# **CONTACT**

jobs@yourservice.network

### **SKILLS**

Angular

React

Redux

Next.js

Javascript

Solidity

**Typescript** 

Jest

Node.js

Self-Driven

Investigative

Clear direct communicator

#### **EDUCATION**

# B.SC(HONS) ENTERTAINMENT SYSTEMS

2013-2017

Waterford Institute of Technology

#### **LANGUAGES**

English (Fluent/Native)

#### **HOBBIES**

Running a D&D campaign Trading Card Games Playing Piano Painting

# **DIANE** KAUFMAN

Front-End Developer at IMS MAXIMS

#### **SUMMARY**

Web Developer with an insatiable drive to problem solve. Seeking out projects trailblazing the cutting edge. The well behaved rarely make history.

# WORK EXPERIENCE

# IMS MAXIMS - FRONT-END DEVELOPER

Oct 2019 - Present

**Full-Time** 

Created new innovative prescription writing solution. Developed greenfield GP consultant web service. Worked with incorporating features from legacy back-end into modern front-end development stack.

### ▲ DIGIT GAME STUDIOS - LIVE-OPS SYSTEMS ENGINEER

May 2019 - September 2019

**Full-Time** 

Developed Internal Web Tooling for Game Designers. Developed Tooling for Live Support for live game instances supporting thousands of concurrent players.

# **▲** SPORTDEC - WEB DEVELOPER

Feb 2019-May 2019

**Full-Time** 

Developed wallet application for users to withdrawn funds from our sunsetting service. Part of team working to develop new grassroots VIP live event betting service.

#### ■ BANACH TECHNOLOGY LTD - WEB DEVELOPER

Nov 2018 - Feb 2019

**Full-Time** 

Created new client facing web service to perform tasks that had previously been performed by a weekend skeleton crew. Spearheaded move to improve our internal documentation for new hires.

#### TICKETS.IE - SOFTWARE DEVELOPER

September 2017 - November 2018

**Full-Time** 

Created new innovative demand-based ticketing sales platform. Developed front-end for live ticket sales website for Papal Visit 2018, with over 300,000 total users of the course of the day.

# ■ NEARFORM - SOFTWARE DEVELOPER INTERN

January 2016 - September 2016

**Full-Time** 

Wrote documentation for existing undocumented public facing libraries and repos. Developed a proof of concept package search engine, as a usage example of an employer made micro-services messaging service.