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Final Project Report

The NBA today uses data analytics to make nearly every decision. More specifically, teams use data to track and predict injuries, to scout new talent, and to make game strategy decisions. One of these decisions is which players to give the most playing time, and more specifically, assessing whether one position is more valuable than another. Generally, teams are biased towards the starters, since they are known to have more talent, but there hasn't been a large-scale exploration of the strategy they should use with regard to bench players. It is useful to employ a statistical learning solution here because the best way to measure each position's impact is quantitatively, rather than subjectively. An ML solution helps us assess and truly gain a quantitative understanding of whether one position is more predictive of winning than another. The primary research question is, for each of the thirty teams' benches, which positions (PG, SG, SF, PF, C) are most predictive of winning? A secondary research question is, for each of the thirty teams' starters, which positions (PG, SG, SF, PF, C) are most predictive of winning? One final secondary research question is, out of all the players in the league, which positions (PG, SG, SF, PF, C) are most predictive of winning? In order to assess this, we gathered statistical data for every player from every game in the 2019-2020 season. Then, we split the dataset into starters and bench players and grouped together each of the five positions. Finally, we used the stats of each position player to predict the win/loss outcome of the game through Logistic Regression, Random Forest, and SVM classifiers and registered the accuracy of the model for each position for the starters, bench players, and the whole league.

Our datasets come from the Kaggle Competition named "NBA games data". There are 5 CSV files in total, and three of them were used which are "games.csv", "games_details.csv" and "players.csv". Aiming to analyze for our research questions, we did some data cleaning and preprocessing on the datasets. The Fig1 and Fig2 are the screenshots of our annotated dataset. The marked columns are added columns which are necessary for our analysis. The START_POSTION is the significant factor in our research questions and WIN is the only response variable through the whole project.

There are no previous-published solutions to this problem. There are several published articles on making predictions on NBA games. However, these articles are using different predictors in different aspects to predict win-lose of NBA games. For example, the performance of the whole team is considered in one article while in our project, the performance of the single player is the factor we are focusing on. The predictions on NBA games are also common in the gambling industry while different factors are analyzed.



Figure 1. Screenshot of dataset with annotated column.

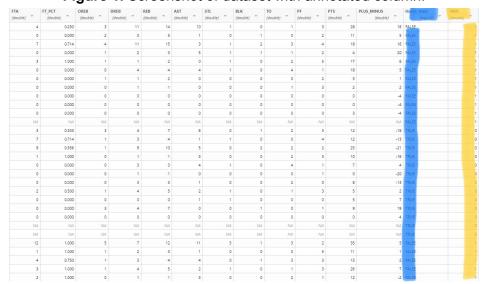


Figure 2. Screenshot of dataset with response variable.

We did not have certain expectations going into the project since the results of sports games could be considered as one of the "most unpredictive" things. The unexpected winners were not rare to see in the history of sports. The predictors we used in our project are just a small part of all the factors on the results of group sports games, especially we are focusing on the benches which might have less impacts on the other factors like starters.

In our initial proposal, we planned to analyze the model accuracies for the top bench players?. At that time, our primary goal was to use the model accuracy as a proxy to measure which bench player contributed most to his team. Then, other than the starters and the 'sixth man' from each team, we also managed to find the bench player whose individual statistics had the highest correlation with his team's outcome in the game, specifically winning. Meantime, we also proposed to leverage the registered statistics from different players, such as PPG, RPG, +/-

(etc.) aiming to assess which of these features were most important for the model in the prediction of whether the team wins or not.

During our experiments, we have discovered that the models with pure bench player statistics tend to perform poorly, and their performances are especially close to 'random guessing'. Thus, we instead introduced the statistics from the starters and trained two additional kinds of models, namely the models with pure starters and models with all the players. By comparing the performances of models with different datasets, we would then have more comprehensive insights on why our 'bench player models' failed, and the impacts of statistics from different kinds of players. Experiment details regarding different models and datasets are presented in Figure 3, 4, and 5.



Figure 3. Models with statistics of different kinds of players and positions (Logistic Regression)

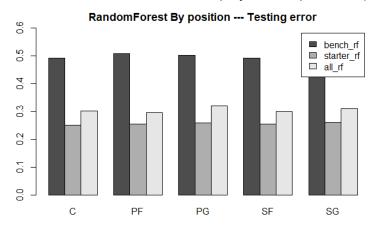


Figure 4. Models with statistics of different kinds of players and positions (Random Forest)

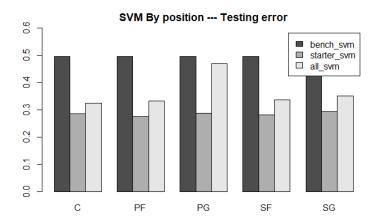


Figure 5. Models with statistics of different kinds of players and positions (SVM + radial kernel)

Secondly, in order to investigate the consistency of bench players and starter players within different teams, we have also trained separate models for each team. For a specific team, we argue that if the model with its bench player statistics only and the model with its bench player statistics only tend to perform similarly, the performances of these two kinds of players within this team would have more consistency. On the other hand, for example, if the model with starters' statistics tends to perform much better than the model with bench player statistics only, the difference between this team's starters and bench players would be significant. Details of the experiments are shown in Figure 6.

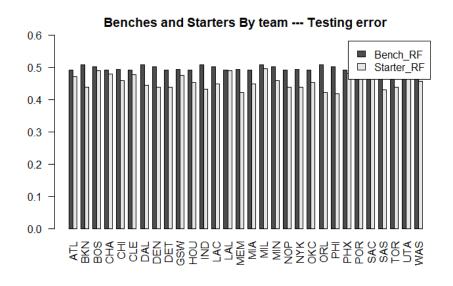


Figure 6. Models with statistics of different teams (Random Forest)

Our team tends to work together on both ideas and the model realization. During our virtual meeting, we would fix the ideas as well as the actual workloads. Then, we would equally split

the work into different topics and finish them collaboratively. Summing up the results we have, we then conduct our analysis and reach our conclusions.

Our team split the pieces of the project amongst ourselves and regularly met to make sure we were on track with each of our tasks. Some of the different parts of the project were, preprocessing the data, building the classifiers for all the data, building the classifiers for the starters, building the classifiers for the bench players, and writing the presentation and this report. If we had more time, we would like to explore more the comparison between bench players and starters, rather than focusing on the comparison between positions. More specifically, we would like to normalize the bench players' and starters' statistics and explore whether the starters would still be more predictive of winning, or whether there are some bench players or bench positions that are worthy of more playing time due to outperforming the starters based on their minutes.