



# EtherCalc

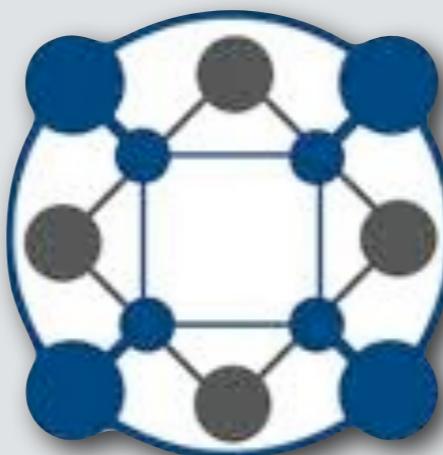
## Multiplayer Spreadsheet

**ethercalc.tw**

# Personal Opinions



# Personal Opinions



(With Infotisements)

Time Limited

Just Stories

No Coding

# Time Limited

## Just Ideas

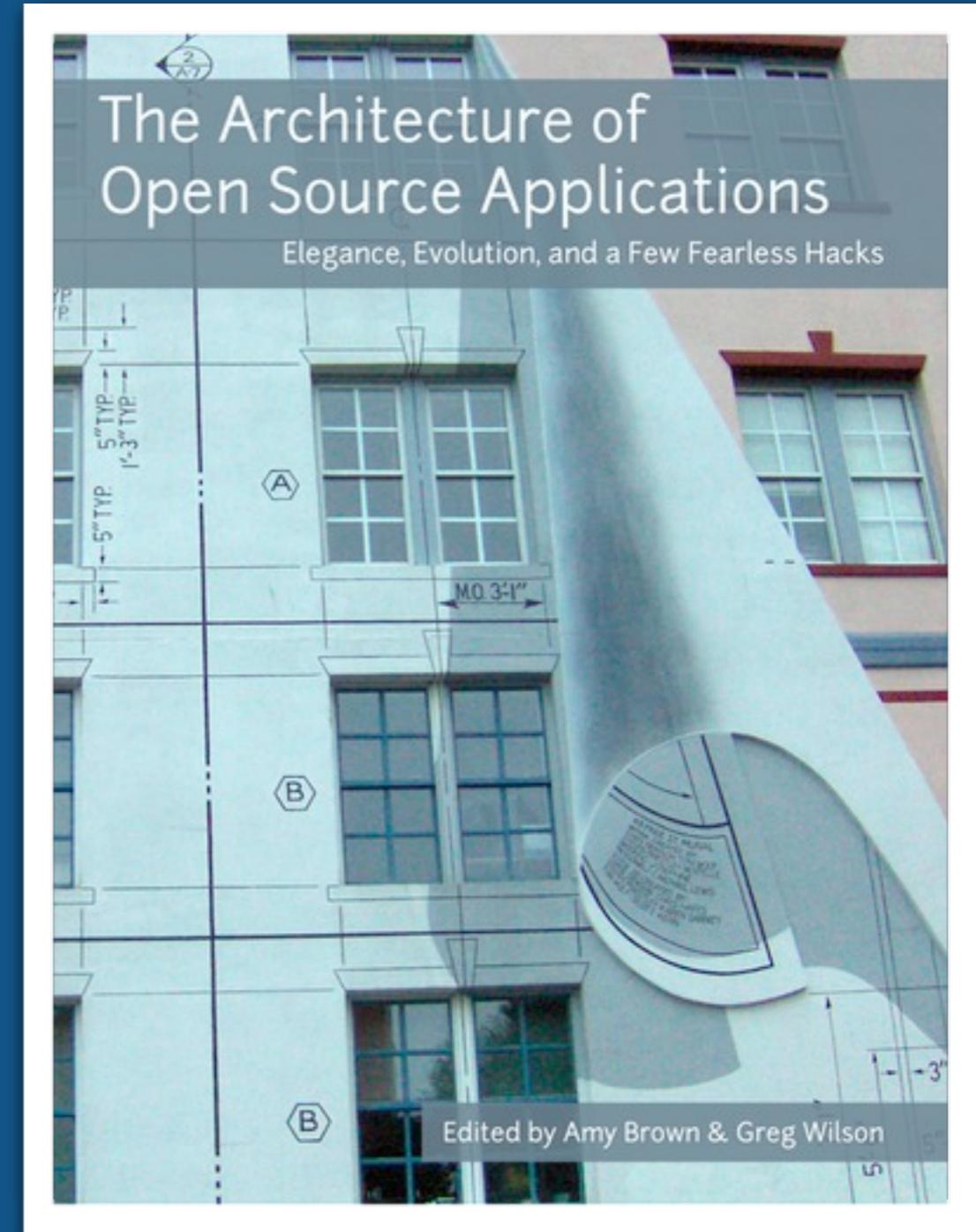
### No Coding

# ethercalc.org

- ▶ `npm install -g ethercalc`
- ▶ `ethercalc`  
Please connect to: `http://0:8000/`

[nodejs.org/#download](http://nodejs.org/#download)

# A.O.S.A., 2011



# History

# VisiCalc, 1979



Dan Bricklin

HOME BUDGET, 1979

MONTH	NOV.	DEC.	TOTAL
SALARY	2500.00	2500.00	30000.00
OTHER			
INCOME	2500.00	2500.00	30000.00
FOOD	400.00	400.00	4800.00
RENT	350.00	350.00	4200.00
HEAT	110.00	120.00	575.00
REC.	100.00	100.00	1200.00
TAXES	1000.00	1000.00	12000.00
ENTERTAIN	100.00	100.00	1200.00
HISC	100.00	100.00	1200.00
CAR	300.00	300.00	3600.00
EXPENSES	2460.00	2470.00	28775.00
REMAINDER	40.00	30.00	1225.00
SAVINGS	30.00	30.00	300.00

Harvard, 1977

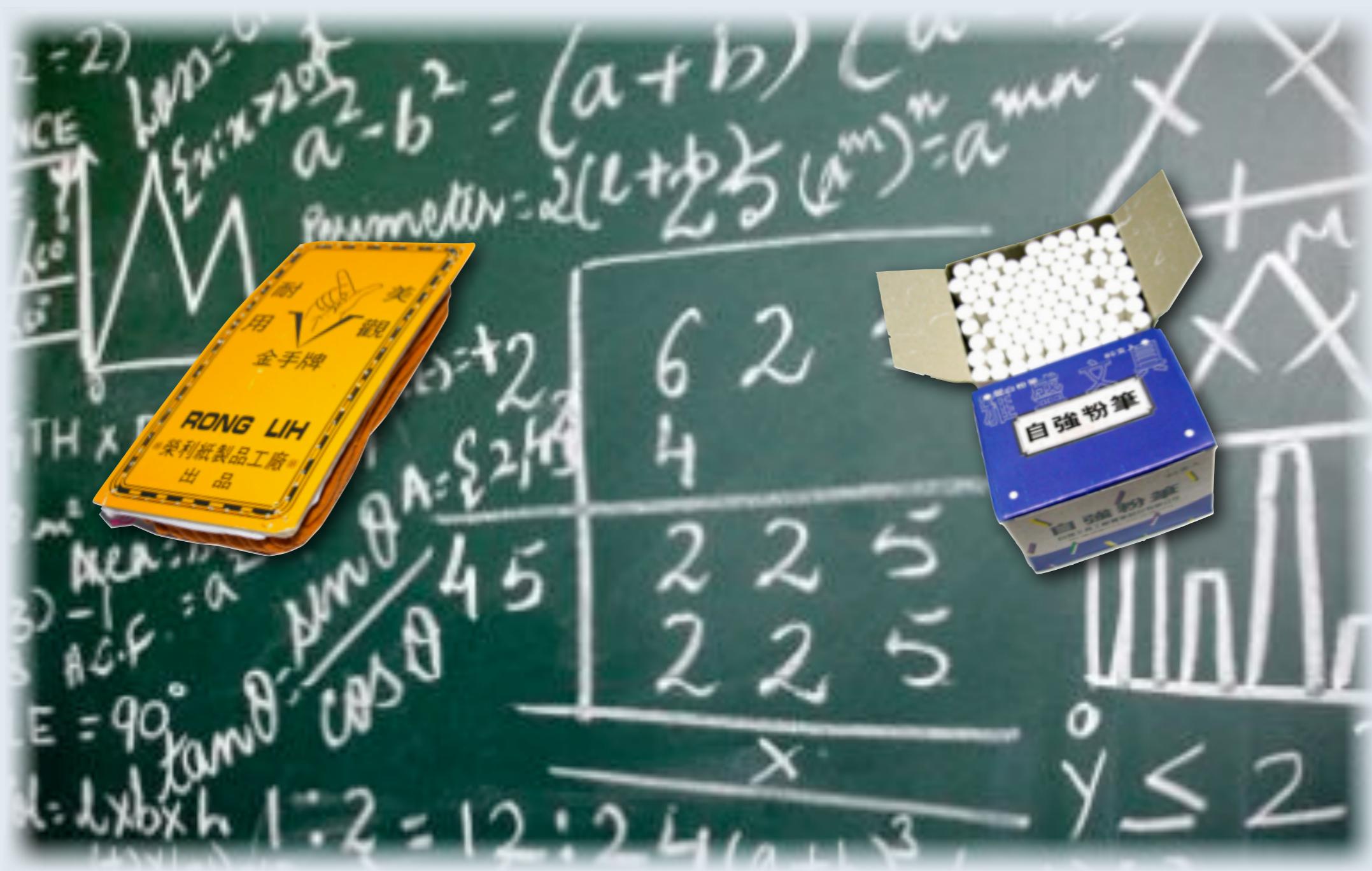
# Harvard, 1977



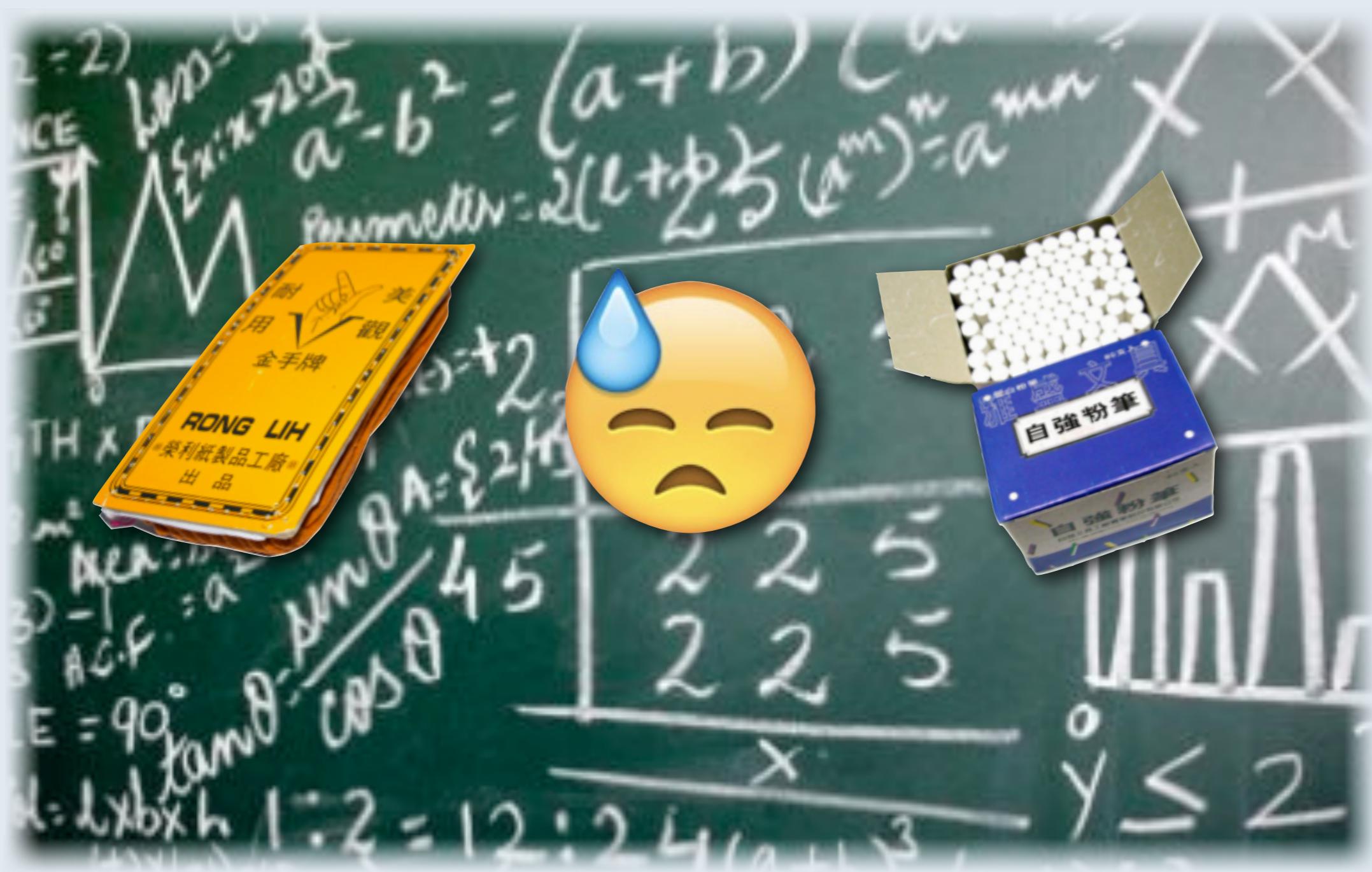
# Harvard, 1977



# Harvard, 1977



# Harvard, 1977



# Original Vision

# Original Vision



Alto  
Workstation

# Original Vision



Calculator-  
Mouse



Alto  
Workstation

# Original Vision



Calculator-  
Mouse



Alto  
Workstation

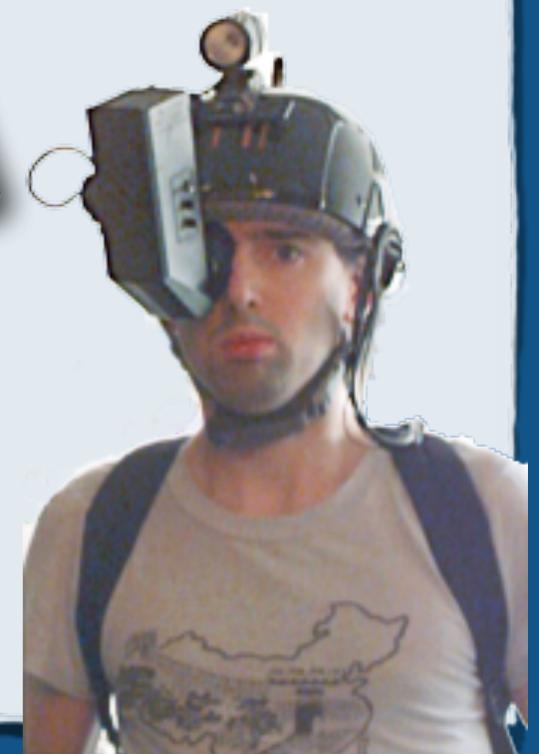
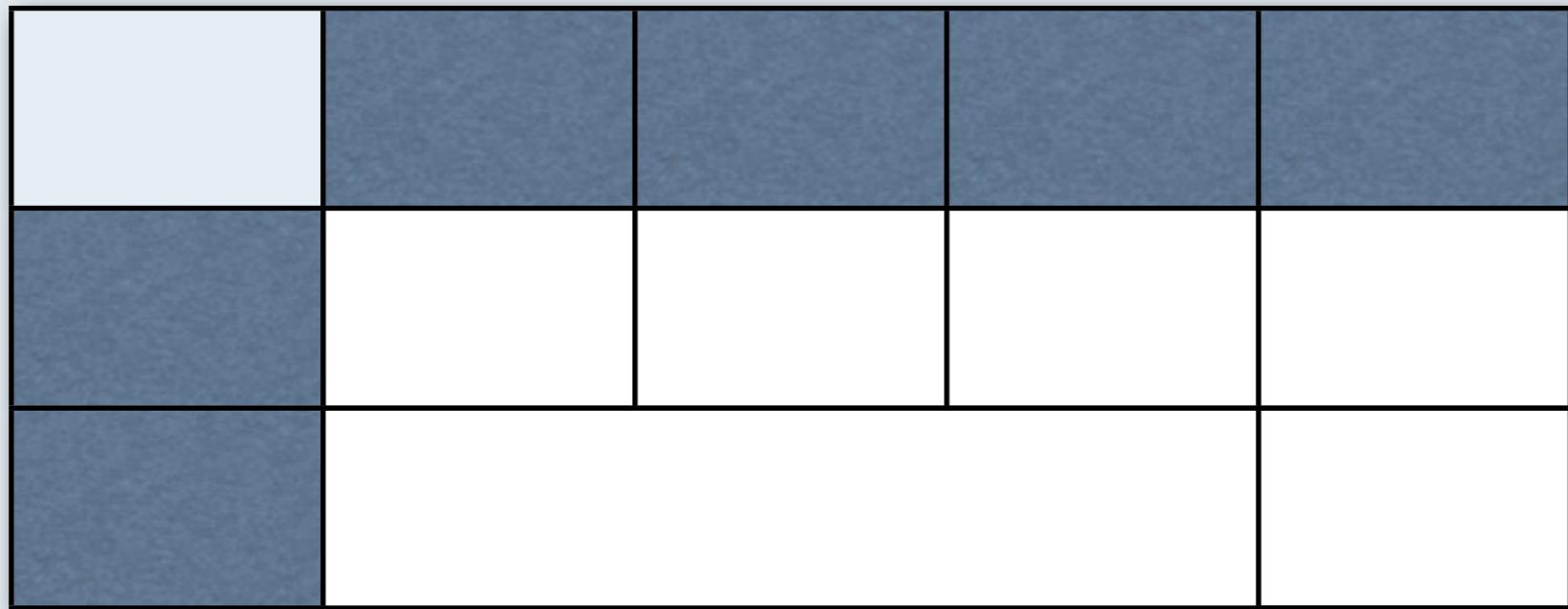


Head-mounted  
Display

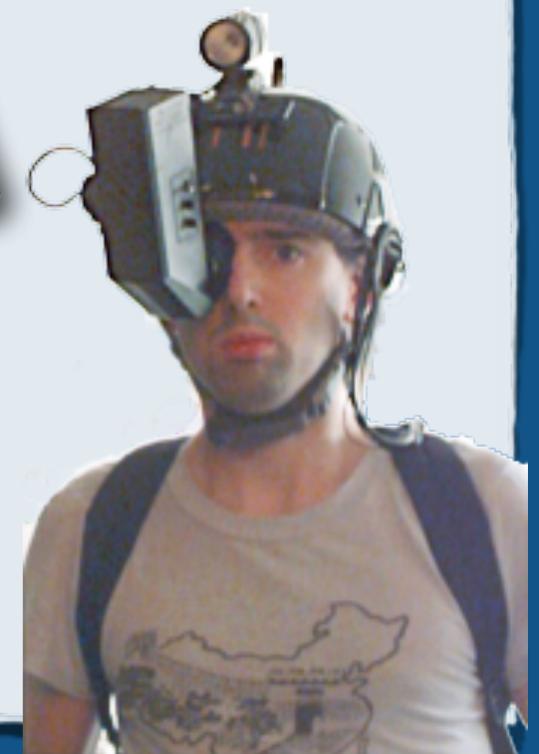


Calculator  
Mouse  
Counted  
play

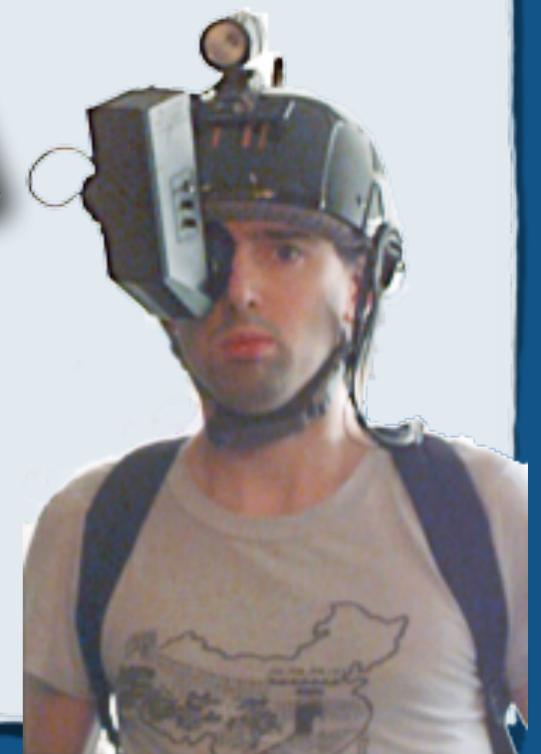




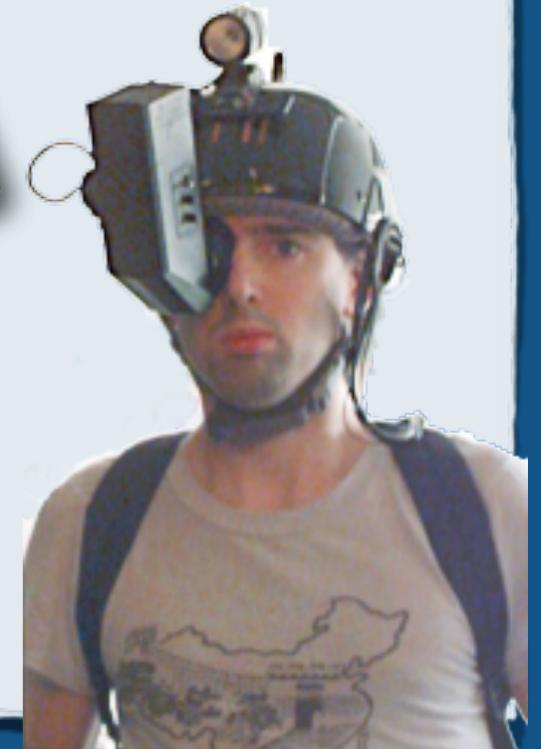
	=SUM()			0



	10			
	⋮	=SUM()		10

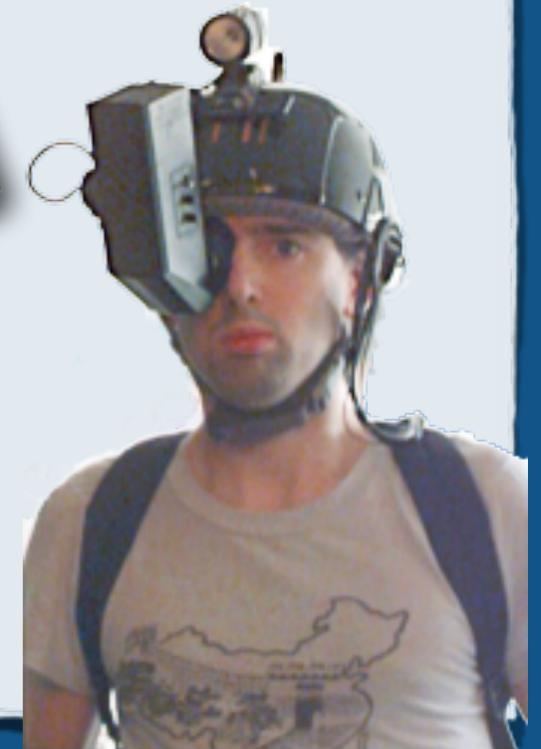


	10	20		
	⋮	⋮	=SUM(⋮)	30



	10	20	30	
	⋮	⋮	⋮	60

=SUM()



	10	20	30	
	=SUM()			60



1977 → 1978



1977 → 1978



1977 → 1978



+



**Integer BASIC**

1978 → 1979

# 1978 → 1979

	10	20	30	
	=SUM(		)	60

# 1978 → 1979

	A	B	C	D
1	10	20	30	
2	=SUM(		)	60

# 1978 → 1979

	A	B	C	D
1	10	20	30	
2	=SUM(A1,B1,C1)			60

# 1978 → 1979

	A	B	C	D
1	10	20	30	
2	=SUM(A1,B1,C1)			60



**Bob & Dan**

# 1978 → 1979

	A	B	C	D
1	10	20	30	
2	=SUM(A1,B1,C1)			60

- ▶ Dan prototypes in BASIC



**Bob & Dan**

# 1978 → 1979

	A	B	C	D
1	10	20	30	
2	=SUM(A1,B1,C1)			60

- ▶ Dan prototypes in BASIC
- ▶ Bob codes in 6502 ASM



**Bob & Dan**

# 1978 → 1979

	A	B	C	D
1	10	20	30	
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- ▶ Dan prototypes in BASIC
- ▶ Bob codes in 6502 ASM
- ▶ 700,000 copies in 6 years



**Bob & Dan**

# 1978 → 1979

	A	B	C	D
1	10	20	30	
2	=SUM(A1,B1,C1)			60

- ▶ Dan prototypes in BASIC
- ▶ Bob codes in 6502 ASM
- ▶ 700,000 copies in 6 years
- ▶ The first “Killer App”

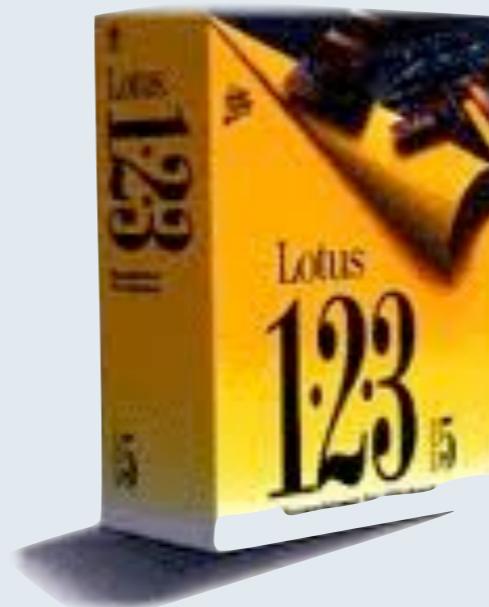


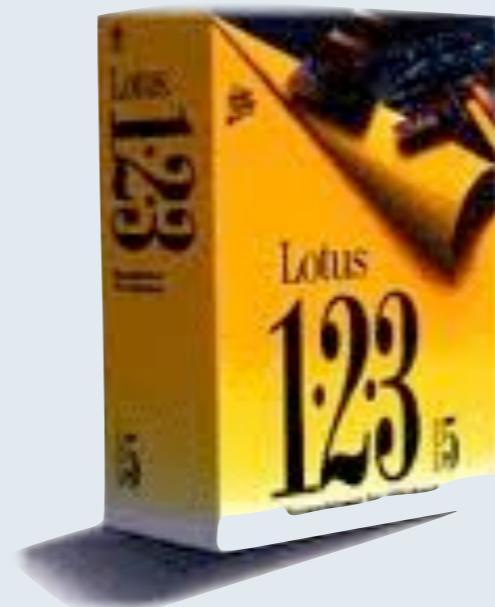
**Bob & Dan**

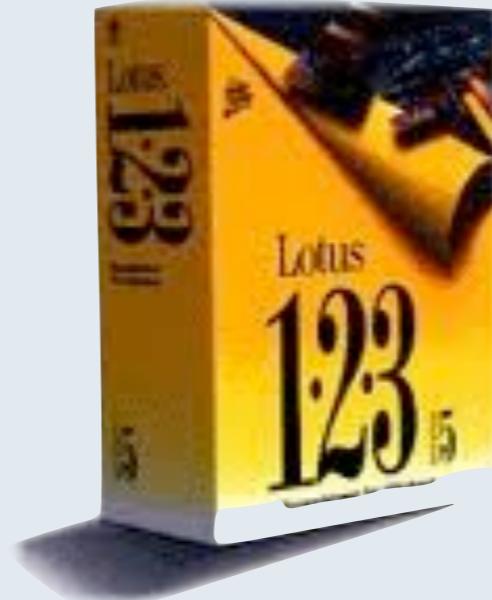
# 1981

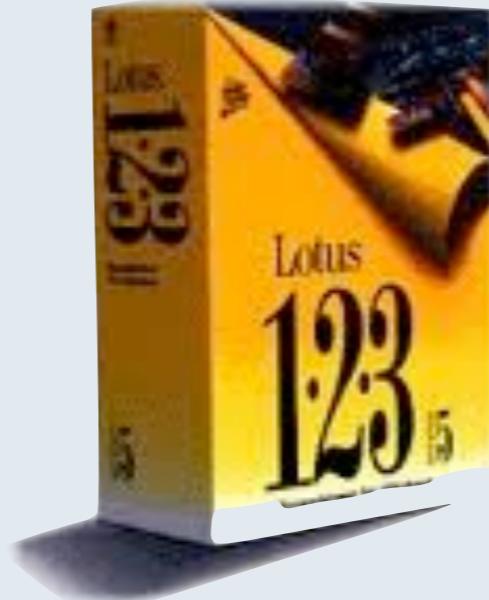








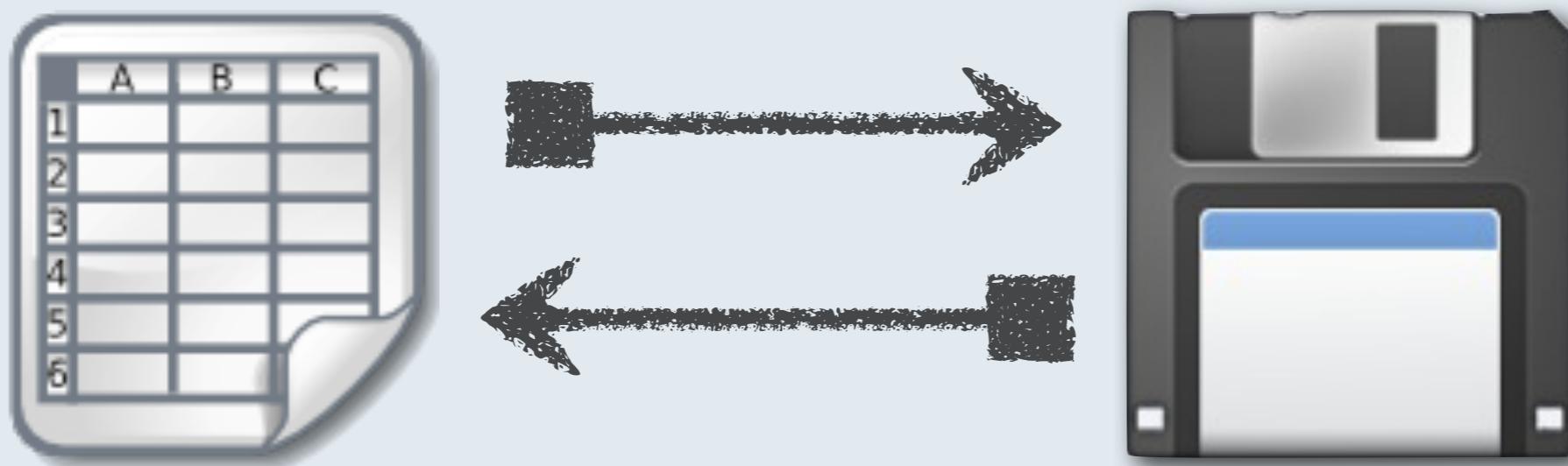




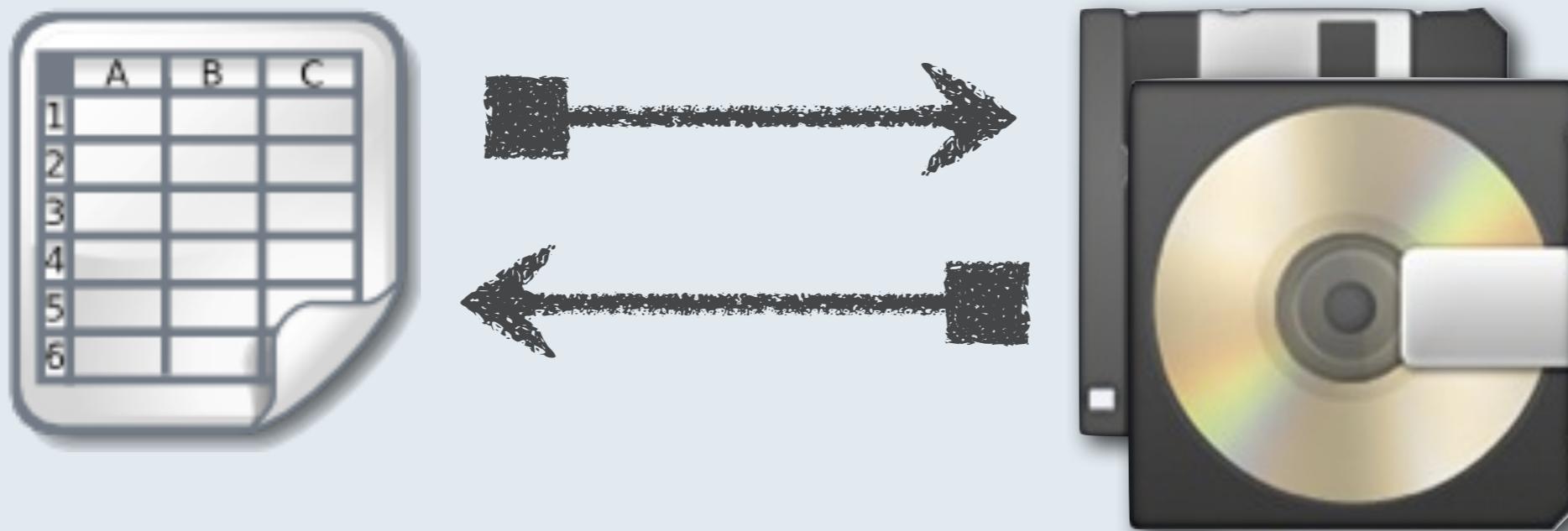
# 20 years passed



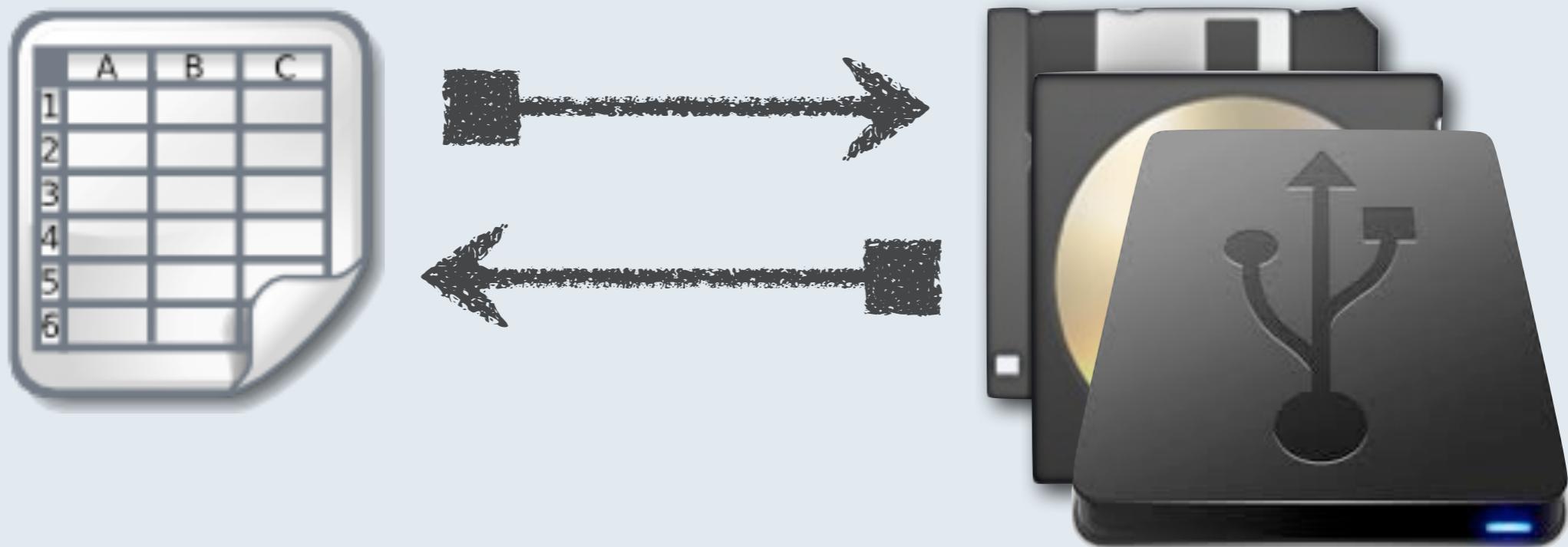
# 20 years passed



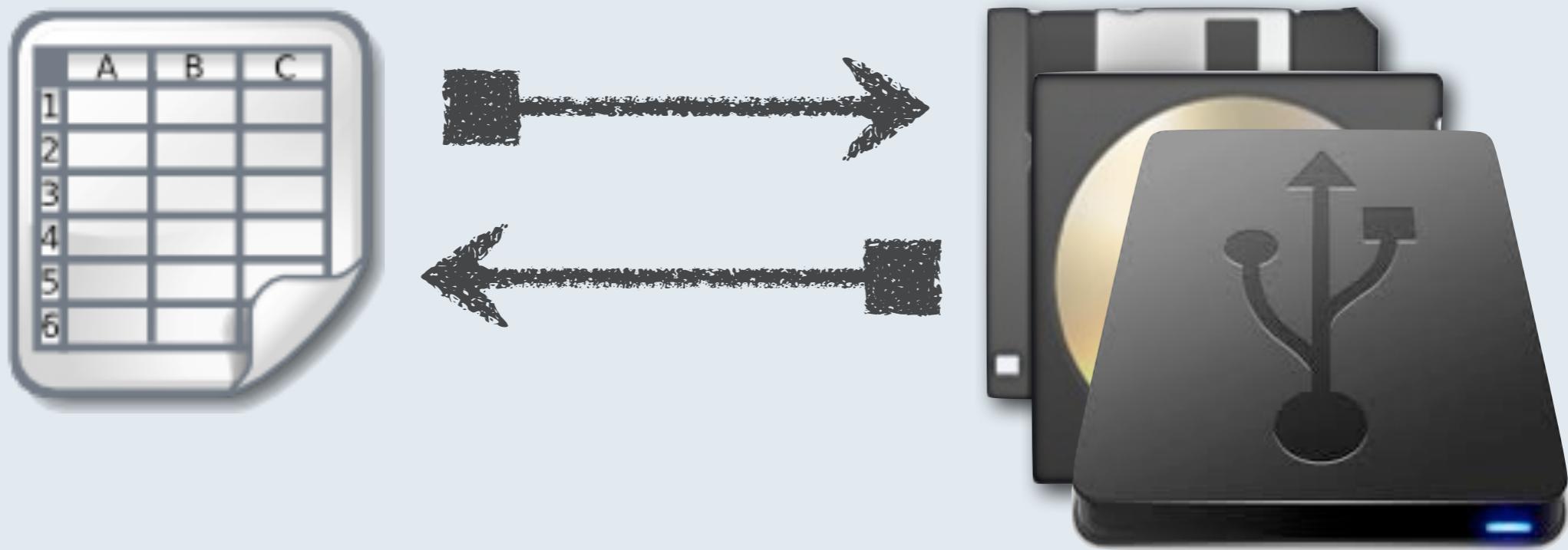
# 20 years passed



# 20 years passed



# 20 years passed

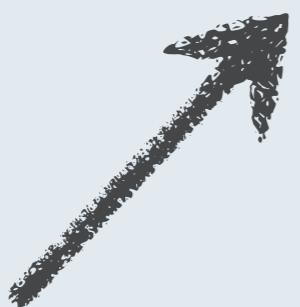


# Nothing changed





**“Can’t open”**





**"Can't open"**



**"Garbled"**



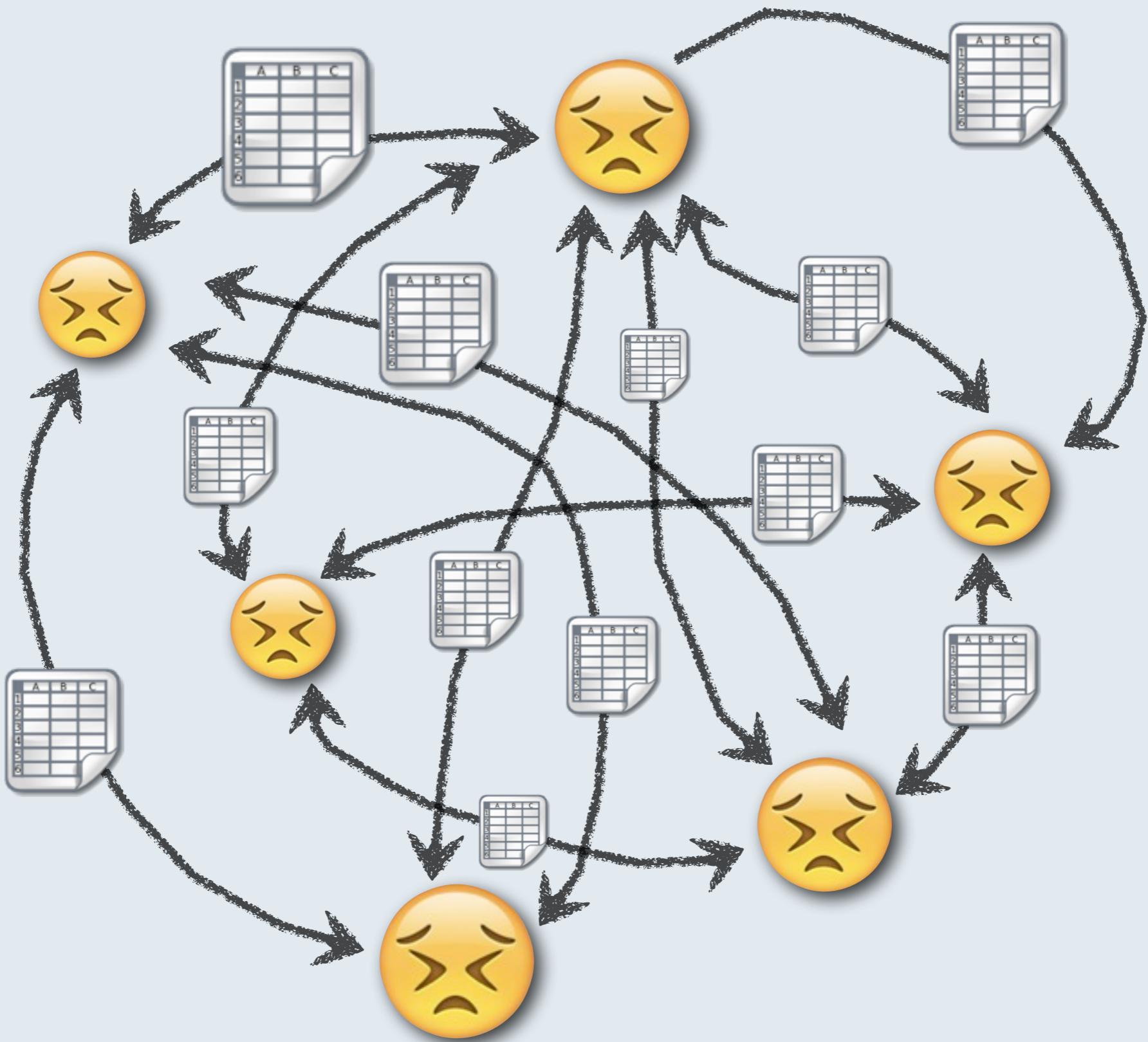
**“Can’t open”**



**“Garbled”**



**“Virus!”**



# wikipedia, 2001



# wikipedia, 2001



# wikipedia, 2001



# wikiCalc, 2005

Page

Edit

Format

Publish

Tools

Quit

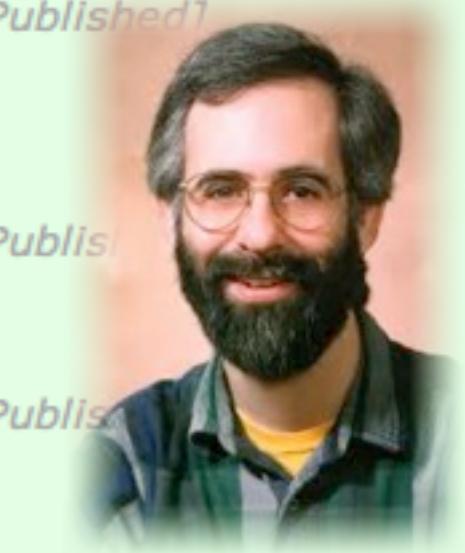
## PAGE SELECTION

This is where you choose which page you want to edit. You can also change which site you are editing. Open a page for editing by pressing the appropriate Edit button. It will be copied from the server and you will be editing that copy. Modified pages may be published (which updates the copy on the server) and editing closed by pressing the appropriate Publish button.

## Pages You Can Edit On Site: Site setup by Demonstration Setup (demosite)

Your author name is: demoauthor

Edit Buttons  View On Web Buttons  Delete and Abandon Edit Buttons

FILENAME	FULL NAME	EDIT STATUS	PUBLISH STATUS
ax.html	axax	<b>Currently being edited</b> Last modified: Apr 24, 2011 07:10:48	[Not Published] 
demopage1.html	<b>wikiCalc Demonstration Page</b>	<b>Open for editing</b> Not modified	[Not Published]
fll.html	bar	<b>Open for editing</b> Last modified: Apr 24, 2011 07:10:48	[Not Published]

# wikiCalc, 2005

- ✓ Plain text, HTML & Wiki syntax



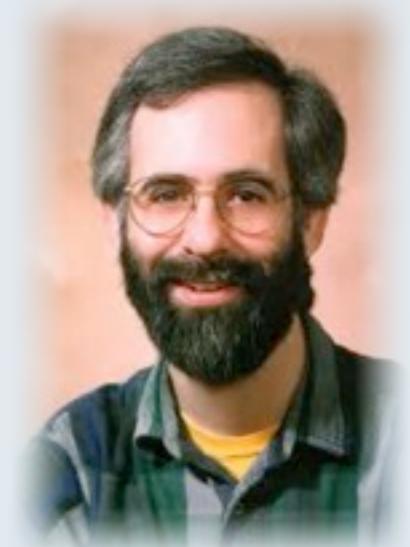
# wikiCalc, 2005

- ✓ Plain text, HTML & Wiki syntax
- ✓ References cells on other servers



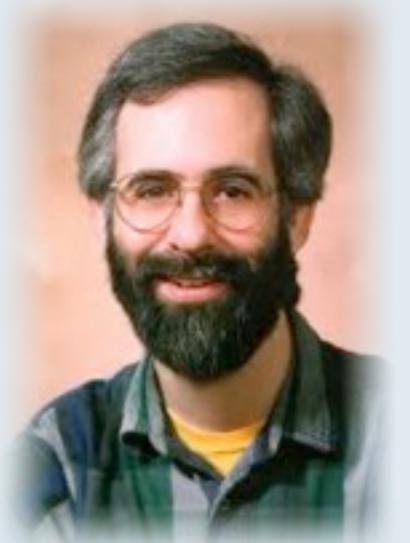
# wikiCalc, 2005

- ✓ Plain text, HTML & Wiki syntax
- ✓ References cells on other servers
- ✓ Keeps all operations for auditing



# wikiCalc, 2005

- ✓ Plain text, HTML & Wiki syntax
- ✓ References cells on other servers
- ✓ Keeps all operations for auditing
- ✓ Revert to any revision



# wikiCalc, 2005

- ✓ Plain text, HTML & Wiki syntax
- ✓ References cells on other servers
- ✓ Keeps all operations for auditing
- ✓ Revert to any revision
- ✓ Open Source! (GPLv2)



**wikiCalc.pl**

# wikiCalc.pl

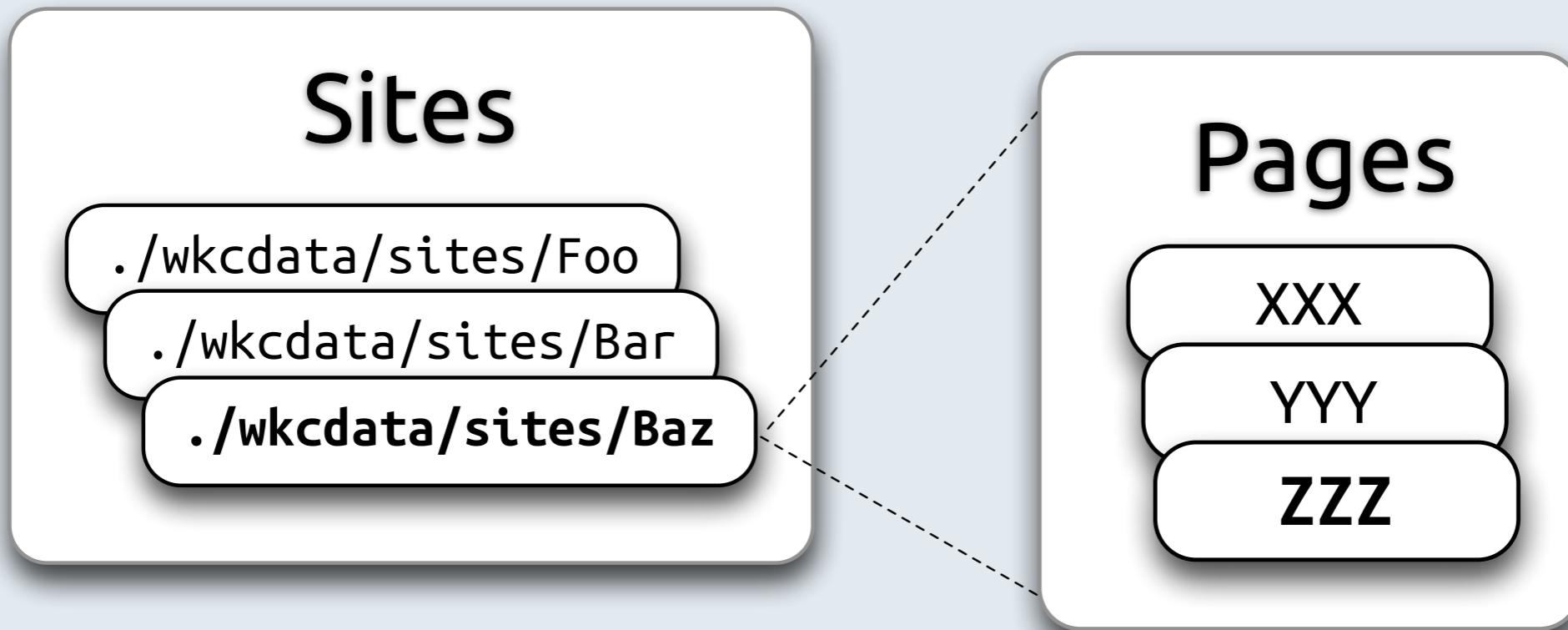
## Sites

`./wkcdatal/sites/Foo`

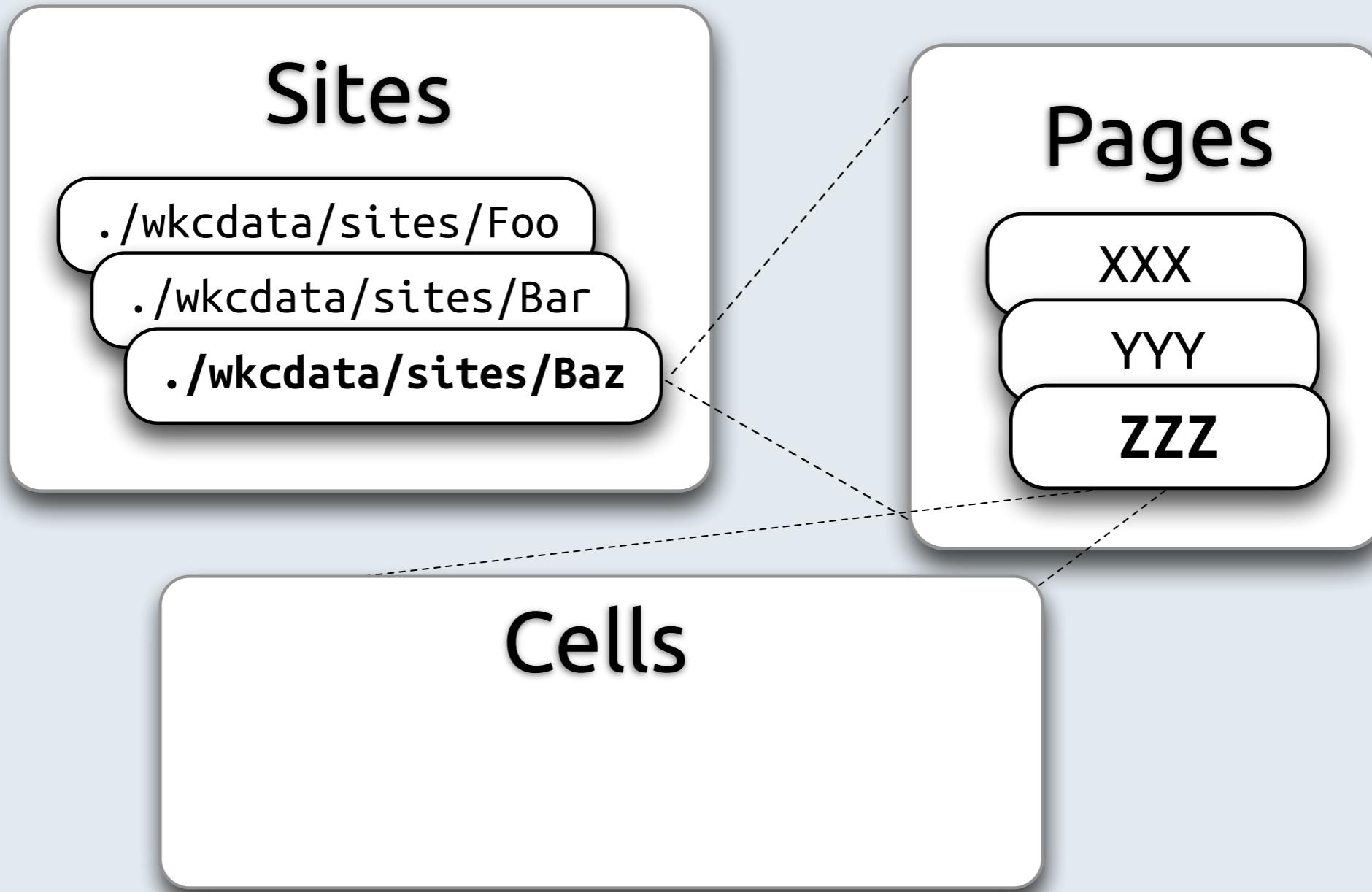
`./wkcdatal/sites/Bar`

`./wkcdatal/sites/Baz`

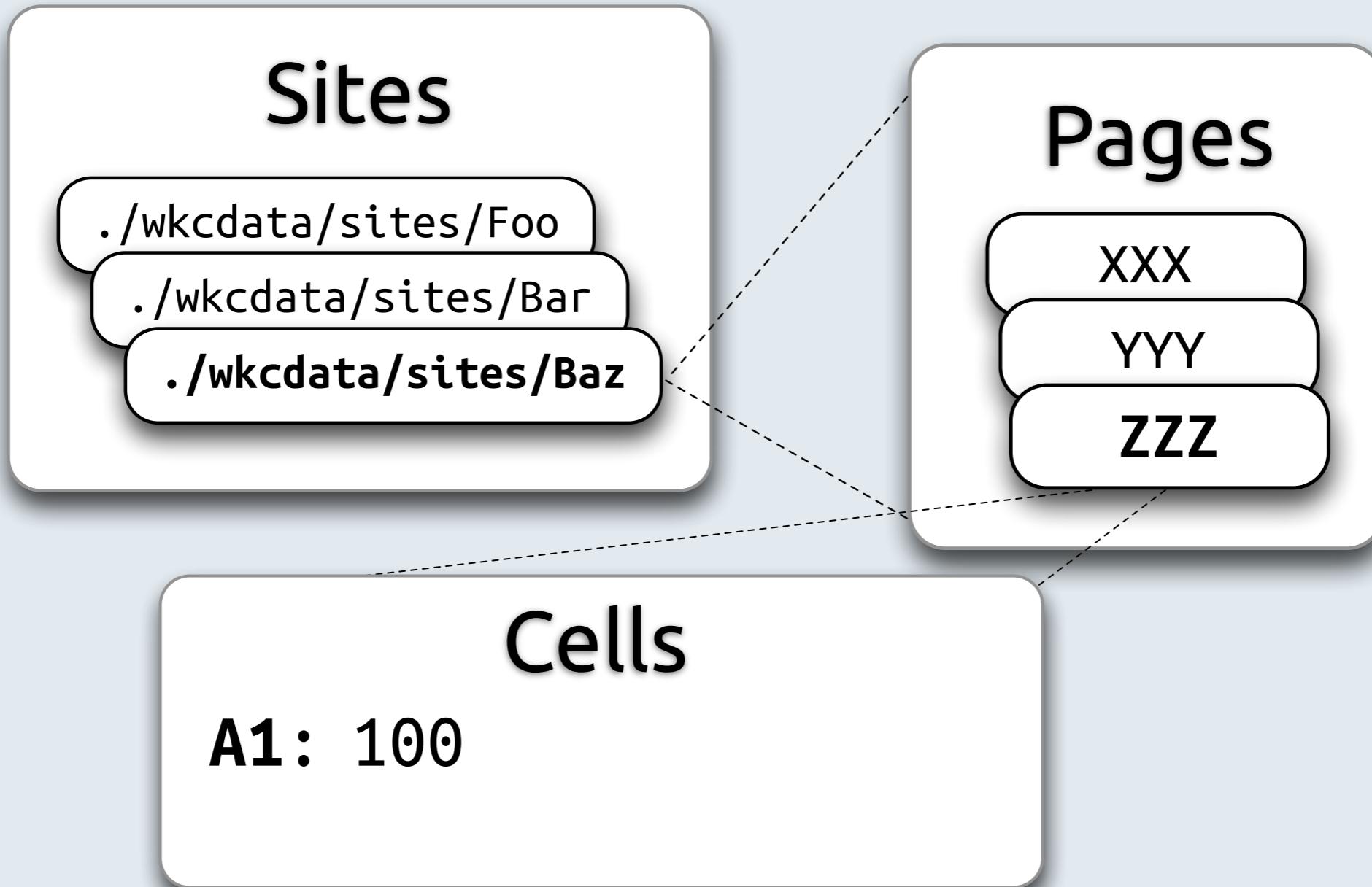
# wikiCalc.pl



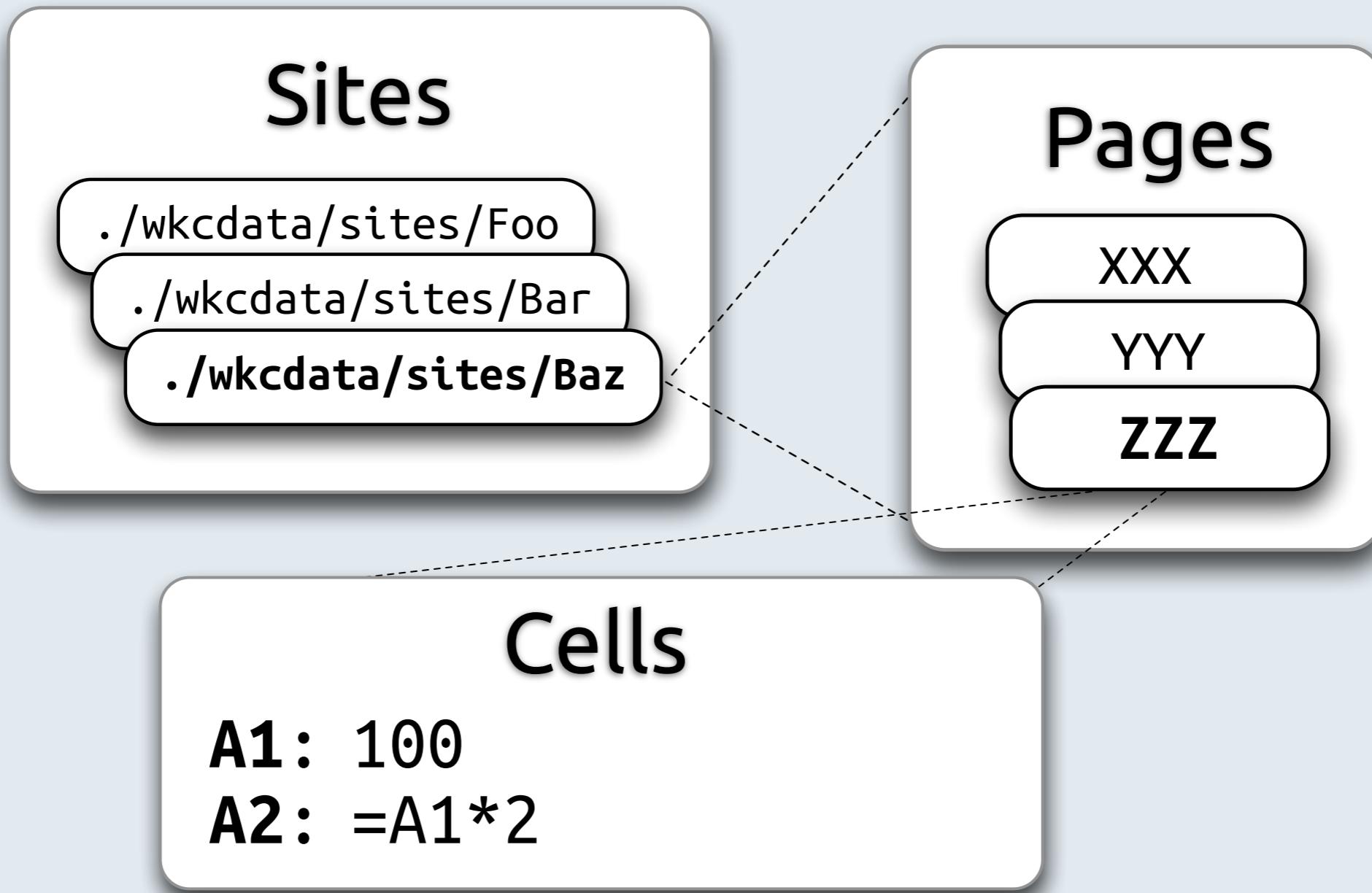
# wikiCalc.pl



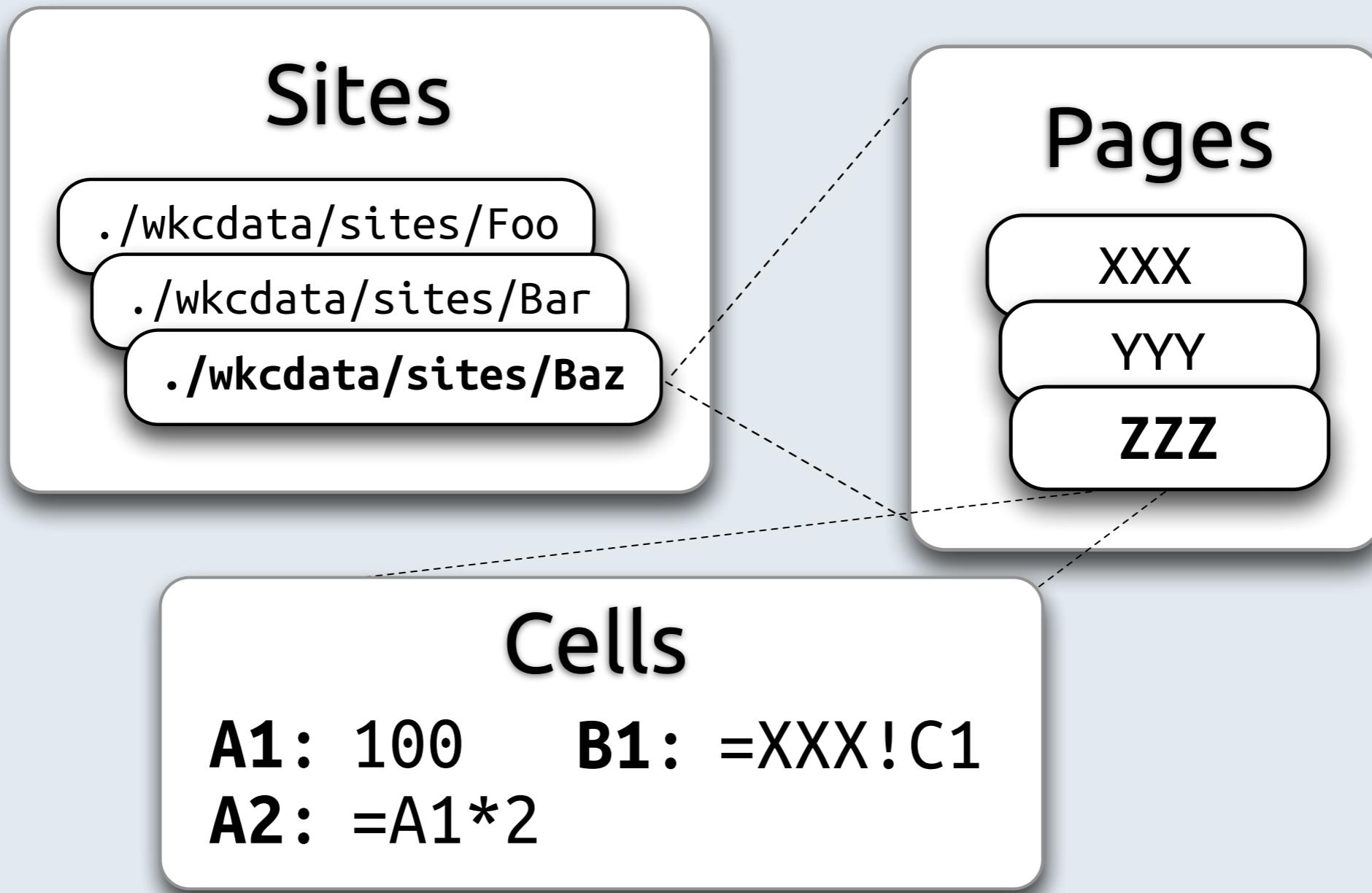
# wikiCalc.pl



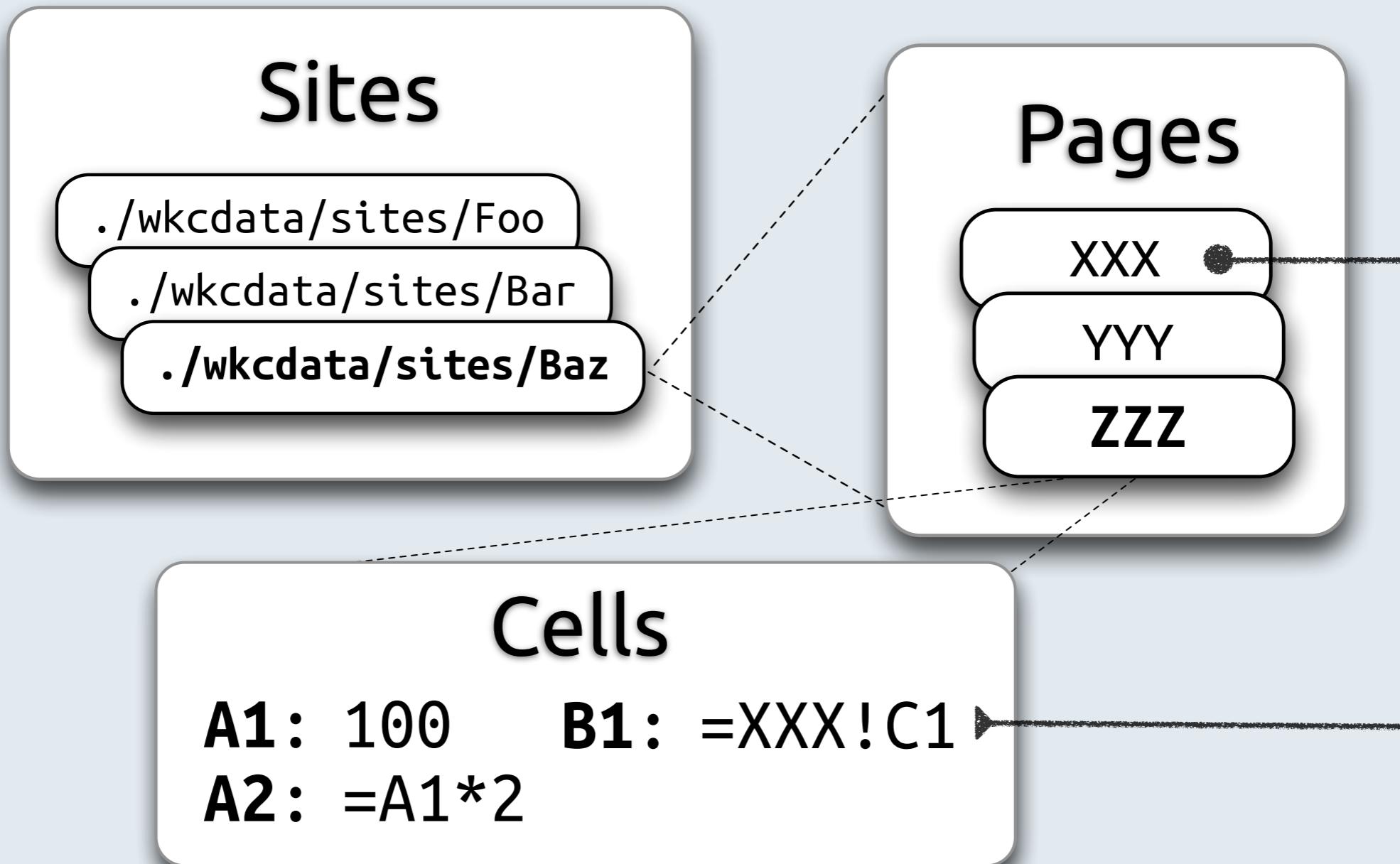
# wikiCalc.pl



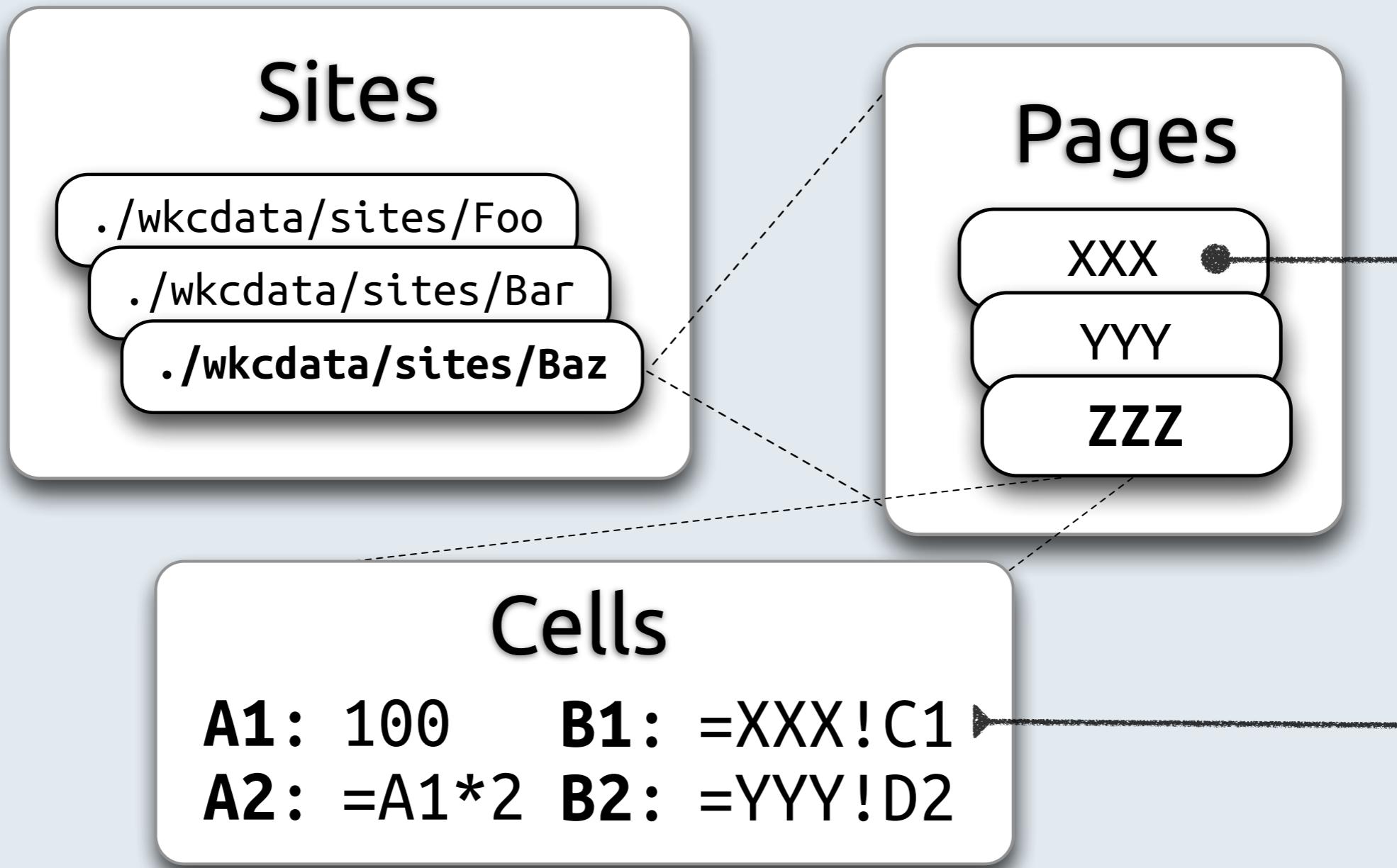
# wikiCalc.pl



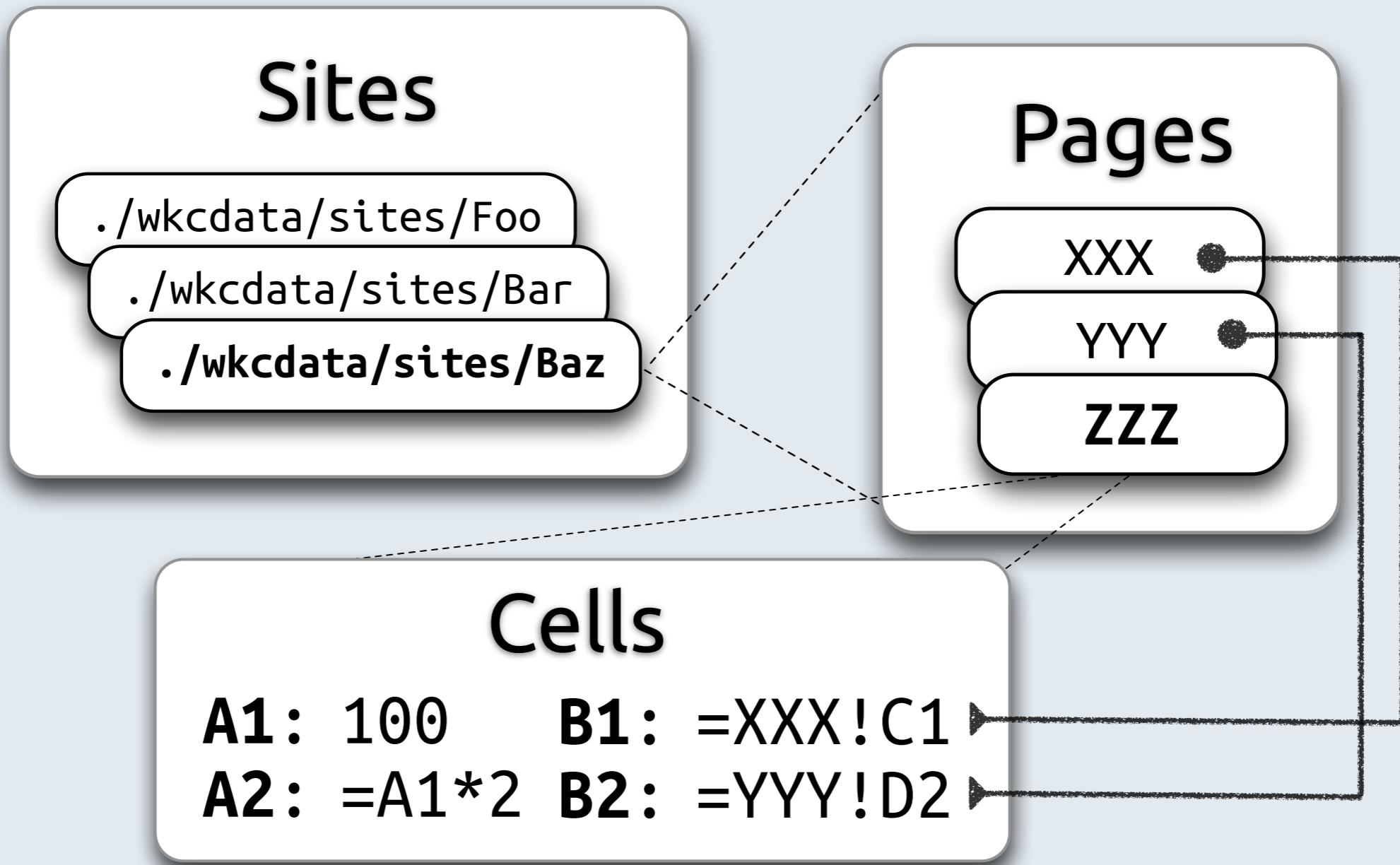
# wikiCalc.pl



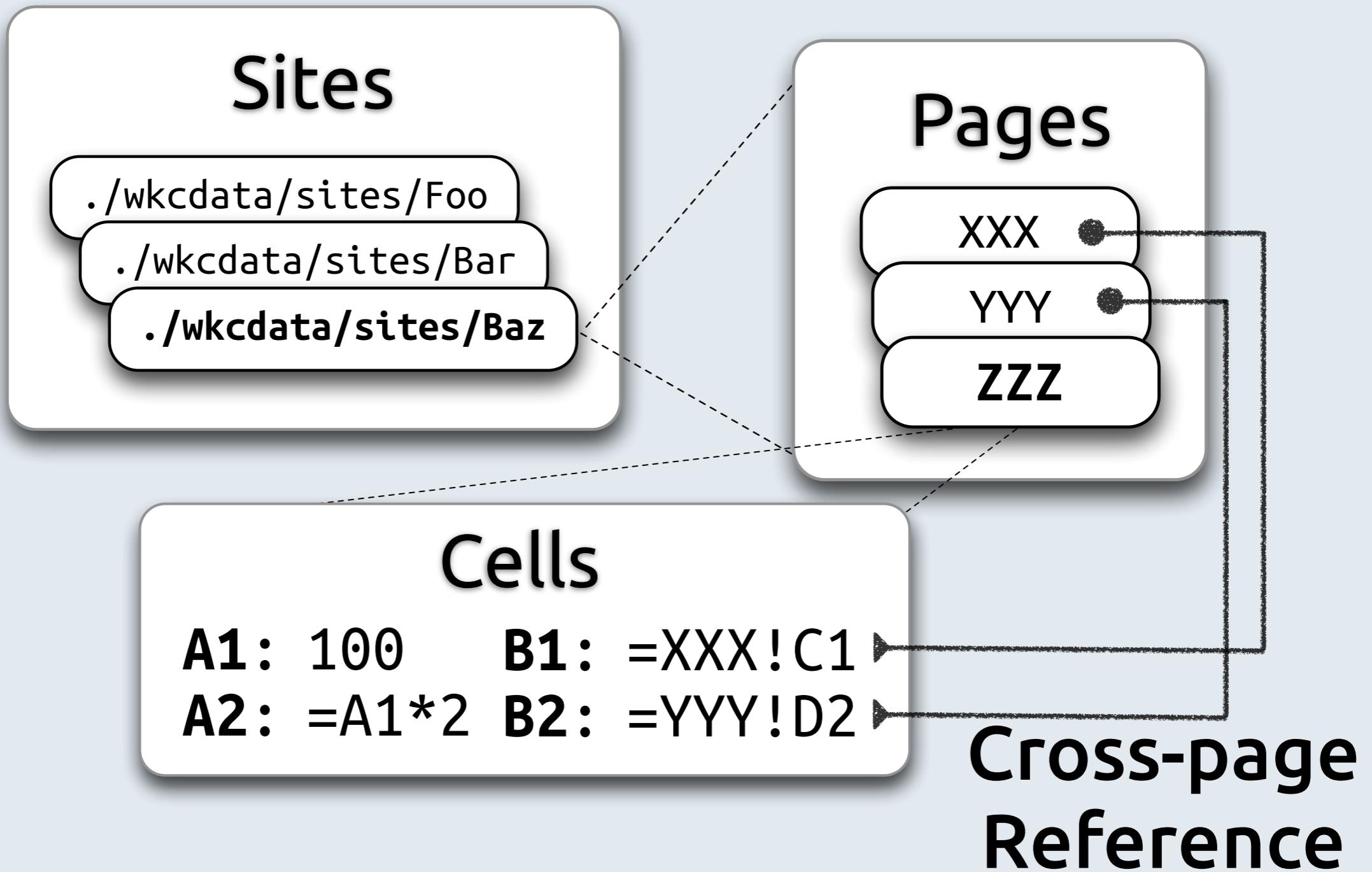
# wikiCalc.pl



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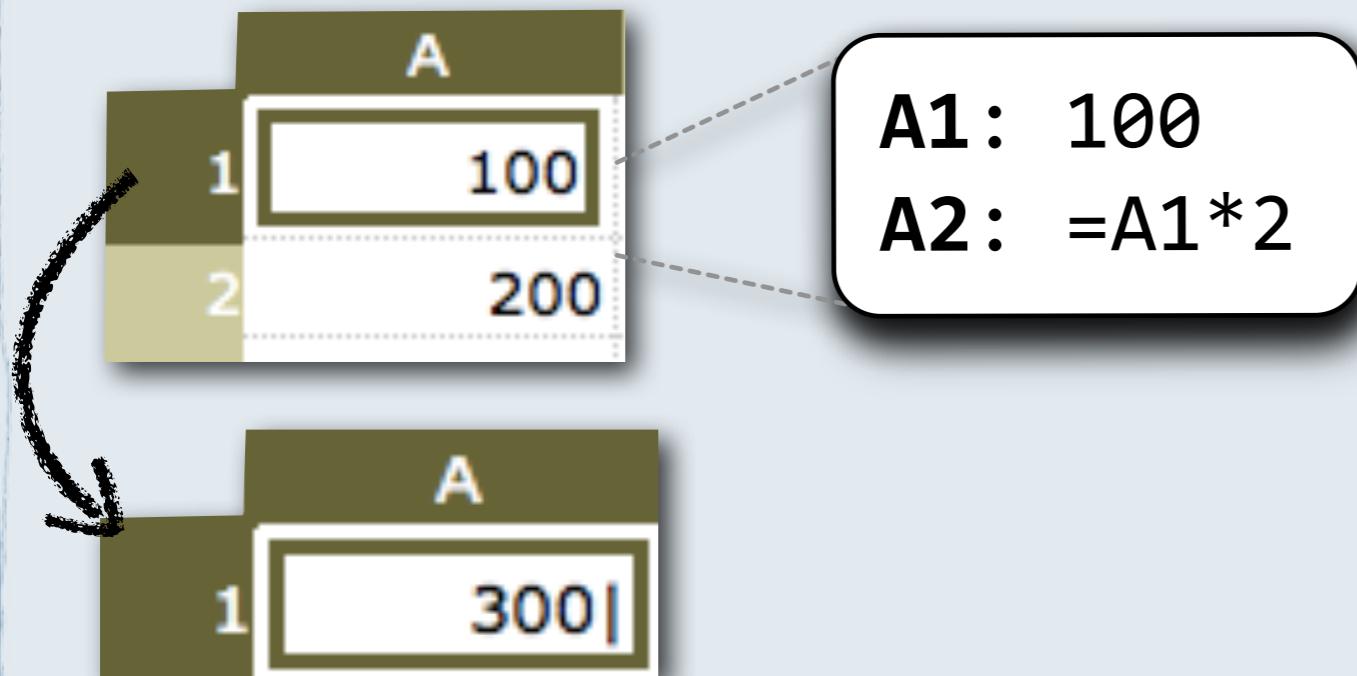


# wikiCalc Edit Flow

# wikiCalc Edit Flow



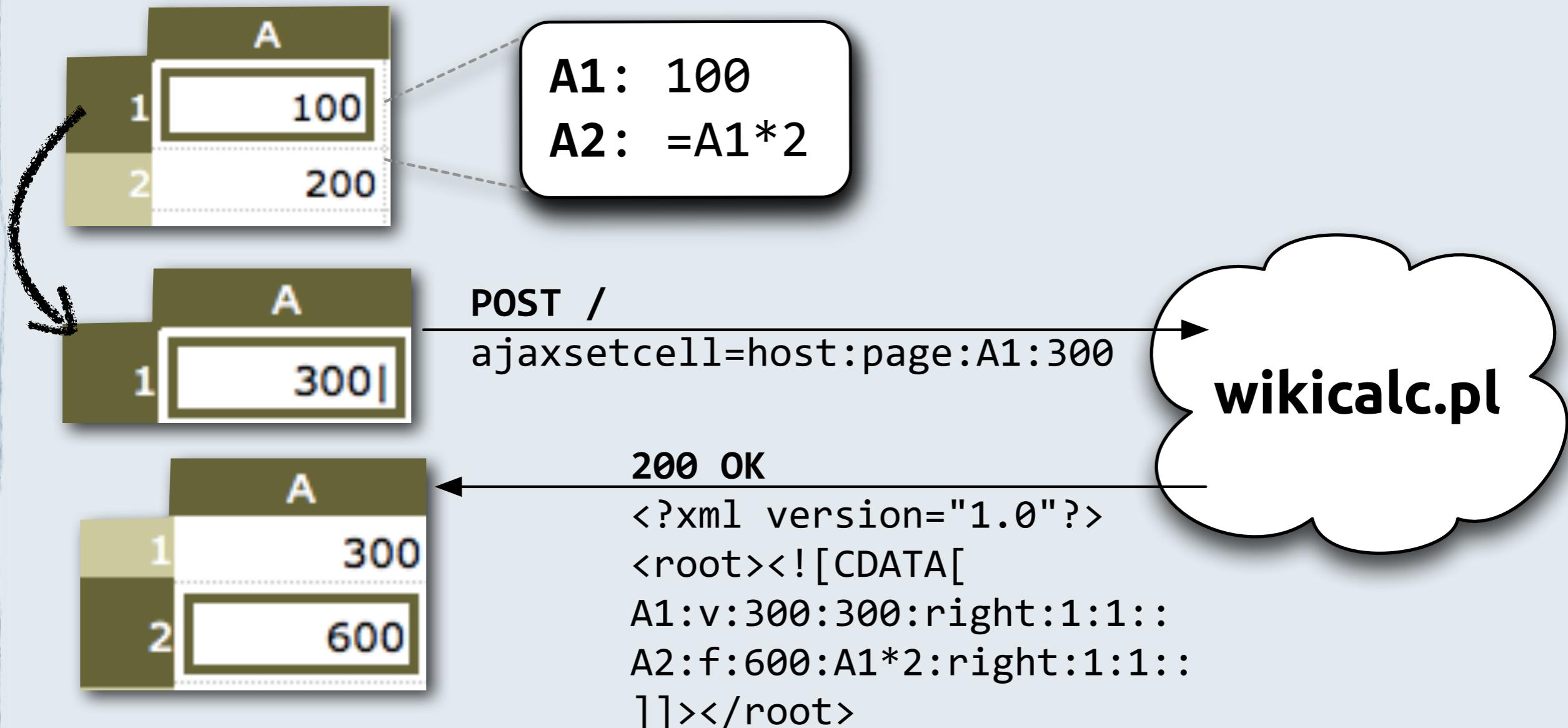
# wikiCalc Edit Flow



# wikiCalc Edit Flow



# wikiCalc Edit Flow



**“Loading...”**

# “Loading...”

	A	B	C	D
1	Loading...			
2				
3	Sample financial calculation in a table with borders			
4				
5				
6				

	Year	2006	2007
Sales	Loading...	170.5	
Cost	124.0	136.4	
Profit	31.0	34.1	

# “Loading...”

	A	B	C	D
1	Loading...			
2				
3	Sample financial calculation in a table with borders			
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5				
6				

	Year	2006	2007
Sales	Loading...	170.5	
Cost	124.0	136.4	
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# “C100k” Problem

# “Loading...”

	A	B	C	D
1	Loading...			
2				
3	Sample financial calculation in a table with borders			
4				
5				
6				

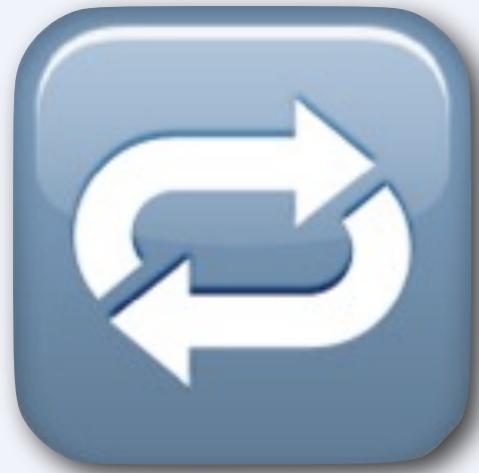
Sample financial calculation in a table with borders



	2006	2007
Cost	124.0	136.4
Profit	31.0	34.1

# “C100k” Problem





# Undo



# Undo



# Redo

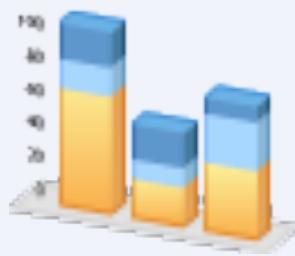
# SocialCalc, 2006



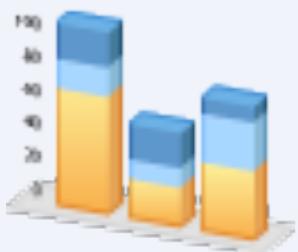
Dan Bricklin



Ross Mayfield



# Design Goals



# Design Goals

- ▶ Rewrite calc engine in JS



# Design Goals

- ▶ Rewrite calc engine in JS
- ▶ Real-time responsive editor



# Design Goals

- ▶ Rewrite calc engine in JS
- ▶ Real-time responsive editor
- ▶ Supports 100,000+ cells



# Design Goals

- ▶ Rewrite calc engine in JS
- ▶ Real-time responsive editor
- ▶ Supports 100,000+ cells
- ▶ Works on all browsers (IE6+)

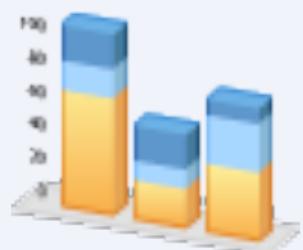


# Design Goals

- ▶ Rewrite calc engine in JS
- ▶ Real-time responsive editor
- ▶ Supports 100,000+ cells
- ▶ Works on all browsers (IE6+)
- ▶ Client-side log & undo/redo



# Architecture



# Architecture

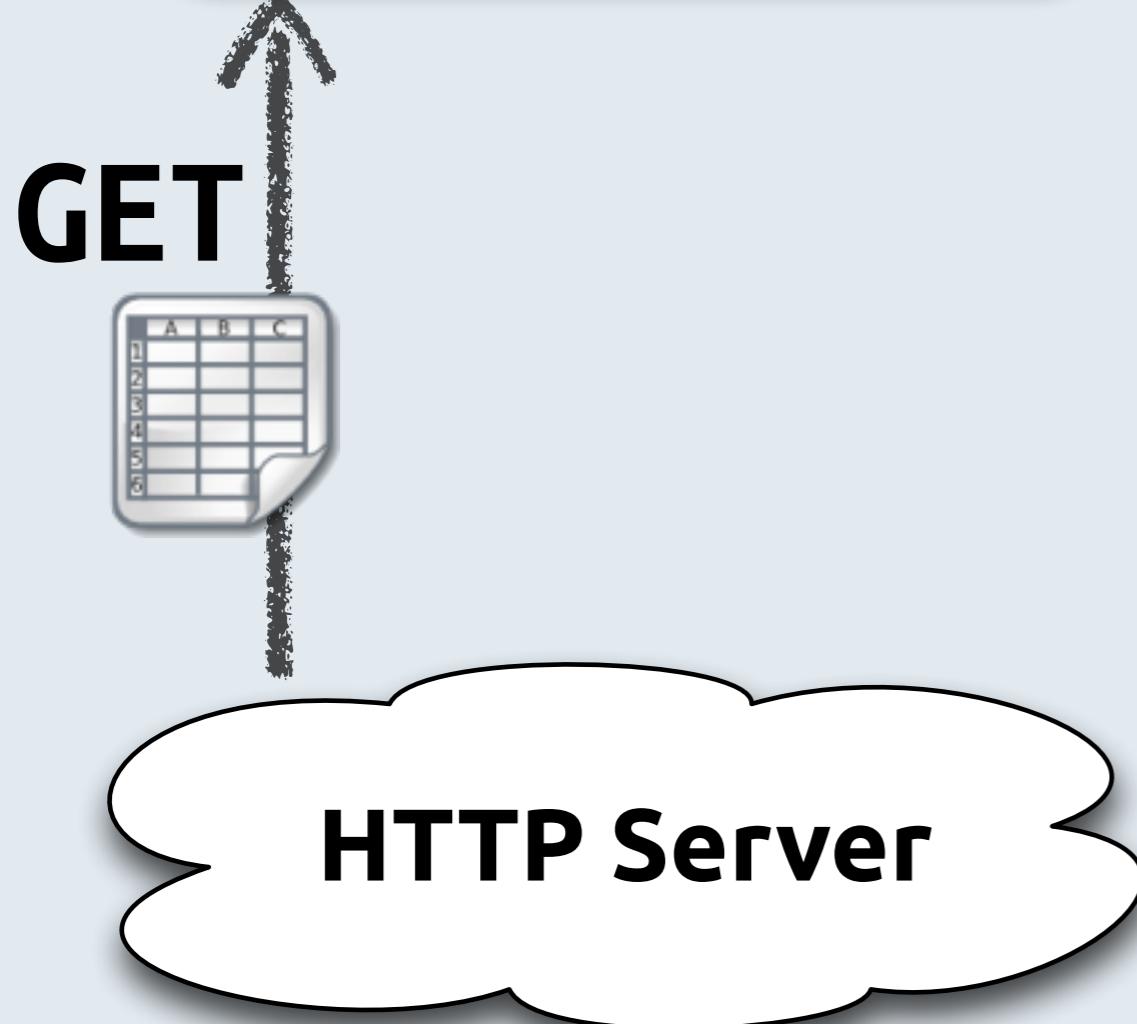
**SocialCalc.js**

**HTTP Server**



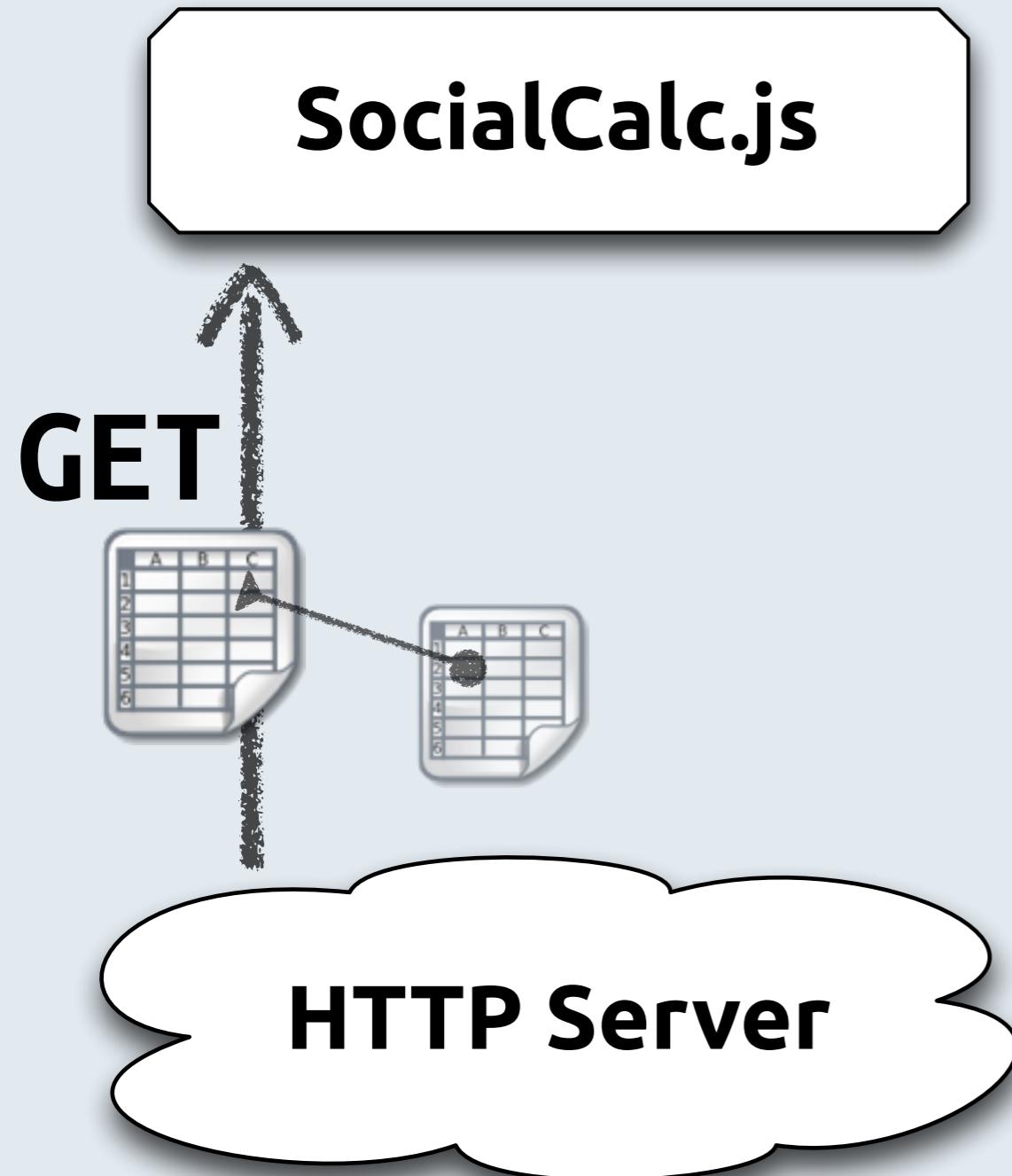
# Architecture

**SocialCalc.js**



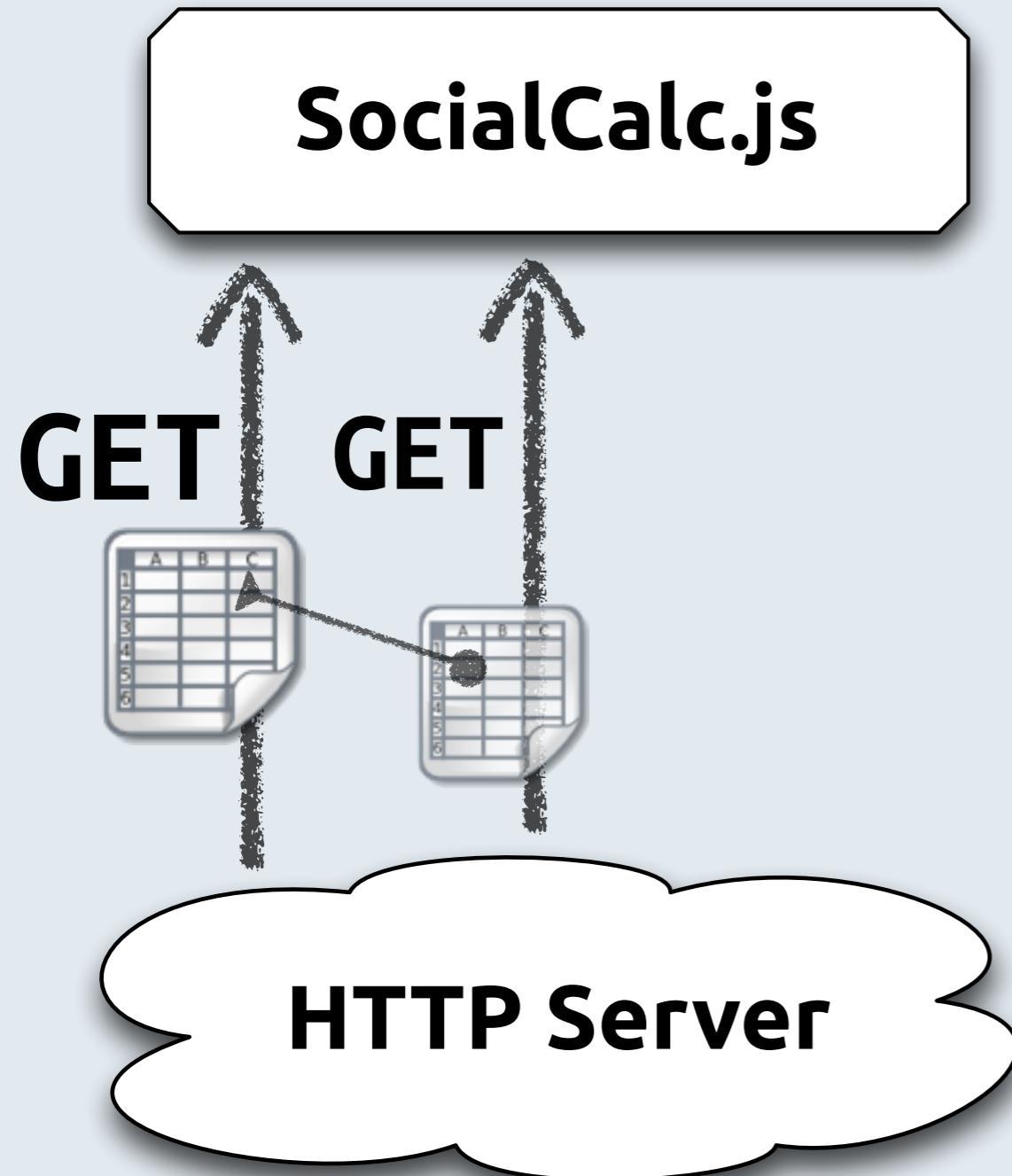


# Architecture



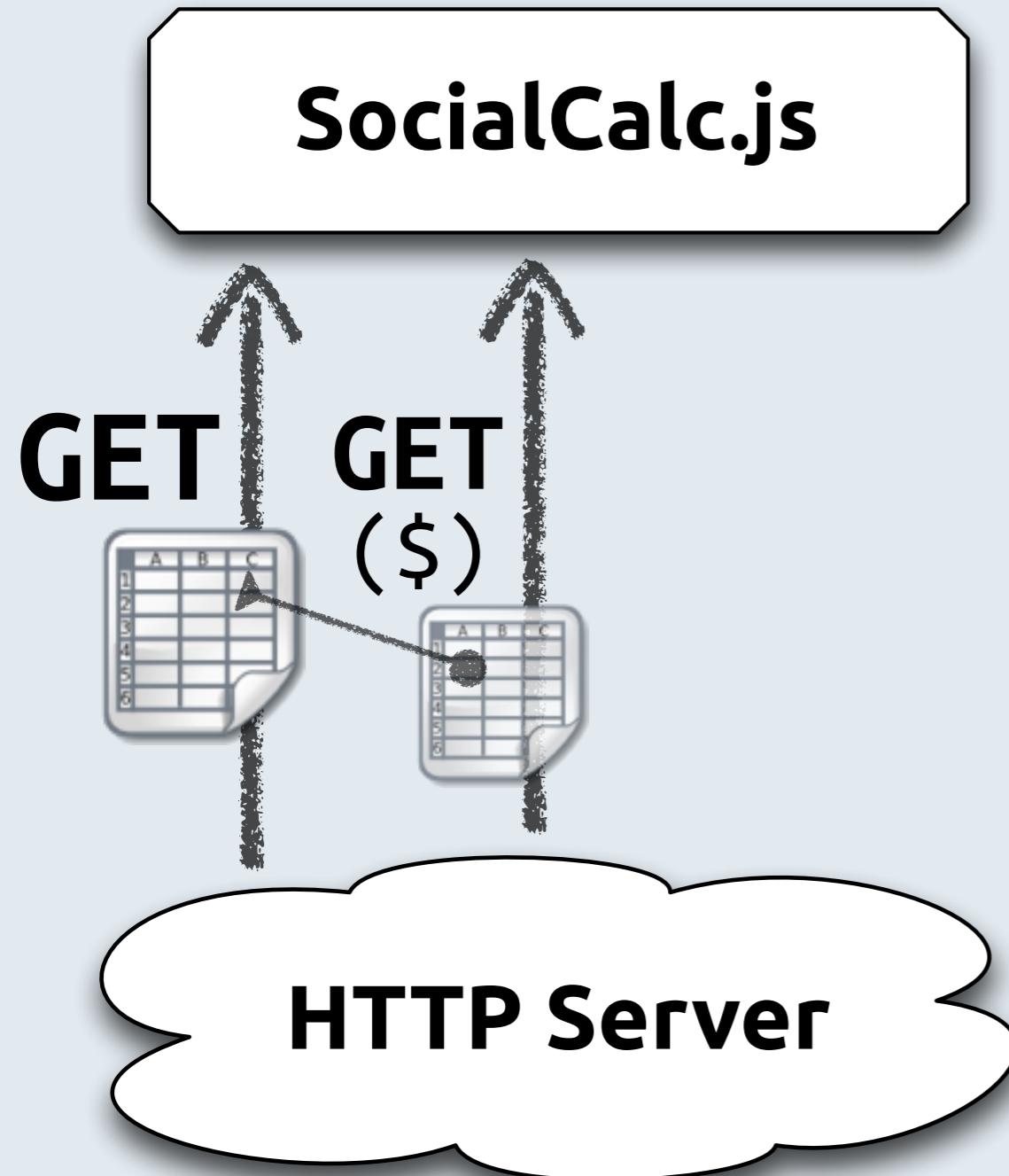


# Architecture



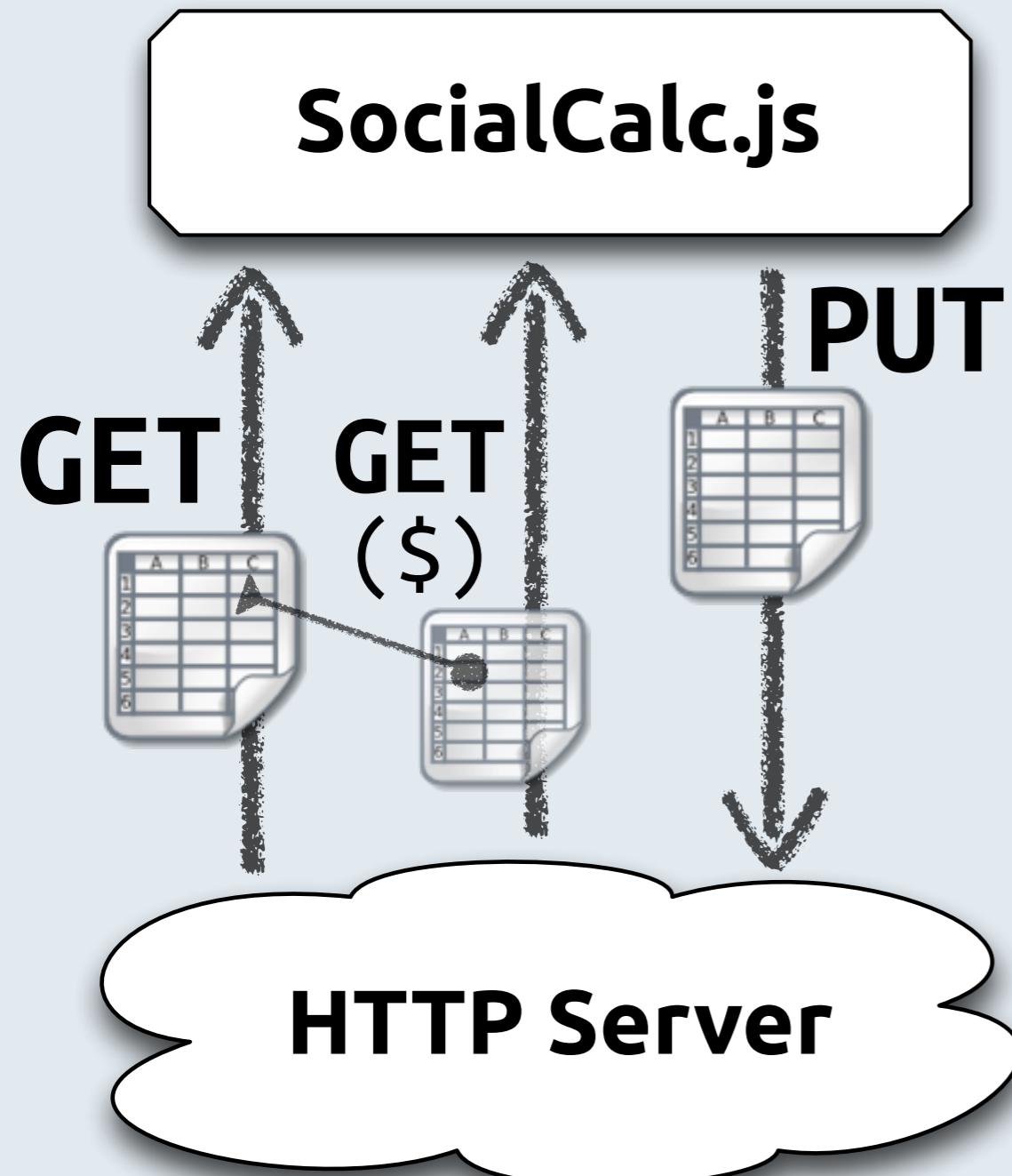


# Architecture



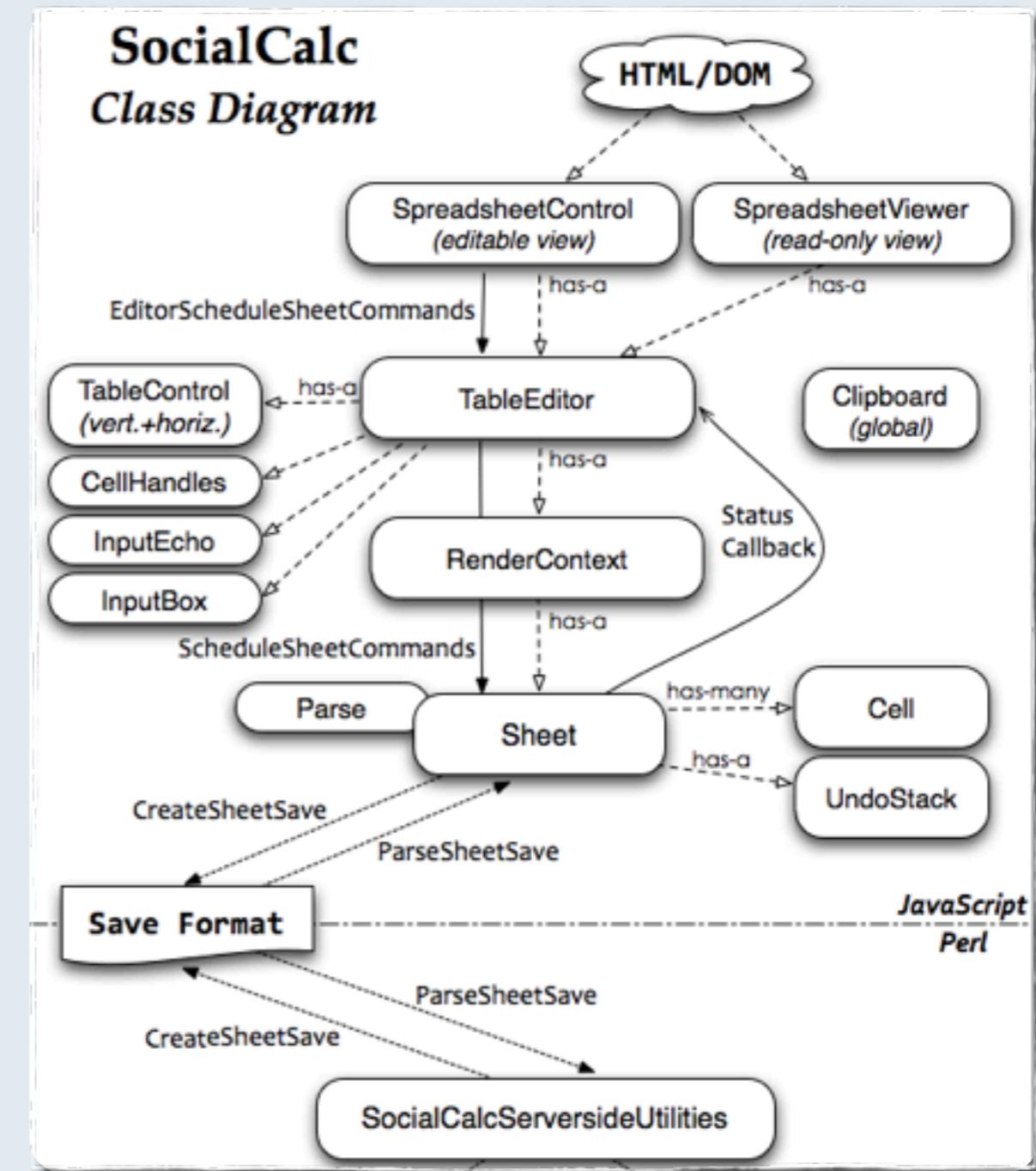
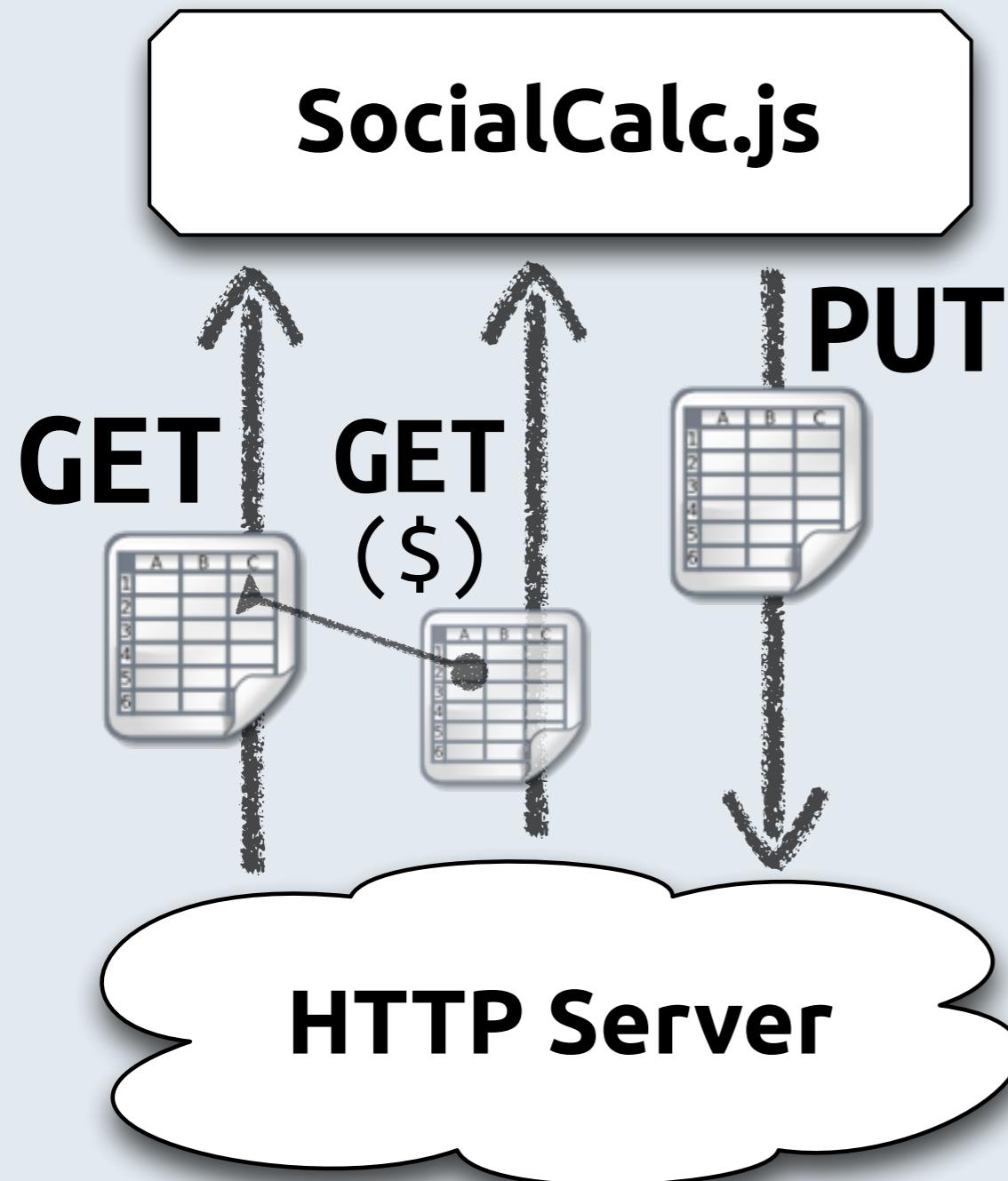


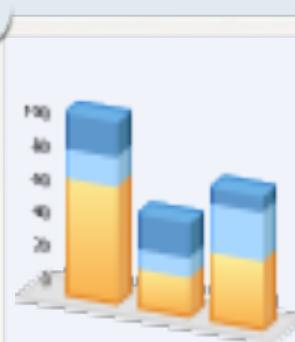
# Architecture





# Architecture





# Command Pattern



# Command Pattern

**set A1 value n 42**



# Command Pattern

**set A1 value n 42**

**set A2 formula A1\*2**



# Command Pattern

**set A1 value n 42**

**set A2 formula A1\*2**

**merge A1:B2**

**cut A3**

**paste A4**

**sort A1:B9 A up B down**

**set sheet defaultcolor blue**

...



# Command Pattern

**set A1 value n 42**

**set A2 formula A1\*2**

- ▶ **Async recalc loop**

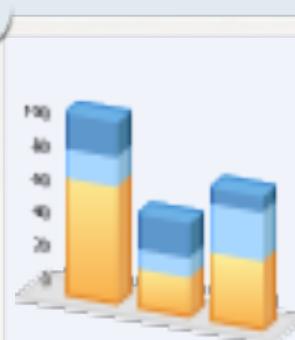


# Command Pattern

**set A1 value n 42**

**set A2 formula A1\*2**

- ▶ **Async recalc loop**
- ▶ **Visible-only redraw**



# Command Pattern

**set A1 value n 42**

**set A2 formula A1\*2**

- ▶ **Async recalc loop**
- ▶ **Visible-only redraw**
- ▶ **Unlimited undo/redo**



# Command Pattern

**set A1 value n 42**

**set A2 formula A1\*2**

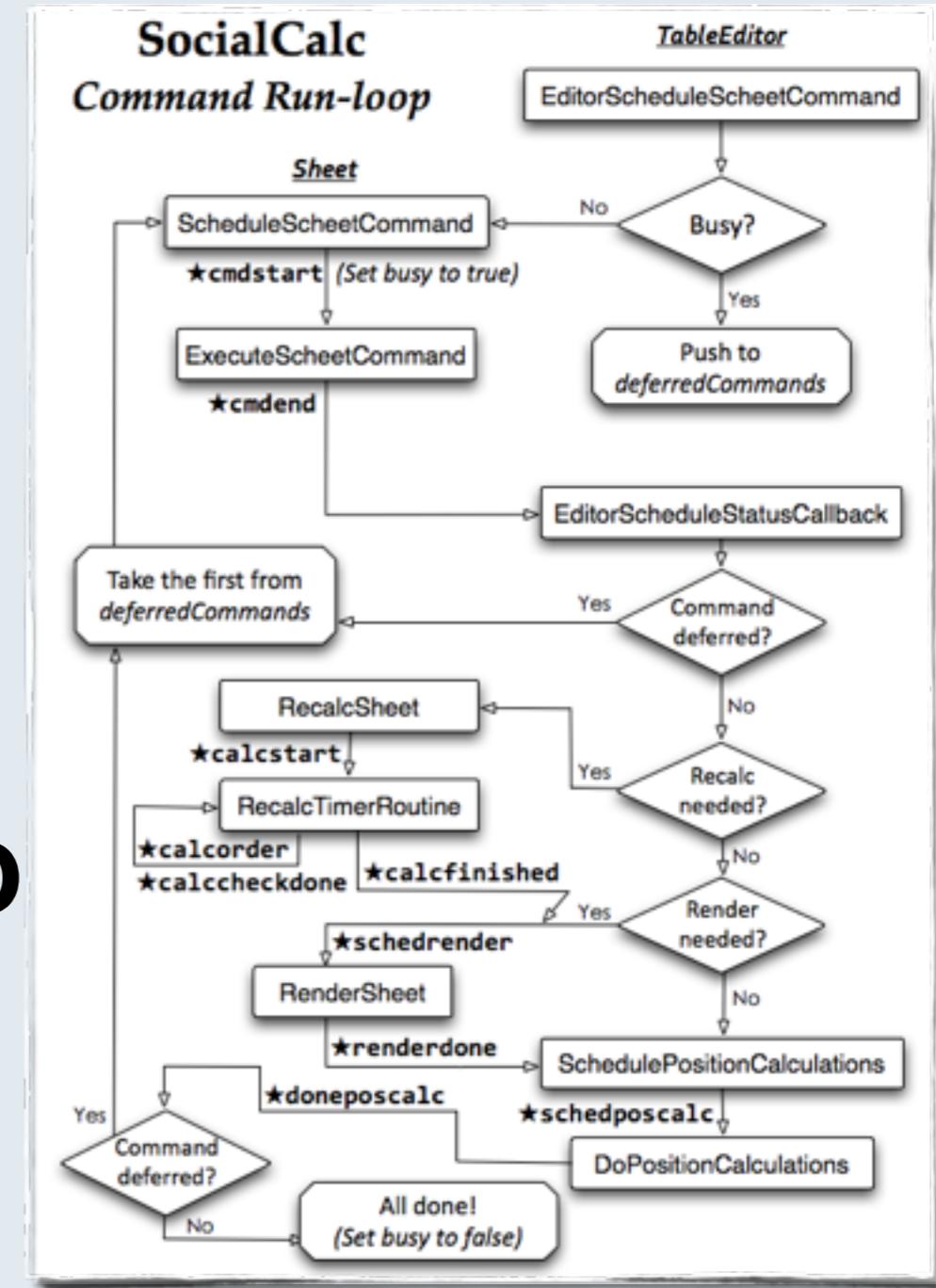
- ▶ **Async recalc loop**
- ▶ **Visible-only redraw**
- ▶ **Unlimited undo/redo**
- ▶ **UI stays responsive**



# Command Pattern

**set A1 value n 42**  
**set A2 formula A1\*2**

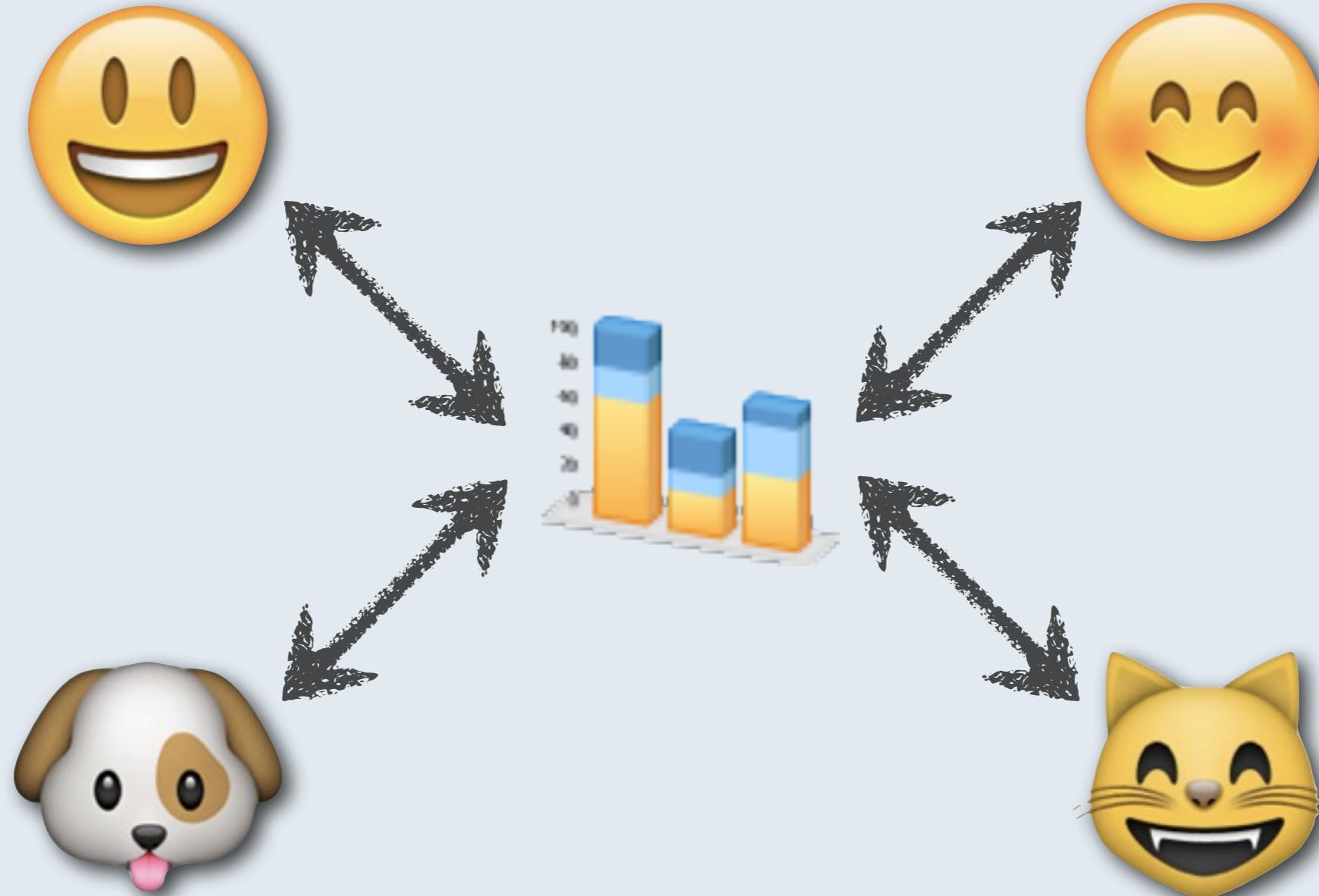
- ▶ Async recalc loop
- ▶ Visible-only redraw
- ▶ Unlimited undo/redo
- ▶ UI stays responsive



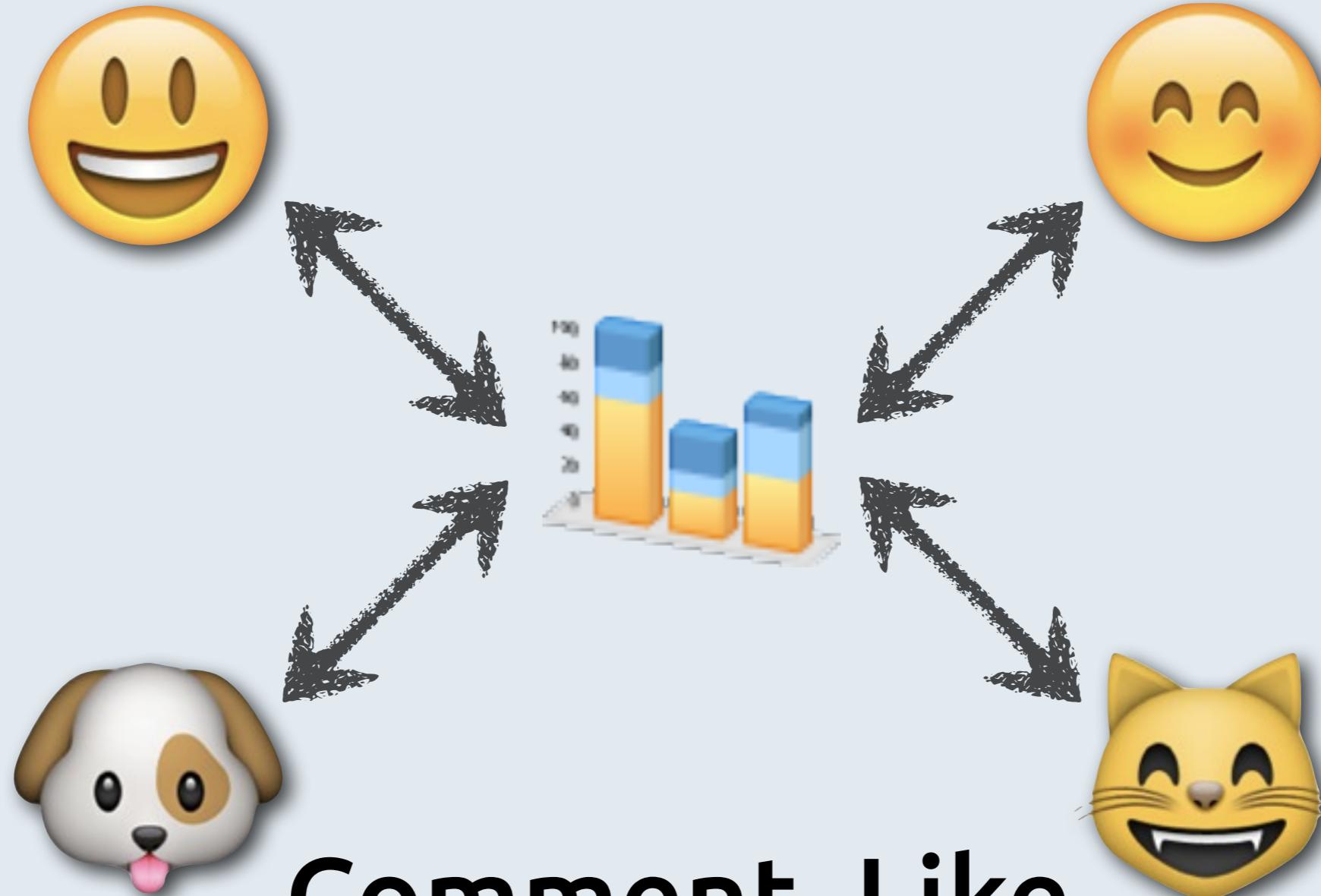
# “Social”Calc



# “Social”Calc



# “Social” Calc

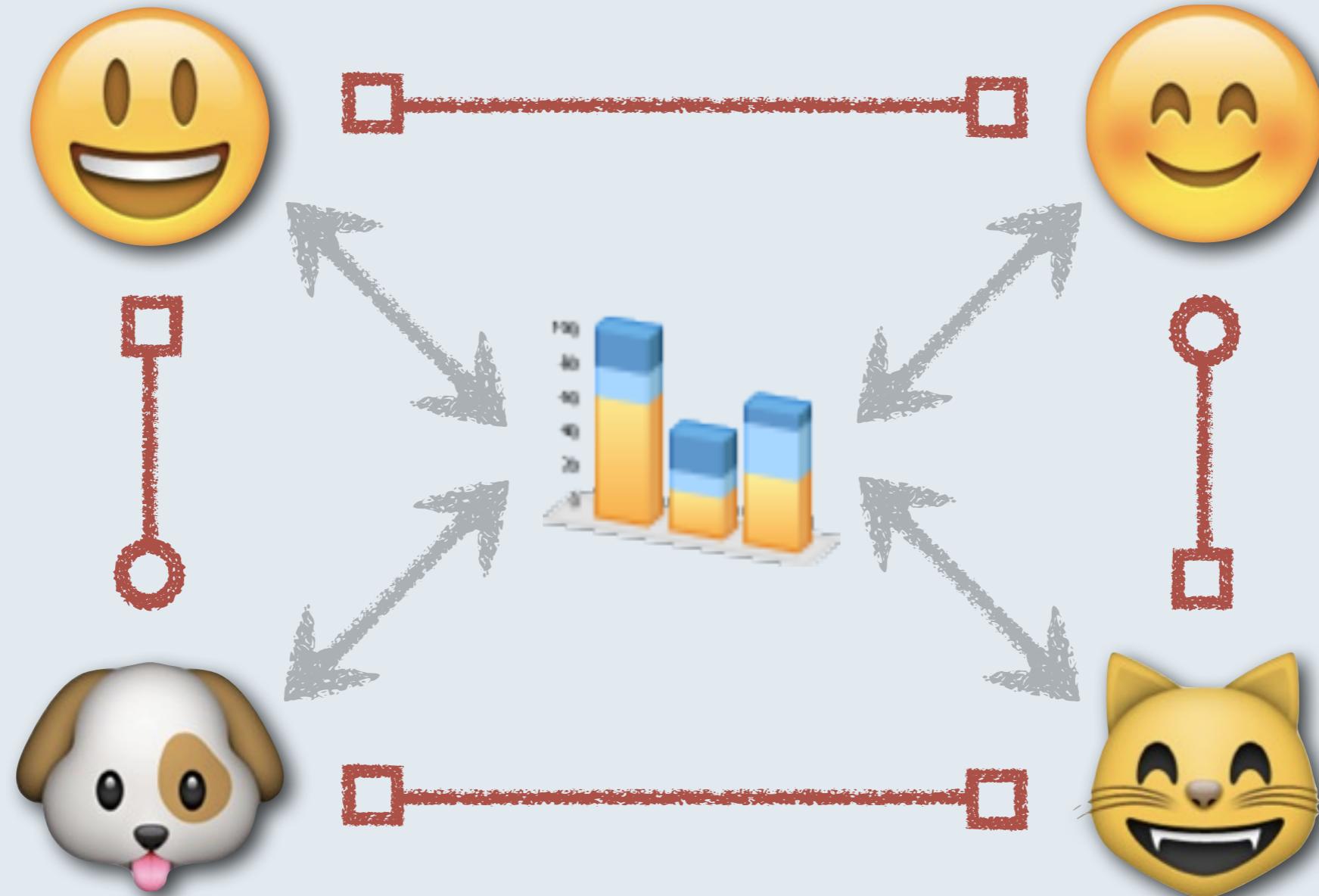


Comment, Like,  
Tag, Share, Embed...

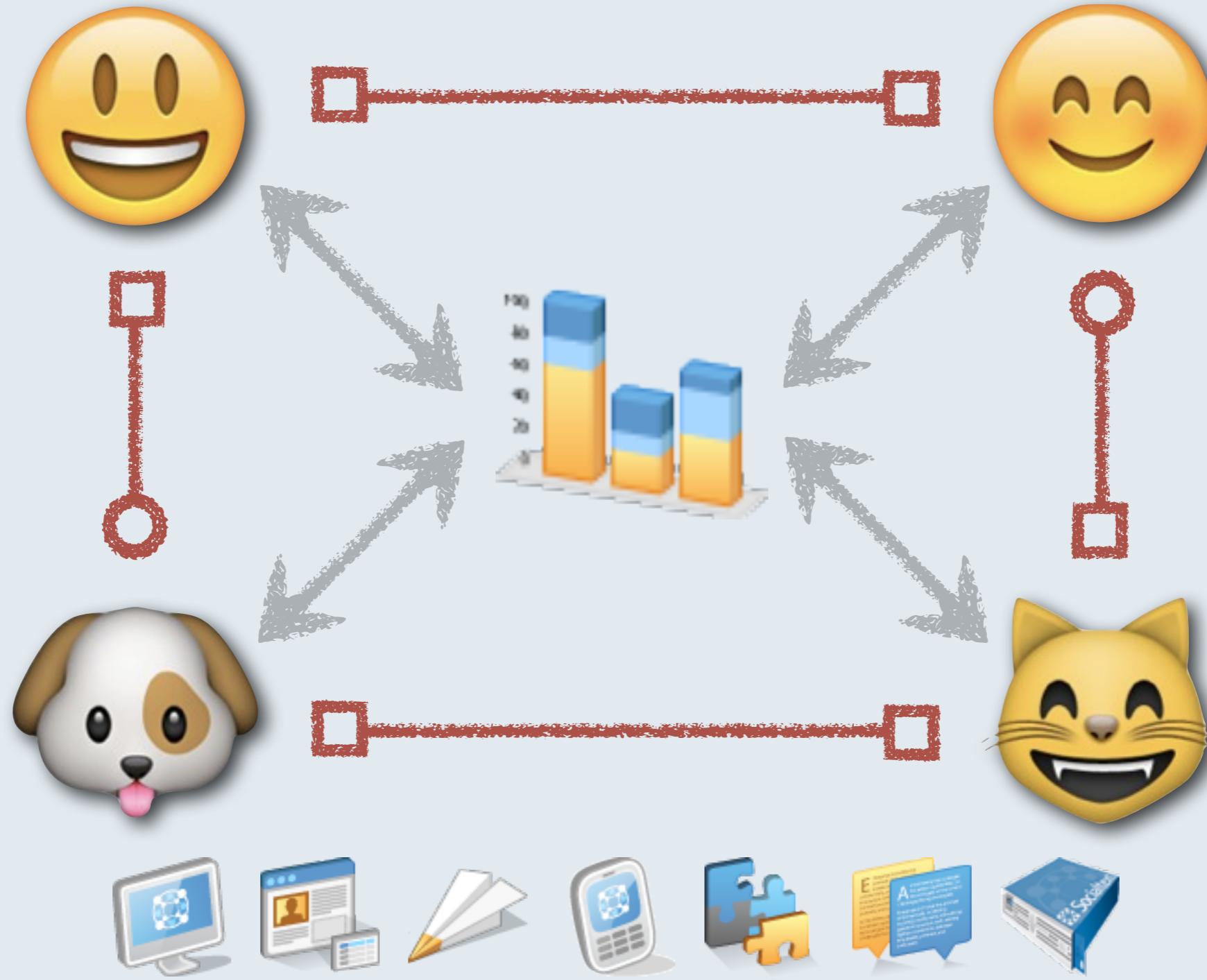
# Objects $\leftrightarrow$ Relations

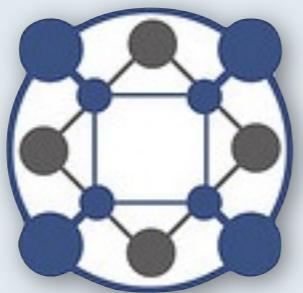


# Objects ↔ Relations

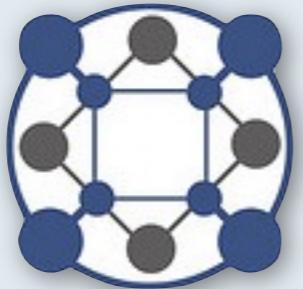


# Objects ↔ Relations





# Socialtext Open



Socialtext Open

Good first  
Profits later

# Common Public Attribution License

# Common Public Attribution License

a

**BSD, MIT**

# Common Public Attribution License



**BSD, MIT**

**LGPL, MPL**

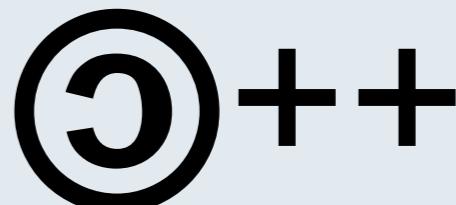
# Common Public Attribution License



**BSD, MIT**



**LGPL, MPL**

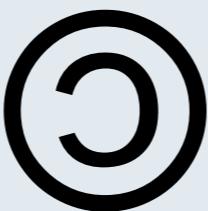


**GPL**

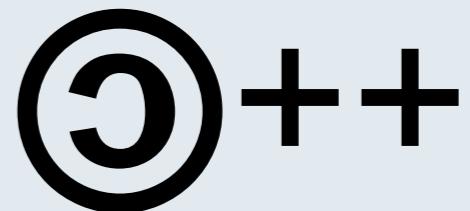
# Common Public Attribution License



**BSD, MIT**



**LGPL, MPL**



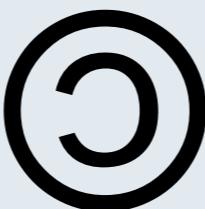
**GPL**

“ASP Loophole”

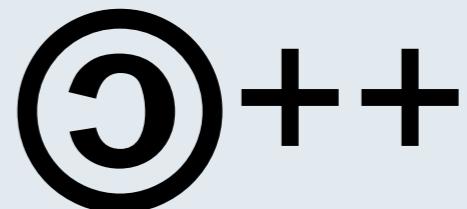
# Common Public Attribution License



**BSD, MIT**



**LGPL, MPL**



**GPL**

“ASP Loophole”



**Affero GPL**

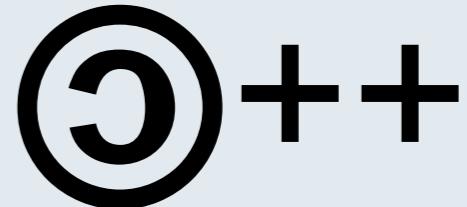
# Common Public Attribution License



**BSD, MIT**



**LGPL, MPL**



**GPL**

“ASP loophole”



**CPAL**

**Affero GPL**

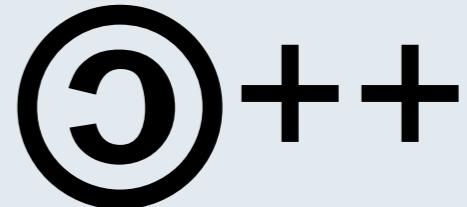
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**BSD, MIT**



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**GPL**

“ASP loophole”



**CPAL**

**Affero GPL**



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**GPL**

“ASP loophole”



**CPAL**



**Affero GPL**

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**GPL**

“ASP loophole”

**CPAL**



**Affero GPL**



# Sheetnode, 2008



**Karim Ratib**



# Sheetnode, 2008

**Views + Fields + CCK**



**Karim Ratib**



# Sheetnode, 2008



**Karim Ratib**

**Views + Fields + CCK**



**SocialCalc.js**



# Sheetnode, 2008



**Karim Ratib**

**Views + Fields + CCK**



**SocialCalc.js**





# Sheetnode, 2008



Karim Ratib

**Views + Fields + CCK**



**SocialCalc.js**





# Sheetnode, 2008

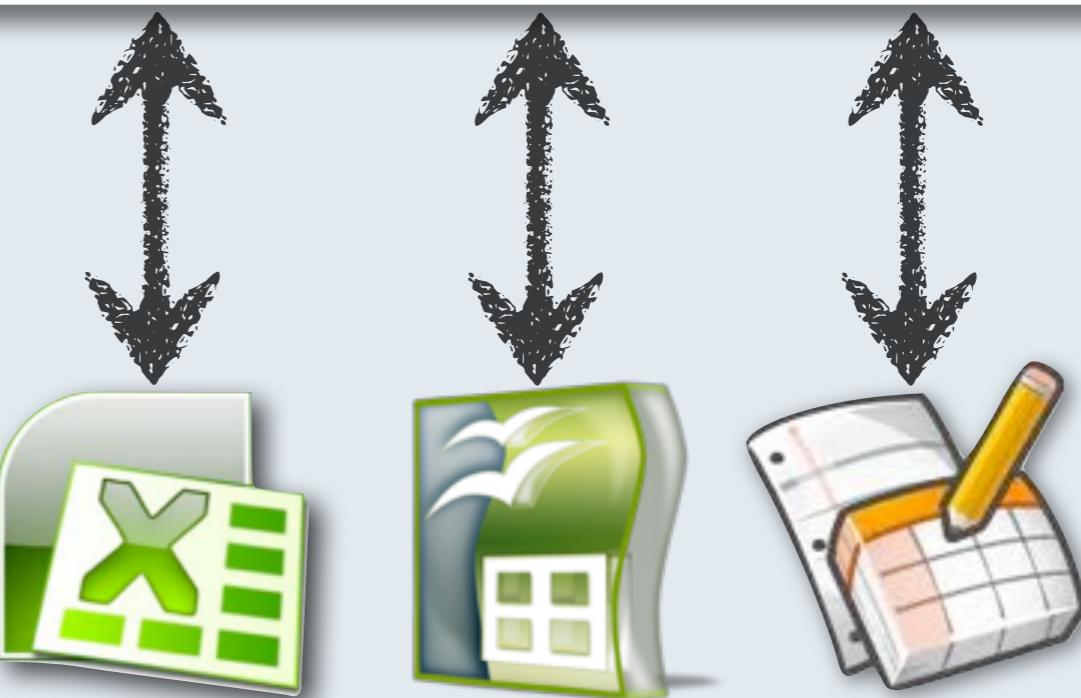


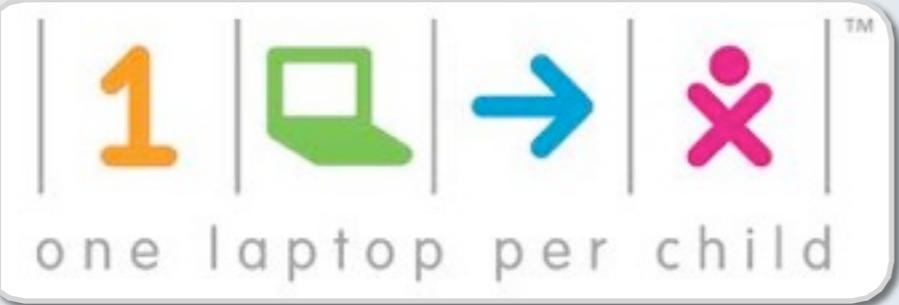
**Karim Ratib**

**Views + Fields + CCK**

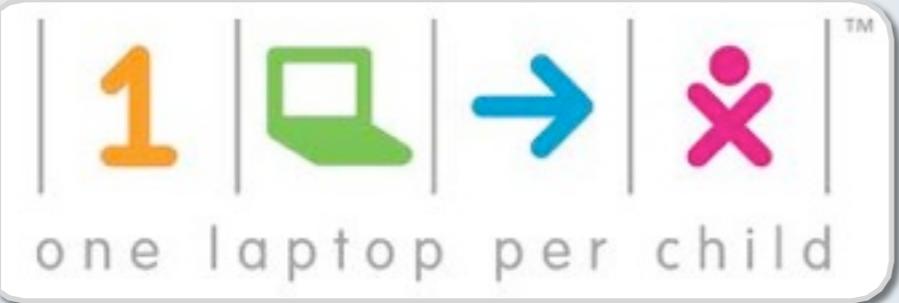


**SocialCalc.js**





# OLPC, 2008

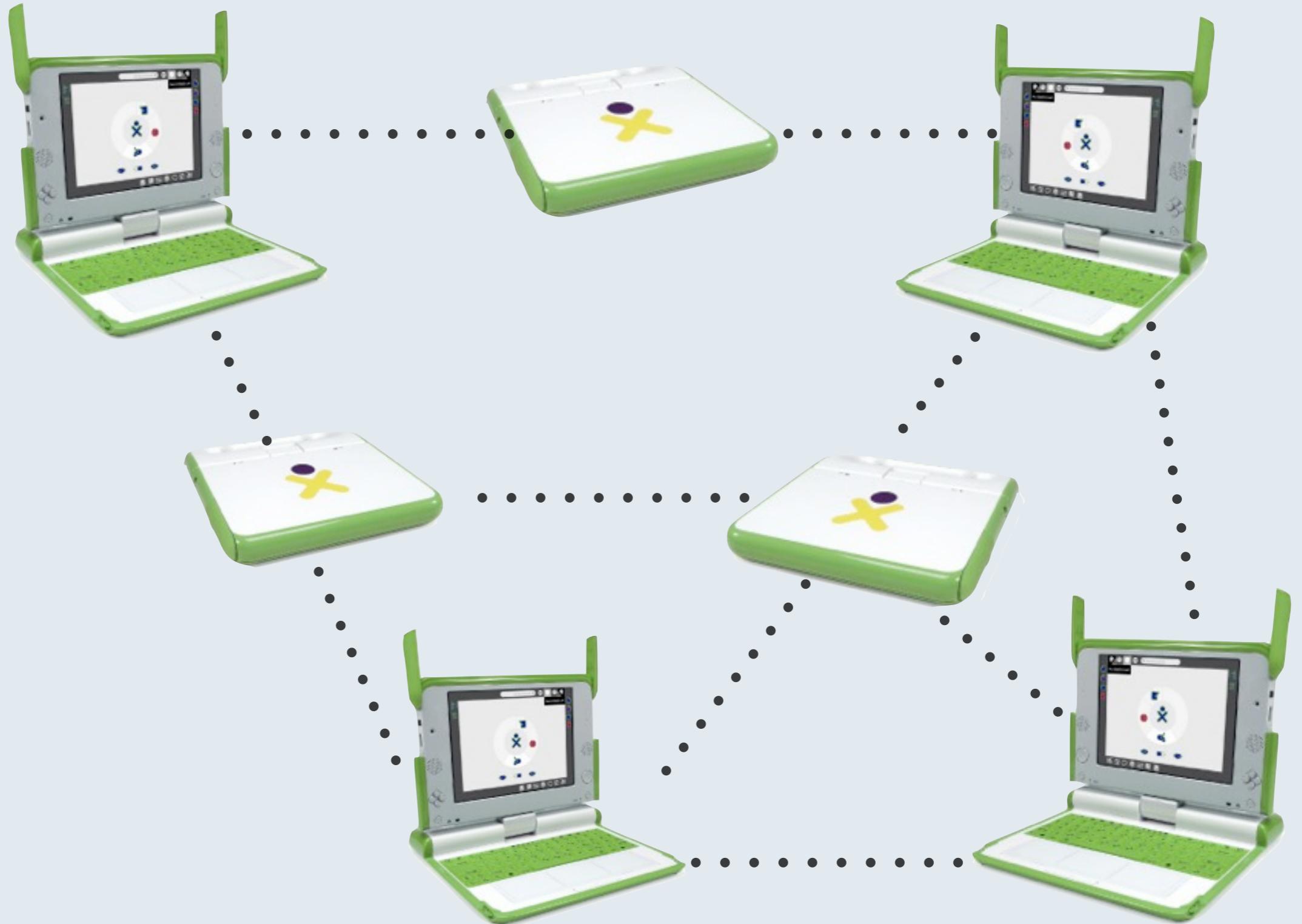


# OLPC, 2008

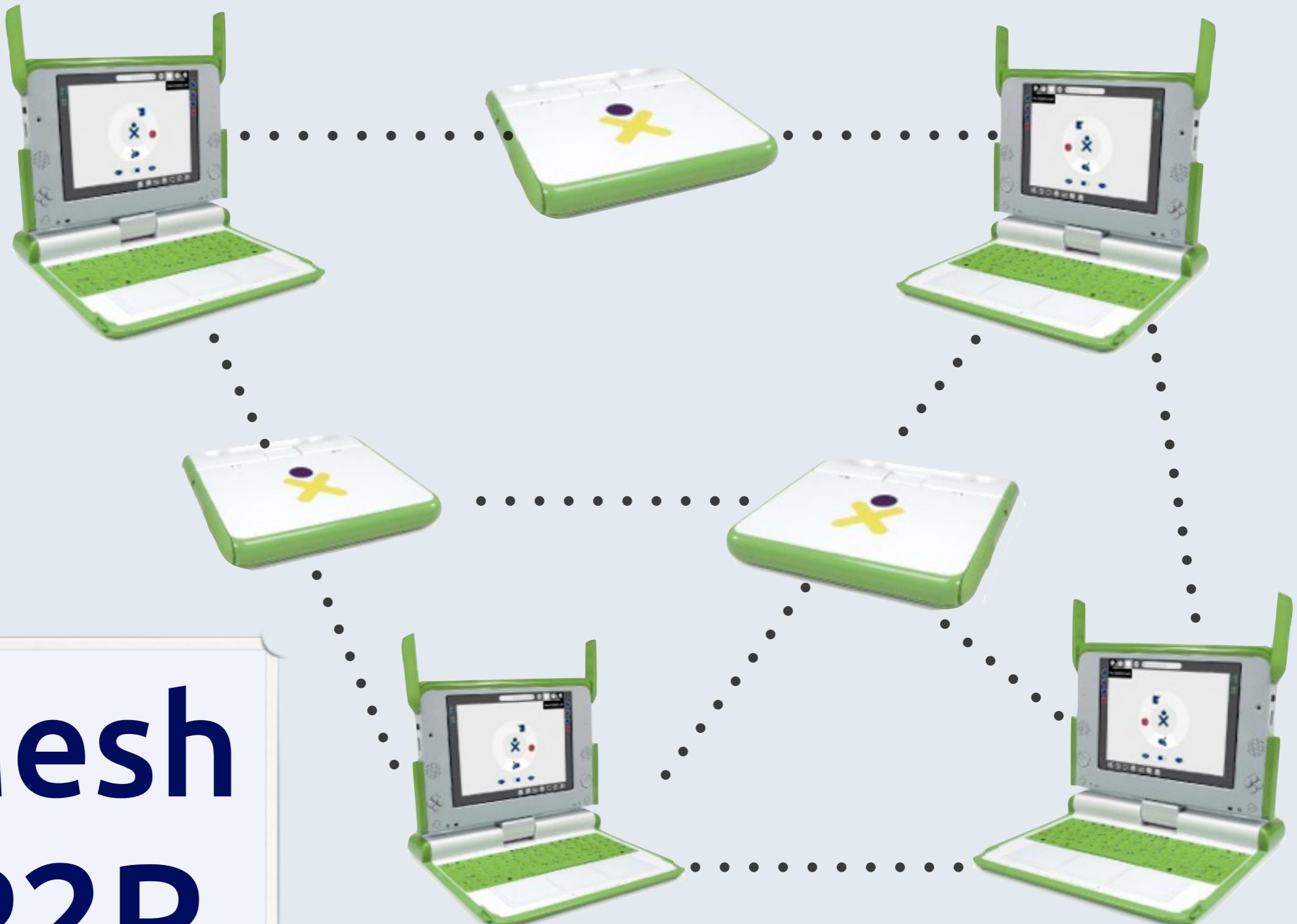


Luke Closs & Dan





# Mesh P2P







**Manusheel  
Gupta**



**Dijit Singh**



**Manusheel  
Gupta**



**Dijit Singh**



## **SocialCalcActivity.py**

Gecko/XPCOM

SocialCalc.js

XoCom.js

XoCom.py



**Manusheel  
Gupta**



**Dijit Singh**



**set A1 value n 42**

## **SocialCalcActivity.py**

Gecko/XPCOM

SocialCalc.js

XoCom.js

XoCom.py



**Manusheel  
Gupta**



**Dijit Singh**



**set A1 value n 42**

## **SocialCalcActivity.py**

Gecko/XPCOM

SocialCalc.js

XoCom.js

XoCom.py

**D-Bus + Telepathy**



**Manusheel  
Gupta**



**Dijit Singh**



**set A1 value n 42**

## **SocialCalcActivity.py**

Gecko/XPCOM

SocialCalc.js

XoCom.js

XoCom.py

+ Telepathy

**OLPC Mesh  
Broadcast**



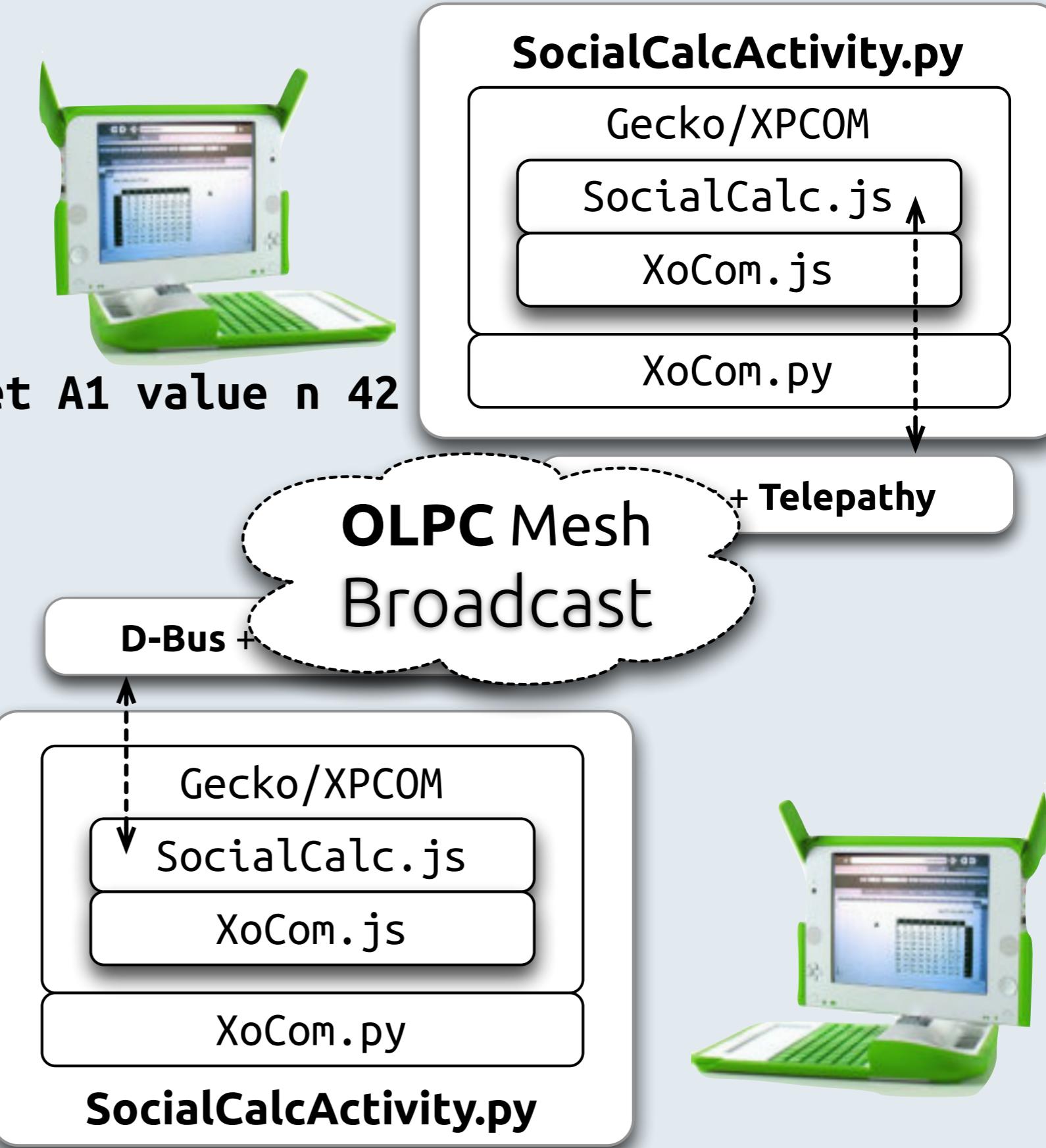


**Manusheel  
Gupta**



**Dijit Singh**

**set A1 value n 42**



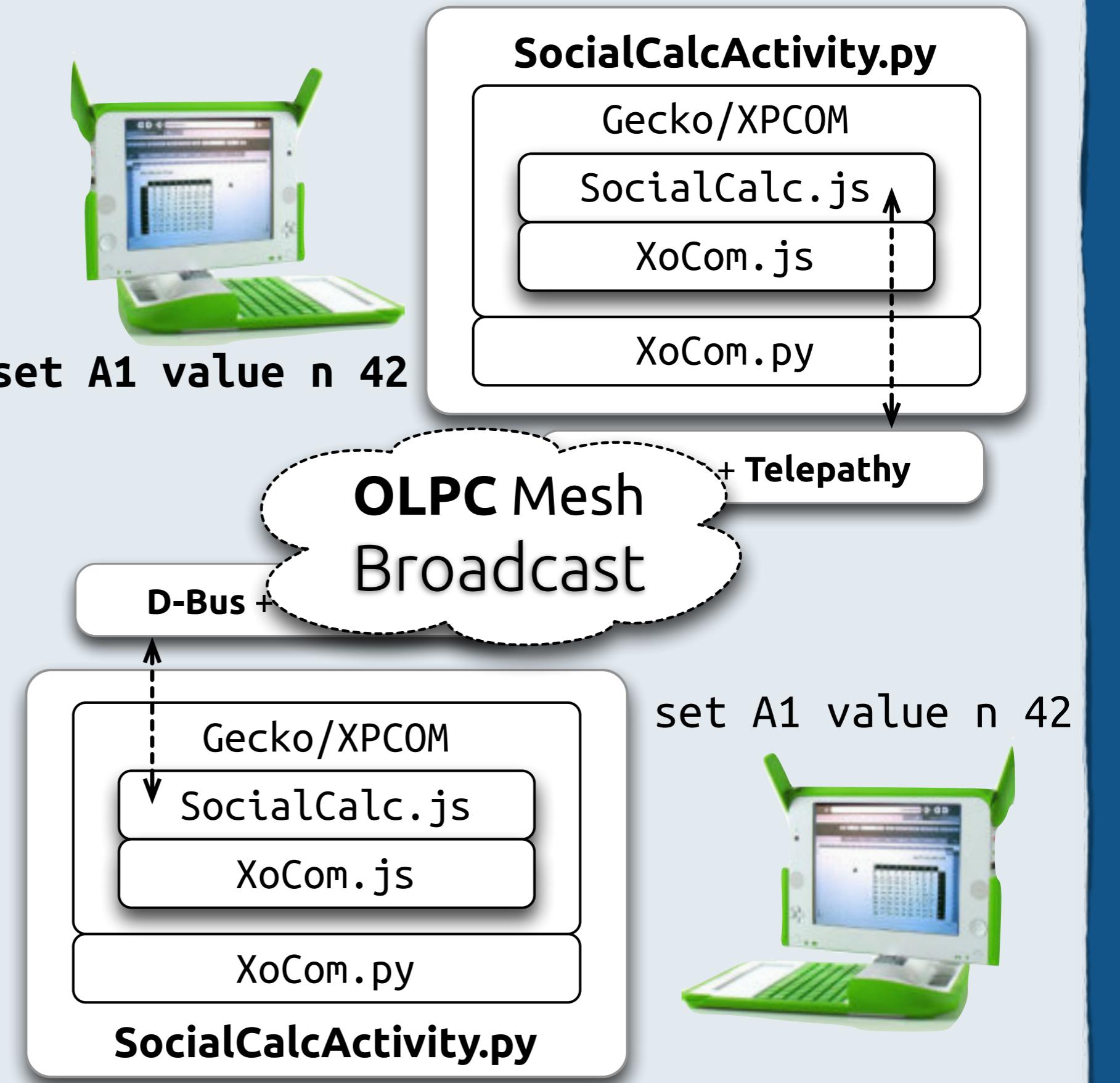


**Manusheel  
Gupta**



**Dijit Singh**

**set A1 value n 42**



**Great, but...**



# Great, but...

- ▶ Must log on same time



# Great, but...

- ▶ Must log on same time
- ▶ Can't replay missed logs



# Great, but...

- ▶ Must log on same time
- ▶ Can't replay missed logs
- ▶ Race condition on cells



# Great, but...

- ▶ Must log on same time
- ▶ Can't replay missed logs
- ▶ Race condition on cells
- ▶ OLPC-specific code!



# YAPC::Tiny, 2009



Multiplayer  
SocialCalc

二零零九 唐鳳  
中英雙字有字版

# EV/AnyEvent

# Tatsumaki

# EV/AnyEvent



@miyagawa

# Tatsumaki

# EV/AnyEvent

# Web::Hippie



@miyagawa

@clkao

# Tatsumaki

# EV/AnyEvent



@miyagawa



@clkao

# Web::Hippie

# Feersum



@stash

# WebSocket Channels

**multiserver.pl**

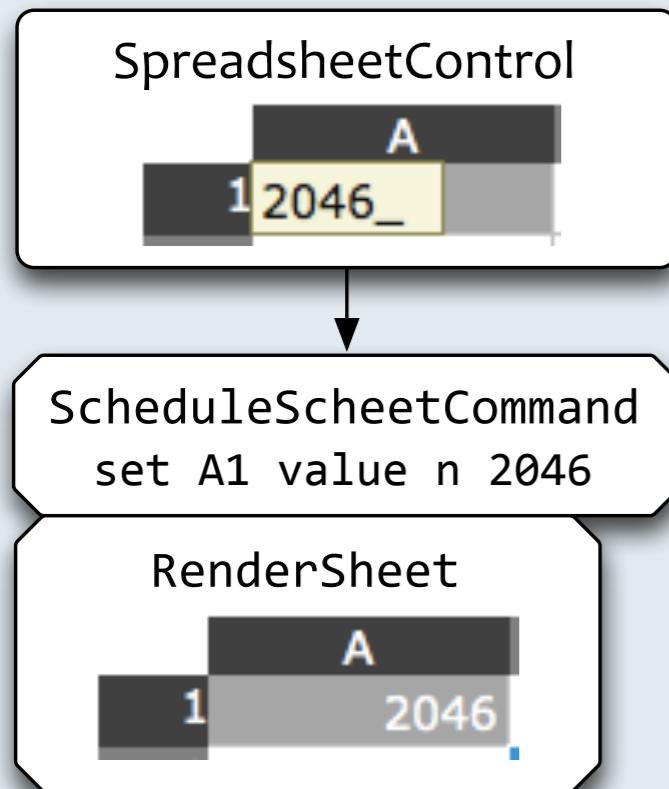
Web::Hippie

Plack

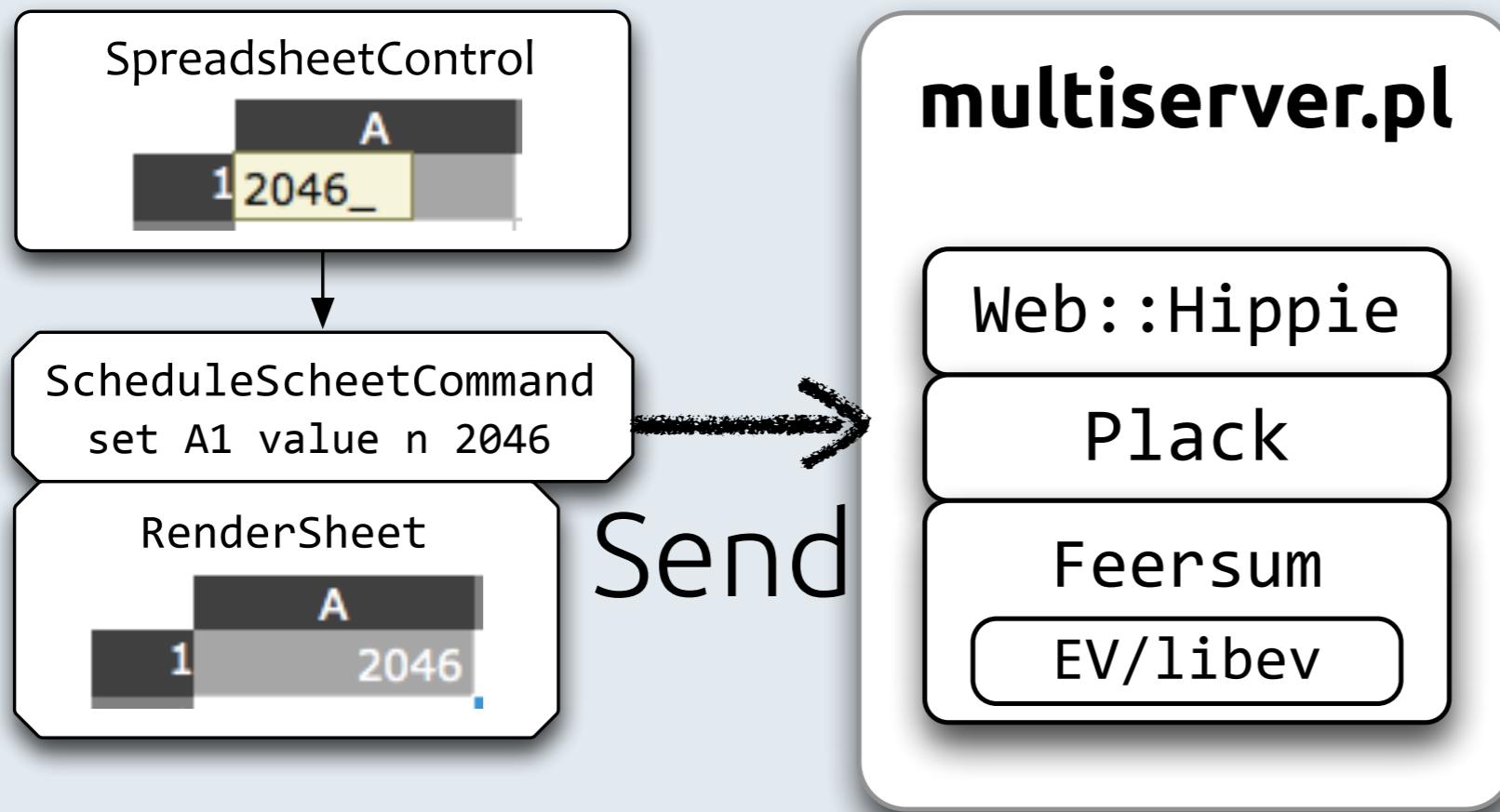
Feersum

EV/libev

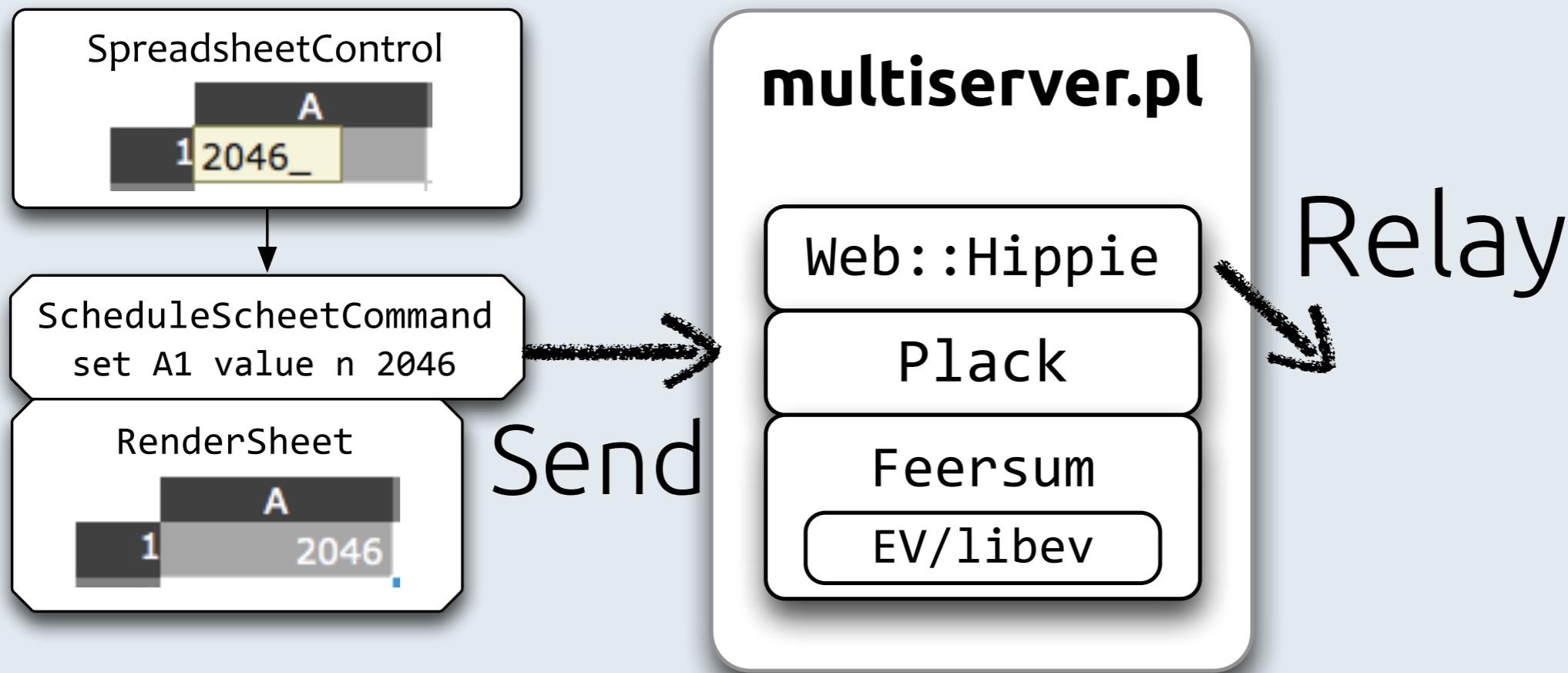
# WebSocket Channels



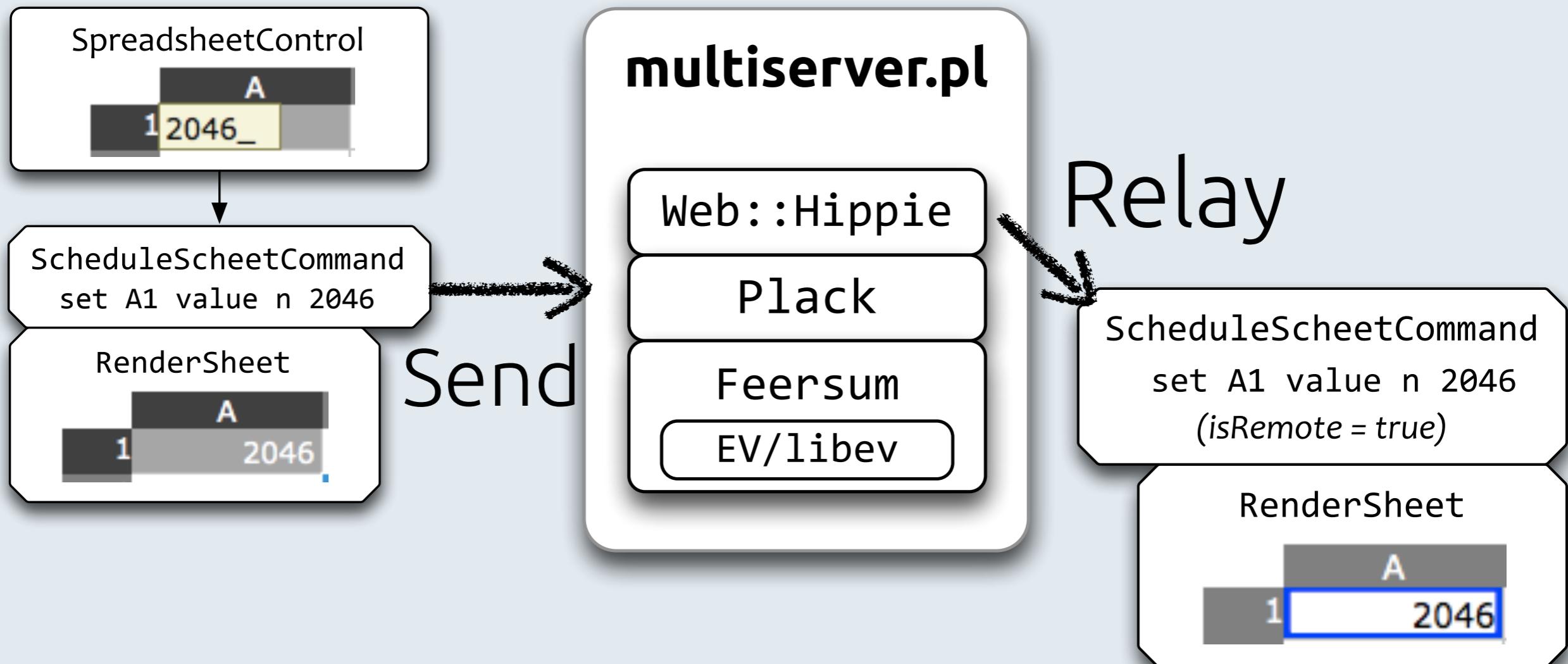
# WebSocket Channels



# WebSocket Channels



# WebSocket Channels



# New Features

# New Features

- ✓ Fetch logs on join

# New Features

- ✓ Fetch logs on join
- ✓ Reconnection recovery

# New Features

- ✓ Fetch logs on join
- ✓ Reconnection recovery
- ✓ Show peer cursors

# New Features

- ✓ Fetch logs on join
- ✓ Reconnection recovery
- ✓ Show peer cursors
- ✓ Cross-browser support!

# New Features

- ✓ Fetch logs on join
- ✓ Reconnection recovery
- ✓ Show peer cursors
- ✓ Cross-browser support!



**Much better, but...**



# Much better, but...

- ▶ Which peer's log to take?



# Much better, but...

- ▶ Which peer's log to take?
- ▶ What if everyone leaves?



# Much better, but...

- ▶ Which peer's log to take?
- ▶ What if everyone leaves?
- ▶ Who would keep the logs?



# Much better, but...

- ▶ Which peer's log to take?
- ▶ What if everyone leaves?
- ▶ Who would keep the logs?
- ▶ Replay 1,000+ commands?

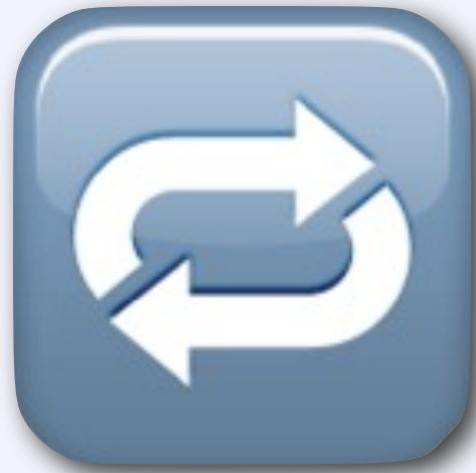


# Much better, but...

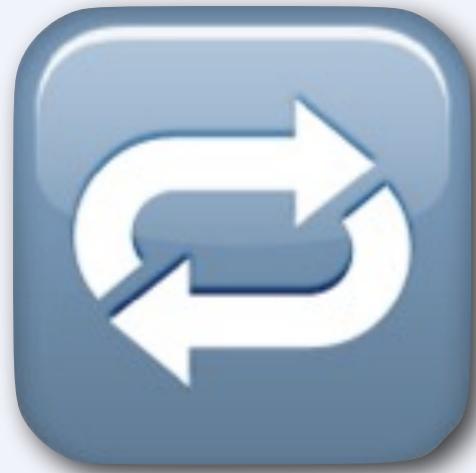
- ▶ Which peer's log to take?
- ▶ What if everyone leaves?
- ▶ Who would keep the logs?
- ▶ Replay 1,000+ commands?







# Undo



# Undo

# Redo?

# YAPC::NA, 2006



# YAPC::NA, 2006

“I think, but I cannot prove, that by the next year **JavaScript 2.0** will **bootstrap** itself, complete self hosting, **compile back** to JavaScript, and **replace Ruby** as the Next Big Thing in all environments.”



# YAPC::NA, 2006



# **YAPC::NA, 2006**

**“JavaScript will become the common backend for all dynamic languages, and so you can write Perl to run in the browser, on the server, and inside databases, all with the same set of development tools.”**



# YAPC::NA, 2006



# YAPC::NA, 2006

“Because, as we all know,  
**worse is better**, so the **worst**  
scripting language is doomed  
to become the *best*.”



# YAPC::NA, 2006

“Because, as we all know,  
**worse is better**, so the **worst**  
scripting language is doomed  
to become the *best*.”

劣 = 好



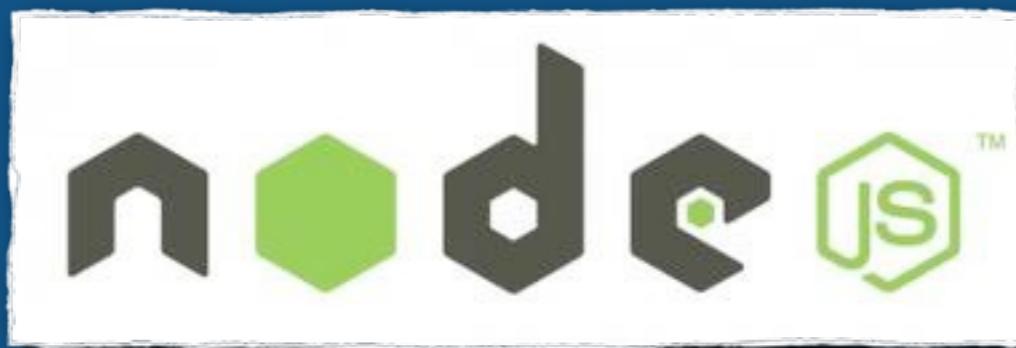
少

EP元

大

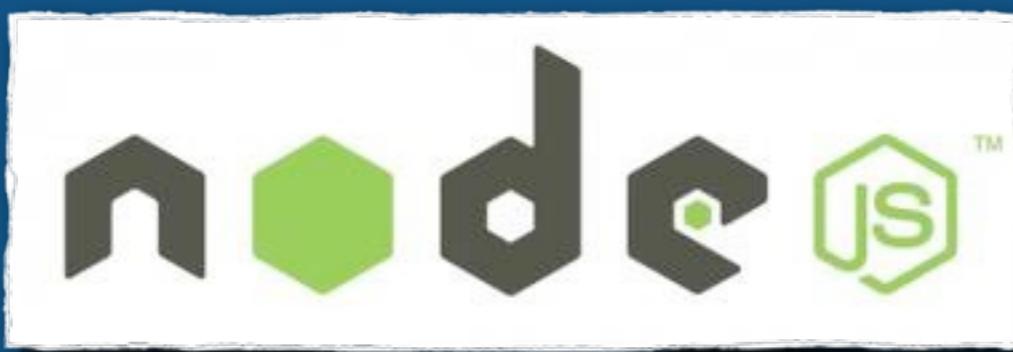


EP回  
元





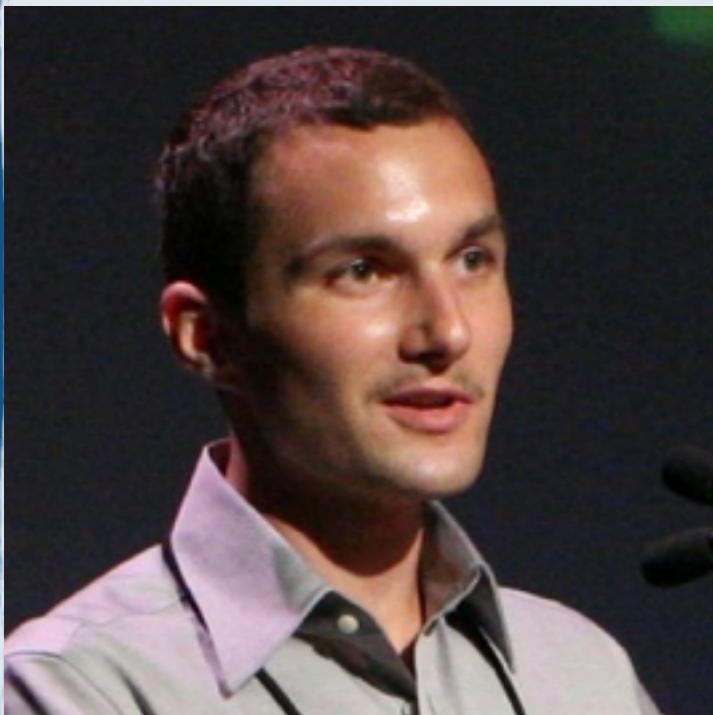
EP 12



# JavaScript: Good Part Only

# CoffeeScript: Half the Noise

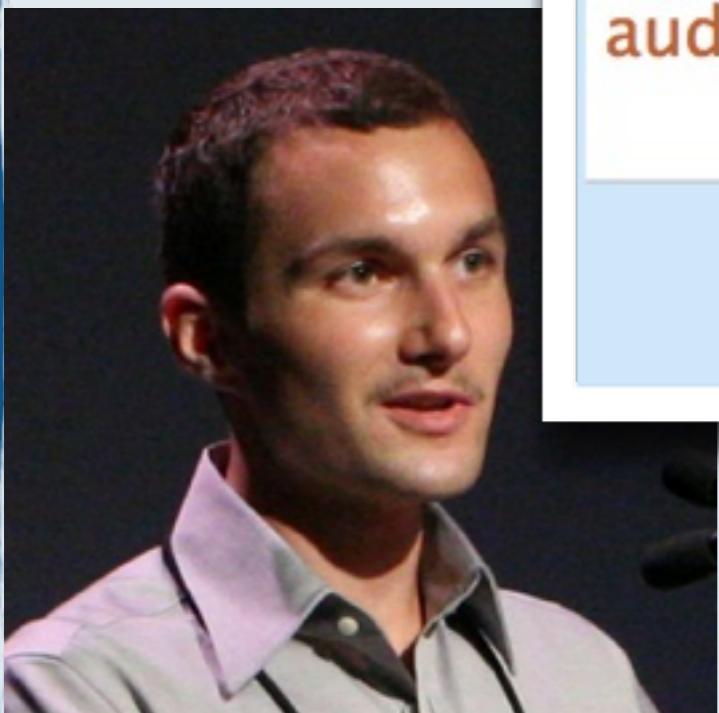
**cs = (js) => js/2**



**Jeremy  
Ashkenas**

# CoffeeScript: Half the Noise

**cs = (js) => js/2**



audreyt 本周程式碼產量: 負一萬七千行。 😊

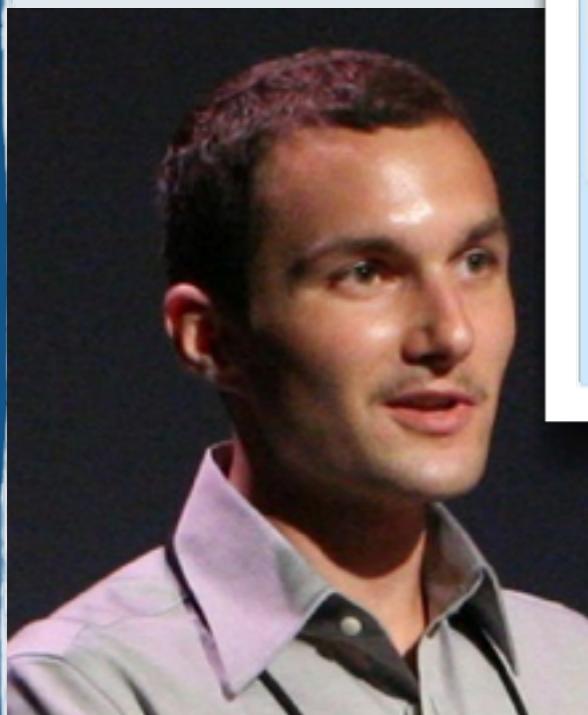
2011-9-8 - 16:51

亦未  
可知

**Jeremy  
Ashkenas**

# CoffeeScript: Half the Noise

**cs = (js) => js/2**



**audreyt** 本周程式碼產量: 負一萬七千行。 😎

2011-9-8 - 16:51

“Original **JavaScript**: 22k LOC.  
Ported to **CoffeeScript**: 5k LOC.  
{async, jsdom, zappa, optimist etc}++”

**Jeremy  
Ashkenas**





```
{x,y} = @offset
```



```
{x,y} = @offset
```

```
var _ref = this.offset;
```





```
{x,y} = @offset
```

```
var _ref = this.offset;  
var x = _ref.x;
```



JavaScript



```
{x,y} = @offset
```

```
var _ref = this.offset;  
var x = _ref.x;  
var y = _ref.y;
```



JavaScript



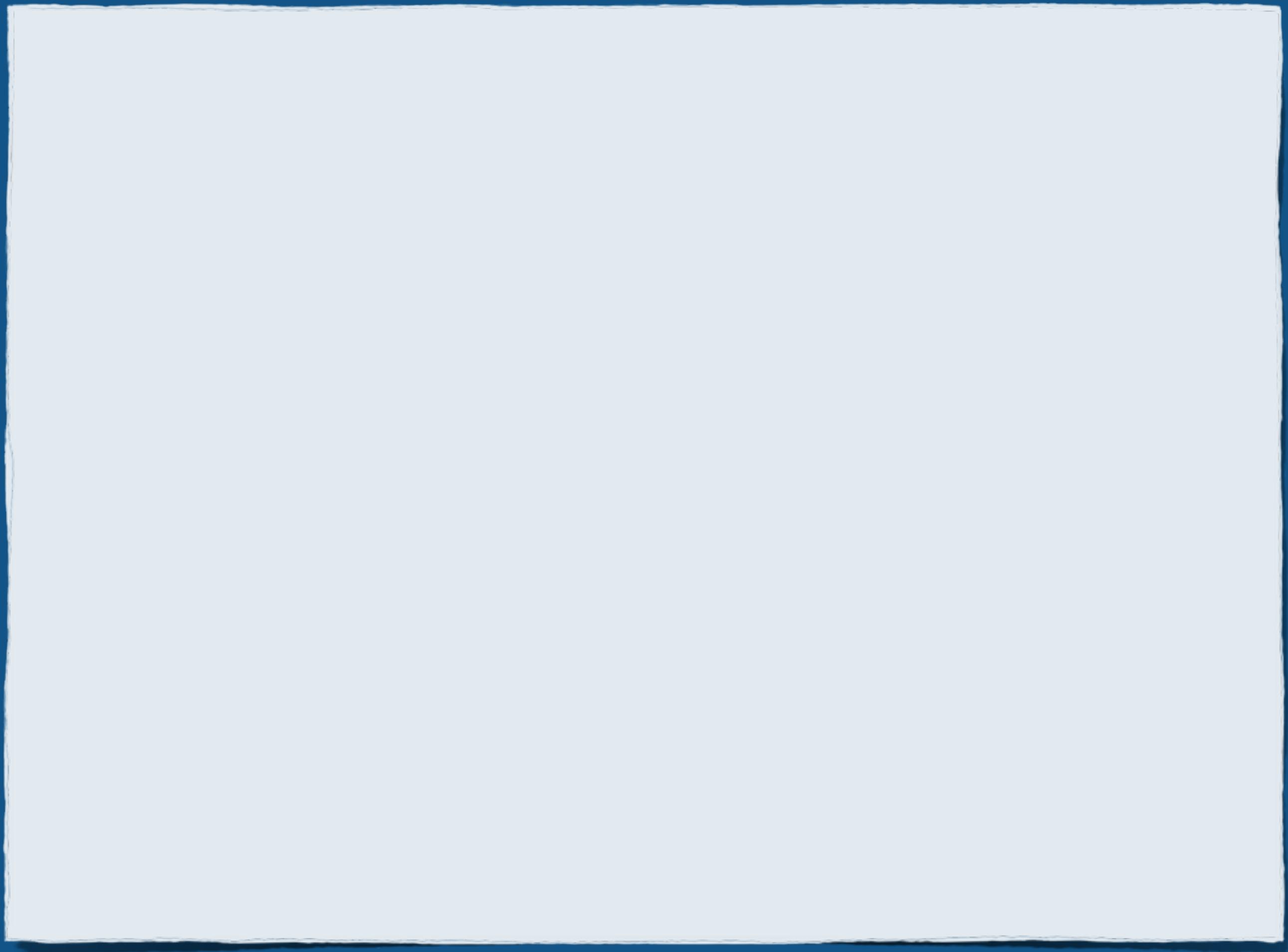
```
{x,y} = @offset
```

```
var _ref = this.offset;  
var x = _ref.x;  
var y = _ref.y;
```



JavaScript

[js2coffee.org](http://js2coffee.org)





**Wen-Tien Chang** @ihower

4月12日

原來 JavaScript 也可以搞 Function Composition

[seanhess.github.com/2012/02/20/fun...](https://seanhess.github.com/2012/02/20/fun...) # 不過還是 Haskell 用起這招

最漂亮，一個 . 就是 compose 運算子 XD



**Wen-Tien Chang** @ihower

4月12日

原來 JavaScript 也可以搞 Function Composition

[seanhess.github.com/2012/02/20/fun...](https://seanhess.github.com/2012/02/20/fun...) # 不過還是 Haskell 用起這招最漂亮，一個 . 就是 compose 運算子 XD

亦未  
可知

唐鳳 @audreyt

@ihower (Function::° = (fun) -> (arg) => @ fun arg); (f = (x) -> x \* 2); (g = (x) -> x \* 3); h = f .° g; console.log h 10 # 60 #coffeescript



Wen-Tien Chang @ihower

4月12日

原來 JavaScript 也可以搞 Function Composition

**Function**::<sup>o</sup> = (fun) ->



Wen-Tien Chang @ihower

4月12日

原來 JavaScript 也可以搞 Function Composition

**Function**::<sup>o</sup> = (fun) ->  
(arg) => @ fun arg



Wen-Tien Chang @ihower

4月12日

原來 JavaScript 也可以搞 Function Composition

**Function**::<sup>o</sup> = (fun) ->  
(arg) => @ fun arg

**f** = (x) => x \* 2



Wen-Tien Chang @ihower

4月12日

原來 JavaScript 也可以搞 Function Composition

**Function**::<sup>o</sup> = (fun) ->  
(arg) => @ fun arg

**f** = (x) => x \* 2

**g** = (x) => x \* 3



Wen-Tien Chang @ihower

4月12日

原來 JavaScript 也可以搞 Function Composition

**Function**::<sup>o</sup> = (fun) ->  
(arg) => @ fun arg

**f** = (x) => x \* 2

**g** = (x) => x \* 3

**h** = f .<sup>o</sup> g



Wen-Tien Chang @ihower

4月12日

原來 JavaScript 也可以搞 Function Composition

**Function**::<sup>o</sup> = (fun) ->  
(arg) => @ fun arg

**f** = (x) => x \* 2

**g** = (x) => x \* 3

**h** = f .<sup>o</sup> g

**h** 100 # 600



Wen-Tien Chang @ihower

4月12日

原來 JavaScript 也可以搞 Function Composition

Function ::  $\circ$  = (fun) ->  
(arg) => @ fun arg

f = (x) => x \* 2

g = (x) => x \* 3

h = f .  $\circ$  g

h 100 # 600



# Zappa: Lazy Node.js

[zappajs.org](http://zappajs.org)

# Zappa: Lazy Node.js



Maurice  
Machado

[zappajs.org](http://zappajs.org)

# Zappa: Lazy Node.js



Maurice  
Machado

**“If you can describe it  
in 495 characters,  
why on earth should  
it take 879?”**

[zappajs.org](http://zappajs.org)

```
require('zappa') ->
  @view layout: ->
    html => body => @body

  @get '/': -> @render 'index'

  @view index: -> for name, value of {
    wiki: "Wiki to HTML"
    html: "HTML to Wiki"
  }
    form method: 'post', =>
      p => textarea {name}
      p => input {type: 'submit', value}
```

```
require('zappa') ->
  @view layout: ->
    html => body => @body

@get '/': -> @render 'index'

@view index: -> for name, value of {
  wiki: "Wiki to HTML"
  html: "HTML to Wiki"
}
  form method: 'post', =>
    p => textarea {name}
    p => input {type: 'submit', value}
```

Wiki to HTML

HTML to Wiki

```
@post '/': ->
  if @data.wiki?
    @send w2h @data.wiki
  else if @data.html?
    @send h2w @data.html
  else redirect '/'
```

```
form method: 'post', =>
  p => textarea {name}
  p => input {type: 'submit', value}
```

Wiki to HTML

HTML to Wiki

# COSCUP, 2011



# COSCUP, 2011

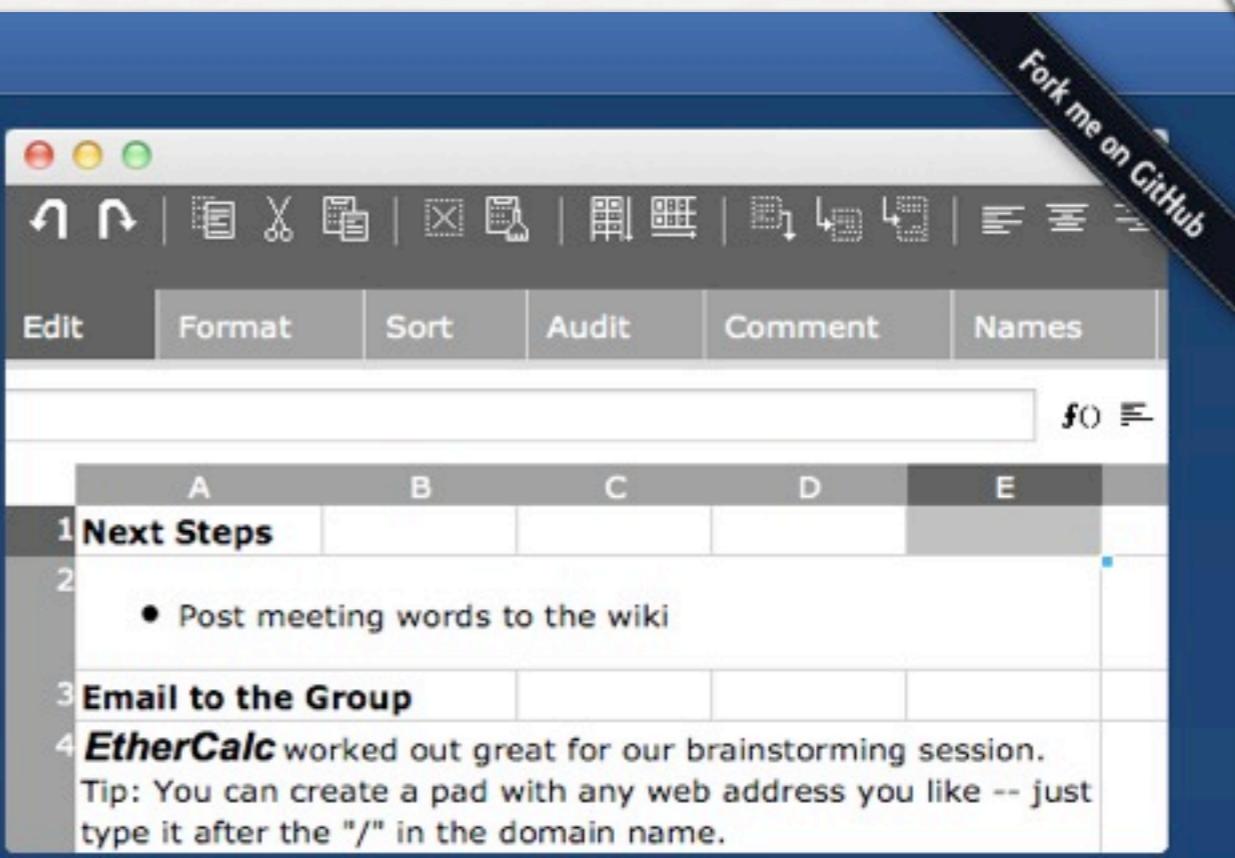


# COSCUP, 2011



hack hack hack ...

# COSCUP, 2011



The screenshot shows a web-based spreadsheet application. At the top, there's a toolbar with standard file operations like Open, Save, Print, and a "Format" tab which is currently selected. Below the toolbar is a menu bar with Edit, Format, Sort, Audit, Comment, and Names. The main area is a grid with columns labeled A through E. Row 1 contains the header "1 Next Steps". Row 2 contains a bulleted list: "• Post meeting words to the wiki". Row 3 contains the header "3 Email to the Group". Row 4 contains the text "4 EtherCalc worked out great for our brainstorming session. Tip: You can create a pad with any web address you like -- just type it after the "/" in the domain name." A "Fork me on GitHub" badge is visible in the top right corner of the application window.

**EtherCalc**

EtherCalc is a web spreadsheet.

Your data is saved on the web, and people can edit the same document at the same time. Everybody's changes are instantly reflected on all screens.

Work together on inventories, survey forms, list management, brainstorming sessions and more!

Create Spreadsheet  
No sign-up, start writing instantly

hack hack hack ...

# EtherCalc Edit Flow

# EtherCalc Edit Flow

**main.coffee**

**sc.coffee**

SocialCalc.js

**db.coffee**

redis.js

Socket.io

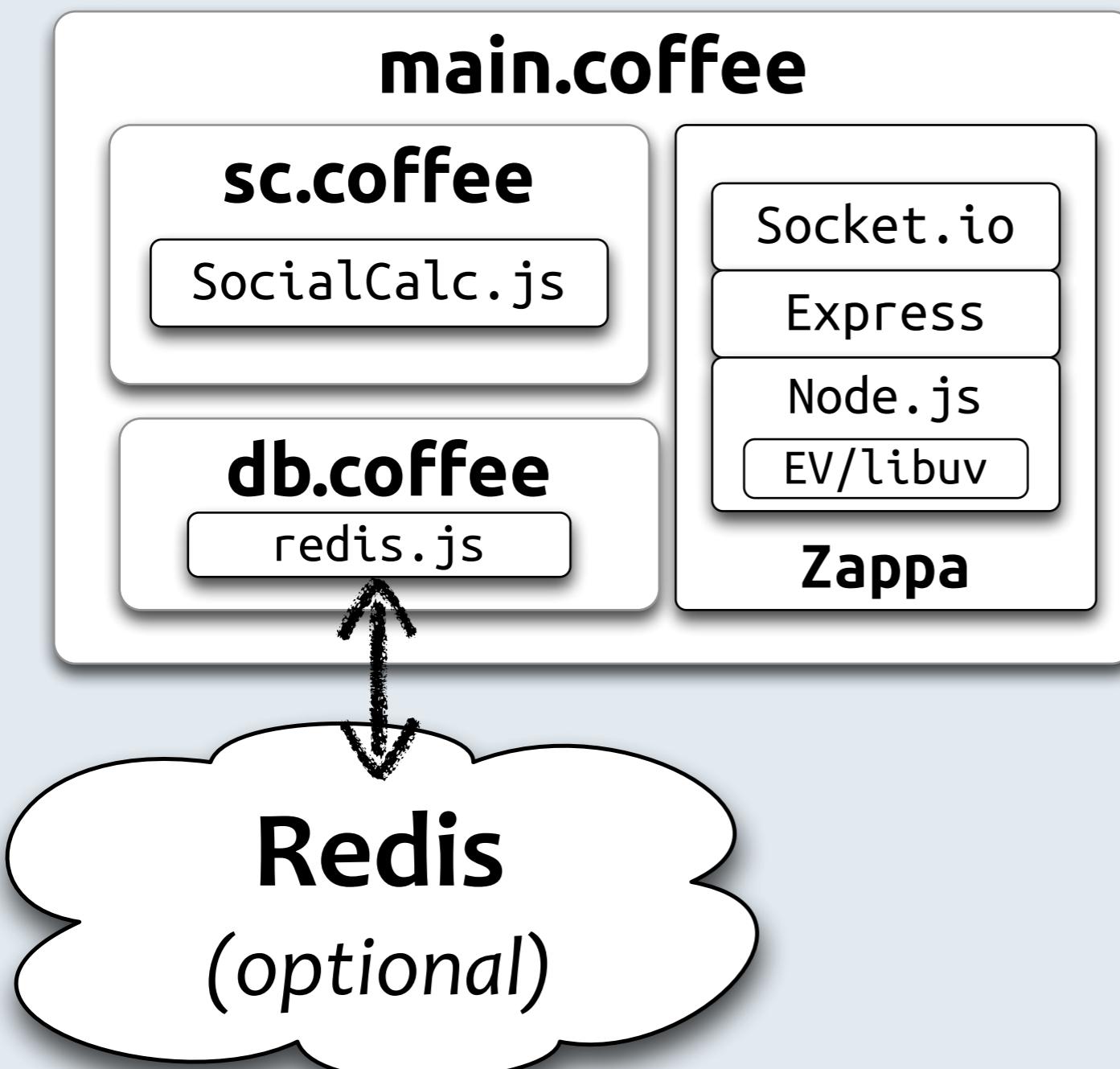
Express

Node.js

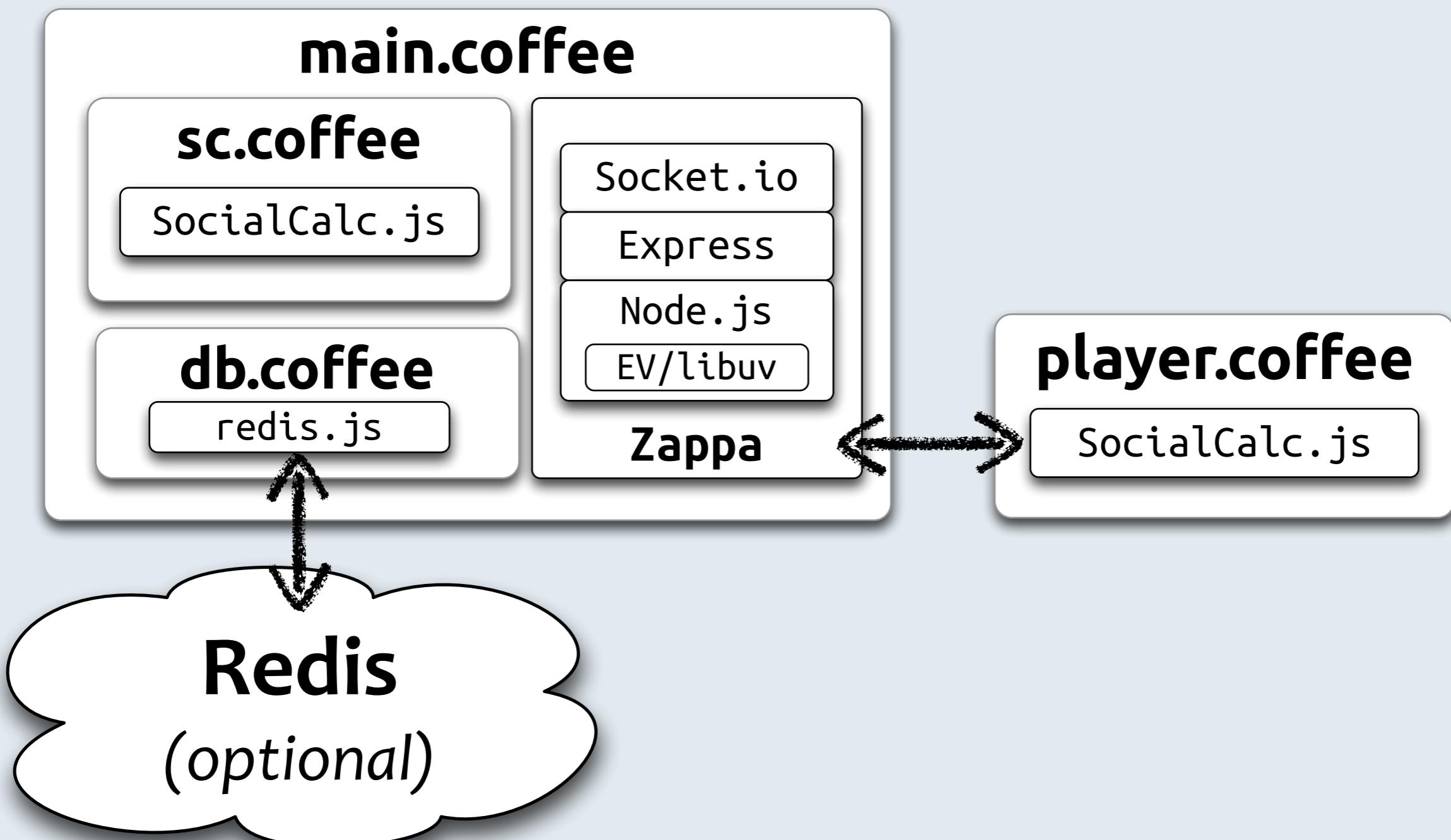
EV/libuv

Zappa

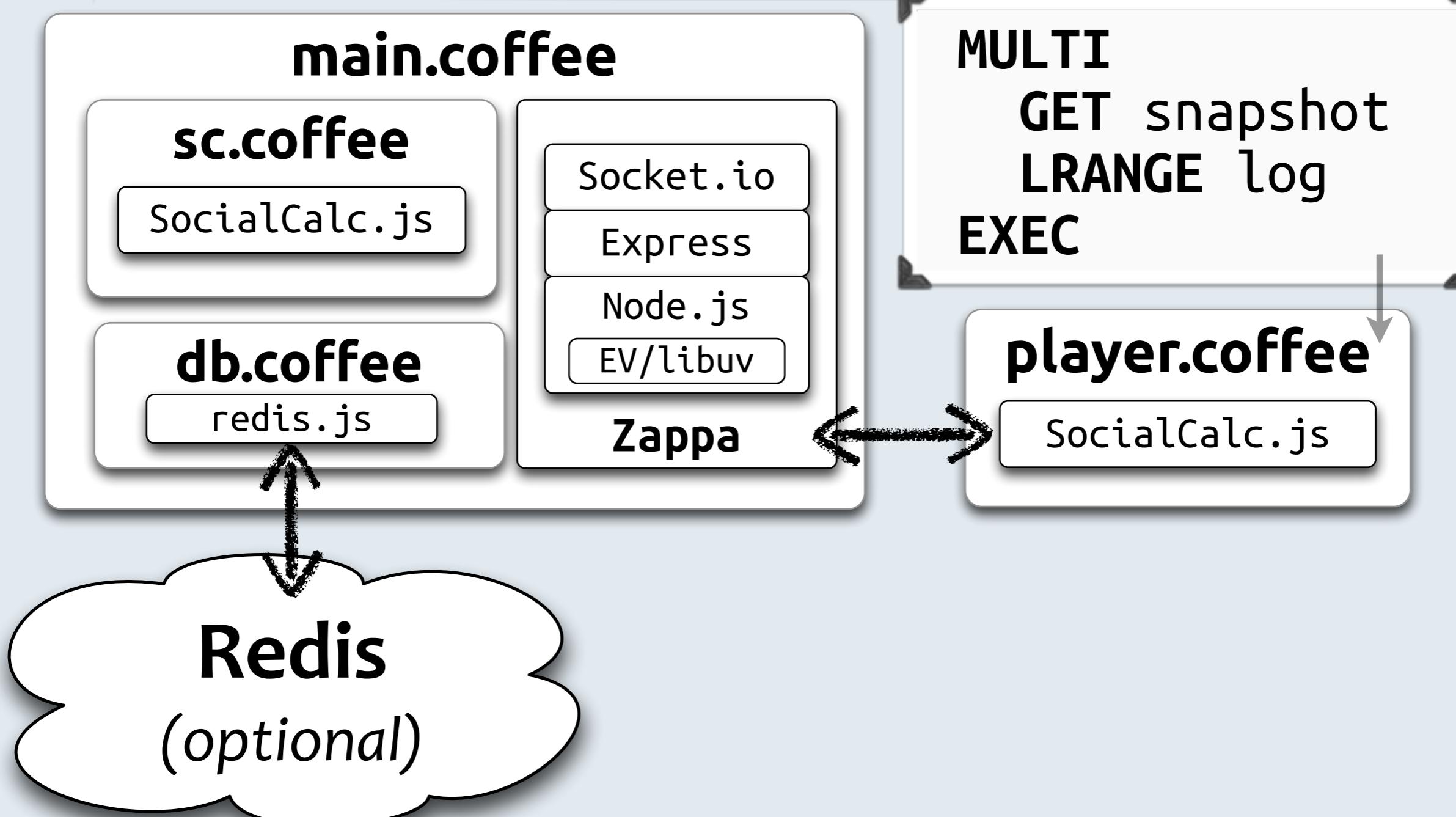
# EtherCalc Edit Flow



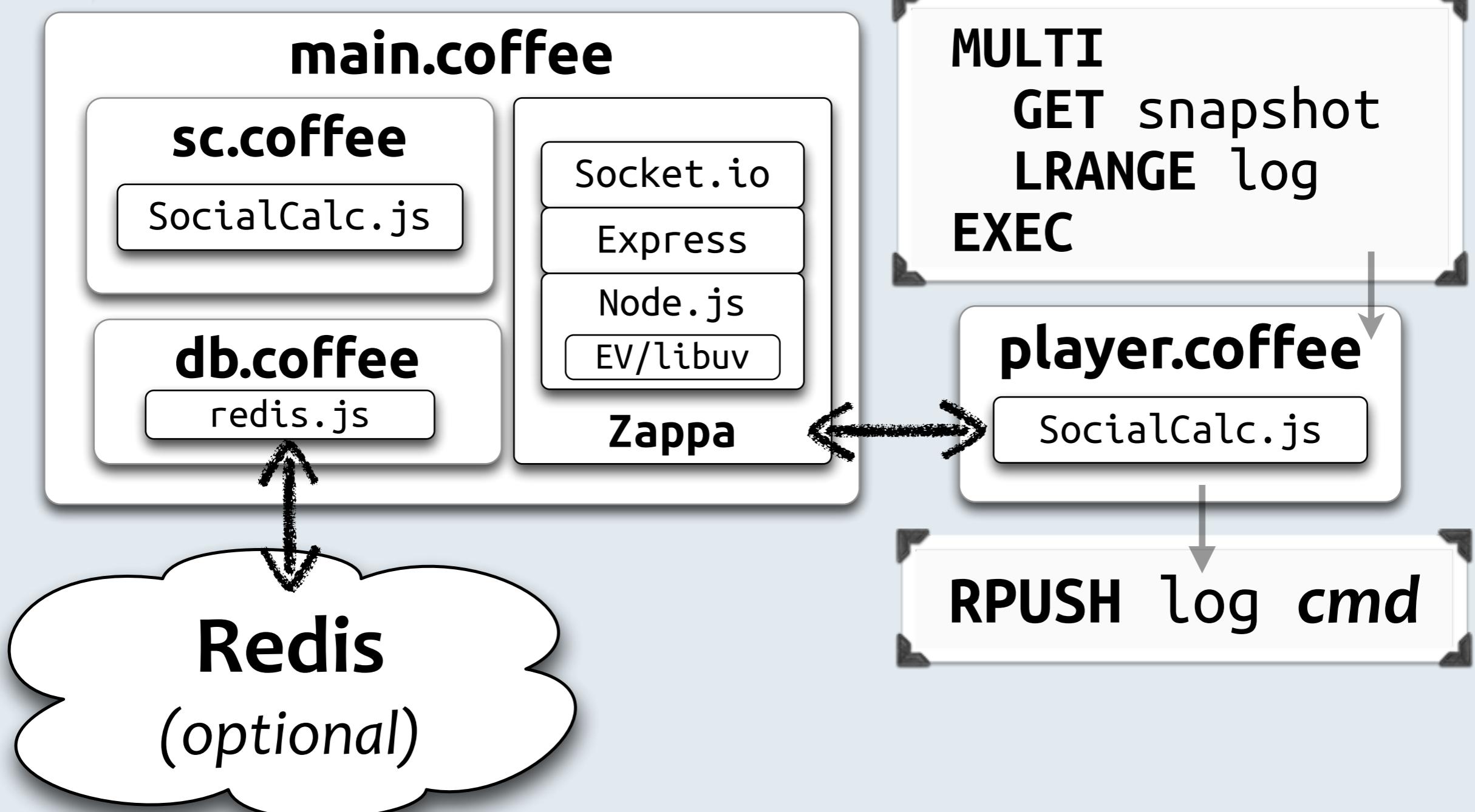
# EtherCalc Edit Flow



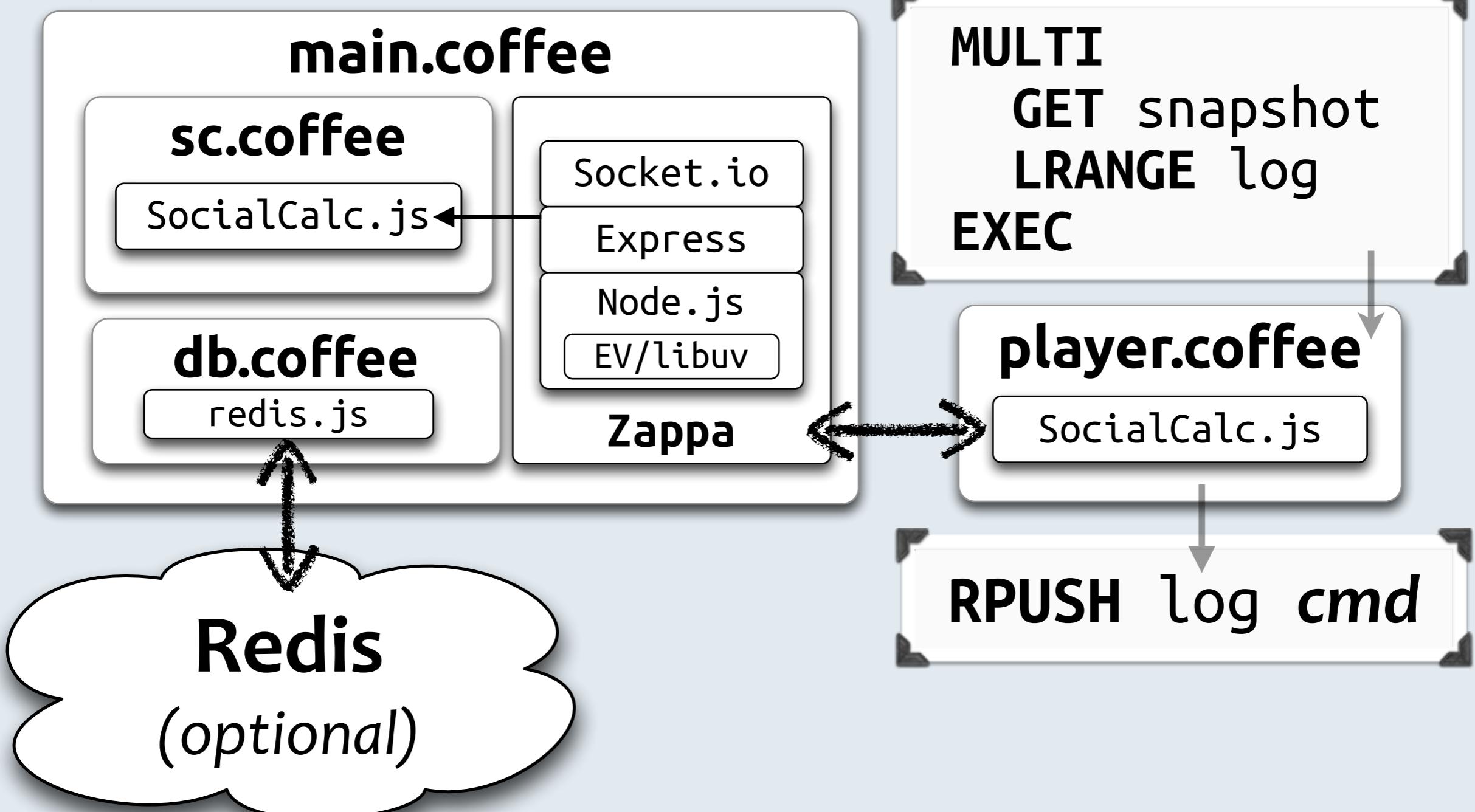
# EtherCalc Edit Flow



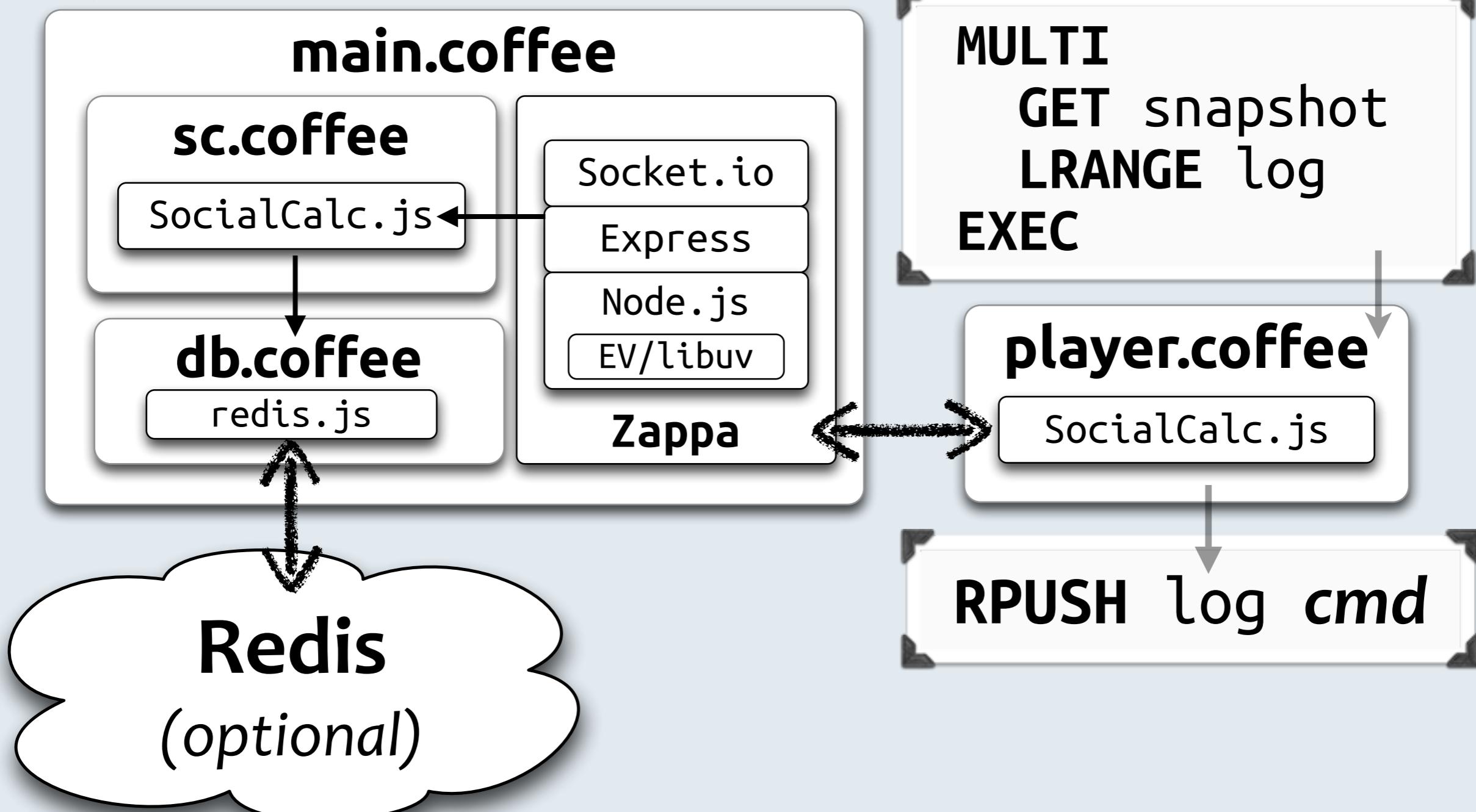
# EtherCalc Edit Flow



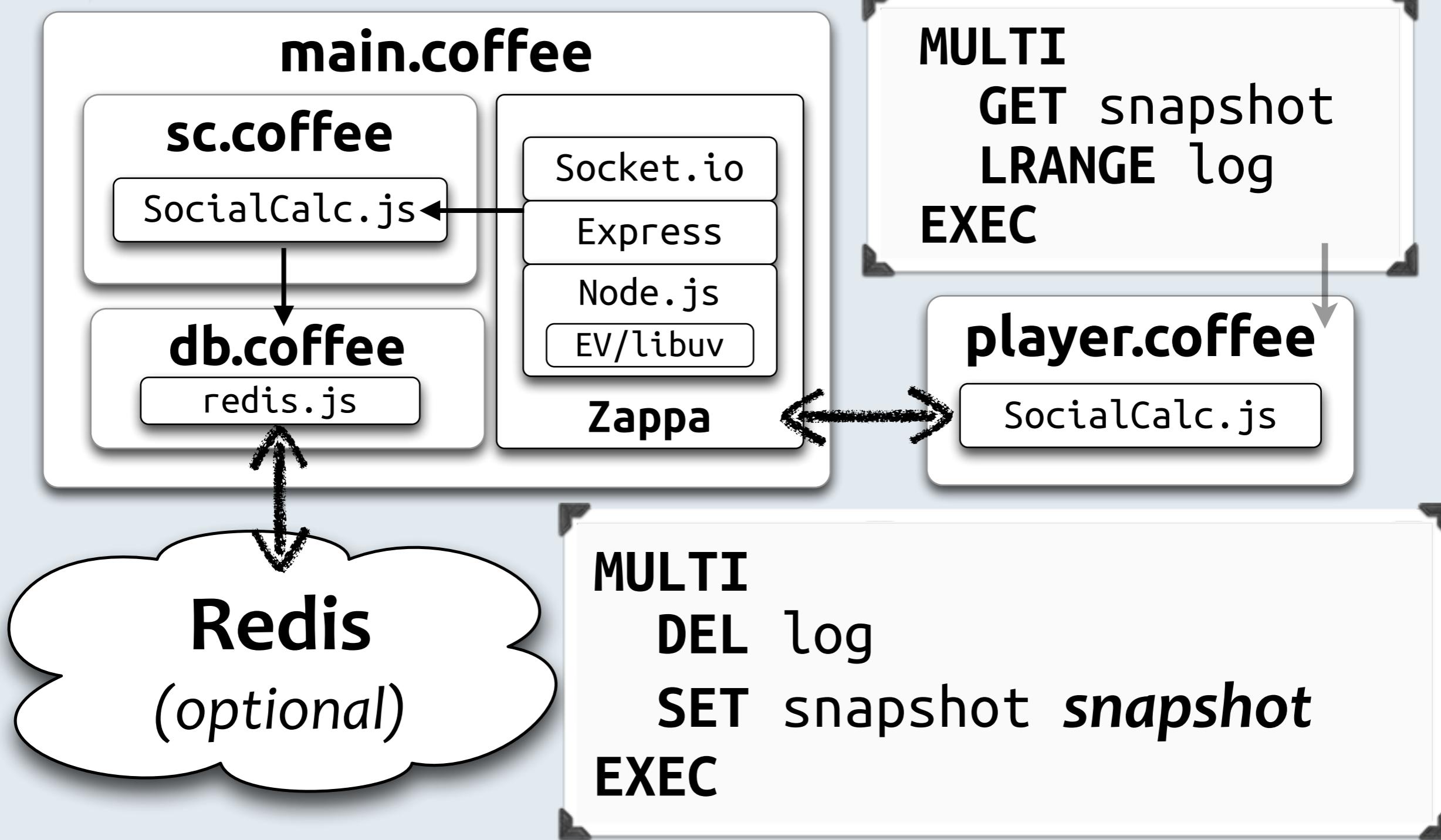
# EtherCalc Edit Flow



# EtherCalc Edit Flow



# EtherCalc Edit Flow



# Recalc Subscription

# Recalc Subscription



# Recalc Subscription



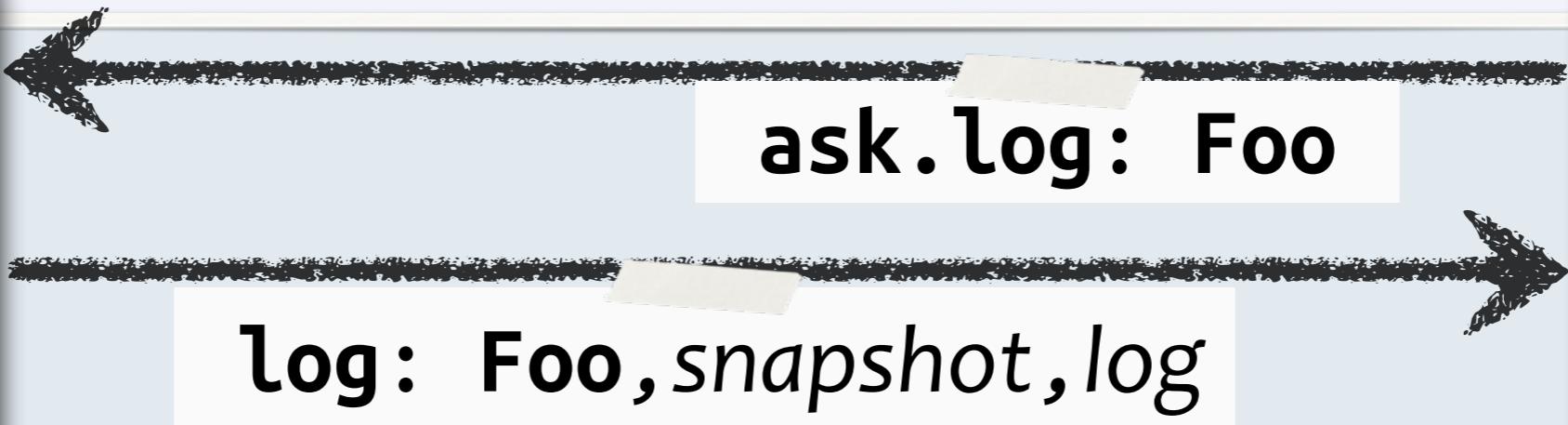
# Recalc Subscription



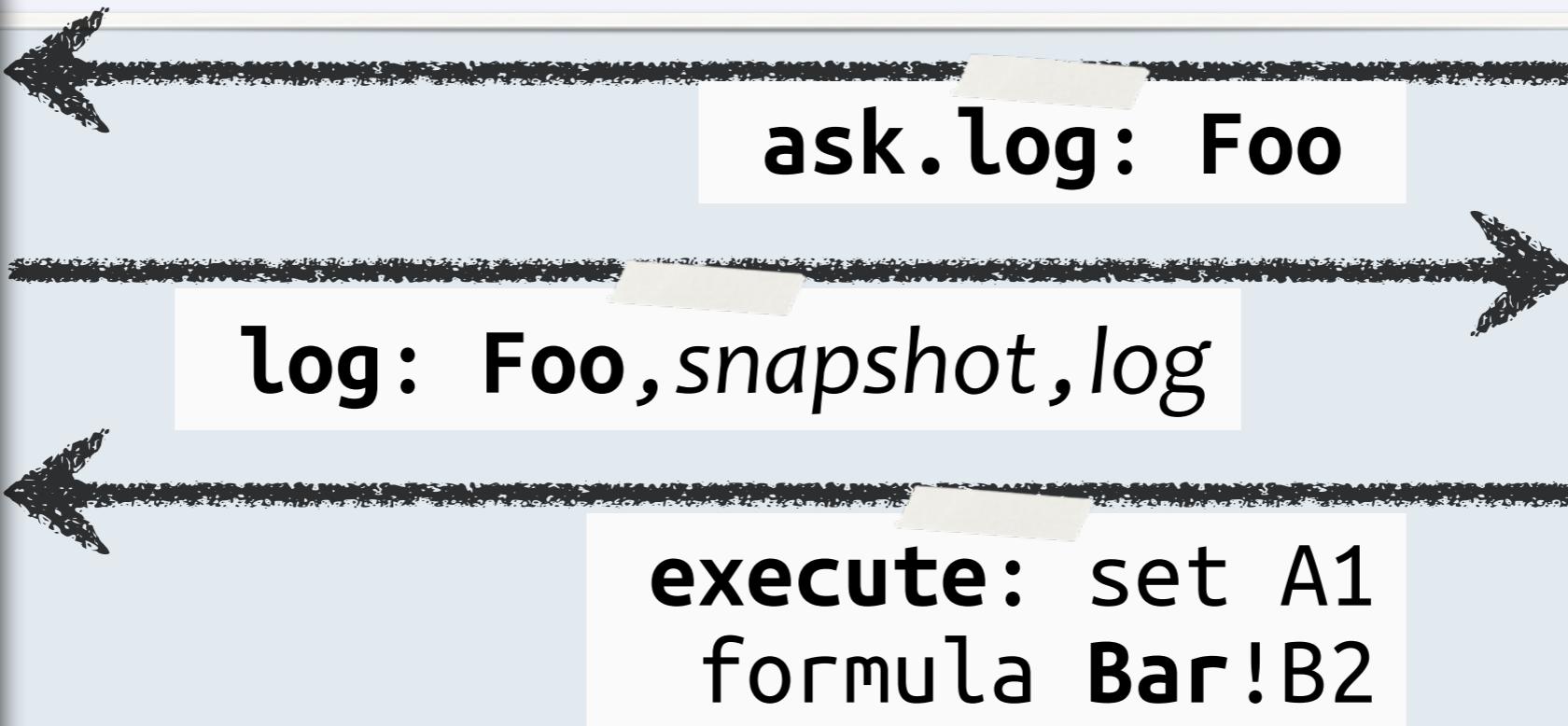
ask.log: Foo



# Recalc Subscription



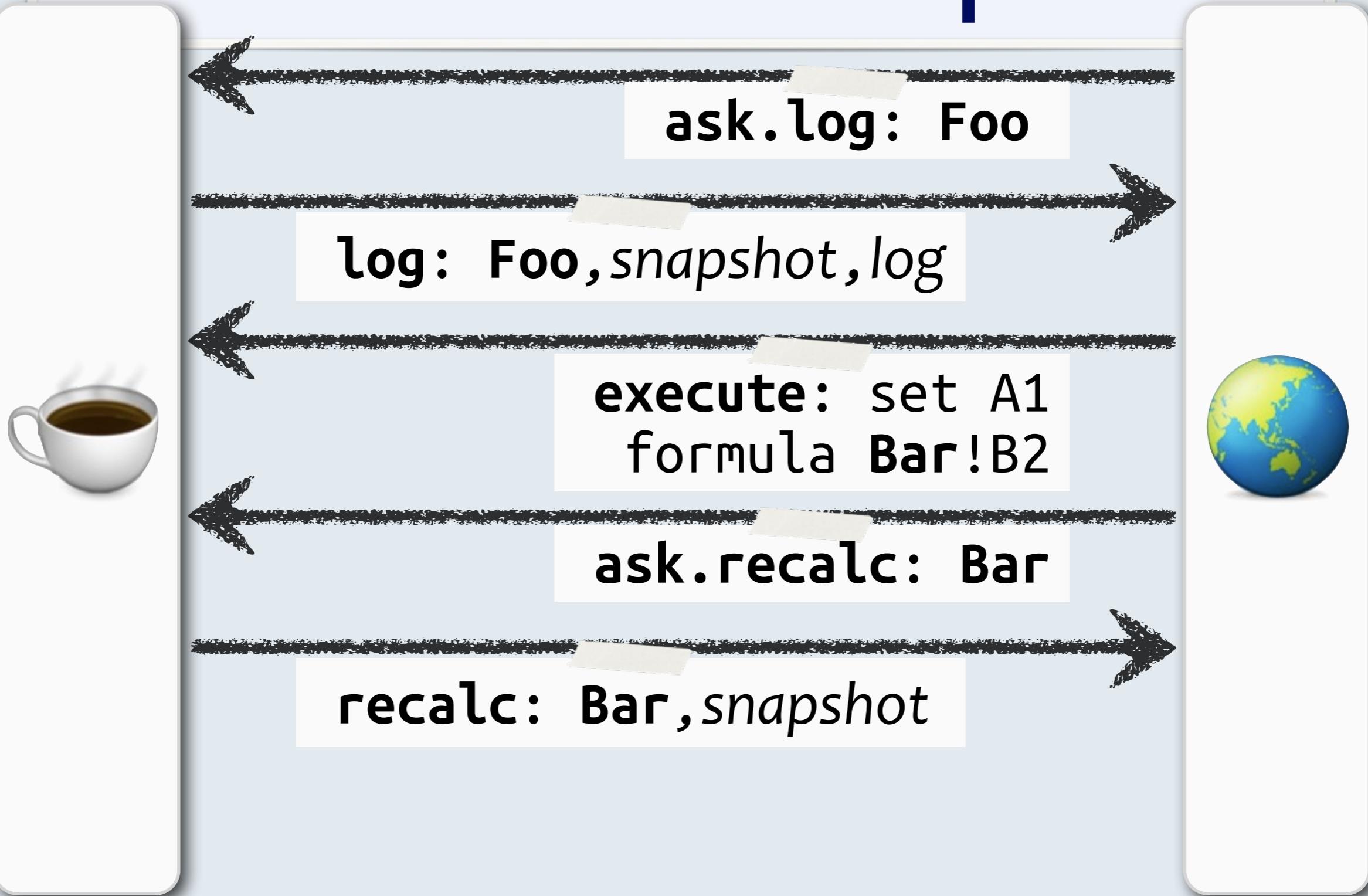
# Recalc Subscription



# Recalc Subscription



# Recalc Subscription



# Recalc Subscription



# PaaS Deployment

# PaaS Deployment



**stackato.yml**  
**app.js**

# PaaS Deployment



**stackato.yml**  
**app.js**



**dotcloud.yml**  
**server.js**

# PaaS Deployment



`stackato.yml`  
`app.js`



`dotcloud.yml`  
`server.js`



`server.js`

# REST Interface

# REST Interface

**GET** */\_/page*

**PUT** */\_/page*

# REST Interface

**GET** */\\_page*  
**PUT** */\\_page*

**POST** */\\_page*  
{command: [ ... ]}

# REST Interface

**GET** */\_/page*

**PUT** */\_/page*

**POST** */\_/page*  
*{command: [...]}*

**GET** */\_/page/cells/A1*

**PUT** */\_/page/cells/A1*

**GET** */\_/page/names/range*

# TODO, 2012



# TODO, 2012

- ▶ Chat & EtherPad Lite



# TODO, 2012

- ▶ Chat & EtherPad Lite
- ▶ Export/Import, Charts



# TODO, 2012

- ▶ Chat & EtherPad Lite
- ▶ Export/Import, Charts
- ▶ Drupal Integration



# TODO, 2012

- ▶ Chat & EtherPad Lite
- ▶ Export/Import, Charts
- ▶ Drupal Integration
- ▶ Socialtext Integration

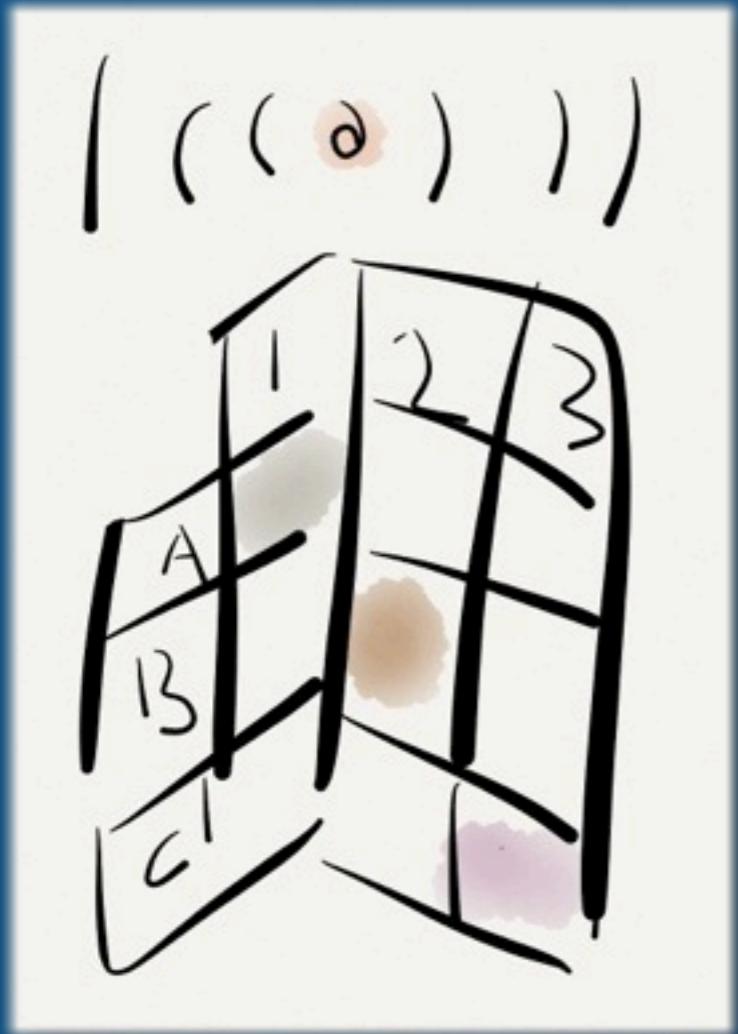


# TODO, 2012

- ▶ Chat & EtherPad Lite
- ▶ Export/Import, Charts
- ▶ Drupal Integration
- ▶ Socialtext Integration
- ▶ *Forks welcome!*



# Thank you!

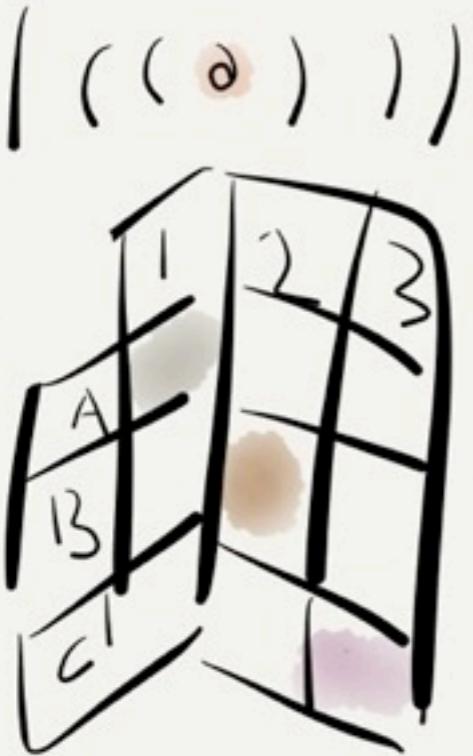


EtherCalc  
Multiplayer  
Spreadsheet

# EtherCalc

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- Works under CC0 do **not** require attribution.

[ethercalc.tw](http://ethercalc.tw)



**cc** creative commons