## **Sprint 1**

- Frontend fixes.
- Frontend redesign.
- Ecosystem level queries and analysis.
- Debugging and deploying machine learning workers.
- Documentation updates, especially developer instructions.

## Sprint 2

### Obstacles

- Trying to understand the scope of this final project.
- Trying to understand what the GitHub issues were actually trying to improve to Augur's functionality.
- Considering the working hours of team members, organizing team meetings took some effort.

### Reflections

- Dr. Goggins provided useful resources that helped us get a better idea of what we were supposed to do.
- Reading documentation is crucial for getting started with using new software.

#### Goals

- o In coming sprints, focus on working code that is tied to requirements.
- Make an outline for what we plan to change in the getting started document.

# Sprint 3

### Obstacles

- Trying to understand the scope of this sprint.
- Trying to understand how we can extend Augur's functionality.
- Considering the working hours of team members, organizing team meetings took some effort.

## Reflections

- Reading API documentation is helpful for developing new features.
- Dr. Goggins provided a useful comment that helped us get a better idea of what we were supposed to do.

#### Goals

- o In coming sprints, focus on working code that is tied to requirements.
- Update the getting started document.
- Execute the testing plan effectively.

### Sprint 4

## Obstacles

Trying to finish our work product and testing plan.

### Reflections

 Scrum is just a simple framework and the actual development of software still requires continuous integration, unit testing, refactoring, design patterns, and test-driven development.

#### Goals

 In the future, we would like to try more comprehensive testing methods and tools to optimize the quality of the code.