



## EXPERIENCE

### 01. UX/UI Designer Freelancer

December 2020 – Current

- I make dreams come true through digital and physical products.
- I listen carefully to feedback about wants, needs, and pain points to solve current problems in today's modern world.
- A finished successful product usually equals a smile on their faces as they wear or use products I designed for them.

### 03. UX/UI Designer

Codafi Technologies

September 2020 – November 2020

- We worked on agile design sprints as a team
- We designed and updated our client's style guides and feature requests with focus on lean UX and visual hierarchy for better usability.
- Turned software into easy-to-use products
- Executed all design stages from concept to final hand-off to engineering

### 02. Senior UX/UI Design and FSF Tutor, Instructional Specialist, and Grader edX / 2U

November 2020 – Current

- I make student lives' easier by explaining difficult UX/UI design and Full-Stack Web Development concepts to them
- I manage individual and group projects in a fast-paced environment
- I instruct design thinking process concepts such as how to use Figma, storytelling, minimum viable product, lean start-up process, agile and scrum methods
- I help facilitate a positive learning atmosphere in a challenging environment.

### 04. UX/UI Designer && Developer Intern

The Family Literacy Centers

May 2018 – December 2020

- Direct clientele communication with deadlines and UX/UI design sprints
- I provided modern layout so that online students can have an easier time finding information.
- I also updated it to fit HTML5 and CSS requirements so that the company can operate the program on multiple browsers and reach more students.

## EDUCATION

### Web Design and Development

2017 – 2021

Bachelor's Degree

Utah Valley University

### UX/UI Design Certificate

2016 – 2016

DevMountain

### General Studies

2011 – 2016

Associate's Degree

Salt Lake Community College

### High School Diploma

2008 – 2011

Brighton High School

## SKILLS

User Research, Design Thinking Process, Interviews, User Personas, Affinity Diagrams, Empathy Maps, User Journey Maps, Sketches, Wireframing, Unit Testing, Style Guides, Design Systems, Visual Design, A/B Testing, Prototyping, Figma, FigJam, Adobe CC, Sketch, Miro, Slack, Zoom

HTML/CSS, SCSS, Bootstrap, Material UI5

JavaScript, React JS, MongoDB, Express.JS, Node.JS