# ME 535 Assignment 5 - Fall 2018

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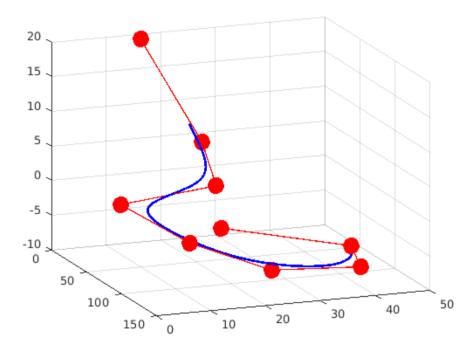
**Question 5.5:** Plot the cubic B-spline curve defined with the control points. Evaluate it at u = 1.5

```
Ans:
```

```
The Knot vector is: {0 0 0 1 2 3 4 5 6 6 6}
Points are:
P_0 = (10, 15, 20)
P_1 = (20, 25, 5)
P_2 = (40, 25, 0)
P_3 = (60, 5, 0)
P_4 = (80, 15, -5)
P_5 = (80, 30, -10)
P_6 = (90, 45, -10)
P_7 = (115, 40, -5)
P_8 = (125, 15, 0)
%define control points
%P=[0 0; 1 2; 3 5; 5 0; 7 -1];
%define order
%define knot vector
%knots = [0 0 0 0 0.5 1 1 1 1];
%u=0.2;
%L=4; % u=0.2 is between u4=0 and u5=0.5
% P=[0 0;1 0;2 0;4 1;5 2;8 2;9 3];
% order = 4;
% knots=[0 0 0 0 .25 .5 .75 1 1 1 1];
% u=0.6;
% L= 6;
P=[10,15,20; 20,25,5; 40,25,0; 60,5,0; 80,15,-5;
     80,30,-10; 90,45,-10; 115,40,-5; 125,15,0];
order = 4;
knots = [0 0 0 1 2 3 4 5 6 6 6];
u = 1.5
 u = 1.5000
%L = 5;
L = findspan(size(P,1), order-1, u, knots)
 L = 4
disp("Value of the curve at u=1.5")
 Value of the curve at u=1.5
Q = deBoor (order, knots, P, u, L)
    30.1042 24.2708
                        2.9688
%define display configuration
```

```
n = 40;
%do calculation
Q = bsplineCurve(P, order, knots, n);
%do plot of control polygon
plot3(P(:,1),P(:,2),P(:,3),'r-o', 'linewidth',1,'MarkerFaceColor', 'r', 'MarkerSize',14);
hold on;
%do plot of b-spline curve
plot3(Q(:,1),Q(:,2),Q(:,3),'-b', 'linewidth',2);
grid on
hold off

view([68.9 18.8])
```



## Question 5.6: Blossom for B Splines

```
P=[0, 0; 1, 0; 1, 1; 0, 1; 0, 2; 2, 2];
order = 4;
knots = [-2 -2 -1 0 2 4 5 6 6];
u = 3
```

u = 3

```
%L = 5;
L = findspan(size(P,1),order-1,u,knots)
```

L = 5

```
Q = deBoor(order, knots, P, u, L)
```

Q = 0.4083 1.0167

```
%define display configuration
n = 40;
%do calculation
Q = bsplineCurve(P, order, knots, n);
```

```
%do plot of control polygon
plot(P(:,1),P(:,2),'r-o', 'linewidth',1,'MarkerFaceColor', 'r', 'MarkerSize',14);
hold on;
%do plot of b-spline curve
plot(Q(:,1),Q(:,2),'-b', 'linewidth',2);
hold on
```

#### Question 5.6(d): Bezier extraction and original curve

Obtain the Bézier representation of the curve segment for knot interval [2, 4]. Draw the original curve and the new Bézier curve and their control points on the same plot.

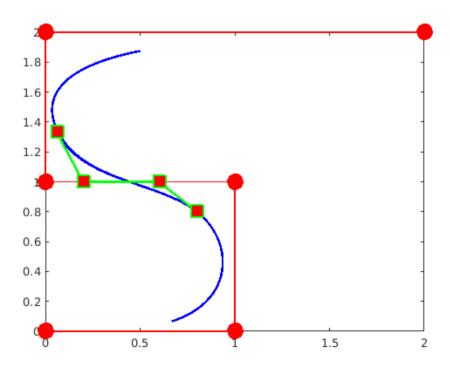
(Extracted Bezier shown as green segment)

```
n = 100;
disp("Control Points of Extracted Bezier")
```

Control Points of Extracted Bezier

```
P1 = [0.8 0.8;0.6 1;0.2 1;0.06 1.33]
```

```
Q = bezierCurve(P1, n);
bezierCurvePlot(P1, Q, '-gs','b');
```



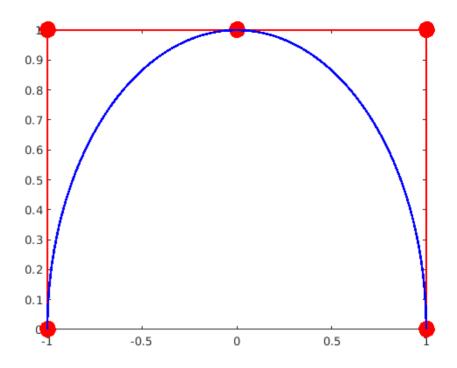
### Question 5.7: NURBS curve evaluation

Value of the curve at c(1.25) = (-0.36809, 0.9297), Detailed solution attached at the end of this script.

```
clear all
close all
P=[1, 0; 1, 1; 0, 1; -1, 1; -1, 0];
P_w = [1, 0, 1; 0.7071, 0.7071, 0.7071; 0, 1, 1; -0.7071, 0.7071, 0.7071; -1, 0, 1];
```

hold off

```
order = 3;
knots = [0 \ 0 \ 0 \ 1 \ 1 \ 2 \ 2 \ 2];
u = 1.25
u = 1.2500
%L = 5;
L_w = findspan(size(P_w,1),order-1,u,knots)
L_{w} = 5
Q_w = deBoor(order, knots, P_w, u, L_w)
0 w =
   -0.3277 0.8277
                      0.8902
disp('The value of the curve at c=1.25 is')
The value of the curve at c=1.25 is
Q = Q_{w}(:,:)/Q_{w}(:,3)
0 =
   -0.3681 0.9298
                    1.0000
n = 40;
%do calculation
Qw = bsplineCurve(P_w, order, knots, n);
p = size(Qw, 1);
Q = zeros(p, 2);
for i=1:p
    Q(i,1) = Qw(i,1)/Qw(i,3);
    Q(i,2) = Qw(i,2)/Qw(i,3);
end
%do plot of control polygon
plot(P(:,1),P(:,2),'r-o', 'linewidth',1,'MarkerFaceColor', 'r', 'MarkerSize',14);
hold on;
%do plot of b-spline curve
plot(Q(:,1),Q(:,2),'-b','linewidth',2);
```



Additional functions implemented:

#### deBoor Algorithm

```
function [R] = deBoor(k, t, P, u, L)
%k order of b-spline
%t knot vector
%P control points with format that every row is a point
%u parameter value
%L index of knot such as t(L) \le u < t(L+1)
for j=1:k
   A(j,:) = P(L-k+j,:); %the control points that affect the computation of point on curve
end
for r=1:(k-1) %time to do recursive computation
    for j=(k):(-1):(r+1) %do one time computation to get next level control points
       i = L-k+j;
        d1 = u - t(i);
                            %for left term in recursive format
       d2 = t(i+k-r) - u; %for right term in recursive format
       A(j,:) = (d1*A(j,:) + d2*A(j-1,:))/(d1 + d2); %carry out computation
    end
end
R = A(k,:); %return the computed point value
end
```

## finding Knot Span

```
%%% =========== find knot span ==========

% U: knots
% n: number of CP minus 1; that is, p0, p1, ..., p_n
% p: degree
% u: u value
% return the span, starting from u_0.
% Date: Oct 14, 2018
```

```
function s = findspan(n, p, u, U)
if u < U(p) \mid \mid u > U(n+p-1)
    print "error in u value wrt knots"
    U
    return;
end
if (u==U(n+p-1)) % XQ
    s=n;
    return,
end
low = p;
high = n + 1;
mid = floor((low + high) / 2);
while (u < U(mid+1) \mid\mid u >= U(mid+2))
    if (u < U(mid+1))
        high = mid;
    else
        low = mid;
    end
    mid = floor((low + high) / 2);
end
s = mid;
s= s+1; % XQ. For Matlab, we should add one to the return value.
```

#### **bSplineCurve**

```
function [Q] = bsplineCurve(P, k, t, n)
%P control points of b-spline
%k order of b-spline
%t knot vector of b-spline
%n for display, namely how many points to be computed on every segment
[m,d] = size(P); %get number of control points m
L = 1;
                %index to computed point
for i=(k):(m)
                 %b-splinbe parameter domain is t(k) - t(m+1)
   step = (t(i+1)-t(i))/(n-1); %parameter increment step
   Q(L,:) = deBoor(k, t, P, u, i); %P, degree, u, knots, i, 0);
       L = L+1;
   end
end
end
```

#### **Functions for BSpline**

```
function bezierCurvePlot(P, Q, sP, sQ)
% plot the given control points P and points Q on beizer curve
% P control points
% Q points on bezier curve
% style for P and style for Q: sP, sQ

dim = length(P(1,:));
if dim == 2;
  plot(Q(:,1),Q(:,2),sQ, 'linewidth',2);
  hold on;
  plot(P(:,1),P(:,2),sP, 'linewidth',2,'MarkerFaceColor', 'r', 'MarkerSize',14);
  %hold off;
else
```

```
if dim == 3
        plot(P(:,1),P(:,2),sP, 'linewidth',2);
        hold on:
        plot(Q(:,1),Q(:,2),sQ, 'linewidth',2);
        %hold off;
    end
end
function [Q] = deCasteljau(P, u)
% computer point with parameter value u on bezier curve defined by control points P
% P control points, in matrix format: {size of P} * {dimension of P}
% dimension of P is 2 or 3
% u parameter with value [0 1]
% O point lying on the bezier curve
% input: P: control points P; u: parameter value
% output: 0: the Bezier curve point at u
% example: >> P = [0 \ 0; \ 1 \ 2; \ 3 \ 5; \ 4,4; \ 5 \ 0];
% >> Q=deCasteljau(P, 0.5)
% output:Q =
% 2.6875
           3.3750
% m: # of control points; m = the degree of the curve +1
[m, n] = size(P);
if m <= 1
    err('please specify at least 2 control points');
end
if u < 0 | u > 1
    err('u must be in range from 0 to 1');
end
d = m-1; \% degree
for r=1:d
    for i=1:(d+1-r) % the array index in Matlab starts with 1, not 0.
        P(i,:) = (1-u)*P(i,:) + u*P(i+1,:);
        % ':' operator on all columns: x, y, z
    end
end
Q=P(1,:);
end
function [0] = bezierCurve(P, n)
% computer points on bezier curve defined by control points P
% P control points, in matrix format: {size of P} * {dimension of P}
% n the number of points need to be computed
% isPlot 1 for plot, 0 for non plot
% Q points lying on the bezier curve
i = 1;
for u=0:(1/(n-1)):1
    Q(i,:) = deCasteljau(P, u);
    i = i + 1;
end
end
```

# EXERCISE 5.6

KNOT: {-2,-1,0,2,4,5,6,6}.

Control points

Written in Blossam labels:

$$P_{0} = b \left[ -2, -1, 0 \right] = \left( 0, 0 \right)$$

$$P_{1} = b \left[ -1, 0, 2 \right] = \left( 1, 0 \right)$$

$$P_{2} = b \left[ 0, 2, 4 \right] = \left( 1, 1 \right)$$

$$P_{3} = b \left[ 2, 4, 5 \right] = \left( 0, 1 \right)$$

$$P_{4} = b \left[ 4, 5, 6 \right] = \left( 0, 2 \right)$$

Ps = b[5,6,6] = (2,2)

Using deBoor pyramid algorithm to talculate value at u=3, we have:  $u \in [u_3, u_4]$ For u=3:

$$\frac{1}{2} = \frac{4-u}{4-2}$$

$$\frac{1}{2} = \frac{4-u}{4-2}$$

$$\frac{1}{4} = \frac{4-u}{4-0}$$

$$\frac{1}{4} = \frac{4-u$$

$$b[0,2,3] = \frac{1}{5} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \frac{4}{5} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ \frac{4}{5} \end{pmatrix}$$

$$b[2,4,3] = \frac{2}{5} \begin{pmatrix} 1 \\ 1 \end{pmatrix} + \frac{3}{5} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} \frac{2}{5} \\ 1 \end{pmatrix}$$

$$b[4,5,3] = \frac{3}{4} \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \frac{1}{4} \begin{pmatrix} 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 0 \\ \frac{5}{4} \end{pmatrix}$$

$$b[7,3,3] = \frac{1}{4} \begin{pmatrix} 1 \\ 4/5 \end{pmatrix} + \frac{3}{4} \begin{pmatrix} \frac{2}{5} \\ 1 \end{pmatrix} = \begin{pmatrix} 0.55 \\ 0.95 \end{pmatrix}$$

$$b[4,3,3] = \frac{2}{3} \begin{pmatrix} \frac{2}{5} \\ 1 \end{pmatrix} + \frac{1}{3} \begin{pmatrix} 0 \\ 5/4 \end{pmatrix} = \begin{pmatrix} 0.266 \\ 1.083 \end{pmatrix}$$

$$b[3,3,3] = \frac{1}{2} \begin{pmatrix} 0.55 \\ 0.95 \end{pmatrix} + \frac{1}{2} \begin{pmatrix} 0.266 \\ 1.083 \end{pmatrix} = \begin{pmatrix} 0.408 \\ 1.0165 \end{pmatrix}$$

$$\therefore C(3) = \begin{pmatrix} 0.408 \\ 1.0165 \end{pmatrix}$$

$$c'(u) = db[u^{(d-1)}, \vec{1}]$$

$$= 3 \left( \frac{b[3,3,4] - b[3,3,2]}{4 - 2} \right)$$

$$= \frac{3}{2} \left( \frac{0.266}{1.083} - \frac{0.55}{0.95} \right) = \frac{3}{2} \left( \frac{-0.284}{0.133} \right) = \begin{pmatrix} -0.426 \\ 0.1995 \end{pmatrix}$$

$$('(3) = \begin{pmatrix} -0.126 \\ 0.1995 \end{pmatrix}$$

$$b[2,4,5] \qquad b[7,4,5] \qquad b[7,4,5] \qquad \frac{u}{a} \qquad b[7,8,5] \qquad \frac{d-u}{2}$$

$$b[4,5,6] \qquad b[7,5,8] \qquad \frac{u-2}{3} \qquad b[7,8,8] \qquad \frac{u-2}{2} \qquad b[8,9,8]$$

$$b[9,7,5] = {1 \choose 0} {4-u \choose 5} + {1 \choose 1} {u+1 \choose 5}$$

$$b[2,1,5] = {1 \choose 0} {5-u \choose 4} + {1 \choose 0} {u-2 \choose 4}$$

$$b[7,8,5] = {1 \choose 0} {5-u \choose 4} + {1 \choose 0} {u-2 \choose 4}$$

$$b[7,8,5] = {1 \choose 0} {5-u \choose 4} + {1 \choose 0} {u-2 \choose 4}$$

$$b[7,8,5] = {1 \choose 0} {5-u \choose 4} + {1 \choose 0} {1 \choose 5} + {1 \choose 0} {1 \choose 1} + {1 \choose 0} {1 \choose 0} + {$$

$$5 + \frac{(3-3)^{3}}{2} = \frac{(4-u)}{2} \left( \frac{1}{5} \right) \left( \frac{1}{$$

$$\frac{c(u)}{b[3,3,3]} = \frac{(a-u)(1-u)(1-u)}{a_0} + \frac{1}{a_0} + \frac{(u-2)(\frac{5-u}{3})(\frac{5-u}{3})(\frac{5-u}{3})}{a_0} + \frac{1}{a_0} + \frac{(u-2)(\frac{5-u}{3})(\frac{5-u}{3})(\frac{5-u}{3})}{a_0} + \frac{(u-2)(u-2)(6-u)}{a_0} + \frac{(u-2)(\frac{5-u}{3})(\frac{u}{5})}{a_0} + \frac{(u-2)(u-2)(6-u)}{a_0} + \frac{(u-2)(\frac{5-u}{3})(\frac{u}{5})}{a_0} + \frac{(u-2)(\frac{5-u}{3})}{a_0} + \frac{(u-2)(\frac{5-u}{3})(\frac{u}{5})}{a_0} + \frac{(u-2)(\frac{5-u}{3})}{a_0} + \frac{(u-2)(\frac{5-u}{3})}{a_0} + \frac{(u-2)(\frac{5-u}$$

(d.) for the knot interval [7,4] The Bezier extraction looks like: Following de Boor's algorithm:

$$b \begin{bmatrix} 0 & 2 & 2 \end{bmatrix} = \frac{2}{5} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 3 \\ 1 \end{pmatrix} \frac{3}{5} = \begin{pmatrix} 1 \\ 3/5 \end{pmatrix} \Big|_{1} b \begin{bmatrix} 2 & 2 & 2 \end{bmatrix} = \frac{1}{2} \begin{pmatrix} 1 + \frac{3}{5} \\ \frac{3}{5} + 1 \end{pmatrix}$$

$$b \begin{bmatrix} 2 & 2 & 4 \end{bmatrix} = \frac{3}{5} \begin{pmatrix} 1 \\ 1 \end{pmatrix} + \frac{2}{5} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 3/5 \\ 1 \end{pmatrix} \Big|_{1} b \begin{bmatrix} 2 & 2 & 2 \end{bmatrix} = \frac{1}{2} \begin{pmatrix} 1 + \frac{3}{5} \\ \frac{3}{5} + 1 \end{pmatrix}$$

$$b \begin{bmatrix} 2 & 4 & 4 \end{bmatrix} = \frac{1}{5} \begin{pmatrix} 1 \\ 1 \end{pmatrix} + \frac{4}{5} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1/5 \\ 1 \end{pmatrix} \Big|_{1} b \begin{bmatrix} 4 & 4 & 4 \end{bmatrix} = \frac{1}{3} \begin{pmatrix} 1/5 \\ 1 \end{pmatrix} + \frac{2}{3} \begin{pmatrix} 0 \\ 3/2 \end{pmatrix}$$

$$b \begin{bmatrix} 4 & 4 & 5 \end{bmatrix} = \frac{1}{5} \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \frac{1}{5} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 3/2 \end{pmatrix} \Big|_{1} = \begin{pmatrix} 1/15 \\ 4/3 \end{pmatrix}.$$

The control points for the extracted Bexis come is:

| b[2 2 2] = (4/5); b[2 2 4] = (3/5); b[2 4 4] = (1/5); b[4 4 4] = (1/5)

for cantral point 
$$\binom{0}{2}$$
  
\* For domain  $[Z,4]$ : piecewise polynamial:  $(\frac{u-2}{2})(\frac{u-2}{3})(\frac{u-2}{4}) = [\frac{(u-2)^3}{24}]$ 

\* For daman [4,5]: " " ":

$$= \frac{u-2}{4} \left( \left( \frac{u-2}{3} \right) \left( 5-u \right) + \left( \frac{6-u}{2} \right) \left( u-4 \right) + \left( \frac{6-u}{2} \right) \left( \left( \frac{u-4}{2} \right) \left( u-4 \right) \right) + \left( \frac{6-u}{2} \right) \left( \frac{u-4}{2} \right) \left($$

Exercise 5.7 - NURBS CURVE Evaluation.

Unots: {0,0,0,1,1,2,2,2}.

Ignoring superfluous knots ure have: {0,0,1,1,2,2} Weights  $b[0,0] = P_0(1,0)$ : Required u=1.25

u + [43, 4] = [1, 2]

b[0,1] = P,(1,1) : 0.7071

b[1,1] = P2(0,1) : 1

b[1,2] = P3(-1,1) : 0.7071

 $b(2,7] = P_4(-1,0)$ : 1

The blossom pyramid looks like: (for u = 1.25)

$$b [u, u] \begin{pmatrix} -0.4375 \\ 0.9375 \end{pmatrix}$$

$$[0.75] = \frac{2-u}{2-1}$$

$$\begin{bmatrix} 0.75 \end{bmatrix} = \frac{2-u}{2-1}$$

$$b [u, 2] \begin{pmatrix} -1/2 \\ 0.75 \end{pmatrix}$$

$$[0.25] \frac{u-1}{2-1} = [0.25]$$

$$b [1, 1]$$

$$b [1, 2]$$

$$b [2, 2]$$

$$b [1, u] = 0.75 b [1, 1] + 0.25 b [1, 2] = \begin{pmatrix} -1/2 \\ 0.75 \end{pmatrix}$$

$$b [u, 2] = 0.75 b [1, 1] + 0.25 b [2, 2] = \begin{pmatrix} -1/2 \\ 0.75 \end{pmatrix}$$

 $b[u,u] = 0.75 b[1,u] + 0.25 b[u,2] = \begin{pmatrix} -0.4375 \\ 0.9375 \end{pmatrix}$ 

Multiplying by weights and avaluating (expressiong) The come: Pi = (x, wi, y, wi, wi) [Modified control points]  $P_2^W = (0, 1, 1)$ [Modified " "] P3 = (-0.7071, 0.7071, 0.7071)  $P_{q}^{W} = (-1, 0, 1)$  $b^{N}[1, u] : 0.75 \begin{pmatrix} 0 \\ 1 \end{pmatrix} + 0.25 \begin{pmatrix} -0.7071 \\ 0.7071 \end{pmatrix} = \begin{pmatrix} -0.176775 \\ 0.926775 \\ 0.926775 \end{pmatrix}$  $J^{w}[u,7] = 0.75 \begin{pmatrix} -0.7071 \\ 0.7071 \end{pmatrix} + 0.75 \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -0.780325 \\ 0.530325 \\ 0.780375 \end{pmatrix}$  $b^{W}[u,u]^{2} = 0.75 \begin{pmatrix} -0.176775 \\ 0.926775 \end{pmatrix} + 0.25 \begin{pmatrix} -0.780325 \\ 0.530325 \\ 0.926775 \end{pmatrix}$  $C^{W}(1.75) = \begin{cases} -0.3276625 \\ 0.8276625 \end{cases}$  (3.8276625) $C(1.75) = \begin{cases} -0.3276675 / 0.8901675 \\ 0.8276675 / 0.8901675 \end{cases} = \begin{cases} -0.36809 \\ 0.9297 \end{cases}$