

Daniel Au

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Summary

Software programmer experienced in the field of IT and multiple programming languages. Possesses an aptitude for learning and exceeding expectations in any field.

Technical Skills

Languages: C++, Java, Javascript, HTML, CSS

Databases: noSQL

Operating Systems: Windows, Linux, Mac

Frameworks & Tools: Git, MongoDB, Bootstrap, Android Studio, Node.js, React

Experience

IT Personnel

Oct 2017-Jun 2018

Research Foundation CUNY, Brooklyn NY

- Hardware and software assistance to the school environment.
- Network sharing and connection management and setup.
- Interactive board and mobile device management.
- Server control.

Education

Brooklyn College, Brooklyn, NY

December 2018

B.S. in Computer Science

Related Coursework: Data Structures, Algorithms, Robotics, Design & Implementation Web Application, Computer Architecture, Object Oriented Programming, Human Computer Interactions, Multimedia Computing, Operating Systems.

Projects

Chatter App

Android chat application developed in Java using Android Studio.

- Uses Firebase as database to provide real-time messaging.
- Includes Open Authorization to authenticate users.
- Simple and intuitive front-end design.

GamesDB

Database application for storing information.

- Made using a MEAN stack (MongoDB, Express.js, Angular, Node.js)
- Includes a RESTful API that does CRUD functions.
- Front end interaction using Bootstrap.

NewYorkGo

Collaboration project during CUNY Hackathon Spring 2018.

- Android application developed using Android Studio for citywide attractions in NYC.
- Front end work on app usability and functionality.
- Features include bookmarks function and Google Maps display.