

Sprint 1

- Create a new fork of Augur.
- Setup our server.
- Complete use cases and requirements.
- Include any explanation of obstacles we encountered, reflections, and goals.

Sprint 2

- Updates to requirements as needed, based on Dr. Goggins's feedback.
- Deploy a hello world version of our project to prove the tech end to end.
- Consider our goals, scope, and the central importance of clear communication in plain English to write the design document.
- Reflect at regular intervals on how to change requirements or change other evaluating scopes while development is in progress.
- After meeting with Dr. Goggins, we decided to work on frontend fixes and extensions, such as getting the pull_request_count from the API and presenting it in the change requests column. Also, update the getting started document.

Sprint 3

- Update requirements.pdf
- Update design-document.pdf
- Add the testing plan to design-document.pdf
- Create a folder with our team name for all sprint-related documents.
- Refresh the GitHub repository we are using from the current release.
- Configure it to talk with the API endpoint at <http://augur.chaoss.io/api/unstable>
- Build a full working model of our entire project, including wireframes, stubs, all classes with method signatures named, and between 20% and 50% of all the code is "working".
- We have added a new feature: show visualization about committers, default branches, forks, stars, and watchers on the collection status page. More details can be seen in the design document and requirements.