

Introduction

Research question: How do review scores relate to price level and location across clusters of pizza places in the US?

Motivation: Interests in finding patterns, but already had experience in linear regression

Context: Data consisting of pizza places across the United States, specific variables chosen were related to price, location, and average ratings

Why it matters to me: I am interested in UI/UX as a future career, and want to understand how to manipulate data in real-world settings to make real-world changes.

Data Wrangling

Data source: Tidytuesday Repository on GitHub, from Jared Lander and Barstool Sports via Tyler Richards

Wrangling challenges: Had to remove duplicate pizza places

Tools & methods considered: libraries- tidyverse, naniar, superheat, patchwork, gplots, psych

Exploratory Data Analysis

Variables of Choice:

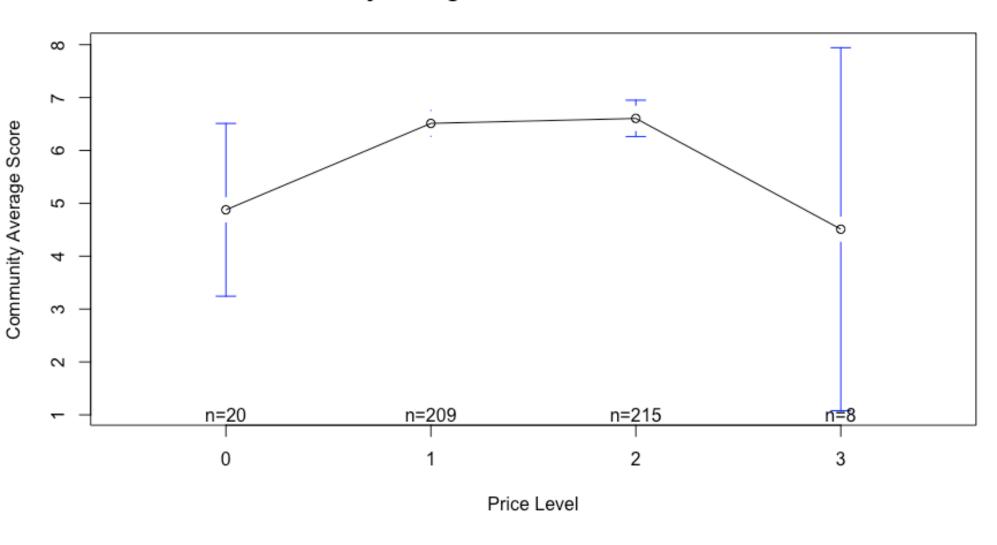
- 'latitude': Latitude coordinate of pizza place
- '**longitude**' : Longitude coordinate of pizza place
- 'review_stats_all_average_score':
 Average score
- 'review_stats_community_average
 _score': Community average score
- 'price_level': Price rating (fewer \\$ = cheaper)

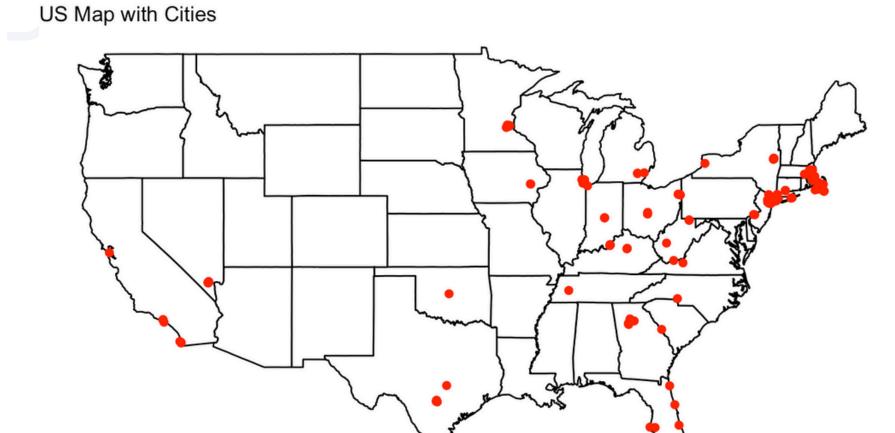
Interesting Relationships:

- Bivariate graph using "Community Average Score" and "Price Level"
 - On a 0-3 price level scale, 2 was most common
 - On a 1-8 score scale, ~6.5 was most common

Exploratory Data Analysis

Community Average Score in Relation to Price Level

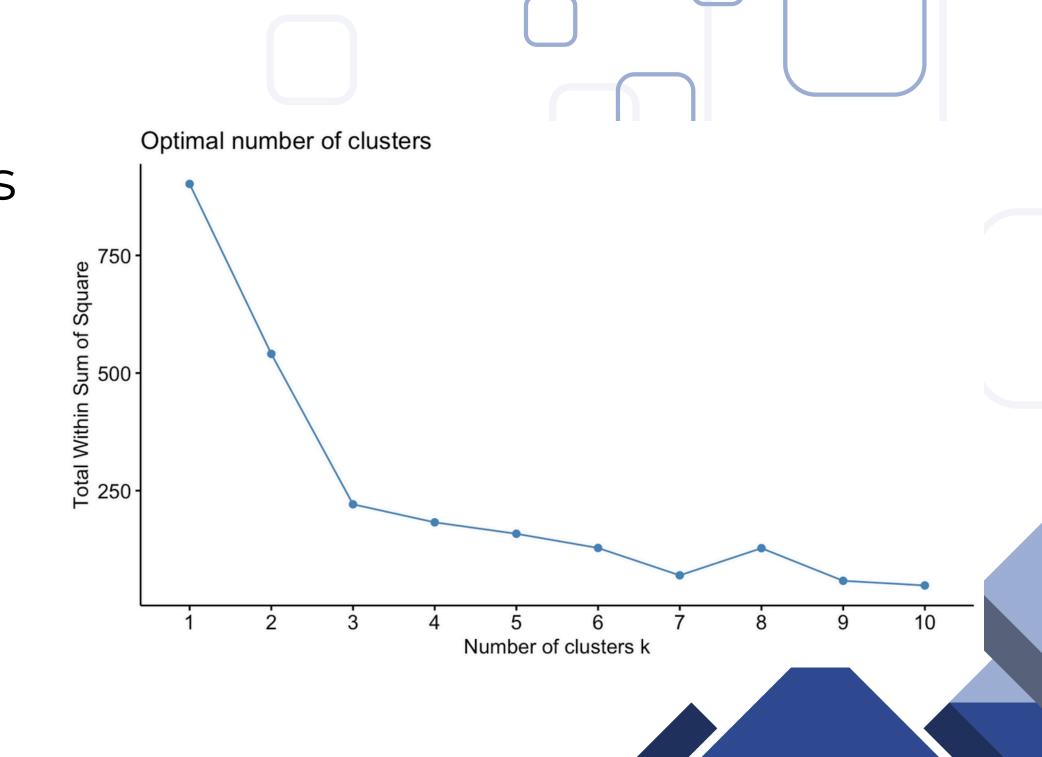




Modeling

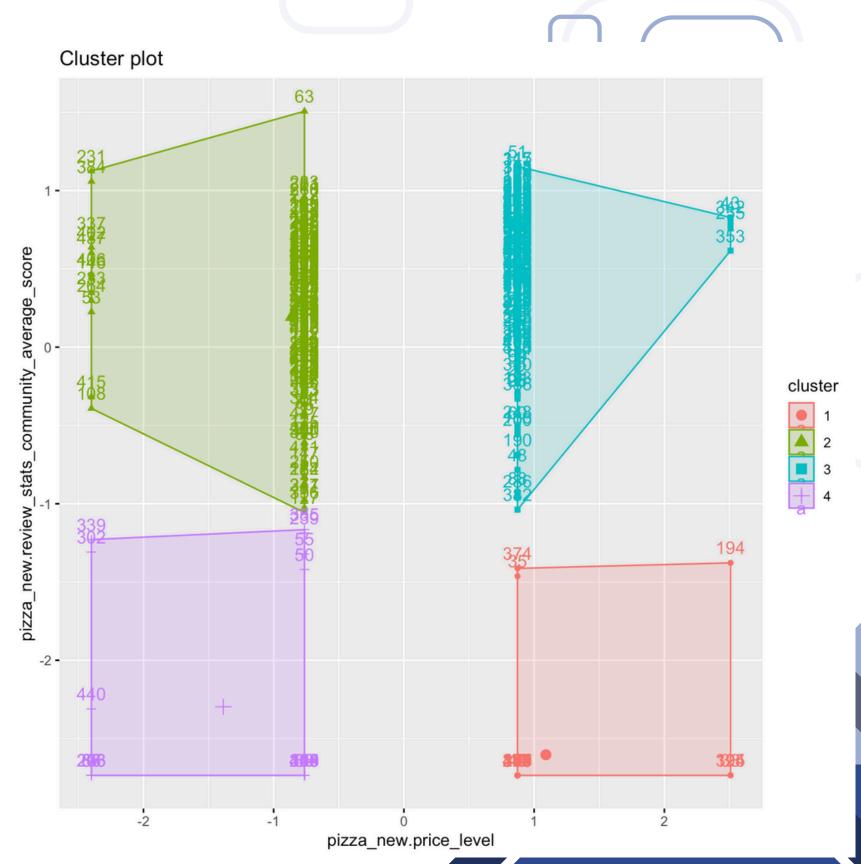
Clustering: k-means

- Used different values of centers to predetermine clusters
- Found optimal
 number of clusters
 using the function
 fviz_nbclust



Key Results

- **Cluster 1**: high price level in relation to low average score
 - Why? People may have higher expectations for pricier places
- Cluster 2: low price level in relation to high average score
 - Why? People may be less strict with ratings if the place is cheaper
- Cluster 3: higher review scores, but low price level
 - Why? Could be low price places that are nicer than others
- Cluster 4: low price level in relation to low scores
 - Why? Low quality places



Monte Carlo Simulation

Purpose and design: How do different initial values in clustering affect clusters of price, score, and location?

- Using the 'simulate_data' function
- Identify membership of 1s and 0s to indicate clusters

Anticipated challenges:

- Finding an optimal number of clusters might be difficult with the added variance and noise
- I also anticipate analyzing the clusters for tangible results would be difficult due to subjectivity

Summary

Revisit research question: How do review scores relate to price level and location across clusters of pizza places in the US?

Insights: I was able to successfully identify clusters between scores and price levels, but could not figure out the code to specify location

 Tried to create clusters using just longitudes and latitudes of New York

Summary

What I learned: Learned a lot about the functionality of R, data manipulation, GitHub, and organizing files within my laptop

Reproducibility tests: The first repo check taught me how to organize my code in a way someone else can understand, and the importance of making comments as you go

Summary

Ethical complications:

- Results of clustering can be misinterpreted, and the reasons behind the clustering can be subjective
- People may take these results as definitive, and make realworld changes based on subjectivity

