

# Lec 9. Introduction to Python: Lists, Tuples and Loops

## Python Lists

- ▶ Python *list* is an ordered, mutable array of objects. A list is constructed by specifying the objects, separated by commas, and enclosed in square brackets.

```
list0 = []                                (an empty list)
list1 = [0, 1, 2.0, -3, 4/5]              (a list of five numbers)
```

- ▶ Python list can contain references to any type of object: strings, various types of numbers, built-in constants, and even other lists.

```
list2 = ['zero', 1, 3.14, 2+3j, True, list1]
```

- ▶ An item can be retrieved from the list by indexing it (index starts from zero). Try:

```
list1[0], list1[-1], list2[3], list2[5], list2[5][1], list2[5][1][2], list2[0][1]
```

- ▶ Python lists are *mutable* object. i.e., the items can be reassigned and altered. Try:

```
list2[0] = 0.0; list2
```

- ▶ List can be *sliced* in the same way as string sequences.

```
list3 = list2[1:4]; list4 = [1::2]; list5 = [::-1]
```

# Lists, Tuples and Loops

## List methods

Python lists come with a large number of powerful methods. Since *list* objects are mutable, they can change shapes without having to copy the contents to a new object, as in the strings. Some useful methods are listed below.

- ▶ `append(element)`: add an item to the end of the list

```
list3 = list2.append(6)
```

- ▶ `extend(list)`: add one or more objects by copying them from another list

```
list4 = list3.extend([11,12,13])
```

- ▶ `insert(index,element)`: insert an item at the specified index

```
list5 = list4.insert(1,100)
```

- ▶ `pop()`: remove and return the last element from the list

```
list6=list5.pop()
```

- ▶ `remove(element)`: remove a specified item from the list

```
list2; list2.remove(1)
```

# Lists, Tuples and Loops

## List methods:

- ▶ `reverse()`: reverse the list in place

```
list1; list1.reverse(); list1
```

- ▶ `sort()`: sort the list in place

```
list1.sort(); list1
```

- ▶ `sorted(list)`: returns a new sorted list, keeping the original unaltered, default is *ascending order*

```
sorted(list4); list4; sorted(list4, reverse=True)
```

- ▶ Try the following construction of the data structure known as *stack*:

```
stack=[]  
stack.append[a]; stack.append[b]; stack.append[c];stack.append[d]  
print(stack)  
stack.pop()  
print(stack)
```

- ▶ The string method, *split* generates a list of substrings from a given string, split on a specified separator (default is "white space").

```
s='Sun,Mon,Tue,Wed,Thu,Fri,Sat'  
l=s.split(','); print(l)
```

# Lists, Tuples and Loops

## Python Tuples

- ▶ Python tuple objects can be thought of *immutable list*. Tuples are created by placing items inside parentheses separated by commas.

`t0=()` an empty tuple !

`t1=('one',)` a singleton tuple, note the trailing comma !

`t2=('one', 2, ['a', 'b', 'c'], 'four', 5.0)`

- ▶ Tuples can be indexed or sliced the same way as lists.

`t2[0]; t2[2][2]; t2[1:3]`

- ▶ As tuples are *immutable*, they cannot be appended or extended, or have some elements removed. But we can alter the elements within the list inside the tuples. i.e.,

`t2[0]='two'; t2[2]=['d', 'e', 'f']` not possible !

`t2[2][0]='d'; t2[2][1]='e'; t2[2][2]='f'` possible !

- ▶ *Tuple packing/unpacking, swapping*

`t3 = 1, 2, 3` `t3=(1,2,3)`

`a, b, c = 1, 2, 3` `a=1, b=2, c=3`

`a, b = b, a` `t=a, a=b, b=t`

- ▶ Also try the built-in functions: `list('string');` `tuple([1,2,'three'])`

# Lists, Tuples and Loops

## for loops

- ▶ If you want to loop over the elements in a list, you can use a simple for loop construction, `for item in list:` to loop over the elements in *list*, set to item each step.

```
Math_Spring19 = ['MA305', 'MA345', 'MA432', 'MA438', 'MA448', 'MA453', 'MA484']
for course in Math_Spring19:      #note the colon (:) at the end
    print(course)                 #note the indentation, four spaces are commonly used
```

- ▶ Python has a useful method `range` of referring to a sequence of numbers to loop over. It can be constructed with up to three arguments: `range([a0=0], n, [stride=1])`, where the first integer `a0` and the `stride` (which can be negative) are optional with default values 0 and 1 respectively.

```
n=len(Math_Spring19)
for i in range (n):
    print(i, ':' Math_Spring19[i])
```

- ▶ The object created by `range` can be indexed, cast into lists and tuple and iterated over. Try:

```
range(5)[2]; range(1,6)[3]; list(range(0,6,2)); list(range(10,0,-2)); tuple(range(5))
```

# Lists, Tuples and Loops

## for loops

- ▶ `enumerate` takes an iterate object and produces, for each item in turn, a tuple (count, item ), consisting of a counting index and the item itself.

```
Math_Spring19 = ['MA305', 'MA345', 'MA432', 'MA438', 'MA448', 'MA453', 'MA484']
for i, course in enumerate(Math_Spring19):
    print(i, ':' course)
```

- ▶ Python's built-in function `zip` creates an iterate object in which each item is a tuple of items taken in turn from the sequences passed to it. This allows us to iterate over many sequences simultaneously.

```
list1=[1, 2, 3, 4]
list2=['a','b','c','d']
for pair in zip(list1,list2):
    print(pair)
```

- ▶ The function `zip` can also be used to *unzip* sequences of tuples.

```
list1=[0]
list2=[1, 2]
list3=['a','b','c']
z=zip(list1,list2,list3)
for item in zip(*z):
    print(item)
```

# Lec 10. Introduction to Python: Control Flow

## if/then/else statements

- ▶ Python controls the decisions that a computer can make in a similar way as other programming languages, through if/then/else statements and loop structures with specified termination criteria. Levels of control flow are determined by the indentation level of the code. Four spaces are recommended.

```
if logical_expression_1:    #parenthesis not needed for logical_expression, must end with :
    statements_1            #must be indented, 4 spaces recommended
elif logical_expression_2:
    statements_2
else:
    statements_3
```

- ▶ The if statements use standard comparison expressions such as <, >, <=, >=, ==, and != to test a truth value. They also incorporate more natural language such as: is, is not, and, or.
- ▶ A value is True unless it is 0 (int), 0.0 (float), empty string, '', empty list, [], empty tuple, (), or None (a special value). Try:

```
for x in range(10):
    if x % 2:        # if x%2=1 (True), x is odd
        print(x, 'is odd!')
    else:            # else x%2=0 (False), x is even
        print(x, 'is even!')
```

# Control Flow in Python

## while loops

- ▶ The while loop is used to execute statements as long as some condition holds.

```
i=0
while(i<10):
    i +=1
    print('Hello ', i)
print()
```

- ▶ Try the following example that implements *Euclid's algorithm for the greatest common divisor* of *a* and *b*:

```
a, b = 112, 24
print('a=', a, 'b=', b)
while b:
    # the loop is executed till b=0 ('False')
    a, b = b, a%b    # 1) temp=a%b, 2) a=b, 3) b=temp
print('greatest common divisor of a and b:', a)
```

- ▶ Python provides some commands (break/continue/else) for controlling the flow of a program.



# Control Flow in Python

- ▶ The command `break` issued inside a loop immediately ends that loop and moves execution to the statements following the loop.

```
i=0
while True:
    i += 1
    if not (x %15 or x%25):
        break
print(x, 'is divisible by both 15 and 25')
```

- ▶ The command `continue` immediately forces the next iteration of the loop without completing the statement block for the current iteration.

```
for i in range(91,11):
    if i % 2:
        continue
    print(i, 'is even!')
```

- ▶ A `for` or `while` loop may be followed by an `else` block of statements, which will be executed only if the loop is terminated normally.

```
list1=[ 0, 1, 3, -4, 5, 6]
for i, item in enumerate(list1):
    if item < 0:
        break
    else: # this else will be useful if list 1 does not have negative items
        print(item , 'occurs at index', i)
```

Next

**Classwork 3.**  
**Lists, Loops and Control Flow**  
**Due: 09/27/2018**