

Resume CENIM 2020

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Deep Learning with Small Visual Data

by Prof. Kai - Lung Hua, National Taiwan University of Science and Technology

Defect Detection

The problem with the current deep learning technique right now is that it is required a lot of image or visual data to function properly and achieved the targeted accuracy. This bring about another problem, namely limited memory that the computer has will impact how much data that we are able to feed to the computer.

There are a few things to do to mitigate the short of data while still retaining the targeted accuracy. First, we need to learn the distribution of normal data, this is quite important as a normal data is important on the general prediction of the image. Anything else can be considered defects and will be used to improve resiliency of the model.

An example of this is on defect detection on a photos. One of the biggest problem is the shortage of defect photos in the wild, thus, making the detection is harder than necessary. One of the proposed method by Prof. Kai - Lung Hua is to use a memory to "remember" how is the shape of other normal data and try to fix it using said memory.

While using memory approach has been succesfully improving the accuracy, however on some cases it still not enough. Another technique is called multi-thresholding. This approach is based on the traditional single-thresholding and able to increase the accuracy on detecting the defect on a photos.

Noisy Data Problem

Oftenly, we need to deal with defects data or called noisy data. While this might not be a good thing on an initial training state, however a noise data is needed to improve the resiliency of a model. There are some method to prevent the noisy data from affecting our model such as, Sparse Addressing and Trust Region Memory Updates.

Sparse Addressing is a method to make the defect feature to not spread to all memory thus making it harder to detect between good data and noisy data. By using sparse addressing, data will be concentrated to a select few memory slots and not spread between all memory slots.

Another method is called Trust Region Memory Updates which leverages on 2 key observations, which is defect are rare and they do not always appear in the same memory slot because the proportion of a defect data is significantly smaller than a good data. The other observation is normal data is easier to auto-encode because it has regularity in appearances.

By using these 2 methods, a defect data can be detected and mitigated, resulting in an improved accuracy even if the dataset has a few defect data.

AI Standardization and Fair Machine Learning

by Prof. Dae-ki Kang, Dongseo University

GPT-3

Even though deep learning applications have spread far and wide, however there is still a problem of generalization. Namely that, every single deep learning technique that has been developed in the world is only able to do specifically one thing and not the other making it become a specific ML for a specific task. That's where GPT-3 comes in.

GPT-3 or Generative Pre-Trained Transformer 3 is dubbed as the most excellent AI in human history. As of now, it has 175 billion parameters and every single pre-training would cost 5 million dollars. GPT-3 is an attempt on creating a generalized AI that is able to do basically anything, provided the user feeds it with little data to let it learn. There are many applications of GPT-3 like random writing, simple web coding from a single given sentence and some simple arithmetic operations.

AI Disfunction

Many people are still afraid that some day in the near future, AI technology has become so advanced that we will be controlled by machines. The master and the slave role will be reversed and we will become the AI's slaves.

To further prove their points, there are some accidents caused by an autonomous vehicle like when Tesla's autonomous car crashed into a trailer as its software failed to recognize the side of the trailer and thought it was a sky. On another note, the driver is still to blame as he was watching a movie at the time of the crash. Another accident happened with a Google autonomous vehicle having a light contact with a public bus at a speed of **3.2 km/h**.

AI Standardization

As AI generalization becoming more and more common, AI standardization is becoming more crucial to the world. With a standardization, people will have a base standard to help secure common understanding between AI providers and users and for the industry, a reliability-related standard to identify between social and ethical impact and to establish technical and policy mitigation measures.

One of the example of standardization bodies is ITU-T, IEEE and many more. And of the example of said standardization is on autonomous vehicle levels, in which a car is given a level on how much the car able to operate without the driver interaction.

Needs for Fair AI/Machine Learning

Depending on the data, an AI can be a cold-hearted machine predicting with no bias at all, or it can be a predicting machine with lots of bias. There are many examples of this, like how Google Photos identified 2 black people as a gorillas, or how criminal justice systems bias against africans by assigning them with a high risk profile from the get-go.

Based on that, there are a lots academic research and standardization in the work of standardization bodies such as ISO/IEC TR 24028, ISO/IEC TR 24027, ISO/IEC TR 24368.

Evolution of Mobile and Embedded Smart Devices Technology

by Alfred Boediman, Ph. D, SRIN

From time to time, mobile and embedded device have been improve immensely. If in the past, a mobile phone is only used as a communication devices, nowadays, a mobile phone is used as an entertainment device, a camera device and many more. And now, with the rising of the machine learning, people and industry have been trying to bring ML to the phone.

One of the method on bringing to the phone is by using node pruning. Node Pruning is a method to increase effectiveness by reducing the unnecessary node in a ML model. By reducing the unnecessary node, a ML model becoming more simple and manageable for a mobile phone. The same method is also happened on a child development, when we go from 1000 trillion synapses at 1 y.o, to *only* 500 trillion synapses when we reach adolescent period.

Now, if we look over on the microcontroller side, there are a few attempts to use a deep learning method on an ARM chip. And as of now, a single ARM Cortex M3 is able to predict something with only a minute latency and using little energy.

So, what next ? as a leading company on mobile devices in the world, Samsung is always try to innovate, enabling devices to go far beyond a simple classification and try to give a key contributions to the AI technologies.

Network Virtualization that Make Sense by Winahyu Hadi Utomo, Red Hat

Nowadays, virtualization is very important for the internet in general. The so called cloud computing is mostly done by using some level of virtualization and the current most researched topics in the world is a network virtualization. There are a few advantage as to why we try to virtualize the network, such as boost productivity as we are no longer provisioning the network manually, faster application delivery with the same reason above and lastly, reduce the cost because a single network hardware can be used by many users at the same time.

Eventhough virtualization is mostly a good thing, there are some take-aways on using it. Virtualization will remove some components, but also add some other components, and the virtualization need to follow the cattle concept. What does it mean by cattle concept is that every single hardware at an architecture must be easily replaceable, it can be achived by using load-balancer, multi - master operation and many more.

On linux, as the leading server OS in the world, there are some attempts already made towards virtualization. For network virtualization there are OVS, Linux Bridge, Network Namespace and VLAN for Network Virtualization. For hardware virtualitation we have got KVM, Xen, Qemu, VirtualBox, and many more. And there is OpenStack to manage the compute, storage and network as a full set of Cloud OS.

As people using more and more of the virtualization, there are some issues found with virtualization, one of the most severe issue is an OS overhead. An OS overhead is a bad thing as the computer or server is basically running 2 OS simultaneously, hogging unnecessary resources and eating more storage than necessary. The way to overcome this is to use containerization. With containerization we don't have to virtualize the entire OS, instead we are using the Host OS and "virtualize" on top of that.