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<https://aubrey-jones-web-development-portfolio.netlify.app/>

<https://aubrey-jones-ux-ui-portfolio.netlify.app/>

Riverton, Utah



Aubrey JONES

UX/UI Designer && Developer

My name is Aubrey Jones and I often daydream, learn, execute, and teach UX/UI design and frontend web development. I am always ready for a challenge that helps customers have a better user experience through the latest technologies in UX/UI design and frontend web development. Feel free to connect.

SKILLS

UX & UI Design

Interviews, User Personas, Affinity Diagrams, Empathy Maps, User Journey Maps, Sketches, Wireframing, Unit Testing, Style Guides, Design Systems, A/B Testing, Prototyping
Figma, Adobe XD, Sketch

FRONT-END Development

HTML/CSS, SCSS, Bootstrap, Material UI5
JavaScript, React JS

BACK-END Development

MongoDB, Express.JS, Node.JS

EDUCATION

Utah Valley University

2017 – 2021

Bachelor's Degree

Web Design and Development
Emphasis in Web and App Development

DevMountain

2016 – 2016

Certificate

UX/UI Design

Salt Lake Community College

2011 – 2016

Associate's Degree

General Studies

EXPERIENCE

01. UX/UI Designer Instructional Specialist – Tutor – Grader Trilogy Educational Services – edX Bootcamps

November 2020 – Current

As a UX/UI Designer Instructional Specialist I get to mentor students and guide them throughout the UX/UI design thinking process and front-end web development. I provide written and verbal feedback on presented projects. I showcase a lot of beginning and advanced software demos such as with Figma, FigJam, Adobe XD, Miro, Codepen, GitHub suite, and Visual Studio Code.

02. UX/UI Designer Codafi Technologies

September 2020 – November 2020

We worked on agile design sprints as a team which included research, definition and ideation, wireframing, prototyping, and testing. We communicated with the clients. We designed and updated their style guides and feature requests with focus on lean UX.

03. UX/UI Designer and Developer Intern The Family Literacy Centers

May 2018 – December 2020

I worked on design sprints which included research, definition and ideation, wireframing, prototyping, and testing. I redesigned their Algebra 1 program to have a modern layout and updated it to fit HTML5 and CSS requirements.