

Pre Report for

RIDO-bascontract

April 30, 2024



Executive Summary

Overview	
Project Name	RIDO-bascontract
Codebase URL	/
Scan Engine	Security Analyzer
Scan Time	2024/04/30 12:06:37
Commit Id	-

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roject Name	RIDO-bascontract
Codebase URL	1
Scan Engine	Security Analyzer
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Commit Id	-

Total	
Critical Issues	0
High risk Issues	0
Medium risk Issues	3
Low risk Issues	0
Informational Issues	1

Critical Issues	The issue can cause large economic losses, large-scale data disorder, loss of control of authority management, failure of key functions, or indirectly affect the correct operation of other smart contracts interacting with it.
High Risk Issues ☆	The issue puts a large number of users' sensitive information at risk or is reasonably likely to lead to catastrophic impacts on clients' reputations or serious financial implications for clients and users.
Medium Risk Issues ↔	The issue puts a subset of users' sensitive information at risk, would be detrimental to the client's reputation if exploited, or is reasonably likely to lead to moderate financial impact.
Low Risk Issues	The risk is relatively small and could not be exploited on a recurring basis, or is a risk that the client has indicated is low-impact in view of the client's business circumstances.
Informational Issue	The issue does not pose an immediate risk but is relevant to security best practices or Defence in Depth.

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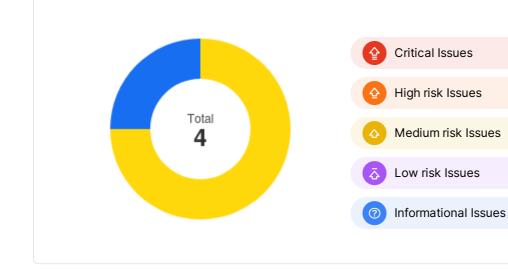
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3

1





Summary of Findings

MetaScan security assessment was performed on **April 30, 2024 12:06:37** on project **RIDO-bascontract** with the repository on branch **default branch**. The assessment was carried out by scanning the project's codebase using the scan engine **Security Analyzer**. There are in total **4** vulnerabilities / security risks discovered during the scanning session, among which **3** medium risk vulnerabilities, **1** informational issues.

ID	Description	Severity
MSA-001	Incorrect Handling of Reverse Order Slicing in _sliceUIDs Function	Medium risk
MSA-002	Griefing Vulnerability in Timestamp Setting Logic	Medium risk
MSA-003	Lack of Validation for Self-Issued Attestations	Medium risk
MSA-004	MWE-110: Missing Event Setter	Informational



Findings



Medium risk (3)

Incorrect Handling of Reverse Order Slicing in _sliceUIDs

Function





The _sliceUIDs function in the provided Solidity code is responsible for returning a slice of an array of UIDs based on the given start, length, and reverseorder parameters. However, upon careful analysis, it has been discovered that the function fails to correctly handle scenarios where the requested slice range exceeds the array's bounds when reverseorder is set to true.

The vulnerability lies in the following lines of code:

```
unchecked {
  uint256 len = length;
  if (attestationsLength < start + length) {
     len = attestationsLength - start;
  }
  bytes32[] memory res = new bytes32[](len);

for (uint256 i = 0; i < len; ++i) {
    res[i] = uids[reverseOrder ? attestationsLength - (start + i + 1) : start + i];
  }
  return res;
}</pre>
```

When reverseorder is true, and the requested start and length parameters exceed the attestationsLength, the function adjusts the len variable to ensure the slice fits within the array's bounds. However, it fails to update the start index accordingly, leading to incorrect element access during the reverse slicing process.

For example, consider a scenario where uids.length is 10, start is 8, length is 5, and reverseOrder is true. The function correctly adjusts len to 2 to prevent out-of-bounds access. However, when constructing the slice in reverse order, it starts accessing elements from uids[1] and uids[0] instead of the expected uids[9] and uids[8].

This vulnerability can lead to incorrect data retrieval and potential misrepresentation of information when using the _siceUIDs function with reverseOrder set to true and the requested range exceeding the array's bounds.

File(s) Affected



bas-contract-main/contracts/Indexer.sol #222-251

```
function _sliceUIDs(
  bytes32[] memory uids,
  uint256 start,
  uint256 length,
  bool reverseOrder
) private pure returns (bytes32[] memory) {
   uint256 attestationsLength = uids.length;
   if (attestationsLength == 0) {
       return new bytes32[](0);
   if (start >= attestationsLength) {
      revert InvalidOffset();
   unchecked {
      uint256 len = length;
       if (attestationsLength < start + length) {</pre>
           len = attestationsLength - start;
      bytes32[] memory res = new bytes32[](len);
       for (uint256 i = 0; i < len; ++i) {
           res[i] = uids[reverseOrder ? attestationsLength - (start + i + 1) : start + i];
       return res;
   }
```



Recommendation

To address this vulnerability and ensure correct handling of reverse order slicing, it is recommended to modify the _siceUIDs function as follows:

```
unchecked {
  uint256 len = length;
  if (attestationsLength < start + length) {
     len = attestationsLength > start ? attestationsLength - start : 0;
}

bytes32[] memory res = new bytes32[](len);

if (reverseOrder && len > 0) {
     uint256 endIndex = start + len;
     for (uint256 i = 0; i < len; ++i) {
        res[i] = uids[attestationsLength - (endIndex - i)];
     }
} else {
     for (uint256 i = 0; i < len; ++i) {
        res[i] = uids[start + i];
     }
}

return res;
}</pre>
```

The modified code introduces the following changes:

- 1. When adjusting len due to the requested range exceeding the array's bounds, it ensures that len is set to 0 if start is already greater than or equal to attestationsLength.
- 2. It separates the reverse order slicing logic into a separate conditional block.
- 3. It calculates endIndex as start + len to determine the correct end index for the slice.
- 4. It uses endIndex in the reverse order slicing loop to ensure the correct elements are accessed.

2. Griefing Vulnerability in Timestamp Setting Logic





The provided Solidity code contains a vulnerability in the logic for setting timestamps on specific pieces of data. The _timestamp function is designed to associate a timestamp with a given bytes32 data, but it can only do so once for each unique data due to the following check:

```
if (_timestamps[data] != 0) {
    revert AlreadyTimestamped();
}
```

While this restriction is intended to prevent overwriting existing timestamps, it can be exploited by an attacker to permanently prevent a legitimate user from setting a timestamp on a specific piece of data. The attacker can achieve this by frontrunning the legitimate user's transaction and calling the <u>timestamp</u> function with the same data before the user's transaction is confirmed.

Here's a step-by-step breakdown of how the vulnerability can be exploited:

- 1. The attacker monitors the blockchain for transactions that are about to call the _timestamp function (or any public/external function that leads to _timestamp being called) with a specific piece of data.
- 2. Before the legitimate user's transaction is confirmed, the attacker creates a transaction with the same data and a valid timestamp, and sends it with a higher gas price to ensure it is processed first.
- 3. Once the attacker's transaction is confirmed, the <u>_timestamps</u> mapping will have a non-zero value for the targeted data, preventing any future attempts to set a timestamp for that data.
- 4. When the legitimate user's transaction is processed, it will revert due to the AlreadyTimestamped() check, effectively griefing the user and preventing them from setting the intended timestamp.



bas-contract-main/contracts/EAS.sol #729-737

```
function _timestamp(bytes32 data, uint64 time) private {
   if (_timestamps[data] != 0) {
      revert AlreadyTimestamped();
   }
   }

   _timestamps[data] = time;

emit Timestamped(data, time);
}
```

Recommendation

To mitigate this vulnerability, it is recommended to modify the <u>_timestamp</u> function to allow for updating existing timestamps under certain conditions. This can be achieved by replacing the <u>AlreadyTimestamped()</u> revert with a conditional update logic. Here's an updated version of the <u>_timestamp</u> function:

```
function _timestamp(bytes32 data, uint64 time) private {
    uint64 currentTimestamp = _timestamps[data];
    if (currentTimestamp != 0) {
        // Only allow updating the timestamp if the new timestamp is greater than the current one
        if (time <= currentTimestamp) {
            revert InvalidTimestamp();
        }
    }
    _timestamps[data] = time;
    emit Timestamped(data, time);
}</pre>
```

3. Lack of Validation for Self-Issued Attestations





The <u>_indexAttestation</u> function in the provided code is vulnerable to exploitation due to the absence of a validation check to ensure that the <u>attester</u> and <u>recipient</u> of an attestation are not the same entity. This vulnerability allows an attacker to issue attestations to themselves, potentially manipulating metrics, rewards, or governance proceedings that rely on the count of sent and received attestations.

The core of the issue lies in the indexing logic:

```
_schemaAttestations[schema].push(attestationUID);
_receivedAttestations[recipient][schema].push(attestationUID);
_sentAttestations[attester][schema].push(attestationUID);
_schemaAttesterRecipientAttestations[schema][attester][recipient].push(attestationUID);
```

Here, the attestation is indexed based on the schema, recipient, and attester. However, there is no check to prevent a scenario where attester == recipient. This means an attacker can craft an attestation where they are both the sender and the receiver.

The impact of this vulnerability depends on how the indexed attestations are used within the broader context of the smart contract system. If the number of sent or received attestations influences governance decisions, rewards distribution, or other critical functionalities, an attacker could exploit this vulnerability to gain an undue advantage.

File(s) Affected



bas-contract-main/contracts/Indexer.sol #188-214

```
function _indexAttestation(bytes32 attestationUID) private {
   // Skip already indexed attestations.
   if (_indexedAttestations[attestationUID]) {
       return;
   // Check if the attestation exists.
   Attestation memory attestation = _eas.getAttestation(attestationUID);
   bytes32 uid = attestation.uid;
    if (uid == EMPTY_UID) {
       revert InvalidAttestation();
    // Index the attestation.
   address attester = attestation.attester;
   address recipient = attestation.recipient;
   bytes32 schema = attestation.schema;
    _indexedAttestations[attestationUID] = true;
    _schemaAttestations[schema].push(attestationUID);
   _receivedAttestations[recipient][schema].push(attestationUID);
    \_sentAttestations[attester][schema].push(attestationUID);
    \verb| \_schemaAttesterRecipientAttestations[schema][attester][recipient].push(attestationUID); \\
   emit Indexed({ uid: uid });
```



Recommendation

To mitigate this vulnerability, it is recommended to add a validation check in the <u>_indexAttestation</u> function to ensure that the <u>attester</u> and <u>recipient</u> are not the same. This can be achieved by adding the following code before the indexing logic:

```
if (attester == recipient) {
    revert InvalidAttestationSelfSent();
}
```

Here's the updated **_indexAttestation** function with the recommended fix:

```
{\tt function\_indexAttestation(bytes32\ attestationUID)\ private\ \{}
    \ensuremath{//} Skip already indexed attestations.
    if (_indexedAttestations[attestationUID]) {
        return;
    \ensuremath{//} Check if the attestation exists.
    \verb|Attestation memory attestation = \_eas.getAttestation(attestationUID);|\\
    bytes32 uid = attestation.uid;
    if (uid == EMPTY_UID) {
        revert InvalidAttestation();
    address attester = attestation.attester;
    address recipient = attestation.recipient;
    \ensuremath{//} Check if attester and recipient are the same.
    if (attester == recipient) {
        revert InvalidAttestationSelfSent();
    \ensuremath{//} Index the attestation.
   bytes32 schema = attestation.schema;
    _indexedAttestations[attestationUID] = true;
    _schemaAttestations[schema].push(attestationUID);
    _receivedAttestations[recipient][schema].push(attestationUID);
    _sentAttestations[attester][schema].push(attestationUID);
    _schemaAttesterRecipientAttestations[schema][attester][recipient].push(attestationUID);
   emit Indexed({ uid: uid });
```

? Informational (1)

1. MWE-110: Missing Event Setter





Security Analyzer

Setter-functions must emit events



bas-contract-main/contracts/EAS.sol #97-102

```
function attest(AttestationRequest calldata request) external payable returns (bytes32) {

AttestationRequestData[] memory data = new AttestationRequestData[](1);

data[0] = request.data;

return _attest(request.schema, data, msg.sender, msg.value, true).uids[0];

return _attest(request.schema, data, msg.sender, msg.value, true).uids[0];
```

bas-contract-main/contracts/EAS.sol #105-114



bas-contract-main/contracts/EAS.sol #117-167

```
function multiAttest (MultiAttestationRequest[] calldata multiRequests) external payable returns (by
   // Since a multi-attest call is going to make multiple attestations for multiple schemas, we'd
   // all the returned UIDs into a single list.
   uint256 length = multiRequests.length;
   bytes32[][] memory totalUIDs = new bytes32[][](length);
   uint256 totalUIDCount = 0;
   // We are keeping track of the total available ETH amount that can be sent to resolvers and wi.
    // some ETH was stuck in the contract by accident (which shouldn't happen in normal conditions,
    // possible to send too much ETH anyway.
   uint256 availableValue = msg.value;
   for (uint256 i = 0; i < length; i = uncheckedInc(i)) {</pre>
        // The last batch is handled slightly differently: if the total available ETH wasn't spent
        // is a remainder - it will be refunded back to the attester (something that we can only ve
       // last and final batch).
       bool last;
       unchecked {
           last = i == length - 1;
        // Process the current batch of attestations.
        MultiAttestationRequest calldata multiRequest = multiRequests[i];
       // Ensure that data isn't empty.
       if (multiRequest.data.length == 0) {
           revert InvalidLength();
        AttestationsResult memory res = _attest(
           multiRequest.schema,
           multiRequest.data,
           msg.sender,
           availableValue,
            last
       );
       // Ensure to deduct the ETH that was forwarded to the resolver during the processing of th.
       availableValue -= res.usedValue;
        // Collect UIDs (and merge them later).
        totalUIDs[i] = res.uids;
       unchecked {
           totalUIDCount += res.uids.length;
    // Merge all the collected UIDs and return them as a flatten array.
   return _mergeUIDs(totalUIDs, totalUIDCount);
```



bas-contract-main/contracts/EAS.sol #170-237

```
function multiAttestByDelegation(
   MultiDelegatedAttestationRequest[] calldata multiDelegatedRequests
) external payable returns (bytes32[] memory) {
   // Since a multi-attest call is going to make multiple attestations for multiple schemas, we'd
    // all the returned UIDs into a single list.
    uint256 length = multiDelegatedRequests.length;
   bytes32[][] memory totalUIDs = new bytes32[][](length);
    uint256 totalUIDCount = 0;
    // We are keeping track of the total available ETH amount that can be sent to resolvers and wi.
    // from it to verify that there isn't any attempt to send too much ETH to resolvers. Please not
    // some ETH was stuck in the contract by accident (which shouldn't happen in normal conditions,
    uint256 availableValue = msg.value;
    for (uint256 i = 0; i < length; i = uncheckedInc(i)) {</pre>
        // The last batch is handled slightly differently: if the total available ETH wasn't spent
        // is a remainder - it will be refunded back to the attester (something that we can only ve
        // last and final batch).
        bool last:
       unchecked {
           last = i == length - 1;
        MultiDelegatedAttestationRequest calldata multiDelegatedRequest = multiDelegatedRequests[i]
        AttestationRequestData[] calldata data = multiDelegatedRequest.data;
        // Ensure that no inputs are missing.
        uint256 dataLength = data.length;
        if (dataLength == 0 || dataLength != multiDelegatedRequest.signatures.length) {
            revert InvalidLength();
        // Verify signatures. Please note that the signatures are assumed to be signed with increase
        for (uint256 j = 0; j < dataLength; j = uncheckedInc(j)) {</pre>
            _verifyAttest(
                DelegatedAttestationRequest({
                    schema: multiDelegatedRequest.schema,
                    data: data[j],
                    signature: multiDelegatedRequest.signatures[j],
                    attester: multiDelegatedRequest.attester,
                    deadline: multiDelegatedRequest.deadline
            );
        // Process the current batch of attestations.
        AttestationsResult memory res = _attest(
           multiDelegatedRequest.schema,
            multiDelegatedRequest.attester,
            availableValue,
            last
        );
        // Ensure to deduct the ETH that was forwarded to the resolver during the processing of th.
        availableValue -= res.usedValue;
```



bas-contract-main/contracts/EAS.sol #240-245

```
function revoke(RevocationRequest calldata request) external payable {
RevocationRequestData[] memory data = new RevocationRequestData[](1);
data[0] = request.data;

243

_revoke(request.schema, data, msg.sender, msg.value, true);
}
```

bas-contract-main/contracts/EAS.sol #248-255

```
function revokeByDelegation(DelegatedRevocationRequest calldata delegatedRequest) external payable
   _verifyRevoke(delegatedRequest);

RevocationRequestData[] memory data = new RevocationRequestData[](1);

data[0] = delegatedRequest.data;

_revoke(delegatedRequest.schema, data, delegatedRequest.revoker, msg.value, true);
}
```

bas-contract-main/contracts/EAS.sol #258-280

```
function multiRevoke(MultiRevocationRequest[] calldata multiRequests) external payable {
   // We are keeping track of the total available ETH amount that can be sent to resolvers and wi.
    // from it to verify that there isn't any attempt to send too much ETH to resolvers. Please not
   // some ETH was stuck in the contract by accident (which shouldn't happen in normal conditions,
   // possible to send too much ETH anyway.
   uint256 availableValue = msg.value;
   uint256 length = multiRequests.length;
   for (uint256 i = 0; i < length; i = uncheckedInc(i)) {</pre>
       // The last batch is handled slightly differently: if the total available ETH wasn't spent
        // is a remainder - it will be refunded back to the attester (something that we can only ve
       // last and final batch).
       bool last;
       unchecked {
           last = i == length - 1;
       MultiRevocationRequest calldata multiRequest = multiRequests[i];
       // Ensure to deduct the ETH that was forwarded to the resolver during the processing of th
       availableValue -= _revoke(multiRequest.schema, multiRequest.data, msg.sender, availableValu
```



bas-contract-main/contracts/EAS.sol #283-333

```
function multiRevokeByDelegation(
   MultiDelegatedRevocationRequest[] calldata multiDelegatedRequests
) external payable {
   // We are keeping track of the total available ETH amount that can be sent to resolvers and wi.
    // from it to verify that there isn't any attempt to send too much ETH to resolvers. Please not
    // some ETH was stuck in the contract by accident (which shouldn't happen in normal conditions
   uint256 availableValue = msg.value;
    uint256 length = multiDelegatedRequests.length;
    for (uint256 i = 0; i < length; i = uncheckedInc(i)) {</pre>
        // The last batch is handled slightly differently: if the total available ETH wasn't spent
        // is a remainder - it will be refunded back to the attester (something that we can only ve
        bool last;
        unchecked {
            last = i == length - 1;
       MultiDelegatedRevocationRequest memory multiDelegatedRequest = multiDelegatedRequests[i];
        RevocationRequestData[] memory data = multiDelegatedRequest.data;
        // Ensure that no inputs are missing.
        uint256 dataLength = data.length;
        if (dataLength == 0 || dataLength != multiDelegatedRequest.signatures.length) {
            revert InvalidLength();
        // Verify signatures. Please note that the signatures are assumed to be signed with increas
        for (uint256 j = 0; j < dataLength; j = uncheckedInc(j)) {</pre>
            _verifyRevoke(
                DelegatedRevocationReguest({
                    schema: multiDelegatedRequest.schema,
                    data: data[i],
                    signature: multiDelegatedRequest.signatures[j],
                    revoker: multiDelegatedRequest.revoker,
                    deadline: multiDelegatedRequest.deadline
                })
           );
        }
        // Ensure to deduct the ETH that was forwarded to the resolver during the processing of th.
        availableValue -= revoke(
           multiDelegatedRequest.schema,
            multiDelegatedRequest.revoker,
            availableValue,
            last
        );
```



bas-contract-main/contracts/EAS.sol #345-351

```
function revokeOffchain(bytes32 data) external returns (uint64) {
    uint64 time = _time();

    _revokeOffchain(msg.sender, data, time);

    return time;
}
```

bas-contract-main/contracts/EAS.sol #354-363

```
function multiRevokeOffchain(bytes32[] calldata data) external returns (uint64) {
    uint64 time = _time();

    uint256 length = data.length;

    for (uint256 i = 0; i < length; i = uncheckedInc(i)) {
        _revokeOffchain(msg.sender, data[i], time);

    }

return time;

}</pre>
```



bas-contract-main/contracts/EAS.sol #561-613

```
function _resolveAttestation(
   SchemaRecord memory schemaRecord,
   Attestation memory attestation,
   uint256 value,
   bool isRevocation,
   uint256 availableValue,
   bool last
) private returns (uint256) {
   ISchemaResolver resolver = schemaRecord.resolver;
    if (address(resolver) == address(0)) {
        // Ensure that we don't accept payments if there is no resolver.
       if (value != 0) {
           revert NotPayable();
        if (last) {
           _refund(availableValue);
       return 0;
    }
    // Ensure that we don't accept payments which can't be forwarded to the resolver.
    if (value != 0) {
        if (!resolver.isPayable()) {
           revert NotPayable();
        // Ensure that the attester/revoker doesn't try to spend more than available.
       if (value > availableValue) {
           revert InsufficientValue();
        // Ensure to deduct the sent value explicitly.
       unchecked {
           availableValue -= value;
    if (isRevocation) {
       if (!resolver.revoke{ value: value } (attestation)) {
           revert InvalidRevocation();
    } else if (!resolver.attest{ value: value }(attestation)) {
       revert InvalidAttestation();
    if (last) {
       _refund(availableValue);
    return value;
```



bas-contract-main/contracts/EAS.sol #623-692

```
function _resolveAttestations(
   SchemaRecord memory schemaRecord,
   Attestation[] memory attestations,
   uint256[] memory values,
   bool isRevocation,
   uint256 availableValue,
   bool last
) private returns (uint256) {
   uint256 length = attestations.length;
   if (length == 1) {
        return _resolveAttestation(schemaRecord, attestations[0], values[0], isRevocation, available
   ISchemaResolver resolver = schemaRecord.resolver;
    if (address(resolver) == address(0)) {
        // Ensure that we don't accept payments if there is no resolver.
        for (uint256 i = 0; i < length; i = uncheckedInc(i)) {</pre>
           if (values[i] != 0) {
               revert NotPayable();
       }
       if (last) {
            _refund(availableValue);
        return 0;
   uint256 totalUsedValue = 0;
   bool isResolverPayable = resolver.isPayable();
    for (uint256 i = 0; i < length; i = uncheckedInc(i)) {</pre>
       uint256 value = values[i];
        // Ensure that we don't accept payments which can't be forwarded to the resolver.
       if (value == 0) {
            continue;
        if (!isResolverPayable) {
            revert NotPayable();
        // Ensure that the attester/revoker doesn't try to spend more than available.
       if (value > availableValue) {
            revert InsufficientValue();
       // Ensure to deduct the sent value explicitly and add it to the total used value by the bat
        unchecked {
            availableValue -= value;
            totalUsedValue += value;
    if (isRevocation) {
```



```
if (!resolver.multiRevoke{ value: totalUsedValue } (attestations, values)) {
    revert InvalidRevocations();
}

else if (!resolver.multiAttest{ value: totalUsedValue } (attestations, values)) {
    revert InvalidAttestations();
}

else if (last) {
    revert InvalidAttestations();

else if (last) {
    refund(availableValue);

else if (last) {
    refund(availableValue);

else if (last) {
    return totalUsedValue;

else if (last) {
    return totalUsedValue;
```

bas-contract-main/contracts/EAS.sol #717-724

```
function _refund(uint256 remainingValue) private {

if (remainingValue > 0) {

// Using a regular transfer here might revert, for some non-EOA attesters, due to exceeding // gas limit which is why we're using call instead (via sendValue), which the 2300 gas limit // apply for.

payable(msg.sender).sendValue(remainingValue);

}
```

Recommendation

Emit events in setter functions



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