Diagramas de Atividade do Supermercado Inteligente

Curso: Ciência da Computação

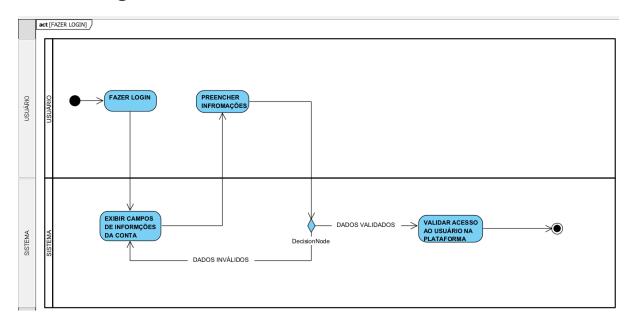
Disciplina: Engenharia de Software - 2024.2

Alunos: Augusto Bizarria, Enzo de Melo, Gabriel Alvarenga,

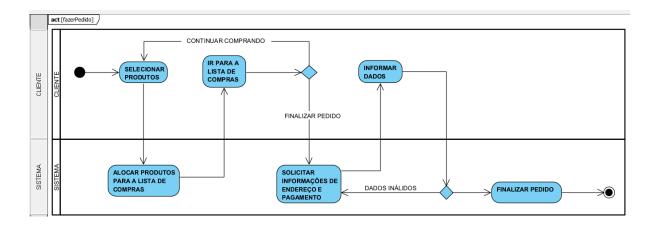
Guilherme Bruzzi

Casos de Uso:

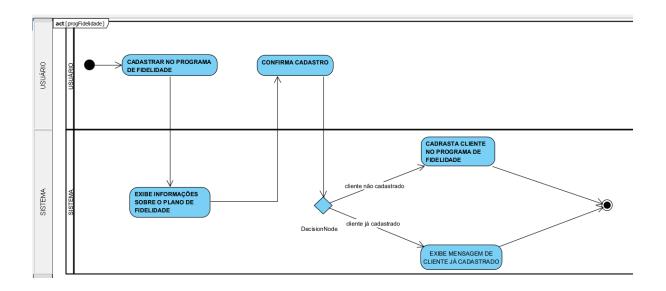
Fazer Login



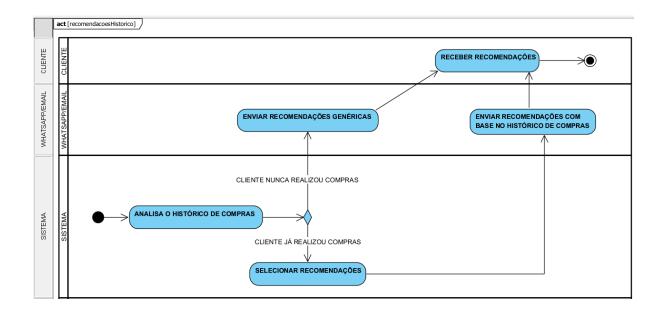
Fazer Pedido



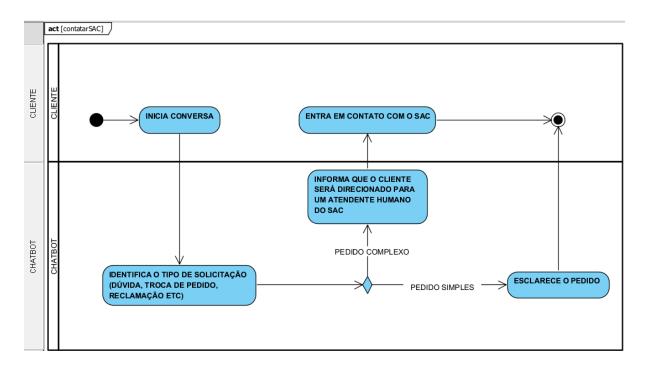
Cadastrar no programa de fidelidade



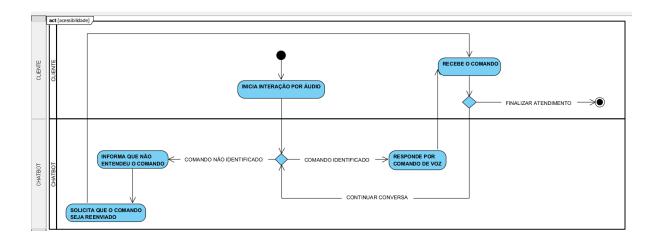
Receber recomendações com base no histórico de compras



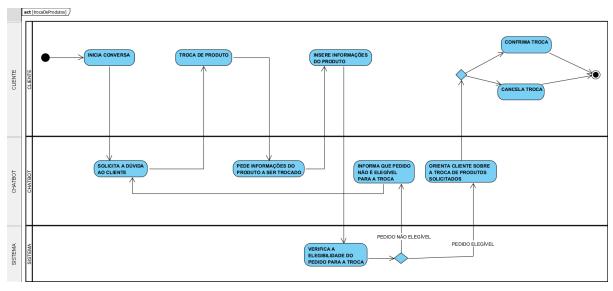
Contatar o SAC



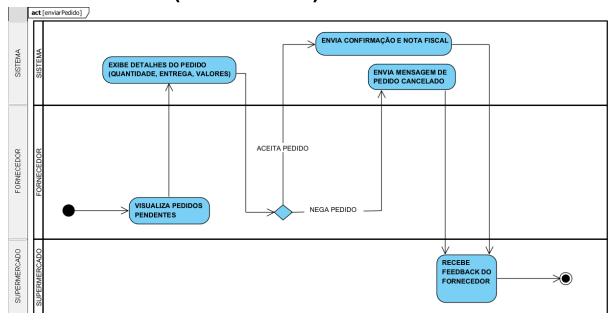
Acessibilidade a Deficientes Visuais



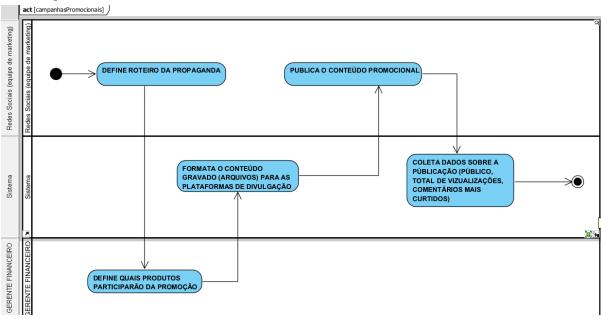
Troca de Produtos



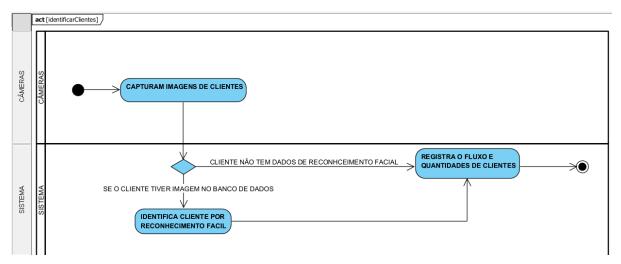
Enviar Pedido (Fornecedor)



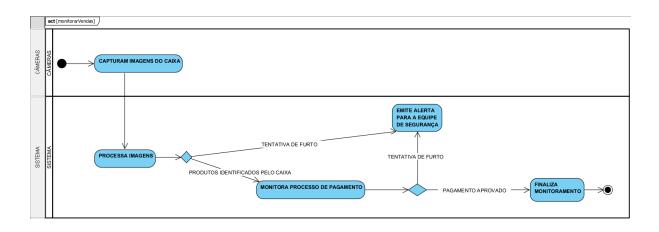
Campanhas Promocionais



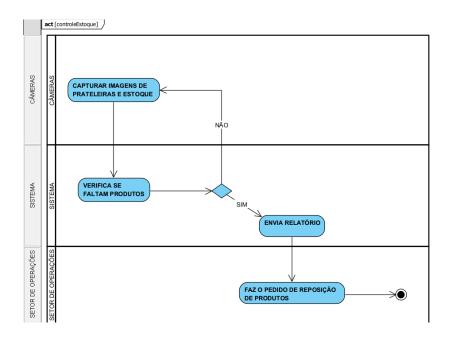
Identificação de clientes no supermercado



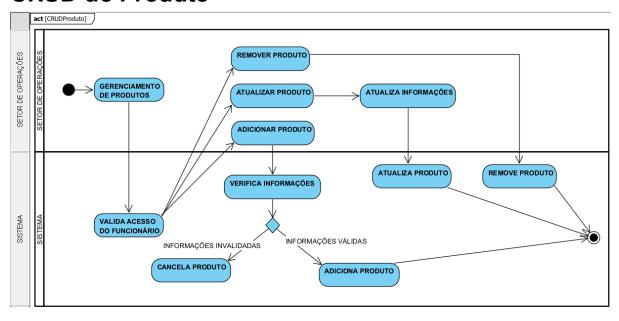
Monitorar as vendas



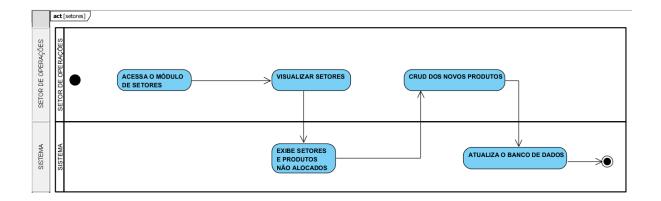
Controle de Estoque



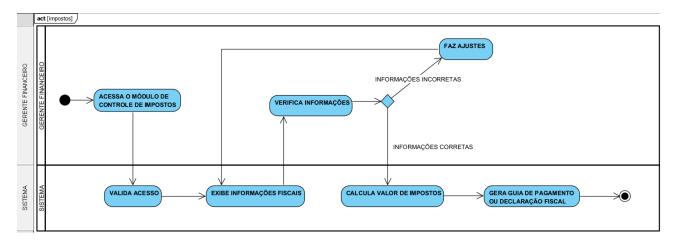
CRUD do Produto



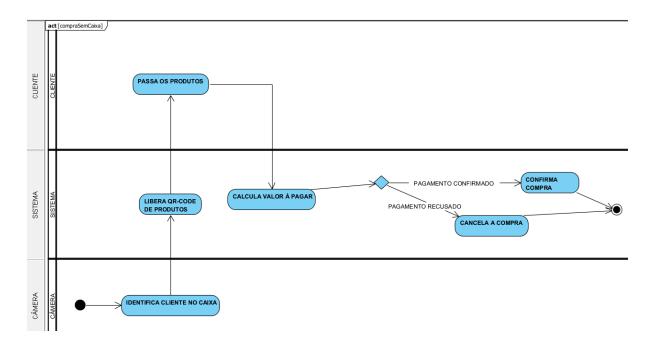
Organizar Produtos por Setores



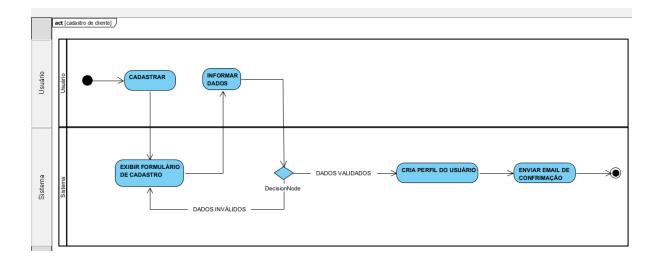
Controle de Impostos



Registrar Compra Sem Caixa



Cadastro de clientes



Registro na Lista de Compras

