner

CodeChef JUET Chapter

Student Ambassador

GeeksForGeeks

Secretary - *Graphic & UI/UX Design* Computer Society of India JUET Chapter

Joint Secretary - Design
JYC Media Wing