

MAT150 - Summer 2023

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Content

- Functions
 - Algebraic representations
 - Graphic representations
 - Symmetry
 - Increasing and Decreasing functions
- Basic Functions
- Basic operations
- Combination of functions
- More Functions

Functions

A function is a **rule** that assigns to each element x in a set D exactly one element, called y , in a set E .
 $f : x \in D \rightarrow y \in E$.



- Input: independent variable(s): x
- Output: dependent variable: y
- D : domain
- E : range (the set of all possible values of $f(x)$ as x varies throughout the domain)
- Usually $D \in \mathfrak{R}$ and $E \in \mathfrak{R}$

Algebraic representations

- Explicit form $y = f(x)$
- Parametric form $\left\{ \begin{array}{l} x(t) \\ y(t) \end{array} \right.$

$$\begin{array}{l} y(t) \\ \end{array} \left. \right\}$$

- Implicit form $F(x, y) = 0$

Example 1:

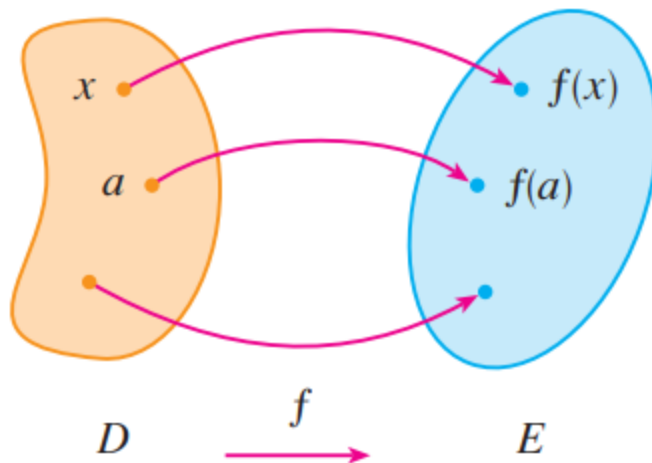
A straight line

- Explicit representation: $y = x + 2$
- Implicit representation: $y - x - 2 = 0$
- Parametric equation: $\left\{ \begin{array}{l} x=t \\ y=t+2 \end{array} \right.$

$$\begin{array}{l} \begin{array}{l} x=t \\ y=t+2 \end{array} \\ \end{array} \left. \right\} \text{ (there are } \infty \text{ many ways)}$$

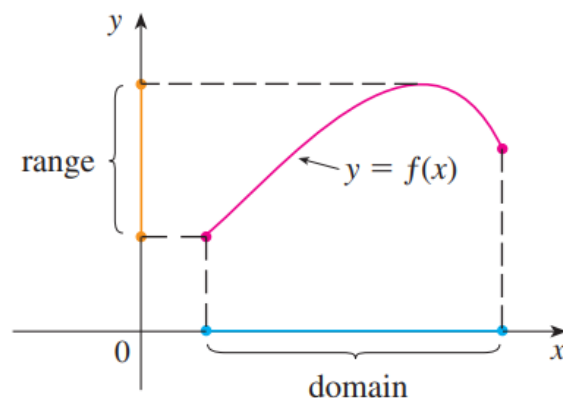
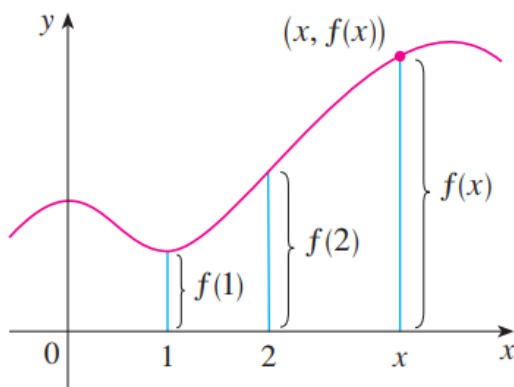
Graphic representations

Arrow diagram



Graph

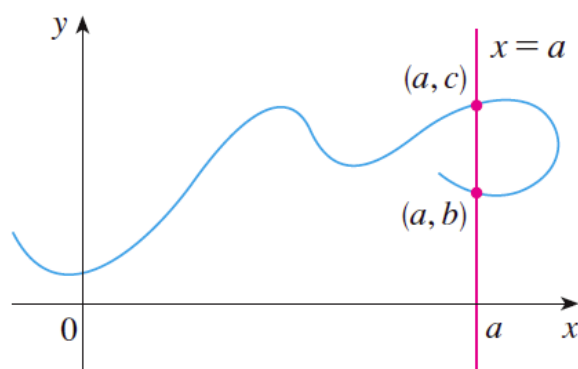
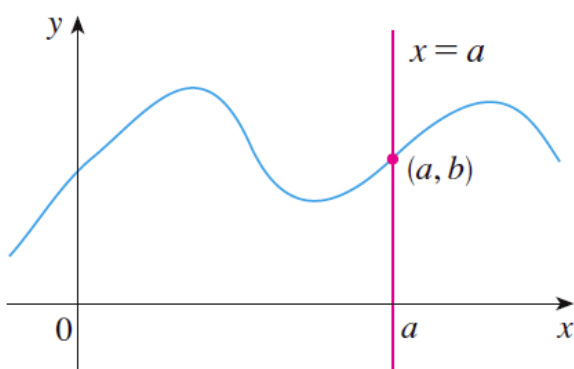
set of ordered pairs $\{(x, f(x)) | x \in D\}$



The relation between a graph and its algebraic expression must be completely **univocal**, that is, we need to get the same information from both without ambiguities.

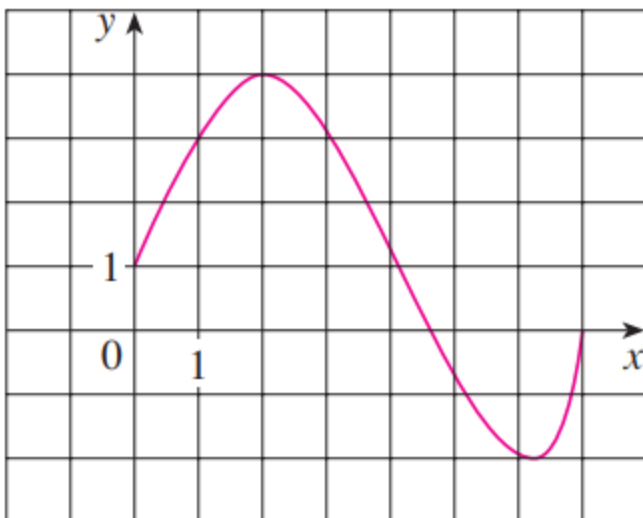
THE VERTICAL LINE TEST

A curve in the xy -plane is the graph of a function if and only if no vertical line intersects the curve more than once.



Example 2

What are the domain and range of f ?



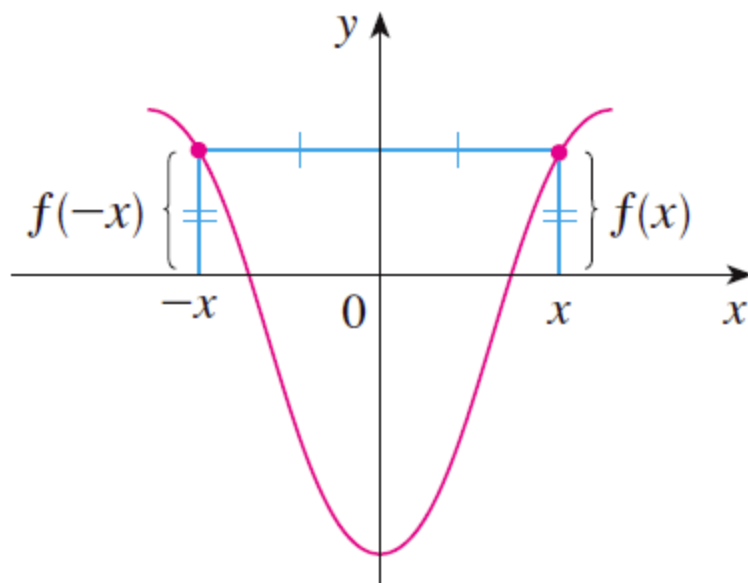
Solution:

Domain: $\{x | 0 \leq x \leq 7\} = [0, 7]$

Range: $\{y | -2 \leq y \leq 4\} = [-2, 4]$

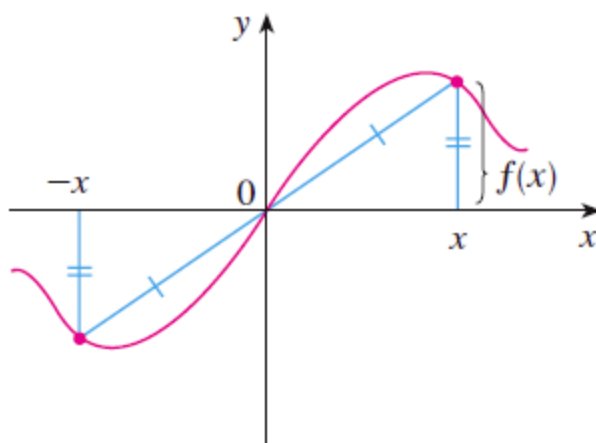
Simmetry

If a function satisfies $f(-x) = f(x)$ for every number in its domain, then is called an **even** function.



For instance $f(x) = x^2$

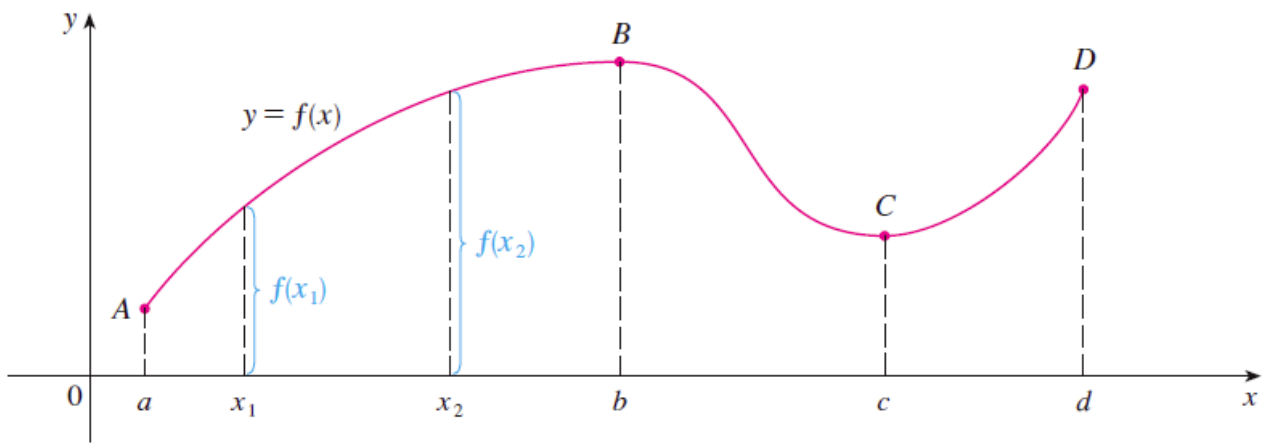
If f satisfies $f(-x) = -f(x)$ for every number in its domain, then is called an **odd** function.



For instance $f(x) = x^3$

Increasing and Decrasing functions

- A function is called **increasing** on an interval I if $f(x_1) < f(x_2)$ whenever $x_1 < x_2$ in I .
- It is called **decreasing** on if $f(x_1) > f(x_2)$ whenever $x_1 < x_2$ in I .



Basic Functions

Basic explicit functions: $y = f(x)$

- Polinomials \Leftrightarrow Irrational
- Exponentials \Leftrightarrow Logarithmic
- Trigonometrical \Leftrightarrow Transcendental

Implicit functions: Circles and parabolas (quadratic-conic sections)

Polynomials

- In general, polynomials are represented as: $P_n(x) = a_0 + a_1x + a_2x^2 + a_3x^3 + \dots + a_nx^n$
- Where, $n > 0$, is the order of the polynomial and a_0, a_1, \dots, a_n are constants called the coefficients of the polynomial.
- The domain of any polynomial is $(-\infty, \infty)$. If the leading coefficient $a_n \neq 0$, then the degree of the polynomial is n .

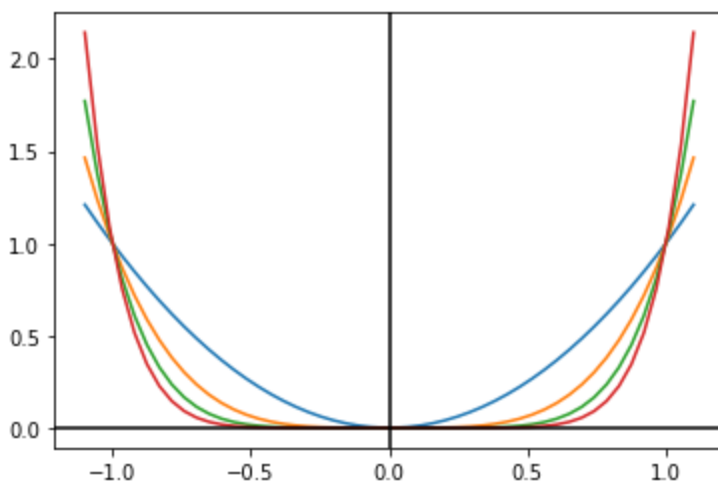
Let's plot some polynomials...

```
In [2]: import matplotlib.pyplot as plt
import numpy as np

x=np.linspace(-1.1,1.1)

plt.plot(x,x**2)
plt.plot(x,x**4)
plt.plot(x,x**6)
plt.plot(x,x**8)
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
```

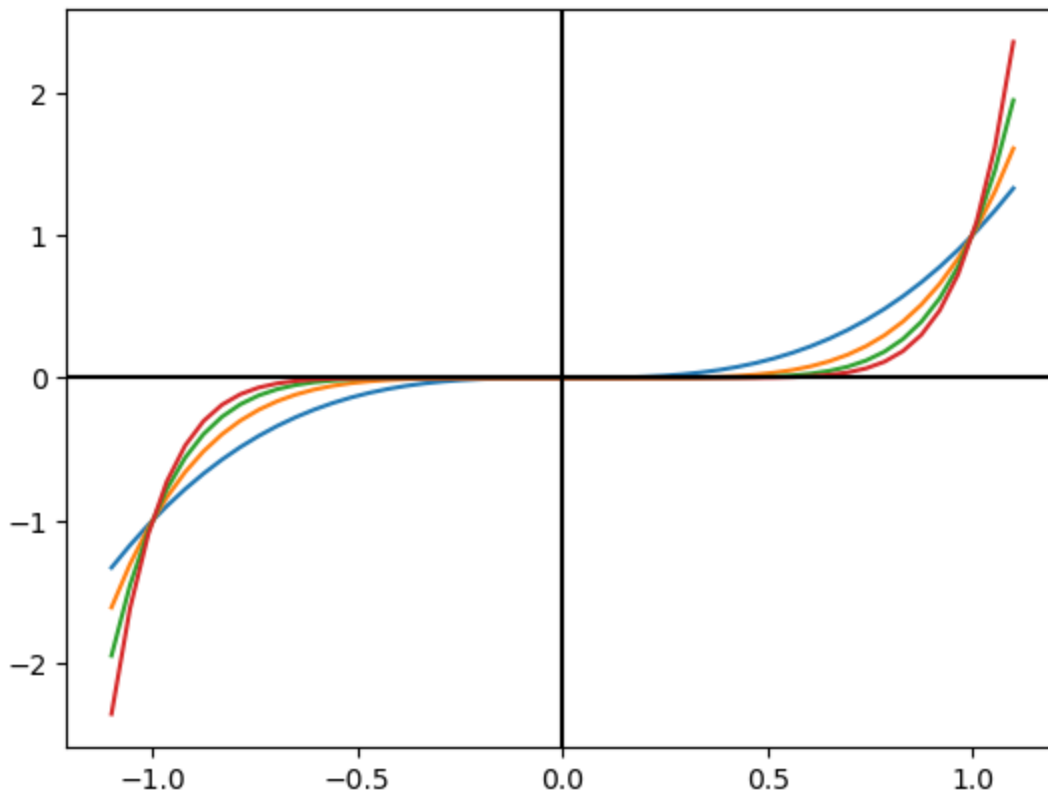
Out[2]: <matplotlib.lines.Line2D at 0x1b63754c2e0>



As n increases, the graph of $y = x^n$ becomes flatter near 0 and steeper when $|x| \geq 1$.

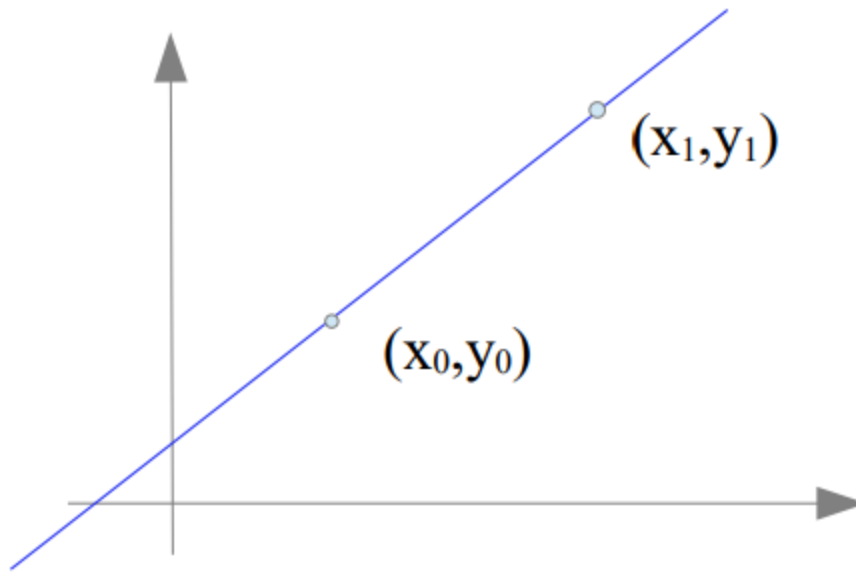
```
In [115... plt.plot(x,x**3)
plt.plot(x,x**5)
plt.plot(x,x**7)
plt.plot(x,x**9)
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
```

Out[115]: <matplotlib.lines.Line2D at 0x188b2397f10>



Straight lines: $n = 1$

- Explicit representation: $y = P_1(x) = a_1x + a_0$
- They are defined through 2 points, in general the intersection with the axes.



- Alternatively, straight lines are given through a point (x_0, y_0) and its slope

$$m = \frac{\Delta y}{\Delta x} = \frac{y_1 - y_0}{x_1 - x_0}, \quad (1)$$

where the symbol Δ means "variation, change"

- Alternative: $y - y_0 = m(x - x_0)$

Example 3

Express the line through the points $(-1, 3)$ and $(5, 2)$ following the expression $y - y_0 = m(x - x_0)$ and sketch it. Indicate the **intersections** with x and y axis.

Parabolas: $n = 2$

$$y = P_2(x) = a_0 + a_1x + a_2x^2 \quad (2)$$

Example 4

Find the intersections with the axis of the parabola $y = x^2 - 2x - 3$. With these data, can you easily sketch it?

Vertex

The **vertex** of a parabola is the extreme of the curve, and identifying it will help up to sketch the parabola intuitively.

Example 5

Sketch and find the vertex of:

- $y = x^2$
- $y = (x - 1)^2$

$$3. y = -x^2$$

What is produced by these operations from geometrical point of view?

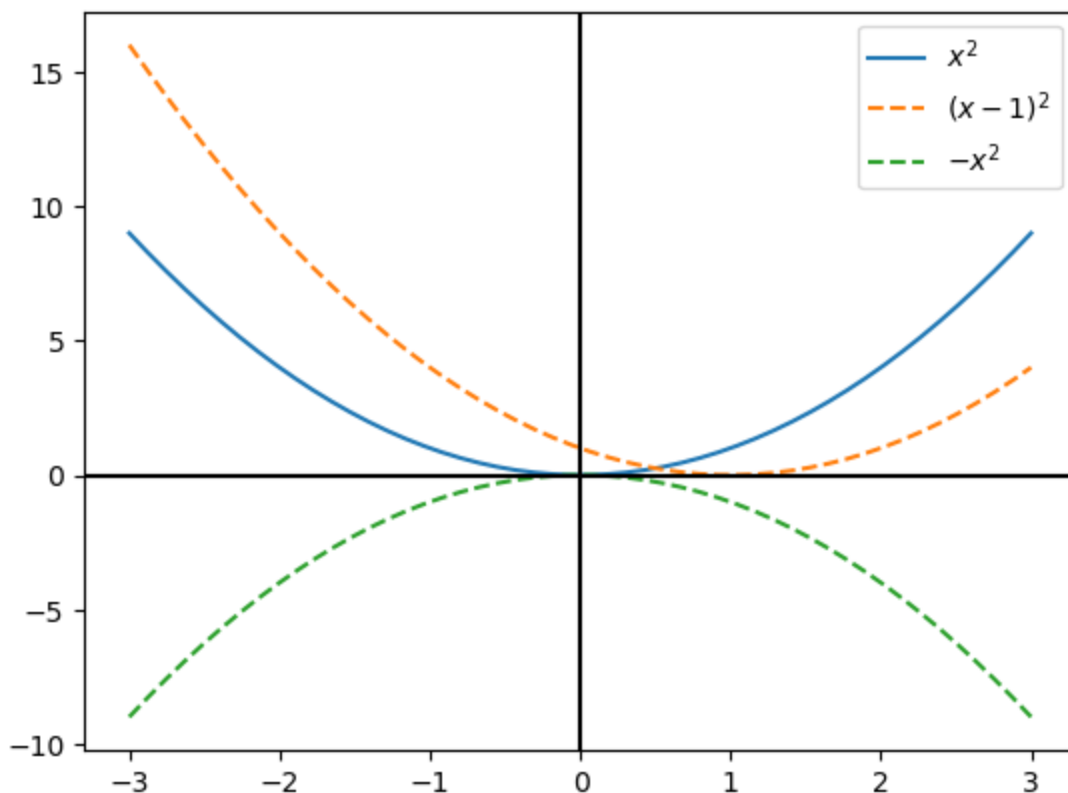
```
In [67]: import matplotlib.pyplot as plt
import numpy as np

x=np.linspace(-3,3)

def y(x):
    return x**2

plt.plot(x,y(x))
plt.plot(x,y(x-1),'--')
plt.plot(x,-y(x),'--')
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
plt.legend(['$x^2$', '$(x-1)^2$', '$-x^2$'])
```

Out[67]: <matplotlib.legend.Legend at 0x188ae030fd0>



Basic operations: New functions from old functions

Vertical and horizontal shifts

- $f(x - a)$: translation to the right (delay)
- $f(x + a)$: translation to the left (delay)
- $y + b = f(x)$: translation upward
- $y - b = f(x)$: translation downward

Vertical and horizontal stretching and reflecting

Suppose $c > 1$

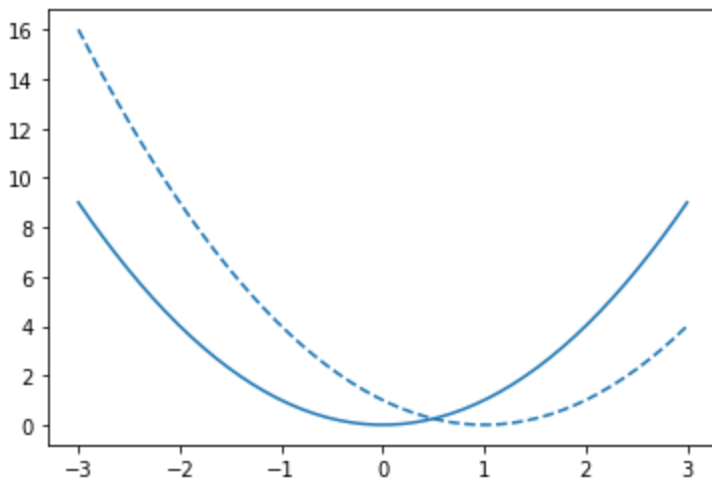
- $y = cf(x)$: stretch the graph vertically by a factor of c.
- $y = (1/c)f(x)$: compress the graph vertically by a factor of c.
- $y = f(cx)$: compress the graph horizontally by a factor of c.
- $y = f(x/c)$: stretch the graph horizontally by a factor of c.
- $f(-x)$: reflection about the y-axis.
- $-f(x)$: reflection about x-axis
- The inverse: $f^{-1}(x)$ reflection about $y = x$.

Let's plot some transformations...

```
In [121]: x=np.linspace(-3,3)

plt.plot(x,y(x))
plt.plot(x,y(x-1),'--',color='tab:blue')

Out[121]: [<matplotlib.lines.Line2D at 0x1d3b949b3a0>]
```



Example 6

Find the vertex of the following parabolas **completing the square**.

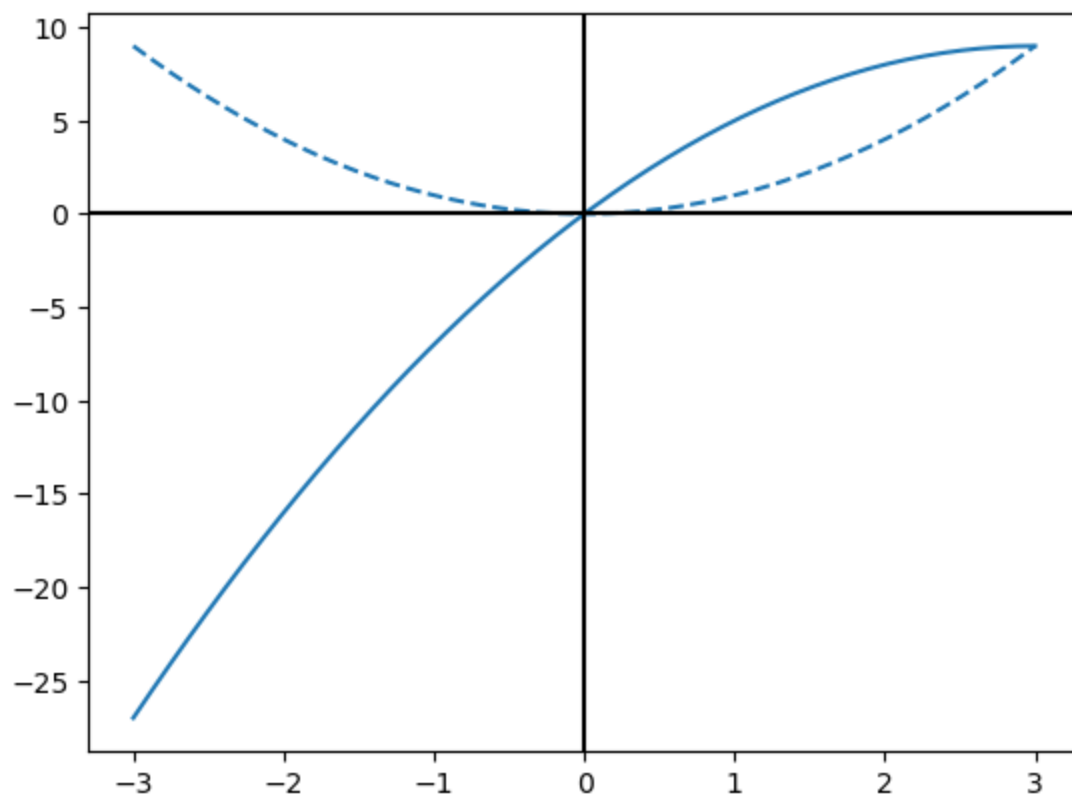
1. $y = x^2 - 2x$
2. $y = x^2 + 3x + 1$
3. $y = 2x^2 + 6x - 1$
4. $y - 6x + x^2 = 0$

Solutions

1. $y = (x - 1)^2 - 1 \Rightarrow V = (1, -1)$
2. $y = (x + 3/2)^2 - 5/4 \Rightarrow V = (-3/2, -5/4)$
3. $y = 2 \left[(x + 3/2)^2 - 11/4 \right] \Rightarrow V = (-3/2, 11/2)$
4. $y = -(x - 3)^2 + 9 \Rightarrow V = (3, 9)$

```
In [68]: plt.plot(x,y(x),'--')
plt.plot(x,-y(x-3)+9,color='tab:blue')
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
```

Out[68]: <matplotlib.lines.Line2D at 0x188af22b940>



The inverse of a function

The inverse of a function is the operation that does just the opposite of the original one. In other words, the inverse **undoes** what the function have done before.

Definition

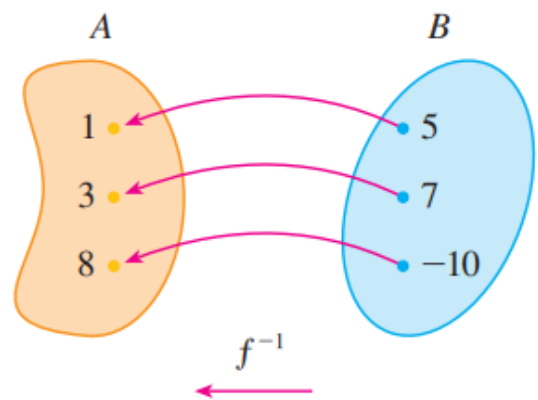
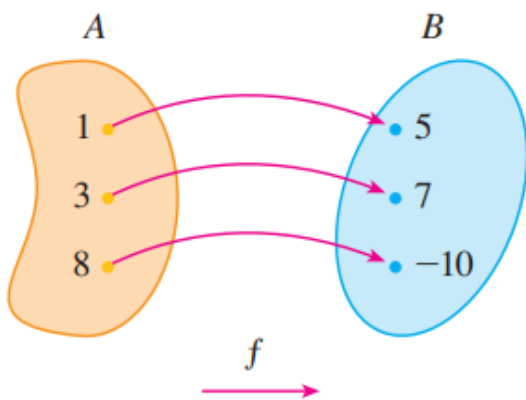
Let f be a one-to-one function with domain and range . Then its **inverse function** has domain and range and is defined by

$$f^{-1}(y) = x \Leftrightarrow f(x) = y \quad (3)$$

for any y in B .

Then ...

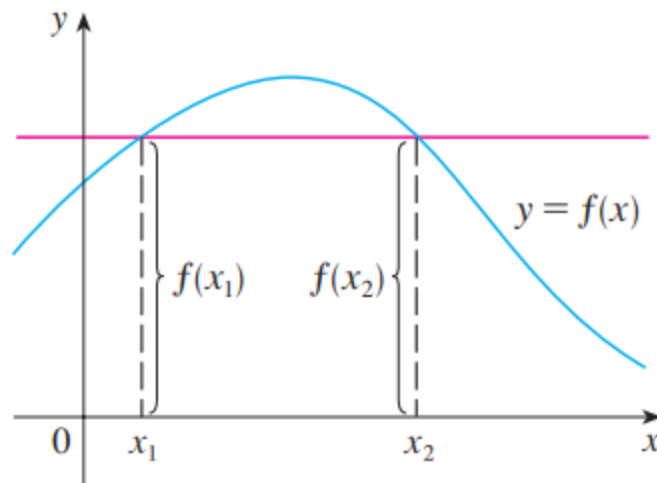
- domain of f^{-1} = range of f
- range of f^{-1} = domain of f



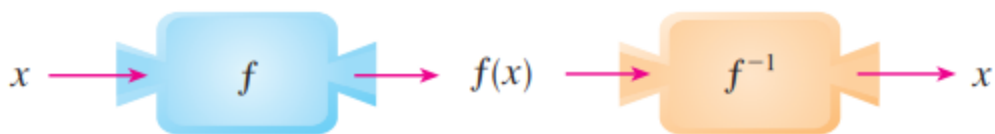
Definition

A function is called a one-to-one function if it never takes on the same value twice; that is,

$$f(x_1) \neq f(x_2), \text{ whenever } x_1 \neq x_2 \quad (4)$$



Horizontal line test



- $f^{-1}(f(x)) = x$ for every $x \in A$ (domain of f)
- $f(f^{-1}(x)) = x$ for every $x \in B$ (range of f)

How to find the inverse of a function f

1. Write $y = f(x)$.
2. Solve this equation for x in terms of y .
3. interchange x and y .

Example 7

Find the inverse of $y = 2x + 3$. Sketch both.

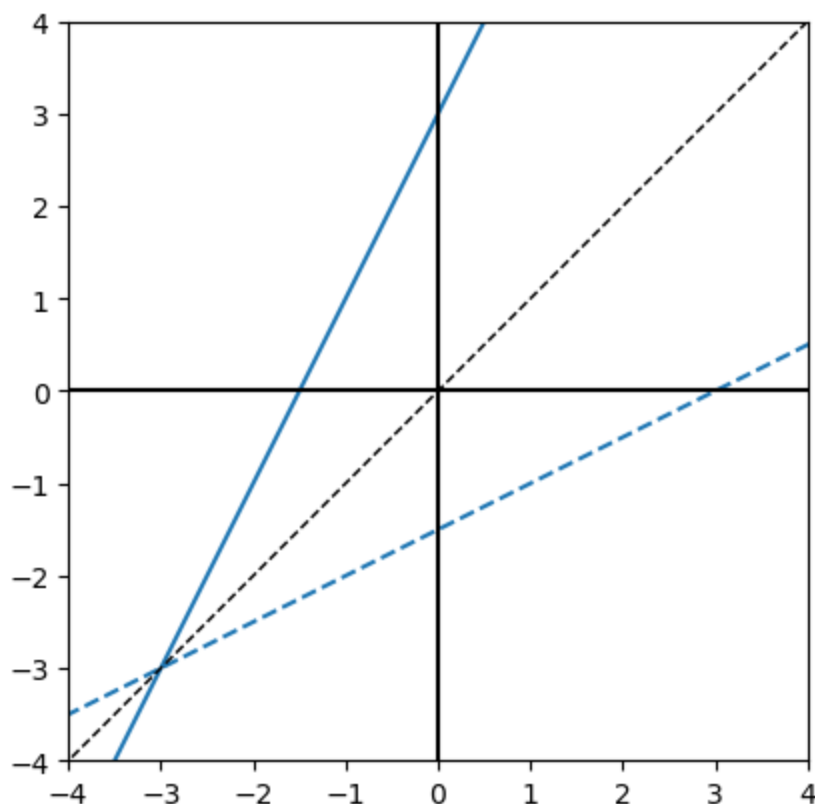
Solution

$$y = \frac{x-3}{2}$$

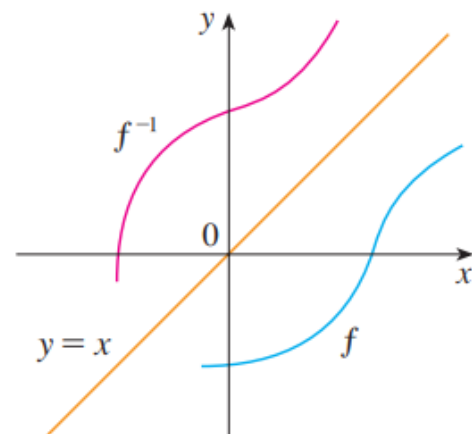
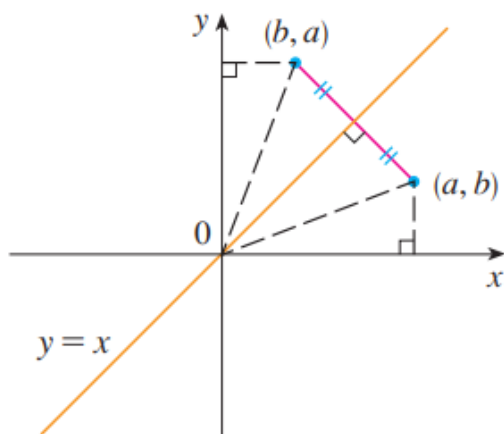
(5)

In [84]: `x=np.linspace(-5,5)`

```
plt.plot(x, 2*x+3)
plt.plot(x, (x-3)/2, '--', color='tab:blue')
plt.plot(x, x, '--', color='k', linewidth=1)
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
plt.xlim([-4,4])
plt.ylim([-4,4])
ax = plt.gca()
ax.set_aspect('equal')
```



The graph of f^{-1} is obtained by reflecting the graph of f about the line $y = x$.



Example 8

Find the **inverse** of the following functions analytically (first, we solve x in the function of y and after that, we exchange x and y).

a. $y = 3x - 1$

b. $y = 3x^5$

c. $y = \frac{3x-1}{2x+3}$

d. $y = x^2$

Solution

a. $y = (x + 1)/3$

b. $y = (x/3)^{1/5}$

c. $y = (3x + 1)/(3 - 2x)$

d. $y = \pm\sqrt{x}$

Notice that, the inverse of $y = x^2$ cannot be expressed in a singular explicit function. It has two definition (o parts), $y = \sqrt{x}$ and $y = -\sqrt{x}$.

If we would like to refer to a horizontal parabola with a unique expression we should use its **Implicit form**: $y^2 = x$. Note that x is still the input, and y the output.

Combination of functions

Given $f(x)$ and $g(x)$ with domains A and B , respectively:

- $(f + g)(x) = f(x) + g(x)$, domain: $A \cap B$
- $(f - g)(x) = f(x) - g(x)$, domain: $A \cap B$
- $(fg)(x) = f(x)g(x)$, domain: $A \cap B$
- $(f/g)(x) = f(x)/g(x)$, domain: $\{x \in A \cap B | g(x) \neq 0\}$

More Functions

Exponential Functions

$y(x) = a^x$, the variable x is the exponent, $a > 0$ and $x \in \mathfrak{R}$.

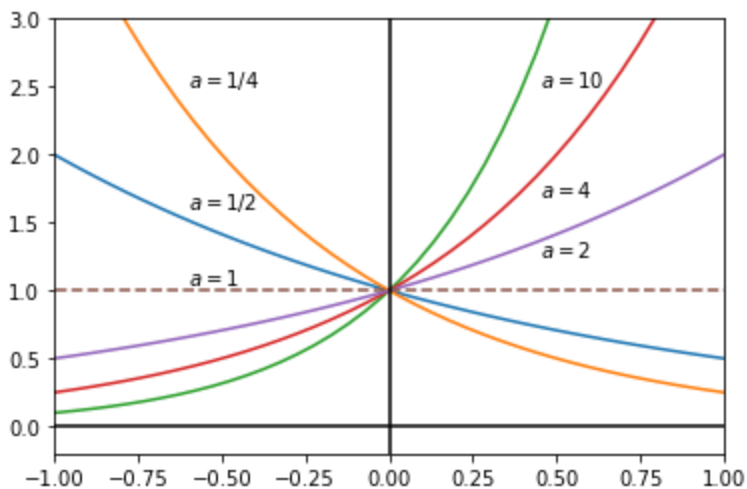
```
In [3]: x=np.linspace(-1.5,1.0)

def exp_func(a,x):
    return a**x
def plot_exps():
    plt.plot(x,exp_func(0.5,x))
    plt.plot(x,exp_func(0.25,x))
    plt.plot(x,exp_func(10,x))
    plt.plot(x,exp_func(4,x))
    plt.plot(x,exp_func(2,x))
```

```
# plt.plot(x,exp_func(1.5,x))
plt.plot(x,exp_func(1,x),'--')
plt.xlim([-1,1])
plt.ylim([-0.2,3])
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')

plt.text(-0.6, 2.5, '$a=1/4$')
plt.text(-0.6, 1.6, '$a=1/2$')
plt.text(-0.6, 1.05, '$a=1$')
plt.text(0.45, 2.5, '$a=10$')
plt.text(0.45, 1.7, '$a=4$')
plt.text(0.45, 1.25, '$a=2$')
```

In [4]: `plot_exps()`



Properties:

- Domain: $(-\infty, \infty)$.
- In the previous graph, all of the curves pass through the same point $(0,1)$ since $a^0 = 1$.
- As the base a gets larger, the exponential function grows more rapidly (for $x > 0$).
- There are basically three kinds of exponential functions:
 - if $a = 1$, it is a constant.
 - if $0 < a < 1$, the exponential function decreases.
 - if $0 > a$, the exponential function increases.
 - if $a \neq 1$, the range is: $(0, \infty)$.

Laws of exponents

- $a^{x+y} = a^x a^y$
- $a^{x-y} = a^x / a^y$
- $(a^x)^y = a^{xy}$
- $(ab)^x = a^x b^x$

Proof: Appendix G from Stewart - Calculus - Early Transcendentals (Thomson, 2008).

Example 9

Modeling growing populations:

- Population of bacteria in a homogeneous nutrient medium.
- The population doubles every hour.
- $P(0) = 1000$

$$p(1) = 2P(0) = 2 \times 1000 \quad (6)$$

$$p(2) = 2P(1) = 2^2 \times 1000 \quad (7)$$

$$p(3) = 2P(2) = 2^3 \times 1000 \quad (8)$$

In general...

$$P(t) = 1000 \times 2^t \quad (9)$$

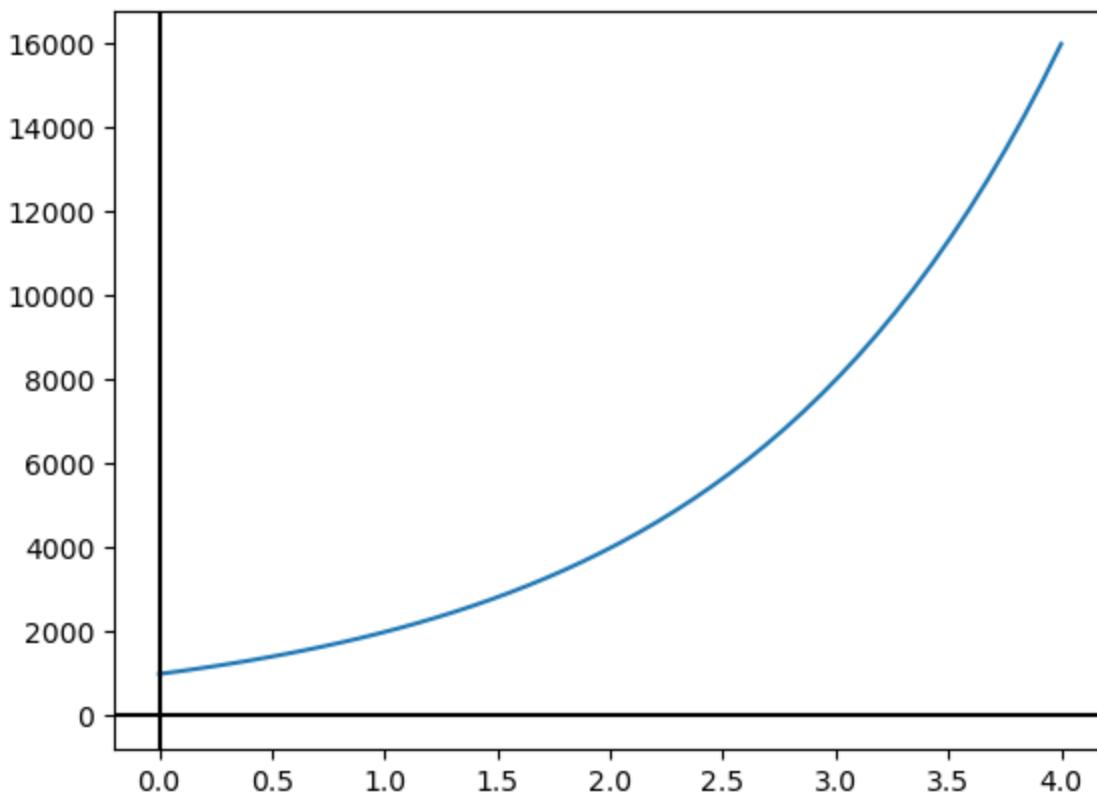
```
In [44]: t=np.linspace(0,4)

def P(t):
    return 1000*2**t

plt.plot(t,P(t))
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')

```

Out[44]: <matplotlib.lines.Line2D at 0x188a9fe8b80>



What about the human population?

```
In [59]: import pandas as pd
year=range(1900,2000,10)
population=[1650,1750,1860,2070,2300,2560,3040,3710,4450,5280] #millions

human_population=pd.DataFrame({'year':year, 'Population':population})
human_population

```

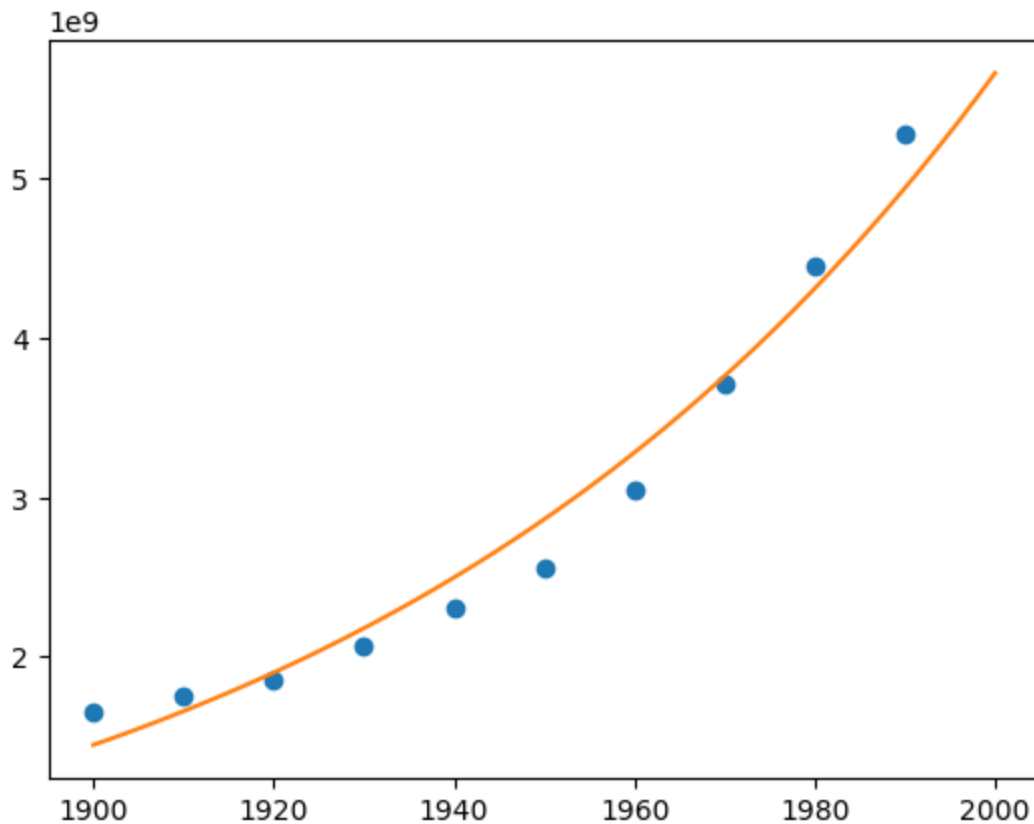
Out[59]:

	year	Population
0	1900	1650

1	1910	1750
2	1920	1860
3	1930	2070
4	1940	2300
5	1950	2560
6	1960	3040
7	1970	3710
8	1980	4450
9	1990	5280

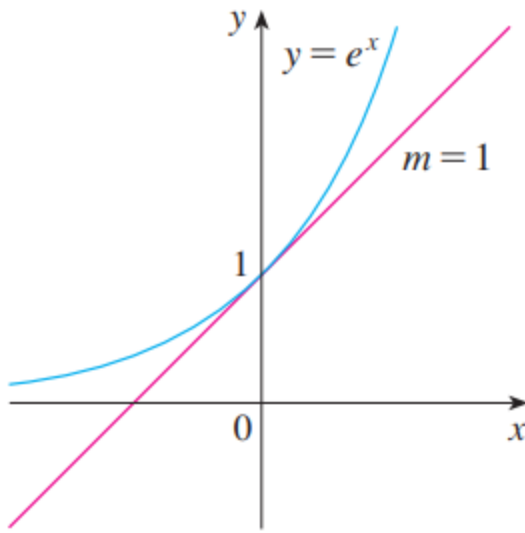
```
In [65]: time=np.linspace(1900,2000)
plt.plot(human_population['year'],human_population['Population']*10**6,'o')
plt.plot(time,0.008079266*(1.013731)**time)
```

```
Out[65]: [<matplotlib.lines.Line2D at 0x188adfec00>]
```



The number e

- The most well know exponential is the natural exponential: $y = e^x$ with $e = \text{euler number}$.
- The natural exponential function crosses the y-axis with a slope of 1.
- The inverse are natural logarithmic functions $\Rightarrow e^{\ln(y)} = y$



Logarithmic Function

Definition

$$\log_a x = y \Leftrightarrow a^y = x, \text{ if } a > 0 \text{ and } a \neq 1 \quad (10)$$

- $\log_a(a^x) = x$ for every $x \in \mathfrak{R}$
- $a^{\log_a x} = x$ for every $x > 0$
- It is the inverse function to exponentiation.
- The logarithm of a number x to the base a , $\log_a(x)$, is the exponent to which a must be raised, to produce x .
- The logarithm of base e is the *natural logarithm*, $\ln(x)$.
- $x > 0, a > 0$

Properties:

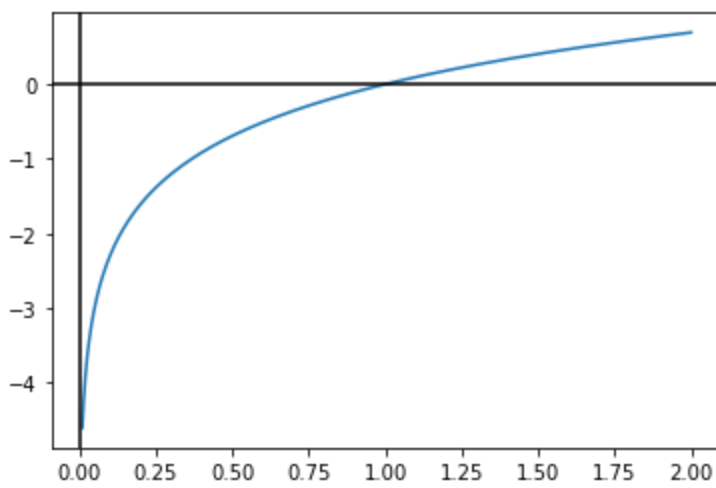
- $\log_a(xy) = \log_a x + \log_a y$
- $\log_a\left(\frac{x}{y}\right) = \log_a x - \log_a y$
- $\log_a(x^p) = p \log_a x$
- $\log_a \sqrt[p]{x} = \frac{\log_a x}{p}$

Change of base $b \rightarrow k$:

$$\log_k x = \frac{\log_b x}{\log_b k} \quad (11)$$

```
In [41]: t=np.linspace(0.01,2,1000)

plt.plot(t,np.log(t))
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
Out[41]: <matplotlib.lines.Line2D at 0x280881376a0>
```



Domain: $\{x|0 < x\} = (0, +\infty)$

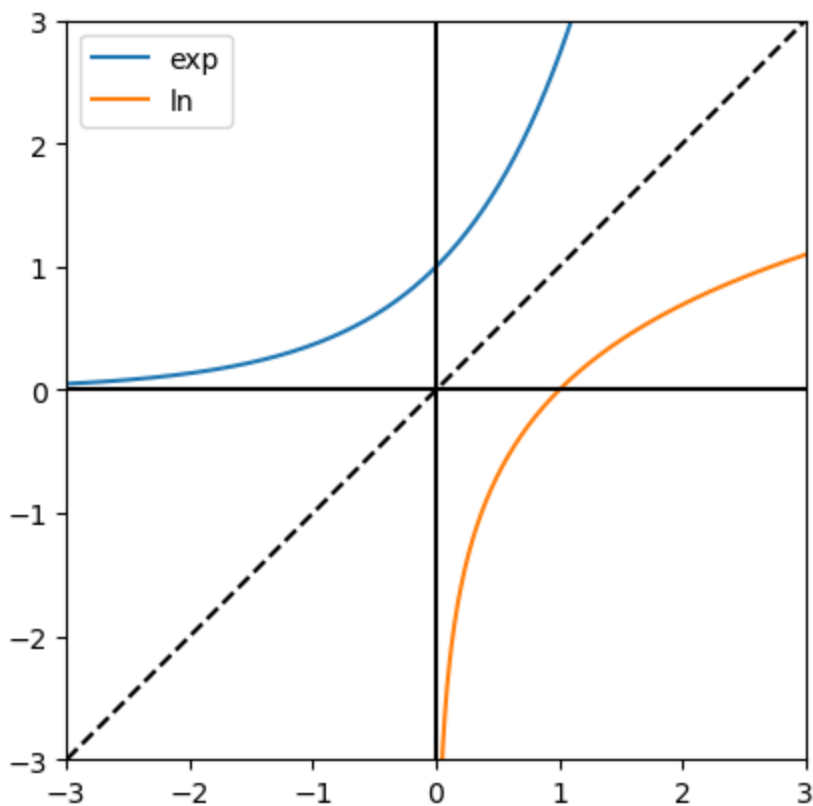
Range: $\{y| y \in \mathbb{R}\}$

Exponential & Logarithmic

In [140...

```
t1=np.linspace(-3,2,1000)
t2=np.linspace(0.01,3,1000)
t3=np.linspace(-3,3,1000)

plt.plot(t1,np.exp(t1))
plt.plot(t2,np.log(t2))
plt.plot(t3,t3,'--',color='k')
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
plt.legend(['exp','ln'])
plt.xlim([-3,3])
plt.ylim([-3,3])
ax = plt.gca()
ax.set_aspect('equal')
```



Example 10

Find the **inverse** of $y = 2 \cdot e^{3x}$

Solution $y = (1/3) \ln(x/2)$

Example 11

Sketch the following exponentials. Indicate their domain and range

a. $y = e^{x+1} - 5$

b. $y = e^{-x+1} + 2$

c. Repeat the same with their inverse

Solution

- Inverse of a: $y = \ln(x + 5) - 1$
- Inverse of a: $y = 1 - \ln(x - 2)$

How would you check it?

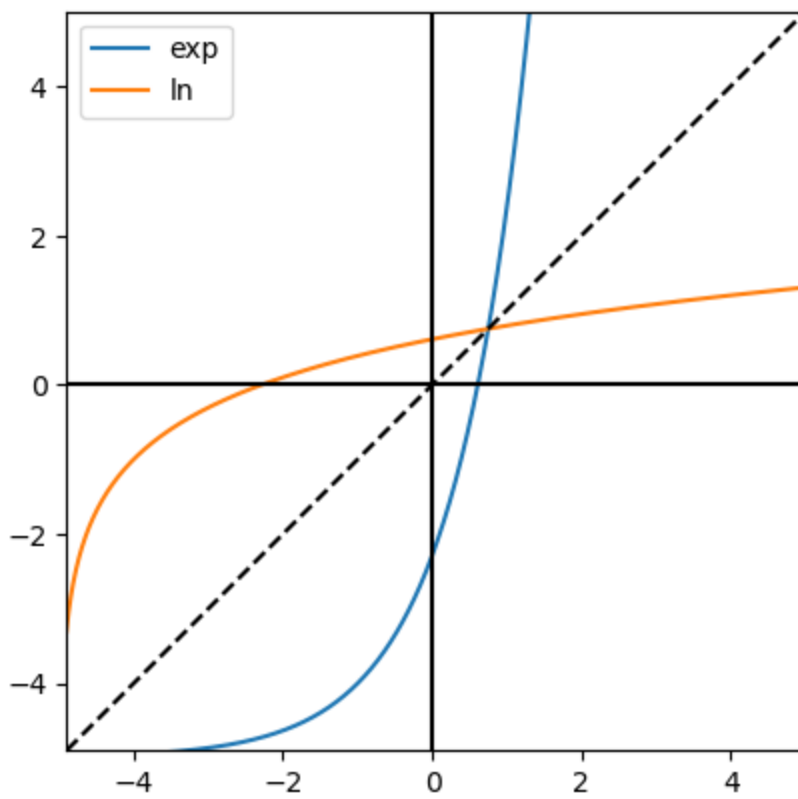
In [148...

```
x=np.linspace(-4.9,5,1000)

plt.plot(x,np.exp(x+1)-5)
plt.plot(x,np.log(x+5)-1)
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
plt.legend(['exp', 'ln'])

plt.plot(x,x, '--' ,color='k')

plt.xlim([-4.9,5])
plt.ylim([-4.9,5])
ax = plt.gca()
ax.set_aspect('equal')
```

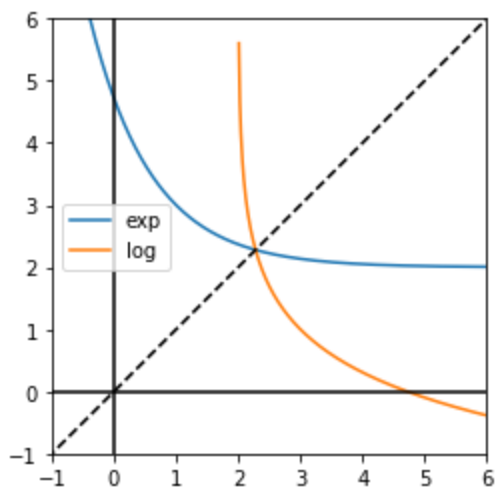


```
In [13]: x=np.linspace(-3,10,1000)
x1=np.linspace(2.01,10,1000)

plt.plot(x,np.exp(-x+1)+2)
plt.plot(x1,-np.log(x1-2)+1)
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
plt.legend(['exp','log'])

plt.plot(x,x,'--' ,color='k')

plt.xlim([-1,6])
plt.ylim([-1,6])
ax = plt.gca()
ax.set_aspect('equal')
```



Power functions

$$f(x) = X^a, \text{ where } a \text{ is a constant.}$$

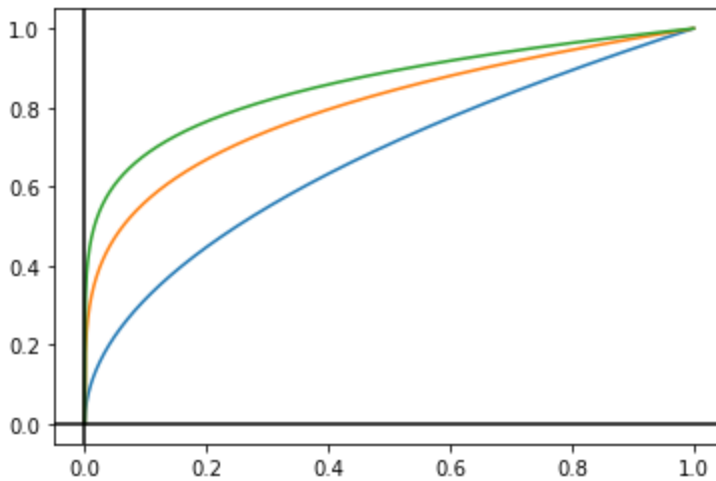
(12)

- When $a = 1, 2, 3, \dots, n$, they are polynomials
- If $a = 1/n$ where n is a positive integer, the function is a **root function**.

```
In [17]: x=np.linspace(0,1,1000)

plt.plot(x,x**(1/2))
plt.plot(x,x**(1/4))
plt.plot(x,x**(1/6))
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
# plt.legend(['exp','log'])
```

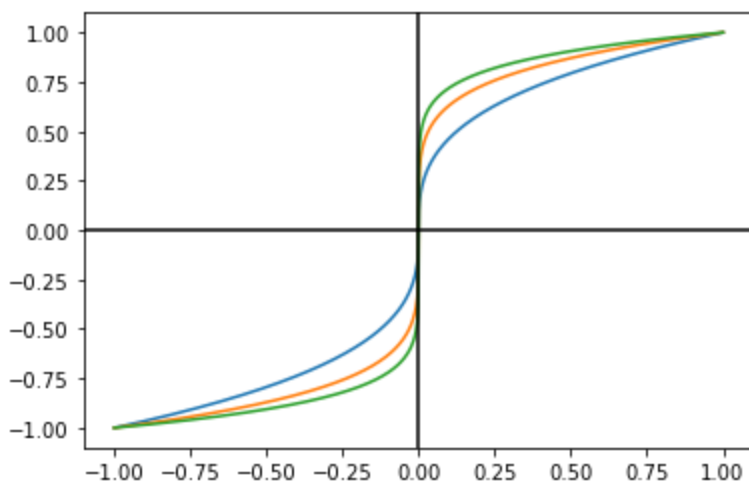
Out[17]: <matplotlib.lines.Line2D at 0x1d3b1c6cdf0>



```
In [43]: x=np.linspace(-1,1,1000)
def root(x,n):
    result = []
    for val in x:
        if val > 0:
            result.append(val ** (1./n))
        elif val < 0:
            result.append(-np.abs(val) ** (1./n))
    return result

plt.plot(x,root(x,3))
plt.plot(x,root(x,5))
plt.plot(x,root(x,7))
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
# plt.legend(['exp','log'])
```

Out[43]: <matplotlib.lines.Line2D at 0x1d3b22e3df0>

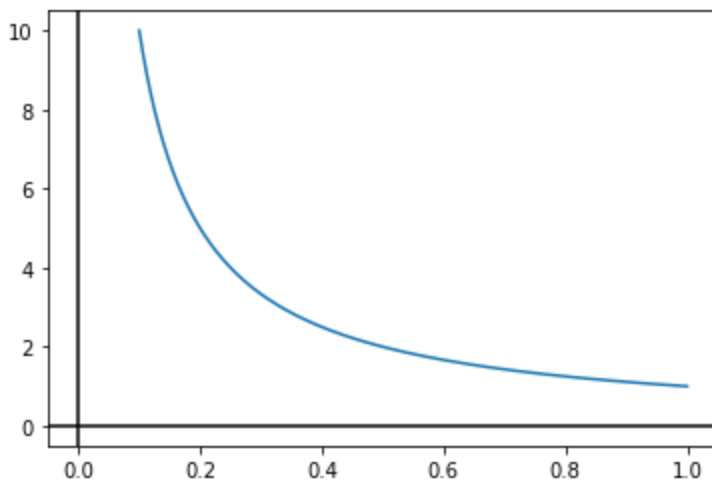


- If $a = -1$, $f(x)$ is a reciprocal function.

```
In [53]: x=np.linspace(0.1,1,1000)

plt.plot(x,x**(-1))
plt.axhline(y = 0, color = 'k', linestyle = '-')
plt.axvline(x = 0, color = 'k', linestyle = '-')
# plt.legend(['exp','log'])
```

Out[53]: <matplotlib.lines.Line2D at 0x1d3b36ff7f0>



Rational Functions

$$f(x) = \frac{P(x)}{Q(x)}, \quad P(x), Q(x) \text{ polynomials} \quad (13)$$

- Domain: $\{x|x \in \mathfrak{R} \text{ and } Q(x) \neq 0\}$
- $f(x) = 1/x$ is also a rational function.

For example, let's plot the function:

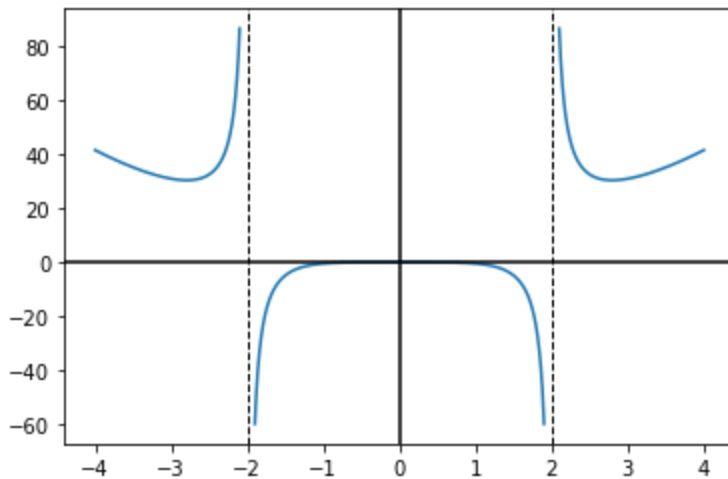
$$f(x) = \frac{2x^4 - x^2 + 1}{x^2 - 4} \quad (14)$$

```
In [66]: x=np.linspace(-1.9,1.9,1000)
x1=np.linspace(2.1,4,1000)
```

```
x2=np.linspace(-4,-2.1,1000)
```

```
plt.plot(x, (2*x**4-x**2+1)/(x**2-4))  
plt.plot(x1, (2*x1**4-x1**2+1)/(x1**2-4), color='tab:blue')  
plt.plot(x2, (2*x2**4-x2**2+1)/(x2**2-4), color='tab:blue')  
  
plt.axvline(x = 2, color = 'k', linestyle = '--', linewidth=1)  
plt.axvline(x = -2, color = 'k', linestyle = '--', linewidth=1)  
  
plt.axhline(y = 0, color = 'k', linestyle = '-')  
plt.axvline(x = 0, color = 'k', linestyle = '-')
```

Out[66]: <matplotlib.lines.Line2D at 0x1d3b4cfa730>



Algebraic Functions

A function is called an **algebraic function** if it can be constructed using algebraic operations (such as addition, subtraction, multiplication, division, and taking roots) starting with polynomials. Any rational function is automatically an algebraic function.

Examples:

$$f(x) = \sqrt{x^2 + 1} \quad (15)$$

$$f(x) = \frac{x^4 - 16x^2}{x + \sqrt{x}} + (x - 2)^3 \sqrt[3]{x + 1} \quad (16)$$