



**SARDIGNA CHIRCAS  
SARDEGNA RICERCHE**

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# Artificial Intelligence for developers

8 weekend per diventare Machine Learning Specialist



# Natural Language Processing

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# Outline of the course

- **Intro on AI, ML and NLP**
- **Text Processing**
- **Words and Corpora**
- **Lexical similarity**
- **Language Modeling**
- **Text Classification**
- **Semantic similarity**
- **Knowledge Graphs**
- **Intro to Large Language Models**

An abstract background on the left side of the slide. It features a dark blue/black field with glowing yellow and white binary code (0s and 1s) scattered throughout. Overlaid on this is a complex network graph with numerous nodes and connecting lines. Two large, stylized letters 'A' and 'A' are formed by a dense web of these lines and nodes, appearing as if they are part of the network structure. The overall aesthetic is technological and data-driven.

# Minimum Edit Distance

**Lexical Similarity**

# How similar are two strings?

- Spell correction

- The user typed “graffe”

Which is closest?

- graf
    - graft
    - grail
    - giraffe

- Computational Biology

- Align two sequences of nucleotides

```
AGGCTATCACCTGACCTCCAGGCCGATGCCC
TAGCTATCACGACCGCGGTTCGATTGCCCCGAC
```

- Resulting alignment:

```
-AGGCTATCACCTGACCTCCAGGCCGA--TGCCC---
TAG-CTATCAC--GACCGC--GGTCGATTGCCCCGAC
```

- Also for Machine Translation, Information Extraction, Speech Recognition

# Edit Distance

- The minimum edit distance between two strings
- Is the minimum number of editing operations
  - Insertion
  - Deletion
  - Substitution
- Needed to transform one into the other

# Minimum Edit Distance

- Two strings and their **alignment**:

I	N	T	E	*	N	T	I	O	N
*	E	X	E	C	U	T	I	O	N

# Minimum Edit Distance

I	N	T	E	*	N	T	I	O	N
*	E	X	E	C	U	T	I	O	N
d	s	s		i	s				

- If each operation has cost of 1
  - Distance between these is 5
- If substitutions cost 2 (Levenshtein)
  - Distance between them is 8



# Alignment in Computational Biology

- Given a sequence of bases

AGGCTATCACCTGACCTCCAGGCCGATGCCC  
TAGCTATCACGACCGCGGGTCGATTGCCCCGAC

- An alignment:

–AGGCTATCACCTGACCTCCAGGCCGA–TGCCC–  
TAG–CTATCAC–GACCGC–GGTCGATTGCCCCGAC

- Given two sequences, align each letter to a letter or gap

## Other uses of Edit Distance in NLP

- Evaluating Machine Translation and speech recognition

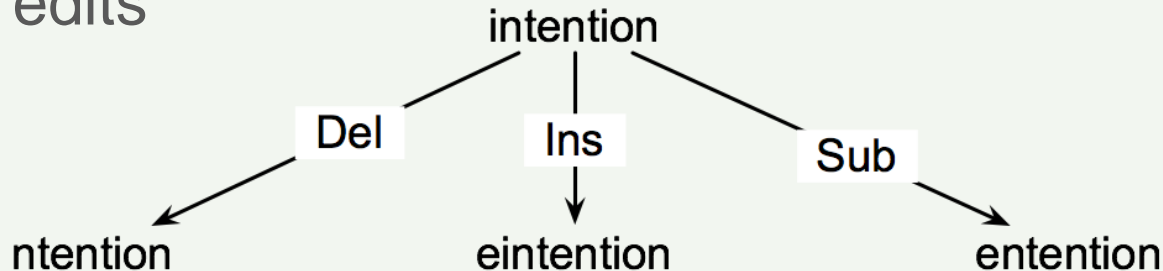
<b>R</b>	Spokesman	confirms	senior	government	adviser	was	appointed
<b>H</b>	Spokesman	said	the	senior		adviser	was appointed
		S	I		D		I

## •Named Entity Extraction and Entity Coreference

- IBM Inc. announced today
- IBM profits
- Stanford Professor Jennifer Eberhardt announced yesterday
- for Professor Eberhardt...

# How to find the Min Edit Distance?

- Searching for a path (sequence of edits) from the start string to the final string:
  - **Initial state:** the word we're transforming
  - **Operators:** insert, delete, substitute
  - **Goal state:** the word we're trying to get to
  - **Path cost:** what we want to minimize: the number of edits



# Minimum Edit as Search

- But the space of all edit sequences is huge!
  - We can't afford to navigate naively
  - Lots of distinct paths wind up at the same state.
    - We don't have to keep track of all of them
    - Just the shortest path to each of those revisited states.

# Defining Min Edit Distance

- For two strings
  - $X$  of length  $n$
  - $Y$  of length  $m$
- We define  $D(i, j)$ 
  - the edit distance between  $X[1..i]$  and  $Y[1..j]$ 
    - i.e., the first  $i$  characters of  $X$  and the first  $j$  characters of  $Y$
  - The edit distance between  $X$  and  $Y$  is thus  $D(n, m)$

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# Minimum Edit Distance

**Lexical Similarity**

An abstract background on the left side of the slide. It features a dark blue field with glowing white and yellow binary digits (0s and 1s) scattered throughout. Overlaid on this is a complex network graph with numerous white nodes and thin white lines connecting them. Two larger, more prominent yellow-outlined geometric shapes, resembling stylized letters 'A' and 'B', are superimposed on the network. An orange triangular shape is visible in the top-left corner of the slide.

# Computing the Minimum Edit Distance

**Lexical Similarity**

# Dynamic Programming for Minimum Edit Distance

- **Dynamic programming:** A tabular computation of  $D(n,m)$
- Solving problems by combining solutions to subproblems.
- Bottom-up
  - We compute  $D(i,j)$  for small  $i,j$
  - And compute larger  $D(i,j)$  based on previously computed smaller values
  - i.e., compute  $D(i,j)$  for all  $i$  ( $0 < i < n$ ) and  $j$  ( $0 < j < m$ )



# Defining Min Edit Distance (Levenshtein)

- Initialization

$$D(i, 0) = i$$

$$D(0, j) = j$$

- Recurrence Relation:

For each  $i = 1 \dots M$

For each  $j = 1 \dots N$

$$D(i, j) = \min \begin{cases} D(i-1, j) + 1 \\ D(i, j-1) + 1 \\ D(i-1, j-1) + \begin{cases} 2; & \text{if } X(i) \neq Y(j) \\ 0; & \text{if } X(i) = Y(j) \end{cases} \end{cases}$$

- Termination:

$D(N, M)$  is distance



Ri0/1

# Minimum Edit Distance


Lexical Similarity

# The Edit Distance Table

N	9									
O	8									
I	7									
T	6									
N	5									
E	4									
T	3									
N	2									
I	1									
#	<b>0</b>	1	2	3	4	5	6	7	8	9
	#	E	X	E	C	U	T	I	O	N

# The Edit Distance Table

N	9									
O	8									
I	7									
T	6									
N	5									
E	4									
T	3									
N	2									
I	1									
#	<b>0</b>	1	2	3	4	5	6	7	8	9
	#	E	X	E	C	U	T	I	O	N

$$D(i,j) = \min \begin{cases} D(i-1,j) + 1 \\ D(i,j-1) + 1 \\ D(i-1,j-1) + \begin{cases} 2; & \text{if } S_1(i) \neq S_2(j) \\ 0; & \text{if } S_1(i) = S_2(j) \end{cases} \end{cases}$$


# Edit Distance

$$D(i,j) = \min \begin{cases} D(i-1,j) + 1 \\ D(i,j-1) + 1 \\ D(i-1,j-1) + \begin{cases} 2; & \text{if } S_1(i) \neq S_2(j) \\ 0; & \text{if } S_1(i) = S_2(j) \end{cases} \end{cases}$$

N	9									
O	8									
I	7									
T	6									
N	5									
E	4									
T	3									
N	2									
I	1									
#	<b>0</b>	1	2	3	4	5	6	7	8	9
	#	E	X	E	C	U	T	I	O	N

# The Edit Distance Table

N	9	8	9	10	11	12	11	10	9	<b>8</b>
O	8	7	8	9	10	11	10	9	8	9
I	7	6	7	8	9	10	9	8	9	10
T	6	5	6	7	8	9	8	9	10	11
N	5	4	5	6	7	8	9	10	11	10
E	4	3	4	5	6	7	8	9	10	9
T	3	4	5	6	7	8	7	8	9	8
N	2	3	4	5	6	7	8	7	8	7
I	1	2	3	4	5	6	7	6	7	8
#	<b>0</b>	1	2	3	4	5	6	7	8	9
	#	E	X	E	C	U	T	I	O	N

An abstract background on the left side of the slide. It features a dark blue field with faint, glowing binary code (0s and 1s) and a complex network of white lines connecting small white dots, resembling a data network or a graph. Overlaid on this network are two large, stylized letters 'A' and 'B' formed by a network of yellow lines. The 'A' is on the left and the 'B' is on the right, connected by a few lines. The overall aesthetic is high-tech and digital.

# Computing the Minimum Edit Distance

**Lexical Similarity**



# Backtrace for Computing Alignment

Lexical Similarity



# Computing alignments

- Edit distance isn't sufficient
  - We often need to **align** each character of the two strings to each other
- We do this by keeping a “backtrace”
- Every time we enter a cell, remember where we came from
- When we reach the end,
  - Trace back the path from the upper right corner to read off the alignment

# Edit Distance

$$D(i,j) = \min \begin{cases} D(i-1,j) + 1 \\ D(i,j-1) + 1 \\ D(i-1,j-1) + \begin{cases} 2; & \text{if } S_1(i) \neq S_2(j) \\ 0; & \text{if } S_1(i) = S_2(j) \end{cases} \end{cases}$$

N	9									
O	8									
I	7									
T	6									
N	5									
E	4									
T	3									
N	2									
I	1									
#	<b>0</b>	1	2	3	4	5	6	7	8	9
	#	E	X	E	C	U	T	I	O	N

# MinEdit with Backtrace

<b>n</b>	9	↓ 8	↙←↓ 9	↙←↓ 10	↙←↓ 11	↙←↓ 12	↓ 11	↓ 10	↓ 9	↙ 8	
<b>o</b>	8	↓ 7	↙←↓ 8	↙←↓ 9	↙←↓ 10	↙←↓ 11	↓ 10	↓ 9	↙ 8	← 9	
<b>i</b>	7	↓ 6	↙←↓ 7	↙←↓ 8	↙←↓ 9	↙←↓ 10	↓ 9	↙ 8	← 9	← 10	
<b>t</b>	6	↓ 5	↙←↓ 6	↙←↓ 7	↙←↓ 8	↙←↓ 9	↙ 8	← 9	← 10	←↓ 11	
<b>n</b>	5	↓ 4	↙←↓ 5	↙←↓ 6	↙←↓ 7	↙←↓ 8	↙←↓ 9	↙←↓ 10	↙←↓ 11	↙↓ 10	
<b>e</b>	4	↙ 3	← 4	↙← 5	← 6	← 7	←↓ 8	↙←↓ 9	↙←↓ 10	↓ 9	
<b>t</b>	3	↙←↓ 4	↙←↓ 5	↙←↓ 6	↙←↓ 7	↙←↓ 8	↙ 7	←↓ 8	↙←↓ 9	↓ 8	
<b>n</b>	2	↙←↓ 3	↙←↓ 4	↙←↓ 5	↙←↓ 6	↙←↓ 7	↙←↓ 8	↓ 7	↙←↓ 8	↙ 7	
<b>i</b>	1	↙←↓ 2	↙←↓ 3	↙←↓ 4	↙←↓ 5	↙←↓ 6	↙←↓ 7	↙ 6	← 7	← 8	
<b>#</b>	0	1	2	3	4	5	6	7	8	9	
	<b>#</b>	<b>e</b>	<b>x</b>	<b>e</b>	<b>c</b>	<b>u</b>	<b>t</b>	<b>i</b>	<b>o</b>	<b>n</b>	

# Adding Backtrace to Minimum Edit Distance

- Base conditions:

$$D(i, 0) = i$$

$$D(0, j) = j$$

- Termination:

$D(N, M)$  is distance

- Recurrence Relation:

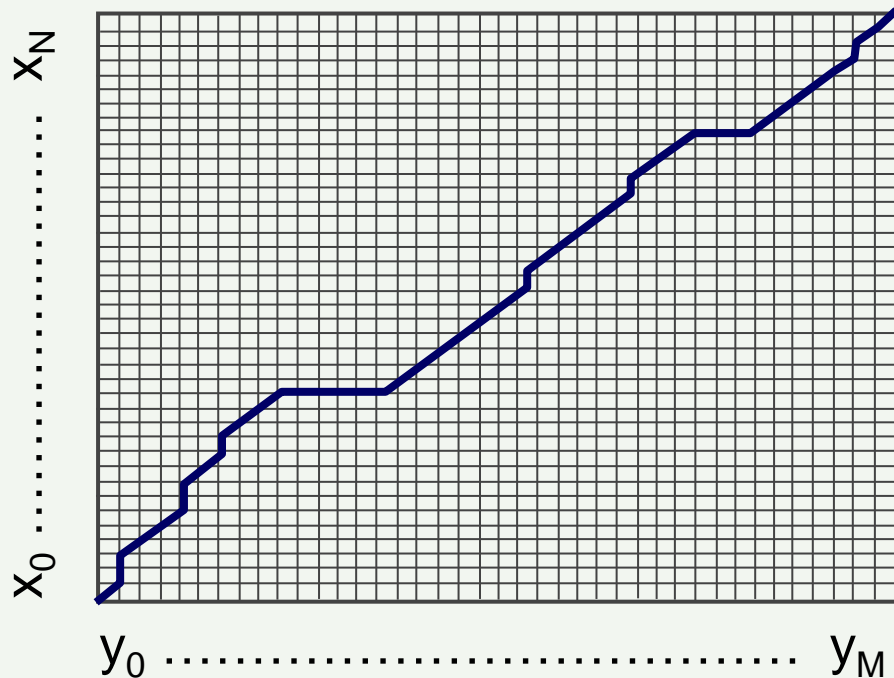
For each  $i = 1 \dots M$

For each  $j = 1 \dots N$

$$D(i, j) = \min \begin{cases} D(i-1, j) + 1 & \text{deletion} \\ D(i, j-1) + 1 & \text{insertion} \\ D(i-1, j-1) + \begin{cases} 2 & \text{if } X(i) \neq Y(j) \\ 0 & \text{if } X(i) = Y(j) \end{cases} & \text{substitution} \end{cases}$$

$$\text{ptr}(i, j) = \begin{cases} \text{LEFT} & \text{insertion} \\ \text{DOWN} & \text{deletion} \\ \text{DIAG} & \text{substitution} \end{cases}$$

# The Distance Matrix



## Every non-decreasing path

from  $(0,0)$  to  $(M, N)$

corresponds to  
an alignment  
of the two sequences

An optimal alignment is composed of optimal subalignments

## Result of Backtrace

- Two strings and their **alignment**:

I	N	T	E	*	N	T	I	O	N
*	E	X	E	C	U	T	I	O	N

# Performance

- Time:

$O(nm)$

- Space:

$O(nm)$

- Backtrace

$O(n+m)$



# Backtrace for Computing Alignment

Lexical Similarity



The background of the slide is a dark, abstract image. It features a network of glowing yellow and white nodes connected by thin lines, forming a complex web. In the upper left, there are vertical streaks of light resembling binary code (0s and 1s). The overall aesthetic is technological and digital.

# Weighted Minimum Edit Distance

**Lexical Similarity**

# Weighted Edit Distance

- Why would we add weights to the computation?
  - Spell Correction: some letters are more likely to be mistyped than others
  - Biology: certain kinds of deletions or insertions are more likely than others

# Confusion matrix for spelling errors

X	sub[X, Y] = Substitution of X (incorrect) for Y (correct)																									
	Y (correct)																									
	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
a	0	0	7	1	342	0	0	2	118	0	1	0	0	3	76	0	0	1	35	9	9	0	1	0	5	0
b	0	0	9	9	2	2	3	1	0	0	0	5	11	5	0	10	0	0	2	1	0	0	8	0	0	0
c	6	5	0	16	0	9	5	0	0	0	1	0	7	9	1	10	2	5	39	40	1	3	7	1	1	0
d	1	10	13	0	12	0	5	5	0	0	2	3	7	3	0	1	0	43	30	22	0	0	4	0	2	0
e	388	0	3	11	0	2	2	0	89	0	0	3	0	5	93	0	0	14	12	6	15	0	1	0	18	0
f	0	15	0	3	1	0	5	2	0	0	0	3	4	1	0	0	0	6	4	12	0	0	2	0	0	0
g	4	1	11	11	9	2	0	0	0	1	1	3	0	0	2	1	3	5	13	21	0	0	1	0	3	0
h	1	8	0	3	0	0	0	0	0	0	2	0	12	14	2	3	0	3	1	11	0	0	2	0	0	0
i	103	0	0	0	146	0	1	0	0	0	0	6	0	0	49	0	0	0	2	1	47	0	2	1	15	0
j	0	1	1	9	0	0	1	0	0	0	0	2	1	0	0	0	0	0	5	0	0	0	0	0	0	0
k	1	2	8	4	1	1	2	5	0	0	0	0	5	0	2	0	0	0	6	0	0	0	4	0	0	3
l	2	10	1	4	0	4	5	6	13	0	1	0	0	14	2	5	0	11	10	2	0	0	0	0	0	0
m	1	3	7	8	0	2	0	6	0	0	4	4	0	180	0	6	0	0	9	15	13	3	2	2	3	0
n	2	7	6	5	3	0	1	19	1	0	4	35	78	0	0	7	0	28	5	7	0	0	1	2	0	2
o	91	1	1	3	116	0	0	0	25	0	2	0	0	0	0	14	0	2	4	14	39	0	0	0	18	0
p	0	11	1	2	0	6	5	0	2	9	0	2	7	6	15	0	0	1	3	6	0	4	1	0	0	0
q	0	0	1	0	0	0	27	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
r	0	14	0	30	12	2	2	8	2	0	5	8	4	20	1	14	0	0	12	22	4	0	0	1	0	0
s	11	8	27	33	35	4	0	1	0	1	0	27	0	6	1	7	0	14	0	15	0	0	5	3	20	1
t	3	4	9	42	7	5	19	5	0	1	0	14	9	5	5	6	0	11	37	0	0	2	19	0	7	6
u	20	0	0	0	44	0	0	0	64	0	0	0	0	2	43	0	0	4	0	0	0	0	2	0	8	0
v	0	0	7	0	0	3	0	0	0	0	0	1	0	0	1	0	0	0	8	3	0	0	0	0	0	0
w	2	2	1	0	1	0	0	2	0	0	1	0	0	0	0	7	0	6	3	3	1	0	0	0	0	0
x	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	9	0	0	0	0	0	0	0
y	0	0	2	0	15	0	1	7	15	0	0	0	2	0	6	1	0	7	36	8	5	0	0	1	0	0
z	0	0	0	7	0	0	0	0	0	0	0	7	5	0	0	0	0	2	21	3	0	0	0	0	3	0



# Weighted Min Edit Distance

- Initialization:

$$D(0, 0) = 0$$

$$D(i, 0) = D(i-1, 0) + \text{del}[x(i)]; \quad 1 < i \leq N$$

$$D(0, j) = D(0, j-1) + \text{ins}[y(j)]; \quad 1 < j \leq M$$

- Recurrence Relation:

$$D(i, j) = \min \begin{cases} D(i-1, j) + \text{del}[x(i)] \\ D(i, j-1) + \text{ins}[y(j)] \\ D(i-1, j-1) + \text{sub}[x(i), y(j)] \end{cases}$$

- Termination:

$D(N, M)$  is distance

# Where did the name, dynamic programming, come from?

...The 1950s were not good years for mathematical research. [the] Secretary of Defense ...had a pathological fear and hatred of the word, research...

I decided therefore to use the word, “**programming**”.

I wanted to get across the idea that this was dynamic, this was multistage... I thought, let's ... take a word that has an absolutely precise meaning, namely **dynamic**... it's impossible to use the word, **dynamic**, in a pejorative sense. Try thinking of some combination that will possibly give it a pejorative meaning. It's impossible.

Thus, I thought dynamic programming was a good name. It was something not even a Congressman could object to.”

Richard Bellman, “Eye of the Hurricane: an autobiography” 1984.

An abstract background on the left side of the slide. It features a dark blue/black field with glowing yellow and white lines forming a complex network graph. Some lines are thicker and more prominent, while others are thin and sparse. There are also some glowing yellow dots or nodes. In the upper left corner, there's a small orange triangle. The overall aesthetic is tech-oriented and digital.

# Weighted Minimum Edit Distance

**Lexical Similarity**



# Applications to Computational Biology

**Lexical Similarity**



# Sequence Alignment

AGGCTATCACCTGACCTCCAGGCCGATGCCC  
TAGCTATCACGACCGCGGGTCGATTGCCCCGAC

–AGGCTATCACCTGACCTCCAGGCCGA–TGCCC–  
TAG–CTATCAC–GACCGC–GGTCGATTGCCCCGAC

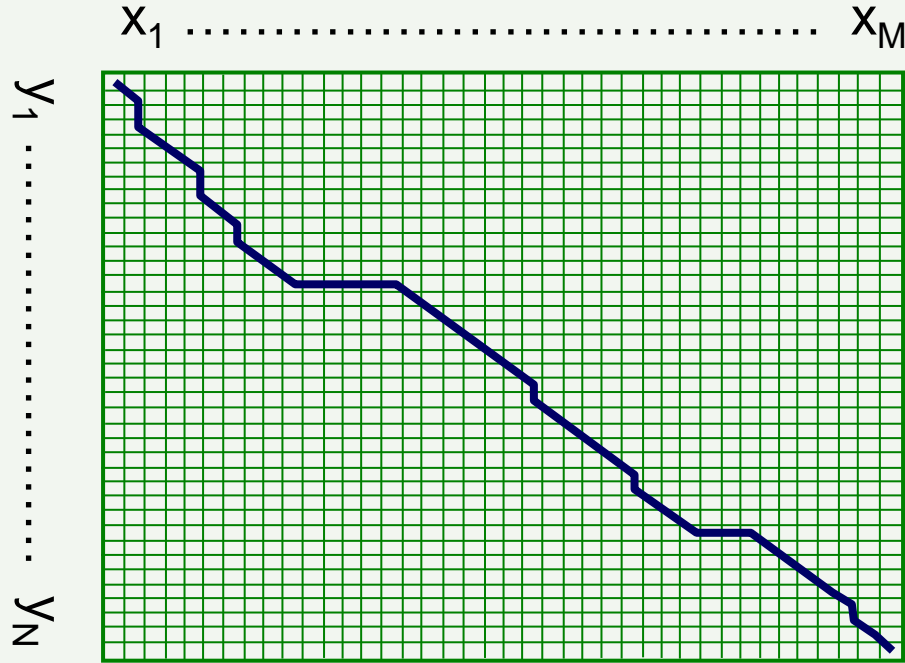
# Why sequence alignment?

- Comparing genes or regions from different species
  - to find important regions
  - determine function
  - uncover evolutionary forces
- Assembling fragments to sequence DNA
- Compare individuals to looking for mutations

# Alignments in two fields

- In Natural Language Processing
  - We generally talk about **distance** (minimized)
    - And **weights**
- In Computational Biology
  - We generally talk about **similarity** (maximized)
    - And **scores**

# The Needleman-Wunsch Matrix



(Note that the origin is at the upper left.)

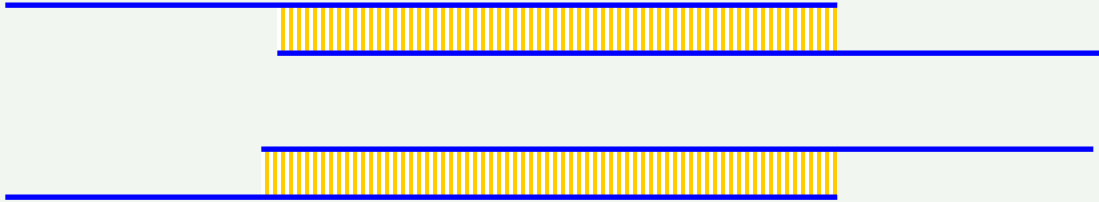
## A variant of the basic algorithm:

- Maybe it is OK to have an unlimited # of gaps in the beginning and end:

-----CTATCACCTGACCTCCAGGCCGATGCCCCCTTCCGGC  
GCGAGTTCATCTATCAC--GACCGC--GGTCG-----

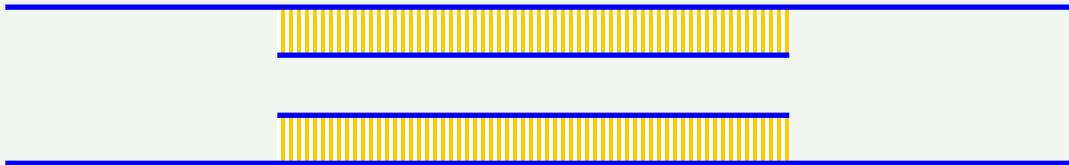
- If so, we don't want to penalize gaps at the ends

# Different types of overlaps



## **Example:**

2 overlapping “reads” from a sequencing project



## **Example:**

Search for a mouse gene within a human chromosome



# Applications to Computational Biology

**Lexical Similarity**