ALEXANDER YUEN

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EDUCATION

UNIVERSITY OF CALIFORNIA, SANTA BARBARA

Santa Barbara, CA

Computer Science, B.S.

2014 - 2018 (Expected)

Programming Languages- Familiar With: Java, C++, Python, HTML5/CSS3, JavaScript, Ruby

EXPERIENCE

MARINE SCIENCE INSTITUTE, UCSB

Santa Barbara, CA

Feb 2017 - Present

- Information Technology Intern
 - Use OTRS4 ticketing platform to provide technical support for 100+ MSI researchers and staff
 Perform computer maintenance checks and diagnostics such as virus removal, software and operating system installations, and hardware repairs
 - Design step-by-step reference guides to help users work with various pieces of software

FRY'S ELECTRONICS

Palo Alto, CA

Electronic Components Intern

Jul 2015 – Sep 2015

- Utilized knowledge of computer software and hardware to assist clients
- Identified customer needs and recommended appropriate solutions
- Learned valuable time management skills during high-volume workload situations

SUPERMATH

San Mateo, CA

Assistant Instructor

Jun 2012 - Jul 2013

- Taught children how to use the Japanese abacus and anzan (mental calculation system)
- Managed and organized students' classwork, homework, and test scores
- Analyzed overall performance trends of students and presented data to the primary instructor

PROJECTS

CRASH COURSES | Java

Feb 2017

- Collaborated with four classmates to take idea from proof-of-concept to functional prototype
- Created UCSB course scheduler using Play, a RESTful Java web framework
- Extracted and organized data from the UCSB Curriculum website
- · Allowed users to search for classes, add/delete classes, as well as view final weekly schedules

DEV NATION | Ruby on Rails

Nov 2016

https://devnation.herokuapp.com

- Developed SaaS web application demo for business professionals to discuss ideas together
- Added user authentication system for sign-up and login functionality
- Integrated Stripe API to implement E-Commerce platform for membership subscription plans
- Demonstrated the initiative to independently learn and apply a new language/framework

POKER GAME | Java

July 2016

- Worked in a team of three to improve legacy code project
- Refactored existing code, leading to better ease-of-use and legibility for future students
- Implemented chat client that linked players through local machine IP Addresses
- Utilized Git to manage modifications and resolve issues

ACTIVITIES

CODERS SB Oct 2015 – Present

- On-campus club that hosts workshops and events held by speakers from various sectors of the tech industry
- Allows students to network with local tech companies, as well as their peers
- Provides an open environment for students to learn, code, and collaborate