

## HOW-TO-DO ESSENTIALS (all you need to start in one page)

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**Unix:** You need to know about a dozen commands to function in any operating system. Unix commands are short and mnemonic and very natural. Most of them take various -flags to modify their action. In general, **command -h** shows the usage (syntax) and **man command** will tell you more than you want to know! Here is a list of the essential commands:

**ls** = list  
**cp** = copy  
**mv** = move, rename **cd** = change dir  
**rm** = remove (delete)  
**lpr** = print file  
**vi** = visual editor (the standard Unix editor, see below)  
**more** = display a file page-by-page  
**mkdir** = make dir  
**rmdir** = remove dir  
**man** = manual (help) on a command  
**chmod** = change mode of file (set permissions)  
**logout** = log off the machine  
**ssh** = log on to another machine (secure shell)  
**scp** = (secure cp) copy files between machines  
~ refers to home dir, . to current dir, .. to parent dir. There are hundreds of other commands, type: **xman** to see!

**vi Editor:** There are many commands and customizations for vi editor. These are the most essential.

**vi filename** starts vi on the file, you'll be in command mode

**ZZ** write (save) and exit **:q!** quit (exit) without saving

**h, j, k, l** move cursor left, down, up, right

**H** to top of page **L** to bottom of page

**^F** page forward **^B** page backward

**1G** to top of file **G** to bottom of file

**i** insert ...ESC **a** append (after cursor) ...ESC

**o** open new line ...ESC **O** open new line above cursor...ESC

**x** delete character **dw** delete word **dd** delete line

**Zip/Unzip:** Best compress/archive utility. (**zip file.zip file1 file2 file3**, **unzip file.zip**). Useful flags:

**zip -oyz file.zip file1 file2 file3** preserves date, skips links, asks for comment

**zip -oyz9mr dirname.zip dir** also -m: deletes zipped files -r: recurses into subdir's

**unzip -l file.zip** lists the zipped files

**Run a Fortran / C code:** The standard input/output device is the screen, unless redirected.

**gfortran code.f90** compile Fortran code.f90 and produce executable a.out (**gcc code.c** to compile code.c)

a.out will read and write to the screen, but

**a.out < dat** will read from "dat" and write to screen

**a.out < dat > out** will read from "dat" and write to "out".

**Plotting:** Simplest, nicest (and free) plotting tool ever is: **gnuplot**

Start **gnuplot** with: **gnuplot**, then do: **help plot**, **help set**

Everything is on line, nothing to remember !!! Try this:

**gnuplot> plot [-4:4] sin(pi\*x), cos(pi\*x/2) with points**

You can get a Windows version for your PC from <http://ftp.gnuplot.info/pub/gnuplot/>

**X Windows:** Each window is an "xterm", emulating a terminal. A window manager (such as **gnome**) manages all the windows and the mouse. Can be customized. The greatest thing about X is that you can run on a remote machine and display its output on your screen! We'll learn how...

**Email:** (too primitive by today's standards, but simple and always available) **mail <Enter>** invokes local mail. Commands within "mail" (at \$ prompt):

**h** = headers (current msg is indicated by > in 1st column)

**p** = print current msg on the screen

**r** = reply to the current msg

**d** = delete current msg

**s** = save current msg to a file

**r** = read a file into msg (when composing a msg)

**v** = vi the current msg

**q** = quit mail

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