Alan Zhou

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EDUCATION

Johns Hopkins University

PhD in Cognitive Science

Baltimore, MD
Aug. 2022 - Present

University of California, Berkeley

B.A. in Computer Science and Cognitive Science

Berkeley, CA Aug. 2017 - Dec. 2021

PUBLICATIONS

Peer-reviewed Journals and Conferences

- (Accepted) Gašper Beguš, **Alan Zhou**, Peter Wu, and Gopala K Anumanchipalli. Articulation gan: Unsupervised modeling of articulatory learning. In *ICASSP 2023 IEEE International Conference on Acoustics, Speech and Signal Processing.* **arXiv**
- (Accepted) Gašper Beguš, **Alan Zhou**, and Christina Zhao. Encoding of speech in convolutional layers and the brain stem based on language experience. Scientific Reports. **PDF**
- (2022) Gašper Beguš and **Alan Zhou**. Interpreting intermediate convolutional layers of generative cnns trained on waveforms. *IEEE/ACM Transactions on Audio, Speech, and Language Processing*, 30. **PDF**
- (2022) Gasper Begus and Alan Zhou. Modeling speech recognition and synthesis simultaneously: Encoding and decoding lexical and sublexical semantic information into speech with no direct access to speech data. In *Proc. Interspeech 2022*. PDF 💆
- (2022) Gašper Beguš and **Alan Zhou**. Interpreting intermediate convolutional layers in unsupervised acoustic word classification. In *ICASSP 2022 IEEE International Conference on Acoustics, Speech and Signal Processing*. **PDF**

EXPERIENCE

Berkeley Speech and Computation Lab

Berkeley, CA

Undergraduate Research Assistant | PI: Gašper Beguš

November 2020 to December 2021

- Probed intermediate representations of speech in generative adversarial networks
- Compared intermediate representations in GANs with the auditory brainstem response via latent vector recovery of recorded stimuli

Berkeley Division of Data Science

Berkeley, CA

Research Apprentice | Mentor: Taka'aki Taira

January 2019 to January 2020

- Recovered underlying stress fields from earthquake data using weighted least squares
- Created scripts to calculate and visualize information about the faulting regime, stress orientation, and confidence level of stress fields across Northern California

Projects

F-ZERO Reinforcement Learning Agent

A reinforcement learning agent trained to play the SNES racing game F-ZERO (GitHub \Box)

- Utilized socket programming to allow an emulator with Lua scripting capabilities to interface with Python and PyTorch
- Used deep Q-learning to create an agent capable of racing in a 3D environment given only screen input

Markov Bot

A Discord bot that creates Markov chains out of user messages in order to simulate text. (GitHub 🗷)

• Developed a means to construct Markov chains for individual users, and to generate novel sentences using constructed chains

${\rm Skills}$

Programming Languages: Python, Java, C, MATLAB, R, Lua, SQL Tools/Technologies: PyTorch, Tensorflow, Keras, Slurm, matplotlib

 $Jupyter,\,Git,\,Gradle/Maven$

Natural Languages: English (fluent), Mandarin (conversational)