Ideas for group game:

- 1. Falling game where you have to dodge obstacles
- 2. Collectibles increase score
- 3. If you hit an enemy you die
- 4. If you hit a spike/bomb you take points from the score
- 5. Shooting to kill enemies
- 6. Every few seconds you last you get some points
- 7. Different collectibles give you different amounts of points

8.