

## The co-emergent systems:

- **Meta-System:**

(The constraints themselves that everything must obey)

- **Intra-System:**

(Constraints are expressed through state)

- **Inter-System:**

(Constraints are expressed through relation)

- **Supra-System:**

(Constraints are expressed through emergence)

- A system emerges:
  - Pre Verbal
  - Pre Conscience
  - Pre Agency

*Nullo modo nulloque habitu res constitutae  
mente deliberante indigent, nec verbis utente.*

## De Rerum Ordine

### Grammatica Universa

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### De Vinculis Existentiae

(On the constraints of existence)

**Hic ordo fidem narrationemque non poscit; perseverantia sola est satis.**

*This order demands neither belief nor narrative; persistence alone is sufficient.*

Auctor Rerum

# The simultaneous emergences that make reality

<ul style="list-style-type: none"><li><b>System:</b> (A bounded configuration that maintains internal coherence under constraints, allowing persistence)</li><li><b>Vector:</b> (An orientation/movement that is continuous, pre-verbal, and non-conscious that does not require intention.)</li><li><b>Constraint:</b> (A structural impossibility encountered along a system's vector; that impossibility causes a system to redirect.)</li><li><b>Boundary:</b> (The interface where inside meets outside – where translation between system and environment occurs.)</li></ul>	<ul style="list-style-type: none"><li><b>Limit:</b> (An absolute condition beyond which the system cannot persist; certain states are unreachable as that system.)</li><li><b>Recursion:</b> (Repeated interaction with boundaries under constraints, generating self-reference – "the system includes itself")</li><li><b>Irreversibility:</b> (Some state changes cannot be undone; state changes and the system cannot return to the previous configuration.)</li><li><b>Compensation:</b> (When a constraint forces redirection, the system redistributes load/strategy to preserve function under new conditions.)</li></ul>	<ul style="list-style-type: none"><li><b>Ethics:</b> (A structural constraint that limits the propagation of irreversible harm across systems.)</li><li><b>Paradox:</b> (Two opposing constraints or frames that remain mutually constraining without cancelling each other, such that the system cannot resolve them without a state transition.)</li><li><b>Oscillation:</b> (A structural, value-neutral dynamic tension within and between layers of a system – movement between stabilizing forces.)</li><li><b>Coherence:</b> (Integrated, persistent stability; sustained regulation across layers.)</li></ul>
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