

**Player:**

**Level:**

**Name:**

**Race:**

**EX:**

**Class:**

**Assets:**

**Personal informations:**

Category	Value
Hit Points (HP)	
Magic Points (MP)	
Armor	
Training Points (TP)	

Attribute	Value	Bonus
Strength (STR)		
Dexterity (DEX)		
Constitution (CON)		
Intelligence (INT)		
Charism (CHA)		

Divine chances/points	Obtained by

Skill	Costs	1	2	3	4	5	6	7	8	9	10	11	12
Athleticism													
Influence													
Aimed Spells													
Arts ( )													
Cunning													
Develop Magic													
Nature													
Ride													
Swim													
Spell list ( )													
Spell list ( )													
Spell list ( )													
Weapon ( )													
Weapon ( )													
Weapon ( )													
Perception													
Knowledge ( )													
Knowledge ( )													
Knowledge ( )													

\*The figures in the table above are all skill ranks.

Weapon	Weapon Group	Min. STR	INI	Ability	CB	kg	Damage	Misc.

Armor	Min. STR	Armor Bonus	Maneuver	kg

Item	kg	Place	Amount