

### **CS 300 Pseudocode Document**

### **Example Function Signatures**

```
Data structures:
struct Course
     string courseId
     string name
     vector<string> prerequisites
vector<Course> courses;
class HashTable
struct HashNode
Course course
           unsigned int key
           HashNode *next
     vector<HashNode> nodes
     unsigned int tableSize
class BinarySearchTree
     TreeNode root
struct TreeNode
     Course course
     TreeNode left
     TreeNode right
Vector Algorithms:
void loadVectorCourses(string filename) {
     open filename
     if file is not open
           print "error"
           exit
     string line
     while not end of file
     for each line in file
           vector<string> courseInfo
           split line into separate strings using , to seperate
           each string saved into course info
                if < 2 strings on a line
                print error, file format incorrect
                      exit
                else
                create course with Course struct
                save courseInfo at zero to courseID
```



```
save courseInfo at one to name
                for loop saving each prereq into prereq vector
                insert course into vector at i
     close file
}
void searchCourse(Vector<Course>& courses, String courseNumber) {
     for all courses
           if the course is the same as courseNumber
                print out the course information
                for each prerequisite of the course
                      print the prerequisite course information
}
void printCourses(vector<Course>& courses, int begin, int end) {
sort(courses)
for all courses
print out the course information
                courseID, course name, prerequisites if any
}
void sort(vector<Course>& courses) {
     set low to begin
     set high to end
     if low courseID greater than or equal to high courseID
           return
     set lowEndIndex to partition(bids, low, high)
     call quickSort(bids, low, lowEndIndex)
     call quickSort(bids lowEndIndex + 1, high)
}
void parition(vector<Course>& courses, int begin, int end) {
     set low to begin
     set high to end
     set mid to low + (high - low)/2
     set pivot to title at bids[mid]
     set done to false
while !done
{
```



```
while title at bids[low] < pivot
           ++ low
     while pivot < title at bids[high]</pre>
           --high
     if low greater than or equal to high
                 set done to true
           else
           {
           swap low and high titles
           ++low --high
           }
     }
return high
}
Hash Table Algorithms:
void loadCourses(string filename) {
     open filename
     if file is not open
           print "error"
           exit
     string line
     while not end of file
     for each line in file
           vector<string> courseInfo
           split line into separate strings using , to seperate
           each string saved into course info
                      if < 2 strings on a line
                            print error, file format incorrect
                            exit
```

else



create course with Course struct save courseInfo at zero to courseID save courseInfo at one to name for loop saving each prereq into prereq vector insert course into HashTable at key =

courseId } void insertCourses(HashTable<course> courses, Course course) { convert courseId to string and hash it to create key retrieve whatever node is at the key, store in cur if there is no entry found at the key create a new node with the bid that was passed insert it into the key else if a node exists but has the default key value overwrite the default values with the new information else (collision) iterate through chain to find next open node set next value of last node in chain to the new node unsigned int Hash(HashTable<Course> courses, int key) { return key % tableSize void PrintAll() { sort by courseID loop from nodes begin to nodes end if key does not equal default value print courseID, course name, and prerequisites set node to next node iterate through chain print courseID, course name, and prerequisites } Course searchCourse(HashTable<Course> courses, String courseID) { create key out of courseID if entry found at key return the course if no entry found at key

return empty course iterate through chain



```
if current node course matches
     return course
}
void printCourse(HashTable<Course> courses, String courseID) {
Course found = searchCourse(courses, courseID)
     print courseID, course name
     for loop to print prerequisites
}
Binary Search Tree Algorithms:
BinarySearchTree loadCourses(string filename){
     open filename
     create binary search tree
     if file is not open
           print "error"
           exit
     string line
     while not end of file
     for each line in file
           vector<string> courseInfo
           split line into separate strings using , to seperate
           each string saved into course info
                      if < 2 strings on a line
                           print error, file format incorrect
                           exit
                      else
                            create course with Course struct
                            save courseInfo at zero to courseID
                           save courseInfo at one to name
                            for loop saving each prereq into prereq
                           vector
                            insert course into Tree
return tree
void insertCourses(BinarySearchTree<course> courses, Course course) {
if tree is empty
           set root to new node (course)
     else
           call add node pass root and course
void addCourse(Node node, Course course) {
```



```
if node courseNumber is larger than course courseNumber add
     new course to left
                if no node in left add there
                else recursively go down the left side
           else if node courseNumber is smaller than course
     courseNuumber add
                           new course to right
                if no node in right add there
                else recursively go down the right
void printCourse(BinarySearchTree<Course> courses, String courseID) {
Course found = searchCourse(courses, courseID)
     print courseID, course name
     for loop to print prerequisites
}
Course searchCourse(Tree<Course> courses, String courseNumber) {
     iterate through tree
           if courseNumber matches return matched course
           else if traverse right if courseNumber is larger than
     curNode
           else traverse left as it is smaller
     return empty course if not found
}
void PrintInOrder(Node node) {
if node not null
           recursive call to left
           display node info
           recursive call to right
}
Main Menu:
print Main Menu
print 1. Load Courses
print 2. Display Ordered List of Courses
print 3. Display Specific Course
print 9. Exit
```



```
switch statement with user input
           case 1
           loadCourses(filename)
     case 2
     if vector
                      printCourses(courses, courseNumber)
                 if hash table
                      printAll()
                 if BST
                      PrintInOrder(root)
     case 3
     if vector
     searchCourse(courses, courseID)
     else
                printCourse(courses, courseID)
     case 9
     exit
```

# **Example Runtime Analysis**

### **Vector:**

Code	Line Cost	# Times Executes	Total Cost
open file	1	1	1
if file not open error	1	1	1
string line	1	1	1
while not end of file	1	n	n
for each line in file	1	n	n
split line by ','	С	n	cn
if <2 strings print error	1	n	n
create course w id and name	1	n	n
iterate through preq and add to course	c (constant less than three)	n	cn



insert course into vector at i	1	n	n
		<b>Total Cost</b>	5n + 2cn
			+3
		Runtime	O(n)

#### **Benefits + Cons of the Vector:**

The vector may be the simplest to implement, but it is the least efficient of the two data structures. The vector is best at direct access, with O(1) through using the .at() function, but it falls short when searching and sorting in comparison to hash tables and binary search trees. Here, a quicksort algorithm is implemented which is normally (n log n), but at its worst can be n^2. The search is equally poor, with a O(n). In this case, c stands for a constant, as we guaranteed will have a small number of constants for both number of lines of courses and prerequisites.

### **Hash Table:**

Code	Line Cost	# Times Executes	Total Cost
open file	1	1	1
if file not open error	1	1	1
string line	1	1	1
while not end of file	1	n	n
for each line in file	1	n	n
split line by ','	С	n	cn
if <2 strings print error	1	n	n
create course w id and name	1	n	n
iterate through preq and add to course	c (constant less than three)	n	cn
insert course into hash table	1	n	n
		Total Cost	5n + 2cn +3
Runtime			O(n)

**Benefits + Cons of the Hash Table:** 



The hash table is more of an intermediate data structure. It's efficient for searching and inserting, which is great when it comes to loading in the courses. Our hash table uses chaining to deal with collisions, which can also make it inefficient due to iteration through linked lists. However, it shouldn't present a huge issue as we have a minimal amount of courses to choose from. In this case, c stands for a constant, as we guaranteed will have a small number of constants for both amount of lines of courses and prerequisites.

### **Binary Search Tree**

Code	Line Cost	# Times Executes	Total Cost
open file	1	1	1
if file not open error	1	1	1
string line	1	1	1
while not end of file	1	n	n
for each line in file	1	n	n
split line by ','	С	n	cn
if <2 strings print error	1	n	n
create course w id and name	1	n	n
iterate through preq and add to course	c (constant less than three)	n	cn
insert into BST	log n	n	n log n
	•	Total Cost	4n + 2cn +n log n +3
Runtime			O(nlogn)

# **Benefits + Cons of the Binary Search Tree:**

The binary search tree always remains in order, so a sort is unnecessary. This makes displaying the list of courses (option 2) in order extremely simple. It also allows for search time to be cut down due to the sorted structure of the tree. Inserting takes as much time as searching, and if the tree becomes heavily imbalanced, it's efficiency can decrease. Because our csv file is out of order, this shouldn't be a problem, and the tree should be fairly balanced. In this case, c stands for a constant, as we guaranteed will have a small number of constants for both number of lines of courses and prerequisites.



# Which I Will Choose for my Code:

The binary search tree is the most efficient data structure and would be best to implement for my code. Although the binary tree may appear less efficient when it comes to loading, it makes up for it in its ordered structure. This ordered structure will help with insertion and searching. It also helps because there is no need to sort before displaying, as it can be easily displayed using the in-order function. I believe having a slightly longer load time is okay in this case.