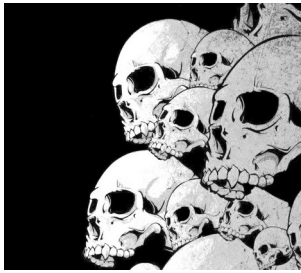
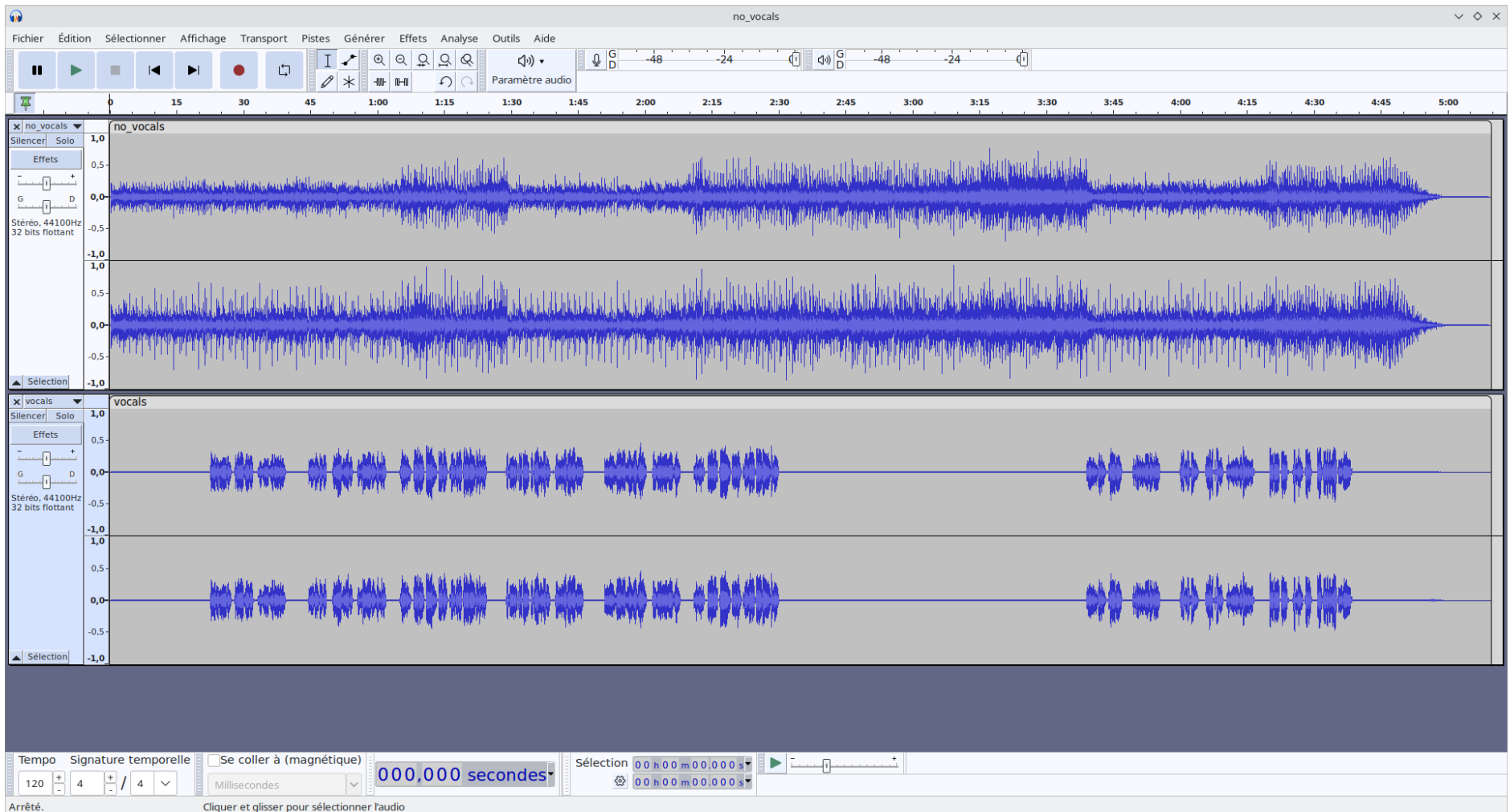


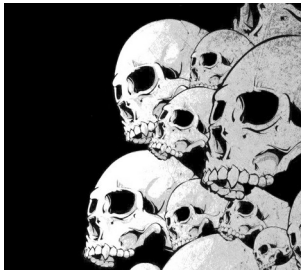
Y. Collette ([ycollette.nospam@free.fr](mailto:ycollette.nospam@free.fr))  
<https://audinux.github.io>



# Audacity

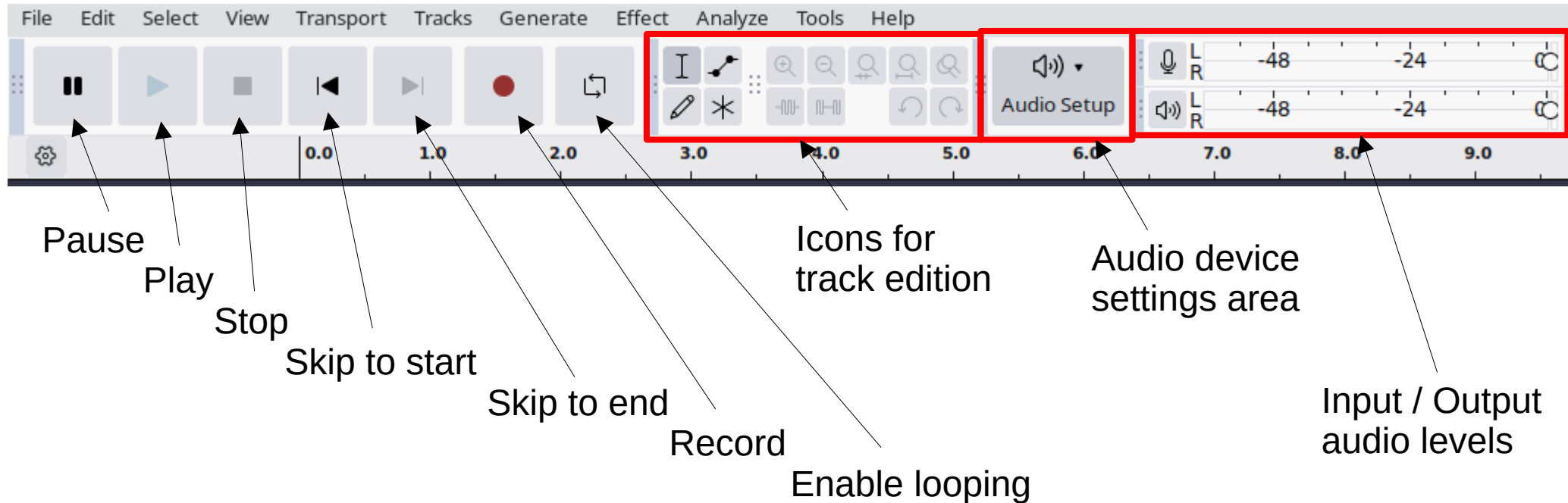
<https://www.audacityteam.org/>

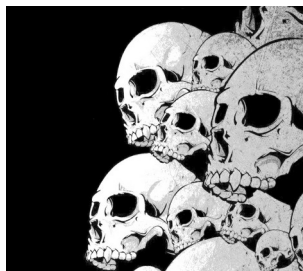




# Audacity

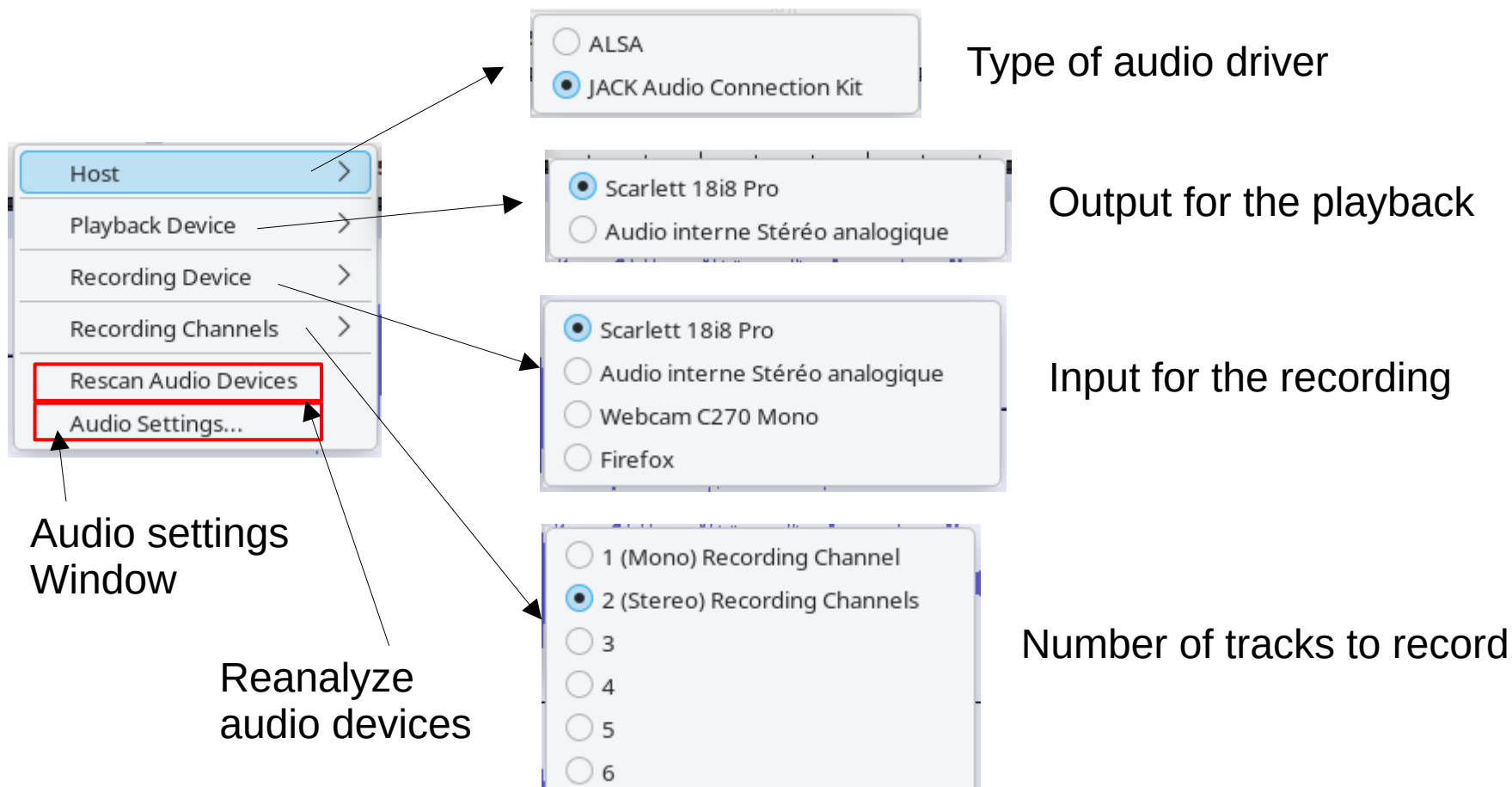
## The menu bar

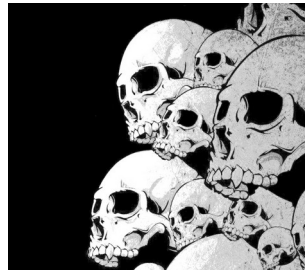




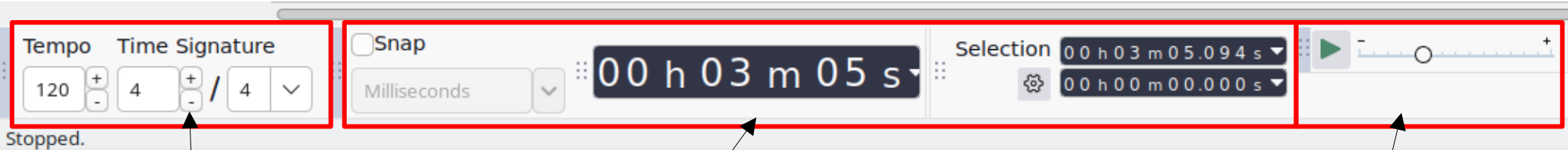
# Audacity

## Inputs / Outputs menu





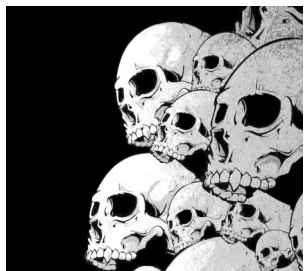
# Audacity Bottom bar



Tempo management

Time management

Speed management



# Audacity

## The track area

Shrink track

Track menu

Realtime track effects

Volume / Panning



# Audacity

## The preferences

Preferences: Audio Settings

Audio Settings  
Playback  
Recording  
MIDI Devices  
Quality  
Interface  
Tracks  
Spectrograms  
Tracks Behaviors  
Import / Export  
Libraries  
Directories  
Effects  
Shortcuts  
Modules

Interface  
Host: JACK Audio Connection Kit  
Using: PortAudio V19.7.0-devel, revision 147dd722548358763a8b649b3e4b41dffffbcfb6

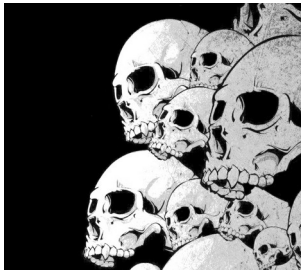
Playback  
Device: Scarlett 18i8 Pro

Recording  
Device: Scarlett 18i8 Pro  
Channels: 2 (Stereo)

Quality  
Project Sample Rate: 48000 Hz 48000 ?  
Default Sample Rate: 48000 Hz 48000  
Default Sample Format: 32-bit float

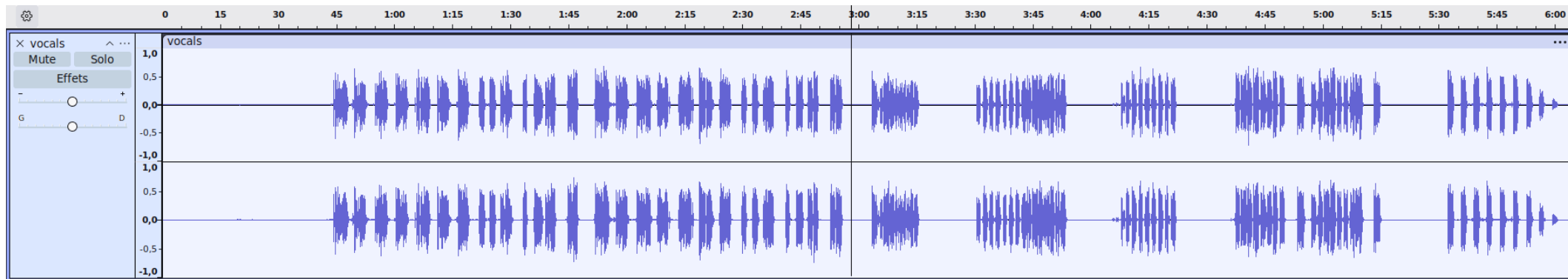
Latency  
Buffer length: 100 milliseconds

Cancel OK ?

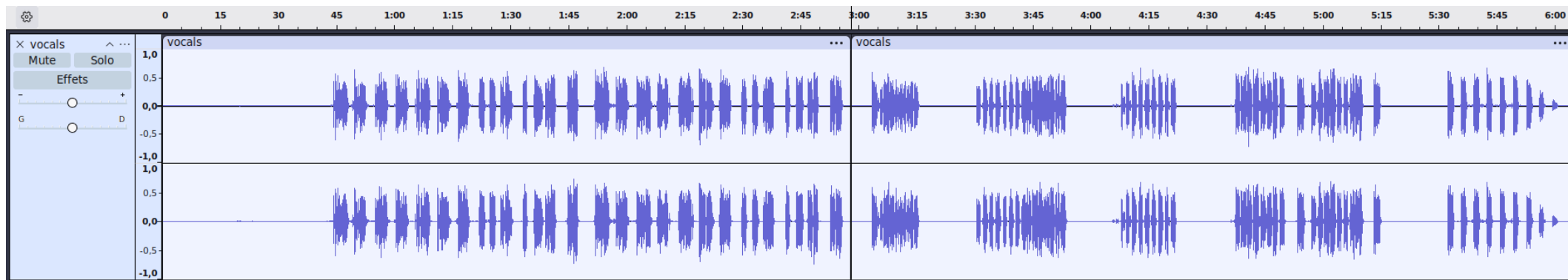


# Common tasks

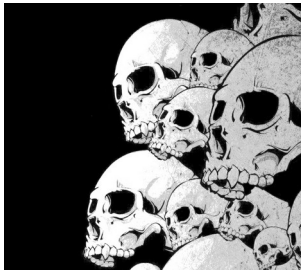
## Cut a track



Move the cursor to the position to cut  
Hit ctrl+i or go to « Edition → Audio Clip → Cut »

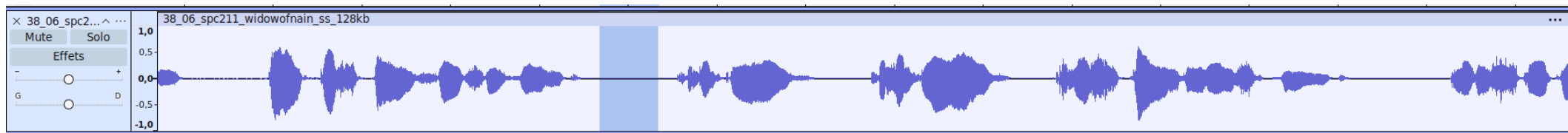




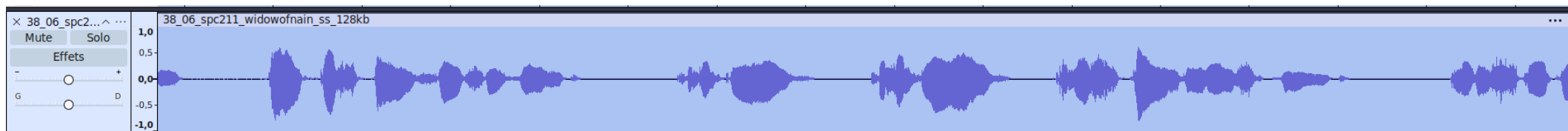


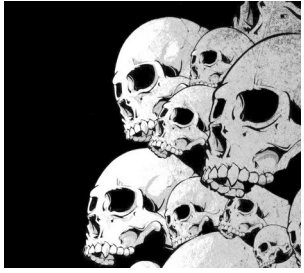
# Common tasks

## Denoise a track



Select a small area where there is some noise  
Open Effect → Noise Removal and Repair → Noise Reduction  
Click on « Get Noise Profil »  
Select all the are you want to denoise  
Open Effect → Noise Removal and Repair → Noise Reduction  
Click on « OK »





# Audacity Labels

Add a label track :

- Track → Add a new track → Label track

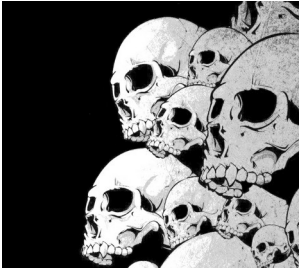
Go to the point where you want to add a marker

- Edition → Markers → Add a marker (Ctrl+B)

Navigate through the markers via :

- Navigate through the labels via TAB and Shift + TAB

The labels can be displayed via the karaoke mode



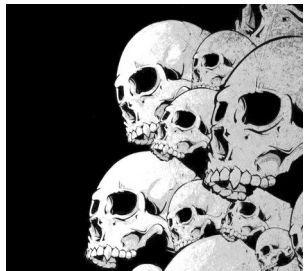
# Audacity Mix 2 tracks

File area with silence

Display the Mixer Windows

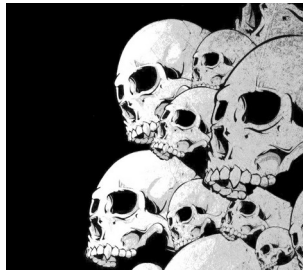
Adjust the level

Mix to a new track



# Terms Introduction

STEM is used to describe several tracks combined into one audio file. All the tracks of a stem are linked together. One or several elements of a mix are combined into one mono or stereo track.



# Spleeter Introduction

The github repository of spleeter (by Deezer) :

<https://github.com/deezer/spleeter>

Create a Python virtual environment :

```
$ python3 -m venv spleeter
```

Install spleeter via pip (uses 1.7 Go of disk space):

```
$ source spleeter/bin/activate
```

```
$ pip install spleeter
```

Launch spleeter :

```
$ source spleeter/bin/activate
```

```
$ spleeter separate -p spleeter:2stems -o Output InputFile.mp3
```



# Demucs Introduction

The github repository of demucs (by FaceBook) :

<https://github.com/facebookresearch/demucs>

Create a Python virtual environment :

```
$ python3 -m venv demucs
```

Install demucs via pip (uses 5.1 Go of disk space):

```
$ source demucs/bin/activate
```

```
$ pip3 install demucs
```

Launch demucs:

```
$ source demucs/bin/activate
```

```
$ demucs --mp3 --two-stems=vocals --jobs 2 --shifts 10 InputFile.mp3
```



# Openunmix Introduction

The github repository of openunmix :

<https://github.com/sigsep/open-unmix-pytorch>

Create a Python virtual environment :

```
$ python3 -m venv openunmix
```

Install openunmix via pip (uses 6.5 Go of disk space):

```
$ source openunmix/bin/activate
```

```
$ pip3 install openunmux
```

Launch openunmix:

```
$ source openunmix/bin/activate
```

```
$ umx InputFile.wav --model umxl
```

Available pretrained models :

- umxl
- umxhq
- umx
- umxse