

6.1 Surface can be represented as : $x = \cos\left(\frac{\pi}{2}u\right)$, $y = \sin\left(\frac{\pi}{2}u\right)$; $z = 4v$
 $u \in [0, 1]$; $v \in [0, 1]$

a) (i)

$$S(\bar{u}, \bar{v}) = \left(\cos\left(\frac{\pi}{2}u\right), \sin\left(\frac{\pi}{2}u\right), 4v \right)$$

$$\Rightarrow S(0.5, 0.5) = \left(\cos\left(\frac{\pi}{4}\right), \sin\left(\frac{\pi}{4}\right), 4 \times 0.5 \right) \\ = \left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 2 \right) = \boxed{[0.7071, 0.7071, 2]} \leftarrow S(\bar{u}, \bar{v})$$

$$(ii) \frac{\partial S}{\partial u}(\bar{u}, \bar{v}) = \left(-\frac{\pi}{2} \sin\left(\frac{\pi}{2}u\right), \frac{\pi}{2} \cos\left(\frac{\pi}{2}u\right), 0 \right)$$

$$\Rightarrow \frac{\partial S}{\partial u}(0.5, 0.5) = \left(-\frac{\pi}{2} \cdot \frac{1}{\sqrt{2}}, \frac{\pi}{2} \cdot \frac{1}{\sqrt{2}}, 0 \right) \\ = \boxed{[-1.107, 1.107, 0]} \leftarrow \frac{\partial S}{\partial u}$$

$$(iii) \frac{\partial S}{\partial v}(\bar{u}, \bar{v}) = \boxed{[0, 0, 4]} \leftarrow \frac{\partial S}{\partial v}$$

$$(iv) \frac{\partial^2 S}{\partial u \partial v}(\bar{u}, \bar{v}) = \boxed{[0, 0, 0]} \leftarrow \frac{\partial^2 S}{\partial u \partial v}$$

$$b) S(u, v) = (1-v)C_1(u) + vC_2(u) + (1-u)C_3(v) + uC_4(v) \\ - (1-u)(1-v)P_{0,0} - u(1-v)P_{1,0} - v(1-u)P_{0,1} - uvP_{1,1}$$

$$= (1-v) \begin{pmatrix} \cos \frac{\pi}{2}u \\ \sin \frac{\pi}{2}u \\ 0 \end{pmatrix} + v \begin{pmatrix} \cos \frac{\pi}{2}u \\ \sin \frac{\pi}{2}u \\ 4 \end{pmatrix} + (1-u) \begin{pmatrix} 1 \\ 0 \\ 4v \end{pmatrix} + u \begin{pmatrix} 0 \\ 1 \\ 4v \end{pmatrix} \\ - (1-u)(1-v) \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} - u(1-v) \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} - v(1-u) \begin{pmatrix} 1 \\ 0 \\ 4 \end{pmatrix} - uv \begin{pmatrix} 0 \\ 1 \\ 4 \end{pmatrix}$$

where :

$$P_{0,0} = (1, 0, 0)$$

$$P_{1,0} = (0, 1, 0)$$

$$P_{0,1} = (1, 0, 4)$$

$$P_{1,1} = (0, 1, 4)$$

$$C_1(u) = \begin{pmatrix} \cos \frac{\pi}{2} u \\ \sin \frac{\pi}{2} u \\ 0 \end{pmatrix}$$

$$C_3(v) = \begin{pmatrix} 1 \\ 0 \\ 4v \end{pmatrix}$$

$$C_2(u) = \begin{pmatrix} \cos \frac{\pi}{2} u \\ \sin \frac{\pi}{2} u \\ 1 \end{pmatrix}$$

$$C_4(v) = \begin{pmatrix} 0 \\ 1 \\ 4v \end{pmatrix}$$

$$S(u,v) = \begin{pmatrix} (1-v) \cos \frac{\pi}{2} u + v \cos \frac{\pi}{2} u & + (1-u) \\ (1-v) \sin \frac{\pi}{2} u + v \sin \frac{\pi}{2} u & + u \\ 4v & + 4v(1-u) + 4uv \end{pmatrix} - \begin{pmatrix} ((1-u)(1-v) + v(1-u)) \\ u(1-v) + uv \\ 4(v(1-u)) + 4uv \end{pmatrix}$$

$$= \begin{pmatrix} \cos \frac{\pi}{2} u & + 1 - u \\ \sin \frac{\pi}{2} u & + u \\ 8v \end{pmatrix} - \begin{pmatrix} 1 - u \\ u \\ 4v \end{pmatrix}$$

$$= \begin{pmatrix} \cos \frac{\pi}{2} u \\ \sin \frac{\pi}{2} u \\ 4v \end{pmatrix} \leftarrow \text{Cooms patch}$$

$$(c) \quad S(u,v) = \left(\cos\left(\frac{\pi}{2}u\right), \sin\left(\frac{\pi}{2}u\right), 4v \right)$$

$$S(0,0) = (1, 0, 0) \quad S(1,0) = (0, 1, 0) \quad S_v(u,v) = (0, 0, 4)$$

$$S(0,1) = (1, 0, 4) \quad S(1,1) = (0, 1, 4) \quad S_v(0,0) = (0, 0, 4) \quad S_v(0,1) = (0, 0, 4)$$

$$S_u(0,0) = (0, \frac{\pi}{2}, 0) \quad S_u(1,0) = (-\frac{\pi}{2}, 0, 0) \quad S_v(1,0) = (0, 0, 4) \quad S_v(1,1) = (0, 0, 4)$$

$$S_u(0,1) = (0, \frac{\pi}{2}, 0) \quad S_u(1,1) = (-\frac{\pi}{2}, 0, 0) \quad S_{uv}(u,v) = (0, 0, 0)$$

$$S_{uv}(0,0) = (0, 0, 0) \quad S_{uv}(0,1) = (0, 0, 0)$$

$$S_{uv}(1,0) = (0, 0, 0) \quad S_{uv}(1,1) = (0, 0, 0)$$

Bicubic patch :

$$S(u,v) = \begin{bmatrix} F_1(u) & F_2(u) & F_3(u) & F_4(u) \end{bmatrix} \begin{bmatrix} (1\ 0\ 0) & (1\ 0\ 1) & (0\ 0\ 1) & (0\ 0\ 1) \\ (0\ 1\ 0) & (0\ 1\ 1) & (0\ 0\ 1) & (0\ 0\ 1) \\ (0\ \frac{1}{2}\ 0) & (0\ \frac{1}{2}\ 0) & (0\ 0\ 0) & (0\ 0\ 0) \\ (-\frac{1}{2}\ 0\ 0) & (-\frac{1}{2}\ 0\ 0) & (0\ 0\ 0) & (0\ 0\ 0) \end{bmatrix} \begin{bmatrix} F_1(v) \\ F_2(v) \\ F_3(v) \\ F_4(v) \end{bmatrix}$$

or Now : $F_1(u) : 1 - 3u^2 + 2u^3$

$$F_2(u) : 3u^2 - 2u^3$$

$$F_3(u) : u - 2u^2 + u^3$$

$$F_4(u) : -u^2 + u^3$$

$$S(u,v) = \begin{bmatrix} 1-3u^2+2u^3 & 3u^2-2u^3 & u-2u^2+u^3 & -u^2+u^3 \end{bmatrix} \begin{bmatrix} (1\ 0\ 0) & (1\ 0\ 1) & (0\ 0\ 1) & (0\ 0\ 1) \\ (0\ 1\ 0) & (0\ 1\ 1) & (0\ 0\ 1) & (0\ 0\ 1) \\ (0\ \frac{1}{2}\ 0) & (0\ \frac{1}{2}\ 0) & (0\ 0\ 0) & (0\ 0\ 0) \\ (-\frac{1}{2}\ 0\ 0) & (-\frac{1}{2}\ 0\ 0) & (0\ 0\ 0) & (0\ 0\ 0) \end{bmatrix} \begin{bmatrix} 1-3v^2+2v^3 \\ 3v^2-2v^3 \\ v-2v^2+v^3 \\ -v^2+v^3 \end{bmatrix}$$

Approximation of surface with a bicubic patch.

(d) For a Ferguson's patch the constraint is $\frac{\partial^2 S}{\partial u \partial v}$ is equal to zero, which is exactly the same as that of Bicubic patch for this problem.

$$S(u,v) = \begin{bmatrix} 1-3u^2+2u^3 & 3u^2-2u^3 & u-2u^2+u^3 & -u^2+u^3 \end{bmatrix} \begin{bmatrix} (1\ 0\ 0) & (1\ 0\ 1) & (0\ 0\ 1) & (0\ 0\ 1) \\ (0\ 1\ 0) & (0\ 1\ 1) & (0\ 0\ 1) & (0\ 0\ 1) \\ (0\ \frac{1}{2}\ 0) & (0\ \frac{1}{2}\ 0) & (0\ 0\ 0) & (0\ 0\ 0) \\ (-\frac{1}{2}\ 0\ 0) & (-\frac{1}{2}\ 0\ 0) & (0\ 0\ 0) & (0\ 0\ 0) \end{bmatrix} \begin{bmatrix} 1-3v^2+2v^3 \\ 3v^2-2v^3 \\ v-2v^2+v^3 \\ -v^2+v^3 \end{bmatrix}$$

Multiplying (scalar) with blending functions of v

$$\begin{array}{ccccccc}
 \left[\begin{array}{c} 0.5 + 0.125 \frac{\pi}{2} \\ 0.5 + 0.125 \frac{\pi}{2} \\ 0 \end{array} \right] & \left[\begin{array}{c} 0.5 + 0.125 \frac{\pi}{2} \\ 0.5 + 0.125 \frac{\pi}{2} \\ 0.5 \times 1 + 0.5 \times 4 \end{array} \right] & \left[\begin{array}{c} 0 \\ 0 \\ 0.5 \times 4 \times 2 \end{array} \right] & \left[\begin{array}{c} 0 \\ 0 \\ 0.5 \times 4 \times 2 \end{array} \right] & \left[\begin{array}{c} 0.5 \\ 0.5 \\ 0.125 \\ -0.125 \end{array} \right] & \begin{array}{l} \rightarrow F_1(0.5) \\ \rightarrow F_2(0.5) \\ \rightarrow F_3(0.5) \\ \rightarrow F_4(0.5) \end{array} & \begin{array}{l} (1 \times 4) \text{ matrix} \\ (4 \times 1) \end{array} \\
 \uparrow & \uparrow & \uparrow & \uparrow & & & \\
 F_1(0.5)P & F_2(0.5)P & F_3(0.5)P & F_4(0.5) & & &
 \end{array}$$

$$= \left[\begin{array}{c} 0.5 \left(0.5 + 0.125 \frac{\pi}{2} \right) \\ 0.5 \left(0.5 + 0.125 \frac{\pi}{2} \right) \\ 0 \end{array} \right] + 0.5 \left[\begin{array}{c} 0.5 + 0.125 \frac{\pi}{2} \\ 0.5 + 0.125 \frac{\pi}{2} \\ 0.5 \times 4 \times 2 \end{array} \right] + 0.125 \left[\begin{array}{c} 0 \\ 0 \\ 0.5 \times 8 \end{array} \right] - 0.125 \left[\begin{array}{c} 0 \\ 0 \\ 0.5 \times 8 \end{array} \right]$$

$$= \left[\begin{array}{c} 0.6963 \\ 0.6963 \\ 2 \end{array} \right] \longrightarrow \text{Ferguson and Bicubic patch.}$$

Comparing with exact result we see that it is nearly equal to the original value which is $\left[\begin{array}{c} 0.7071 \\ 0.7071 \\ 2 \end{array} \right]$