

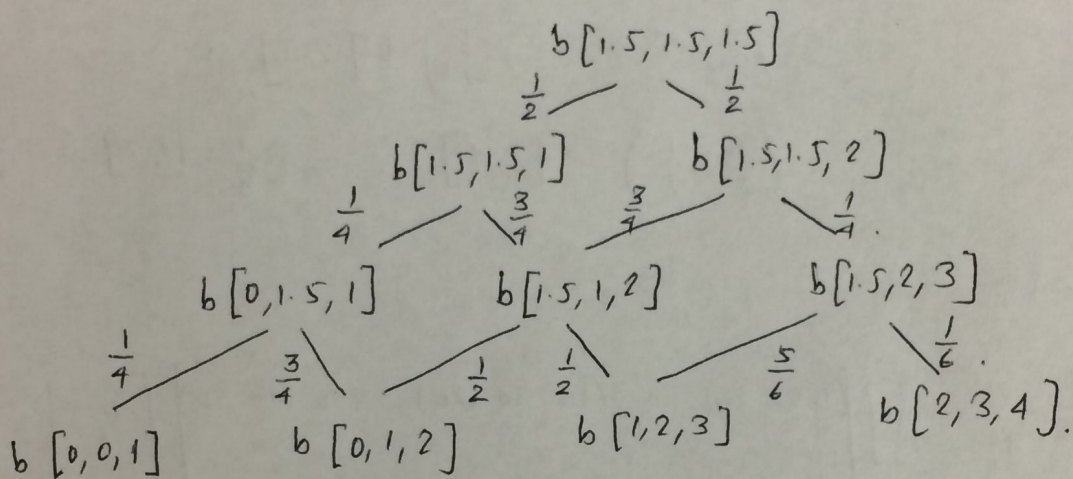
6.7.

Knot vectors in u : $[0, 0, 0, 1, 2, 3, 4, 4, 4]$

Knot vectors in v : $[0, 0, 1, 2, 3, 4, 5, 5]$

For $u \in [1, 2]$ and $v \in [2, 3]$.

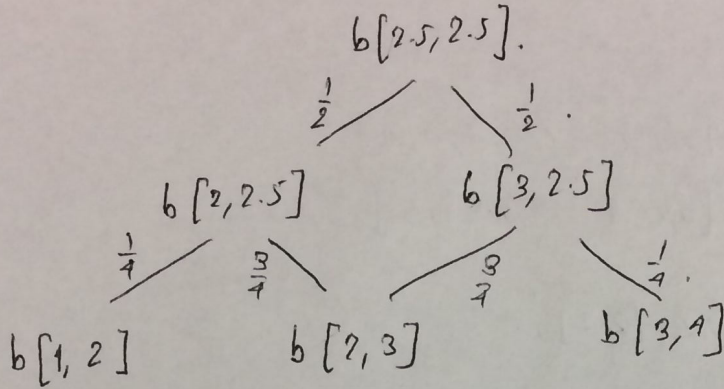
For u the blossom: $[u = 1.5]$



$$\begin{aligned}
 b[1.5, 1.5, 1.5] &= \left(\frac{1}{2} \times \frac{1}{4} \times \frac{1}{4} \right) b[0, 0, 1] + \\
 &\quad \left(\frac{1}{2} \times \frac{1}{4} \times \frac{3}{4} + \frac{1}{2} \times \frac{3}{4} \times \frac{1}{2} + \frac{1}{2} \times \frac{3}{4} \times \frac{1}{2} \right) b[0, 1, 2] + \\
 &\quad \left(\frac{1}{2} \times \frac{3}{4} \times \frac{1}{2} + \frac{1}{2} \times \frac{3}{4} \times \frac{1}{2} + \frac{1}{2} \times \frac{1}{4} \times \frac{5}{6} \right) b[1, 2, 3] + \\
 &\quad \left(\frac{1}{2} \times \frac{1}{4} \times \frac{1}{6} \right) b[2, 3, 4].
 \end{aligned}$$

$$= \left(\frac{1}{32} \right) b[0, 0, 1] + \left(\frac{15}{32} \right) b[0, 1, 2] + \left(\frac{23}{48} \right) b[1, 2, 3] + \frac{1}{48} b[2, 3, 4]$$

Blossom along v :



$$\begin{aligned}
 b[2.5, 2.5] &= \left(\frac{1}{2} \times \frac{1}{4}\right) b[1, 2] + \\
 &\quad \left(\frac{1}{2} \times \frac{3}{4} + \frac{1}{2} \times \frac{3}{4}\right) b[2, 3] + \\
 &\quad \left(\frac{1}{2} \times \frac{1}{4}\right) b[3, 4] = \frac{1}{8} b[1, 2] + \frac{3}{4} b[2, 3] + \frac{1}{8} b[3, 4]
 \end{aligned}$$

$$\therefore S(1.5, 2.5) =$$

$$= \begin{bmatrix} \frac{1}{32} & \frac{15}{32} & \frac{23}{48} & \frac{1}{48} \end{bmatrix} \begin{bmatrix} (10 \ 20 \ 20) & (10 \ 30 \ 20) & (10 \ 40 \ 30) \\ (20 \ 20 \ 40) & (20 \ 30 \ 35) & (20 \ 40 \ 35) \\ (30 \ 20 \ 45) & (30 \ 30 \ 40) & (30 \ 40 \ 35) \\ (40 \ 20 \ 35) & (40 \ 30 \ 45) & (40 \ 40 \ 50) \end{bmatrix} \begin{bmatrix} \frac{1}{8} \\ \frac{3}{4} \\ \frac{1}{8} \end{bmatrix}$$

$$= \begin{bmatrix} 21.8958 \\ 20 \\ 41.6667 \end{bmatrix} \begin{bmatrix} 24.8958 \\ 30 \\ 37.1354 \end{bmatrix} \begin{bmatrix} 24.8958 \\ 40 \\ 35.1582 \end{bmatrix} \begin{bmatrix} \frac{1}{8} \\ \frac{3}{4} \\ \frac{1}{8} \end{bmatrix} = \begin{bmatrix} 24.8958 \\ 30 \\ 37.4544 \end{bmatrix} \rightarrow S(2.5, 2.5)$$

↑
Ans.

$$\begin{aligned}
 \frac{\partial S}{\partial u} &= 3b[1.5, 1.5, \vec{1}] = \left(-1 \times \frac{1}{4} \times \frac{1}{4}\right) b[0, 0, 1] + \\
 &\quad \left(-1 \times \frac{1}{4} \times \frac{3}{4} + (-1) \frac{3}{4} \cdot \frac{1}{2} + 1 \cdot \frac{3}{4} \cdot \frac{1}{2}\right) b[0, 1, 2] + \\
 &\quad \left(-1 \times \frac{3}{4} \times \frac{1}{2} + (1) \frac{3}{4} \cdot \frac{1}{2} + 1 \cdot \frac{1}{4} \cdot \frac{5}{6}\right) b[1, 2, 3] + \\
 &\quad \left(1 \cdot \frac{1}{4} \cdot \frac{1}{6}\right) b[2, 3, 4] \\
 &= 3 \begin{bmatrix} -\frac{1}{16} & -\frac{3}{16} & \frac{5}{24} & \frac{1}{24} \end{bmatrix} \begin{bmatrix} b[0, 0, 1] \\ b[0, 1, 2] \\ b[1, 2, 3] \\ b[2, 3, 4] \end{bmatrix}
 \end{aligned}$$

$$\begin{aligned}
 \therefore S_v(1.5, 2.5) &= \\
 &= \begin{bmatrix} -\frac{3}{16} & -\frac{9}{16} & \frac{15}{24} & \frac{3}{24} \end{bmatrix} \begin{bmatrix} (10 \ 20 \ 20) & (10 \ 30 \ 20) & (10 \ 40 \ 30) \\ (20 \ 20 \ 10) & (20 \ 30 \ 35) & (20 \ 40 \ 35) \\ (30 \ 20 \ 45) & (30 \ 30 \ 40) & (30 \ 40 \ 35) \\ (40 \ 20 \ 35) & (40 \ 30 \ 45) & (40 \ 40 \ 50) \end{bmatrix} \begin{bmatrix} \frac{1}{8} \\ \frac{3}{4} \\ \frac{1}{8} \end{bmatrix}
 \end{aligned}$$

$$= \begin{bmatrix} \begin{pmatrix} 10.625 \\ 0 \\ 6.2500 \end{pmatrix} & \begin{pmatrix} 10.625 \\ 0 \\ 7.1875 \end{pmatrix} & \begin{pmatrix} 10.625 \\ 0 \\ 2.8125 \end{pmatrix} \end{bmatrix} \begin{bmatrix} \frac{1}{8} \\ \frac{3}{4} \\ \frac{1}{8} \end{bmatrix} = \begin{bmatrix} 10.6250 \\ 0 \\ 6.5234 \end{bmatrix}$$

\uparrow
 Ans.

$$\frac{\partial S}{\partial v} = 2 \left\{ \left[-1 \times \frac{1}{4} \right] b[1,2] + \left[-1 \times \frac{3}{4} + 1 \times \frac{3}{4} \right] b[2,3] + \left[\frac{1}{4} \right] b[3,4] \right\}$$

$$2 b[2.5, \vec{1}]$$

$$= 2 \left\{ \begin{bmatrix} -\frac{1}{4} & 0 & \frac{1}{4} \end{bmatrix} \begin{bmatrix} b[1,2] \\ b[2,3] \\ b[3,4] \end{bmatrix} \right\}$$

$$S_v = \begin{bmatrix} \frac{1}{32} & \frac{15}{32} & \frac{23}{48} & \frac{1}{48} \end{bmatrix} \begin{bmatrix} (10 \ 20 \ 20) & (10 \ 30 \ 20) & (10 \ 40 \ 30) \\ (20 \ 20 \ 40) & (20 \ 30 \ 35) & (20 \ 40 \ 35) \\ (30 \ 20 \ 45) & (30 \ 30 \ 40) & (30 \ 40 \ 35) \\ (40 \ 20 \ 35) & (40 \ 30 \ 45) & (40 \ 40 \ 50) \end{bmatrix} \begin{bmatrix} -\frac{1}{2} \\ 0 \\ \frac{1}{2} \end{bmatrix}$$

$$= \begin{bmatrix} 24.8958 \\ 20 \\ 41.667 \end{bmatrix} \begin{bmatrix} 24.8958 \\ 30 \\ 37.1359 \end{bmatrix} \begin{bmatrix} 24.8958 \\ 40 \\ 35.1562 \end{bmatrix} \begin{bmatrix} -\frac{1}{2} \\ 0 \\ \frac{1}{2} \end{bmatrix} = \begin{bmatrix} 0 \\ 10.0 \\ -3.2553 \end{bmatrix} \rightarrow \text{Ans.}$$

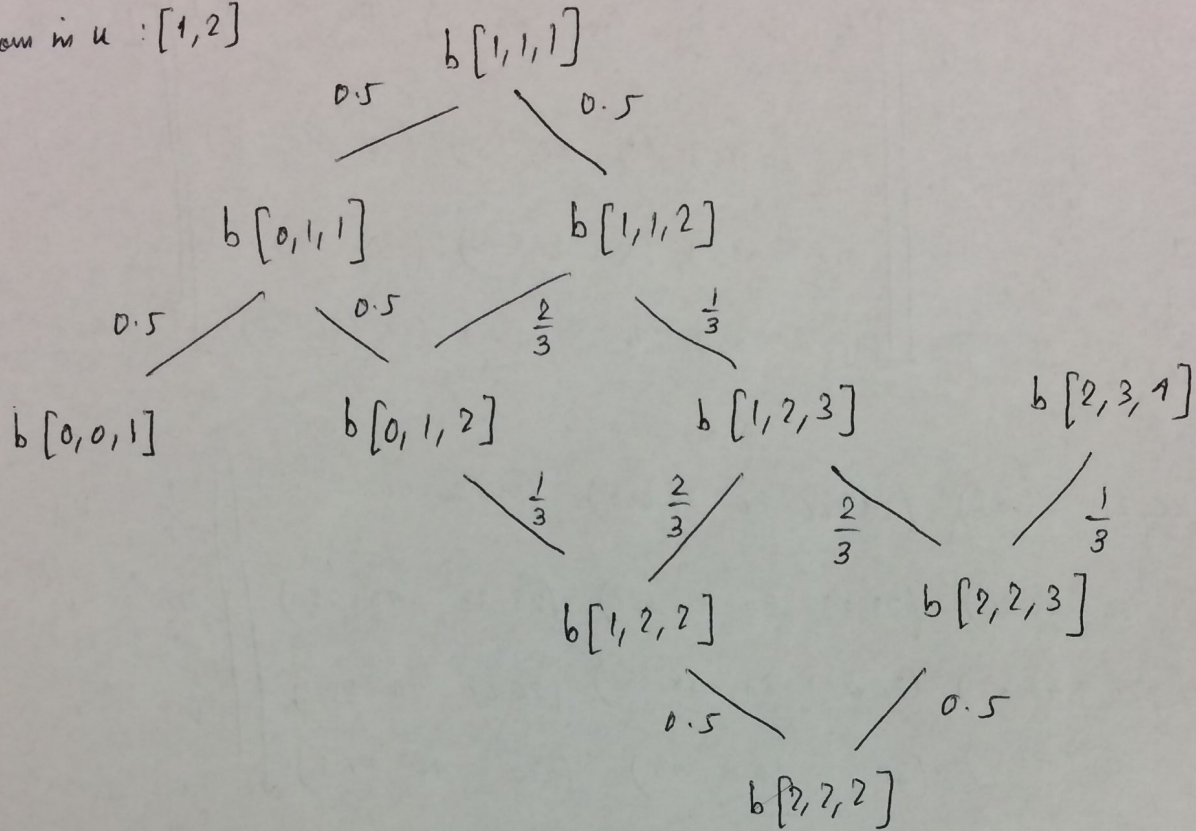
$$S_{uv} = \begin{bmatrix} -\frac{3}{16} & -\frac{9}{16} & \frac{15}{24} & \frac{1}{8} \end{bmatrix} \begin{bmatrix} (10 \ 20 \ 20) & (10 \ 30 \ 20) & (10 \ 40 \ 30) \\ (20 \ 20 \ 40) & (20 \ 30 \ 35) & (20 \ 40 \ 35) \\ (30 \ 20 \ 45) & (30 \ 30 \ 40) & (30 \ 40 \ 35) \\ (40 \ 20 \ 35) & (40 \ 30 \ 45) & (40 \ 40 \ 50) \end{bmatrix} \begin{bmatrix} -\frac{1}{2} \\ 0 \\ \frac{1}{2} \end{bmatrix}$$

$$= \begin{bmatrix} 10.625 \\ 0 \\ 6.2500 \end{bmatrix} \begin{bmatrix} 10.625 \\ 0 \\ 7.1875 \end{bmatrix} \begin{bmatrix} 10.625 \\ 0 \\ 2.8125 \end{bmatrix} \begin{bmatrix} -\frac{1}{2} \\ 0 \\ \frac{1}{2} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ -1.7188 \end{bmatrix}$$

Ex 6.8)

Develop Bezier representation of the patch over domain $[1,2] \times [2,3]$.

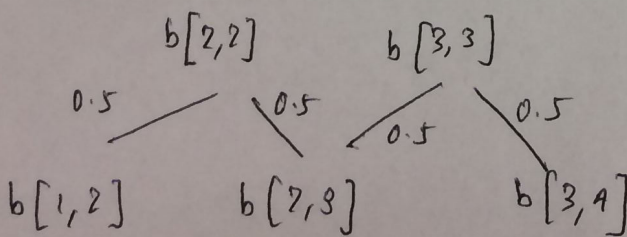
Blossom in $u : [1,2]$



$$\begin{bmatrix} b[1,1,1] \\ b[1,1,2] \\ b[1,2,2] \\ b[2,2,2] \end{bmatrix} = \begin{bmatrix} \frac{1}{4} & \frac{7}{12} & \frac{1}{6} & 0 \\ 0 & \frac{2}{3} & \frac{1}{3} & 0 \\ 0 & \frac{1}{3} & \frac{2}{3} & 0 \\ 0 & \frac{1}{6} & \frac{2}{3} & \frac{1}{6} \end{bmatrix} \begin{bmatrix} b[0,0,1] \\ b[0,1,2] \\ b[1,2,3] \\ b[2,3,4] \end{bmatrix}$$

↑ Basis function matrix $N(u)$

Blossom in $v :$



$$\begin{bmatrix} b[2,2] \\ b[2,3] \\ b[3,3] \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & 1 & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} \end{bmatrix} \begin{bmatrix} b[1,2] \\ b[2,3] \\ b[3,4] \end{bmatrix}$$

↑
Basis function matrix $N(v)$

$\therefore [1, 2] \times [2, 3]$ Bexin patch: $N(u) [P] N(v)^T$

$$= \begin{bmatrix} \frac{1}{4} & \frac{7}{12} & \frac{1}{6} & 0 \\ 0 & \frac{2}{3} & \frac{1}{3} & 0 \\ 0 & \frac{1}{3} & \frac{2}{3} & 0 \\ 0 & \frac{1}{6} & \frac{2}{3} & \frac{1}{6} \end{bmatrix} \begin{bmatrix} (10 \ 20 \ 20) & (10 \ 30 \ 20) & (10 \ 40 \ 30) \\ (20 \ 20 \ 40) & (20 \ 30 \ 35) & (20 \ 40 \ 35) \\ (30 \ 20 \ 45) & (30 \ 30 \ 40) & (30 \ 40 \ 35) \\ (40 \ 20 \ 35) & (40 \ 30 \ 45) & (40 \ 40 \ 50) \end{bmatrix} \begin{bmatrix} \frac{1}{2} & 0 & 0 \\ \frac{1}{2} & 1 & \frac{1}{2} \\ 0 & 0 & \frac{1}{2} \end{bmatrix}$$

$$= \begin{bmatrix} (19.166 \ 20 \ 35.83) & (19.166 \ 30 \ 32.0833) & (19.166 \ 40 \ 33.75) \\ (23.33 \ 20 \ 41.66) & (23.33 \ 30 \ 36.667) & (23.33 \ 40 \ 35) \\ (26.67 \ 20 \ 43.33) & (26.67 \ 30 \ 38.333) & (26.67 \ 40 \ 35) \\ (30 \ 20 \ 42.5) & (30 \ 30 \ 40) & (30 \ 40 \ 37.5) \end{bmatrix} \begin{bmatrix} \frac{1}{2} & 0 & 0 \\ \frac{1}{2} & 1 & \frac{1}{2} \\ 0 & 0 & \frac{1}{2} \end{bmatrix}$$

$$= \begin{bmatrix} (19.166 \ 25 \ 33.958) & (19.166 \ 30 \ 32.0833) & (19.166 \ 35 \ 32.9167) \\ (23.333 \ 25 \ 39.165) & (23.333 \ 30 \ 36.667) & (23.333 \ 35 \ 35.8335) \\ (26.67 \ 25 \ 40.83) & (26.67 \ 30 \ 38.33) & (26.67 \ 35 \ 36.665) \\ (30 \ 25 \ 41.25) & (30 \ 30 \ 40) & (30 \ 35 \ 38.75) \end{bmatrix}$$

↑
Bexin representation of domain.

for the Nurbs surface.

$$N(u) = \begin{bmatrix} \frac{1}{32} & \frac{15}{32} & \frac{23}{48} & \frac{1}{48} \end{bmatrix}$$

$$N(v) = \begin{bmatrix} \frac{1}{8} & \frac{3}{4} & \frac{1}{8} \end{bmatrix}$$

Multiplying patch by weights and extending it to 4 dimensions:

$$S^w(1.5, 2.5) = N(u) [P^w] N(v)^T$$

$$\begin{bmatrix} \frac{1}{32} & \frac{15}{32} & \frac{23}{48} & \frac{1}{48} \end{bmatrix} \begin{bmatrix} (10 \ 20 \ 20 \ 1) & (10 \ 30 \ 20 \ 1) & (10 \ 40 \ 30 \ 1) \\ (20 \ 20 \ 40 \ 1) & (20 \ 30 \ 35 \ 1) & (20 \ 40 \ 35 \ 1) \\ (30 \ 20 \ 45 \ 1) & (120 \ 120 \ 160 \ 4) & (30 \ 40 \ 35 \ 1) \\ (40 \ 20 \ 35 \ 1) & (40 \ 30 \ 45 \ 1) & (40 \ 40 \ 50 \ 1) \end{bmatrix} \begin{bmatrix} \frac{1}{8} \\ \frac{3}{4} \\ \frac{1}{8} \end{bmatrix}$$

$$S^w(1.5, 2.5) = \begin{bmatrix} 24.8958 & 20.00 & 41.6667 & 1 \\ 68.0208 & 73.125 & 94.6354 & 2.4375 \\ 24.8958 & 40.00 & 35.1562 & 1 \end{bmatrix}^T \begin{bmatrix} \frac{1}{8} \\ \frac{3}{4} \\ \frac{1}{8} \end{bmatrix}$$

1x3 3x1

$$S^w(1.5, 2.5) = (57.2395, 62.3438, 80.5794, 2.0781)$$

$$S(1.5, 2.5) = (27.5442, 30.0004, 38.7755) \leftarrow \text{Ans.}$$

ME 535 Assignment 9 - Fall 2018

Debabrata Auddya

Ex. 6.12 — Revolution

1. Create a NURBS represented revolved surface.

```
% Copyright: Xiaoping Qian @ UW-Madison
close all; clear all;

% profile 1
P = [ 0 0 0 1;
      5 0 0 1;
      5 0 5 1;
      0 0 5 1]; % curve in x-z plane
knots = [0 0 0 0 1 1 1 1];
order = 4;

% profile 2
P = [0 0 0 1;
      7 0 -8 1;
      10 0 -10 1;
      8 0 -15 1;
      11.5 0 -17.5 1;
      7.5 0 -20 1;
      6.5 0 -25 1;
      5.5 0 -29 1;
      4.7 0 -35.5 1;
      5.5 0 -37.5 1;
      6.5 0 -40.5 1;
      13.5 0 -45 1];
knots = [0 0 0 0 0.333 0.47 0.48 0.49 0.54 0.59 0.62 0.666 1 1 1 1];

%do plot of control polygon
Q = bsplineCurve(P, order, knots, 50);
plot3(P(:,1),P(:,2), P(:,3), 'r-s');
hold on;
plot3(Q(:,1),Q(:,2), Q(:,3), 'b', 'linewidth',2);
axis equal;
%print('-dpdf','-painters','revolution0.pdf')

P0 = P; % curve CPs
P1 = P0(:,1:4)+P(:,1)*[0 1 0 0]; P1(:,4) = P(:,4).*sqrt(2)/2; % offset CPs
P2 = P1(:,1:4)+P(:,1)*[-1 0 0 0]; P2(:,4) = P(:,4); % offset CPs
P3 = P2(:,1:4)+P(:,1)*[-1 0 0 0]; P3(:,4) = P(:,4).*sqrt(2)/2;
P4 = P3(:,1:4)+P(:,1)*[0 -1 0 0]; P4(:,4) = P(:,4); % offset CPs
P5 = P4(:,1:4)+P(:,1)*[0 -1 0 0]; P5(:,4) = P(:,4).*sqrt(2)/2;
P6 = P5(:,1:4)+P(:,1)*[1 0 0 0]; P6(:,4) = P(:,4); % offset CPs
P7 = P6(:,1:4)+P(:,1)*[1 0 0 0]; P7(:,4) = P(:,4).*sqrt(2)/2;
P8 = P7(:,1:4)+P(:,1)*[0 1 0 0]; P8(:,4) = P(:,4); % offset CPs

CPs = [P0; P1; P2; P3; P4; P5; P6; P7;P8]; % v first
knots_u = [0 0 0 1 1 2 2 3 3 4 4 4]/4.;
knots_v = knots;
k1 = 3;
k2 = order;
ncp_u = 9;
ncp_v = size(P,1);

cph=[CPs(:,1:3).*CPs(:,4), CPs(:,4)]; % turn into homogeneous coordinates
tCP = reshape(cph', [4,ncp_v,ncp_u]);
```



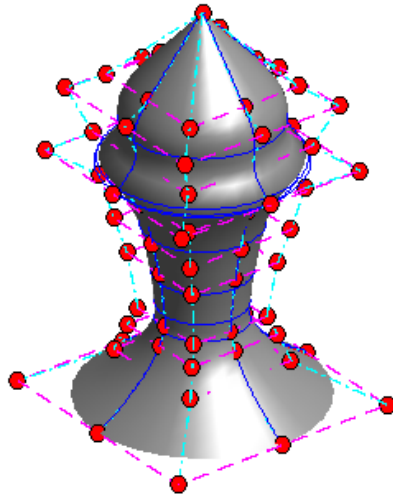
```

CPS_d3 = permute(tCP,[1,3,2]); % change it to u first by switching 3rd dimension w/ 2nd dimension

nrbs.type    = 'Surface';
nrbs.number  = [ncp_u, ncp_v];
nrbs.coefs   = CPS_d3; % CPS in homogeneous coordinates
nrbs.knots   = {knots_u knots_v};
nrbs.order   = [k1 k2];

plotNrbs(nrbs);

```



```

%print('-dpdf','-painters','revolution1.pdf')

```

```

nrbs_Spink.form='B-NURBS';
nrbs_Spink.dim = 4

```

```

nrbs_Spink = struct with fields:
    form: 'B-NURBS'
    dim: 4

```

```

nrbs_Spink.number = [ncp_u, ncp_v];
tCP = reshape(CPs',[4,ncp_v,ncp_u]);
CPS_d3 = permute(tCP,[1,3,2]); % change it to u first by switching 3rd dimension w/ 2nd dimension
nrbs_Spink.coefs = CPS_d3; % CPS in Euclidean coordinates
nrbs_Spink.knots = {knots_u knots_v};
nrbs_Spink.order = [k1 k2];
NrbsSrf2IGES(nrbs_Spink,'revolutionChess.igs','./');

```

```

ans = 'Finished Export to IGES'

```

2. Export the surface into an IGES file.

```

disp('Igs file exported and named as revolutionChess.igs')

```

```

Igs file exported and named as revolutionChess.igs

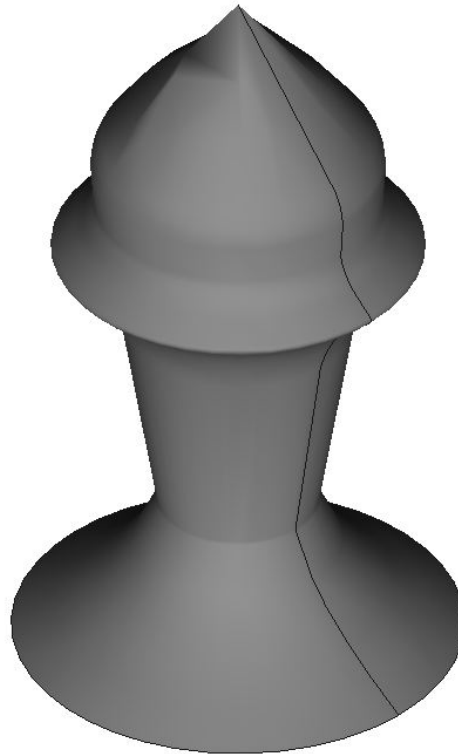
```

3. Import the IGES file into a CAD software and render the surface.

```

figure(2)
image1 = imread('image1.png');
imshow(image1)

```

**Ex. 6.13 — Sweeping**

1. Create a NURBS represented translationally sweeping surface.

```
% Copyright: Xiaoping Qian @ UW-Madison
close all; clear;

% profile 1
P = [ 0 0 0 1;
      5 0 0 1;
      5 0 5 1;
      0 0 5 1]; % curve in x-z plane
knots = [0 0 0 0 1 1 1 1];
order = 4;

% profile 2
P = [25 5 0 1;
      10 10 0 1;
      15 30 0 1;
      -15 30 0 1;
      -20 50 0 1;
      -25 55 0 1];
```



```

knots = [0 0 0 0 0.333 0.666 1 1 1 1];

P2= [0 0 0 1;
     15 0 0 1;
     15 0 15 1;
     0 0 15 1];

%do plot of control polygon
Q = bsplineCurve(P, order, knots, 50);
plot3(P(:,1),P(:,2), P(:,3), 'r-s');
hold on;
plot3(Q(:,1),Q(:,2), Q(:,3), 'b', 'linewidth',2);
axis equal;
%print('-dpdf','-painters','revolution0.pdf')

P0 = P; % curve CPs
CPs=[];
for i=1:size(P2,1)
    tCP=P(:,1:3)+P2(i,1:3);
    tCP(:,4)= P(:,4)*P2(i,4);
    CPs=[CPs;tCP];
end
%
%     P1()=P0(:,1:3)+P2(i,1:3)
%     P1
%
%
% end

% P1 = P0(:,1:4)+P(:,1)*[0 1 0 0]; P1(:,4) = P(:,4).*sqrt(2)/2; % offset CPs
% P2 = P1(:,1:4)+P(:,1)*[-1 0 0 0]; P2(:,4) = P(:,4); % offset CPs
% P3 = P2(:,1:4)+P(:,1)*[-1 0 0 0]; P3(:,4) = P(:,4).*sqrt(2)/2;
% P4 = P3(:,1:4)+P(:,1)*[0 -1 0 0]; P4(:,4) = P(:,4); % offset CPs
% P5 = P4(:,1:4)+P(:,1)*[0 -1 0 0]; P5(:,4) = P(:,4).*sqrt(2)/2;
% P6 = P5(:,1:4)+P(:,1)*[1 0 0 0]; P6(:,4) = P(:,4); % offset CPs
% P7 = P6(:,1:4)+P(:,1)*[1 0 0 0]; P7(:,4) = P(:,4).*sqrt(2)/2;
% P8 = P7(:,1:4)+P(:,1)*[0 1 0 0]; P8(:,4) = P(:,4); % offset CPs

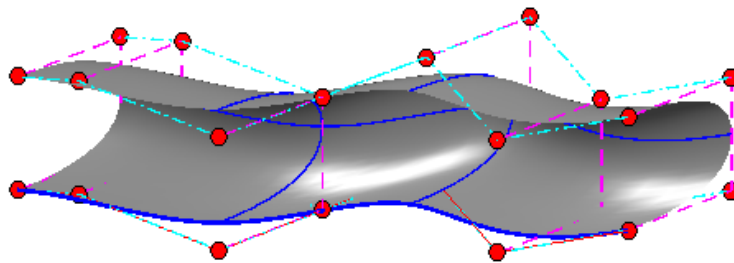
% CPs = [P0; P1; P2; P3; P4; P5; P6; P7;P8]; % v first
knots_u = [0 0 0 4 8 8 8]/8.;
knots_v = knots;
k1 = 3;
k2 = order;
ncp_u = size(P2,1);
ncp_v = size(P,1);

cph=[CPs(:,1:3).*CPs(:,4), CPs(:,4)]; % turn into homogeneous coordinates
tCP = reshape(cph', [4,ncp_v,ncp_u]);
CPs_d3 = permute(tCP,[1,3,2]); % change it to u first by switching 3rd dimension w/ 2nd dimension

nrbs.type = 'Surface';
nrbs.number = [ncp_u, ncp_v];
nrbs.coefs = CPs_d3; % CPs in homogeneous coordinates
nrbs.knots = {knots_u knots_v};
nrbs.order = [k1 k2];

plotNrbs(nrbs);

```



```
%print('-dpdf','-painters','revolution1.pdf')
```

```
nrbs_Spink.form='B-NURBS';  
nrbs_Spink.dim = 4
```

```
nrbs_Spink = struct with fields:  
    form: 'B-NURBS'  
    dim: 4
```

```
nrbs_Spink.number = [ncp_u, ncp_v];  
tCP = reshape(CPs',[4,ncp_v,ncp_u]);  
CPs_d3 = permute(tCP,[1,3,2]); % change it to u first by switching 3rd dimension w/ 2nd dimension  
nrbs_Spink.coefs = CPs_d3; % CPs in Euclidean coordinates  
nrbs_Spink.knots = {knots_u knots_v};  
nrbs_Spink.order = [k1 k2];  
NrbsSrf2IGES(nrbs_Spink,'sweep.igs','./')
```

```
ans = 'Finished Export to IGES'
```

2. Export the surface into an IGES file.

```
disp('Igs file exported and named as sweep.igs')
```

```
Igs file exported and named as sweep.igs
```

3. Import the IGES file into a CAD software and render the surface.

```
figure(3)  
image2 = imread('image2.png');  
imshow(image2)
```