Player:			Level:
Name:			
Race:			EX:
Class:			
Assets:			Personal informations:
Category		Value	
Hit Points (HP)			
Magic Points (MP)		
Armor			
Training Points (TI	P)		
		•	
Attribute	Value	Bonus	
Strength (STR)			
Dexterity (DEX)			
Constitution (CON)			
Intelligence (INT)			
Charism (CHA)			
Divine chances/p	oints		Obtained by

Skill	Costs	1	2	3	4	5	6	7	8	9	10	11	12
Athleticism													
Influence													
Aimed Spells													
Arts ()													
Cunning													
Develop Magic													
Nature													
Ride													
Swim													
Spell list													
Spell list													
Spell list													
Weapon (
Weapon (
Weapon (
Perception													
Knowledge (
Knowledge (
Knowledge (

^{*}The figures in the table above are all skill ranks.

Weapon	Weapon Group	Min. STR	INI	Ability	СВ	kg	Damage	Misc.

Armor	Min. STR	Armor Bonus	Maneuver	kg

Item	kg	Place	Amount