Use Case Descriptions

Use Case	Register
Summary	The User wants to register his/her own account.
Actor	User
Precondition	-
Postcondition	The User has an existing account and can now login.
Main Scenario	1. User clicks Register 2. User inputs Username 3. User inputs Password 4. User clicks Register 5. Register successful
Alternative Scenario	2.a User does not input Username 3.a User does not input Password 5.a Register unsuccessful – Missing fields

Use Case	Login
Summary	The User wants to log into his/her account.
Actor	User
Precondition	The User must have an account.
Postcondition	The User is in the main page with his account active.
Main Scenario	1. User inputs Username 2. User inputs Password 3. User clicks Login 4. Login successful
Alternative Scenario	1.a User does not input Username 2.a User does not input password 4.a Login unsuccessful – Username/Password do not match.

Use Case	Search Games/Users
Summary	The User wants to search an existing game or user account
Actor	User
Precondition	The User must have an account
Postcondition	A list of wanted results is visible
Main Scenario	1. User clicks on the "Search" field 2. User inputs wanted results 3. User clicks "Search" 4. The search list view is visible.
Alternative Scenario	3.a User does not click Search 4.a List unavailable – Search data does not match any results

Use Case	View other profiles
Summary	User wants to view another User's profile.
Actor	User
Precondition	The User must have an account/ User must have results shown to choose from

Postcondition	User can see the other User's account
Main Scenario	1. User clicks on View Games 2. User inputs wanted results 3. User clicks "Search" 4. The search list view is visible. 5. The User clicks on an account
Alternative Scenario	3.a User does not click Search 4.a List unavailable – Search data does not match any results

Use Case	Request Trade
Summary	User wants to request trade for an existing game
Actor	User
Precondition	User must have an existing account
Postcondition	User has requested trading
Main Scenario	1. User clicks on View Games 2. User inputs wanted results 3. User clicks "Search" 4. The search list view is visible. 5. User chooses wanted game. 6. User clicks "Request Trade"
Alternative Scenario	1. User clicks on View Games 2. User chooses game 3. User clicks Request Trade

Use Case	Add Game
Summary	The User wants to add a game to his/her collection.
Actor	User
Precondition	The User must have an account.
Postcondition	The User has added a game to his/her collection.
Main Scenario	1. User clicks on Add Game. 2. User inputs game name, genre, type, description, price 3. User clicks Add Game Button.
Alternative Scenario	3.a User clicks Cancel.

Use Case	View Profile
Summary	The User wants to open his/her own profile page.
Actor	User
Precondition	The User must have a profile.
Postcondition	The User has seen his/her profile.
Main Scenario	1. User clicks on "My Profile".

Alternative Scenario	

Use Case	Edit Game
Summary	The User wants to edit input information from his/her own game.
Actor	User
Precondition	The User must have a profile. The User must have added a game.
Postcondition	The User has edited the information needed.
Main Scenario	1. The User clicks on "My Profile" button. 2. User double clicks on chosen game. 3. User edits the information needed. 4. User clicks "Save changes" button.
Alternative Scenario	4.a The User clicks Cancel.

Use Case	Edit Account
Summary	The User wants to edit his/her details on his/her account
Actor	User
Precondition	The User must have an account
Postcondition	The User has edited his/her "About" section
Main Scenario	1. The User clicks "My Profile" 2. User edits 3. User clicks "Save"
Alternative Scenario	4.a User clicks Cancel

Use Case	Delete Game
Summary	User wants to delete one of his/her games
Actor	User
Precondition	User must have added games to his/her account
Postcondition	User has deleted chosen game
Main Scenario	1. User clicks on My Profile 2. User clicks on "Delete" button next to chosen game 3. User clicks "Delete" on the pop-up window.
Alternative Scenario	3.a User clicks Cancel – failed to delete game