

## spherical coordinates There is another extension of polar coordinates into three dimensions; it is given by rotating polar coordinates. Spherical coordinates are (p,0, u) where p is the distance from the origin, 0 is the angle made with the positive x-axis in the xyplane, and w is the angle made with the positive z-axis. Here is a visual of the conversion from rectangular to spherical: X= psinly) cos(0) y= ρ sin (y) sin (θ) $(x, y, z) = (\rho, \theta, \varphi)$ 2= pcos(4) $x^2 + y^2 + z^2 = \rho^2$ d V= ρ2 sinly) dpdθ dp with the restriction: 0=0 $0 \le \phi \le \pi$ example. Set up SSSE zxdV where E is inside both x2t y2t z2=2 and the cone that makes an angle of 173 with negative z-axis and has x =0. $0 \le \rho \le 2$ be careful when computing 4 : 0 $\frac{1}{2}\pi \leq \Theta \leq \frac{3}{2}\pi$ they care about the positive axis $SSI_{e} \approx dV = \int_{\frac{2}{3}}^{\pi} \int_{\frac{1}{2}}^{\frac{2}{3}} \int_{0}^{2} (\rho \cos(\varphi)) (\rho \sin(\varphi) \cos(\theta)) \rho^{2} \sin(\varphi) d\rho d\theta d\varphi$