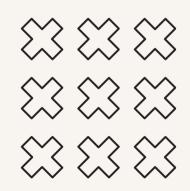
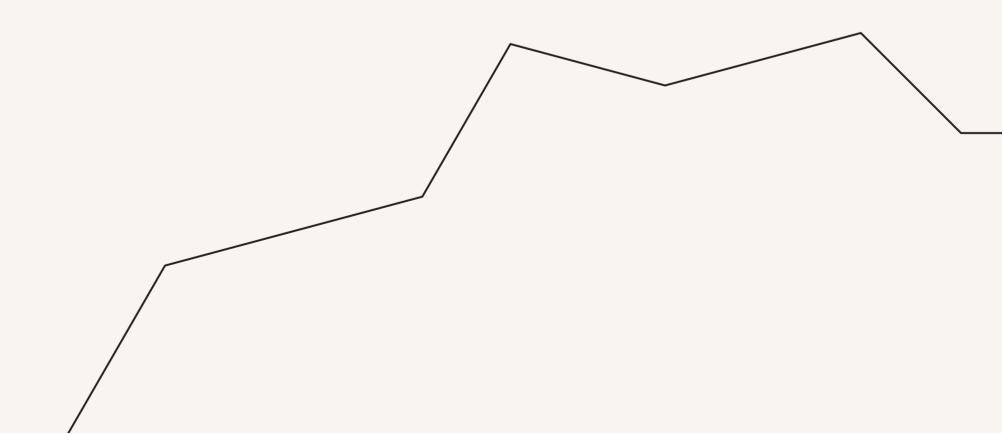
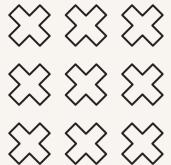


# Mastering Functions: Understanding Arrow Functions and Callbacks in JavaScript





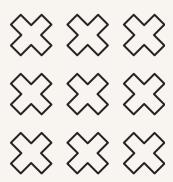


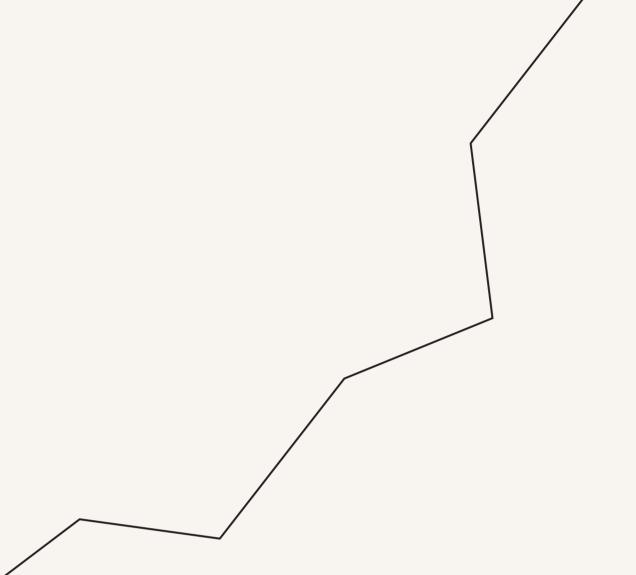


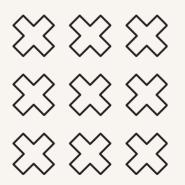
#### Introduction to Functions

In **JavaScript**, functions are fundamental building blocks. They allow us to **encapsulate** behavior and create **reusable** code. This presentation will explore **arrow functions** and **callbacks**, two essential concepts that enhance our programming capabilities.









# What Are Arrow Functions?

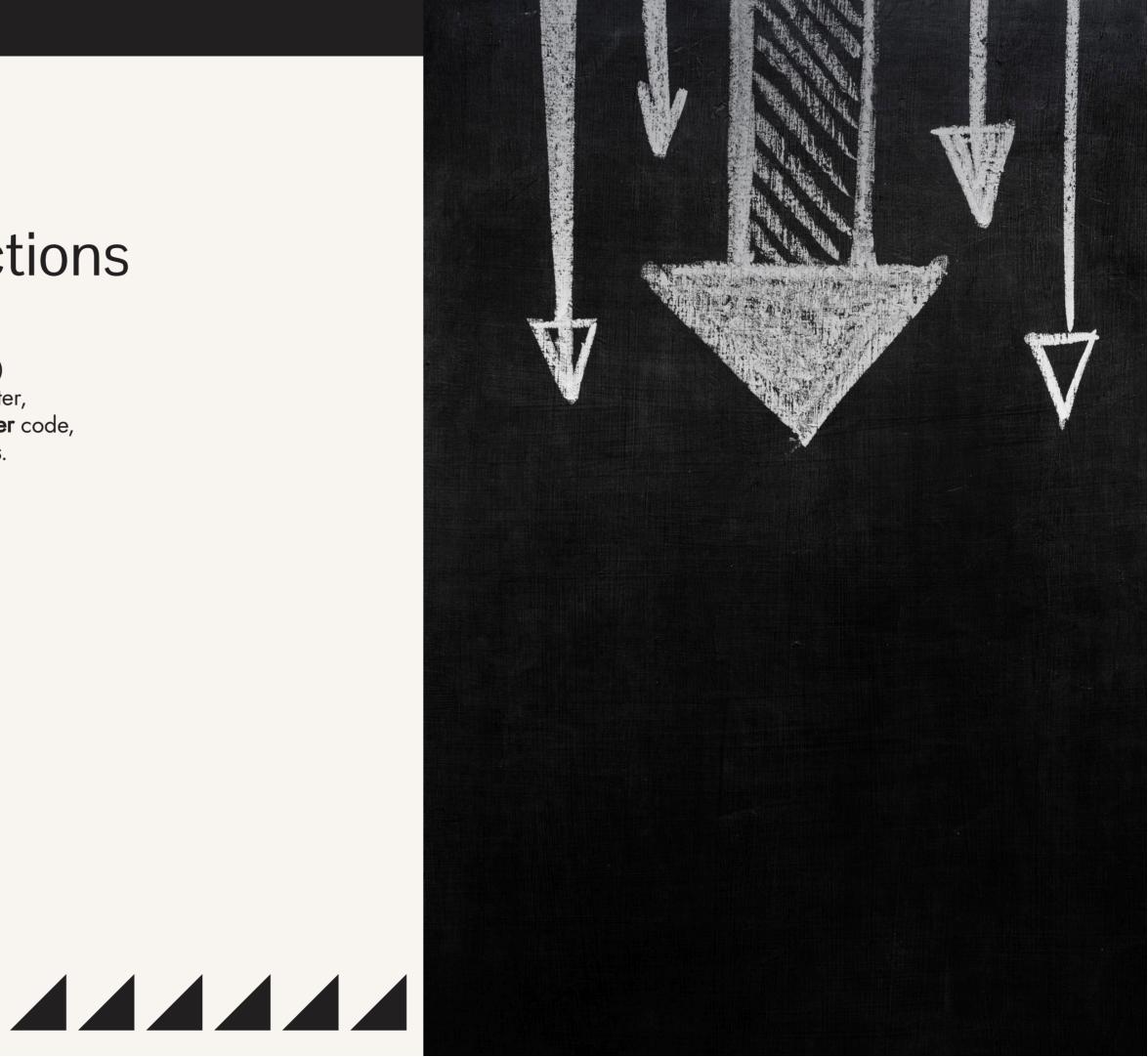
Arrow functions are a more concise way to write functions in JavaScript. They provide a clean syntax and do not bind their own this context, making them ideal for certain situations. Understanding their usage can help improve code readability and maintainability.

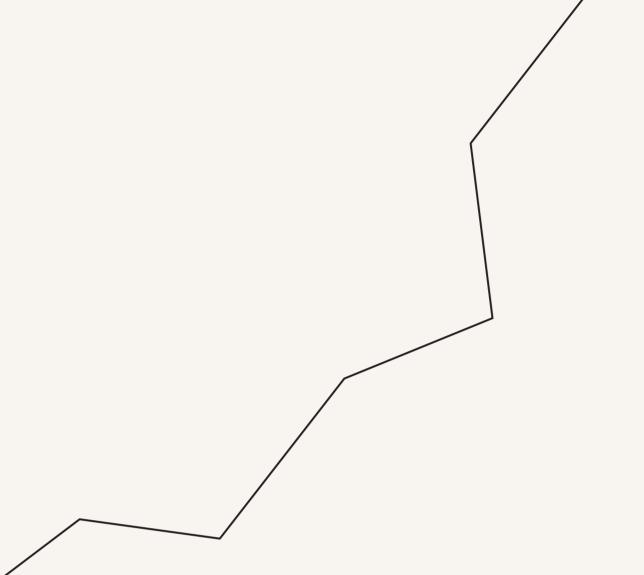


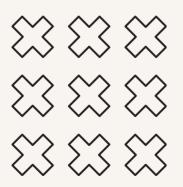
#### Syntax of Arrow Functions



The syntax for **arrow functions** is simple: (parameters) => { statements }. If there is only one parameter, parentheses can be omitted. This brevity allows for cleaner code, especially when dealing with inline functions or callbacks.

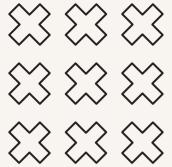






## Understanding Callbacks

Callbacks are functions passed as arguments to other functions. They are essential for asynchronous programming in JavaScript. By using callbacks, we can ensure that certain code runs only after a task has completed, enhancing the flow of our applications.

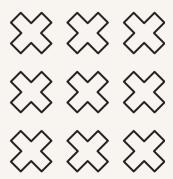




#### Using Arrow Functions as Callbacks

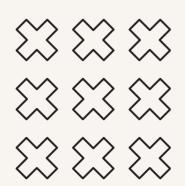
Arrow functions can be used as **callbacks** to provide a more concise syntax. They are particularly useful in methods like .map(), .filter(), and .reduce(), making your code more readable and expressive while maintaining the context of this.

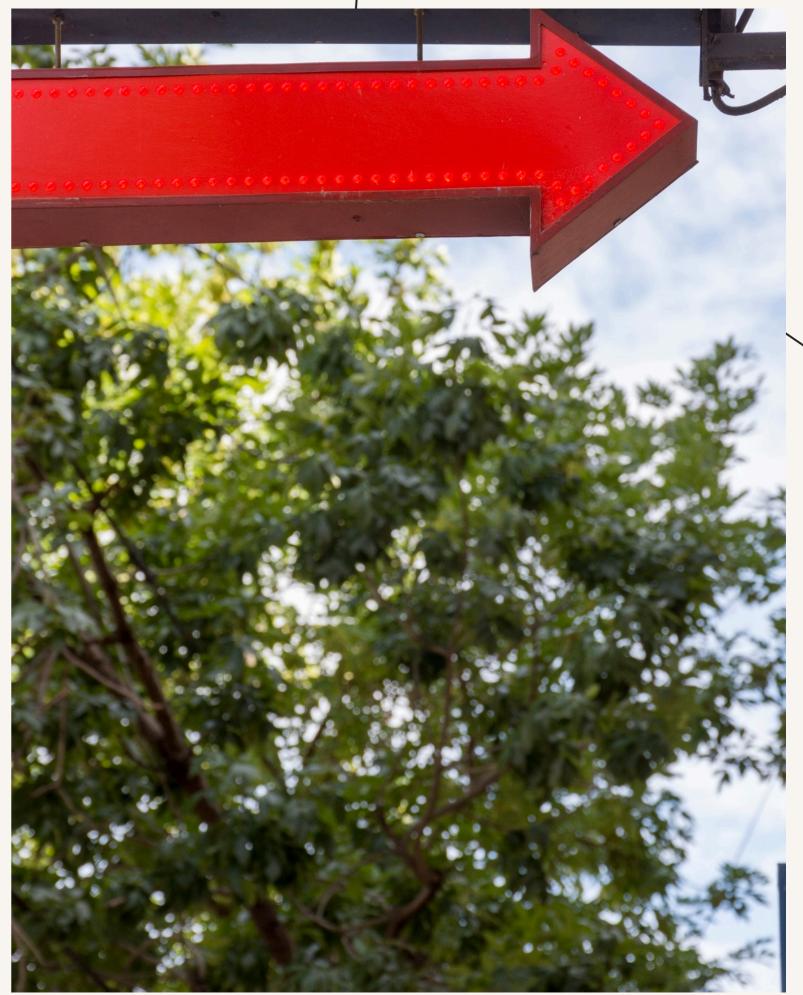




### Conclusion

Mastering **arrow functions** and **callbacks** is crucial for any JavaScript developer. These concepts not only streamline code but also enhance its **functionality**. By understanding these tools, you can write more efficient and maintainable code in your projects.





# Thanks!

