

PHP API Reference

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1. Introduction

This manual is intended to be used as a reference for Yoctopuce PHP library, in order to interface your code with USB sensors and controllers.

The next chapter is taken from the free USB device Yocto—Demo, in order to provide a concrete examples of how the library is used within a program.

The remaining part of the manual is a function-by-function, class-by-class documentation of the API. The first section describes all general-purpose global function, while the forthcoming sections describe the various classes that you may have to use depending on the Yoctopuce device beeing used. For more informations regarding the purpose and the usage of a given device attribute, please refer to the extended discussion provided in the device-specific user manual.

2. Using Yocto—Demo with PHP

PHP is, like Javascript, an atypical language when interfacing with hardware is at stakes. Nevertheless, using PHP with Yoctopuce modules provides you with the opportunity to very easily create web sites which are able to interact with their physical environment, and this is not available to every web server. This technique has a direct application in home automation: a few Yoctopuce modules, a PHP server, and you can interact with your home from anywhere on the planet, as long as you have an internet connection.

PHP is one of those languages which do not allow you to directly access the hardware layers of your computer. Therefore you need to run a virtual hub on the machine on which your modules are connected.

To start your tests with PHP, you need a PHP 5.3 (or more) server¹, preferably locally on you machine. If you wish to use the PHP server of your internet provider, it is possible, but you will probably need to configure your ADSL router for it to accept and forward TCP request on the 4444 port.

2.1. Getting ready

Go to the Yoctopuce web site and download the following items:

- The PHP programming library²
- The VirtualHub software³ for Windows, Mac OS X, or Linux, depending on your OS

Decompress the library files in a folder of your choice accessible to your web server, connect your modules, run the VirtualHub software, and you are ready to start your first tests. You do not need to install any driver.

2.2. Control of the Led function

A few lines of code are enough to use a Yocto—Demo. Here is the skeleton of a PHP code snipplet to use the Led function.

```
include('yocto_api.php');
include('yocto_led.php');

// Get access to your device, through the VirtualHub running locally
yRegisterHub('http://127.0.0.1:4444/',$errmsg);
$led = yFindLed("YCTOPOC1-123456.led");

// Check that the module is online to handle hot-plug
```

¹ A couple of free PHP servers: easyPHP for Windows, MAMP for Mac OS X.

² www.yoctopuce.com/EN/libraries.php

³ www.yoctopuce.com/EN/virtualhub.php

```
if(led->isOnline())
{
    // Use led->set_power(), ...
}
```

Let's look at these lines in more details.

yocto_api.php and yocto_led.php

These two PHP includes provides access to the functions allowing you to manage Yoctopuce modules. <code>yocto_api.php</code> must always be included, <code>yocto_led.php</code> is necessary to manage modules containing a led, such as Yocto—Demo.

yRegisterHub

The yRegisterHub function allows you to indicate on which machine the Yoctopuce modules are located, more precisely on which machine the VirtualHub software is running. In our case, the 127.0.0.1:4444 address indicates the local machine, port 4444 (the standard port used by Yoctopuce). You can very well modify this address, and enter the address of another machine on which the VirtualHub software is running.

yFindLed

The yFindLed function allows you to find a led from the serial number of the module on which it resides and from its function name. You can use logical names as well, as long as you have initialized them. Let us imagine a Yocto—Demo module with serial number YCTOPOC1-123456 which you have named "MyModule", and for which you have given the led function the name "MyFunction". The following five calls are strictly equivalent, as long as "MyFunction" is defined only once.

```
$led = yFindLed("YCTOPOC1-123456.led");
$led = yFindLed("YCTOPOC1-123456.MyFunction");
$led = yFindLed("MyModule.led");
$led = yFindLed("MyModule.MyFunction");
$led = yFindLed("MyFunction");
```

yFindLed returns an object which you can then use at will to control the led.

isOnline

The isOnline() method of the object returned by yFindLed allows you to know if the corresponding module is present and in working order.

set power

The set_power() function of the objet returned by yFindLed allows you to turn on and off the led. The argument is Y_POWER_ON or Y_POWER_OFF. In the reference on the programming interface, you will find more methods to precisely control the luminosity and make the led blink automatically.

A real example

Open your preferred text editor⁴, copy the code sample below, save it with the Yoctopuce library files in a location which is accessible to you web server, then use your preferred web browser to access this page. The code is also provided in the directory **Examples/Doc-GettingStarted-Yocto-Demo** of the Yoctopuce library.

In this example, you will recognize the functions explained above, but this time used with all side materials needed to make it work nicely as a small demo.

```
<HTML>
<HEAD>
  <TITLE>Hello World</TITLE>
</HEAD>
<BODY>
<FORM method='get'>
<?php
  include('yocto_api.php');
  include('yocto_led.php');</pre>
```

⁴ If you do not have a text editor, use Notepad rather than Microsoft Word.

```
'Use explicit error handling rather than exceptions
  yDisableExceptions();
  // Setup the API to use the VirtualHub on local machine
  if(yRegisterHub('http://127.0.0.1:4444/',$errmsg) != YAPI SUCCESS) {
      die ("Cannot contact VirtualHub on 127.0.0.1");
  @$serial = $_GET['serial'];
  if ($serial != '') {
      // Check if a specified module is available online
$led = yFindLed("$serial.led");
      if (!$led->isOnline()) {
          die ("Module not connected (check serial and USB cable)");
  } else {
       // or use any connected module suitable for the demo
      $led = yFirstLed();
      if(is null($led)) {
          die("No module connected (check USB cable)");
      } else {
          $serial = $led->module()->get serialnumber();
  Print("Module to use: <input name='serial' value='$serial'><br>");
  // Drive the selected module
  if (isset($_GET['state']))
      $state = $ GET['state'];
      if ($state=='OFF') $led->set_power(Y_POWER_OFF);
if ($state=='ON') $led->set_power(Y_POWER_ON);
?>
<input type='radio' name='state' value='ON'>Turn led ON
<input type='radio' name='state' value='OFF'>Turn led OFF
<br><input type='submit'>
</FORM>
</BODY>
</HTML>
```

2.3. Control of the module part

Each module can be controlled in a similar manner, you can find below a simple sample program displaying the main parameters of the module and enabling you to activate the localization beacon.

```
<HTMI.>
<HEAD>
<TITLE>Module Control</TITLE>
</HEAD>
<BODY>
<FORM method='get'>
<?php
  include('yocto api.php');
  // Use explicit error handling rather than exceptions
  yDisableExceptions();
    Setup the API to use the VirtualHub on local machine
  if(yRegisterHub('http://127.0.0.1:4444/',$errmsg) != YAPI_SUCCESS) {
      die ("Cannot contact VirtualHub on 127.0.0.1");
  @$serial = $_GET['serial'];
  if ($serial != '') {
       // Check if a specified module is available online
      $module = yFindModule("$serial");
      if (!$module->isOnline()) {
          die("Module not connected (check serial and USB cable)");
       // or use any connected module suitable for the demo
      $module = yFirstModule();
      if($module) { // skip VirtualHub
   $module = $module->nextModule();
      if(is null($module)) {
          die ("No module connected (check USB cable)");
      } else {
```

```
$serial = $module->get_serialnumber();
  Print("Module to use: <input name='serial' value='$serial'><br>");
  if (isset($ GET['beacon']))
      if ($ GET['beacon']=='ON')
           $module->set beacon(Y BEACON ON);
           $module->set beacon(Y BEACON OFF);
  printf('serial: %s<br>',$module->get serialNumber());
  printf('logical name: %s<br>', $module->get logicalName());
  printf('luminosity: %s<br>',$module->get luminosity());
  print('beacon: ');
  if($module->get_beacon() == Y_BEACON_ON) {
    printf("<input type='radio' name='beacon' value='ON' checked>ON ");
      printf("<input type='radio' name='beacon' value='OFF'>OFF<br>");
      printf("<input type='radio' name='beacon' value='ON'>ON ");
printf("<input type='radio' name='beacon' value='OFF' checked>OFF<br/>br>");
  printf('upTime: %s sec<br/>br>',intVal($module->get upTime()/1000));
  printf('USB current: %smA<br>', $module->get_usbCurrent());
<input type='submit' value='refresh'>
</FORM>
</BODY>
</HTML>
```

Each property xxx of the module can be read thanks to a method of type get_xxxx (), and properties which are not read-only can be modified with the help of the set_xxx () method. For more details regarding the used functions, refer to the API chapters.

Changing the module settings

When you want to modify the settings of a module, you only need to call the corresponding $\mathtt{set_xxx}()$ function. However, this modification is performed only in the random access memory (RAM) of the module: if the module is restarted, the modifications are lost. To memorize them persistently, it is necessary to ask the module to save its current configuration in its permanent memory. To do so, use the $\mathtt{saveToFlash}()$ method. Inversely, it is possible to force the module to forget its current settings by using the $\mathtt{revertFromFlash}()$ method. The short example below allows you to modify the logical name of a module.

```
<HTMI.>
<HEAD>
<TITLE>save settings</TITLE>
<BODY>
<FORM method='get'>
  include('yocto api.php');
  // Use explicit error handling rather than exceptions
  yDisableExceptions();
   / Setup the API to use the VirtualHub on local machine
  if(yRegisterHub('http://127.0.0.1:4444/',$errmsg) != YAPI SUCCESS) {
      die ("Cannot contact VirtualHub on 127.0.0.1");
  @$serial = $_GET['serial'];
if ($serial != '') {
       // Check if a specified module is available online
      $module = yFindModule("$serial");
      if (!$module->isOnline()) {
          die ("Module not connected (check serial and USB cable)");
      // or use any connected module suitable for the demo
      $module = yFirstModule();
      if($module) { // skip VirtualHub
   $module = $module->nextModule();
      if(is null($module)) {
          die ("No module connected (check USB cable)");
          $serial = $module->get serialnumber();
  Print("Module to use: <input name='serial' value='$serial'><br>");
```

Warning: the number of write cycles of the nonvolatile memory of the module is limited. When this limit is reached, nothing guaranties that the saving process is performed correctly. This limit, linked to the technology employed by the module micro-processor, is located at about 100000 cycles. In short, you can use the <code>saveToFlash()</code> function only 100000 times in the life of the module. Make sure you do not call this function within a loop.

Listing the modules

Obtaining the list of the connected modules is performed with the <code>yFirstModule()</code> function which returns the first module found. Then, you only need to call the <code>nextModule()</code> function of this object to find the following modules, and this as long as the returned value is not <code>NULL</code>. Below a short example listing the connected modules.

```
<HEAD>
<TITLE>inventory</TITLE>
</HEAD>
<BODY>
<H1>Device list</H1>
<TT>
    include('yocto api.php');
    yRegisterHub("http://127.0.0.1:4444/");
    $module = yFirstModule();
    while (!is_null($module)) {
    printf("%s (%s) <br/>", $module->get_serialNumber(),
               $module->get productName());
        $module=$module->nextModule();
?>
</TT>
</BODY>
</HTMT.>
```

2.4. Error handling

When you implement a program which must interact with USB modules, you cannot disregard error handling. Inevitably, there will be a time when a user will have unplugged the device, either before running the software, or even while the software is running. The Yoctopuce library is designed to help you support this kind of behavior, but your code must nevertheless be conceived to interpret in the best possible way the errors indicated by the library.

The simplest way to work around the problem is the one used in the short examples provided in this chapter: before accessing a module, check that it is online with the <code>isOnline</code> function, and then hope that it will stay so during the fraction of a second necessary for the following code lines to run. This method is not perfect, but it can be sufficient in some cases. You must however be aware that you cannot completely exclude an error which would occur after the call to <code>isOnline</code> and which could crash the software. The only way to prevent this is to implement one of the two error handling techniques described below.

The method recommended by most programming languages for unpredictable error handling is the use of exceptions. By default, it is the behavior of the Yoctopuce library. If an error happens while you try to access a module, the library throws an exception. In this case, there are three possibilities:

- If your code catches the exception and handles it, everything goes well.
- If your program is running in debug mode, you can relatively easily determine where the problem happened and view the explanatory message linked to the exception.
- Otherwise... the exception makes your program crash, bang!

As this latest situation is not the most desirable, the Yoctopuce library offers another possibility for error handling, allowing you to create a robust program without needing to catch exceptions at every line of code. You simply need to call the vDisableExceptions() function to commute the library to a mode where exceptions for all the functions are systematically replaced by specific return values, which can be tested by the caller when necessary. For each function, the name of each return value in case of error is systematically documented in the library reference. The name always follows the same logic: a get state() method returns a Y STATE INVALID value, get currentValue method а Y CURRENTVALUE INVALID value, and so on. In any case, the returned value is of the expected type and is not a null pointer which would risk crashing your program. At worst, if you display the value without testing it, it will be outside the expected bounds for the returned value. In the case of functions which do not normally return information, the return value is YAPI SUCCESS if everything went well, and a different error code in case of failure.

When you work without exceptions, you can obtain an error code and an error message explaining the source of the error. You can request them from the object which returned the error, calling the <code>errType()</code> and <code>errMessage()</code> methods. Their returned values contain the same information as in the exceptions when they are active.

3. Reference

3.1. General functions

These general functions should be used to initialize and configure the Yoctopuce library. In most cases, a simple call to function yRegisterHub() should be enough. The module-specific functions yFind...() or yFirst...() should then be used to retrieve an object that provides interaction with the module.

In order to use the functions described here, you should include:

require once('yocto api.php');

Global functions

yCheckLogicalName(name)

Checks if a given string is valid as logical name for a module or a function.

yDisableExceptions()

Disables the use of exceptions to report runtime errors.

yEnableExceptions()

Re-enables the use of exceptions for runtime error handling.

yEnableUSBHost(osContext)

This function is used only on Android.

yFreeAPI()

Frees dynamically allocated memory blocks used by the Yoctopuce library.

yGetAPIVersion()

Returns the version identifier for the Yoctopuce library in use.

yGetTickCount()

Returns the current value of a monotone millisecond-based time counter.

yHandleEvents(errmsg)

Maintains the device-to-library communication channel.

yInitAPI(mode, errmsg)

Initializes the Yoctopuce programming library explicitly.

yRegisterDeviceArrivalCallback(arrivalCallback)

Register a callback function, to be called each time a device is pluged.

yRegisterDeviceRemovalCallback(removalCallback)

Register a callback function, to be called each time a device is unpluged.

yRegisterHub(url, errmsg)

Setup the Yoctopuce library to use modules connected on a given machine.

vRegisterLogFunction(logfun)

Register a log callback function.

ySetDelegate(object)

(Objective-C only) Register an object that must follow the procol YDeviceHotPlug.

ySetTimeout(callback, ms_timeout, optional_arguments)

Invoke the specified callback function after a given timeout.

ySleep(ms_duration, errmsg)

Pauses the execution flow for a specified duration.

yUnregisterHub(url)

Setup the Yoctopuce library to no more use modules connected on a previously registered machine with RegisterHub.

yUpdateDeviceList(errmsg)

Triggers a (re)detection of connected Yoctopuce modules.

yUpdateDeviceList_async(callback, context)

Triggers a (re)detection of connected Yoctopuce modules.

yCheckLogicalName()

Checks if a given string is valid as logical name for a module or a function.

```
function yCheckLogicalName($name)
```

A valid logical name has a maximum of 19 characters, all among A...z, a...z, 0...9, _, and –. If you try to configure a logical name with an incorrect string, the invalid characters are ignored.

Parameters:

name a string containing the name to check.

Returns:

true if the name is valid, false otherwise.

yDisableExceptions()

Disables the use of exceptions to report runtime errors.

```
function yDisableExceptions()
```

When exceptions are disabled, every function returns a specific error value which depends on its type and which is documented in this reference manual.

yEnableExceptions()

Re-enables the use of exceptions for runtime error handling.

```
function yEnableExceptions()
```

Be aware than when exceptions are enabled, every function that fails triggers an exception. If the exception is not caught by the user code, it either fires the debugger or aborts (i.e. crash) the program. On failure, throws an exception or returns a negative error code.

This function is used only on Android.

Before calling <code>yRegisterHub("usb")</code> you need to activate the USB host port of the system. This function takes as argument, an object of class android.content.Context (or any subclasee). It is not necessary to call this function to reach modules through the network.

Parameters:

osContext an object of class android.content.Context (or any subclass). On failure, throws an exception.

yFreeAPI()

Frees dynamically allocated memory blocks used by the Yoctopuce library.

```
function yFreeAPI()
```

It is generally not required to call this function, unless you want to free all dynamically allocated memory blocks in order to track a memory leak for instance. You should not call any other library function after calling yFreeAPI(), or your program will crash.

yGetAPIVersion()

Returns the version identifier for the Yoctopuce library in use.

```
function yGetAPIVersion()
```

The version is a string in the form "Major.Minor.Build", for instance "1.01.5535". For languages using an external DLL (for instance C#, VisualBasic or Delphi), the character string includes as well the DLL version, for instance "1.01.5535" (1.01.5439)".

If you want to verify in your code that the library version is compatible with the version that you have used during development, verify that the major number is strictly equal and that the minor number is greater or equal. The build number is not relevant with respect to the library compatibility.

Returns:

a character string describing the library version.

yGetTickCount()

Returns the current value of a monotone millisecond-based time counter.

```
function yGetTickCount()
```

This counter can be used to compute delays in relation with Yoctopuce devices, which also uses the milisecond as timebase.

Returns :

a long integer corresponding to the millisecond counter.

yHandleEvents()

Maintains the device-to-library communication channel.

```
function yHandleEvents( &$errmsg)
```

If your program includes significant loops, you may want to include a call to this function to make sure that the library takes care of the information pushed by the modules on the

communication channels. This is not strictly necessary, but it may improve the reactivity of the library for the following commands.

This function may signal an error in case there is a communication problem while contacting a module.

Parameters:

errmsg a string passed by reference to receive any error message.

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

yInitAPI()

Initializes the Yoctopuce programming library explicitly.

```
function yInitAPI($mode, &$errmsg)
```

It is not strictly needed to call yInitAPI(), as the library is automatically initialized when calling yRegisterHub() for the first time.

When Y_DETECT_NONE is used as detection mode, you must explicitly use yRegisterHub () to point the API to the VirtualHub on which your devices are connected before trying to access them.

Parameters:

```
mode an integer corresponding to the type of automatic device detection to use. Possible values are Y_DETECT_NONE, Y_DETECT_USB, Y_DETECT_NET, and Y_DETECT_ALL. errmsg a string passed by reference to receive any error message.
```

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

yRegisterDeviceArrivalCallback()

Register a callback function, to be called each time a device is pluged.

```
\verb|function yRegisterDeviceArrivalCallback|| \verb|$ (\$arrivalCallback)||
```

This callback will be invoked while yUpdateDeviceList is running. You will have to call this function on a regular basis.

Parameters:

```
arrivalCallback a procedure taking a YModule parameter, or null to unregister a previously registered callback.
```

yRegisterDeviceRemovalCallback()

Register a callback function, to be called each time a device is unpluged.

```
function yRegisterDeviceRemovalCallback($removalCallback)
```

This callback will be invoked while yUpdateDeviceList is running. You will have to call this function on a regular basis.

Parameters:

```
removalCallback a procedure taking a YModule parameter, or null to unregister a previously registered callback.
```

yRegisterHub()

Setup the Yoctopuce library to use modules connected on a given machine.

```
function yRegisterHub($url, &$errmsg)
```

When using Yoctopuce modules through the VirtualHub gateway, you should provide as parameter the address of the machine on which the VirtualHub software is running (typically "http://127.0.0.1:4444", which represents the local machine). When you use a language which has direct access to the USB hardware, you can use the pseudo-URL "usb" instead.

Be aware that only one application can use direct USB access at a given time on a machine. Multiple access would cause conflicts while trying to access the USB modules. In particular, this means that you must stop the VirtualHub software before starting an application that uses direct USB access. The workaround for this limitation is to setup the library to use the VirtualHub rather than direct USB access. If acces control has been activated on the VirtualHub you want to reach, the URL parameter should look like: http://username:password@adresse:port

Parameters:

url a string containing either "usb" or the root URL of the hub to monitorerrmsg a string passed by reference to receive any error message.

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Register a log callback function.

This callback will be called each time the API have something to say. Quite usefull to debug the API.

Parameters :

 $\begin{tabular}{ll} \textbf{logfun} & \textbf{a procedure taking a string parameter, or } null\\ \textbf{to unregister a previously registered callback.} \end{tabular}$

(Objective-C only) Register an object that must follow the procol YDeviceHotPlug.

The methodes yDeviceArrival and yDeviceRemoval will be invoked while yUpdateDeviceList is running. You will have to call this function on a regular basis.

Parameters:

Invoke the specified callback function after a given timeout.

This function behaves more or less like Javascript setTimeout, but during the waiting time, it will call yHandleEvents and yUpdateDeviceList periodically, in order to keep the API up-to-date with current devices.

Parameters:

callback the function to call after the timeout occurs. On Microsoft Internet Explorer, the

callback must be provided as a string to be evaluated.

ms_timeout an integer corresponding to the duration of the timeout, in milliseconds.

optional_arguments additional arguments to be passed to the callback function can be provided, if

needed (not supported on Microsoft Internet Explorer).

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

ySleep()

Pauses the execution flow for a specified duration.

```
function ySleep($ms duration, &$errmsg)
```

This function implements a passive waiting loop, meaning that it does not consume CPU cycles significatively. The processor is left available for other threads and processes. During the pause, the library nevertheless reads from time to time information from the Yoctopuce modules by calling yHandleEvents(), in order to stay up-to-date.

This function may signal an error in case there is a communication problem while contacting a module.

Parameters:

ms_duration an integer corresponding to the duration of the pause, in milliseconds.

errmsg a string passed by reference to receive any error message.

Returns:

YAPI SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

yUnregisterHub()

Setup the Yoctopuce library to no more use modules connected on a previously registered machine with RegisterHub.

```
function yUnregisterHub($url)
```

Parameters:

url a string containing either "usb" or the root URL of the hub to monitor

yUpdateDeviceList()

Triggers a (re)detection of connected Yoctopuce modules.

```
function yUpdateDeviceList( &$errmsg)
```

The library searches the machines or USB ports previously registered using <code>yRegisterHub</code> (), and invokes any user-defined callback function in case a change in the list of connected devices is detected.

This function can be called as frequently as desired to refresh the device list and to make the application aware of hot-plug events.

Parameters:

errmsg a string passed by reference to receive any error message.

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Triggers a (re)detection of connected Yoctopuce modules.

The library searches the machines or USB ports previously registered using <code>yRegisterHub()</code>, and invokes any user-defined callback function in case a change in the list of connected devices is detected.

This function can be called as frequently as desired to refresh the device list and to make the application aware of hot-plug events.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives two arguments: the caller-specific context object and the result code (YAPI_SUCCESS if the operation completes successfully).

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

3.2. AnButton function interface

Yoctopuce application programming interface allows you to measure the state of a simple button as well as to read an analog potentiometer (variable resistance). This can be use for instance with a continuous rotating knob, a throttle grip or a joystick. The module is capable to calibrate itself on min and max values, in order to compute a calibrated value that varies proportionally with the potentiometer position, regardless of its total resistance.

In order to use the functions described here, you should include:

require once('yocto anbutton.php');

Global functions

vFindAnButton(func)

Retrieves an analog input for a given identifier.

yFirstAnButton()

Starts the enumeration of analog inputs currently accessible.

YAnButton methods

anbutton→describe()

Returns a descriptive text that identifies the function.

$anbutton {\rightarrow} get_advertised Value()$

Returns the current value of the analog input (no more than 6 characters).

anbutton→get analogCalibration()

Tells if a calibration process is currently ongoing.

anbutton→get_calibratedValue()

Returns the current calibrated input value (between 0 and 1000, included).

anbutton→get_calibrationMax()

Returns the maximal value measured during the calibration (between 0 and 4095, included).

anbutton→get_calibrationMin()

Returns the minimal value measured during the calibration (between 0 and 4095, included).

anbutton→get_errorMessage()

Returns the error message of the latest error with this function.

$anbutton {\rightarrow} get_errorType()$

Returns the numerical error code of the latest error with this function.

anbutton→get_functionDescriptor()

Returns a unique identifier of type ${\tt YFUN}~{\tt DESCR}$ corresponding to the function.

anbutton→get_hardwareId()

Returns the unique hardware identifier of the function.

anbutton→get_isPressed()

Returns true if the input (considered as binary) is active (closed contact), and false otherwise.

anbutton→get_lastTimePressed()

Returns the number of elapsed milliseconds between the module power on and the last time the input button was pressed (the input contact transitionned from open to closed).

anbutton→get_lastTimeReleased()

Returns the number of elapsed milliseconds between the module power on and the last time the input button was released (the input contact transitionned from closed to open).

anbutton→get_logicalName()

Returns the logical name of the analog input.

anbutton→get_module()

Get the YModule object for the device on which the function is located.

anbutton→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

anbutton→get_rawValue()

Returns the current measured input value as-is (between 0 and 4095, included).

anbutton→get_sensitivity()

Returns the sensibility for the input (between 1 and 255, included) for triggering user callbacks.

anbutton→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

anbutton→isOnline()

Checks if the function is currently reachable, without raising any error.

anbutton→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

anbutton→load(msValidity)

Preloads the function cache with a specified validity duration.

anbutton→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

anbutton→nextAnButton()

Continues the enumeration of analog inputs started using yFirstAnButton().

anbutton→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

$anbutton {\rightarrow} set_analog Calibration (newval)$

Starts or stops the calibration process.

$anbutton {\rightarrow} set_calibration Max(newval)$

Changes the maximal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration.

anbutton→set_calibrationMin(newval)

Changes the minimal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration.

anbutton→set logicalName(newval)

Changes the logical name of the analog input.

$anbutton {\rightarrow} set_sensitivity (newval)$

Changes the sensibility for the input (between 1 and 255, included) for triggering user callbacks.

anbutton→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindAnButton()

Retrieves an analog input for a given identifier.

```
function yFindAnButton($func)
```

The identifier can be specified using several formats:

- · FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the analog input is online at the time it is invoked. The returned object is nevertheless valid. Use the method YAnButton.isOnline() to test if the analog input is indeed online at a given time. In case of ambiguity when looking for an analog input by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the analog input

Returns:

a YAnButton object allowing you to drive the analog input.

yFirstAnButton()

Starts the enumeration of analog inputs currently accessible.

```
function yFirstAnButton()
```

Use the method YAnButton.nextAnButton() to iterate on next analog inputs.

Returns:

a pointer to a YAnButton object, corresponding to the first analog input currently online, or a null pointer if there are none.

anbutton-describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

anbutton-get advertisedValue()

Returns the current value of the analog input (no more than 6 characters).

```
function get_advertisedValue()
```

Returns:

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

anbutton→get analogCalibration()

Tells if a calibration process is currently ongoing.

```
function get analogCalibration()
```

Returns:

```
either Y ANALOGCALIBRATION OFF or Y ANALOGCALIBRATION ON
```

On failure, throws an exception or returns Y ANALOGCALIBRATION INVALID.

anbutton-get_calibratedValue()

Returns the current calibrated input value (between 0 and 1000, included).

```
function get calibratedValue()
```

Returns:

an integer corresponding to the current calibrated input value (between 0 and 1000, included)

On failure, throws an exception or returns Y CALIBRATEDVALUE INVALID.

anbutton-get calibrationMax()

Returns the maximal value measured during the calibration (between 0 and 4095, included).

```
function get_calibrationMax()
```

Returns:

an integer corresponding to the maximal value measured during the calibration (between 0 and 4095, included)

On failure, throws an exception or returns Y CALIBRATIONMAX INVALID.

anbutton-get calibrationMin()

Returns the minimal value measured during the calibration (between 0 and 4095, included).

```
function get_calibrationMin()
```

Returns:

an integer corresponding to the minimal value measured during the calibration (between 0 and 4095, included)

On failure, throws an exception or returns Y CALIBRATIONMIN INVALID.

anbutton-get errorMessage()

Returns the error message of the latest error with this function.

```
function get errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns

a string corresponding to the latest error message that occured while using this function object

anbutton-get errorType()

Returns the numerical error code of the latest error with this function.

```
function get errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

anbutton→get anbuttonDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

anbutton-get hardwareId()

Returns the unique hardware identifier of the function.

```
function get_hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

anbutton→get isPressed()

Returns true if the input (considered as binary) is active (closed contact), and false otherwise.

```
function get isPressed()
```

Returns:

either $Y_ISPRESSED_FALSE$ or $Y_ISPRESSED_TRUE$, according to true if the input (considered as binary) is active (closed contact), and false otherwise

On failure, throws an exception or returns Y ISPRESSED INVALID.

anbutton→get lastTimePressed()

Returns the number of elapsed milliseconds between the module power on and the last time the input button was pressed (the input contact transitionned from open to closed).

```
function get lastTimePressed()
```

Returns:

an integer corresponding to the number of elapsed milliseconds between the module power on and the last time the input button was pressed (the input contact transitionned from open to closed)

On failure, throws an exception or returns Y LASTTIMEPRESSED INVALID.

anbutton→get lastTimeReleased()

Returns the number of elapsed milliseconds between the module power on and the last time the input button was released (the input contact transitionned from closed to open).

```
function get lastTimeReleased()
```

Returns:

an integer corresponding to the number of elapsed milliseconds between the module power on and the last time the input button was released (the input contact transitionned from closed to open)

On failure, throws an exception or returns Y LASTTIMERELEASED INVALID.

anbutton-get logicalName()

Returns the logical name of the analog input.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the analog input

On failure, throws an exception or returns Y LOGICALNAME INVALID.

anbutton-get module()

Get the YModule object for the device on which the function is located.

```
function get module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

anbutton-get rawValue()

Returns the current measured input value as-is (between 0 and 4095, included).

```
function get_rawValue()
```

Returns:

an integer corresponding to the current measured input value as-is (between 0 and 4095, included)

On failure, throws an exception or returns Y RAWVALUE INVALID.

anbutton-get sensitivity()

Returns the sensibility for the input (between 1 and 255, included) for triggering user callbacks.

```
function get sensitivity()
```

Returns:

an integer corresponding to the sensibility for the input (between 1 and 255, included) for triggering user callbacks

On failure, throws an exception or returns Y SENSITIVITY INVALID.

anbutton-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

anbutton→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

anbutton→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the

error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

anbutton→nextAnButton()

Continues the enumeration of analog inputs started using yFirstAnButton().

```
function nextAnButton()
```

Returns:

a pointer to a YAnButton object, corresponding to an analog input currently online, or a null pointer if there are no more analog inputs to enumerate.

anbutton→registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

anbutton→set analogCalibration()

Starts or stops the calibration process.

```
function set analogCalibration($newval)
```

Remember to call the saveToFlash() method of the module at the end of the calibration if the modification must be kept.

Parameters:

```
newval either Y_ANALOGCALIBRATION_OFF or Y_ANALOGCALIBRATION_ON
```

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

anbutton-set calibrationMax()

Changes the maximal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration.

```
function set_calibrationMax($newval)
```

Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval an integer corresponding to the maximal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

anbutton→set calibrationMin()

Changes the minimal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration.

```
function set_calibrationMin($newval)
```

Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval an integer corresponding to the minimal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

anbutton→set logicalName()

Changes the logical name of the analog input.

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the analog input

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

anbutton→set_sensitivity()

Changes the sensibility for the input (between 1 and 255, included) for triggering user callbacks.

```
function set sensitivity ( $newval)
```

Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval an integer corresponding to the sensibility for the input (between 1 and 255, included) for triggering user callbacks

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

anbutton→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.3. CarbonDioxide function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

```
require_once('yocto_carbondioxide.php');
```

Global functions

yFindCarbonDioxide(func)

Retrieves a CO2 sensor for a given identifier.

yFirstCarbonDioxide()

Starts the enumeration of CO2 sensors currently accessible.

YCarbonDioxide methods

carbondioxide—calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

carbondioxide→describe()

Returns a descriptive text that identifies the function.

carbondioxide→get_advertisedValue()

Returns the current value of the CO2 sensor (no more than 6 characters).

carbondioxide→get_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

carbondioxide→get_currentValue()

Returns the current measured value.

carbondioxide→get_errorMessage()

Returns the error message of the latest error with this function.

carbondioxide→get_errorType()

Returns the numerical error code of the latest error with this function.

carbondioxide→get functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

$carbondioxide {\rightarrow} get_hardwareld()$

Returns the unique hardware identifier of the function.

carbondioxide→get_highestValue()

Returns the maximal value observed.

carbondioxide→get_logicalName()

Returns the logical name of the CO2 sensor.

carbondioxide→get_lowestValue()

Returns the minimal value observed.

carbondioxide→get_module()

Get the YModule object for the device on which the function is located.

carbondioxide→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

carbondioxide→get_resolution()

Returns the resolution of the measured values.

$carbondioxide {\rightarrow} get_unit()$

Returns the measuring unit for the measured value.

$carbondioxide {\rightarrow} get_userData()$

 $\textbf{Returns the value of the userData attribute, as previously stored using method \verb|set_userData|.}$

carbondioxide→isOnline()

Checks if the function is currently reachable, without raising any error.

carbondioxide→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

carbondioxide→load(msValidity)

Preloads the function cache with a specified validity duration.

$carbondioxide {\rightarrow} load_async (msValidity, \ callback, \ context)$

Preloads the function cache with a specified validity duration (asynchronous version).

$carbon dioxide {\rightarrow} next Carbon Dioxide ()$

Continues the enumeration of CO2 sensors started using <code>yFirstCarbonDioxide()</code>.

carbondioxide→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

carbondioxide→set highestValue(newval)

Changes the recorded maximal value observed.

carbondioxide→set_logicalName(newval)

Changes the logical name of the CO2 sensor.

carbondioxide→set_lowestValue(newval)

Changes the recorded minimal value observed.

carbondioxide→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindCarbonDioxide()

Retrieves a CO2 sensor for a given identifier.

```
function yFindCarbonDioxide($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- · ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the CO2 sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method YCarbonDioxide.isOnline() to test if the CO2 sensor is indeed online at a given time. In case of ambiguity when looking for a CO2 sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the CO2 sensor

Returns:

a YCarbonDioxide object allowing you to drive the CO2 sensor.

yFirstCarbonDioxide()

Starts the enumeration of CO2 sensors currently accessible.

```
function yFirstCarbonDioxide()
```

Use the method YCarbonDioxide.nextCarbonDioxide() to iterate on next CO2 sensors.

Returns:

a pointer to a YCarbonDioxide object, corresponding to the first CO2 sensor currently online, or a null pointer if there are none.

carbondioxide→calibrateFromPoints()

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

function calibrateFromPoints(\$rawValues, \$refValues)

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a lineat interpolatation of the error correction between specified points. Remember to call the saveToFlash() method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact support@yoctopuce.com.

Parameters:

rawValues array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

refValues array of floating point numbers, corresponding to the corrected values for the correction points.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

carbondioxide → describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

carbondioxide-get advertisedValue()

Returns the current value of the CO2 sensor (no more than 6 characters).

```
function get_advertisedValue()
```

Returns:

a string corresponding to the current value of the CO2 sensor (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

carbondioxide-get currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get currentRawValue()
```

Returns:

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns <code>Y_CURRENTRAWVALUE_INVALID</code>.

carbondioxide-get currentValue()

Returns the current measured value.

```
function get_currentValue()
```

Returns

a floating point number corresponding to the current measured value

carbondioxide→get errorMessage()

Returns the error message of the latest error with this function.

```
function get errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

carbondioxide-get_errorType()

Returns the numerical error code of the latest error with this function.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

carbondioxide→get_carbondioxideDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

carbondioxide-get hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

carbondioxide → get highest Value ()

Returns the maximal value observed.

```
function get_highestValue()
```

Returns:

a floating point number corresponding to the maximal value observed

On failure, throws an exception or returns Y HIGHESTVALUE INVALID.

carbondioxide → get logicalName()

Returns the logical name of the CO2 sensor.

```
function get logicalName()
```

Returns:

a string corresponding to the logical name of the CO2 sensor

On failure, throws an exception or returns Y LOGICALNAME INVALID.

carbondioxide→get lowestValue()

Returns the minimal value observed.

```
function get_lowestValue()
```

Returns:

a floating point number corresponding to the minimal value observed

On failure, throws an exception or returns Y LOWESTVALUE INVALID.

carbondioxide→get module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

carbondioxide-get resolution()

Returns the resolution of the measured values.

```
function get_resolution()
```

The resolution corresponds to the numerical precision of the values, which is not always the same as the actual precision of the sensor.

Returns:

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y RESOLUTION INVALID.

carbondioxide→get unit()

Returns the measuring unit for the measured value.

```
function get unit()
```

Returns:

a string corresponding to the measuring unit for the measured value

On failure, throws an exception or returns Y UNIT INVALID.

carbondioxide-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

carbondioxide→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

 ${\tt true} \ {\tt if} \ {\tt the} \ {\tt function} \ {\tt can} \ {\tt be} \ {\tt reached}, \ {\tt and} \ {\tt false} \ {\tt otherwise}$

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

carbondioxide→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

caller-specific object that is passed as-is to the callback function

Returns:

context

nothing: the result is provided to the callback.

carbondioxide→nextCarbonDioxide()

Continues the enumeration of CO2 sensors started using yFirstCarbonDioxide().

```
function nextCarbonDioxide()
```

Returns:

a pointer to a ${\tt YCarbonDioxide}$ object, corresponding to a CO2 sensor currently online, or a ${\tt null}$ pointer if there are no more CO2 sensors to enumerate.

carbondioxide→registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

carbondioxide-set highestValue()

Changes the recorded maximal value observed.

```
function set highestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded maximal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

carbondioxide→set logicalName()

Changes the logical name of the CO2 sensor.

```
function set_logicalName($newval)
```

You can use <code>yCheckLogicalName()</code> prior to this call to make sure that your parameter is valid. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the CO2 sensor

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

carbondioxide→set lowestValue()

Changes the recorded minimal value observed.

```
function set_lowestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded minimal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

carbondioxide→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters :

data any kind of object to be stored

3.4. ColorLed function interface

Yoctopuce application programming interface allows you to drive a color led using RGB coordinates as well as HSL coordinates. The module performs all conversions form RGB to HSL automatically. It is then self-evident to turn on a led with a given hue and to progressively vary its saturation or lightness. If needed, you can find more information on the difference between RGB and HSL in the section following this one.

In order to use the functions described here, you should include:

require once ('yocto colorled.php');

Global functions

yFindColorLed(func)

Retrieves an RGB led for a given identifier.

yFirstColorLed()

Starts the enumeration of RGB leds currently accessible.

YColorLed methods

colorled→describe()

Returns a descriptive text that identifies the function.

colorled→get advertisedValue()

Returns the current value of the RGB led (no more than 6 characters).

colorled→get_errorMessage()

Returns the error message of the latest error with this function.

colorled→get_errorType()

Returns the numerical error code of the latest error with this function.

colorled→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

colorled→get_hardwareld()

Returns the unique hardware identifier of the function.

colorled→get_hslColor()

Returns the current HSL color of the led.

colorled→get_logicalName()

Returns the logical name of the RGB led.

colorled→get_module()

Get the YModule object for the device on which the function is located.

colorled→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

colorled→get_rgbColor()

Returns the current RGB color of the led.

colorled→get_rgbColorAtPowerOn()

Returns the configured color to be displayed when the module is turned on.

colorled→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

colorled→hslMove(hsl_target, ms_duration)

Performs a smooth transition in the HSL color space between the current color and a target color.

colorled→isOnline()

Checks if the function is currently reachable, without raising any error.

colorled→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

colorled→load(msValidity)

Preloads the function cache with a specified validity duration.

colorled→load async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

colorled→nextColorLed()

Continues the enumeration of RGB leds started using yFirstColorLed().

colorled→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

colorled→rgbMove(rgb_target, ms_duration)

Performs a smooth transition in the RGB color space between the current color and a target color.

colorled→set_hslColor(newval)

Changes the current color of the led, using a color HSL.

colorled→set_logicalName(newval)

Changes the logical name of the RGB led.

colorled-set_rgbColor(newval)

Changes the current color of the led, using a RGB color.

colorled→set_rgbColorAtPowerOn(newval)

Changes the color that the led will display by default when the module is turned on.

colorled→set userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindColorLed()

Retrieves an RGB led for a given identifier.

```
function yFindColorLed($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the RGB led is online at the time it is invoked. The returned object is nevertheless valid. Use the method YColorLed.isOnline() to test if the RGB led is indeed online at a given time. In case of ambiguity when looking for an RGB led by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the RGB led

Returns:

a YColorLed object allowing you to drive the RGB led.

yFirstColorLed()

Starts the enumeration of RGB leds currently accessible.

```
function yFirstColorLed()
```

Use the method YColorLed.nextColorLed() to iterate on next RGB leds.

Returns:

a pointer to a ${\tt YColorLed}$ object, corresponding to the first RGB led currently online, or a ${\tt null}$ pointer if there are none.

colorled→describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

colorled-get_advertisedValue()

Returns the current value of the RGB led (no more than 6 characters).

```
function get advertisedValue()
```

Returns:

a string corresponding to the current value of the RGB led (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

colorled→get errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

colorled→get errorType()

Returns the numerical error code of the latest error with this function.

```
function get errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

colorled→get colorledDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get_functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

colorled→get hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns Y_HARDWAREID_INVALID.

colorled→get hslColor()

Returns the current HSL color of the led.

```
function get_hslColor()
```

Returns:

an integer corresponding to the current HSL color of the led

On failure, throws an exception or returns Y HSLCOLOR INVALID.

colorled→get logicalName()

Returns the logical name of the RGB led.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the RGB led

On failure, throws an exception or returns Y LOGICALNAME INVALID.

colorled→get module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

colorled→get rgbColor()

Returns the current RGB color of the led.

```
function get rgbColor()
```

Returns:

an integer corresponding to the current RGB color of the led

On failure, throws an exception or returns Y RGBCOLOR INVALID.

colorled-get rgbColorAtPowerOn()

Returns the configured color to be displayed when the module is turned on.

```
function get_rgbColorAtPowerOn()
```

Returns:

an integer corresponding to the configured color to be displayed when the module is turned on

On failure, throws an exception or returns Y RGBCOLORATPOWERON INVALID.

colorled-get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

colorled-hslMove()

Performs a smooth transition in the HSL color space between the current color and a target color.

```
function hslMove($hsl_target, $ms_duration)
```

Parameters:

hsl_target desired HSL color at the end of the transition ms_duration duration of the transition, in millisecond

Returns:

YAPI_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

colorled→isOnline()

Checks if the function is currently reachable, without raising any error.

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

colorled→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

 ${\tt YAPI_SUCCESS}$ when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters :

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives

three arguments: the caller-specific context object, the receiving function object and the

error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

colorled - nextColorLed()

Continues the enumeration of RGB leds started using yFirstColorLed().

```
function nextColorLed()
```

Returns:

a pointer to a YColorLed object, corresponding to an RGB led currently online, or a null pointer if there are no more RGB leds to enumerate.

colorled-registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

colorled→rgbMove()

Performs a smooth transition in the RGB color space between the current color and a target color.

```
function rgbMove($rgb target, $ms duration)
```

Parameters:

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

colorled→set hslColor()

Changes the current color of the led, using a color HSL.

```
function set hslColor($newval)
```

Encoding is done as follows: 0xHHSSLL.

Parameters:

newval an integer corresponding to the current color of the led, using a color HSL

Returns:

```
YAPI SUCCESS if the call succeeds.
```

On failure, throws an exception or returns a negative error code.

colorled-set logicalName()

Changes the logical name of the RGB led.

```
function set_logicalName($newval)
```

You can use <code>yCheckLogicalName()</code> prior to this call to make sure that your parameter is valid. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the RGB led

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

colorled→set rgbColor()

Changes the current color of the led, using a RGB color.

```
function set rgbColor($newval)
```

Encoding is done as follows: 0xRRGGBB.

Parameters:

newval an integer corresponding to the current color of the led, using a RGB color

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

colorled→set rgbColorAtPowerOn()

Changes the color that the led will display by default when the module is turned on.

```
function set rgbColorAtPowerOn($newval)
```

This color will be displayed as soon as the module is powered on. Remember to call the <code>saveToFlash()</code> method of the module if the change should be kept.

Parameters:

newval an integer corresponding to the color that the led will display by default when the module is turned on

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

colorled→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

data any kind of object to be stored

3.5. Current function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

require once('yocto current.php');

Global functions

yFindCurrent(func)

Retrieves a current sensor for a given identifier.

yFirstCurrent()

Starts the enumeration of current sensors currently accessible.

YCurrent methods

current→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

current→describe()

Returns a descriptive text that identifies the function.

current→get_advertisedValue()

Returns the current value of the current sensor (no more than 6 characters).

current→get_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

current→get_currentValue()

Returns the current measured value.

current→get_errorMessage()

Returns the error message of the latest error with this function.

current→get_errorType()

Returns the numerical error code of the latest error with this function.

current→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

current→get_hardwareld()

Returns the unique hardware identifier of the function.

current→get_highestValue()

Returns the maximal value observed.

current→get_logicalName()

Returns the logical name of the current sensor.

$\textbf{current} {\rightarrow} \textbf{get_lowestValue}()$

Returns the minimal value observed.

current→get_module()

Get the YModule object for the device on which the function is located.

current→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

current→get_resolution()

Returns the resolution of the measured values.

current→get_unit()

Returns the measuring unit for the measured value.

current→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

current→isOnline()

Checks if the function is currently reachable, without raising any error.

current→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

current→load(msValidity)

Preloads the function cache with a specified validity duration.

current→load async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

current→nextCurrent()

Continues the enumeration of current sensors started using yFirstCurrent().

current-registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

current→set_highestValue(newval)

Changes the recorded maximal value observed.

current→set_logicalName(newval)

Changes the logical name of the current sensor.

current→set_lowestValue(newval)

Changes the recorded minimal value observed.

current→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindCurrent()

Retrieves a current sensor for a given identifier.

```
function yFindCurrent($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the current sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method YCurrent.isOnline() to test if the current sensor is indeed online at a given time. In case of ambiguity when looking for a current sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the current sensor

Returns:

a YCurrent object allowing you to drive the current sensor.

yFirstCurrent()

Starts the enumeration of current sensors currently accessible.

```
function yFirstCurrent()
```

Use the method YCurrent.nextCurrent() to iterate on next current sensors.

Returns:

a pointer to a YCurrent object, corresponding to the first current sensor currently online, or a null pointer if there are none.

current→calibrateFromPoints()

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints($rawValues, $refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a lineat interpolatation of the error correction between specified points. Remember to call the saveToFlash() method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact support@yoctopuce.com.

Parameters:

rawValues array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

refValues array of floating point numbers, corresponding to the corrected values for the correction points.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

current→describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

current→get advertisedValue()

Returns the current value of the current sensor (no more than 6 characters).

```
function get_advertisedValue()
```

Returns:

a string corresponding to the current value of the current sensor (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

current-get_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get currentRawValue()
```

Returns:

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y CURRENTRAWVALUE INVALID.

current→get currentValue()

Returns the current measured value.

```
function get currentValue()
```

Returns:

a floating point number corresponding to the current measured value

On failure, throws an exception or returns <code>Y_CURRENTVALUE_INVALID</code>.

current-get errorMessage()

Returns the error message of the latest error with this function.

```
function get errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

current→get errorType()

Returns the numerical error code of the latest error with this function.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

current→get_currentDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type YFUN DESCR. If the function has never been contacted, the returned value is Y FUNCTIONDESCRIPTOR INVALID.

current-get hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns $Y_HARDWAREID_INVALID$.

current-get highestValue()

Returns the maximal value observed.

```
function get highestValue()
```

Returns:

a floating point number corresponding to the maximal value observed

On failure, throws an exception or returns Y HIGHESTVALUE INVALID.

current → get logicalName()

Returns the logical name of the current sensor.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the current sensor

On failure, throws an exception or returns Y LOGICALNAME INVALID.

current→get lowestValue()

Returns the minimal value observed.

```
function get lowestValue()
```

Returns:

a floating point number corresponding to the minimal value observed

On failure, throws an exception or returns Y LOWESTVALUE INVALID.

current-get_module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of ${\tt YModule}$ is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context

switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

current → get resolution()

Returns the resolution of the measured values.

```
function get resolution()
```

The resolution corresponds to the numerical precision of the values, which is not always the same as the actual precision of the sensor.

Returns:

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y RESOLUTION INVALID.

current → get unit()

Returns the measuring unit for the measured value.

```
function get unit()
```

Returns:

a string corresponding to the measuring unit for the measured value

On failure, throws an exception or returns Y UNIT INVALID.

current-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

current→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

current→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

current → nextCurrent()

Continues the enumeration of current sensors started using yFirstCurrent().

Returns:

a pointer to a YCurrent object, corresponding to a current sensor currently online, or a null pointer if there are no more current sensors to enumerate.

current-registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

current→set highestValue()

Changes the recorded maximal value observed.

```
function set_highestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded maximal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

current-set logicalName()

Changes the logical name of the current sensor.

```
function set logicalName($newval)
```

You can use <code>yCheckLogicalName()</code> prior to this call to make sure that your parameter is valid. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the current sensor

Returns:

 ${\tt YAPI_SUCCESS} \ \ \text{if the call succeeds}.$

On failure, throws an exception or returns a negative error code.

current→set lowestValue()

Changes the recorded minimal value observed.

```
function set_lowestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded minimal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

current-set_userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set userData ($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.6. DataLogger function interface

Yoctopuce sensors include a non-volatile memory capable of storing ongoing measured data automatically, without requiring a permanent connection to a computer. The Yoctopuce application programming interface includes functions to control how this internal data logger works. Beacause the sensors do not include a battery, they do not have an absolute time reference. Therefore, measures are simply indexed by the absolute run number and time relative to the start of the run. Every new power up starts a new run. It is however possible to setup an absolute UTC time by software at a given time, so that the data logger keeps track of it until it is next powered off.

In order to use the functions described here, you should include:

```
require_once('yocto_datalogger.php');
```

Global functions

yFindDataLogger(func)

Retrieves a data logger for a given identifier.

yFirstDataLogger()

Starts the enumeration of data loggers currently accessible.

YDataLogger methods

datalogger→describe()

Returns a descriptive text that identifies the function.

datalogger→forgetAllDataStreams()

Clears the data logger memory and discards all recorded data streams.

datalogger→get_advertisedValue()

Returns the current value of the data logger (no more than 6 characters).

datalogger→get_autoStart()

Returns the default activation state of the data logger on power up.

datalogger→get_currentRunIndex()

Returns the current run number, corresponding to the number of times the module was powered on with the dataLogger enabled at some point.

datalogger→get_dataRun(runldx)

Returns a data run object holding all measured data for a given period during which the module was turned on (a run).

datalogger→get_dataStreams(v)

Builds a list of all data streams hold by the data logger.

datalogger→get_errorMessage()

Returns the error message of the latest error with this function.

datalogger→get_errorType()

Returns the numerical error code of the latest error with this function.

datalogger→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

datalogger→get_hardwareld()

Returns the unique hardware identifier of the function.

datalogger→get_logicalName()

Returns the logical name of the data logger.

datalogger→get_measureNames()

Returns the names of the measures recorded by the data logger.

datalogger→get_module()

Get the YModule object for the device on which the function is located.

datalogger→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

datalogger→get_oldestRunIndex()

Returns the index of the oldest run for which the non-volatile memory still holds recorded data.

datalogger→get_recording()

Returns the current activation state of the data logger.

datalogger→get_timeUTC()

Returns the Unix timestamp for current UTC time, if known.

datalogger→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

datalogger→isOnline()

Checks if the function is currently reachable, without raising any error.

datalogger→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

datalogger→load(msValidity)

Preloads the function cache with a specified validity duration.

datalogger→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

datalogger→nextDataLogger()

Continues the enumeration of data loggers started using <code>yFirstDataLogger()</code>.

$datalogger {\rightarrow} register Value Callback (callback)$

Registers the callback function that is invoked on every change of advertised value.

$datalogger {\rightarrow} set_autoStart(newval)$

Changes the default activation state of the data logger on power up.

$datalogger {\rightarrow} set_logicalName(newval)$

Changes the logical name of the data logger.

datalogger→set_recording(newval)

Changes the activation state of the data logger to start/stop recording data.

datalogger→set_timeUTC(newval)

Changes the current UTC time reference used for recorded data.

datalogger→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindDataLogger()

Retrieves a data logger for a given identifier.

```
function yFindDataLogger($func)
```

The identifier can be specified using several formats:

- · FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the data logger is online at the time it is invoked. The returned object is nevertheless valid. Use the method YDataLogger.isOnline() to test if the data logger is indeed online at a given time. In case of ambiguity when looking for a data logger by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the data logger

Returns:

a YDataLogger object allowing you to drive the data logger.

yFirstDataLogger()

Starts the enumeration of data loggers currently accessible.

```
function yFirstDataLogger()
```

Use the method YDataLogger.nextDataLogger() to iterate on next data loggers.

Returns:

a pointer to a YDataLogger object, corresponding to the first data logger currently online, or a null pointer if there are none.

datalogger-describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

datalogger→forgetAllDataStreams()

Clears the data logger memory and discards all recorded data streams.

```
function forgetAllDataStreams()
```

This method also resets the current run index to zero.

Returns:

YAPI_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

datalogger→get advertisedValue()

Returns the current value of the data logger (no more than 6 characters).

```
function get advertisedValue()
```

Returns:

a string corresponding to the current value of the data logger (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

datalogger-get_autoStart()

Returns the default activation state of the data logger on power up.

```
function get autoStart()
```

Returns:

either Y_AUTOSTART_OFF or Y_AUTOSTART_ON, according to the default activation state of the data logger on power up

On failure, throws an exception or returns Y AUTOSTART INVALID.

datalogger - get_currentRunIndex()

Returns the current run number, corresponding to the number of times the module was powered on with the dataLogger enabled at some point.

```
function get_currentRunIndex()
```

Returns:

an integer corresponding to the current run number, corresponding to the number of times the module was powered on with the dataLogger enabled at some point

On failure, throws an exception or returns Y CURRENTRUNINDEX INVALID.

datalogger-get dataRun()

Returns a data run object holding all measured data for a given period during which the module was turned on (a run).

```
function get_dataRun($runIdx)
```

This object can then be used to retrieve measures (min, average and max) at a desired data rate.

Parameters:

runldx the index of the desired run

Returns:

an YDataRun object

On failure, throws an exception or returns null.

datalogger→get dataStreams()

Builds a list of all data streams hold by the data logger.

```
function get_dataStreams( &$v)
```

The caller must pass by reference an empty array to hold YDataStream objects, and the function fills it with objects describing available data sequences.

Parameters:

v an array of YDataStream objects to be filled in

Returns:

YAPI_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

datalogger-get_errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

datalogger - get errorType()

Returns the numerical error code of the latest error with this function.

```
function get errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

datalogger→get dataloggerDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get_functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

datalogger→get hardwareId()

Returns the unique hardware identifier of the function.

```
function get_hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns $Y_HARDWAREID_INVALID$.

datalogger→get logicalName()

Returns the logical name of the data logger.

```
function get logicalName()
```

Returns:

a string corresponding to the logical name of the data logger

On failure, throws an exception or returns Y LOGICALNAME INVALID.

Returns the names of the measures recorded by the data logger.

In most case, the measure names match the hardware identifier of the sensor that produced the data.

Returns:

a list of strings (the measure names) On failure, throws an exception or returns an empty array.

datalogger→get module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

datalogger→get oldestRunIndex()

Returns the index of the oldest run for which the non-volatile memory still holds recorded data.

```
function get oldestRunIndex()
```

Returns:

an integer corresponding to the index of the oldest run for which the non-volatile memory still holds recorded data

On failure, throws an exception or returns Y OLDESTRUNINDEX INVALID.

datalogger→get recording()

Returns the current activation state of the data logger.

```
function get recording()
```

Returns:

either Y <code>RECORDING_OFF</code> or Y <code>RECORDING_ON</code>, according to the current activation state of the data logger

On failure, throws an exception or returns Y RECORDING INVALID.

datalogger→get timeUTC()

Returns the Unix timestamp for current UTC time, if known.

```
function get_timeUTC()
```

Returns:

an integer corresponding to the Unix timestamp for current UTC time, if known

On failure, throws an exception or returns Y TIMEUTC INVALID.

datalogger→get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

datalogger→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

datalogger→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

caller-specific object that is passed as-is to the callback function context

Returns:

nothing: the result is provided to the callback.

datalogger→nextDataLogger()

Continues the enumeration of data loggers started using yFirstDataLogger().

```
function nextDataLogger()
```

Returns:

a pointer to a YDataLogger object, corresponding to a data logger currently online, or a null pointer if there are no more data loggers to enumerate.

datalogger→registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of ySleep or yHandleEvents. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

datalogger→set autoStart()

Changes the default activation state of the data logger on power up.

```
function set autoStart($newval)
```

Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval either Y_AUTOSTART_OFF or Y_AUTOSTART_ON, according to the default activation state of the data logger on power up

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

datalogger-set_logicalName()

Changes the logical name of the data logger.

```
function set logicalName($newval)
```

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the data logger

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

datalogger→set_recording()

Changes the activation state of the data logger to start/stop recording data.

```
function set_recording($newval)
```

Parameters:

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

datalogger -> set_timeUTC()

Changes the current UTC time reference used for recorded data.

Parameters:

newval an integer corresponding to the current UTC time reference used for recorded data

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

datalogger→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.7. Formatted data sequence

A run is a continuous interval of time during which a module was powered on. A data run provides easy access to all data collected during a given run, providing on-the-fly resampling at the desired reporting rate.

In order to use the functions described here, you should include:

```
require once('yocto datalogger.php');
```

YDataRun methods

$datarun{\longrightarrow} get_averageValue(measureName,\ pos)$

Returns the average value of the measure observed at the specified time period.

datarun→get_duration()

Returns the duration (in seconds) of the data run.

datarun→get_maxValue(measureName, pos)

Returns the maximal value of the measure observed at the specified time period.

$datarun{\rightarrow} get_measureNames()$

Returns the names of the measures recorded by the data logger.

datarun→get_minValue(measureName, pos)

Returns the minimal value of the measure observed at the specified time period.

datarun→get_startTimeUTC()

Returns the start time of the data run, relative to the Jan 1, 1970.

datarun→get_valueCount()

Returns the number of values accessible in this run, given the selected data samples interval.

datarun→get_valueInterval()

Returns the number of seconds covered by each value in this run.

datarun-set_valueInterval(valueInterval)

Changes the number of seconds covered by each value in this run.

datarun → get average Value ()

Returns the average value of the measure observed at the specified time period.

```
function get averageValue($measureName, $pos)
```

Parameters:

measureName the name of the desired measure (one of the names returned by get measureNames)

Returns:

a floating point number (the average value)

On failure, throws an exception or returns Y_AVERAGEVALUE_INVALID.

datarun → get duration()

Returns the duration (in seconds) of the data run.

```
function get duration()
```

When the datalogger is actively recording and the specified run is the current run, calling this method reloads last sequence(s) from device to make sure it includes the latest recorded data.

Returns:

an unsigned number corresponding to the number of seconds between the beginning of the run (when the module was powered up) and the last recorded measure.

datarun→get maxValue()

Returns the maximal value of the measure observed at the specified time period.

```
function get maxValue($measureName, $pos)
```

Parameters:

pos the position index, between 0 and the value returned by get valueCount

Returns:

a floating point number (the maximal value)

On failure, throws an exception or returns Y_MAXVALUE_INVALID.

datarun → get measureNames()

Returns the names of the measures recorded by the data logger.

```
function get_measureNames()
```

In most case, the measure names match the hardware identifier of the sensor that produced the data.

Returns:

a list of strings (the measure names) On failure, throws an exception or returns an empty array.

datarun→get minValue()

Returns the minimal value of the measure observed at the specified time period.

```
function get_minValue($measureName, $pos)
```

Parameters:

measureName the name of the desired measure (one of the names returned by get measureNames)

pos the position index, between 0 and the value returned by get valueCount

Returns:

On failure, throws an exception or returns Y_MINVALUE_INVALID.

Returns the start time of the data run, relative to the Jan 1, 1970.

If the UTC time was not set in the datalogger at any time during the recording of this data run, and if this is not the current run, this method returns 0.

Returns :

an unsigned number corresponding to the number of seconds between the Jan 1, 1970 and the beginning of this data run (i.e. Unix time representation of the absolute time).

datarun-get valueCount()

Returns the number of values accessible in this run, given the selected data samples interval.

```
function get valueCount()
```

When the datalogger is actively recording and the specified run is the current run, calling this method reloads last sequence(s) from device to make sure it includes the latest recorded data.

Returns:

an unsigned number corresponding to the run duration divided by the samples interval.

datarun-get valueInterval()

Returns the number of seconds covered by each value in this run.

```
function get valueInterval()
```

By default, the value interval is set to the coarsest data rate archived in the data logger flash for this run. The value interval can however be configured at will to a different rate when desired.

Returns:

an unsigned number corresponding to a number of seconds covered by each data sample in the Run.

datarun→set valueInterval()

Changes the number of seconds covered by each value in this run.

```
function set_valueInterval($valueInterval)
```

By default, the value interval is set to the coarsest data rate archived in the data logger flash for this run. The value interval can however be configured at will to a different rate when desired.

Parameters:

valueInterval an integer number of seconds.

Returns:

nothing

3.8. Recorded data sequence

DataStream objects represent a recorded measure sequence. They are returned by the data logger present on Yoctopuce sensors.

In order to use the functions described here, you should include:

```
require once('yocto datalogger.php');
```

YDataStream methods

datastream→get columnCount()

Returns the number of data columns present in this stream.

datastream→get_columnNames()

Returns the title (or meaning) of each data column present in this stream.

datastream→get_data(row, col)

Returns a single measure from the data stream, specified by its row and column index.

datastream→get_dataRows()

Returns the whole data set contained in the stream, as a bidimensional table of numbers.

datastream→get_dataSamplesInterval()

Returns the number of seconds elapsed between two consecutive rows of this data stream.

datastream→get_rowCount()

Returns the number of data rows present in this stream.

datastream→get runIndex()

Returns the run index of the data stream.

datastream→get_startTime()

Returns the start time of the data stream, relative to the beginning of the run.

datastream→get_startTimeUTC()

Returns the start time of the data stream, relative to the Jan 1, 1970.

datastream→get columnCount()

Returns the number of data columns present in this stream.

```
function get_columnCount()
```

The meaning of the values present in each column can be obtained using the method get_columnNames().

This method fetches the whole data stream from the device, if not yet done.

Returns:

an unsigned number corresponding to the number of rows. On failure, throws an exception or returns zero.

datastream - get_columnNames()

Returns the title (or meaning) of each data column present in this stream.

```
function get_columnNames()
```

In most case, the title of the data column is the hardware identifier of the sensor that produced the data. For archived streams created by summarizing a high-resolution data stream, there can be a suffix appended to the sensor identifier, such as _min for the minimum value, _avg for the average value and _max for the maximal value.

This method fetches the whole data stream from the device, if not yet done.

Returns:

a list containing as many strings as there are columns in the data stream. On failure, throws an exception or returns an empty array.

datastream - get_data()

Returns a single measure from the data stream, specified by its row and column index.

```
function get data($row, $col)
```

The meaning of the values present in each column can be obtained using the method get_columnNames().

This method fetches the whole data stream from the device, if not yet done.

Parameters:

row row indexcol column index

Returns:

a floating-point number On failure, throws an exception or returns Y DATA INVALID.

datastream-get dataRows()

Returns the whole data set contained in the stream, as a bidimensional table of numbers.

```
function get_dataRows()
```

The meaning of the values present in each column can be obtained using the method get columnNames().

This method fetches the whole data stream from the device, if not yet done.

Returns:

a list containing as many elements as there are rows in the data stream. Each row itself is a list of floating-point numbers. On failure, throws an exception or returns an empty array.

datastream-get dataSamplesInterval()

Returns the number of seconds elapsed between two consecutive rows of this data stream.

```
function get_dataSamplesInterval()
```

By default, the data logger records one row per second, but there might be alternative streams at lower resolution created by summarizing the original stream for archiving purposes.

This method does not cause any access to the device, as the value is preloaded in the object at instantiation time.

Returns:

an unsigned number corresponding to a number of seconds.

datastream→get rowCount()

Returns the number of data rows present in this stream.

```
function get_rowCount()
```

This method fetches the whole data stream from the device, if not yet done.

Returns:

an unsigned number corresponding to the number of rows. On failure, throws an exception or returns zero.

datastream - get runIndex()

Returns the run index of the data stream.

```
function get_runIndex()
```

A run can be made of multiple datastreams, for different time intervals. This method does not cause any access to the device, as the value is preloaded in the object at instantiation time.

Returns:

an unsigned number corresponding to the run index.

datastream→get startTime()

Returns the start time of the data stream, relative to the beginning of the run.

```
function get startTime()
```

If you need an absolute time, use get startTimeUTC().

This method does not cause any access to the device, as the value is preloaded in the object at instantiation time.

Returns:

an unsigned number corresponding to the number of seconds between the start of the run and the beginning of this data stream.

datastream→get startTimeUTC()

Returns the start time of the data stream, relative to the Jan 1, 1970.

```
function get_startTimeUTC()
```

If the UTC time was not set in the datalogger at the time of the recording of this data stream, this method returns 0.

This method does not cause any access to the device, as the value is preloaded in the object at instantiation time.

Returns:

an unsigned number corresponding to the number of seconds between the Jan 1, 1970 and the beginning of this data stream (i.e. Unix time representation of the absolute time).

3.9. External power supply control interface

Yoctopuce application programming interface allows you to control the power source to use for module functions that require high current. The module can also automatically disconnect the external power when a voltage drop is observed on the external power source (external battery running out of power).

In order to use the functions described here, you should include:

```
require_once('yocto_dualpower.php');
```

Global functions

yFindDualPower(func)

Retrieves a dual power control for a given identifier.

vFirstDualPower()

Starts the enumeration of dual power controls currently accessible.

YDualPower methods

dualpower→describe()

Returns a descriptive text that identifies the function.

$dualpower {\rightarrow} get_advertised Value()$

Returns the current value of the power control (no more than 6 characters).

dualpower→get_errorMessage()

Returns the error message of the latest error with this function.

dualpower→get_errorType()

Returns the numerical error code of the latest error with this function.

dualpower→get extVoltage()

Returns the measured voltage on the external power source, in millivolts.

dualpower→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

dualpower→get_hardwareld()

Returns the unique hardware identifier of the function.

dualpower→get_logicalName()

Returns the logical name of the power control.

dualpower→get_module()

Get the YModule object for the device on which the function is located.

dualpower→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

dualpower→get_powerControl()

Returns the selected power source for module functions that require lots of current.

dualpower→get_powerState()

Returns the current power source for module functions that require lots of current.

dualpower→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

dualpower→isOnline()

Checks if the function is currently reachable, without raising any error.

dualpower→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

dualpower→load(msValidity)

Preloads the function cache with a specified validity duration.

dualpower→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

$dualpower {\rightarrow} nextDualPower()$

Continues the enumeration of dual power controls started using yFirstDualPower().

dualpower→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

dualpower→set_logicalName(newval)

Changes the logical name of the power control.

dualpower→set_powerControl(newval)

Changes the selected power source for module functions that require lots of current.

dualpower→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindDualPower()

Retrieves a dual power control for a given identifier.

The identifier can be specified using several formats:

- FunctionLogicalName
- · ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the power control is online at the time it is invoked. The returned object is nevertheless valid. Use the method YDualPower.isOnline() to test if the power control is indeed online at a given time. In case of ambiguity when looking for a dual power control by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the power control

Returns:

a YDualPower object allowing you to drive the power control.

yFirstDualPower()

Starts the enumeration of dual power controls currently accessible.

```
function yFirstDualPower()
```

Use the method YDualPower.nextDualPower() to iterate on next dual power controls.

Returns

a pointer to a YDualPower object, corresponding to the first dual power control currently online, or a null pointer if there are none.

dualpower-describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

dualpower→get advertisedValue()

Returns the current value of the power control (no more than 6 characters).

```
function get advertisedValue()
```

Returns:

a string corresponding to the current value of the power control (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

dualpower→get errorMessage()

Returns the error message of the latest error with this function.

```
function get errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

dualpower - get errorType()

Returns the numerical error code of the latest error with this function.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

dualpower - get_extVoltage()

Returns the measured voltage on the external power source, in millivolts.

```
function get extVoltage()
```

Returns:

an integer corresponding to the measured voltage on the external power source, in millivolts

On failure, throws an exception or returns Y EXTVOLTAGE INVALID.

dualpower-get dualpowerDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

dualpower→get hardwareId()

Returns the unique hardware identifier of the function.

```
function get_hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns $\verb"Y_HARDWAREID_INVALID".$

dualpower - get logicalName()

Returns the logical name of the power control.

```
function get_logicalName()
```

Returns

a string corresponding to the logical name of the power control

dualpower→get module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

dualpower→get powerControl()

Returns the selected power source for module functions that require lots of current.

```
function get_powerControl()
```

Returns:

a value among Y POWERCONTROL AUTO, Y POWERCONTROL FROM USB, Y POWERCONTROL FROM EXT and Y POWERCONTROL OFF corresponding to the selected power source for module functions that require lots of current

On failure, throws an exception or returns Y POWERCONTROL INVALID.

dualpower→get powerState()

Returns the current power source for module functions that require lots of current.

```
function get powerState()
```

Returns:

a value among Y_POWERSTATE_OFF, Y_POWERSTATE_FROM_USB and Y_POWERSTATE_FROM_EXT corresponding to the current power source for module functions that require lots of current

On failure, throws an exception or returns Y POWERSTATE INVALID.

dualpower-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

dualpower→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

dualpower→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in

milliseconds

callback callback function that is invoked when the result is known. The callback function receives

three arguments: the caller-specific context object, the receiving function object and the

error code (or YAPI_SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

dualpower-nextDualPower()

Continues the enumeration of dual power controls started using yFirstDualPower().

```
function nextDualPower()
```

Returns:

a pointer to a YDualPower object, corresponding to a dual power control currently online, or a null pointer if there are no more dual power controls to enumerate.

dualpower - registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

dualpower - set_logicalName()

Changes the logical name of the power control.

```
function set_logicalName($newval)
```

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the power control

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

dualpower→set powerControl()

Changes the selected power source for module functions that require lots of current.

```
function set powerControl($newval)
```

Parameters:

newval a value among Y_POWERCONTROL_AUTO, Y_POWERCONTROL_FROM_USB, Y_POWERCONTROL_FROM_EXT and Y_POWERCONTROL_OFF corresponding to the selected power source for module functions that require lots of current

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

dualpower→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.10. Yocto-hub port interface

In order to use the functions described here, you should include:

```
require_once('yocto_hubport.php');
```

Global functions

yFindHubPort(func)

Retrieves a Yocto-hub port for a given identifier.

yFirstHubPort()

Starts the enumeration of Yocto-hub ports currently accessible.

YHubPort methods

hubport→describe()

Returns a descriptive text that identifies the function.

hubport→get_advertisedValue()

Returns the current value of the Yocto-hub port (no more than 6 characters).

hubport→get_baudRate()

Returns the current baud rate used by this Yocto-hub port, in kbps.

hubport→get_enabled()

Returns true if the Yocto-hub port is powered, false otherwise.

$hubport {\rightarrow} get_error Message()$

Returns the error message of the latest error with this function.

hubport→get_errorType()

Returns the numerical error code of the latest error with this function.

hubport→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

hubport→get_hardwareId()

Returns the unique hardware identifier of the function.

hubport→get_logicalName()

Returns the logical name of the Yocto-hub port, which is always the serial number of the connected module.

hubport→get_module()

Get the YModule object for the device on which the function is located.

$hubport {\rightarrow} get_module_async(callback, \, context)$

Get the YModule object for the device on which the function is located (asynchronous version).

hubport→get portState()

Returns the current state of the Yocto-hub port.

hubport→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

hubport→isOnline()

Checks if the function is currently reachable, without raising any error.

hubport→isOnline async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

hubport→load(msValidity)

Preloads the function cache with a specified validity duration.

hubport→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

hubport→nextHubPort()

Continues the enumeration of Yocto-hub ports started using yFirstHubPort().

hubport→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

hubport→set_enabled(newval)

Changes the activation of the Yocto-hub port.

hubport→set_logicalName(newval)

It is not possible to configure the logical name of a Yocto-hub port.

hubport→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindHubPort()

Retrieves a Yocto-hub port for a given identifier.

```
function yFindHubPort($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- · ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the Yocto-hub port is online at the time it is invoked. The returned object is nevertheless valid. Use the method YHubPort.isOnline() to test if the Yocto-hub port is indeed online at a given time. In case of ambiguity when looking for a Yocto-

hub port by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the Yocto-hub port

Returns:

a YHubPort object allowing you to drive the Yocto-hub port.

yFirstHubPort()

Starts the enumeration of Yocto-hub ports currently accessible.

```
function yFirstHubPort()
```

Use the method YHubPort.nextHubPort() to iterate on next Yocto-hub ports.

Returns:

a pointer to a YHubPort object, corresponding to the first Yocto-hub port currently online, or a null pointer if there are none.

hubport-describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

hubport→get advertisedValue()

Returns the current value of the Yocto-hub port (no more than 6 characters).

```
function get_advertisedValue()
```

Returns:

a string corresponding to the current value of the Yocto-hub port (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

hubport→get baudRate()

Returns the current baud rate used by this Yocto-hub port, in kbps.

```
function get baudRate()
```

The default value is 1000 kbps, but a slower rate may be used if communication problems are hit.

Returns:

an integer corresponding to the current baud rate used by this Yocto-hub port, in kbps

On failure, throws an exception or returns <code>Y_BAUDRATE_INVALID</code>.

hubport→get enabled()

Returns true if the Yocto-hub port is powered, false otherwise.

```
function get enabled()
```

Returns:

either Y ENABLED FALSE or Y ENABLED TRUE, according to true if the Yocto-hub port is powered, false otherwise

On failure, throws an exception or returns Y ENABLED INVALID.

hubport→get errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

hubport→get errorType()

Returns the numerical error code of the latest error with this function.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

hubport→get hubportDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type YFUN_DESCR. If the function has never been contacted, the returned value is Y FUNCTIONDESCRIPTOR INVALID.

hubport→get hardwareId()

Returns the unique hardware identifier of the function.

```
function get_hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

hubport→get logicalName()

Returns the logical name of the Yocto-hub port, which is always the serial number of the connected module.

```
function get logicalName()
```

Returns:

a string corresponding to the logical name of the Yocto-hub port, which is always the serial number of the connected module

On failure, throws an exception or returns Y LOGICALNAME INVALID.

hubport→get module()

Get the YModule object for the device on which the function is located.

```
function get module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns :

nothing: the result is provided to the callback.

hubport→get_portState()

Returns the current state of the Yocto-hub port.

```
function get portState()
```

Returns :

a value among $Y_PORTSTATE_OFF$, $Y_PORTSTATE_ON$ and $Y_PORTSTATE_RUN$ corresponding to the current state of the Yocto-hub port

On failure, throws an exception or returns Y PORTSTATE INVALID.

hubport-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

hubport→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

hubport-load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters :

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in

milliseconds

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the

error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

hubport→nextHubPort()

Continues the enumeration of Yocto-hub ports started using yFirstHubPort().

```
function nextHubPort()
```

Returns:

a pointer to a YHubPort object, corresponding to a Yocto-hub port currently online, or a null pointer if there are no more Yocto-hub ports to enumerate.

hubport-registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

hubport→set enabled()

Changes the activation of the Yocto-hub port.

```
function set_enabled($newval)
```

If the port is enabled, the * connected module will be powered. Otherwise, port power will be shut down.

Parameters:

newval either Y ENABLED FALSE or Y ENABLED TRUE, according to the activation of the Yocto-hub port

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

hubport-set_logicalName()

It is not possible to configure the logical name of a Yocto-hub port.

```
function set logicalName($newval)
```

The logical name is automatically set to the serial number of the connected module.

Parameters:

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

hubport-set_userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.11. Humidity function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

```
require once('yocto humidity.php');
```

Global functions

yFindHumidity(func)

Retrieves a humidity sensor for a given identifier.

yFirstHumidity()

Starts the enumeration of humidity sensors currently accessible.

YHumidity methods

humidity—calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

humidity→describe()

Returns a descriptive text that identifies the function.

humidity→get_advertisedValue()

Returns the current value of the humidity sensor (no more than 6 characters).

humidity→get_currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

humidity→get_currentValue()

Returns the current measured value.

humidity→get_errorMessage()

Returns the error message of the latest error with this function.

$humidity {\rightarrow} get_errorType()$

Returns the numerical error code of the latest error with this function.

$humidity {\rightarrow} get_functionDescriptor()$

Returns a unique identifier of type YFUN DESCR corresponding to the function.

humidity→get_hardwareId()

Returns the unique hardware identifier of the function.

humidity→get_highestValue()

Returns the maximal value observed.

$humidity {\rightarrow} get_logicalName()$

Returns the logical name of the humidity sensor.

humidity→get lowestValue()

Returns the minimal value observed.

humidity→get_module()

Get the YModule object for the device on which the function is located.

humidity→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

humidity→get_resolution()

Returns the resolution of the measured values.

humidity→get unit()

Returns the measuring unit for the measured value.

humidity→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

humidity→isOnline()

Checks if the function is currently reachable, without raising any error.

humidity→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

humidity→load(msValidity)

Preloads the function cache with a specified validity duration.

humidity→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

humidity→nextHumidity()

Continues the enumeration of humidity sensors started using yFirstHumidity().

humidity→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

humidity-set highestValue(newval)

Changes the recorded maximal value observed.

humidity→set_logicalName(newval)

Changes the logical name of the humidity sensor.

humidity→set_lowestValue(newval)

Changes the recorded minimal value observed.

humidity→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindHumidity()

Retrieves a humidity sensor for a given identifier.

function yFindHumidity(\$func)

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the humidity sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method YHumidity.isOnline() to test if the humidity sensor is indeed online at a given time. In case of ambiguity when looking for a humidity sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the humidity sensor

Returns:

a YHumidity object allowing you to drive the humidity sensor.

yFirstHumidity()

Starts the enumeration of humidity sensors currently accessible.

```
function yFirstHumidity()
```

Use the method YHumidity.nextHumidity() to iterate on next humidity sensors.

Returns:

a pointer to a YHumidity object, corresponding to the first humidity sensor currently online, or a null pointer if there are none.

humidity→calibrateFromPoints()

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints($rawValues, $refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a lineat interpolatation of the error correction between specified points. Remember to call the saveToFlash() method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact support@yoctopuce.com.

Parameters:

rawValues array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

refValues array of floating point numbers, corresponding to the corrected values for the correction points.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

humidity→describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

humidity-get advertisedValue()

Returns the current value of the humidity sensor (no more than 6 characters).

```
function get advertisedValue()
```

Returns:

a string corresponding to the current value of the humidity sensor (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

humidity→get currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

```
function get_currentRawValue()
```

Returns:

a floating point number corresponding to the unrounded and uncalibrated raw value returned by the sensor

On failure, throws an exception or returns Y CURRENTRAWVALUE INVALID.

humidity→get currentValue()

Returns the current measured value.

```
function get currentValue()
```

Returns:

a floating point number corresponding to the current measured value

On failure, throws an exception or returns Y CURRENTVALUE INVALID.

humidity→get errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

humidity→get_errorType()

Returns the numerical error code of the latest error with this function.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

humidity→get humidityDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

humidity-get_hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

humidity→get highestValue()

Returns the maximal value observed.

```
function get highestValue()
```

Returns:

a floating point number corresponding to the maximal value observed

On failure, throws an exception or returns Y HIGHESTVALUE INVALID.

humidity→get logicalName()

Returns the logical name of the humidity sensor.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the humidity sensor

On failure, throws an exception or returns Y_LOGICALNAME_INVALID.

humidity→get lowestValue()

Returns the minimal value observed.

```
function get_lowestValue()
```

Returns:

a floating point number corresponding to the minimal value observed

On failure, throws an exception or returns Y LOWESTVALUE INVALID.

humidity→get module()

Get the YModule object for the device on which the function is located.

```
function get module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

humidity→get resolution()

Returns the resolution of the measured values.

```
function get_resolution()
```

The resolution corresponds to the numerical precision of the values, which is not always the same as the actual precision of the sensor.

Returns:

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y RESOLUTION INVALID.

humidity→get unit()

Returns the measuring unit for the measured value.

```
function get_unit()
```

Returns:

a string corresponding to the measuring unit for the measured value

On failure, throws an exception or returns Y UNIT INVALID.

humidity→get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

humidity→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

humidity→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters :

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox

javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives

three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

humidity→nextHumidity()

Continues the enumeration of humidity sensors started using yFirstHumidity().

```
function nextHumidity()
```

Returns:

a pointer to a YHumidity object, corresponding to a humidity sensor currently online, or a null pointer if there are no more humidity sensors to enumerate.

humidity→registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

humidity→set highestValue()

Changes the recorded maximal value observed.

```
function set highestValue($newval)
```

Parameters :

newval a floating point number corresponding to the recorded maximal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

humidity→set logicalName()

Changes the logical name of the humidity sensor.

```
function set logicalName($newval)
```

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the humidity sensor

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

humidity→set lowestValue()

Changes the recorded minimal value observed.

```
function set lowestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded minimal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

humidity→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.12. Led function interface

Yoctopuce application programming interface allows you not only to drive the intensity of the led, but also to have it blink at various preset frequencies.

In order to use the functions described here, you should include:

```
require_once('yocto_led.php');
```

Global functions

y Find Led (func)

Retrieves a led for a given identifier.

yFirstLed()

Starts the enumeration of leds currently accessible.

YLed methods

$\textbf{led} {\rightarrow} \textbf{describe}()$

Returns a descriptive text that identifies the function.

led→get_advertisedValue()

Returns the current value of the led (no more than 6 characters).

led→get_blinking()

Returns the current led signaling mode.

led→get_errorMessage()

Returns the error message of the latest error with this function.

led→get_errorType()

Returns the numerical error code of the latest error with this function.

led→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

led→get_hardwareld()

Returns the unique hardware identifier of the function.

led→get_logicalName()

Returns the logical name of the led.

led→get_luminosity()

Returns the current led intensity (in per cent).

led→get_module()

Get the YModule object for the device on which the function is located.

led→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

led→get_power()

Returns the current led state.

led→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

led→isOnline()

Checks if the function is currently reachable, without raising any error.

led→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

led→load(msValidity)

Preloads the function cache with a specified validity duration.

led→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

led→nextLed()

Continues the enumeration of leds started using yFirstLed().

led→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

led→set_blinking(newval)

Changes the current led signaling mode.

$\textbf{led} {\rightarrow} \textbf{set_logicalName}(\textbf{newval})$

Changes the logical name of the led.

$\textbf{led} {\rightarrow} \textbf{set_luminosity}(\textbf{newval})$

Changes the current led intensity (in per cent).

led→set_power(newval)

Changes the state of the led.

led→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindLed()

Retrieves a led for a given identifier.

```
function yFindLed($func)
```

The identifier can be specified using several formats:

- · FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the led is online at the time it is invoked. The returned object is nevertheless valid. Use the method YLed.isOnline() to test if the led is indeed online at a given time. In case of ambiguity when looking for a led by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the led

Returns

a YLed object allowing you to drive the led.

yFirstLed()

Starts the enumeration of leds currently accessible.

```
function yFirstLed()
```

Use the method YLed.nextLed() to iterate on next leds.

Returns:

a pointer to a YLed object, corresponding to the first led currently online, or a null pointer if there are none.

led→describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

led→get advertisedValue()

Returns the current value of the led (no more than 6 characters).

```
function get advertisedValue()
```

Returns:

a string corresponding to the current value of the led (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

led→get blinking()

Returns the current led signaling mode.

```
function get blinking()
```

Returns:

a value among Y_BLINKING_STILL, Y_BLINKING_RELAX, Y_BLINKING_AWARE, Y_BLINKING_RUN, Y_BLINKING_CALL and Y_BLINKING_PANIC corresponding to the current led signaling mode

On failure, throws an exception or returns Y BLINKING INVALID.

led→get errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

led→get errorType()

Returns the numerical error code of the latest error with this function.

```
function get errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

led→get ledDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get_functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

led→get hardwareId()

Returns the unique hardware identifier of the function.

```
function get_hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

led→get logicalName()

Returns the logical name of the led.

```
function get logicalName()
```

Returns:

a string corresponding to the logical name of the led

On failure, throws an exception or returns Y LOGICALNAME INVALID.

led→get luminosity()

Returns the current led intensity (in per cent).

```
function get_luminosity()
```

Returns:

an integer corresponding to the current led intensity (in per cent)

On failure, throws an exception or returns Y LUMINOSITY INVALID.

led→get module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

led→get power()

Returns the current led state.

```
function get_power()
```

Returns:

either Y_POWER_OFF or Y_POWER_ON , according to the current led state

led→get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

led→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns :

nothing: the result is provided to the callback.

led→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in

milliseconds

callback function that is invoked when the result is known. The callback function receives callback

three arguments: the caller-specific context object, the receiving function object and the

error code (or YAPI SUCCESS)

caller-specific object that is passed as-is to the callback function context

Returns:

nothing: the result is provided to the callback.

led→nextLed()

Continues the enumeration of leds started using yFirstLed().

```
function nextLed()
```

Returns:

a pointer to a YLed object, corresponding to a led currently online, or a null pointer if there are no more leds to enumerate.

led→registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of ySleep or yHandleEvents. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

led→set blinking()

Changes the current led signaling mode.

```
function set blinking($newval)
```

Parameters:

```
Y_BLINKING STILL, Y BLINKING CALL
THE RIN. Y_BLINKING_CALL
newval a
               value
                          among
                                                                      Y BLINKING RELAX,
          BLINKING AWARE,
                                     Y \overline{B}LINKING \overline{R}UN,
        Y BLINKING PANIC corresponding to the current led signaling mode
```

Returns:

On failure, throws an exception or returns a negative error code.

led→set logicalName()

Changes the logical name of the led.

```
function set logicalName($newval)
```

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the led

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

led→set luminosity()

Changes the current led intensity (in per cent).

```
function set luminosity($newval)
```

Parameters:

newval an integer corresponding to the current led intensity (in per cent)

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

led→set_power()

Changes the state of the led.

```
function set_power($newval)
```

Parameters:

newval either Y POWER OFF or Y POWER ON, according to the state of the led

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

led→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.13. LightSensor function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

require_once('yocto_lightsensor.php');

Global functions

yFindLightSensor(func)

Retrieves a light sensor for a given identifier.

yFirstLightSensor()

Starts the enumeration of light sensors currently accessible.

YLightSensor methods

lightsensor→calibrate(calibratedVal)

Changes the sensor-specific calibration parameter so that the current value matches a desired target (linear scaling).

lightsensor→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

lightsensor→describe()

Returns a descriptive text that identifies the function.

lightsensor→get_advertisedValue()

Returns the current value of the light sensor (no more than 6 characters).

lightsensor→get_currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

lightsensor→get_currentValue()

Returns the current measured value.

lightsensor→get_errorMessage()

Returns the error message of the latest error with this function.

lightsensor→get_errorType()

Returns the numerical error code of the latest error with this function.

lightsensor→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

lightsensor→get_hardwareld()

Returns the unique hardware identifier of the function.

lightsensor→get_highestValue()

Returns the maximal value observed.

lightsensor→get_logicalName()

Returns the logical name of the light sensor.

$lightsensor {\rightarrow} get_lowestValue()$

Returns the minimal value observed.

$lightsensor {\rightarrow} get_module()$

Get the YModule object for the device on which the function is located.

lightsensor→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

lightsensor→get_resolution()

Returns the resolution of the measured values.

$lightsensor {\rightarrow} get_unit()$

Returns the measuring unit for the measured value.

lightsensor→get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

lightsensor→isOnline()

Checks if the function is currently reachable, without raising any error.

lightsensor→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

lightsensor→load(msValidity)

Preloads the function cache with a specified validity duration.

lightsensor→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

lightsensor→nextLightSensor()

Continues the enumeration of light sensors started using yFirstLightSensor().

lightsensor→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

lightsensor→set_highestValue(newval)

Changes the recorded maximal value observed.

lightsensor→set_logicalName(newval)

Changes the logical name of the light sensor.

lightsensor→set_lowestValue(newval)

Changes the recorded minimal value observed.

lightsensor→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindLightSensor()

Retrieves a light sensor for a given identifier.

```
function yFindLightSensor($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the light sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method YLightSensor.isOnline() to test if the light sensor is indeed online at a given time. In case of ambiguity when looking for a light sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the light sensor

Returns:

a YLightSensor object allowing you to drive the light sensor.

yFirstLightSensor()

Starts the enumeration of light sensors currently accessible.

```
function yFirstLightSensor()
```

Use the method YLightSensor.nextLightSensor() to iterate on next light sensors.

Returns:

a pointer to a YLightSensor object, corresponding to the first light sensor currently online, or a null pointer if there are none.

lightsensor→calibrate()

Changes the sensor-specific calibration parameter so that the current value matches a desired target (linear scaling).

```
function calibrate($calibratedVal)
```

Parameters:

calibratedVal

the desired target value.

Remember to call the saveToFlash() method of the module if the modification must be kept.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

lightsensor→calibrateFromPoints()

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints($rawValues, $refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a lineat interpolatation of the error correction between specified points. Remember to call the saveToFlash() method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact support@yoctopuce.com.

Parameters:

rawValues array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

refValues array of floating point numbers, corresponding to the corrected values for the correction points.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

lightsensor→describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

a string that describes the function

lightsensor→get advertisedValue()

Returns the current value of the light sensor (no more than 6 characters).

```
function get advertisedValue()
```

Returns:

a string corresponding to the current value of the light sensor (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

lightsensor→get currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

```
function get_currentRawValue()
```

Returns:

a floating point number corresponding to the unrounded and uncalibrated raw value returned by the sensor

On failure, throws an exception or returns Y CURRENTRAWVALUE INVALID.

lightsensor→get currentValue()

Returns the current measured value.

```
function get currentValue()
```

Returns:

a floating point number corresponding to the current measured value

On failure, throws an exception or returns Y CURRENTVALUE INVALID.

lightsensor→get_errorMessage()

Returns the error message of the latest error with this function.

```
function get errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

lightsensor→get errorType()

Returns the numerical error code of the latest error with this function.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns

a number corresponding to the code of the latest error that occured while using this function object

lightsensor→get lightsensorDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type ${\tt YFUN_DESCR}.$ If the function has never been contacted, the returned value is ${\tt Y_FUNCTIONDESCRIPTOR_INVALID}.$

lightsensor→get hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

lightsensor→get highestValue()

Returns the maximal value observed.

```
function get highestValue()
```

Returns:

a floating point number corresponding to the maximal value observed

On failure, throws an exception or returns $Y_HIGHESTVALUE_INVALID$.

lightsensor→get logicalName()

Returns the logical name of the light sensor.

```
function get logicalName()
```

Returns:

a string corresponding to the logical name of the light sensor

On failure, throws an exception or returns Y LOGICALNAME INVALID.

lightsensor - get_lowestValue()

Returns the minimal value observed.

```
function get lowestValue()
```

Returns:

a floating point number corresponding to the minimal value observed

On failure, throws an exception or returns $\verb"Y_LOWESTVALUE_INVALID"$.

lightsensor→get module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

lightsensor→get resolution()

Returns the resolution of the measured values.

```
function get_resolution()
```

The resolution corresponds to the numerical precision of the values, which is not always the same as the actual precision of the sensor.

Returns:

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y RESOLUTION INVALID.

lightsensor→get unit()

Returns the measuring unit for the measured value.

```
function get_unit()
```

Returns:

a string corresponding to the measuring unit for the measured value

On failure, throws an exception or returns Y UNIT INVALID.

lightsensor→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

lightsensor→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

lightsensor→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters :

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in

milliseconds

callback callback function that is invoked when the result is known. The callback function receives

three arguments: the caller-specific context object, the receiving function object and the

error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

lightsensor→nextLightSensor()

Continues the enumeration of light sensors started using yFirstLightSensor().

function nextLightSensor()

Returns:

a pointer to a YLightSensor object, corresponding to a light sensor currently online, or a null pointer if there are no more light sensors to enumerate.

lightsensor→registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

function registerValueCallback(\$callback)

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

lightsensor→set highestValue()

Changes the recorded maximal value observed.

function set_highestValue(\$newval)

Parameters:

newval a floating point number corresponding to the recorded maximal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

lightsensor→set logicalName()

Changes the logical name of the light sensor.

function set_logicalName(\$newval)

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the light sensor

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

lightsensor→set_lowestValue()

Changes the recorded minimal value observed.

```
function set lowestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded minimal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

lightsensor→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.14. Module control interface

This interface is identical for all Yoctopuce USB modules. It can be used to control the module global parameters, and to enumerate the functions provided by each module.

In order to use the functions described here, you should include:

```
require_once('yocto_api.php');
```

Global functions

yFindModule(func)

Allows you to find a module from its serial number or from its logical name.

yFirstModule()

Starts the enumeration of modules currently accessible.

YModule methods

$module \rightarrow describe()$

Returns a descriptive text that identifies the module.

$module {\rightarrow} function Count()$

Returns the number of functions (beside the "module" interface) available on the module.

module→functionId(functionIndex)

Retrieves the hardware identifier of the *n*th function on the module.

module→functionName(functionIndex)

Retrieves the logical name of the *n*th function on the module.

$module {\rightarrow} function Value (function Index)$

Retrieves the advertised value of the *n*th function on the module.

module→get_beacon()

Returns the state of the localization beacon.

module→get_errorMessage()

Returns the error message of the last error with this module object.

module→get_errorType()

Returns the numerical error code of the last error with this module object.

module→get_firmwareRelease()

Returns the version of the firmware embedded in the module.

module→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

module→get hardwareld()

Returns the unique hardware identifier of the module.

module→get_icon2d()

Returns the icon of the module.

module→get_logicalName()

Returns the logical name of the module.

module→get_luminosity()

Returns the luminosity of the module informative leds (from 0 to 100).

module→get_persistentSettings()

Returns the current state of persistent module settings.

module→get_productId()

Returns the USB device identifier of the module.

module→get_productName()

Returns the commercial name of the module, as set by the factory.

module→get_productRelease()

Returns the hardware release version of the module.

$module \rightarrow get_rebootCountdown()$

Returns the remaining number of seconds before the module restarts, or zero when no reboot has been scheduled.

module→get_serialNumber()

Returns the serial number of the module, as set by the factory.

$module {\rightarrow} get_upTime()$

Returns the number of milliseconds spent since the module was powered on.

module→get_usbBandwidth()

Returns the number of USB interfaces used by the module.

module→get_usbCurrent()

Returns the current consumed by the module on the USB bus, in milli-amps.

module→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

module→isOnline()

Checks if the module is currently reachable, without raising any error.

$module {\rightarrow} is Online_async(callback,\,context)$

Checks if the module is currently reachable, without raising any error.

module→load(msValidity)

Preloads the module cache with a specified validity duration.

module→load async(msValidity, callback, context)

Preloads the module cache with a specified validity duration (asynchronous version).

module→nextModule()

Continues the module enumeration started using yFirstModule().

module→reboot(secBeforeReboot)

Schedules a simple module reboot after the given number of seconds.

module→revertFromFlash()

Reloads the settings stored in the nonvolatile memory, as when the module is powered on.

module→saveToFlash()

Saves current settings in the nonvolatile memory of the module.

module→set_beacon(newval)

Turns on or off the module localization beacon.

module→set_logicalName(newval)

Changes the logical name of the module.

module→set_luminosity(newval)

Changes the luminosity of the module informative leds.

module→set_usbBandwidth(newval)

Changes the number of USB interfaces used by the module.

module→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

module-triggerFirmwareUpdate(secBeforeReboot)

Schedules a module reboot into special firmware update mode.

yFindModule()

Allows you to find a module from its serial number or from its logical name.

```
function yFindModule($func)
```

This function does not require that the module is online at the time it is invoked. The returned object is nevertheless valid. Use the method <code>YModule.isOnline()</code> to test if the module is indeed online at a given time. In case of ambiguity when looking for a module by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string containing either the serial number or the logical name of the desired module

Returns:

a YModule object allowing you to drive the module or get additional information on the module.

yFirstModule()

Starts the enumeration of modules currently accessible.

```
function yFirstModule()
```

Use the method YModule.nextModule() to iterate on the next modules.

Returns:

a pointer to a YModule object, corresponding to the first module currently online, or a null pointer if there are none.

module→describe()

Returns a descriptive text that identifies the module.

```
function describe()
```

The text may include either the logical name or the serial number of the module.

Returns:

a string that describes the module

module→functionCount()

Returns the number of functions (beside the "module" interface) available on the module.

```
function functionCount()
```

Returns:

the number of functions on the module

On failure, throws an exception or returns a negative error code.

module→functionId()

Retrieves the hardware identifier of the *n*th function on the module.

```
function functionId( $functionIndex)
```

Parameters:

functionIndex the index of the function for which the information is desired, starting at 0 for the first function.

Returns:

a string corresponding to the unambiguous hardware identifier of the requested module function

On failure, throws an exception or returns an empty string.

module→functionName()

Retrieves the logical name of the *n*th function on the module.

```
function functionName($functionIndex)
```

Parameters:

functionIndex the index of the function for which the information is desired, starting at 0 for the first function.

Returns:

a string corresponding to the logical name of the requested module function

On failure, throws an exception or returns an empty string.

module→functionValue()

Retrieves the advertised value of the *n*th function on the module.

```
function functionValue($functionIndex)
```

Parameters:

functionIndex the index of the function for which the information is desired, starting at 0 for the first function.

Returns:

a short string (up to 6 characters) corresponding to the advertised value of the requested module function

On failure, throws an exception or returns an empty string.

module→get beacon()

Returns the state of the localization beacon.

```
function get beacon()
```

Returns:

either Y_BEACON_OFF or Y_BEACON_ON , according to the state of the localization beacon

On failure, throws an exception or returns Y BEACON INVALID.

module → get error Message ()

Returns the error message of the last error with this module object.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns

a string corresponding to the last error message that occured while using this module object

module→get errorType()

Returns the numerical error code of the last error with this module object.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the last error that occured while using this module object

module → get firmware Release ()

Returns the version of the firmware embedded in the module.

```
function get firmwareRelease()
```

Returns:

a string corresponding to the version of the firmware embedded in the module

On failure, throws an exception or returns Y FIRMWARERELEASE INVALID.

module→get moduleDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get_functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

module→get_hardwareId()

Returns the unique hardware identifier of the module.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number followed by string ".module".

Returns:

a string that uniquely identifies the module

Returns the icon of the module.

The icon is a png image and does not exceeds 1024 bytes.

Returns:

a binary buffer with module icon, in png format.

module → get logicalName()

Returns the logical name of the module.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the module

On failure, throws an exception or returns Y LOGICALNAME INVALID.

module→get luminosity()

Returns the luminosity of the module informative leds (from 0 to 100).

```
function get luminosity()
```

Returns:

an integer corresponding to the luminosity of the module informative leds (from 0 to 100)

On failure, throws an exception or returns Y LUMINOSITY INVALID.

module → get persistentSettings()

Returns the current state of persistent module settings.

```
function get_persistentSettings()
```

Returns:

a value among Y_PERSISTENTSETTINGS_LOADED, Y_PERSISTENTSETTINGS_SAVED and Y_PERSISTENTSETTINGS_MODIFIED corresponding to the current state of persistent module settings

On failure, throws an exception or returns Y PERSISTENTSETTINGS INVALID.

module→get productId()

Returns the USB device identifier of the module.

```
function get productId()
```

Returns:

an integer corresponding to the USB device identifier of the module

On failure, throws an exception or returns Y PRODUCTID INVALID.

module → get productName()

Returns the commercial name of the module, as set by the factory.

```
function get_productName()
```

Returns:

a string corresponding to the commercial name of the module, as set by the factory

On failure, throws an exception or returns Y PRODUCTNAME INVALID.

module→get productRelease()

Returns the hardware release version of the module.

```
function get productRelease()
```

Returns:

an integer corresponding to the hardware release version of the module

On failure, throws an exception or returns Y PRODUCTRELEASE INVALID.

module→get rebootCountdown()

Returns the remaining number of seconds before the module restarts, or zero when no reboot has been scheduled.

```
function get_rebootCountdown()
```

Returns:

an integer corresponding to the remaining number of seconds before the module restarts, or zero when no reboot has been scheduled

On failure, throws an exception or returns $Y_REBOOTCOUNTDOWN_INVALID$.

module→get serialNumber()

Returns the serial number of the module, as set by the factory.

```
function get_serialNumber()
```

Returns:

a string corresponding to the serial number of the module, as set by the factory

On failure, throws an exception or returns Y SERIALNUMBER INVALID.

module→get_upTime()

Returns the number of milliseconds spent since the module was powered on.

```
function get_upTime()
```

Returns:

an integer corresponding to the number of milliseconds spent since the module was powered on

On failure, throws an exception or returns Y UPTIME INVALID.

module→get usbBandwidth()

Returns the number of USB interfaces used by the module.

```
function get usbBandwidth()
```

Returns:

either Y_USBBANDWIDTH_SIMPLE or Y_USBBANDWIDTH_DOUBLE, according to the number of USB interfaces used by the module

On failure, throws an exception or returns Y USBBANDWIDTH INVALID.

module→get usbCurrent()

Returns the current consumed by the module on the USB bus, in milli-amps.

```
function get usbCurrent()
```

Returns:

an integer corresponding to the current consumed by the module on the USB bus, in milli-amps

On failure, throws an exception or returns <code>Y_USBCURRENT_INVALID</code>.

module-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

module→isOnline()

Checks if the module is currently reachable, without raising any error.

```
function isOnline()
```

If there are valid cached values for the module, that have not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the requested module.

Returns:

true if the module can be reached, and false otherwise

Checks if the module is currently reachable, without raising any error.

If there are valid cached values for the module, that have not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the requested module.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving module object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

module→load()

Preloads the module cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all module attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded module parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the module cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all module attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

 $\textbf{msValidity} \ an \ integer \ corresponding \ to \ the \ validity \ of \ the \ loaded \ module \ parameters, \ in \ milliseconds$

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving module object and the

error code (or YAPI_SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

module→nextModule()

Continues the module enumeration started using yFirstModule().

```
function nextModule()
```

Returns:

a pointer to a YModule object, corresponding to the next module found, or a null pointer if there are no more modules to enumerate.

module→reboot()

Schedules a simple module reboot after the given number of seconds.

```
function reboot($secBeforeReboot)
```

Parameters:

secBeforeReboot number of seconds before rebooting

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

module→revertFromFlash()

Reloads the settings stored in the nonvolatile memory, as when the module is powered on.

```
function revertFromFlash()
```

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

module→saveToFlash()

Saves current settings in the nonvolatile memory of the module.

```
function saveToFlash()
```

Warning: the number of allowed save operations during a module life is limited (about 100000 cycles). Do not call this function within a loop.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

module→set beacon()

Turns on or off the module localization beacon.

```
function set_beacon($newval)
```

Parameters:

```
newval either Y BEACON OFF or Y BEACON ON
```

Returns:

 ${\tt YAPI_SUCCESS} \ \ \text{if the call succeeds}.$

On failure, throws an exception or returns a negative error code.

module→set logicalName()

Changes the logical name of the module.

```
function set_logicalName($newval)
```

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the module

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

module→set luminosity()

Changes the luminosity of the module informative leds.

```
function set luminosity($newval)
```

The parameter is a value between 0 and 100. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval an integer corresponding to the luminosity of the module informative leds

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

module→set usbBandwidth()

Changes the number of USB interfaces used by the module.

```
function set_usbBandwidth($newval)
```

Parameters:

newval either Y USBBANDWIDTH SIMPLE or Y USBBANDWIDTH DOUBLE, according to the number of USB interfaces used by the module

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

module→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

module→triggerFirmwareUpdate()

Schedules a module reboot into special firmware update mode.

```
function triggerFirmwareUpdate($secBeforeReboot)
```

Parameters:

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

3.15. Network function interface

YNetwork objects provide access to TCP/IP parameters of Yoctopuce modules that include a built-in network interface.

In order to use the functions described here, you should include:

require_once('yocto_network.php');

Global functions

yFindNetwork(func)

Retrieves a network interface for a given identifier.

yFirstNetwork()

Starts the enumeration of network interfaces currently accessible.

YNetwork methods

network-callbackLogin(username, password)

Connects to the notification callback and saves the credentials required to log in to it.

network→describe()

Returns a descriptive text that identifies the function.

network→get_adminPassword()

Returns a hash string if a password has been set for user "admin", or an empty string otherwise.

network→get_advertisedValue()

Returns the current value of the network interface (no more than 6 characters).

network→get callbackCredentials()

Returns a hashed version of the notification callback credentials if set, or an empty string otherwise.

network-get_callbackMaxDelay()

Returns the maximum wait time between two callback notifications, in seconds.

network→get_callbackMinDelay()

Returns the minimum wait time between two callback notifications, in seconds.

$network {\rightarrow} get_callbackUrl()$

Returns the callback URL to notify of significant state changes.

network→get_errorMessage()

Returns the error message of the latest error with this function.

network→get_errorType()

Returns the numerical error code of the latest error with this function.

network→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

network→get_hardwareld()

Returns the unique hardware identifier of the function.

network→get_ipAddress()

Returns the IP address currently in use by the device.

network→get_logicalName()

Returns the logical name of the network interface, corresponding to the network name of the module.

network→get_macAddress()

Returns the MAC address of the network interface.

network→get_module()

Get the YModule object for the device on which the function is located.

$network {\rightarrow} get_module_async(callback, \, context)$

Get the YModule object for the device on which the function is located (asynchronous version).

network→get_primaryDNS()

Returns the IP address of the primary name server to be used by the module.

network→get_readiness()

Returns the current established working mode of the network interface.

network→get_router()

Returns the IP address of the router on the device subnet (default gateway).

network→get secondaryDNS()

Returns the IP address of the secondary name server to be used by the module.

network→get_subnetMask()

Returns the subnet mask currently used by the device.

network→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

network→get_userPassword()

Returns a hash string if a password has been set for user "user", or an empty string otherwise.

network→isOnline()

Checks if the function is currently reachable, without raising any error.

network→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

network→load(msValidity)

Preloads the function cache with a specified validity duration.

network→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

network→nextNetwork()

Continues the enumeration of network interfaces started using yFirstNetwork().

network-registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

network-set_adminPassword(newval)

Changes the password for the "admin" user.

network-set_callbackCredentials(newval)

Changes the credentials required to connect to the callback address.

network→set_callbackMaxDelay(newval)

Changes the maximum wait time between two callback notifications, in seconds.

network-set_callbackMinDelay(newval)

Changes the minimum wait time between two callback notifications, in seconds.

network-set_callbackUrl(newval)

Changes the callback URL to notify of significant state changes.

network→set_logicalName(newval)

Changes the logical name of the network interface, corresponding to the network name of the module.

network→set primaryDNS(newval)

Changes the IP address of the primary name server to be used by the module.

network→set_secondaryDNS(newval)

Changes the IP address of the secondarz name server to be used by the module.

network→set userData(data)

Stores a user context provided as argument in the userData attribute of the function.

$network {\rightarrow} set_userPassword (newval)$

Changes the password for the "user" user.

network—useDHCP(fallbacklpAddr, fallbackSubnetMaskLen, fallbackRouter)

Changes the configuration of the network interface to enable the use of an IP address received from a DHCP server.

network→useStaticlP(ipAddress, subnetMaskLen, router)

Changes the configuration of the network interface to use a static IP address.

yFindNetwork()

Retrieves a network interface for a given identifier.

```
function yFindNetwork($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the network interface is online at the time it is invoked. The returned object is nevertheless valid. Use the method YNetwork.isOnline() to test if the network interface is indeed online at a given time. In case of ambiguity when looking for a network interface by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters :

func a string that uniquely characterizes the network interface

Returns:

a YNetwork object allowing you to drive the network interface.

yFirstNetwork()

Starts the enumeration of network interfaces currently accessible.

```
function yFirstNetwork()
```

Use the method YNetwork.nextNetwork() to iterate on next network interfaces.

Returns

a pointer to a ${\tt YNetwork}$ object, corresponding to the first network interface currently online, or a ${\tt null}$ pointer if there are none.

network-callbackLogin()

Connects to the notification callback and saves the credentials required to log in to it.

```
function callbackLogin($username, $password)
```

The password will not be stored into the module, only a hashed copy of the credentials will be saved. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

username username required to log to the callback **password** password required to log to the callback

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network-describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

network - get adminPassword()

Returns a hash string if a password has been set for user "admin", or an empty string otherwise.

```
function get adminPassword()
```

Returns:

a string corresponding to a hash string if a password has been set for user "admin", or an empty string otherwise

On failure, throws an exception or returns Y ADMINPASSWORD INVALID.

network→get advertisedValue()

Returns the current value of the network interface (no more than 6 characters).

```
function get_advertisedValue()
```

Returns:

a string corresponding to the current value of the network interface (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

network-get callbackCredentials()

Returns a hashed version of the notification callback credentials if set, or an empty string otherwise.

```
function get_callbackCredentials()
```

Returns:

a string corresponding to a hashed version of the notification callback credentials if set, or an empty string otherwise

On failure, throws an exception or returns Y CALLBACKCREDENTIALS INVALID.

network-get callbackMaxDelay()

Returns the maximum wait time between two callback notifications, in seconds.

```
function get_callbackMaxDelay()
```

Returns:

an integer corresponding to the maximum wait time between two callback notifications, in seconds

On failure, throws an exception or returns <code>Y_CALLBACKMAXDELAY_INVALID</code>.

network-get callbackMinDelay()

Returns the minimum wait time between two callback notifications, in seconds.

```
function get callbackMinDelay()
```

Returns:

an integer corresponding to the minimum wait time between two callback notifications, in seconds

On failure, throws an exception or returns Y CALLBACKMINDELAY INVALID.

network-get callbackUrl()

Returns the callback URL to notify of significant state changes.

```
function get callbackUrl()
```

Returns:

a string corresponding to the callback URL to notify of significant state changes

On failure, throws an exception or returns <code>Y_CALLBACKURL_INVALID</code>.

network→get errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

network-get_errorType()

Returns the numerical error code of the latest error with this function.

```
function get errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns

a number corresponding to the code of the latest error that occured while using this function object

network→get networkDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

network-get_hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

network-get ipAddress()

Returns the IP address currently in use by the device.

```
function get ipAddress()
```

The adress may have been configured statically, or provided by a DHCP server.

Returns:

a string corresponding to the IP address currently in use by the device

On failure, throws an exception or returns Y IPADDRESS INVALID.

network-get logicalName()

Returns the logical name of the network interface, corresponding to the network name of the module.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the network interface, corresponding to the network name of the module

On failure, throws an exception or returns Y LOGICALNAME INVALID.

${\tt network} {\rightarrow} {\tt get_macAddress} \ ()$

Returns the MAC address of the network interface.

```
function get_macAddress()
```

The MAC address is also available on a sticker on the module, in both numeric and barcode forms.

Returns:

a string corresponding to the MAC address of the network interface

network→get module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

network→get primaryDNS()

Returns the IP address of the primary name server to be used by the module.

```
function get_primaryDNS()
```

Returns:

a string corresponding to the IP address of the primary name server to be used by the module

On failure, throws an exception or returns Y PRIMARYDNS INVALID.

network-get_readiness()

Returns the current established working mode of the network interface.

```
function get readiness()
```

Level zero (DOWN_0) means that no hardware link has been detected. Either there is no signal on the network cable, or the selected wireless access point cannot be detected. Level 1 (LIVE_1) is reached when the network is detected, but is not yet connected, For a wireless network, this shows that the requested SSID is present. Level 2 (LINK_2) is reached when the hardware connection is established. For a wired network connection, level 2 means that the cable is attached on both ends. For a connection to a wireless access point, it shows that the security parameters are properly configured. For an ad-hoc wireless connection, it means that there is at least one other device connected on the ad-hoc network. Level 3 (DHCP_3) is reached when an IP address has been obtained using DHCP. Level 4 (DNS_4) is reached when the DNS server is reachable on the network. Level 5 (WWW_5) is reached when global connectivity is demonstrated by properly loading current time from an NTP server.

Returns:

a value among Y_READINESS_DOWN, Y_READINESS_EXISTS, Y_READINESS_LINKED, Y_READINESS_LAN_OK and Y_READINESS_WWW_OK corresponding to the current established working mode of the network interface

On failure, throws an exception or returns Y READINESS INVALID.

network→get router()

Returns the IP address of the router on the device subnet (default gateway).

```
function get_router()
```

Returns:

a string corresponding to the IP address of the router on the device subnet (default gateway)

On failure, throws an exception or returns Y ROUTER INVALID.

network-get secondaryDNS()

Returns the IP address of the secondary name server to be used by the module.

```
function get_secondaryDNS()
```

Returns:

a string corresponding to the IP address of the secondary name server to be used by the module

On failure, throws an exception or returns Y SECONDARYDNS INVALID.

network-get subnetMask()

Returns the subnet mask currently used by the device.

```
function get subnetMask()
```

Returns:

a string corresponding to the subnet mask currently used by the device

On failure, throws an exception or returns Y SUBNETMASK INVALID.

network-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

network-get userPassword()

Returns a hash string if a password has been set for user "user", or an empty string otherwise.

```
function get_userPassword()
```

Returns:

a string corresponding to a hash string if a password has been set for user "user", or an empty string otherwise

network→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

network→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox

javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives

three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

network→nextNetwork()

Continues the enumeration of network interfaces started using yFirstNetwork().

```
function nextNetwork()
```

Returns:

a pointer to a YNetwork object, corresponding to a network interface currently online, or a null pointer if there are no more network interfaces to enumerate.

network-registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

network-set_adminPassword()

Changes the password for the "admin" user.

```
function set adminPassword($newval)
```

This password becomes instantly required to perform any change of the module state. If the specified value is an empty string, a password is not required anymore. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the password for the "admin" user

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network-set_callbackCredentials()

Changes the credentials required to connect to the callback address.

```
function set callbackCredentials($newval)
```

The credentials must be provided as returned by function <code>get_callbackCredentials</code>, in the form <code>username:hash</code>. The method used to compute the hash varies according to the the authentication scheme implemented by the callback, For Basic authentication, the hash is the MD5 of the string <code>username:password</code>. For Digest authentication, the hash is the MD5 of the string <code>username:realm:password</code>. For a simpler way to configure callback credentials, use function <code>callbackLogin</code> instead. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the credentials required to connect to the callback address

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network→set_callbackMaxDelay()

Changes the maximum wait time between two callback notifications, in seconds.

```
function set_callbackMaxDelay($newval)
```

Parameters:

newval an integer corresponding to the maximum wait time between two callback notifications, in seconds

Returns:

 ${\tt YAPI_SUCCESS} \ \ \text{if the call succeeds}.$

On failure, throws an exception or returns a negative error code.

network→set callbackMinDelay()

Changes the minimum wait time between two callback notifications, in seconds.

```
function set_callbackMinDelay($newval)
```

Parameters:

newval an integer corresponding to the minimum wait time between two callback notifications, in seconds

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network→set callbackUrl()

Changes the callback URL to notify of significant state changes.

```
function set callbackUrl($newval)
```

Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters :

newval a string corresponding to the callback URL to notify of significant state changes

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network→set logicalName()

Changes the logical name of the network interface, corresponding to the network name of the module.

```
function set logicalName ( $newval)
```

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the network interface, corresponding to the network name of the module

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network-set_primaryDNS()

Changes the IP address of the primary name server to be used by the module.

```
function set primaryDNS($newval)
```

When using DHCP, if a value is specified, it will override the value received from the DHCP server. Remember to call the <code>saveToFlash()</code> method and then to reboot the module to apply this setting.

Parameters:

newval a string corresponding to the IP address of the primary name server to be used by the module

Returns:

YAPI_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network-set secondaryDNS()

Changes the IP address of the secondarz name server to be used by the module.

```
function set secondaryDNS($newval)
```

When using DHCP, if a value is specified, it will override the value received from the DHCP server. Remember to call the <code>saveToFlash()</code> method and then to reboot the module to apply this setting.

Parameters:

newval a string corresponding to the IP address of the secondarz name server to be used by the module

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set userData ($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

network→set userPassword()

Changes the password for the "user" user.

```
function set userPassword($newval)
```

This password becomes instantly required to perform any use of the module. If the specified value is an empty string, a password is not required anymore. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the password for the "user" user

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network-useDHCP()

Changes the configuration of the network interface to enable the use of an IP address received from a DHCP server.

```
function useDHCP($fallbackIpAddr, $fallbackSubnetMaskLen, $fallbackRouter)
```

Until an address is received from a DHCP server, the module will use the IP parameters specified to this function. Remember to call the <code>saveToFlash()</code> method and then to reboot the module to apply this setting.

Parameters:

fallbackIpAddr fallback IP address, to be used when no DHCP reply is received

fallbackSubnetMaskLen fallback subnet mask length when no DHCP reply is received, as an

integer (eg. 24 means 255.255.255.0)

fallbackRouter fallback router IP address, to be used when no DHCP reply is received

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

network-useStaticIP()

Changes the configuration of the network interface to use a static IP address.

```
function useStaticIP($ipAddress, $subnetMaskLen, $router)
```

Remember to call the saveToFlash() method and then to reboot the module to apply this setting.

Parameters:

ipAddress device IP address

subnetMaskLen subnet mask length, as an integer (eg. 24 means 255.255.255.0)

router IP address (default gateway)

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

3.16. Pressure function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

require_once('yocto_pressure.php');

Global functions

yFindPressure(func)

Retrieves a pressure sensor for a given identifier.

yFirstPressure()

Starts the enumeration of pressure sensors currently accessible.

YPressure methods

pressure—calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

pressure→describe()

Returns a descriptive text that identifies the function.

pressure→get_advertisedValue()

Returns the current value of the pressure sensor (no more than 6 characters).

pressure→get_currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

pressure→get_currentValue()

Returns the current measured value.

pressure→get_errorMessage()

Returns the error message of the latest error with this function.

pressure→get_errorType()

Returns the numerical error code of the latest error with this function.

pressure→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

pressure -> get_hardwareld()

Returns the unique hardware identifier of the function.

pressure→get_highestValue()

Returns the maximal value observed.

$pressure {\rightarrow} get_logicalName()$

Returns the logical name of the pressure sensor.

$pressure {\rightarrow} get_lowestValue()$

Returns the minimal value observed.

pressure→get_module()

Get the YModule object for the device on which the function is located.

pressure→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

pressure→get_resolution()

Returns the resolution of the measured values.

pressure→get_unit()

Returns the measuring unit for the measured value.

pressure→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

pressure→isOnline()

Checks if the function is currently reachable, without raising any error.

pressure→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

pressure→load(msValidity)

Preloads the function cache with a specified validity duration.

pressure—load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

pressure→nextPressure()

Continues the enumeration of pressure sensors started using yFirstPressure().

pressure→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

pressure→set_highestValue(newval)

Changes the recorded maximal value observed.

pressure→set_logicalName(newval)

Changes the logical name of the pressure sensor.

pressure→set_lowestValue(newval)

Changes the recorded minimal value observed.

pressure→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindPressure()

Retrieves a pressure sensor for a given identifier.

```
function yFindPressure($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the pressure sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method <code>YPressure.isOnline()</code> to test if the pressure sensor is indeed online at a given time. In case of ambiguity when looking for a pressure sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the pressure sensor

Returns:

a YPressure object allowing you to drive the pressure sensor.

yFirstPressure()

Starts the enumeration of pressure sensors currently accessible.

```
function yFirstPressure()
```

Use the method YPressure.nextPressure() to iterate on next pressure sensors.

Returns:

a pointer to a YPressure object, corresponding to the first pressure sensor currently online, or a null pointer if there are none.

pressure -- calibrateFromPoints()

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints($rawValues, $refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a lineat interpolatation of the error correction between specified points. Remember to call the saveToFlash() method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact support@yoctopuce.com.

Parameters:

rawValues array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

refValues array of floating point numbers, corresponding to the corrected values for the correction points.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

pressure→describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

pressure→get advertisedValue()

Returns the current value of the pressure sensor (no more than 6 characters).

```
function get_advertisedValue()
```

Returns:

a string corresponding to the current value of the pressure sensor (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

pressure - get_currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

```
function get currentRawValue()
```

Returns:

a floating point number corresponding to the unrounded and uncalibrated raw value returned by the sensor

On failure, throws an exception or returns Y CURRENTRAWVALUE INVALID.

pressure-get currentValue()

Returns the current measured value.

```
function get_currentValue()
```

Returns:

a floating point number corresponding to the current measured value

On failure, throws an exception or returns <code>Y_CURRENTVALUE_INVALID</code>.

pressure - get errorMessage()

Returns the error message of the latest error with this function.

```
function get errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

pressure→get errorType()

Returns the numerical error code of the latest error with this function.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns :

a number corresponding to the code of the latest error that occured while using this function object

pressure - get_pressure Descriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns

an identifier of type YFUN DESCR. If the function has never been contacted, the returned value is Y FUNCTIONDESCRIPTOR INVALID.

pressure - get_hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

pressure→get highestValue()

Returns the maximal value observed.

```
function get highestValue()
```

Returns:

a floating point number corresponding to the maximal value observed

On failure, throws an exception or returns Y HIGHESTVALUE INVALID.

pressure - get logicalName()

Returns the logical name of the pressure sensor.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the pressure sensor

On failure, throws an exception or returns Y LOGICALNAME INVALID.

pressure - get lowestValue()

Returns the minimal value observed.

```
function get_lowestValue()
```

Returns:

a floating point number corresponding to the minimal value observed

On failure, throws an exception or returns <code>Y_LOWESTVALUE_INVALID</code>.

pressure-get module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of ${\tt YModule}$ is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context

switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

pressure - get resolution()

Returns the resolution of the measured values.

```
function get resolution()
```

The resolution corresponds to the numerical precision of the values, which is not always the same as the actual precision of the sensor.

Returns:

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y RESOLUTION INVALID.

pressure→get unit()

Returns the measuring unit for the measured value.

```
function get unit()
```

Returns:

a string corresponding to the measuring unit for the measured value

On failure, throws an exception or returns Y UNIT INVALID.

pressure→get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

pressure→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

pressure→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

pressure→nextPressure()

Continues the enumeration of pressure sensors started using yFirstPressure().

Returns:

a pointer to a YPressure object, corresponding to a pressure sensor currently online, or a null pointer if there are no more pressure sensors to enumerate.

pressure - registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of ySleep or yHandleEvents. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

pressure - set_highestValue()

Changes the recorded maximal value observed.

```
function set_highestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded maximal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

pressure - set logicalName()

Changes the logical name of the pressure sensor.

```
function set_logicalName($newval)
```

You can use <code>yCheckLogicalName()</code> prior to this call to make sure that your parameter is valid. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the pressure sensor

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

pressure→set lowestValue()

Changes the recorded minimal value observed.

```
function set_lowestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded minimal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

pressure - set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.17. Relay function interface

The Yoctopuce application programming interface allows you to switch the relay state. This change is not persistent: the relay will automatically return to its idle position whenever power is lost or if the module is restarted. The library can also generate automatically short pulses of determined duration. On devices with two output for each relay (double throw), the two outputs are named A and B, with output A corresponding to the idle position (at power off) and the output B corresponding to the active state. If you prefer the alternate default state, simply switch your cables on the board.

In order to use the functions described here, you should include:

```
require once('yocto relay.php');
```

Global functions

yFindRelay(func)

Retrieves a relay for a given identifier.

yFirstRelay()

Starts the enumeration of relays currently accessible.

YRelay methods

relay→describe()

Returns a descriptive text that identifies the function.

relay→get_advertisedValue()

Returns the current value of the relay (no more than 6 characters).

relay→get_errorMessage()

Returns the error message of the latest error with this function.

$relay{\rightarrow} get_errorType()$

Returns the numerical error code of the latest error with this function.

$relay {\rightarrow} get_functionDescriptor()$

Returns a unique identifier of type ${\tt YFUN_DESCR}$ corresponding to the function.

relay→get_hardwareld()

Returns the unique hardware identifier of the function.

relay→get_logicalName()

Returns the logical name of the relay.

relay→get_module()

Get the YModule object for the device on which the function is located.

relay-get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

relay→get_output()

Returns the output state of the relay, when used as a simple switch (single throw).

relay→get_pulseTimer()

Returns the number of milliseconds remaining before the relay is returned to idle position (state A), during a measured pulse generation.

relay→get_state()

Returns the state of the relay (A for the idle position, B for the active position).

relay→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

relay→isOnline()

Checks if the function is currently reachable, without raising any error.

relay→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

relay→load(msValidity)

Preloads the function cache with a specified validity duration.

relay→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

relay→nextRelay()

Continues the enumeration of relays started using vFirstRelay().

relay→pulse(ms_duration)

Sets the relay to output B (active) for a specified duration, then brings it automatically back to output A (idle state).

relay→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

relay→set_logicalName(newval)

Changes the logical name of the relay.

relay→set_output(newval)

Changes the output state of the relay, when used as a simple switch (single throw).

relay→set_state(newval)

Changes the state of the relay (A for the idle position, B for the active position).

$relay {\rightarrow} set_userData(data)$

Stores a user context provided as argument in the userData attribute of the function.

yFindRelay()

Retrieves a relay for a given identifier.

```
function yFindRelay($func)
```

The identifier can be specified using several formats:

- · FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier

ModuleLogicalName.FunctionLogicalName

This function does not require that the relay is online at the time it is invoked. The returned object is nevertheless valid. Use the method <code>YRelay.isOnline()</code> to test if the relay is indeed online at a given time. In case of ambiguity when looking for a relay by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the relay

Returns:

a YRelay object allowing you to drive the relay.

yFirstRelay()

Starts the enumeration of relays currently accessible.

```
function yFirstRelay()
```

Use the method YRelay.nextRelay() to iterate on next relays.

Returns:

a pointer to a YRelay object, corresponding to the first relay currently online, or a null pointer if there are none.

relay→describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

relay→get advertisedValue()

Returns the current value of the relay (no more than 6 characters).

```
function get_advertisedValue()
```

Returns:

a string corresponding to the current value of the relay (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

relay→get errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns

a string corresponding to the latest error message that occured while using this function object

relay-get errorType()

Returns the numerical error code of the latest error with this function.

```
function get errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

relay→get relayDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

relay→get hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns $Y_HARDWAREID_INVALID$.

relay→get logicalName()

Returns the logical name of the relay.

```
function get logicalName()
```

Returns:

a string corresponding to the logical name of the relay

On failure, throws an exception or returns Y_LOGICALNAME_INVALID.

relay→get module()

Get the YModule object for the device on which the function is located.

```
function get_module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

relay→get output()

Returns the output state of the relay, when used as a simple switch (single throw).

```
function get output()
```

Returns:

either Y OUTPUT OFF or Y OUTPUT ON, according to the output state of the relay, when used as a simple switch (single throw)

On failure, throws an exception or returns Y OUTPUT INVALID.

relay-get pulseTimer()

Returns the number of milliseconds remaining before the relay is returned to idle position (state A), during a measured pulse generation.

```
function get_pulseTimer()
```

When there is no ongoing pulse, returns zero.

Returns:

an integer corresponding to the number of milliseconds remaining before the relay is returned to idle position (state A), during a measured pulse generation

On failure, throws an exception or returns <code>Y_PULSETIMER_INVALID</code>.

relay→get state()

Returns the state of the relay (A for the idle position, B for the active position).

```
function get state()
```

Returns:

either Y_STATE_A or Y_STATE_B , according to the state of the relay (A for the idle position, B for the active position)

On failure, throws an exception or returns Y STATE INVALID.

relay-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

relay→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

relay→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters :

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox

javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives

three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

relay→nextRelay()

Continues the enumeration of relays started using yFirstRelay().

```
function nextRelay()
```

Returns:

a pointer to a YRelay object, corresponding to a relay currently online, or a null pointer if there are no more relays to enumerate.

relay→pulse()

Sets the relay to output B (active) for a specified duration, then brings it automatically back to output A (idle state).

```
function pulse($ms_duration)
```

Parameters:

ms_duration pulse duration, in millisecondes

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

relay-registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

relay→set logicalName()

Changes the logical name of the relay.

```
function set logicalName($newval)
```

You can use <code>yCheckLogicalName()</code> prior to this call to make sure that your parameter is valid. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the relay

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

relay-set_output()

Changes the output state of the relay, when used as a simple switch (single throw).

```
function set output($newval)
```

Parameters:

newval either Y OUTPUT OFF or Y OUTPUT ON, according to the output state of the relay, when used as a simple switch (single throw)

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

relay→set state()

Changes the state of the relay (A for the idle position, B for the active position).

```
function set state ( $newval)
```

Parameters:

newval either Y_STATE_A or Y_STATE_B, according to the state of the relay (A for the idle position, B for the active position)

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

relay→set_userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters :

data any kind of object to be stored

3.18. Servo function interface

Yoctopuce application programming interface allows you not only to move a servo to a given position, but also to specify the time interval in which the move should be performed. This makes it possible to synchronize two servos involved in a same move.

In order to use the functions described here, you should include:

```
require_once('yocto_servo.php');
```

Global functions

vFindServo(func)

Retrieves a servo for a given identifier.

yFirstServo()

Starts the enumeration of servos currently accessible.

YServo methods

$\textbf{servo} {\rightarrow} \textbf{describe}()$

Returns a descriptive text that identifies the function.

servo→get advertisedValue()

Returns the current value of the servo (no more than 6 characters).

servo→get_errorMessage()

Returns the error message of the latest error with this function.

servo→get_errorType()

Returns the numerical error code of the latest error with this function.

servo -> get_functionDescriptor()

Returns a unique identifier of type ${\tt YFUN_DESCR}$ corresponding to the function.

servo-get_hardwareld()

Returns the unique hardware identifier of the function.

servo→get_logicalName()

Returns the logical name of the servo.

servo→get_module()

Get the YModule object for the device on which the function is located.

servo→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

$servo{\rightarrow} get_neutral()$

Returns the duration in microseconds of a neutral pulse for the servo.

$\textbf{servo} {\rightarrow} \textbf{get_position}()$

Returns the current servo position.

servo→get_range()

Returns the current range of use of the servo.

servo→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

servo→isOnline()

Checks if the function is currently reachable, without raising any error.

servo→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

$\textbf{servo}{\rightarrow}\textbf{load}(\textbf{msValidity})$

Preloads the function cache with a specified validity duration.

servo→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

servo→move(target, ms_duration)

Performs a smooth move at constant speed toward a given position.

$\textbf{servo} {\rightarrow} \textbf{nextServo}()$

Continues the enumeration of servos started using yFirstServo().

servo-registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

servo→set logicalName(newval)

Changes the logical name of the servo.

servo→set_neutral(newval)

Changes the duration of the pulse corresponding to the neutral position of the servo.

servo→set_position(newval)

Changes immediately the servo driving position.

servo-set_range(newval)

Changes the range of use of the servo, specified in per cents.

servo→set userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindServo()

Retrieves a servo for a given identifier.

```
function yFindServo($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the servo is online at the time it is invoked. The returned object is nevertheless valid. Use the method YServo.isOnline() to test if the servo is indeed online at a given time. In case of ambiguity when looking for a servo by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the servo

Returns:

a YServo object allowing you to drive the servo.

yFirstServo()

Starts the enumeration of servos currently accessible.

```
function yFirstServo()
```

Use the method YServo.nextServo() to iterate on next servos.

Returns:

a pointer to a YServo object, corresponding to the first servo currently online, or a null pointer if there are none.

servo→describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

servo→get advertisedValue()

Returns the current value of the servo (no more than 6 characters).

```
function get advertisedValue()
```

Returns:

a string corresponding to the current value of the servo (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

servo→get errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

servo→get errorType()

Returns the numerical error code of the latest error with this function.

```
function get errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

servo→get servoDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get_functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type ${\tt YFUN_DESCR}.$ If the function has never been contacted, the returned value is ${\tt Y_FUNCTIONDESCRIPTOR_INVALID}.$

servo→get hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

a string that uniquely identifies the function On failure, throws an exception or returns $Y_HARDWAREID_INVALID$.

servo-get logicalName()

Returns the logical name of the servo.

```
function get logicalName()
```

Returns:

a string corresponding to the logical name of the servo

On failure, throws an exception or returns Y LOGICALNAME INVALID.

servo-get_module()

Get the YModule object for the device on which the function is located.

```
function get module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested ymodule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

servo-get_neutral()

Returns the duration in microseconds of a neutral pulse for the servo.

```
function get_neutral()
```

Returns:

an integer corresponding to the duration in microseconds of a neutral pulse for the servo

On failure, throws an exception or returns Y NEUTRAL INVALID.

servo-get position()

Returns the current servo position.

```
function get position()
```

an integer corresponding to the current servo position

On failure, throws an exception or returns Y POSITION INVALID.

servo-get_range()

Returns the current range of use of the servo.

```
function get range()
```

Returns:

an integer corresponding to the current range of use of the servo

On failure, throws an exception or returns Y RANGE INVALID.

servo-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

servo→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Raturns .

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

servo→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in

milliseconds

callback callback function that is invoked when the result is known. The callback function receives

three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

servo→move()

Performs a smooth move at constant speed toward a given position.

```
function move($target, $ms_duration)
```

Parameters:

target new position at the end of the move ms_duration total duration of the move, in milliseconds

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

servo→nextServo()

Continues the enumeration of servos started using yFirstServo().

```
function nextServo()
```

Returns:

a pointer to a YServo object, corresponding to a servo currently online, or a null pointer if there are no more servos to enumerate.

servo-registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of ySleep or yHandleEvents. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

servo→set logicalName()

Changes the logical name of the servo.

```
function set logicalName($newval)
```

You can use <code>yCheckLogicalName()</code> prior to this call to make sure that your parameter is valid. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the servo

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

servo→set neutral()

Changes the duration of the pulse corresponding to the neutral position of the servo.

```
function set_neutral($newval)
```

The duration is specified in microseconds, and the standard value is 1500 [us]. This setting makes it possible to shift the range of use of the servo. Be aware that using a range higher than what is supported by the servo is likely to damage the servo.

Parameters:

newval an integer corresponding to the duration of the pulse corresponding to the neutral position of the servo

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

servo→set position()

Changes immediately the servo driving position.

```
function set position($newval)
```

Parameters:

newval an integer corresponding to immediately the servo driving position

Returns:

On failure, throws an exception or returns a negative error code.

servo→set_range()

Changes the range of use of the servo, specified in per cents.

```
function set range($newval)
```

A range of 100% corresponds to a standard control signal, that varies from 1 [ms] to 2 [ms], When using a servo that supports a double range, from 0.5 [ms] to 2.5 [ms], you can select a range of 200%. Be aware that using a range higher than what is supported by the servo is likely to damage the servo.

Parameters:

newval an integer corresponding to the range of use of the servo, specified in per cents

Returns:

YAPI_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

servo→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.19. Temperature function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

```
require once('yocto temperature.php');
```

Global functions

yFindTemperature(func)

Retrieves a temperature sensor for a given identifier.

yFirstTemperature()

Starts the enumeration of temperature sensors currently accessible.

YTemperature methods

temperature→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

temperature→describe()

Returns a descriptive text that identifies the function.

temperature→get_advertisedValue()

Returns the current value of the temperature sensor (no more than 6 characters).

temperature—get_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

temperature→get_currentValue()

Returns the current measured value.

temperature→get_errorMessage()

Returns the error message of the latest error with this function.

temperature→get_errorType()

Returns the numerical error code of the latest error with this function.

temperature→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

temperature→get_hardwareld()

Returns the unique hardware identifier of the function.

temperature→get_highestValue()

Returns the maximal value observed.

temperature→get_logicalName()

Returns the logical name of the temperature sensor.

temperature→get_lowestValue()

Returns the minimal value observed.

temperature→get_module()

Get the YModule object for the device on which the function is located.

temperature→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

temperature→get_resolution()

Returns the resolution of the measured values.

temperature→get_sensorType()

Returns the tempeture sensor type.

temperature→get_unit()

Returns the measuring unit for the measured value.

$temperature {\rightarrow} get_userData()$

 $\textbf{Returns the value of the userData attribute, as previously stored using method \verb|set_userData|.}$

temperature→isOnline()

Checks if the function is currently reachable, without raising any error.

temperature→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

temperature→load(msValidity)

Preloads the function cache with a specified validity duration.

temperature→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

temperature→nextTemperature()

Continues the enumeration of temperature sensors started using yFirstTemperature().

$temperature {\rightarrow} register Value Callback (callback)$

Registers the callback function that is invoked on every change of advertised value.

temperature—set_highestValue(newval)

Changes the recorded maximal value observed.

temperature→set_logicalName(newval)

Changes the logical name of the temperature sensor.

temperature→set lowestValue(newval)

Changes the recorded minimal value observed.

temperature→set_sensorType(newval)

Modify the temperature sensor type.

temperature→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindTemperature()

Retrieves a temperature sensor for a given identifier.

```
function yFindTemperature($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- · ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the temperature sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method YTemperature.isOnline() to test if the temperature sensor is indeed online at a given time. In case of ambiguity when looking for a temperature sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters :

func a string that uniquely characterizes the temperature sensor

Returns:

a YTemperature object allowing you to drive the temperature sensor.

yFirstTemperature()

Starts the enumeration of temperature sensors currently accessible.

```
function yFirstTemperature()
```

Use the method YTemperature.nextTemperature() to iterate on next temperature sensors.

Returns:

a pointer to a YTemperature object, corresponding to the first temperature sensor currently online, or a null pointer if there are none.

temperature→calibrateFromPoints()

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints($rawValues, $refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a

lineat interpolatation of the error correction between specified points. Remember to call the saveToFlash() method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact support@yoctopuce.com.

Parameters:

rawValues array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

refValues array of floating point numbers, corresponding to the corrected values for the correction points.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

temperature → describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

temperature→get advertisedValue()

Returns the current value of the temperature sensor (no more than 6 characters).

```
function get advertisedValue()
```

Returns:

a string corresponding to the current value of the temperature sensor (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

temperature-get currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get currentRawValue()
```

Returns:

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y CURRENTRAWVALUE INVALID.

temperature→get_currentValue()

Returns the current measured value.

```
function get_currentValue()
```

Returns:

a floating point number corresponding to the current measured value

On failure, throws an exception or returns Y CURRENTVALUE INVALID.

temperature→get errorMessage()

Returns the error message of the latest error with this function.

```
function get errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

temperature - get errorType()

Returns the numerical error code of the latest error with this function.

```
function get errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

temperature→get temperatureDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type ${\tt YFUN_DESCR}.$ If the function has never been contacted, the returned value is ${\tt Y_FUNCTIONDESCRIPTOR_INVALID}.$

temperature-get hardwareId()

Returns the unique hardware identifier of the function.

```
function get_hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns $Y_HARDWAREID_INVALID$.

temperature→get highestValue()

Returns the maximal value observed.

```
function get_highestValue()
```

Returns:

a floating point number corresponding to the maximal value observed

On failure, throws an exception or returns Y_HIGHESTVALUE_INVALID.

temperature→get logicalName()

Returns the logical name of the temperature sensor.

```
function get logicalName()
```

a string corresponding to the logical name of the temperature sensor

On failure, throws an exception or returns Y LOGICALNAME INVALID.

temperature→get lowestValue()

Returns the minimal value observed.

```
function get lowestValue()
```

Returns:

a floating point number corresponding to the minimal value observed

On failure, throws an exception or returns Y LOWESTVALUE INVALID.

temperature→get module()

Get the YModule object for the device on which the function is located.

```
function get module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

temperature→get resolution()

Returns the resolution of the measured values.

```
function get_resolution()
```

The resolution corresponds to the numerical precision of the values, which is not always the same as the actual precision of the sensor.

Returns:

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y RESOLUTION INVALID.

temperature → get sensor Type ()

Returns the tempeture sensor type.

```
function get sensorType()
```

Returns:

```
a value among Y_SENSORTYPE_DIGITAL, Y_SENSORTYPE_TYPE_K,
Y_SENSORTYPE_TYPE_E, Y_SENSORTYPE_TYPE_J, Y_SENSORTYPE_TYPE_N,
Y_SENSORTYPE_TYPE_R, Y_SENSORTYPE_TYPE_S and Y_SENSORTYPE_TYPE_T
corresponding to the tempeture sensor type
```

On failure, throws an exception or returns Y SENSORTYPE INVALID.

temperature → get unit()

Returns the measuring unit for the measured value.

```
function get_unit()
```

Returns:

a string corresponding to the measuring unit for the measured value

On failure, throws an exception or returns Y UNIT INVALID.

temperature→get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns

the object stored previously by the caller.

temperature→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

temperature→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

temperature→nextTemperature()

Continues the enumeration of temperature sensors started using yFirstTemperature ().

```
function nextTemperature()
```

Returns:

a pointer to a YTemperature object, corresponding to a temperature sensor currently online, or a null pointer if there are no more temperature sensors to enumerate.

temperature→registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

The callback is invoked only during the execution of ySleep or yHandleEvents. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

temperature -> set_highestValue()

Changes the recorded maximal value observed.

```
function set_highestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded maximal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

temperature→set logicalName()

Changes the logical name of the temperature sensor.

```
function set_logicalName($newval)
```

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the temperature sensor

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

temperature→set lowestValue()

Changes the recorded minimal value observed.

```
function set_lowestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded minimal value observed

Returns:

YAPI_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

temperature→set sensorType()

Modify the temperature sensor type.

This function is used to to define the type of thermo couple (K,E...) used with the device. This will have no effect if module is using a digital sensor. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

```
newval avalueamongY_SENSORTYPE_DIGITAL,Y_SENSORTYPE_TYPE_K,Y_SENSORTYPE_TYPE_E,Y_SENSORTYPE_TYPE_J,Y_SENSORTYPE_TYPE_N,Y_SENSORTYPE_TYPE_R,Y_SENSORTYPE_TYPE_S and Y_SENSORTYPE_TYPE_T
```

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

temperature -> set_userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.20. Voltage function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

```
require_once('yocto_voltage.php');
```

Global functions

yFindVoltage(func)

Retrieves a voltage sensor for a given identifier.

yFirstVoltage()

Starts the enumeration of voltage sensors currently accessible.

YVoltage methods

voltage→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

voltage→describe()

Returns a descriptive text that identifies the function.

$voltage{\rightarrow} get_advertisedValue()$

Returns the current value of the voltage sensor (no more than 6 characters).

voltage→get_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

voltage→get_currentValue()

Returns the current measured value.

voltage→get_errorMessage()

Returns the error message of the latest error with this function.

voltage→get_errorType()

Returns the numerical error code of the latest error with this function.

voltage→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

voltage→get_hardwareId()

Returns the unique hardware identifier of the function.

voltage→get_highestValue()

Returns the maximal value observed.

voltage→get_logicalName()

Returns the logical name of the voltage sensor.

voltage→get_lowestValue()

Returns the minimal value observed.

voltage→get_module()

Get the YModule object for the device on which the function is located.

voltage→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

voltage→get_resolution()

Returns the resolution of the measured values.

voltage→get_unit()

Returns the measuring unit for the measured value.

voltage→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

voltage→isOnline()

Checks if the function is currently reachable, without raising any error.

voltage→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

voltage→load(msValidity)

Preloads the function cache with a specified validity duration.

voltage→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

voltage→nextVoltage()

Continues the enumeration of voltage sensors started using yFirstVoltage().

voltage→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

voltage→set_highestValue(newval)

Changes the recorded maximal value observed.

$voltage {\rightarrow} set_logicalName(newval)$

Changes the logical name of the voltage sensor.

$voltage {\rightarrow} set_lowestValue(newval)$

Changes the recorded minimal value observed.

voltage→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindVoltage()

Retrieves a voltage sensor for a given identifier.

```
function yFindVoltage($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the voltage sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method YVoltage.isOnline() to test if the voltage sensor is indeed online at a given time. In case of ambiguity when looking for a voltage sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the voltage sensor

Returns

a YVoltage object allowing you to drive the voltage sensor.

yFirstVoltage()

Starts the enumeration of voltage sensors currently accessible.

```
function yFirstVoltage()
```

Use the method YVoltage.nextVoltage() to iterate on next voltage sensors.

Returns:

a pointer to a YVoltage object, corresponding to the first voltage sensor currently online, or a null pointer if there are none.

voltage→calibrateFromPoints()

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints($rawValues, $refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a lineat interpolatation of the error correction between specified points. Remember to call the saveToFlash() method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact support@yoctopuce.com.

Parameters:

rawValues array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

refValues array of floating point numbers, corresponding to the corrected values for the correction points.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

voltage→describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

voltage-get_advertisedValue()

Returns the current value of the voltage sensor (no more than 6 characters).

```
function get_advertisedValue()
```

Returns:

a string corresponding to the current value of the voltage sensor (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

voltage-get currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue()
```

Returns:

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y CURRENTRAWVALUE INVALID.

voltage-get currentValue()

Returns the current measured value.

```
function get currentValue()
```

Returns:

a floating point number corresponding to the current measured value

On failure, throws an exception or returns Y CURRENTVALUE INVALID.

voltage→get errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

voltage→get errorType()

Returns the numerical error code of the latest error with this function.

```
function get errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

voltage - get_voltageDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

voltage-get_hardwareId()

Returns the unique hardware identifier of the function.

```
function get_hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns Y_HARDWAREID_INVALID.

voltage→get highestValue()

Returns the maximal value observed.

```
function get_highestValue()
```

Returns:

a floating point number corresponding to the maximal value observed

On failure, throws an exception or returns Y HIGHESTVALUE INVALID.

voltage-get_logicalName()

Returns the logical name of the voltage sensor.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the voltage sensor

On failure, throws an exception or returns Y LOGICALNAME INVALID.

voltage-get_lowestValue()

Returns the minimal value observed.

```
function get lowestValue()
```

Returns:

On failure, throws an exception or returns Y LOWESTVALUE INVALID.

voltage→get module()

Get the YModule object for the device on which the function is located.

```
function get module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns :

nothing: the result is provided to the callback.

voltage→get resolution()

Returns the resolution of the measured values.

```
function get_resolution()
```

The resolution corresponds to the numerical precision of the values, which is not always the same as the actual precision of the sensor.

Returns:

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y RESOLUTION INVALID.

voltage-get_unit()

Returns the measuring unit for the measured value.

```
function get_unit()
```

Returns:

a string corresponding to the measuring unit for the measured value

On failure, throws an exception or returns Y UNIT INVALID.

voltage→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

voltage→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

voltage→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters :

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives

three arguments: the caller-specific context object, the receiving function object and the

error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

voltage→nextVoltage()

Continues the enumeration of voltage sensors started using yFirstVoltage().

```
function nextVoltage()
```

Returns:

a pointer to a YVoltage object, corresponding to a voltage sensor currently online, or a null pointer if there are no more voltage sensors to enumerate.

voltage→registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

voltage→set highestValue()

Changes the recorded maximal value observed.

```
function set_highestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded maximal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

voltage→set logicalName()

Changes the logical name of the voltage sensor.

```
function set logicalName($newval)
```

You can use <code>yCheckLogicalName()</code> prior to this call to make sure that your parameter is valid. Remember to call the <code>saveToFlash()</code> method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the voltage sensor

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

voltage→set lowestValue()

Changes the recorded minimal value observed.

```
function set_lowestValue($newval)
```

Parameters:

newval a floating point number corresponding to the recorded minimal value observed

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

voltage→set_userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

3.21. Voltage source function interface

Yoctopuce application programming interface allows you to control the module voltage output. You affect absolute output values or make transitions

In order to use the functions described here, you should include:

```
require once('yocto vsource.php');
```

Global functions

yFindVSource(func)

Retrieves a voltage source for a given identifier.

yFirstVSource()

Starts the enumeration of voltage sources currently accessible.

YVSource methods

vsource→describe()

Returns a descriptive text that identifies the function.

vsource→get_advertisedValue()

Returns the current value of the voltage source (no more than 6 characters).

vsource→get_errorMessage()

Returns the error message of the latest error with this function.

vsource→get_errorType()

Returns the numerical error code of the latest error with this function.

vsource→get_extPowerFailure()

Return true if external power supply voltage is too low.

vsource→get_failure()

Return true if the module is in failure mode.

vsource→get functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

vsource→get_hardwareld()

Returns the unique hardware identifier of the function.

vsource→get_logicalName()

Returns the logical name of the voltage source.

vsource→get_module()

Get the YModule object for the device on which the function is located.

vsource→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

vsource→get_overCurrent()

Return true if the appliance connected to the device is too greedy.

vsource→get_overHeat()

Return TRUE if the module is overheating.

vsource→get_overLoad()

Return true if the device is not able to maintaint the requested voltage output .

vsource→get_regulationFailure()

Return true if the voltage output is too high regarding the requested voltage.

vsource→get_unit()

Returns the measuring unit for the voltage.

vsource→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

vsource→get_voltage()

Returns the voltage output command (mV)

vsource→isOnline()

Checks if the function is currently reachable, without raising any error.

vsource→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

vsource→load(msValidity)

Preloads the function cache with a specified validity duration.

$\textbf{vsource} {\rightarrow} \textbf{load_async}(\textbf{msValidity}, \, \textbf{callback}, \, \textbf{context})$

Preloads the function cache with a specified validity duration (asynchronous version).

vsource→nextVSource()

Continues the enumeration of voltage sources started using yFirstVSource().

vsource→pulse(voltage, ms_duration)

Sets device output to a specific volatage, for a specified duration, then brings it automatically to 0V.

vsource→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

vsource→reset()

Resets the device Output.

vsource→set_logicalName(newval)

Changes the logical name of the voltage source.

vsource→set userData(data)

Stores a user context provided as argument in the userData attribute of the function.

vsource→set_voltage(newval)

Tunes the device output voltage (milliVolts).

vsource→voltageMove(target, ms_duration)

Performs a smooth move at constant speed toward a given value.

yFindVSource()

Retrieves a voltage source for a given identifier.

```
function yFindVSource($func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- · ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the voltage source is online at the time it is invoked. The returned object is nevertheless valid. Use the method YVSource.isOnline() to test if the voltage source is indeed online at a given time. In case of ambiguity when looking for a voltage source by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the voltage source

Returns:

a YVSource object allowing you to drive the voltage source.

yFirstVSource()

Starts the enumeration of voltage sources currently accessible.

```
function yFirstVSource()
```

Use the method YVSource.nextVSource() to iterate on next voltage sources.

Returns:

a pointer to a YVSource object, corresponding to the first voltage source currently online, or a null pointer if there are none.

vsource-describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

vsource-get advertisedValue()

Returns the current value of the voltage source (no more than 6 characters).

```
function get_advertisedValue()
```

Returns:

a string corresponding to the current value of the voltage source (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

vsource-get errorMessage()

Returns the error message of the latest error with this function.

```
function get_errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

vsource-get errorType()

Returns the numerical error code of the latest error with this function.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

vsource-get extPowerFailure()

Return true if external power supply voltage is too low.

```
function get_extPowerFailure()
```

Returns:

```
either Y EXTPOWERFAILURE FALSE or Y EXTPOWERFAILURE TRUE
```

On failure, throws an exception or returns Y EXTPOWERFAILURE INVALID.

vsource-get failure()

Return true if the module is in failure mode.

```
function get failure()
```

More information can be obtained by testing get_overheat, get_overcurrent etc... When a error condition is met, the output voltage is set to zéro and cannot be changed until the reset() function is called.

Returns:

```
either Y FAILURE FALSE or Y FAILURE TRUE
```

On failure, throws an exception or returns Y FAILURE INVALID.

vsource→get vsourceDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get_functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type $YFUN_DESCR$. If the function has never been contacted, the returned value is $Y_FUNCTIONDESCRIPTOR_INVALID$.

vsource-get hardwareId()

Returns the unique hardware identifier of the function.

```
function get_hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

vsource-get logicalName()

Returns the logical name of the voltage source.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the voltage source

On failure, throws an exception or returns Y LOGICALNAME INVALID.

vsource-get module()

Get the YModule object for the device on which the function is located.

```
function get module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

vsource-get overCurrent()

Return true if the appliance connected to the device is too greedy.

```
function get overCurrent()
```

Returns:

```
either Y OVERCURRENT FALSE or Y OVERCURRENT TRUE
```

On failure, throws an exception or returns Y OVERCURRENT INVALID.

vsource-get overHeat()

Return TRUE if the module is overheating.

```
function get_overHeat()
```

Returns:

```
either Y OVERHEAT FALSE or Y OVERHEAT TRUE
```

On failure, throws an exception or returns Y OVERHEAT INVALID.

vsource-get overLoad()

Return true if the device is not able to maintaint the requested voltage output .

```
function get overLoad()
```

Returns:

```
either Y OVERLOAD FALSE or Y OVERLOAD TRUE
```

On failure, throws an exception or returns Y OVERLOAD INVALID.

vsource-get regulationFailure()

Return true if the voltage output is too high regarding the requested voltage.

```
function get_regulationFailure()
```

Returns:

```
either Y REGULATIONFAILURE FALSE or Y REGULATIONFAILURE TRUE
```

On failure, throws an exception or returns Y REGULATIONFAILURE INVALID.

vsource-get_unit()

Returns the measuring unit for the voltage.

```
function get unit()
```

a string corresponding to the measuring unit for the voltage

On failure, throws an exception or returns Y UNIT INVALID.

vsource-get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

vsource-get_voltage()

Returns the voltage output command (mV)

```
function get_voltage()
```

Returns:

an integer corresponding to the voltage output command (mV)

On failure, throws an exception or returns Y VOLTAGE INVALID.

vsource→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

nothing: the result is provided to the callback.

vsource→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the

error code (or YAPI SUCCESS)

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

vsource→nextVSource()

Continues the enumeration of voltage sources started using yFirstVSource().

```
function nextVSource()
```

Returns

a pointer to a ${\tt YVSource}$ object, corresponding to a voltage source currently online, or a ${\tt null}$ pointer if there are no more voltage sources to enumerate.

vsource-pulse()

Sets device output to a specific volatage, for a specified duration, then brings it automatically to 0V.

```
function pulse($voltage, $ms_duration)
```

Parameters:

voltage pulse voltage, in millivoltsms_duration pulse duration, in millisecondes

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

vsource-registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of <code>ySleep</code> or <code>yHandleEvents</code>. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

vsource→reset()

Resets the device Output.

```
function reset()
```

This function must be called after any error condition. After an error condition, voltage output will be set to none and cannot be changed until this function is called.

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

vsource→set logicalName()

Changes the logical name of the voltage source.

```
function set_logicalName($newval)
```

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the voltage source

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

vsource→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

vsource→set voltage()

Tunes the device output voltage (milliVolts).

```
function set_voltage($newval)
```

Parameters:

newval an integer

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

vsource-voltageMove()

Performs a smooth move at constant speed toward a given value.

```
function voltageMove($target, $ms_duration)
```

Parameters:

target new output value at end of transition, in milliVolts. ms_duration transition duration, in milliseconds

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

3.22. Wireless function interface

In order to use the functions described here, you should include:

```
require_once('yocto_wireless.php');
```

Global functions

yFindWireless(func)

Retrieves a wireless lan interface for a given identifier.

yFirstWireless()

Starts the enumeration of wireless lan interfaces currently accessible.

YWireless methods

wireless→adhocNetwork(ssid, securityKey)

Changes the configuration of the wireless lan interface to create an ad-hoc wireless network, without using an access point.

wireless→describe()

Returns a descriptive text that identifies the function.

wireless→get_advertisedValue()

Returns the current value of the wireless lan interface (no more than 6 characters).

wireless→get_channel()

Returns the 802.

wireless→get_errorMessage()

Returns the error message of the latest error with this function.

$wireless \rightarrow get_errorType()$

Returns the numerical error code of the latest error with this function.

wireless→get_functionDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

wireless→get hardwareld()

Returns the unique hardware identifier of the function.

wireless→get_linkQuality()

Returns the link quality, expressed in per cents.

wireless→get_logicalName()

Returns the logical name of the wireless lan interface.

wireless→get_module()

Get the YModule object for the device on which the function is located.

wireless→get_module_async(callback, context)

Get the YModule object for the device on which the function is located (asynchronous version).

wireless→get_security()

Returns the security algorithm used by the selected wireless network.

wireless→get_ssid()

Returns the wireless network name (SSID).

wireless→get_userData()

Returns the value of the userData attribute, as previously stored using method set userData.

wireless→isOnline()

Checks if the function is currently reachable, without raising any error.

wireless→isOnline_async(callback, context)

Checks if the function is currently reachable, without raising any error (asynchronous version).

wireless→joinNetwork(ssid, securityKey)

Changes the configuration of the wireless lan interface to connect to an existing access point (infrastructure mode).

wireless→load(msValidity)

Preloads the function cache with a specified validity duration.

wireless→load_async(msValidity, callback, context)

Preloads the function cache with a specified validity duration (asynchronous version).

wireless→nextWireless()

Continues the enumeration of wireless lan interfaces started using yFirstWireless().

wireless→registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

wireless→set_logicalName(newval)

Changes the logical name of the wireless lan interface.

wireless→set_userData(data)

Stores a user context provided as argument in the userData attribute of the function.

yFindWireless()

Retrieves a wireless lan interface for a given identifier.

function yFindWireless(\$func)

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the wireless lan interface is online at the time it is invoked. The returned object is nevertheless valid. Use the method YWireless.isOnline() to test if the wireless lan interface is indeed online at a given time. In case of ambiguity when looking for a wireless lan interface by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

Parameters:

func a string that uniquely characterizes the wireless lan interface

Returns:

a YWireless object allowing you to drive the wireless lan interface.

yFirstWireless()

Starts the enumeration of wireless lan interfaces currently accessible.

```
function yFirstWireless()
```

Use the method YWireless.nextWireless() to iterate on next wireless lan interfaces.

Returns:

a pointer to a YWireless object, corresponding to the first wireless lan interface currently online, or a null pointer if there are none.

wireless→adhocNetwork()

Changes the configuration of the wireless lan interface to create an ad-hoc wireless network, without using an access point.

```
function adhocNetwork($ssid, $securityKey)
```

If a security key is specified, the network will be protected by WEP128, since WPA is not standardized for ad-hoc networks. Remember to call the <code>saveToFlash()</code> method and then to reboot the module to apply this setting.

Parameters:

ssid the name of the network to connect to securityKey the network key, as a character string

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

wireless-describe()

Returns a descriptive text that identifies the function.

```
function describe()
```

The text always includes the class name, and may include as well either the logical name of the function or its hardware identifier.

Returns:

a string that describes the function

wireless-get advertisedValue()

Returns the current value of the wireless lan interface (no more than 6 characters).

```
function get advertisedValue()
```

Returns:

a string corresponding to the current value of the wireless lan interface (no more than 6 characters)

On failure, throws an exception or returns Y ADVERTISEDVALUE INVALID.

wireless-get channel()

Returns the 802.

```
function get_channel()
```

11 channel currently used, or 0 when the selected network has not been found.

Returns:

an integer corresponding to the 802

On failure, throws an exception or returns Y CHANNEL INVALID.

wireless→get errorMessage()

Returns the error message of the latest error with this function.

```
function get errorMessage()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a string corresponding to the latest error message that occured while using this function object

wireless→get errorType()

Returns the numerical error code of the latest error with this function.

```
function get_errorType()
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

Returns:

a number corresponding to the code of the latest error that occured while using this function object

wireless→get wirelessDescriptor()

Returns a unique identifier of type YFUN DESCR corresponding to the function.

```
function get_functionDescriptor()
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

Returns:

an identifier of type YFUN_DESCR. If the function has never been contacted, the returned value is Y FUNCTIONDESCRIPTOR INVALID.

wireless→get hardwareId()

Returns the unique hardware identifier of the function.

```
function get hardwareId()
```

The unique hardware identifier is made of the device serial number and of the hardware identifier of the function.

Returns:

a string that uniquely identifies the function On failure, throws an exception or returns ${\tt Y}$ HARDWAREID INVALID.

wireless→get linkQuality()

Returns the link quality, expressed in per cents.

```
function get_linkQuality()
```

Returns:

an integer corresponding to the link quality, expressed in per cents

On failure, throws an exception or returns Y LINKQUALITY INVALID.

wireless-get logicalName()

Returns the logical name of the wireless lan interface.

```
function get_logicalName()
```

Returns:

a string corresponding to the logical name of the wireless lan interface

On failure, throws an exception or returns Y LOGICALNAME INVALID.

wireless→get module()

Get the YModule object for the device on which the function is located.

```
function get module()
```

If the function cannot be located on any module, the returned instance of YModule is not shown as on-line.

Returns:

an instance of YModule

Get the YModule object for the device on which the function is located (asynchronous version).

If the function cannot be located on any module, the returned YModule object does not show as on-line. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

wireless→get security()

Returns the security algorithm used by the selected wireless network.

```
function get security()
```

Returns:

a value among Y_SECURITY_UNKNOWN, Y_SECURITY_OPEN, Y_SECURITY_WEP, Y_SECURITY_WP \overline{A} and Y_SECURITY_WPA2 corresponding to the security algorithm used by the selected wireless network

On failure, throws an exception or returns Y SECURITY INVALID.

wireless-get_ssid()

Returns the wireless network name (SSID).

```
function get ssid()
```

Returns:

a string corresponding to the wireless network name (SSID)

On failure, throws an exception or returns Y SSID INVALID.

wireless→get userData()

Returns the value of the userData attribute, as previously stored using method set userData.

```
function get_userData()
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

Returns:

the object stored previously by the caller.

wireless→isOnline()

Checks if the function is currently reachable, without raising any error.

```
function isOnline()
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

Returns:

true if the function can be reached, and false otherwise

Checks if the function is currently reachable, without raising any error (asynchronous version).

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

Parameters:

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

context caller-specific object that is passed as-is to the callback function

Returns:

nothing: the result is provided to the callback.

wireless→joinNetwork()

Changes the configuration of the wireless lan interface to connect to an existing access point (infrastructure mode).

```
function joinNetwork($ssid, $securityKey)
```

Remember to call the <code>saveToFlash()</code> method and then to reboot the module to apply this setting.

Parameters:

ssid the name of the network to connect to **securityKey** the network key, as a character string

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

wireless→load()

Preloads the function cache with a specified validity duration.

```
function load($msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance.

Parameters:

msValidity an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

Returns:

YAPI_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

Preloads the function cache with a specified validity duration (asynchronous version).

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network trafic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

Parameters:

msValidity an integer corresponding to the validity of the loaded function parameters, in milliseconds

callback callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI SUCCESS)

caller-specific object that is passed as-is to the callback function

Returns:

context

wireless→nextWireless()

Continues the enumeration of wireless lan interfaces started using yFirstWireless ().

```
function nextWireless()
```

Returns:

a pointer to a YWireless object, corresponding to a wireless lan interface currently online, or a null pointer if there are no more wireless lan interfaces to enumerate.

wireless→registerValueCallback()

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback($callback)
```

The callback is invoked only during the execution of ySleep or yHandleEvents. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

Parameters:

callback the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

wireless - set logicalName()

Changes the logical name of the wireless lan interface.

```
function set_logicalName($newval)
```

You can use yCheckLogicalName() prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash() method of the module if the modification must be kept.

Parameters:

newval a string corresponding to the logical name of the wireless lan interface

Returns:

YAPI SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

wireless→set userData()

Stores a user context provided as argument in the userData attribute of the function.

```
function set_userData($data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

Parameters:

data any kind of object to be stored

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