



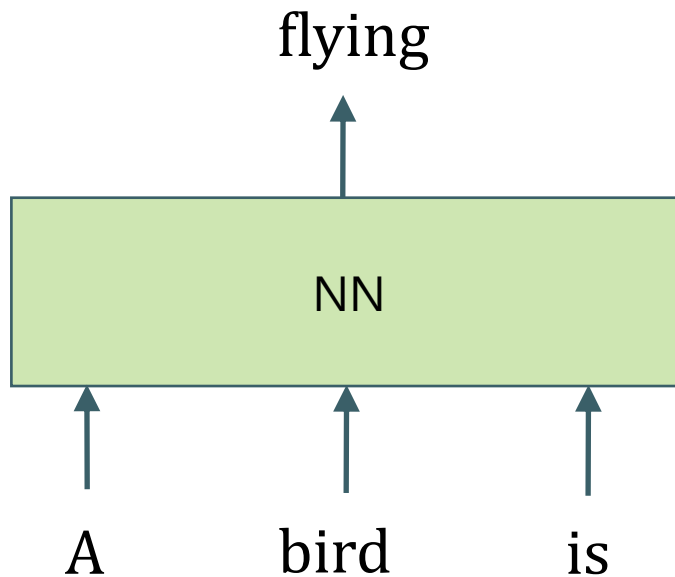
# Transformer Model

# Word Presentation



## ➤ Next Word Prediction

A bird is → flying



Training Data

**A bird is flying in the sky**

(A → bird)

(A bird → is)

(A bird is → flying)

(A bird is flying → in)

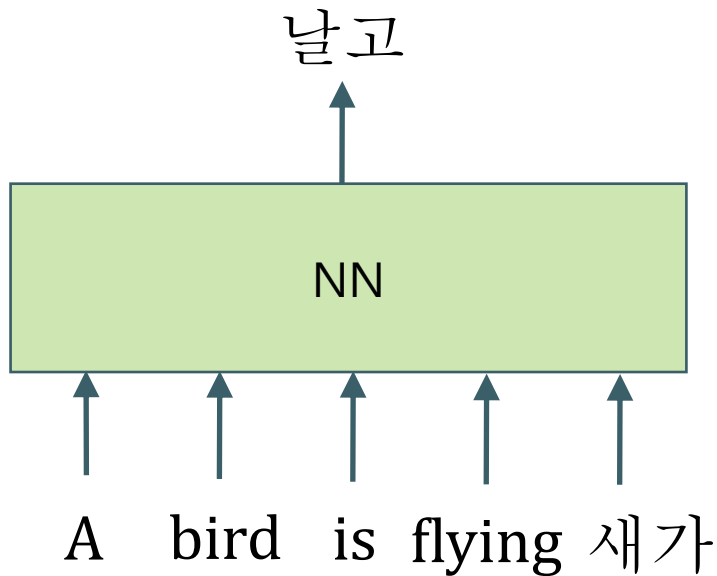
...

# Word Presentation



## ➤ Translator with Next Word Prediction

A bird is flying → 새가 날고 있다



### Training Data

(A bird is flying → 새가)

(A bird is flying 새가 → 날고)

(A bird is flying 새가 날고 → 있다)

...

# Word Presentation

## ➤ How to Handle Texts

(A bird is → flying )

(A dog is → running)

(A fish → swims)

...

...

Unique words

a

an

bird

dog

fish

is

flying

running

swims

...

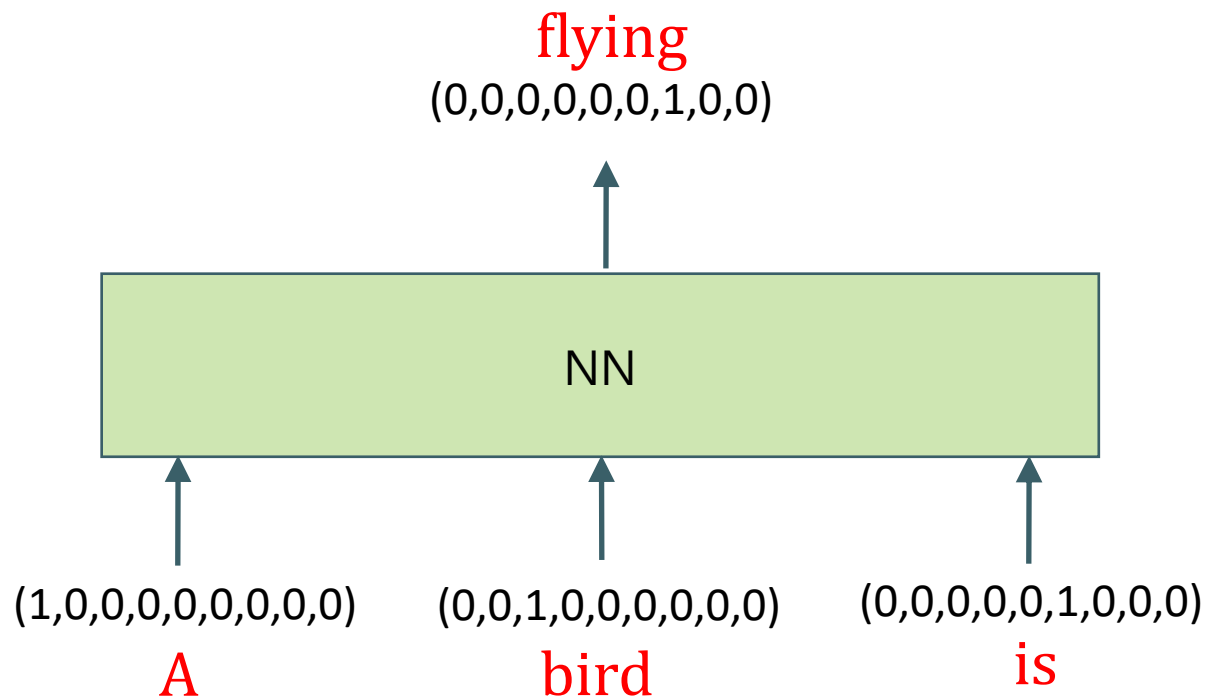
A ( 1 , 0 , 0 , 0 , 0 , 0 , 0 , 0 , 0 , 0 , ... )

bird ( 0 , 0 , 1 , 0 , 0 , 0 , 0 , 0 , 0 , 0 , ... )

is ( 0 , 0 , 0 , 0 , 0 , 0 , 1 , 0 , 0 , 0 , ... )

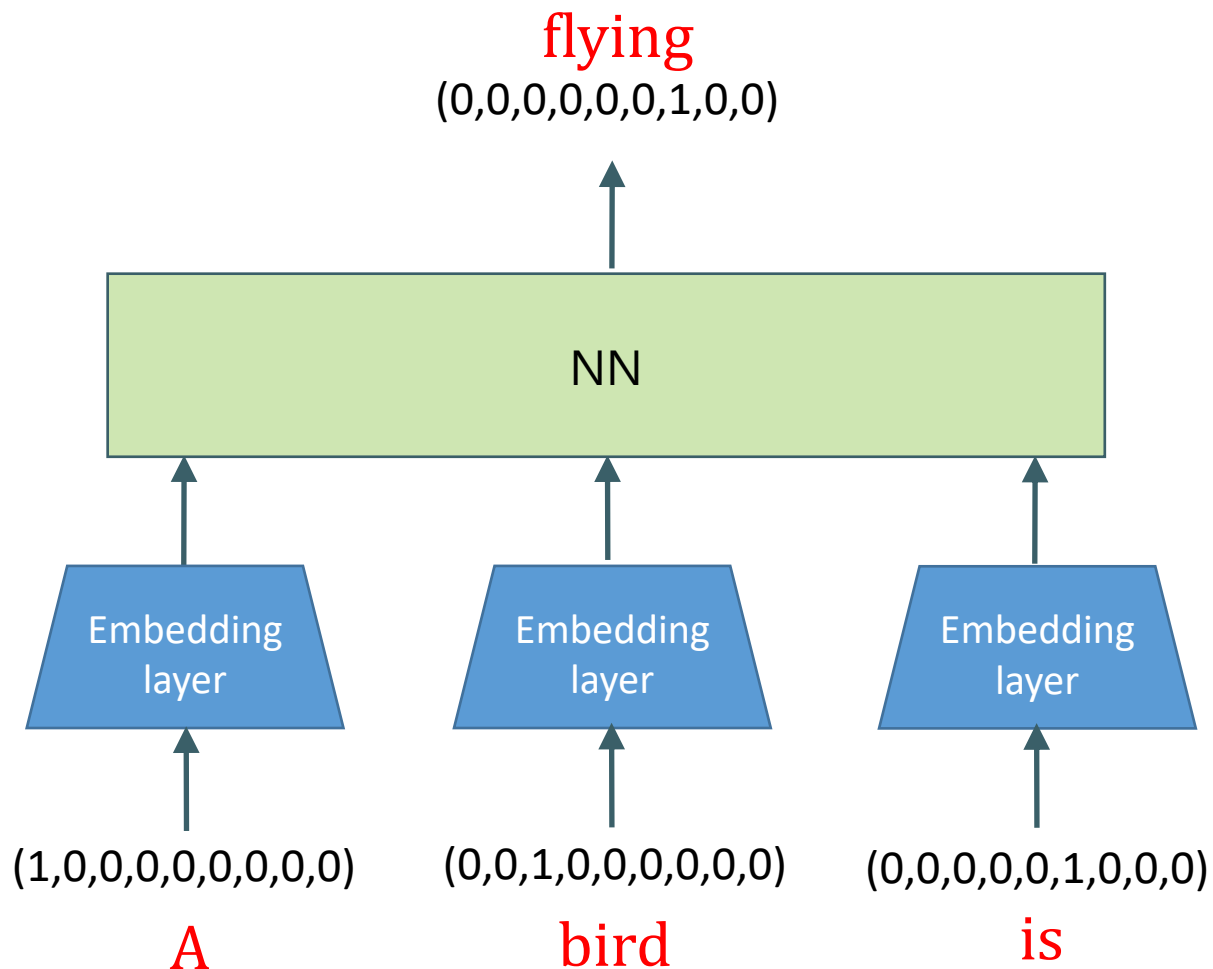
# Word Representation

## ➤ How to Handle Texts



# Word Representation

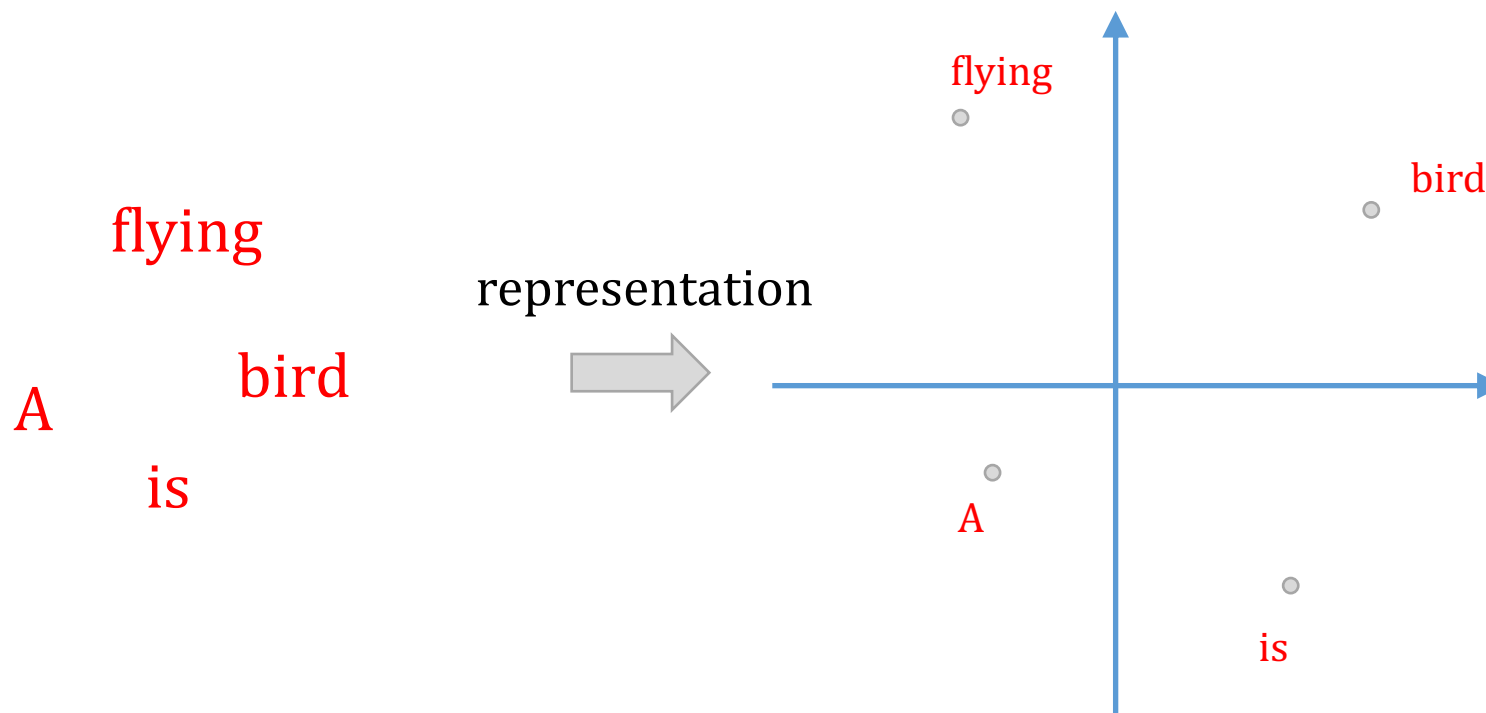
## ➤ How to Handle Texts



# Word Representation



## ➤ Representation, Embedding



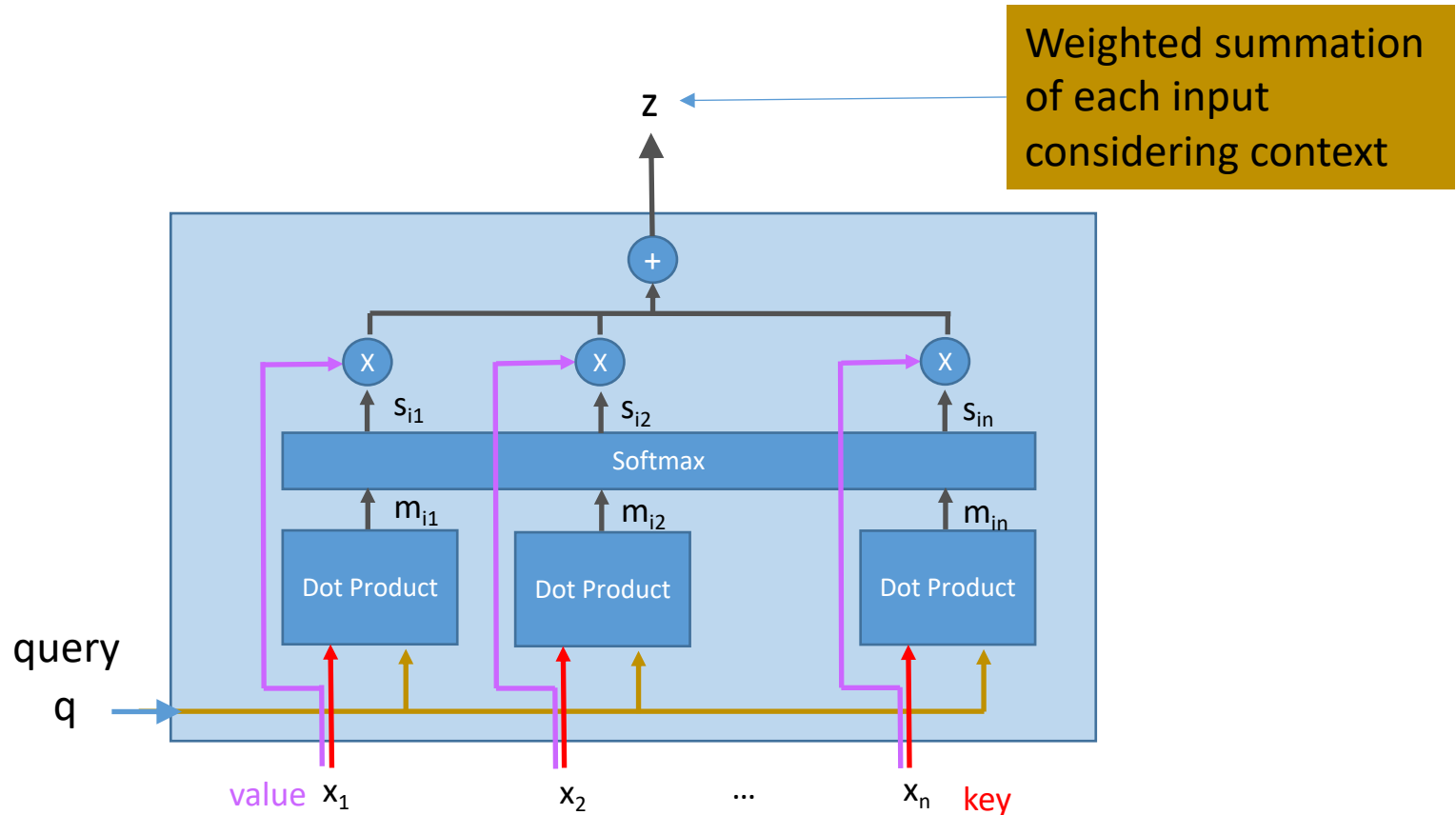
Values in non-Euclidean space

Values in Euclidean space

# Attention Mechanism



## ➤ Overview

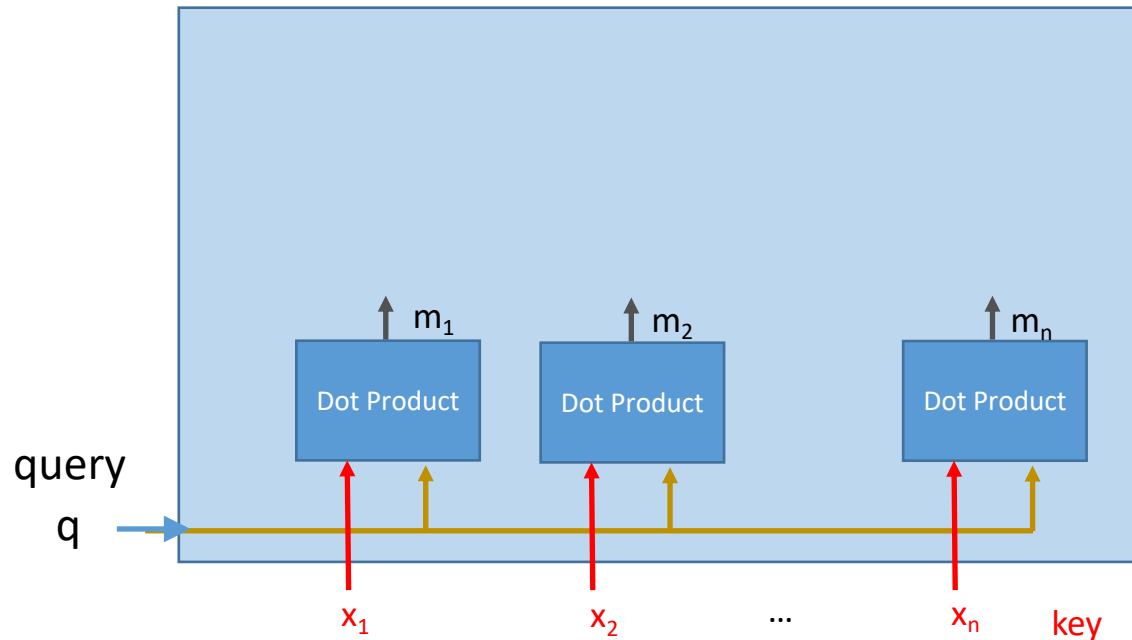




# Attention Mechanism



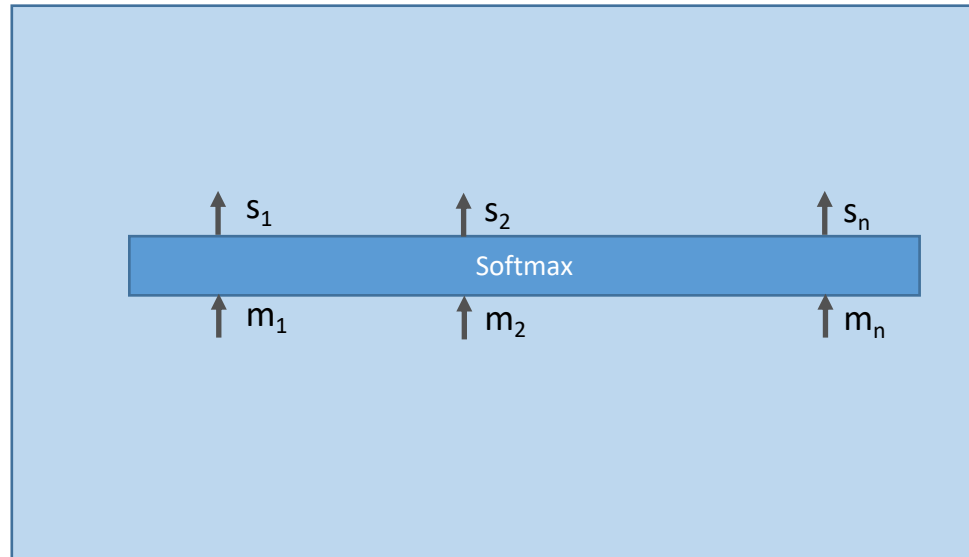
## ➤ How it works



# Attention Mechanism



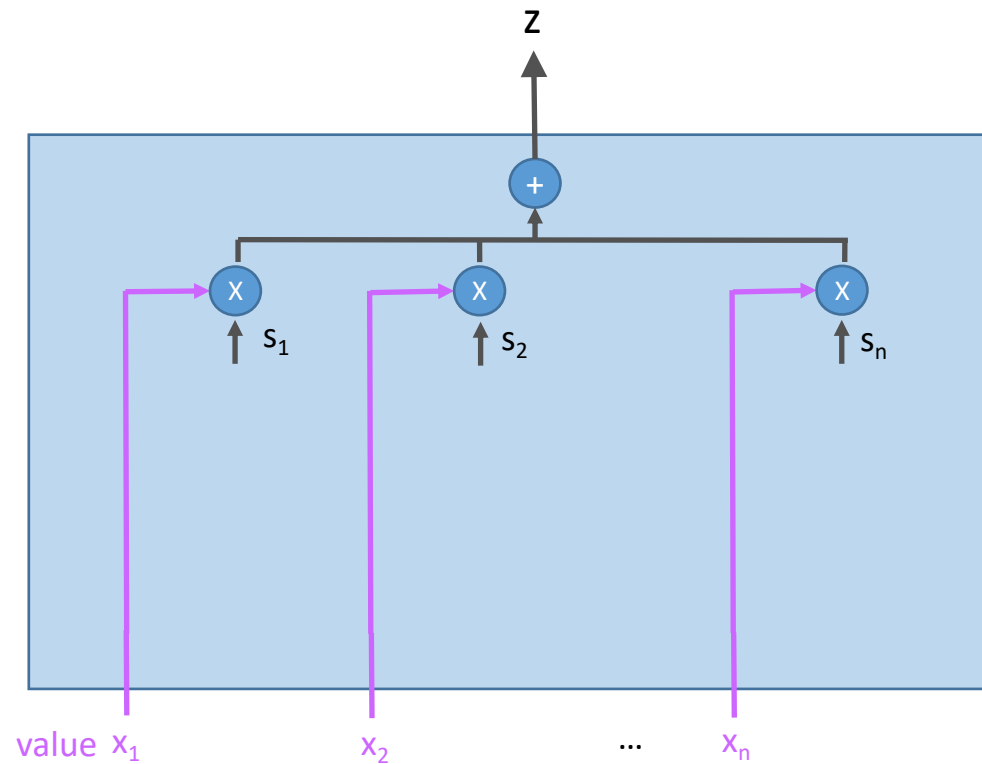
## ➤ How it works



# Attention Mechanism

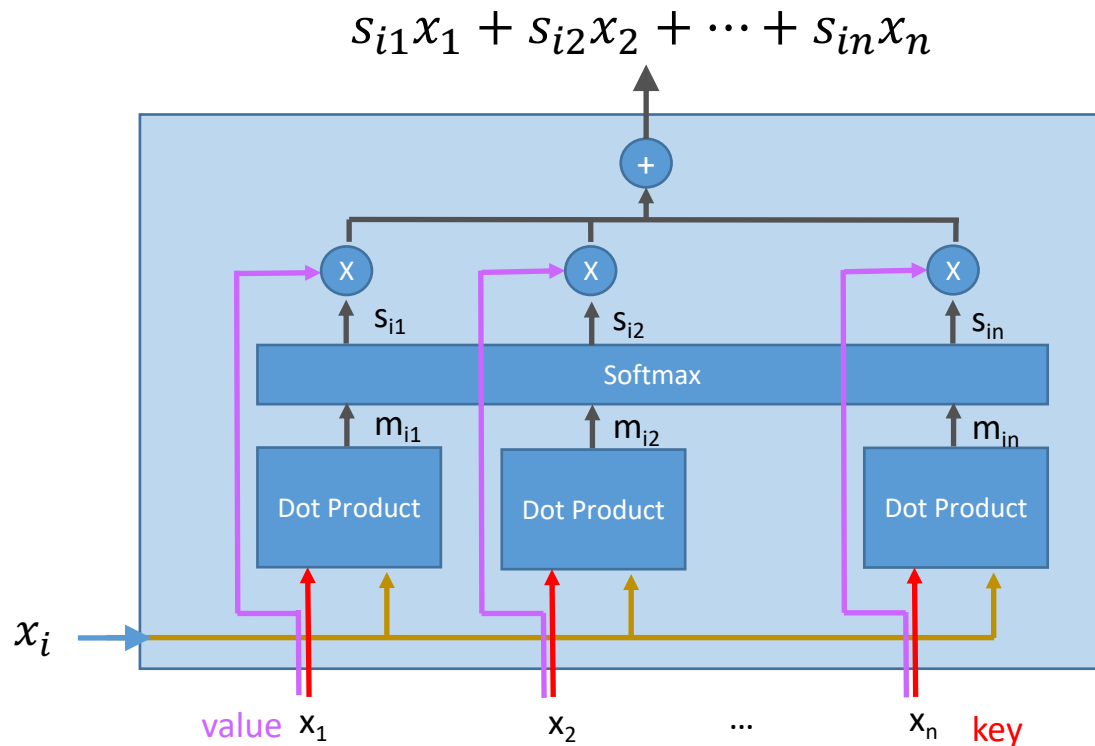


## ➤ How it works



# Attention Mechanism

➤ How it works:  $A(x_i, X, X)$

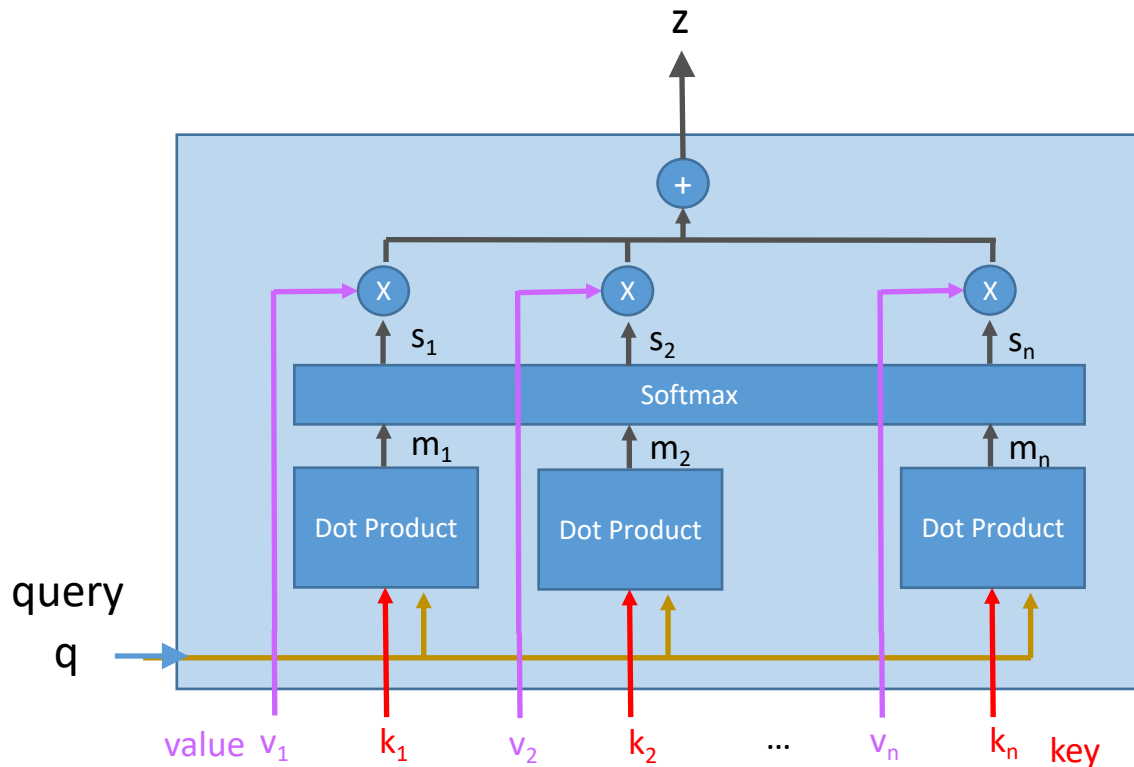


$$A(x_i, X, X) = s_{i1}x_1 + s_{i2}x_2 + \dots + s_{in}x_n = x_i'$$

# Attention Mechanism

## ➤ General Form

$$z = A(q, K, V)$$



$$q = \boxed{\phantom{000000}}$$

$$V = \begin{pmatrix} \boxed{v_1} \\ \boxed{v_2} \\ \dots \\ \boxed{v_n} \end{pmatrix}$$

$$K = \begin{pmatrix} \boxed{k_1} \\ \boxed{k_2} \\ \dots \\ \boxed{k_n} \end{pmatrix}$$

# Attention Mechanism



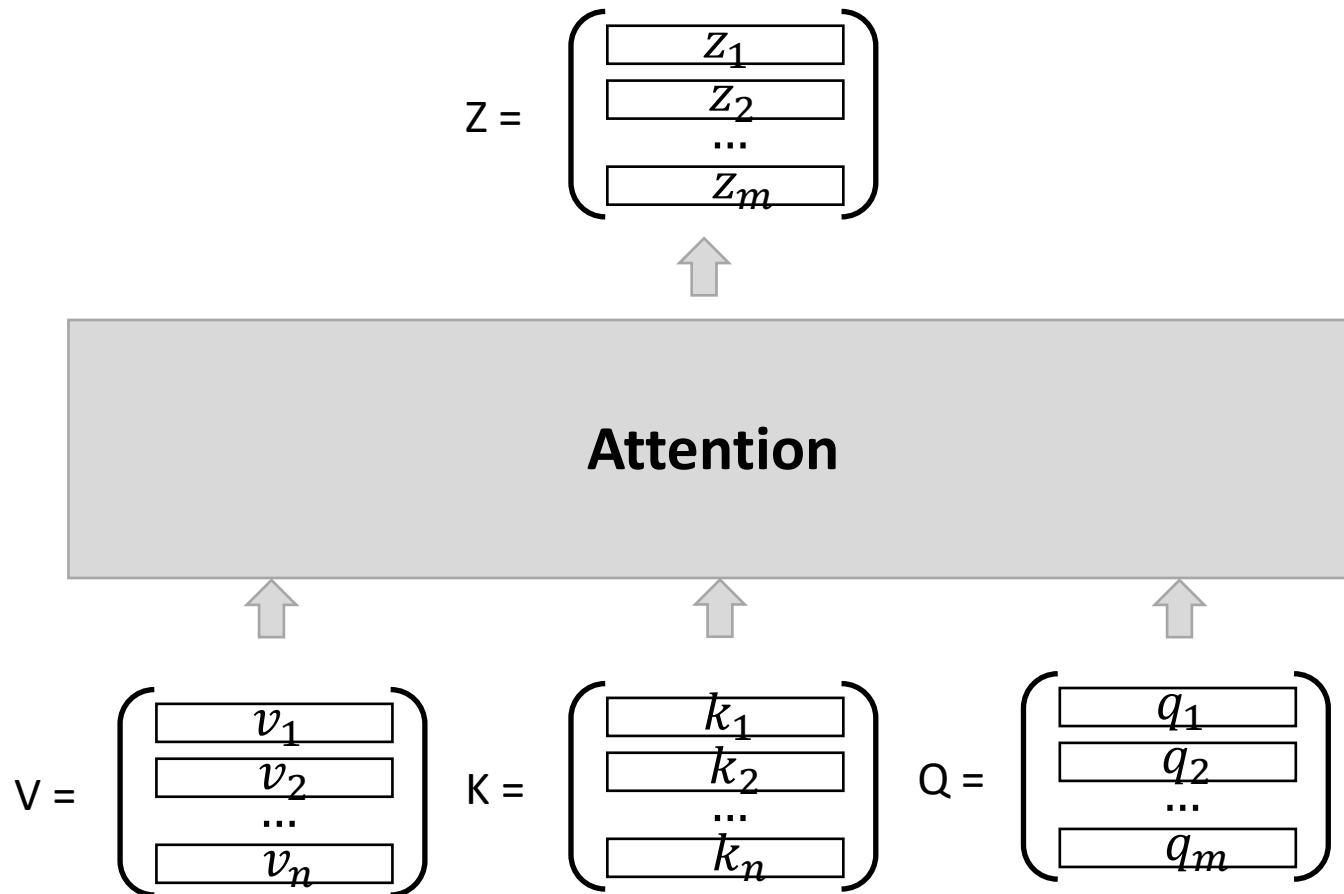
## ➤ Multiple Queries

$$\left. \begin{aligned} z_1 &= A(q_1, K, V) \\ z_2 &= A(q_2, K, V) \\ &\dots \\ z_m &= A(q_m, K, V) \end{aligned} \right\} Z = A(Q, K, V)$$

$$Z = \begin{pmatrix} \boxed{z_1} \\ \boxed{z_2} \\ \dots \\ \boxed{z_m} \end{pmatrix} \quad Q = \begin{pmatrix} \boxed{q_1} \\ \boxed{q_2} \\ \dots \\ \boxed{q_m} \end{pmatrix}$$
$$K = \begin{pmatrix} \boxed{k_1} \\ \boxed{k_2} \\ \dots \\ \boxed{k_n} \end{pmatrix} \quad V = \begin{pmatrix} \boxed{v_1} \\ \boxed{v_2} \\ \dots \\ \boxed{v_n} \end{pmatrix}$$

# Attention Mechanism

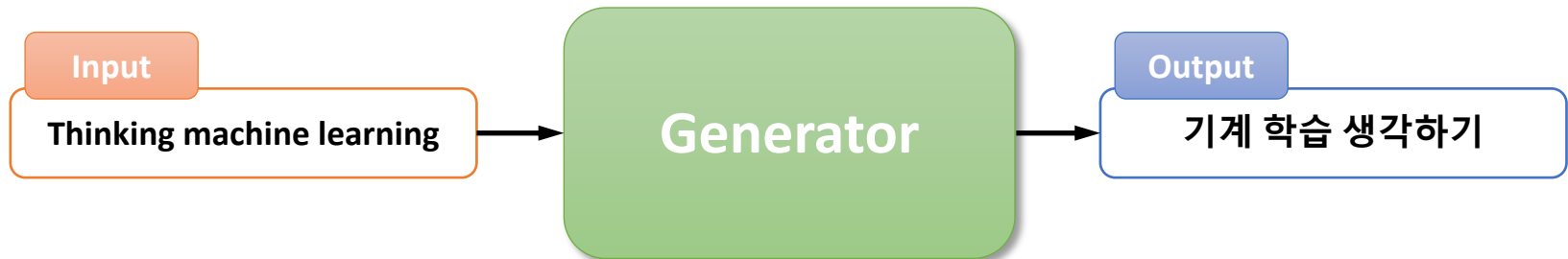
➤  $Z = A(Q, K, V)$



# Transformer Overview



- It would take a sentence in source language, and output its translation in another.

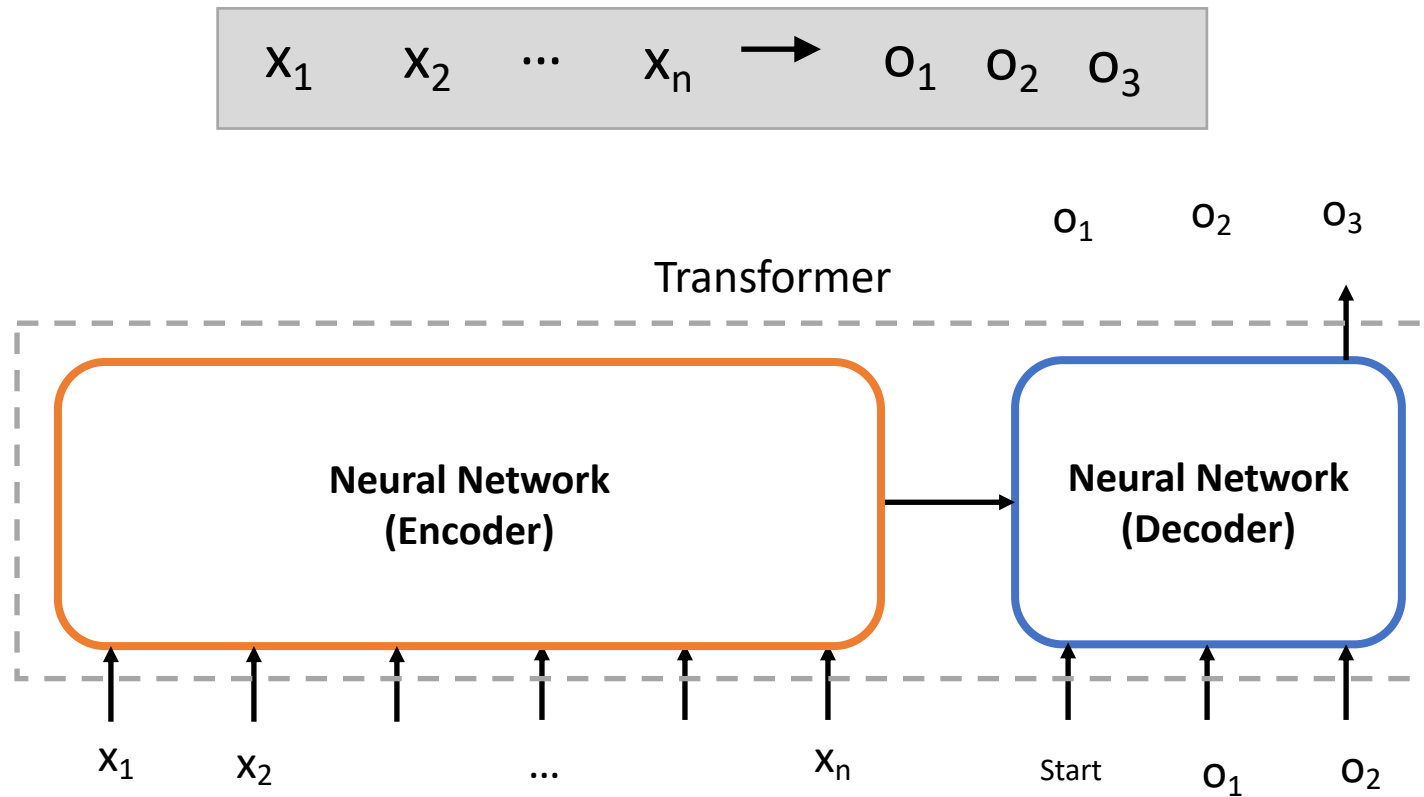




# Transformer Overview



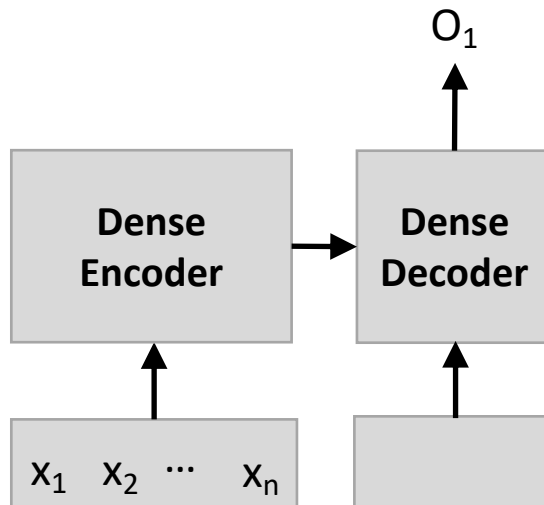
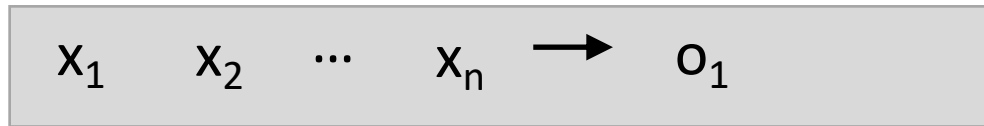
## ➤ How it works



# Transformer Overview



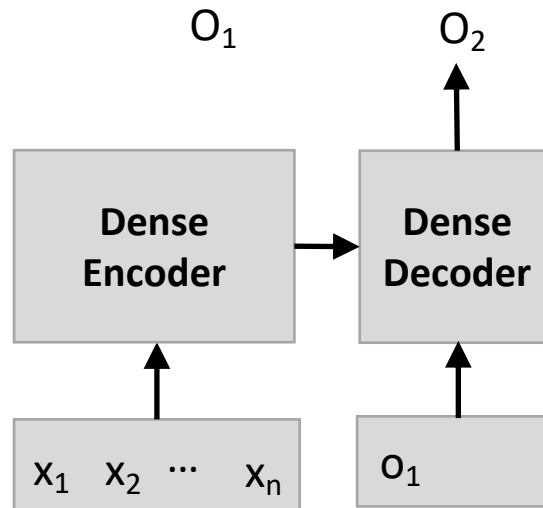
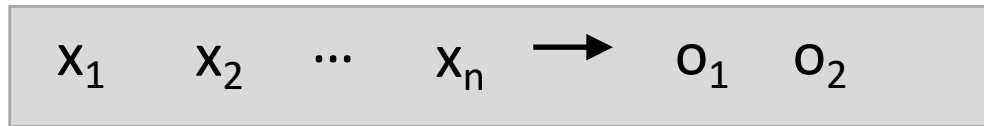
## ➤ Encoder & Decoder



# Transformer Overview



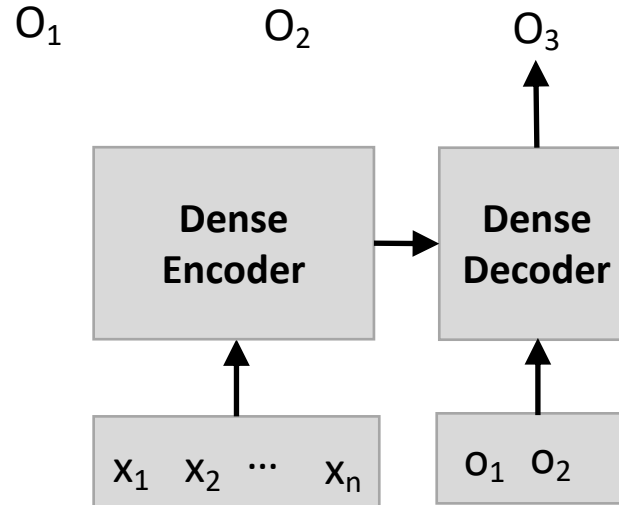
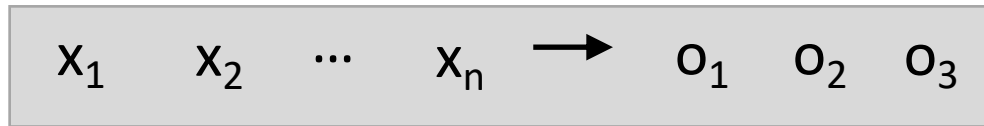
## ➤ Encoder & Decoder



# Transformer Overview



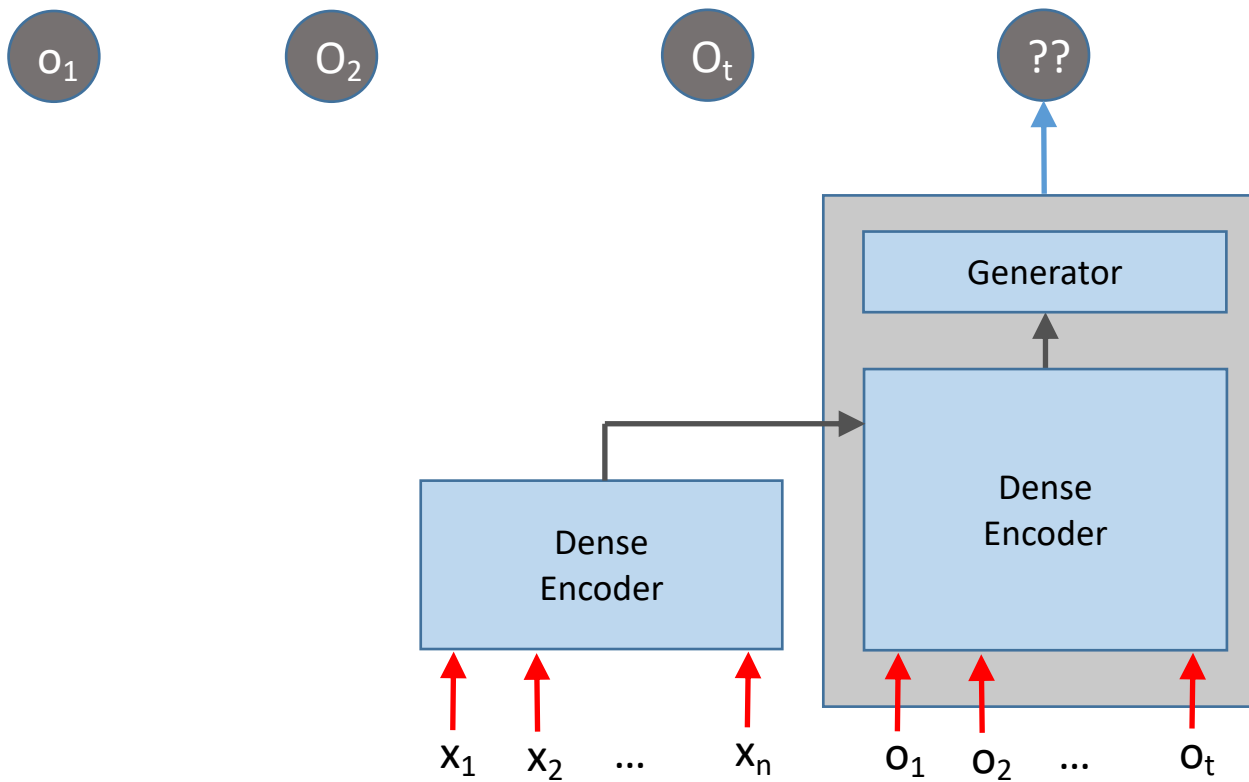
## ➤ Encoder & Decoder



# Transformer Overview



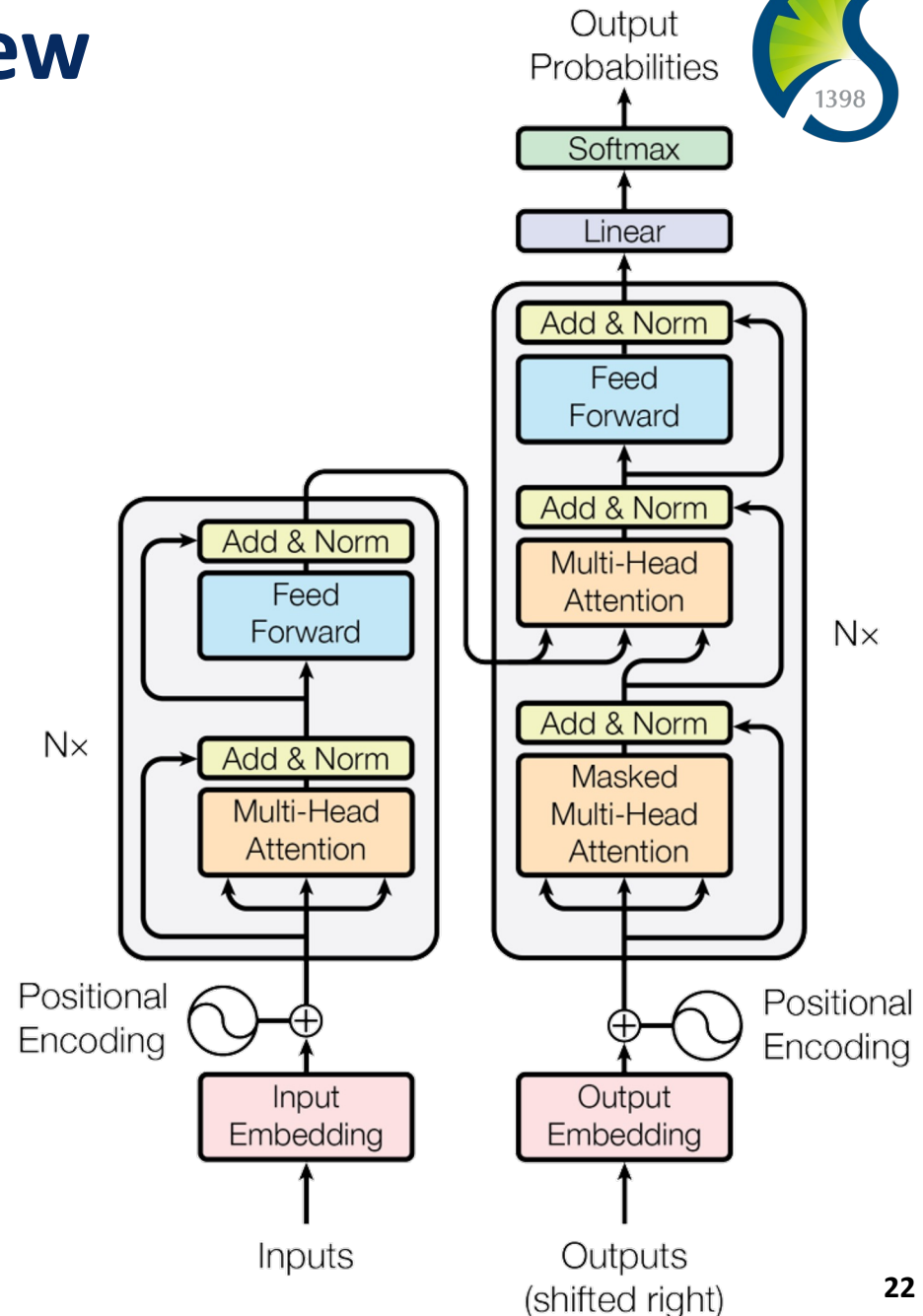
## ➤ Encoder & Decoder



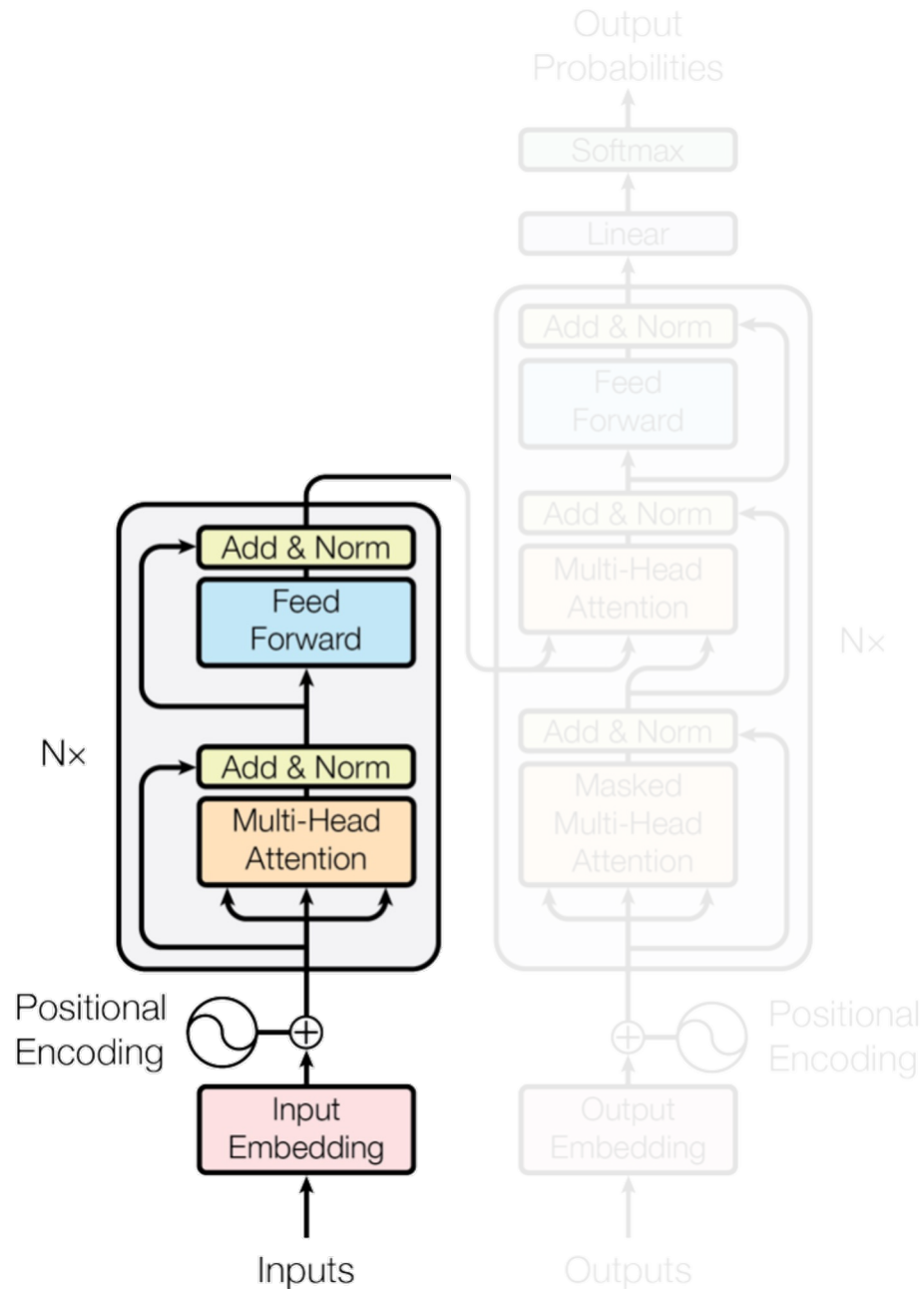
# Transformer Overview



- **Encoder-Decoder approach**
- **Task: machine translation with parallel corpus**
- **Predict each translated word.**

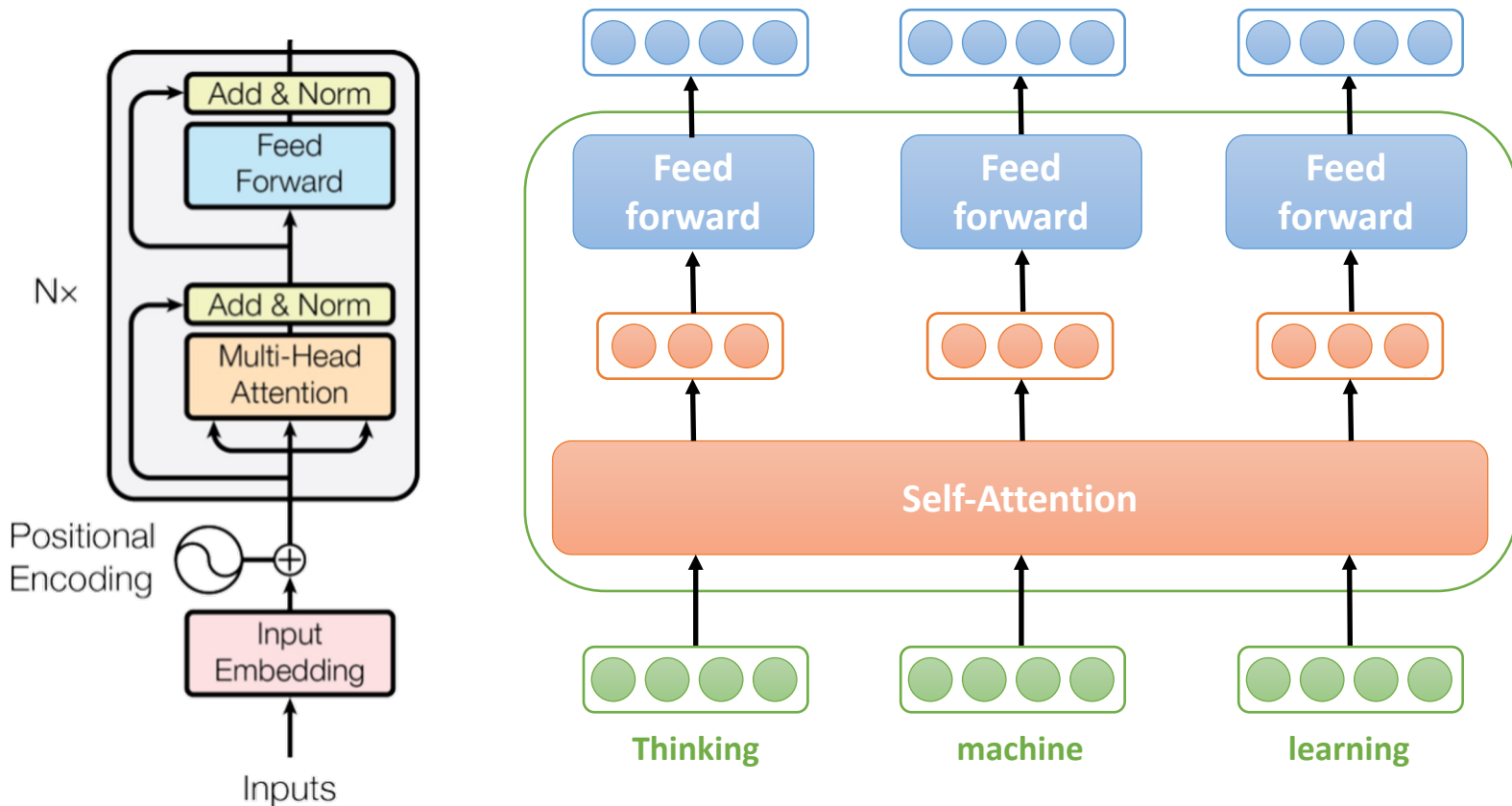


# Encoder



# Encoder Internals

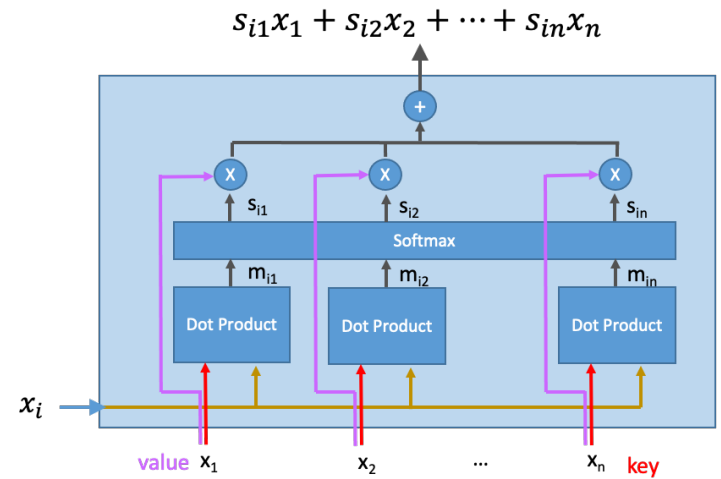
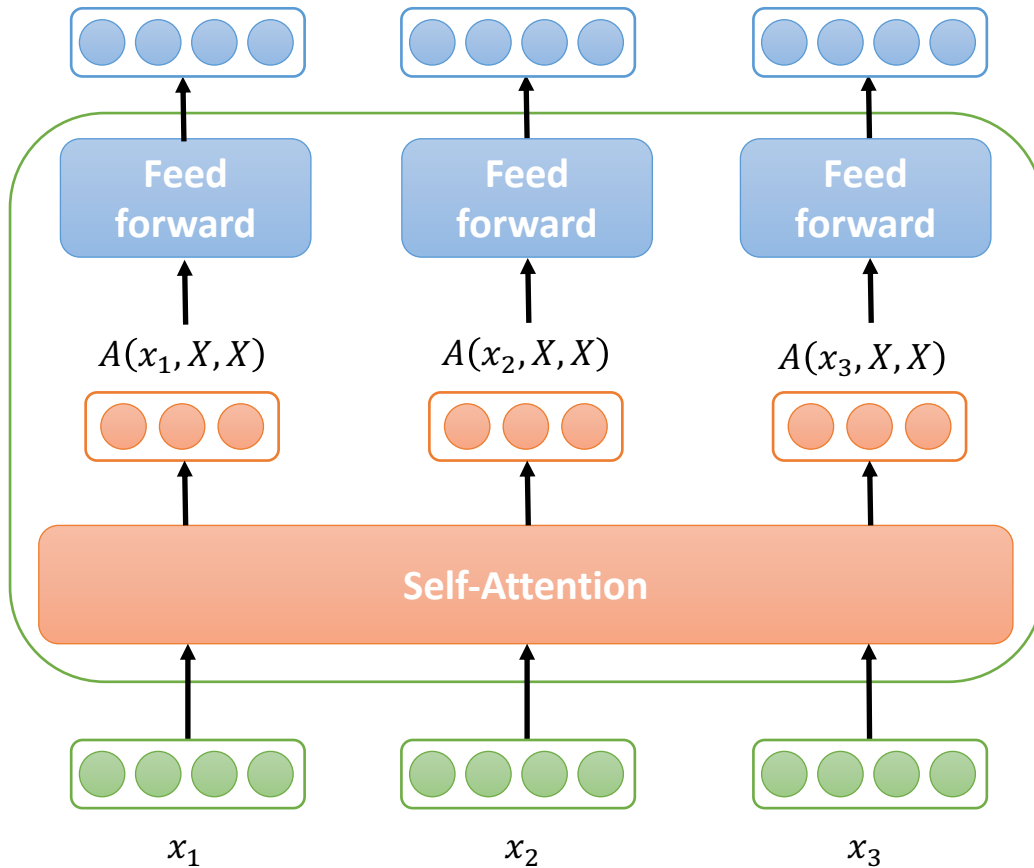
- After embedding the words in the input sentence, each of them flows through the two layers of the encoder.





# Encoder Internals

## ➤ Self-Attention Layer in Transformer

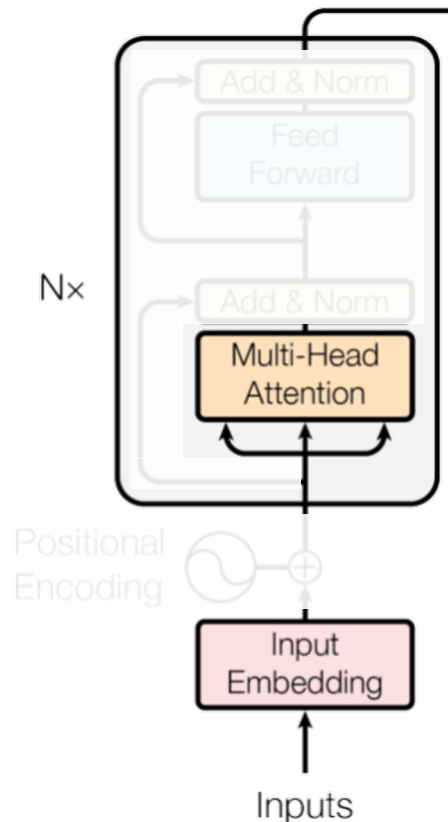


$$X = \begin{pmatrix} x_1 \\ x_2 \\ \dots \\ x_n \end{pmatrix}$$

# Multi-headed Attention



- Refine the self-attention layer by adding a mechanism called “multi-headed” attention.
  - ◆ It expands the model’s ability to focus on different positions.
  - ◆ It gives the attention layer **multiple representation subspaces**.



# Multi-headed Attention

## ➤ Attention

$$A(Q, K, V) = \text{softmax}(QK^T)V$$

$$Q: |Q| \times k, \quad K: |K| \times k, \quad V: |V| \times k$$

## ➤ What is 'headed'?

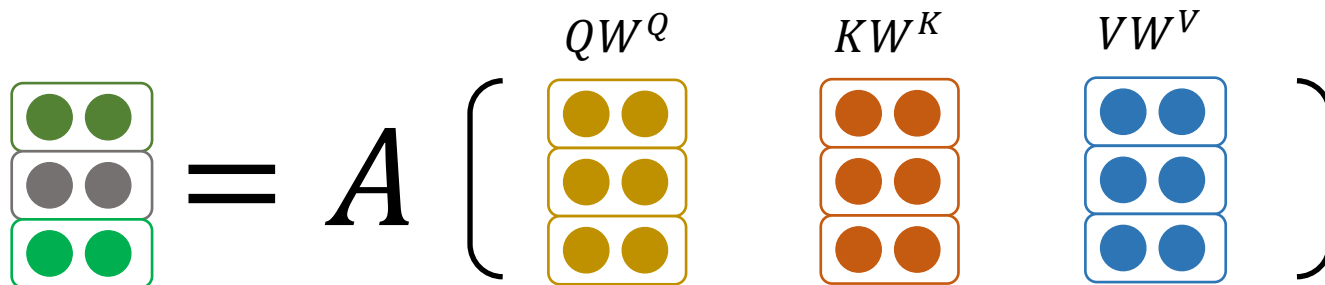
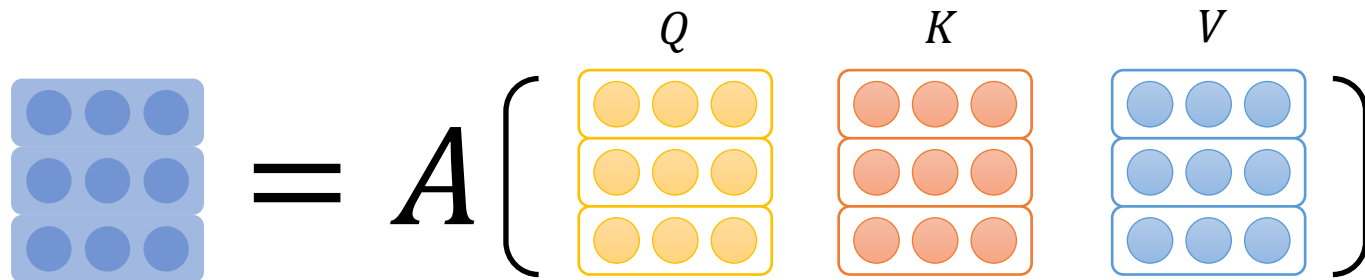
- ◆ Linear Transformed:  $W^Q, W^K, W^V$  ( $= k \times m$ )

$$A(QW^Q, KW^K, VW^V)$$

# Multi-headed Attention

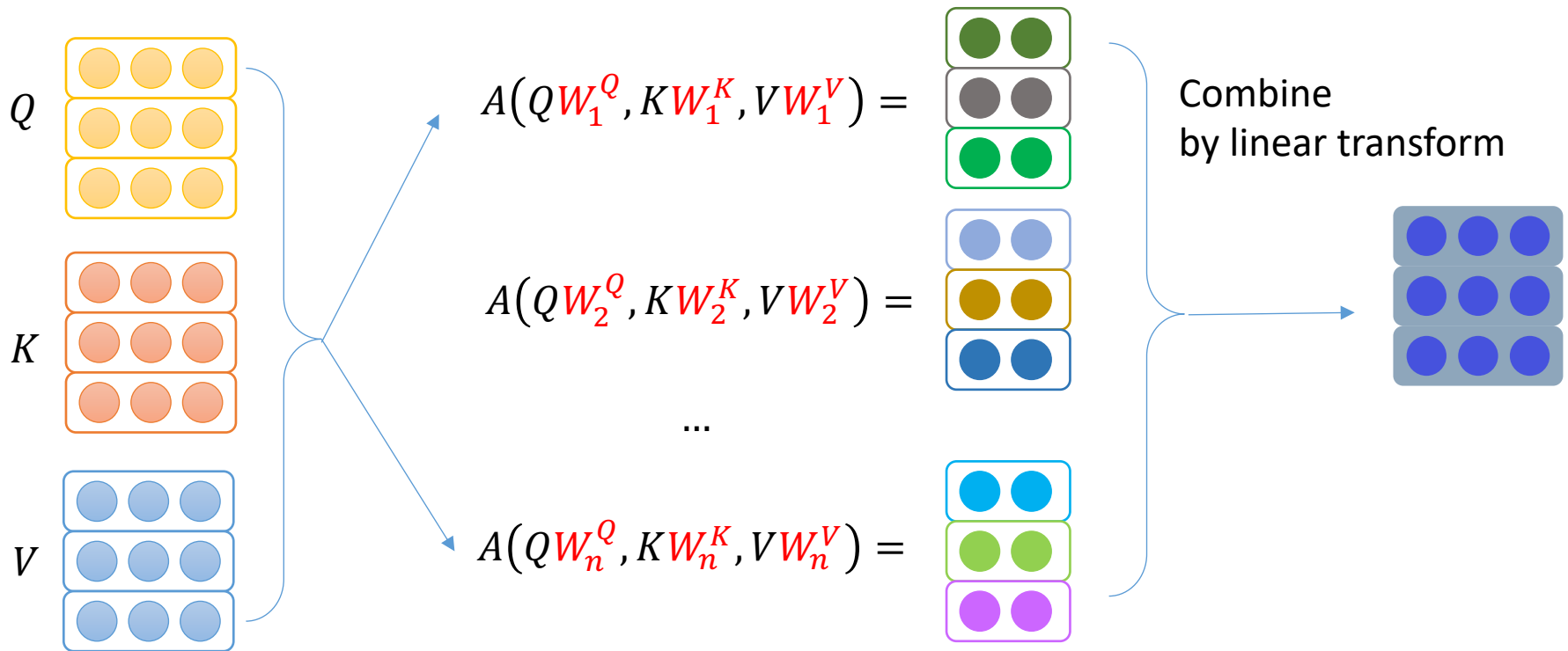


$$A(QW^Q, KW^K, VW^V)$$



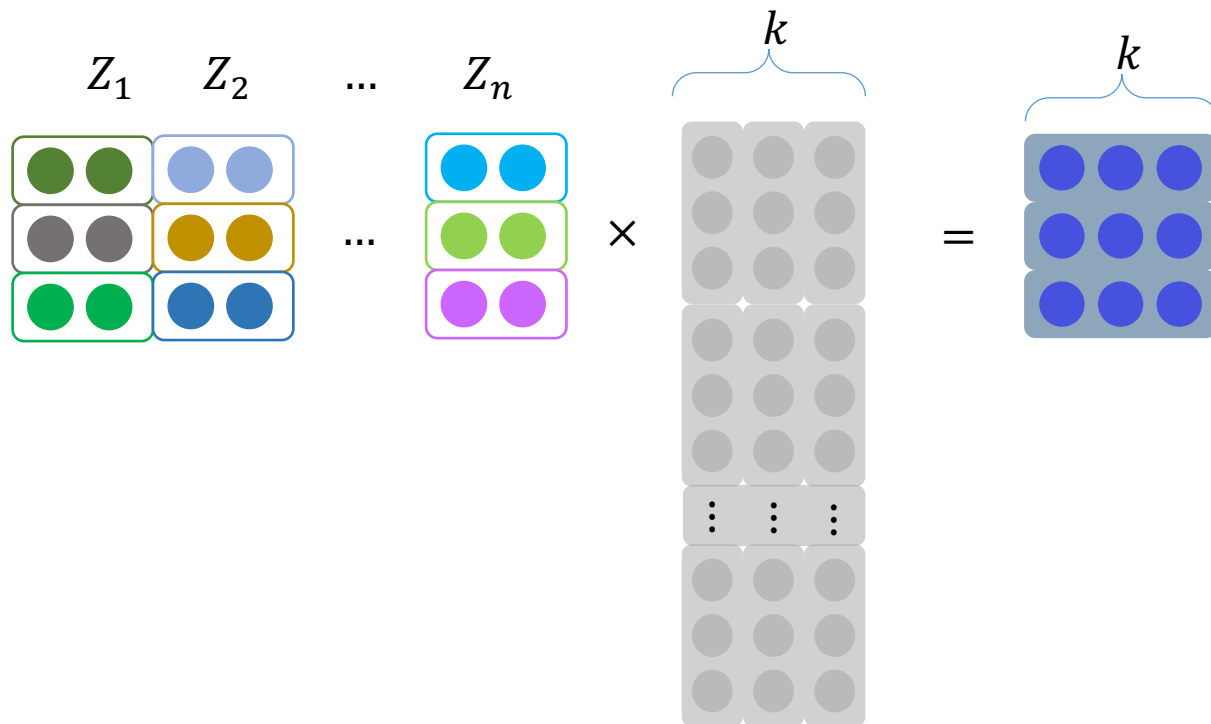
# Multi-headed Attention

➤ Let's use multiple heads to capture various similarities



# Multi-headed Attention

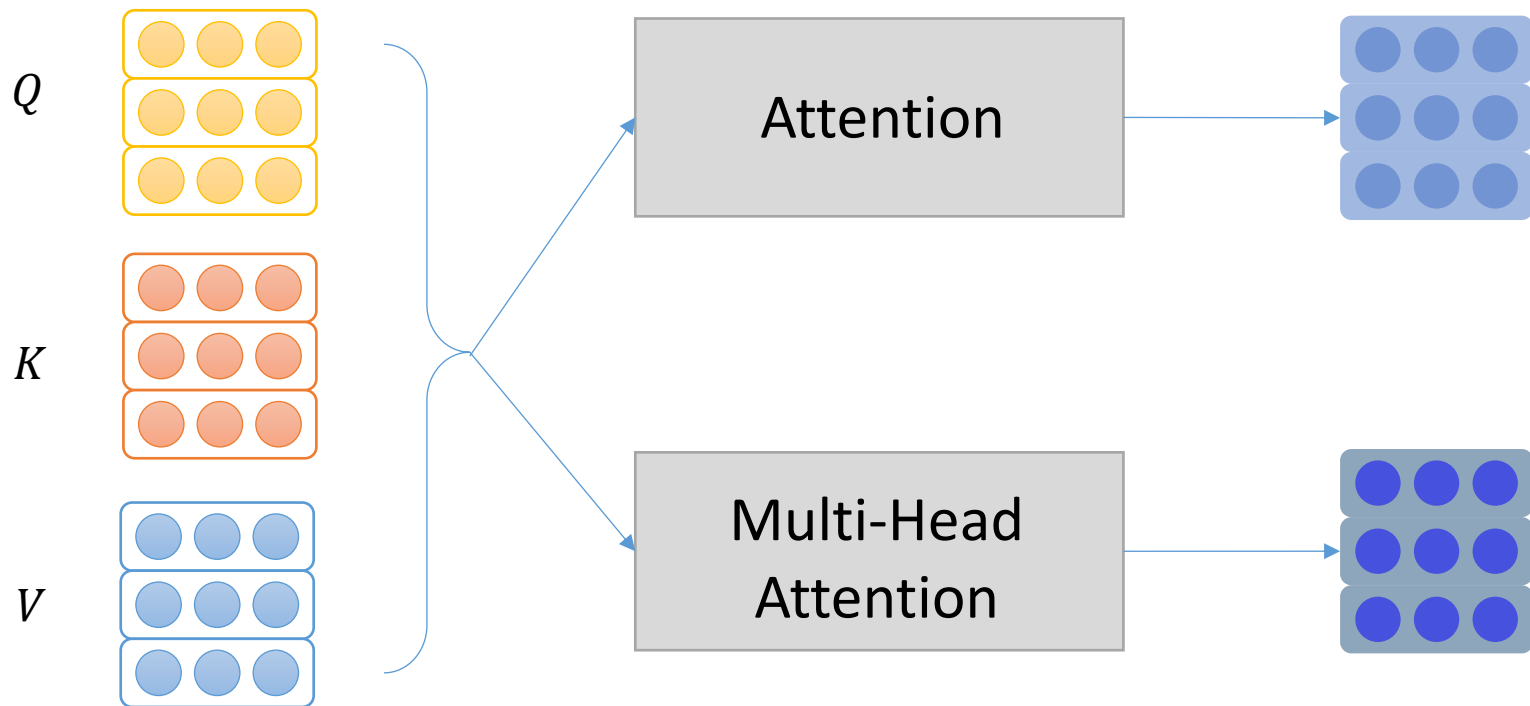
- Let's use multiple heads to capture various similarities



Transform matrix

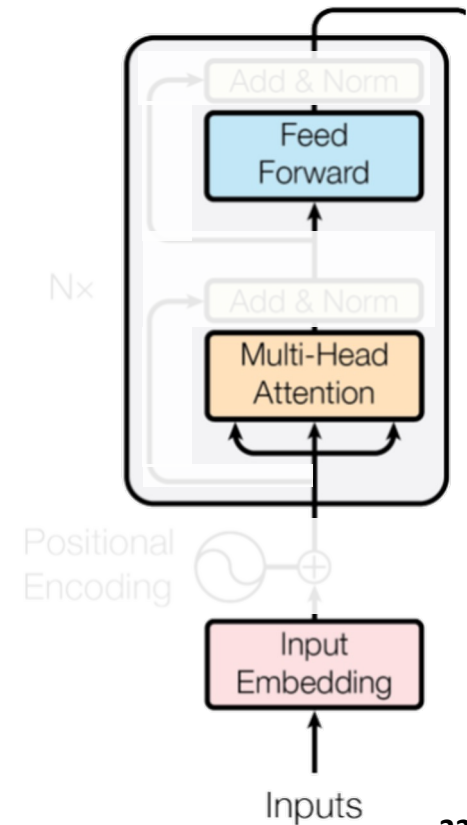
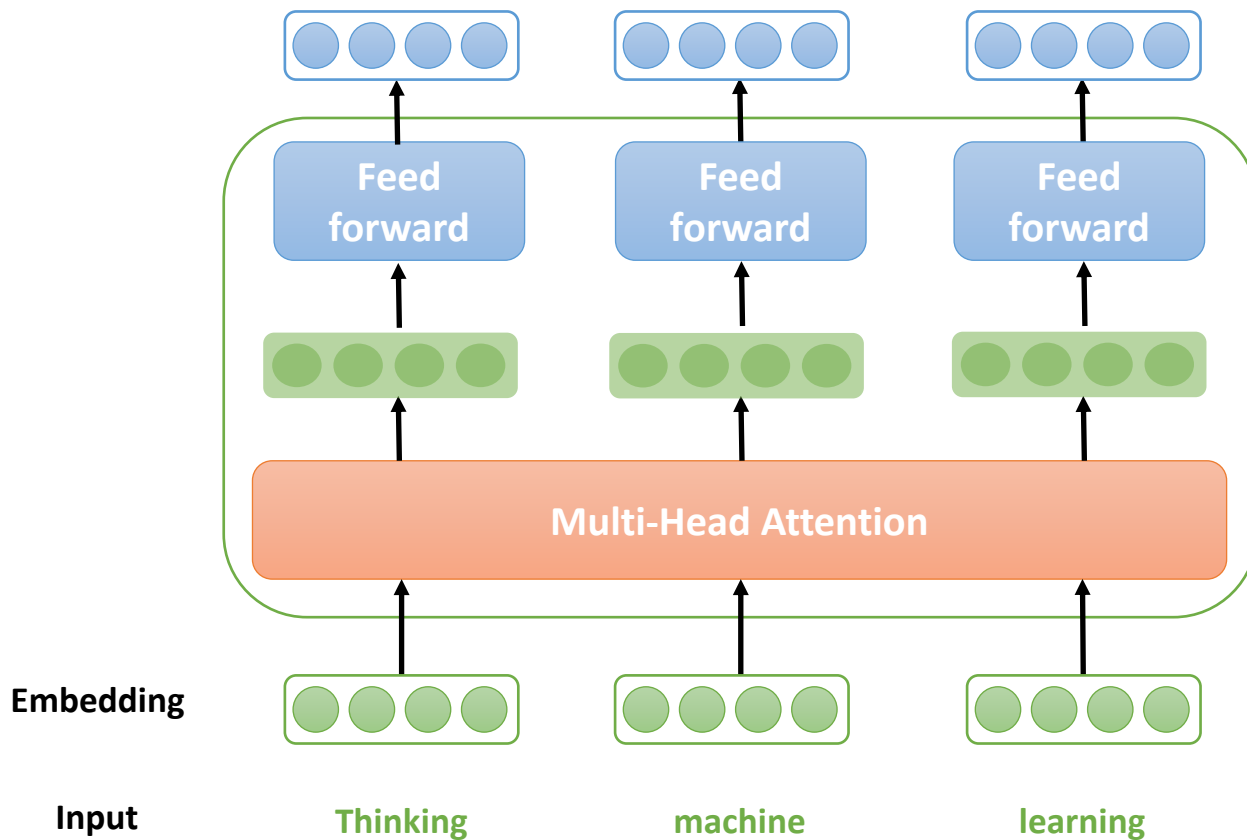
# Multi-headed Attention

- Let's use multiple heads to capture various similarities



# Feed Forward

## ➤ Point-wise Feed Forward

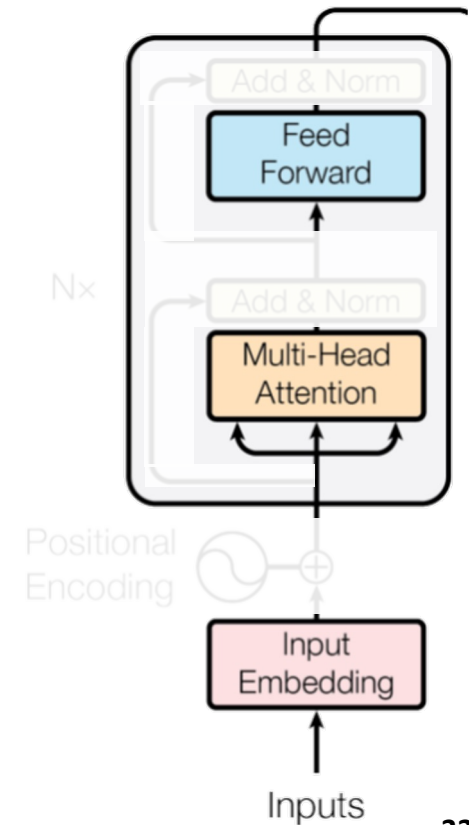
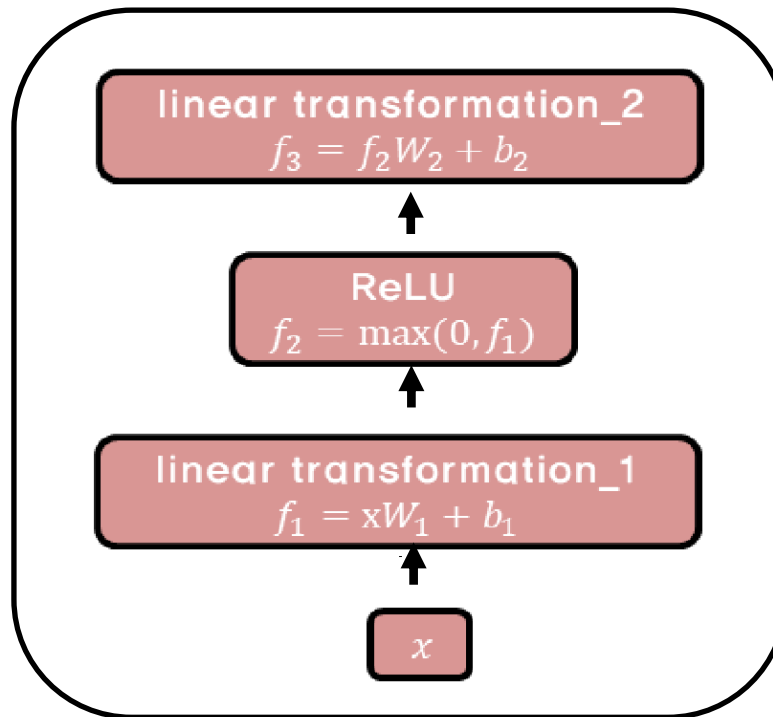




# Feed Forward

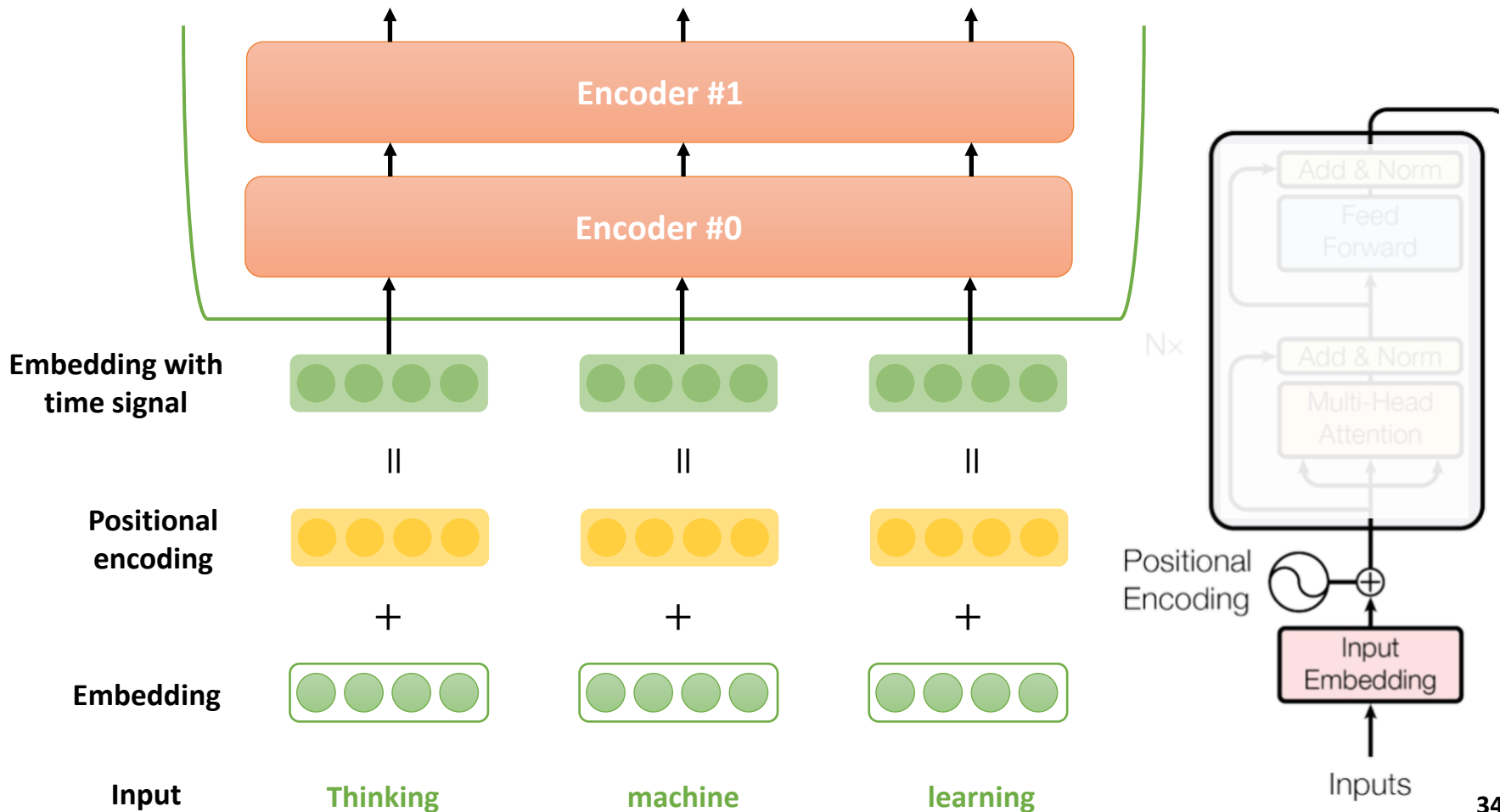


## ➤ Point-wise Feed Forward



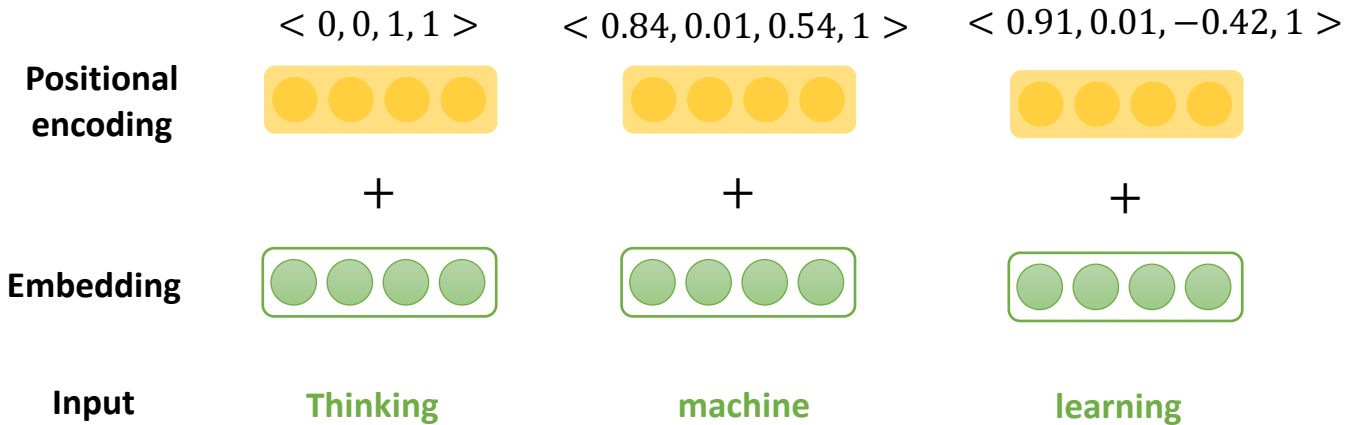
# Positional Encoding

- Need to consider the order of the words in the input sentence.



# Positional Encoding

- Assume that embedding has a dimensionality of 4.
- The positional embedding would look like this:
  - ◆ Use cosine and sine curves.



$$PE_{(pos, 2i)} = \sin(pos/10000^{2i/d_{model}})$$

$$PE_{(pos, 2i+1)} = \cos(pos/10000^{2i/d_{model}})$$

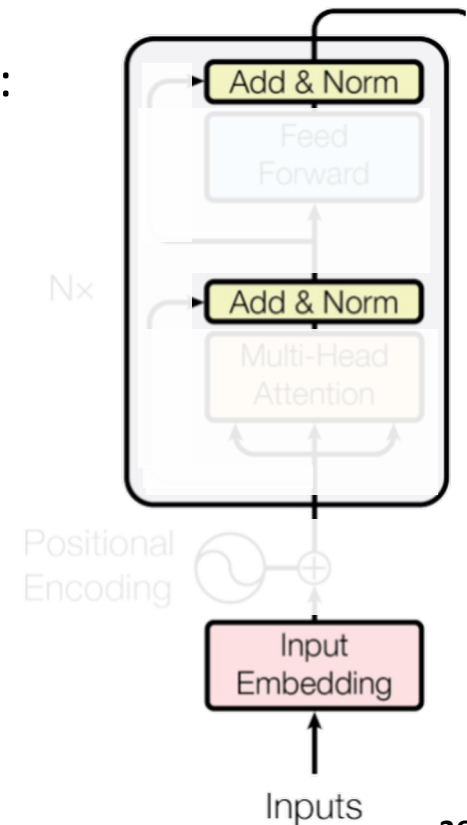
# Complete Transformer Block

- Each block has two sublayers.
  - ◆ Multi-head attention
  - ◆ 2 layer feed-forward net (with relu)
- Each of these two steps also has:
  - ◆ **Residual (short-circuit) connection** and **LayerNorm**:

$$\text{LayerNorm}(X + \text{Sublayer}(X))$$

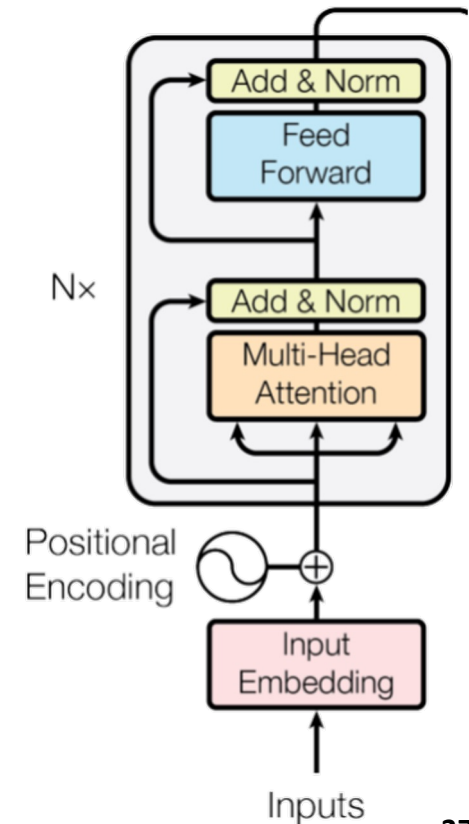
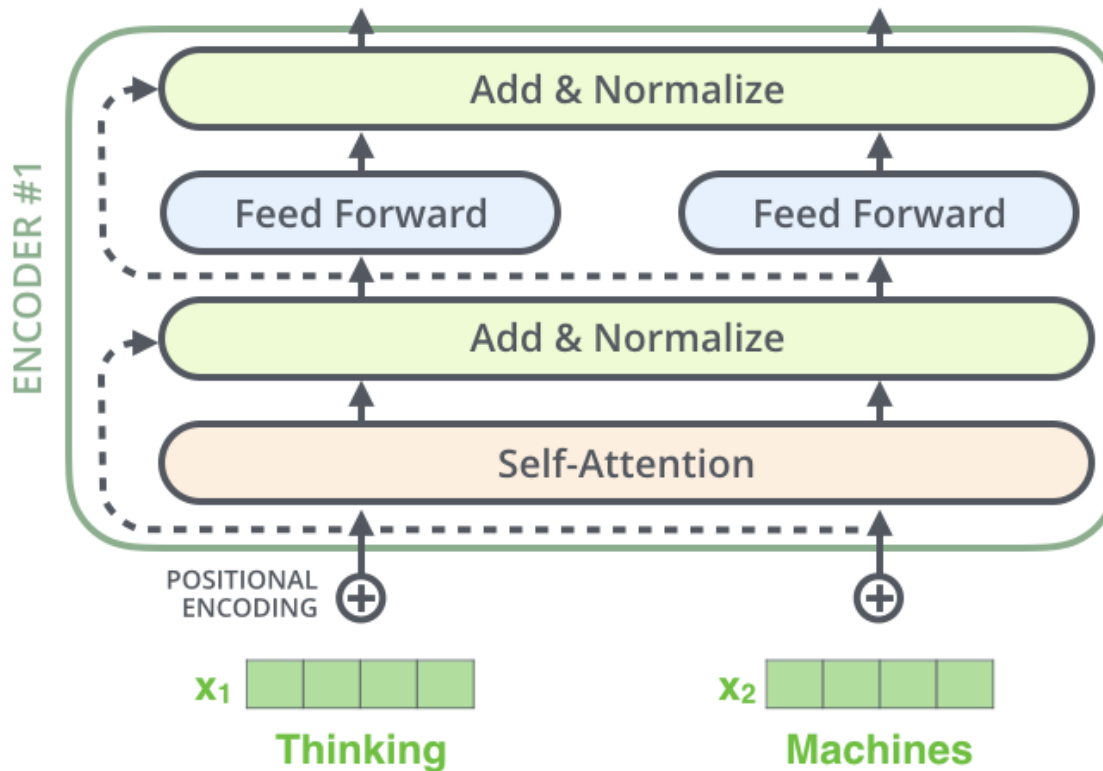
- **Layer normalization**

- ◆ <https://arxiv.org/pdf/1607.06450.pdf>

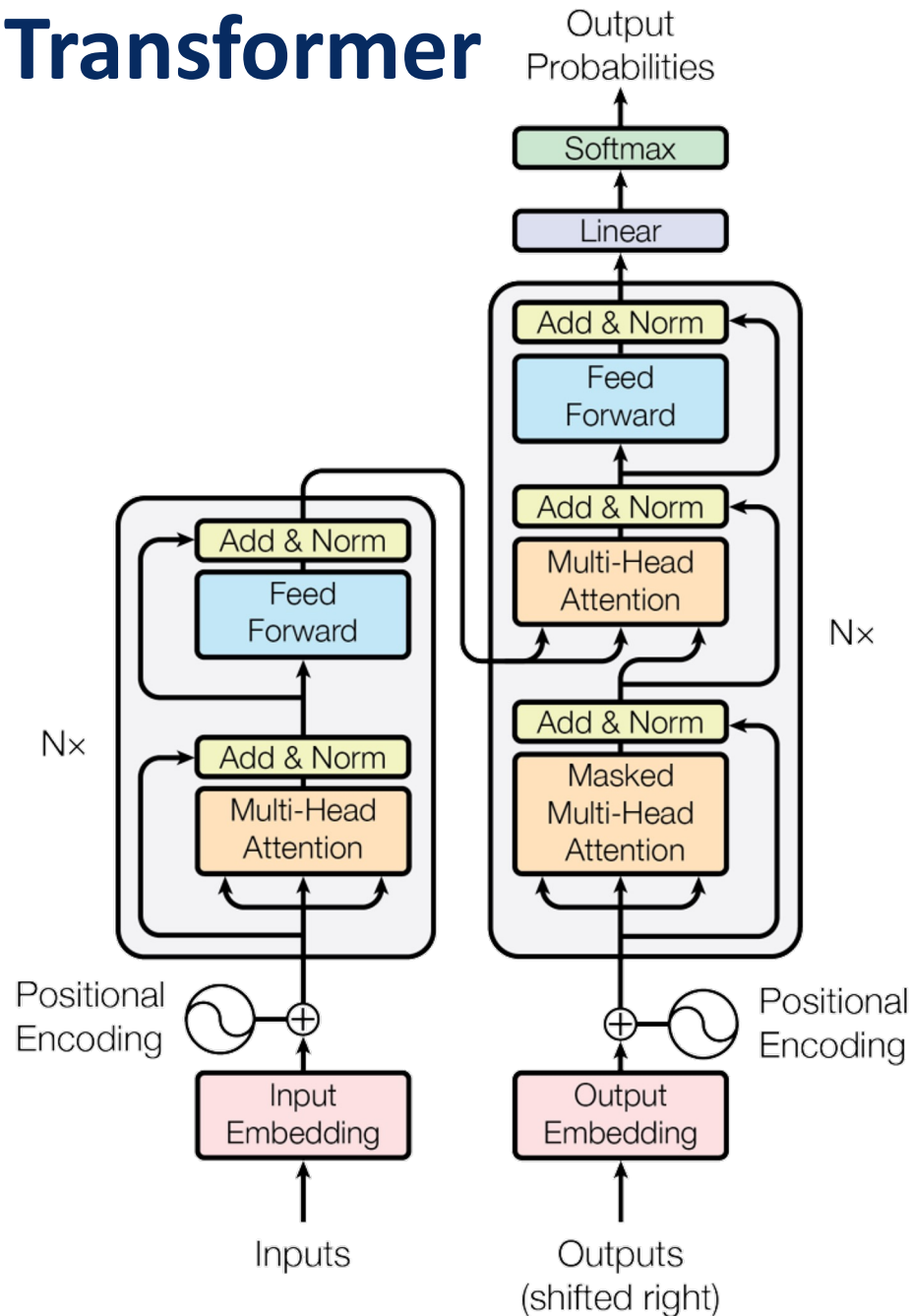


# Residual Connection

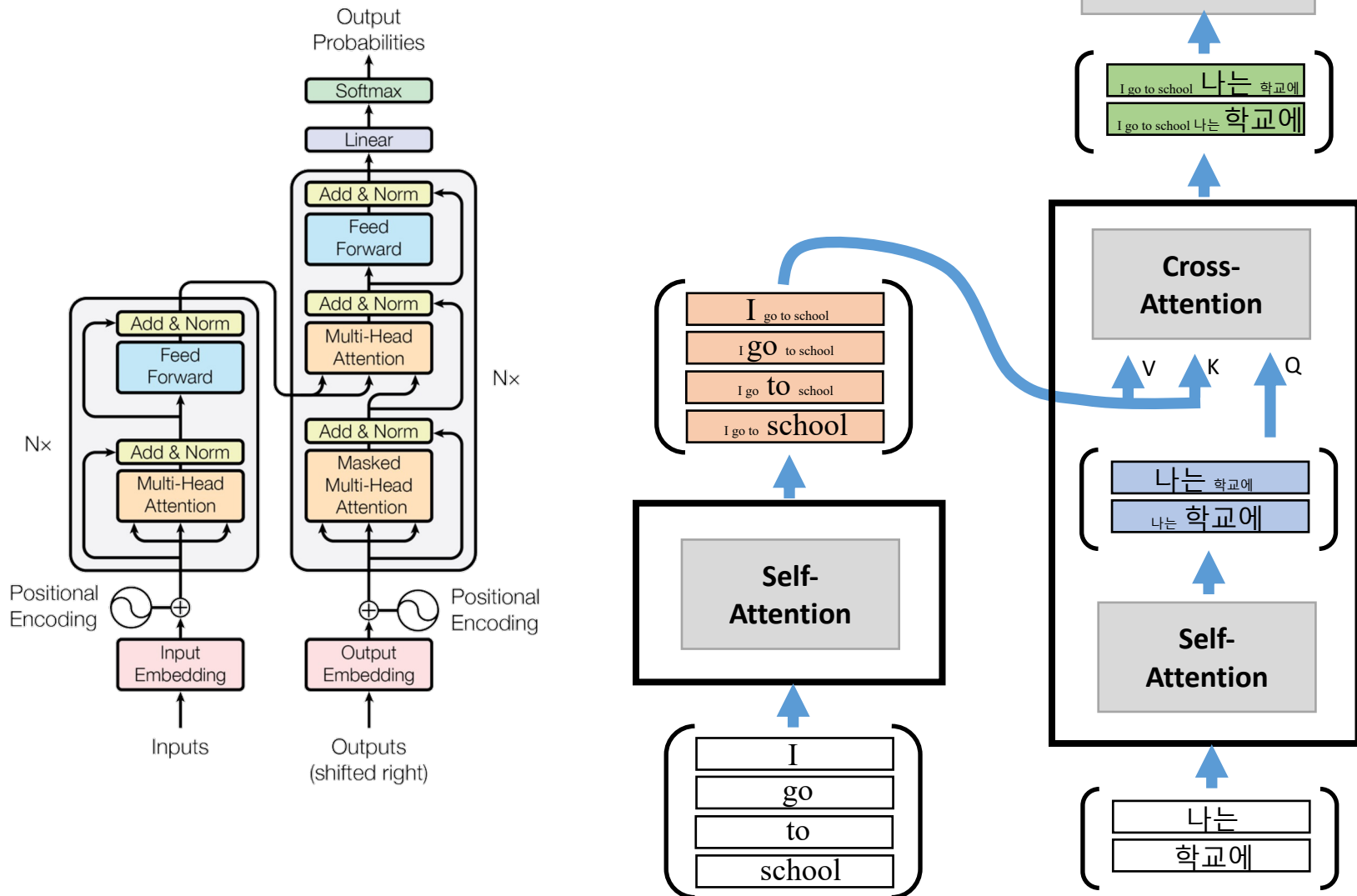
- Each sublayer in each encoder has a residual connection.



# Simplified Transformer



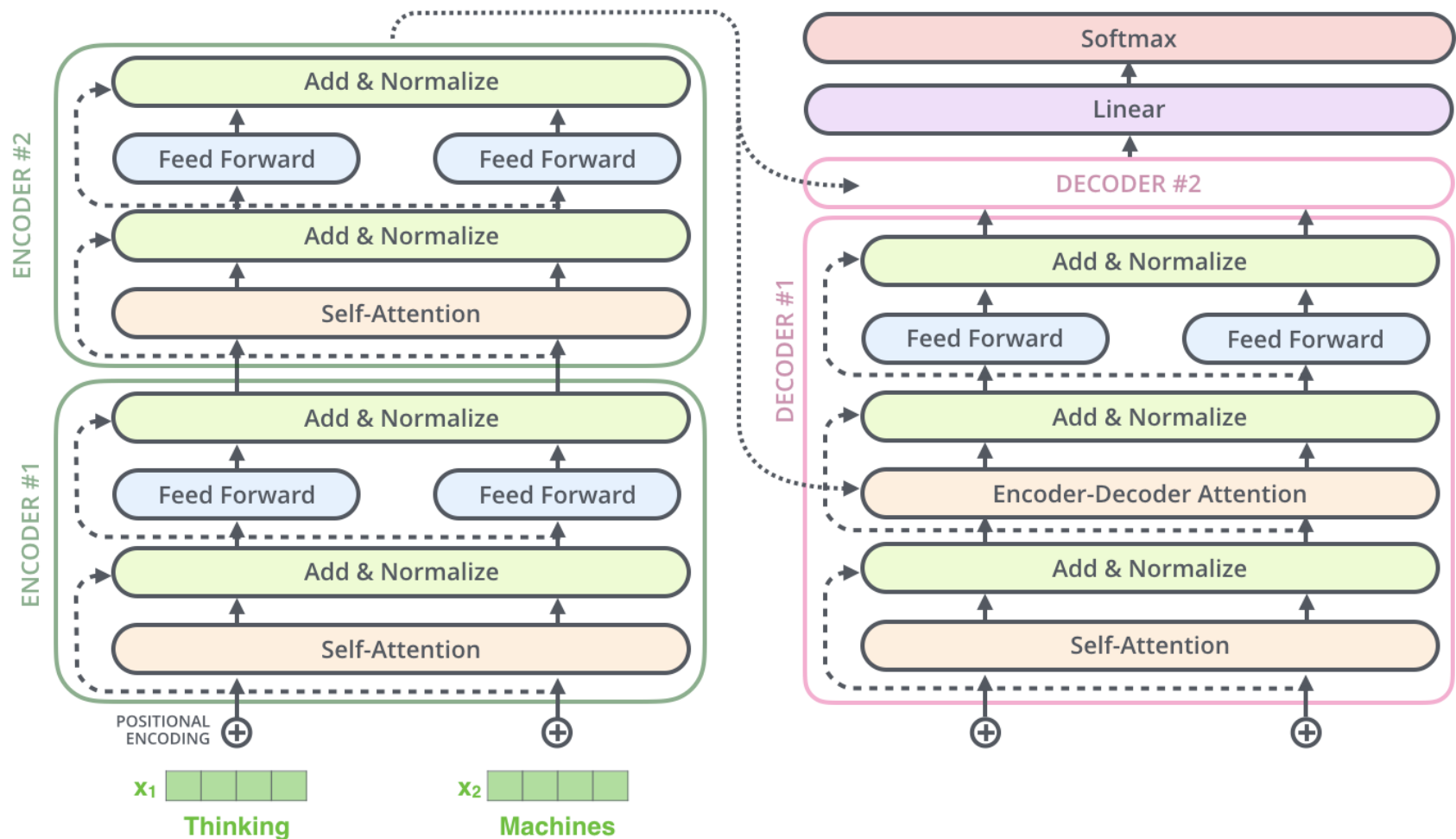
# Simplified Transformer



# Simplified Transformer



- It consists of 2 stacked encoders and decoders.

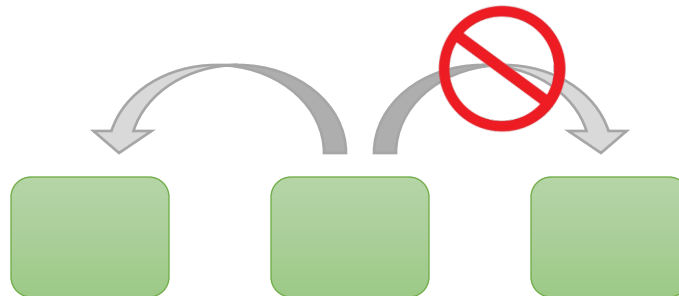




# Decoder: Encoder-Decoder Attention



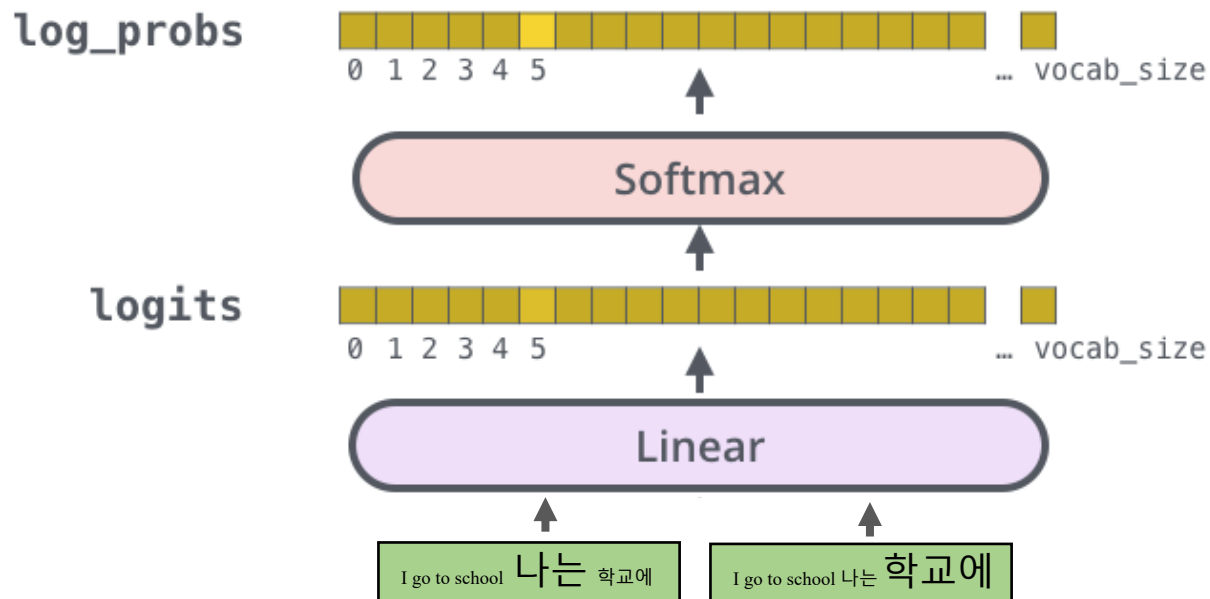
- 2 sublayer changes in decoder.
- **Masked decoder**
  - ◆ Self-attention on previously generated outputs is only used.



- **Encoder-decoder attention**
  - ◆ Queries come from previous decoder layer and keys and values come from output of encoder.

# Final Linear and Softmax Layer

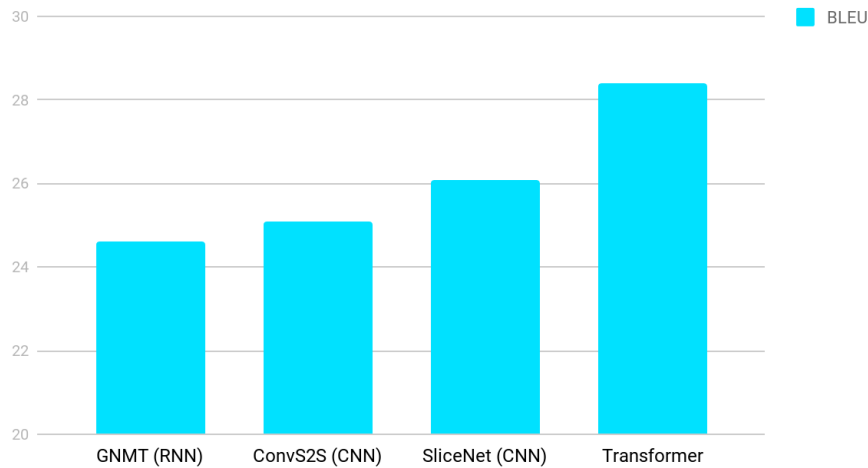
- The Linear layer is a simple fully connected neural network that projects the vector produced by the stack of decoders, into a much, much larger vector called a logits vector.
- The softmax layer then turns those scores into probabilities (all positive, all add up to 1.0).



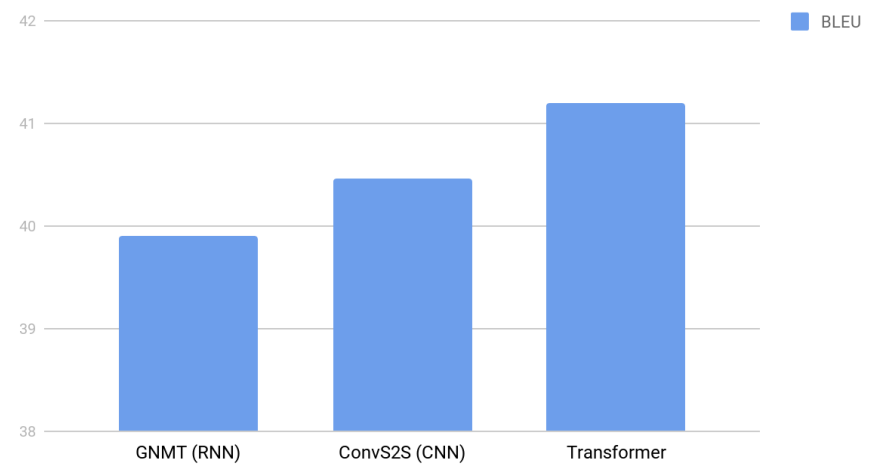
# Experimental Results



English German Translation quality



English French Translation Quality



# Experimental Results



- The Transformer achieves better BLEU scores than the previous model, and training cost is much smaller.

Model	BLEU		Training Cost (FLOPs)	
	EN-DE	EN-FR	EN-DE	EN-FR
ByteNet [18]	23.75			
Deep-Att + PosUnk [39]		39.2		$1.0 \cdot 10^{20}$
GNMT + RL [38]	24.6	39.92	$2.3 \cdot 10^{19}$	$1.4 \cdot 10^{20}$
ConvS2S [9]	25.16	40.46	$9.6 \cdot 10^{18}$	$1.5 \cdot 10^{20}$
MoE [32]	26.03	40.56	$2.0 \cdot 10^{19}$	$1.2 \cdot 10^{20}$
Deep-Att + PosUnk Ensemble [39]		40.4		$8.0 \cdot 10^{20}$
GNMT + RL Ensemble [38]	26.30	41.16	$1.8 \cdot 10^{20}$	$1.1 \cdot 10^{21}$
ConvS2S Ensemble [9]	26.36	<b>41.29</b>	$7.7 \cdot 10^{19}$	$1.2 \cdot 10^{21}$
Transformer (base model)	27.3	38.1	<b><math>3.3 \cdot 10^{18}</math></b>	
Transformer (big)	<b>28.4</b>	<b>41.8</b>	$2.3 \cdot 10^{19}$	