# **Turn Taker Black Box Test Plan**

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#### Introduction

The Turn Taker System is a program to keep track of people and their turns to make decisions on certain activities. The black box test plan describes tests for reading in an md file, adding a turn activity, adding multiple turn takers, moving one of the turn takers, and having a person take a turn.

### To run the tests:

- 1: Right click on the TurnTakerTracker class in the package explorer
- 2: Select Run As > Java Application

The user interface will load automatically

All test files are located in the test-files/folder. The contents of the files are described in the Required Files Section.

Test ID	Description	Expected Results	Actual Results
Test 1: Load Test File (atzepeda)	Preconditions: The file turn_activies.md does exist and contains the contents specified in the Required Files section below  Run Turn Taker  Click File  Click Load  In the file browser, select: test-files  Then select: turn_activities.md  Click Select	3 turn activities are displayed. The first activity being "Dinner Out" with 5 turn takers. The second activity being "Ice Cream" with 4 turn takers. And the final activity being "Movie Night" with 5 turn takers.	3 turn activities are displayed. The first activity being "Dinner Out" with 5 turn takers. The second activity being "Ice Cream" with 4 turn takers. And the final activity being "Movie Night" with 5 turn takers.
Test 2: Add turn activity (atzepeda)	Check results  Preconditions: none  Run Turn Taker  Click Add Turn Activity  Type in "Laundry" for name and "Whose turn to do laundry?" as description.  Click Add  Type in "Brian" for name of Turn Taker.  Click OK	Activity added to list.  "Laundry" displayed in  "Turn Activities" section of GUI. Both turn takers displayed in "Turn Order" section of GUI. Displayed in the same order they were added (Brian, Jared).	Activity added to list.  "Laundry" displayed in  "Turn Activities" section of GUI. Both turn takers displayed in "Turn Order" section of GUI. Displayed in the same order they were added (Brian, Jared).

	<del></del>			
	Click <b>Add</b> again			
	Type in "Jared" for name of Turn Taker	ype in <b>"Jared"</b> for name of Turn Taker		
	Click <b>OK</b>			
ĺ	Click Add Turn Activity			
	Check Results			
Test 3: Move	Preconditions: Test 2 passed	Jared now displayed above Brian in the Turn Taker list.	Jared now displayed	
Turn Taker up	Click <b>"Jared"</b>	above Brian in the Turn Taker list.		
(atzepeda)				
	Click "Move Up"			
	Check Results			
Test 4: <b>Take Turn</b>	Preconditions: Test 2 and 3 passed	Jared now displayed at bottom of list with a "1"	Jared now displayed at bottom of list with a "1"	
(atzepeda)	Click "Laundry" in "Turn Activities" section	displayed in the "turns	displayed in the "turns	
	of GUI	taken" column.	taken" column.	
	Click <b>"Take Turn"</b>			
	Check Results			
Tost F:			Dialog displayed with the	
Test 5: Remove	Preconditions: Test 2 – 4 passed	Dialog displayed with the message: "A valid Turn	Dialog displayed with the message: "Invalid data	
Activity	Click <b>"Laundry"</b>	Taker data file has at least	operation. [S3] A valid	
(atzepeda)	Click <b>Remove Turn Activity</b>	one activity and each activity has at least two	Turn Taker data file has at least one activity and each	
	Chek Remove Fulli Activity	-	activity has at least two	
	Check Results		turn takers."	
Test 6:	Preconditions: none	An error dialog opens and	An error dialog opens and	
Load invalid file	Right click on the TurnTakerGUI class from	displays the message "Error opening file".	displays the message "Error opening file".	
(wnwang,	package explorer. Hover to Run As menu	Litoi opening ine .	Litor opening ine .	
atzepeda)	item, then click on Java Application.			
'	In the GUI, select File -> Open File from the			
	menu bar. Browse and open Invalid_list			
	[check result]			
Test 7:	Preconditions: Test 6 had passed	An error dialog is shown	An error dialog is shown	
Remove	Continued from the president to the	with the message "No	with the message "No	
turn activity when no	Continued from the previous test case, close the error dialog. The GUI should have no	activity selected".	activity selected".	
activity	items from the Turn Activities panel with all			
selected	field of Turn Activity Details should be			
(wnwang)	empty. Click <i>Remove Turn Activity</i> from the east of the Turn Activities panel.			
	case of the furth Activities patier.			
	[check result]			
Test 8:	Preconditions: Test 1 had passed	On the first check result, an	On the first check result,	
Add turn activity	Continued after the first test case had	error dialog is shown with the message "Activity	an error dialog is shown with the message "Activity	
(wnwang)	passed, click Add Turn Activity button on the	name must be unique".	name must be unique".	
. 3/	east of the Turn Activity panel. An isolated		- 1450	

	Add Turn Activity panel should show up. In the text input field on the right of label Turn Activity Name, typed "Dinner Out". In the Turn Activity Description, type "Activity Description". In the Turn Takers sub panel, click the Add button to add three turn takers. Click Add Turn Activity.  [check result]		
Test 9: Exit application with unsaved modification (wnwang)	Preconditions: Test 1 and 2 had passed  After the fourth test case had passed, clicks File -> Quit from the File menu item to exit the program.  [check result]	Since the current data file has changed since the file was opened, a prompted dialog will appear to save the file changes.	Since the current data file has changed since the file was opened, a prompted dialog will appear to save the file changes.
Test 10: Exit application and save data (atzepeda)	Preconditions: Test 1, 2, and 9 had passed  Type new_turn_list in the 'File Name' field  Click Save  [Check test-files folder]	File new_turn_list.md should be in the test-files folder with the data in the file displayed with the proper format	File new_turn_list.md should be in the test-files folder with the data in the file displayed with the proper format

Required Files:

turn\_activites.md:

```
# Dinner Out
```

Who gets to choose where we go out for dinner?

- \* Mary 3
- \* Sue 4
- \* Bob 3
- \* Alex 2
- \* Brittany (

# Ice Cream

Who chooses the next ice cream flavor?

- \* Heckman Kid 15
- \* Heckman Kid 26
- \* Heckman Mom 3
- \* Heckman Dad 7
- # Movie Night

Who chooses what we watch for movie night?

- \* Maureen (
- \* Mark 0
- \* Jeff 0
- \* Cecily
- \* Larry 0

# Invalid\_list.md:

Whose turn to do laundry? Brian 0 \* Jared 0

# **Document Revision History**

Date	Author	Change Description
4/20/2018	Atzepeda	Combined our BBTP, removed/modified overlapping tests, tested out
		program, filled in results