**Joel Atwood**

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atwo6777.github.io

Passionate problem solver, flexible and collaborative software engineer with 2 years industry experience that knows the benefit of both traditional and outside the box approaches to problems.

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| **Education:** | | | | |
| Bachelor of Science in Computer Science | | | December 2019 | |
| University of Idaho, Moscow, ID | | | | |
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| **Relevant Experience:** | | | | |
| Associate Software Engineer | | March 2018 - Current | | |
| Fenway Group, Moscow, ID | | * Developed a scheduling web application using React, Typescript, and Postgres * Completed Fenway Group’s mentorship program * Achieved Professional Scrum Developer I Certification | | |
| **Projects:** | | | | |
| Go Compiler | | * Programmed a parser using Flex and Bison * Automated Semantic Analysis using C * Generated intermediate code | | |
| College Advising Application | | * Developed an application to inform students about which classes to take * Integrated a React frontend with MySQL server | | |
| Dungeons and Dragons Tools | | * Built a Java web scraper to pull spell data into json * Devised a website that will display and filter the spell data using lodash | | |
| Personal Portfolio Website | | * Designed a React website to display my experiences and explore technologies | | |
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| **Technical Skills:** | | | | |
| Proficient In: | Knowledgeable In: | | | Familiar With: |
| Javascript React | Java | | | Perl |
| C/C++ | Go | | | Bash Scripting |
| Typescript | MySQL | | | Python |
| Git | Postgres | | | Angular |
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| **Other Experience:** | | | | |
| Customer Service Agent  Maximus, Boise, ID | | October 2014 – February 2015   * Facilitated Affordable Care Act enrollment over the phone * Troubleshot customer’s account | | |
| 3D Modeling Artist  League43, Boise, ID | | May 2014 – October 2015   * Sculpted 3D scenes using Autodesk Maya | | |

*References available upon request*