# ABBF SE

## **ABBF SEASON 2302 RULES PACK**

#### 1.0 GENERAL INFORMATION

The Auckland Blood Bowl Federation (ABBF) has been running every year since 2002.

The ABBF runs two seasons per year, Season 1 (2301) from January to June, and Season 2 (2302) from June to late November or early December.

Club nights are Thursdays at Hobbymaster in Penrose from 6:30pm. There is a \$5 table fee to play in store that goes on to your store credit.

If you can't make your Thursday game, we are flexible, and you are free to play games at other times and venues.

General Communication will be through our Facebook group page:

https://www.facebook.com/groups/404203193341711/

And on the NZ Blood Bowl Community Discord server, in the #ABBF chat room:

https://discord.gg/qUNp9cpvVT

Your League co-commisioners are:

Daniel McNicoll: dangermousenz@gmail.com

James Cardno: Kiriandjames@yahoo.com

#### 2.0 SEASON STRUCTURE

The season is split into a Preseason, a Regular Season and a Finals Series.

#### 2.1 PRESEASON

We have 3 rounds of preseason "friendly" games.

Each team is permitted to play 3x preseason games (builders) to begin building their team.

Once a team has played 3x builders it will not be allowed to play any further builders in this season or future seasons.

During these rounds no league points will be earned, and no players will suffer worse than a Badly Hurt (for any reason, block, foul, crowd surf, "eaten" by troll, etc). Though players will earn SPP, and your team will earn winnings and fanfactor changes as normal.

These rounds are a great way to kick start a new team before the season proper starts, or try out a new team or build.

#### 2.2 REGULAR SEASON

After the preseason we will have 7 rounds of regular season games, played at a fortnightly pace.

League points are awarded:

- 3 for a Win
- 1 for a Draw
- 0 for a Loss

We will create a draw for the 7 match day rounds so you will know in advance who you will be scheduled to play. Please liaise with your opponent and ensure your game is completed within the 2 weeks before the next round.

A failure to make it to a match may have to result in a concession.

There is no over time in the regular season.

#### **2.3 BYE**

If we have uneven player numbers, we may need to include a bye round. A bye counts as a win for the purposes of league points, and also as a match for the purposes of Miss Next Game injuries.

#### 2.4 FINALS

At the end of the regular season there is a finals series available for all coaches. The top teams will enter the Cup finals, the lower teams will enter the Plate finals. How this will be structured will be determined once we know the number of teams we have.

Typically for each final series will see the top 4 in each bracket play off over 2 rounds.

#### 2.4.1 OVERTIME

In the finals a winner must be decided, to this end we will use the following rules for Overtime.

If scores are level at the end of Turn 16 we will go to a third "half" of Golden Point Overtime.

The Overtime Half will consist of a further 8 turns per team, i.e turns 17 through to 24.

The first team to score in this extra half will be the winner.

A dice will be rolled to decide which coach decides to kick or receive.

The kickoff result for this Overtime Half will not be rolled but will be a Blitz! result automatically.

If there is still no result at the end of the Overtime Half i.e after both teams have finished turn 24, the winner will be determined by a coin toss.

#### 2.5 THE GLITTERING PRIZES

Prizes will be awarded to teams following the rules on page 99 of the Official Rules.

The team who finished in 1st place will be awarded 100,000 gold pieces, and the League Trophy.

The team who finished in 2<sup>nd</sup> place will be awarded 60,000 gold pieces.

The team who finished in 3<sup>rd</sup> place will be awarded 30,000 gold pieces.

The team who wins the Plate Final will be awarded 25,000 gold pieces.

#### **3.0 ABBF SEASON 2302 RULES**

#### 3.1 OFFICIAL RULES

The ABBF uses the following GW Blood Bowl Rules and supplements:

- Blood Bowl Second Edition The Official Rules
- Spike! Magazine #13 (Khorn)
- Spike! Magazine #14 (Norse)
- Spike! Magazine #15 (Amazon)
- 2022 Almanac
- Deathzone star players and inducements only
- The current FAQ & Errata document <a href="https://www.warhammer-community.com/wp-content/uploads/2017/11/Ep9CKKCUD7ts8c6D.pdf">https://www.warhammer-community.com/wp-content/uploads/2017/11/Ep9CKKCUD7ts8c6D.pdf</a>

#### 3.2 REDRAFTING

The ABBF offers the opportunity for previous teams to return in future seasons of the league. We will use the redrafting rules as on pages 99 - 100 in the official rules.

Note that a redrafted team is not eligible to play any preseason friendly matches.

Teams with TV over 1300 can return at the digression of the League Co-commissioners.

#### **3.3 HOUSE RULES**

Dice that roll off the table should always be rerolled on the table.

Cocked dice should be rerolled. If a dice is not flat, it is cocked.

We are an inclusive club of tabletop gamers. No exclusive behaviour or language will be tolerated. Be welcoming and kind. Don't be a dick.

#### 3.3.1 FAN FAVOURITE

The Auckland Blood Bowl Federation attracts a particular type of fan base who tend to get behind and champion a single awesome(?) player. This player become the people's champion and is called the Fan Favourite.

The Fan Favourite a unique Trait that is automatically allocated to the player on the winning team in the Grand Final who wins the MVP at the end of the match. This should be noted on the Team Roster

This Trait can be held by only one player per season.

If the coach decides to redraft their team, this player **must** also be redrafted, or the Fan Favourite will be lost.

If the coach decides to start next season with a fresh team, then before the first game of the season an MVP roll will made to determine who the Fan Favourite will be on the new team. Note this is a normal MVP roll and will award 4SPP.

At the end of the season the Fan Favourite will transfer to the next player who wins the MVP in the Grand Final. The fans attention is fleeting and fickle.

The Fan Favourite benefits from the following special rules:

- 3.3.1.a The Fan Favourite will have their own, single use re-roll. Usable only by them specifically, only once, at any point in the next season. When it is used, it is discarded and may not be used again. The Fan re-roll may not be used by any other player in the team, and otherwise is subject to the normal rules regarding team re-rolls, though cannot be stolen by a halfling hot pot for example. This reroll should be represented by an appropriate token.
- 3.3.1.b While the Fan Favourite is set up on the pitch, i.e. not in the reserves, KO box, Cas box, or Sent Off, the team will receive a +1 on the kick-off event Cheering Fans. The Fan Favourite will also break ties on kick off events 11 and 12 (Officious Ref and Pitch Invasion) in favour of their team.

### 4.0 SEASON 2302 SCHEDULE

Pre Season Game 1	29/06/2023
Pre Season Game 2	13/07/2023
Pre Season Game 3	27/07/2023
Match Day 1	10/08/2023
Match Day 2	24/08/2023
Match Day 3	7/09/2023
Match Day 4	21/09/2023
Match Day 5	5/10/2023
Match Day 6	19/10/2023
Match Day 7	2/11/2023
Semi Final	16/11/2023
Grand Final	30/11/2023