

## Sprint Report 1 Report (1/30/24) - DishDelish

### Actions to Stop Doing:

*These are the activities or actions the team determined they should stop doing. This is the answer to the question, "What things should we stop doing?" The items should take the form of a brief description of what the team wants to stop doing, followed by a brief explanation. If there are no items, this section should describe why the team is completely satisfied with their current process.*

- Our team has no complaints about our progress this sprint. We felt we've been very good about communicating and setting meetings and deadlines for ourselves. Whenever we needed help on a task, we reached out to each other and got assistance.

### Actions to Start Doing

*These are the activities or actions the team would like to start doing to improve their development process. This is the answer to the question, "What should we start doing?" The items should take the form of a brief description of what the team wants to start doing, followed by a brief explanation.*

- **Having a Figma to visualize our database.** This will give us a visual aid to how we've set up our schemas, and how we can query certain documents based on information we already have (i.e. getting saved recipes for a user)

### Actions to Keep Doing:

*This is the answer to the question, "What is working well that we should continue to do?" The items should take the form of a brief description of what the team wants to start doing, followed by a brief explanation.*

- **Pair Programming.** Having someone to rely on speeds up development and also gives a sense of accountability. We will definitely continue assigning tasks to pairs.
- **Meetings with 1-2 day gaps.** This gave us time to show the progress of our work over time, as opposed to back-to-back meetings. It helped make our scrum meetings feel more productive.
- **Using both Discord and iMessage.** Everyone was pretty good about checking their text messages if something needed to get immediate answers. We also utilized Discord for our group development session whenever we needed to share screens or demo things. We also used it for sharing relevant resources since you can pin messages.
- **Keeping our Trello Board up to date.** Trello is pretty easy to read through and use. It helps give a quick visual aid of where we're at task-wise.

- **Keeping an up-to-date Figma.** This really helped us speed through our User Story 1.3, so we will continue to do this as we develop our app further. Having a visual aid helps understand the flow of our app.

### **Work Completed + Not Completed:**

*This is a list of the user stories that were completed during the previous sprint, and a list of the user stories not completed during this sprint (but which were part of this sprint, and were in the sprint plan).*

- We completed all the User Stories we assigned people for this sprint. We completed User User story 1.1 “Login”, User story 1.2 “Ingredient Inputs”, and User story 1.3 “Interface”. There are no outstanding tasks or user stories from this sprint. There’s no current backlog of tasks since this is our first sprint.

### **Work Completion Rate:**

*This section should report the following: total number of user stories completed during the prior sprint. Total number of estimated ideal work hours completed during the prior sprint. Total number of days during the prior sprint. For the previous sprint, the user stories/day and ideal work hours/day figures should be reported. For sprints past the first sprint, this section should also provide the average user stories/day and average ideal work hours/day figures computed across all sprints to date. The final sprint burnup chart for the previous sprint should be available for viewing in the lab and an email of this chart sent to the TA/prof.*

- Numbers of Hours worked vs. Estimates:
  - We estimated 18 hours across our three user stories, and we actually worked about 20 hours. An extra hour was spent on both User Story 1.1 and User Story 1.3, but those were both infrastructure-heavy tasks.
  - Most of the time spent was learning about the Next.js framework and basics about React
- User Stories + Ideal Work Hours Per Day
  - For us, we mostly worked on tasks in single sittings, rather than incrementally. For example, User Story 1.1 was finished over the course of 2 days. As such, this stat varies depending on the task. If we worked about 18 hours over the course of 4 days, which is 4.5 hours per day. Perhaps we can better span things out on the next sprint, but that might just be our development style.
- Burn-up Chart:

## Burnup Chart Sprint 1

