

**PHYS 357 Pset 2. Due 11:59 PM Thursday Sep. 19**

1. Solve for the eigenvalues of a 2x2 matrix  $A$  in terms of the trace and determinant of  $A$ . Use this expression to show that the trace is the sum of the eigenvalues.

If you need a hint to get started, we know that

$$Av = \lambda v$$

so

$$A - \lambda I v = 0$$

For that to be true for non-zero  $v$ ,  $A - \lambda I$  must be singular, so its determinant must be zero.

2. Explicitly show using the definition of matrix multiplication that  $(AB)^\dagger = B^\dagger A^\dagger$
3. Townsend 2.8
4. A) Working in the  $z$ -basis, express the projection operators  $|+y\rangle \langle +y|$  and  $|-y\rangle \langle -y|$  as 2x2 matrices.  
B) Show that the  $+y$  projection matrix times an arbitrary vector  $(a, b)$  outputs a vector that is proportional to  $|+y\rangle$  (*i.e.* it comes out as  $(c, ic)$  for some value  $c$ ). Show the same for the  $-y$ .
5. A) For an arbitrary state  $|+n\rangle, |-n\rangle$ , write down the 2x2 projection operators in the  $z$ -basis. As a reminder, you can look at Townsend problem 1.3 for the state in an arbitrary direction.  
B) Show that the sum of these two matrices is the identity matrix. We expect this because the  $|+n\rangle$  component of a state plus the  $|-n\rangle$  component must give us the state we started with.
6. A) Work out the angular momentum operators  $J_x, J_y$  in the  $z$ -basis. Verify that they are Hermitian. If you want to do this on a computer, that's fine, but include the (very short!) code you used to generate them, and comment what you are doing.  
B) Work out the angular momentum operators  $J_x, J_y, J_z$  in the  $|\pm y\rangle$  basis. Again, verify that they are Hermitian.

7. Work out the  $\pi/2$  rotation matrix about the  $y$ -axis in the  $|\pm z\rangle$ -basis. Do this two ways - first by writing down what this matrix has to do to the  $|+x\rangle$  and  $|+z\rangle$  states. Then by combining the matrices that turn a state represented in the  $\pm z$ -basis into the  $\pm y$ -basis, the matrix that rotates about its own axis (the rotation about  $|+n\rangle$  represented in the  $|\pm n\rangle$  basis can't depend on  $|n\rangle$ ), and the matrix that converts states in the  $|\pm y\rangle$  back into the  $|\pm z\rangle$  basis. Show that these matrices are the same, possibly up to an overall phase factor.

1. Solve for the eigenvalues of a  $2 \times 2$  matrix  $A$  in terms of the trace and determinant of  $A$ . Use this expression to show that the trace is the sum of the eigenvalues.

If you need a hint to get started, we know that

$$Av = \lambda v$$

so

$$A - \lambda I v = 0$$

For that to be true for non-zero  $v$ ,  $A - \lambda I$  must be singular, so its determinant must be zero.

$$Av = \lambda v \rightarrow (A - \lambda I)v = 0$$

non-trivial solutions if  $A - \lambda I$  is not invertible

$$\Rightarrow \det(A - \lambda I) = 0$$

$$\det \left[ \begin{pmatrix} a & b \\ c & d \end{pmatrix} - \begin{pmatrix} \lambda & 0 \\ 0 & \lambda \end{pmatrix} \right] = 0$$

$$\det \begin{pmatrix} a-\lambda & b \\ c & d-\lambda \end{pmatrix} = 0$$

$$(a-\lambda)(d-\lambda) - bc = 0$$

$$\underline{ad} - \lambda a - \lambda d + \lambda^2 - \underline{bc} = 0$$

$$\det A + \lambda^2 - \lambda \underbrace{(a+d)}_{\text{tr } A} = 0$$

$$\lambda = \frac{\text{tr } A \pm \sqrt{(\text{tr } A)^2 - 4\det A}}{2}$$

$$\sum \lambda_i = \frac{\text{tr } A}{2} + \frac{\sqrt{(\text{tr } A)^2 - 4\det A}}{2} + \frac{\text{tr } A}{2} - \frac{\sqrt{(\text{tr } A)^2 - 4\det A}}{2}$$

$$\sum \lambda_i = \text{tr } A$$

2. Explicitly show using the definition of matrix multiplication that  $(AB)^\dagger = B^\dagger A^\dagger$

$$\text{let } A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}, B = \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix}$$

$$AB = \begin{pmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{pmatrix} \text{ where } c_{ij} = \sum_k a_{ik} b_{kj}$$

$$\text{so } (AB)^\dagger = \begin{pmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{pmatrix}^\dagger = \overline{\begin{pmatrix} c_{11} & c_{21} \\ c_{12} & c_{22} \end{pmatrix}} = \begin{pmatrix} c_{11}^* & c_{21}^* \\ c_{12}^* & c_{22}^* \end{pmatrix} \text{ where } c_{ij}^* = \sum_k \underbrace{a_{ik}^* b_{kj}^*}_{\text{elements of } A^* B^*}$$

$$= \begin{pmatrix} a_{11}^* b_{11}^* + a_{12}^* b_{21}^* & a_{21}^* b_{11}^* + a_{22}^* b_{21}^* \\ a_{11}^* b_{12}^* + a_{12}^* b_{22}^* & \dots \end{pmatrix}$$

$$= \begin{pmatrix} b_{11}^* & b_{21}^* \\ b_{12}^* & b_{22}^* \end{pmatrix} \begin{pmatrix} a_{11}^* & a_{21}^* \\ a_{12}^* & a_{22}^* \end{pmatrix}$$

$$= \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix}^{*T} \begin{pmatrix} a_{11}^* & a_{12}^* \\ a_{21}^* & a_{22}^* \end{pmatrix}^T$$

$$= B^\dagger A^\dagger$$

Q3

2.8. The column vector representing the state  $|\psi\rangle$  is given by

$$|\psi\rangle \xrightarrow{S_z \text{ basis}} \frac{1}{\sqrt{5}} \begin{pmatrix} i \\ 2 \end{pmatrix}$$

Using matrix mechanics, show that  $|\psi\rangle$  is properly normalized and calculate the probability that a measurement of  $S_x$  yields  $\hbar/2$ . Also determine the probability that a measurement of  $S_y$  yields  $\hbar/2$ .

$$\textcircled{1} \langle \psi | \psi \rangle = \frac{1}{\sqrt{5}} (-i \ 2) \frac{1}{\sqrt{5}} \begin{pmatrix} i \\ 2 \end{pmatrix} = \frac{1}{5} \cdot (1 + 4) = 1 \quad \text{Normalized!}$$

$$\begin{aligned} \textcircled{2} P(S_x = \hbar/2) &= |\langle +x | \psi \rangle|^2 = \left| \frac{1}{\sqrt{2}} (1 \ 1) \frac{1}{\sqrt{5}} \begin{pmatrix} i \\ 2 \end{pmatrix} \right|^2 = \left| \frac{1}{\sqrt{10}} (i + 2) \right|^2 \\ &= \frac{1}{10} (\sqrt{4+1})^2 \\ &= \frac{1}{10} \cdot 5 \\ P(S_x = \hbar/2) &= \frac{1}{2} \end{aligned}$$

$$\begin{aligned} \textcircled{3} P(S_y = \hbar/2) &= |\langle +y | \psi \rangle|^2 = \left| \frac{1}{\sqrt{2}} (1 \ -i) \frac{1}{\sqrt{5}} \begin{pmatrix} i \\ 2 \end{pmatrix} \right|^2 = \frac{1}{10} |(i - 2i)|^2 \\ P(S_y = \hbar/2) &= \frac{1}{10} \end{aligned}$$

4. A) Working in the  $z$ -basis, express the projection operators  $|+y\rangle\langle+y|$  and  $|-y\rangle\langle-y|$  as  $2 \times 2$  matrices.

B) Show that the  $+y$  projection matrix times an arbitrary vector  $(a, b)$  outputs a vector that is proportional to  $|+y\rangle$  (i.e. it comes out as  $(c, ic)$  for some value  $c$ ). Show the same for the  $-y$ .

a) ①  $|+y\rangle\langle+y| = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix} \cdot \frac{1}{\sqrt{2}} (1 \quad -i) = \frac{1}{2} \begin{pmatrix} 1 & -i \\ i & 1 \end{pmatrix}$

②  $|-y\rangle\langle-y| = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -i \end{pmatrix} \cdot \frac{1}{\sqrt{2}} (1 \quad i) = \frac{1}{2} \begin{pmatrix} 1 & i \\ -i & 1 \end{pmatrix}$

b) ①  $+y$  projection:  $\frac{1}{2} \begin{pmatrix} 1 & -i \\ i & 1 \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix} = \frac{1}{2} \begin{pmatrix} a - ib \\ ai + b \end{pmatrix} = \frac{1}{2} \begin{pmatrix} a - ib \\ i(a - ib) \end{pmatrix} = \frac{1}{2} \begin{pmatrix} c \\ ic \end{pmatrix} \propto \begin{pmatrix} 1 \\ i \end{pmatrix}$

②  $-y$  projection:  $\frac{1}{2} \begin{pmatrix} 1 & i \\ -i & 1 \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix} = \frac{1}{2} \begin{pmatrix} a + ib \\ -ai + b \end{pmatrix} = \frac{1}{2} \begin{pmatrix} a + ib \\ -i(a + ib) \end{pmatrix} = \frac{1}{2} \begin{pmatrix} c \\ -ic \end{pmatrix} \propto \begin{pmatrix} 1 \\ -i \end{pmatrix}$

5. A) For an arbitrary state  $|+n\rangle, |-n\rangle$ , write down the  $2 \times 2$  projection operators in the  $z$ -basis.

As a reminder, you can look at Townsend problem 1.3 for the state in an arbitrary direction.

B) Show that the sum of these two matrices is the identity matrix. We expect this because the  $|+n\rangle$  component of a state plus the  $|-n\rangle$  component must give us the state we started with.

a) ①  $|\psi\rangle_z = \begin{pmatrix} |+n\rangle\langle +n| \\ +|-n\rangle\langle -n| \end{pmatrix} |\psi\rangle_z$   
 $\hookrightarrow$  projection operators

②  $|+n\rangle = \cos\frac{\theta}{2} |+\rangle + e^{i\varphi} \sin\frac{\theta}{2} |-\rangle$   
 $\langle +n| = \cos\frac{\theta}{2} \langle +| + e^{-i\varphi} \sin\frac{\theta}{2} \langle -|$   
 $\Rightarrow | +n\rangle = \begin{pmatrix} \cos\theta/2 \\ e^{i\varphi} \sin\theta/2 \end{pmatrix}$   
 $\langle +n| = (\cos\theta/2 \quad e^{-i\varphi} \sin\theta/2)$

So  $|+n\rangle\langle +n| = \begin{pmatrix} \cos\theta/2 \\ e^{i\varphi} \sin\theta/2 \end{pmatrix} (\cos\theta/2 \quad e^{-i\varphi} \sin\theta/2)$   
 $= \begin{pmatrix} \cos^2\theta/2 & e^{-i\varphi} \cos\theta/2 \sin\theta/2 \\ e^{i\varphi} \cos\theta/2 \sin\theta/2 & \sin^2\theta/2 \end{pmatrix}$

③  $|-n\rangle = \begin{pmatrix} \sin\theta/2 \\ -e^{i\varphi} \cos\theta/2 \end{pmatrix}$

$\langle -n| = (\sin\theta/2 \quad -e^{-i\varphi} \cos\theta/2)$

$|-n\rangle\langle -n| = \begin{pmatrix} \sin\theta/2 \\ -e^{i\varphi} \cos\theta/2 \end{pmatrix} (\sin\theta/2 \quad -e^{-i\varphi} \cos\theta/2)$   
 $= \begin{pmatrix} \sin^2\theta/2 & -e^{-i\varphi} \cos\theta/2 \sin\theta/2 \\ -e^{i\varphi} \cos\theta/2 \sin\theta/2 & \cos^2\theta/2 \end{pmatrix}$

④  $\begin{pmatrix} |+n\rangle\langle +n| \\ +|-n\rangle\langle -n| \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$

6. A) Work out the angular momentum operators  $J_x, J_y$  in the  $z$ -basis. Verify that they are Hermitian. If you want to do this on a computer, that's fine, but include the (very short!) code you used to generate them, and comment what you are doing.
- B) Work out the angular momentum operators  $J_x, J_y, J_z$  in the  $|\pm y\rangle$  basis. Again, verify that they are Hermitian.

a) ①  $J_{xz} = R_{z \rightarrow x}^\dagger J_{xx} R_{z \rightarrow x}$

$J_x$  in  $z$  basis

② we know  $J_{xx} = \begin{pmatrix} \hbar/2 & 0 \\ 0 & -\hbar/2 \end{pmatrix}$

$$R_{z \rightarrow x} = \begin{pmatrix} |+\rangle_x \langle +|_z \\ |-\rangle_x \langle -|_z \end{pmatrix} = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ 0 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} = \frac{1}{\sqrt{2}} \left[ \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & -1 \end{pmatrix} \right] = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$R_{z \rightarrow x}^\dagger = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

③ so we have  $J_{xz} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} \hbar/2 & 0 \\ 0 & -\hbar/2 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

$$= \frac{1}{2} \begin{pmatrix} \hbar/2 & -\hbar/2 \\ \hbar/2 & \hbar/2 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$J_{xz} = \begin{pmatrix} 0 & \hbar/2 \\ \hbar/2 & 0 \end{pmatrix}$$

also done in code

④  $J_{yz} = R_{z \rightarrow y}^\dagger J_{yy} R_{z \rightarrow y}$

with  $R_{z \rightarrow y} = \begin{pmatrix} |+\rangle_y \langle +|_z \\ |-\rangle_y \langle -|_z \end{pmatrix}$  &  $J_{yy} = \begin{pmatrix} \hbar/2 & 0 \\ 0 & -\hbar/2 \end{pmatrix}$

$\Rightarrow J_{yz} = \begin{pmatrix} 0 & -\frac{\hbar}{2}i \\ \frac{\hbar}{2}i & 0 \end{pmatrix}$  see code

⑤ Hermitian  $\rightarrow J = J^\dagger$

⑥ code:

```
1 import numpy as np
2 import scipy as sp
3
4 # constants
5 hbar = sp.constants.hbar
6
7 # state in its own basis
8 np_in_n = np.array([1,0])
9 nm_in_n = np.array([0,1])
10 Jnn = hbar/2*np.array([[1,0],[0,-1]]) # Jn in n basis (n=x,y,z)
11
12
13 # 6 a)
14 print('6 a)')
15 # x kets
16 xp_in_z = np.array([1,1])/np.sqrt(2)
17 xm_in_z = np.array([1,-1])/np.sqrt(2)
18 # y kets
19 yp_in_z = np.array([1,1j])/np.sqrt(2)
20 ym_in_z = np.array([1,-1j])/np.sqrt(2)
21
22 # Rotation matrices
23 R_ztox = np.outer(np_in_n,np.conj(xp_in_z.T)) + np.outer(nm_in_n,np.conj(xm_in_z.T)) # z to x basis
24 # print('Rotation z to x:\n', R_ztox)
25 # print(f'Checking R_z-x:\n {R_ztox@xp_in_z}, {xp_in_x}, {R_ztox@xm_in_z}, {xm_in_x}')
26 R_ztoy = np.outer(np_in_n,np.conj(yp_in_z.T)) + np.outer(nm_in_n,np.conj(ym_in_z.T)) # z to y basis
27 # print('Rotation z to y:\n', R_ztoy)
28 # print(f'Checking R_z-y:\n {R_ztoy@yp_in_z}, {yp_in_y}, {R_ztoy@ym_in_z}, {ym_in_y}')
29
30 # Momentum operators
31 Jxz = np.conj(R_ztox.T) @ Jnn @ R_ztox # Jx in z basis
32 Jyz = np.conj(R_ztoy.T) @ Jnn @ R_ztoy # Jy in z basis
33 print('Jxz:\n', Jxz)
34 print('Jyz:\n', Jyz)
35
36 # Hermitian check
37 print(f'Checking hermitian:\n {Jxz}\n {np.conj(Jxz.T)==Jxz}\n {Jyz}\n {np.conj(Jyz.T)==Jyz}')
```

```
6 a)
Jxz:
[[-1.08453934e-51  5.27285909e-35]
 [ 5.27285909e-35 -1.08453934e-51]]
Jyz:
[[0.+0.00000000e+00j 0.-5.27285909e-35j]
 [0.+5.27285909e-35j 0.+0.00000000e+00j]]
Checking hermitian:
(Jxz)
[[ True  True]
 [ True  True]]
(Jyz)
[[ True  True]
 [ True  True]]
```



b) ①  $J_{yy} = \begin{pmatrix} \hbar/2 & 0 \\ 0 & -\hbar/2 \end{pmatrix}$

②  $J_{xy} = R_{y \rightarrow x}^\dagger J_{xx} R_{y \rightarrow x} = \begin{pmatrix} 0 & -\frac{\hbar}{2}i \\ \frac{\hbar}{2}i & 0 \end{pmatrix}$

with  $R_{y \rightarrow x} = \begin{pmatrix} |+\rangle_x \langle +|_y \\ |-\rangle_x \langle -|_y \end{pmatrix}$

$J_{xx} = \begin{pmatrix} \hbar/2 & 0 \\ 0 & -\hbar/2 \end{pmatrix}$

③  $J_{zy} = R_{y \rightarrow z}^\dagger J_{zz} R_{y \rightarrow z} = \begin{pmatrix} 0 & \hbar/2 \\ \hbar/2 & 0 \end{pmatrix}$

with  $R_{y \rightarrow z} = R_{z \rightarrow y}^\dagger$

code:

```
40 # 6 b)
41 print('\n6 b)')
42 # converting the x and z to the y basis
43 # x kets
44 xp_in_y = R_ztoy@xp_in_z
45 xm_in_y = R_ztoy@xm_in_z
46 # z kets
47 zp_in_y = R_ztoy@np_in_n
48 zm_in_y = R_ztoy@nm_in_n
49
50 # Rotation matrices
51 R_ytox = np.outer(np_in_n, np.conj(xp_in_y.T)) + np.outer(nm_in_n, np.conj(xm_in_y.T)) # y to x basis
52 R_ytoz = np.conj(R_ztoy.T) # y to z basis (inverse of R_ztoy)
53
54 # Momentum operators
55 # Momentum operators
56 Jxy = np.conj(R_ytox.T) @ Jnn @ R_ytox # Jx in y basis
57 Jzy = np.conj(R_ytoz.T) @ Jnn @ R_ytoz # Jz in y basis
58 print('Jxy:\n', Jxy)
59 print('Jzy:\n', Jzy)
60
61 # Hermitian check
62 print(f'Checking hermitian:\n {np.conj(Jxy.T)}\n {np.conj(Jzy.T)}\n {np.conj(Jzy.T)==Jxy}')
```

6 b)

Jxy:

$\begin{bmatrix} 0.+5.08520145e-52j & 0.-5.27285909e-35j \\ 0.+5.27285909e-35j & 0.-5.08520145e-52j \end{bmatrix}$

Jzy:

$\begin{bmatrix} 0.00000000e+00+0.j & 5.27285909e-35+0.j \\ 5.27285909e-35+0.j & 0.00000000e+00+0.j \end{bmatrix}$

Checking hermitian:

(Jxy)

$\begin{bmatrix} 0.-5.08520145e-52j & 0.-5.27285909e-35j \\ 0.+5.27285909e-35j & 0.+5.08520145e-52j \end{bmatrix}$

(Jzy)

$\begin{bmatrix} \text{True} & \text{True} \\ \text{True} & \text{True} \end{bmatrix}$

7. Work out the  $\pi/2$  rotation matrix about the  $y$ -axis in the  $|\pm z\rangle$ -basis. Do this two ways - first by writing down what this matrix has to do to the  $|+x\rangle$  and  $|+z\rangle$  states. Then by combining the matrices that turn a state represented in the  $\pm z$ -basis into the  $\pm y$ -basis, the matrix that rotates about its own axis (the rotation about  $|+n\rangle$  represented in the  $|\pm n\rangle$  basis can't depend on  $|n\rangle$ ), and the matrix that converts states in the  $|\pm y\rangle$  back into the  $|\pm z\rangle$  basis. Show that these matrices are the same, possibly up to an overall phase factor.

first way



In the  $|\pm z\rangle$  basis, we have

$$|+x\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \quad | +y \rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}$$

$$|-x\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix} \quad |-y\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -i \end{pmatrix}$$

$$\textcircled{1} R_z(\frac{\pi}{2}\hat{j})|+x\rangle = |-z\rangle$$

$$R \cdot \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\textcircled{2} R_z(\frac{\pi}{2}\hat{j})|+z\rangle = |+x\rangle$$

$$R \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

combine...

$$\begin{pmatrix} 0 & 1/\sqrt{2} \\ 1 & 1/\sqrt{2} \end{pmatrix} = R \begin{pmatrix} 1/\sqrt{2} & 1 \\ 1/\sqrt{2} & 0 \end{pmatrix}$$

$$R = \begin{pmatrix} 0 & 1/\sqrt{2} \\ 1 & 1/\sqrt{2} \end{pmatrix} \begin{pmatrix} 1/\sqrt{2} & 1 \\ 1/\sqrt{2} & 0 \end{pmatrix}^{-1}$$

$$R = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \quad \leftarrow \text{computed w/ code}$$

Second way

$$\text{Need: } R_{z \rightarrow y} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -i \\ 1 & i \end{pmatrix}, \quad R(\theta) = \begin{pmatrix} e^{-i\theta/2} & 0 \\ 0 & e^{i\theta/2} \end{pmatrix}, \quad R_{y \rightarrow z} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ i & -i \end{pmatrix}$$

$$\text{so we have } R_z = R_{y \rightarrow z} R_y(\pi/2) R_{z \rightarrow y}$$

$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -i \\ 1 & i \end{pmatrix} \begin{pmatrix} e^{i\theta/2} & 0 \\ 0 & e^{-i\theta/2} \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ i & -i \end{pmatrix}$$

$$R_z = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \quad \leftarrow \text{computed with code}$$

```

1  import numpy as np
2
3  # state in its own basis
4  np_in_n = np.array([1,0])
5  nm_in_n = np.array([0,1])
6
7  # x kets
8  xp_in_z = np.array([1,1])/np.sqrt(2)
9  xm_in_z = np.array([1,-1])/np.sqrt(2)
10 # y kets
11 yp_in_z = np.array([1,1j])/np.sqrt(2)
12 ym_in_z = np.array([1,-1j])/np.sqrt(2)
13
14
15 # First way
16 print("First Way:")
17 left_matrix = np.zeros([2,2])
18 left_matrix[:,0]=nm_in_n
19 left_matrix[:,1]=xp_in_z
20 right_matrix = np.zeros([2,2])
21 right_matrix[:,0]=xp_in_z
22 right_matrix[:,1]=np_in_n
23
24 R_first_way = left_matrix @ np.linalg.inv(right_matrix)
25 print('R_first_way:\n', R_first_way)
26
27
28 # Second way
29 print("\nSecond Way:")
30 # Rotation matrices
31 R_ztoy = np.outer(np_in_n,np.conj(yp_in_z.T)) + np.outer(nm_in_n,np.conj(ym_in_z.T)) # z to y basis
32 R_ytoz = np.conj(R_ztoy.T) # y to z basis (inverse of R_ztoy)
33 def rotation_theta(theta):
34 |     return np.array([[np.exp(-1j*theta/2), 0],[0, np.exp(1j*theta/2)]]) # rotation matrix for theta
35 R_theta = rotation_theta(np.pi/2)
36 # print(R_ztoy, '\n', R_ytoz)
37
38 R_second_way = R_ytoz @ R_theta @ R_ztoy
39 print('R_second_way:\n', R_second_way)
40

```

First Way:

R\_first\_way:

```
[[ 0.70710678 -0.70710678]
 [ 0.70710678  0.70710678]]
```

Second Way:

R\_second\_way:

```
[[ 0.70710678+0.j -0.70710678+0.j]
 [ 0.70710678+0.j  0.70710678+0.j]]
```