# ECE-6140 PROJECT Part I: LOGIC SIMULATOR

#### **DATA STRUCTURES USED**

The data structures used to develop this logic simulator consists of **matrices**. The main functions assigned to the matrices are as follows:

- To store the imported netlist file.
- To store the imported input vector file.
- To store the computed values of nodes in netlist file.
- To store the resulting output vectors

#### **ALGORITHM & PSEUDO CODE**

The working of the Logic Simulator is based on computing the gates from the netlist sequentially, starting with the primary inputs.

The algorithm used here can be described in following steps:

- Read the netlist file into a matrix, mat.
- Duplicate the matrix, this is done so that the updated nodes can be mapped on the duplicated matrix
- Read the input vector file.
- For 1<sup>st</sup> test vector, assign all the primary input values in duplicated matrix, mat2. And propagate them to corresponding node values in mat2 by mapping the node numbers with mat.
- For gate computation, check sequentially by changing the row number of matrix if the 2<sup>nd</sup> column has input value initialized as 0 or 1
- If that is true then check for corresponding gate, if it is a 2 input gate then check if 3<sup>rd</sup> column (2<sup>nd</sup> input) is already initialized.
- If true then, check if 4<sup>th</sup> column (output) is already computed as 0 or 1. If this is false, then compute the output and store it in 4<sup>th</sup> column of the corresponding row.
- If it is an 1 input gate then check the 3<sup>rd</sup> column if output is already initialized. If false then store the computed output in 3<sup>rd</sup> column of corresponding node.
- Then update that node value at all the same node numbers in mat2.
- Repeat this process till all gates are evaluated.

#### **PSEUDO CODE**

On the next page a pseudo code for gate evaluation and node update is presented for both 1 and 2 input gates

```
count=0
while count~=size(mat,1)-2
    for m=1:size(mat,1)-2
        if ((mat2\{m,2\})=0 \mid | (mat2\{m,2\})==1) %%%CHECKING IF 1ST INPUT IS
ASSIGNED
            if (strcmp(mat2(m,1),'AND')==1) %%%CHECKING AND GATE
                if ((\text{mat2}\{m,3\})==0 \mid | (\text{mat2}\{m,3\})==1) %%%CHECKING IF 2ND INPUT
IS ASSIGNED
                     if ((mat2\{m,4\}) \sim = 0 \&\& (mat2\{m,4\}) \sim = 1) %%CHECKING IF OUTPUT
IS ALREADY EVALUATED
                        mat2\{m,4\}=and((mat2\{m,2\}),(mat2\{m,3\}));%%%EVALUATING
OUTPUT
                         count=count+1
                         응 응
                         for j2=1:size(mat,1)-2% NODE UPDATE
                             for j1=2:4%
                                 if strcmp (mat (m, 4), mat (j2, j1)) ==1
                                     mat2\{j2,j1\} = (mat2\{m,4\});
                                 end
                             end
                         end
                         응 응
                     end
                end
            elseif (strcmp(mat2(m,1),'INV')==1)%%%CHECKING NOT GATE
                if ((mat2\{m,3\}) \sim 0 \& (mat2\{m,3\}) \sim 1) %%CHECKING IF OUTPUT IS
ALREADY EVALUATED
                    mat2\{m,3\}=\sim ((mat2\{m,2\}));
                                                                   %%%EVALUATING
OUTPUT
                    count=count+1
                     for j2=1:size(mat,1)-2%
                                                 NODE UPDATE
                         for j1=2:4%
                             if strcmp(mat(m,3),mat(j2,j1)) == 1
                                 mat2{j2,j1} = (mat2{m,3});
                             end
                         end
                     end
                end
        end
    end
end
```

## **SIMULATION DATA**

## CIRCUIT 1: s27.chat

INPUTS	OUTPUTS
1110101	1001
0001010	0110
1010101	1001
0110111	0001
1010001	1001

## CIRCUIT 2: s298f\_2.chat

INPUTS	OUTPUTS
10101010101010101	00000010101000111000
01011110000000111	0000000011000001000
11111000001111000	0000000001111010010
11100001110001100	0000000100100100101
01111011110000000	11111011110000101101

# CIRCUIT 3: s344f\_2.chat

INPUTS	OUTPUTS
10101010101010111111111	101010101010101010101101
010111100000001110000000	00011110000000100001111100
111110000011110001111111	00011100000111011000111010
11100001110001100000000	0000110111110011111111000010
011110111100000001111111	10011101111000001001000100

# CIRCUIT 4: s349f\_2.chat

INPUTS	OUTPUTS
10101010101010111111111	101010101010101011010101
010111100000001110000000	00011110000000101011110000
111110000011110001111111	00011100000111010001111100
11100001110001100000000	00001101111001110010001111
011110111100000001111111	10011101111000001010000100

# ECE-6140 PROJECT Part II: DEDUCTIVE FAULT SIMULATOR

#### **DATA STRUCTURES USED**

The data structures used to develop this logic simulator consists of **matrices**. The main functions assigned to the matrices are as follows:

- To store the imported netlist file.
- To store the imported input vector file.
- To store the computed values of nodes in netlist file.
- To store the resulting output vectors

#### **ALGORITHM & PSEUDO CODE**

The working of the Deductive Fault Simulator is based on computing the fault lists at all nodes and propagate the list to the primary outputs. So in this project we just added the fault list generation algorithm and propagation algorithm to the existing logic simulator made in the previous project.

The algorithm used here can be described in following steps:

- Create an empty cell named 'list' of dimensions 1x(#nodes) to store fault lists of all the nodes.
- While assigning test vectors to primary inputs in mat2, add the faults in the lists of primary inputs
  to be stuck at the complimented value of the test vector we are inputting at the corresponding
  node.
- Then after each gate evaluation stage done similar to the previous project, list of the output of the gate can be evaluated using the list generation algorithm mentioned as a pseudo code.
- Repeat this process till lists for all the primary outputs is evaluated.
- Taking union of all these lists of primary outputs gives us the final detected fault list.
- To calculate the fault coverage and detected faults for random test vectors, the whole above operation can be repeated under a for loop, checking for each test vector and accumulating the cumulative detected fault list.
- The number of random test vectors to be generated will be a user input, and are generated using 'rand' function of matlab.
- For calculating fault coverage, number of faults detected by a test vector is divided by the total number of faults possible (#nodesx2).
- Finally we plot a graph for fault coverage vs number of random tests.

#### **PSEUDO CODE**

Below the pseudo codes for list generation, calculation of detected fault list and fault coverage is mentioned

```
%%%LIST GENERATION FOR AND GATE%%%
if (mat2\{m,2\}==0 \&\& mat2\{m,3\}==0)
list{mat4{m,4}}=union((intersect(list{mat4{m,2}},list{mat4{m,3}})),strcat(mat{m,4},' stuck at 1'));
elseif (mat2\{m, 2\} == 0 \&\& mat2\{m, 3\} == 1)
list\{mat4\{m,4\}\}=union((setdiff(list\{mat4\{m,2\}\}, list\{mat4\{m,3\}\})), strcat(mat\{m,4\}, ' stuck at 1'));
elseif (mat2\{m, 2\} == 1 \&\& mat2\{m, 3\} == 0)
list\{mat4\{m,4\}\} = union((setdiff(list\{mat4\{m,3\}\}, list\{mat4\{m,2\}\})), strcat(mat\{m,4\}, 'stuck at 1'));\\
elseif (mat2\{m, 2\} == 1 \&\& mat2\{m, 3\} == 1)
list\{mat4\{m,4\}\} = union((union(list\{mat4\{m,2\}\}, list\{mat4\{m,3\}\}))), strcat(mat\{m,4\}, 'stuck at 0'));
%%%%LIST GENERATION FOR OR GATE%%%
if (mat2\{m,2\}==0 \&\& mat2\{m,3\}==0)
list\{mat4\{m,4\}\}=union((union(list\{mat4\{m,2\}\}, list\{mat4\{m,3\}\})), streat(mat\{m,4\}, 'stuck at 1'));
elseif (mat2\{m, 2\} == 0 \&\& mat2\{m, 3\} == 1)
list\{mat4\{m,4\}\}=union((setdiff(list\{mat4\{m,3\}\}, list\{mat4\{m,2\}\})), streat(mat\{m,4\}, ' stuck at 0'));
elseif (mat2\{m,2\}==1 \&\& mat2\{m,3\}==0)
list\{mat4\{m,4\}\}=union((setdiff(list\{mat4\{m,2\}\},list\{mat4\{m,3\}\})),strcat(mat\{m,4\},' stuck at 0'));\\
elseif (mat2\{m, 2\} == 1 \&\& mat2\{m, 3\} == 1)
list\{mat4\{m,4\}\} = union((intersect(list\{mat4\{m,2\}\}, list\{mat4\{m,3\}\})), strcat(mat\{m,4\}, 'stuck at 0'));\\
end
%%%%LIST GENERATION FOR INVERTER%%%%
if (mat2{m,2} ==0)
list{mat4{m,3}}=union(list{mat4{m,2}}, strcat(mat{m,3},' stuck at 0'));
elseif (mat2\{m,2\}==1)
list{mat4{m,3}}=union(list{mat4{m,2}},strcat(mat{m,3},' stuck at 1'));
end
%%%%LIST GENERATION FOR NAND GATE%%%%
if (mat2\{m,2\}==0 \&\& mat2\{m,3\}==0)
list\{mat4\{m,4\}\} = union((intersect(list\{mat4\{m,2\}\}, list\{mat4\{m,3\}\}))), strcat(mat\{m,4\}, ' stuck at 0'));
elseif (mat2\{m, 2\} == 0 \&\& mat2\{m, 3\} == 1)
list\{mat4\{m,4\}\}=union((setdiff(list\{mat4\{m,2\}\}, list\{mat4\{m,3\}\})), streat(mat\{m,4\}, ' stuck at 0'));
elseif (mat2\{m, 2\} == 1 \&\& mat2\{m, 3\} == 0)
list{mat4{m,4}}=union((setdiff(list{mat4{m,3}},list{mat4{m,2}})),strcat(mat{m,4},' stuck at 0'));
elseif (mat2\{m, 2\} == 1 \&\& mat2\{m, 3\} == 1)
list\{mat4\{m,4\}\}=union((union(list\{mat4\{m,2\}\}, list\{mat4\{m,3\}\})), streat(mat\{m,4\}, 'stuck at 1'));
end
%%%%LIST GENERATION FOR NOR GATE%%%%
if (mat2\{m,2\}==0 \&\& mat2\{m,3\}==0)
list{mat4{m,4}}=union((union(list{mat4{m,2}}, list{mat4{m,3}})), streat(mat{m,4}, 'stuck at 0'));
elseif (mat2\{m, 2\} == 0 \&\& mat2\{m, 3\} == 1)
list\{mat4\{m,4\}\}=union((setdiff(list\{mat4\{m,3\}\},list\{mat4\{m,2\}\})),strcat(mat\{m,4\},' stuck at 1'));\\
elseif (mat2\{m,2\}==1 \&\& mat2\{m,3\}==0)
list\{mat4\{m,4\}\} = union((setdiff(list\{mat4\{m,2\}\}, list\{mat4\{m,3\}\})), strcat(mat\{m,4\}, 'stuck at 1'));\\
elseif (mat2\{m, 2\} == 1 \&\& mat2\{m, 3\} == 1)
list\{mat4\{m,4\}\}=union((intersect(list\{mat4\{m,2\}\}, list\{mat4\{m,3\}\})), strcat(mat\{m,4\}, ' stuck at 1'));
end
%%%%LIST GENERATION FOR BUFFER%%%%
if (mat2{m,2} == 0)
list{mat4{m,3}}=union(list{mat4{m,2}},strcat(mat{m,3},'stuck at 1'));
elseif (mat2{m,2}==1)
list{mat4{m,3}}=union(list{mat4{m,2}},strcat(mat{m,3},' stuck at 0'));
end
DF=[];
for k=2:out length-1
   DF=(union(DF, list{str2double(mat4{size(mat2,1),k})}),DF1);
End
fault coverage=max(size(DF1))/size(UF,1)*100;
```

## **SIMULATION DATA**

## PART (a):-

#### CIRCUIT 1: s27.chat

Faults detected for TV: 1110101

- 1 stuck at 0
- 3 stuck at 0
- 5 stuck at 0
- 7 stuck at 0
- 9 stuck at 1
- 11 stuck at 1
- ----
- 12 stuck at 0
- 13 stuck at 0

## CIRCUIT 2: s298f\_2.chat

Faults detected for TV: 10101010101010101

- 3 stuck at 0
- 5 stuck at 0
- 6 stuck at 1
- 7 stuck at 0
- 8 stuck at 1
- 9 stuck at 0
- 10 stuck at 1
- 11 stuck at 0
- 12 stuck at 1
- 15 stuck at 0
- 18 stuck at 1
- 19 stuck at 1
- 20 stuck at 1
- 20 Stuck at 1
- 21 stuck at 1
- 22 stuck at 1
- 23 stuck at 1
- 24 stuck at 0
- 25 stuck at 1
- 26 stuck at 0
- 27 stuck at 1
- 28 stuck at 0
- 29 stuck at 1
- 30 stuck at 1
- 31 stuck at 1
- 32 stuck at 0

- 33 stuck at 0
- 34 stuck at 0
- 35 stuck at 1
- 36 stuck at 1
- 37 stuck at 1
- 39 stuck at 1
- 41 stuck at 1
- 45 stuck at 1
- 48 stuck at 0
- 49 stuck at 0
- 51 stuck at 1
- 52 stuck at 1
- 53 stuck at 1
- 54 stuck at 0
- 56 stuck at 1
- 57 stuck at 1
- 58 stuck at 0
- 64 stuck at 1
- 66 stuck at 0
- 67 stuck at 1
- 68 stuck at 1
- 95 stuck at 0
- 102 stuck at 0
- 103 stuck at 1
- 105 stuck at 1
- 106 stuck at 1
- 107 stuck at 1
- 108 stuck at 1
- 109 stuck at 1
- 110 stuck at 1
- 115 stuck at 1
- 116 stuck at 0
- 117 stuck at 0
- 118 stuck at 1
- 119 stuck at 1
- 120 stuck at 1 122 stuck at 0
- 132 stuck at 0
- 133 stuck at 0
- 135 stuck at 0
- 138 stuck at 0
- 141 stuck at 0
- 142 stuck at 0
- 143 stuck at 0

- 145 stuck at 0
- 146 stuck at 0
- 163 stuck at 1
- 164 stuck at 1
- 166 stuck at 0
- 168 stuck at 0
- 169 stuck at 1
- 170 stuck at 1
- 173 stuck at 0
- 182 stuck at 1
- 183 stuck at 1
- 186 stuck at 1
- 188 stuck at 0

## CIRCUIT 3: s344f\_2.chat

Faults detected for TV: 1010101010101011111111

- 1 stuck at 0
- 2 stuck at 1
- 3 stuck at 0
- 4 stuck at 1
- 5 stuck at 0
- 6 stuck at 1
- 7 stuck at 0
- 8 stuck at 1
- 9 stuck at 0 10 stuck at 1
- 11 stuck at 0
- 12 stuck at 1
- 13 stuck at 0
- 14 stuck at 1
- 15 stuck at 0
- 16 stuck at 1
- 25 stuck at 0
- 26 stuck at 1
- 27 stuck at 0
- 28 stuck at 1
- 29 stuck at 0
- 30 stuck at 1
- 31 stuck at 0
- 32 stuck at 1
- 33 stuck at 0
- 34 stuck at 1
- 35 stuck at 0

- 36 stuck at 1
- 37 stuck at 0
- 38 stuck at 1
- 39 stuck at 0
- 40 stuck at 1
- 41 stuck at 0
- 42 stuck at 1
- 43 stuck at 0
- 44 stuck at 1
- 45 stuck at 0
- 46 stuck at 1
- 47 stuck at 0
- 48 stuck at 0
- 49 stuck at 1
- 50 stuck at 0
- 51 stuck at 1
- 52 stuck at 0
- 53 stuck at 0
- 54 stuck at 0
- 55 stuck at 1
- JJ Jtaok at 1
- 56 stuck at 0
- 57 stuck at 1
- 58 stuck at 0
- 60 stuck at 0
- 61 stuck at 1
- 62 stuck at 1
- 64 stuck at 0
- 65 stuck at 1
- 66 stuck at 1
- 67 stuck at 0
- 68 stuck at 1
- 69 stuck at 0
- 70 stuck at 1
- 71 stuck at 1
- 72 stuck at 1
- 73 stuck at 1
- 76 stuck at 1
- 77 stuck at 1
- 78 stuck at 1
- 91 stuck at 0
- 92 stuck at 1
- 95 stuck at 1
- 96 stuck at 1
- 97 stuck at 0

99 stuck at 1 100 stuck at 1 101 stuck at 0 105 stuck at 1 106 stuck at 0 108 stuck at 0 109 stuck at 1 110 stuck at 1 111 stuck at 1 112 stuck at 0 114 stuck at 0 115 stuck at 1 116 stuck at 1 129 stuck at 1 130 stuck at 1 137 stuck at 0 139 stuck at 0 141 stuck at 1 142 stuck at 1 144 stuck at 0 146 stuck at 0 176 stuck at 0 177 stuck at 0 179 stuck at 1 180 stuck at 1 181 stuck at 0 183 stuck at 0 188 stuck at 1 189 stuck at 1

## CIRCUIT 4: s349f\_2.chat

190 stuck at 1

Faults detected for TV: 101010101010101011111111

```
1 stuck at 0
2 stuck at 1
3 stuck at 0
4 stuck at 1
5 stuck at 0
6 stuck at 1
7 stuck at 0
8 stuck at 1
9 stuck at 0
10 stuck at 1
```

11 stuck at 0

- 12 stuck at 1
- 13 stuck at 0
- 14 stuck at 1
- 15 stuck at 0
- 16 stuck at 1
- 25 stuck at 0
- 26 stuck at 1
- \_\_\_\_\_\_\_
- 27 stuck at 0
- 28 stuck at 1
- 29 stuck at 0
- 30 stuck at 1
- 31 stuck at 0
- 32 stuck at 1
- 33 stuck at 0
- 34 stuck at 1
- 35 stuck at 0
- 36 stuck at 1
- 37 stuck at 0
- 38 stuck at 1
- 39 stuck at 0
- 40 stuck at 1
- 41 stuck at 0
- 42 stuck at 0
- 43 stuck at 1
- 44 stuck at 0
- 45 stuck at 1
- 46 stuck at 0
- 47 stuck at 1
- 48 stuck at 0
- 49 stuck at 1
- 50 stuck at 0
- 51 stuck at 1
- 52 stuck at 0
- 53 stuck at 1
- 54 stuck at 1
- 55 stuck at 0
- 56 stuck at 1
- 57 stuck at 0
- 58 stuck at 0
- 60 stuck at 1
- 61 stuck at 1
- 62 stuck at 0
- 64 stuck at 1
- 65 stuck at 1
- 66 stuck at 0
- 67 stuck at 1
- 68 stuck at 0
- 69 stuck at 1

- 70 stuck at 1
- 71 stuck at 1
- 72 stuck at 1
- 73 stuck at 1
- 74 stuck at 1
- 109 stuck at 0
- 110 stuck at 1
- 111 stuck at 1
- \_\_\_\_\_
- 113 stuck at 0
- 114 stuck at 1
- 115 stuck at 1
- 116 stuck at 1
- 118 stuck at 1
- 120 stuck at 0
- 121 stuck at 0
- 122 stuck at 1
- 123 stuck at 1
- 124 stuck at 1
- 126 stuck at 0
- 127 stuck at 0
- 128 stuck at 1
- 129 stuck at 1
- 130 stuck at 1
- 131 stuck at 1
- 133 stuck at 0
- 134 stuck at 1
- 135 stuck at 1
- 137 stuck at 0
- 138 stuck at 1
- 171 stuck at 0
- 173 stuck at 0
- 174 stuck at 1
- 176 stuck at 0
- 177 stuck at 1
- 178 stuck at 1
- 179 stuck at 0
- 180 stuck at 0
- 181 stuck at 0
- 183 stuck at 0
- 187 stuck at 1
- 188 stuck at 1
- 189 stuck at 1

# **PART (b) :-**

#### CIRCUIT 1: s27.chat

Number of random test vectors applied = 30

Number of vectors needed to achieve more than 75% fault coverage = 6

Number of vectors needed to achieve more than 90% fault coverage = 18

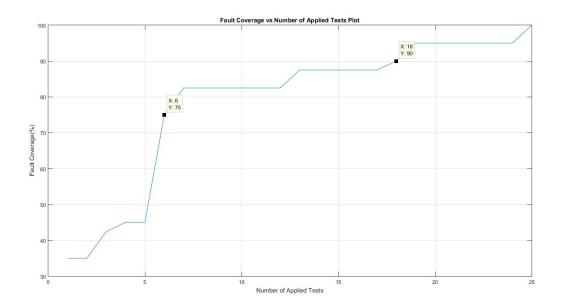


Fig. 1: Fault coverage vs Number of applied tests for s27.chat

## CIRCUIT 2: s298f\_2.chat

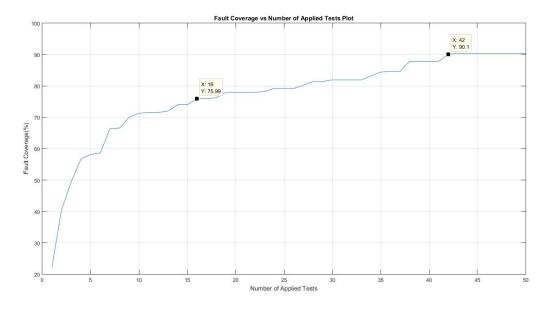


Fig. 2: Fault coverage vs Number of applied tests for s298f\_2.chat

Number of random test vectors applied = 50 Number of vectors needed to achieve more than 75% fault coverage = 16 Number of vectors needed to achieve more than 90% fault coverage = 42

#### CIRCUIT 3: s344f\_2.chat

Number of random test vectors applied = 100 Number of vectors needed to achieve more than 75% fault coverage = 7 Number of vectors needed to achieve more than 90% fault coverage = 21

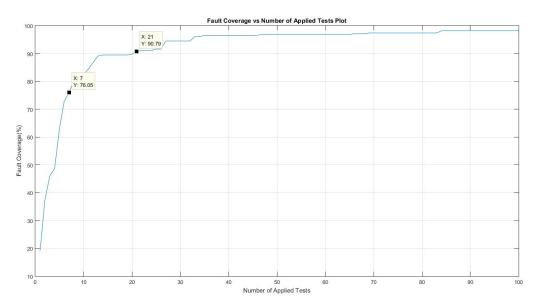


Fig. 3: Fault coverage vs Number of applied tests for s344f\_2.chat

## CIRCUIT 4: s349f\_2.chat

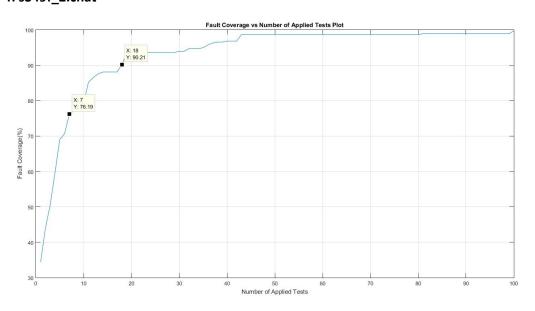


Fig. 4: Fault coverage vs Number of applied tests for s349f\_2.chat

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Number of random test vectors applied = 100 Number of vectors needed to achieve more than 75% fault coverage = 7 Number of vectors needed to achieve more than 90% fault coverage = 18

# ECE-6140 PROJECT Part III: PODEM ALGORITHM

#### **DATA STRUCTURES USED**

The data structures used to develop this logic simulator consists of **matrices**. The main functions assigned to the matrices are as follows:

- To store the imported netlist file.
- To store the imported input vector file.
- To store the computed values of nodes in netlist file.
- To store the resulting output vectors

## **ALGORITHM & PSEUDO CODE**

Podem is an ATPG algorithm that implements a direct search process. The decisions made using Podem consist of only primary inputs (PI) assignments. The main operation of Podem is explained using four important functions mentioned below,

- **Objective:** Its main job is to assign appropriate value to sensitize the fault, and from there on to assign appropriate values to other inputs of gate to propagate the sensitized fault to the output.
- **Backtrace:** This function is called right after the objective function to set appropriate values to the primary inputs to satisfy the objective set earlier.
- Imply: This function is called after the backtrcae function to evaluate the implications of setting the values to primary input in the backtrace stage. All the gate evaluations done are 5 valued evaluations i.e. the gate inputs and outputs can be any of x, d, d\_bar, 0 or 1. Also D Frontier is constantly updated after every time imply function is called.
- X-Path Check: This function is always called after imply and is checked only if the fault is sensitized. The main aim of this function is to make sure that the fault can be propagated to the output by checking if any of the paths from output of any of the gates from D-Frontier to any of the primary outputs contain all the values as x.

Apart from these four functions if x path check fails once, we reverse the decision for the primary input assignment in the backtrace operation and call Podem main function again recursively and assign appropriate value to some other primary input to satisfy the same objective.

If even then x path check fails, we set the primary input to x and call podem again recursively, if this time x path check fails, we can say that the fault is redundant and no test vector is found as all the possible paths and input combinations have been checked for fault propagation.

But if the fault reaches any of the primary outputs at any given stage, we can say that podem is successful and generate the test vector. The generated test vector can be checked using a fault simulator.

#### Pseudo Code

PODEM()

Below the pseudo codes/ shell codes for the podem main, objective and backtrace functions are mentioned based on which my code was written

```
begin
if (error at PO) then return SUCCESS // error is d or d bar
if (test not possible) then return FAILURE //x path check failed
(k, v_k) = Objective() // selects gates from D-frontier
(j, v_j) = Backtrace(k, vk) // j is a PI
Imply(j, v<sub>i</sub>)
x_check=x_path_check() //set x_check as '1' if x path is available, else '0'
if PODEM() = SUCCESS then return SUCCESS
Imply(j, \bar{\mathbf{v}}_i) // reverse decision
x_check=x_path_check()
if PODEM() = SUCCESS then return SUCCESS
Imply(j, x)
return FAILURE
end
Objective()
begin// target fault is f stuck at v
if (the value of f is x) then return (f, \bar{v})
select a gate (G) from the D-frontier
select an input (j) of G with value x
c = controlling value of G
return (j, c)
end
Backtrace(k, v<sub>k</sub>) // map objective into PI assignment
begin
v = v_k
while (k is a gate output)
begin
i = inversion of k
select an input (j) of k with value x
v = v XOR i
k = j
end
// if here, then k is a PI
return (k, v)
end
```

## **SIMULATION DATA**

## CIRCUIT 1: s27.chat

Target Fault	Test Vector generated by PODEM algorithm
16 stuck at 0	X0X10X0
10 stuck at 1	X00XXX0
12 stuck at 0	1XXX1XX
18 stuck at 1	11X101X

# CIRCUIT 2: s298f\_2.chat

Target Fault	Test Vector generated by PODEM algorithm
70 stuck at 1	01X1XXXXXXXXXXXXXXX
73 stuck at 0	111XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
26 stuck at 1	XX1X1XXX0XXXXXXX
92 stuck at 0	X10101XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX

# CIRCUIT 3: s344f\_2.chat

Target Fault	Test Vector generated by PODEM algorithm
166 stuck at 0	01X00XXXXX011XX0XXXXXXXX
71 stuck at 1	10XXXXXXXXXXXXXXXXXXXXXXX
16 stuck at 0	10XXXXXXXXXXXXXXXXXXXXXX
91 stuck at 1	111XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX

## CIRCUIT 4: s349f\_2.chat

Target Fault	Test Vector generated by PODEM algorithm
25 stuck at 1	XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
51 stuck at 0	00XXXXXXXXXXXXXXXXXXXXXX
105 stuck at 1	01X1000XXX01XX10XXXXXXX
7 stuck at 0	XXXXXX1XXXXXXXXXXXXXXXXX

<sup>\*</sup>Fault 179 stuck at 1 is **undetectable** for circuit 4.