

## SUMMARY

Experienced Frontend Developer with a proven track record of writing clean, scalable code and delivering user-centered web experiences. Skilled in JavaScript, HTML5, CSS3, and Sass, I build responsive, cross-browser interfaces and component-based UIs that perform reliably at scale. I bring hands-on experience working in fast-paced environments, deep familiarity with dev tools and design systems, and a collaborative approach to cross-functional projects.

## TECHNICAL SKILLS

**Languages:** JavaScript (ES6+), HTML5, CSS3, Sass, PHP, jQuery, Java, Python

**Tools & DevOps:** Git, Chrome DevTools, Google Lighthouse, CI/CD pipelines

**Practices:** Responsive Design, Accessibility (WCAG), SEO, Component-Based UI Development, Agile/Scrum

**Analytics:** Google Analytics, Data-Driven Optimization

## WORK EXPERIENCE

**SAMPE** – *Technical Web Manager*

Diamond Bar, CA | May 2021 - March 2025

- Lead development of responsive, standards-based user interfaces using HTML5, CSS3, Sass, and JavaScript, ensuring optimal performance across browsers and devices.
- Collaborate with designers and developers to build accessible, WCAG-compliant front-end components that align with brand and UX standards.
- Implement SEO best practices and performance enhancements using Chrome DevTools and Google Lighthouse.
- Manage front-end code versioning with Git and contribute to CI/CD pipeline workflows for deployment.
- Contribute to component reuse strategies and internal design system improvements.
- Continuously track and resolve code issues, propose scalable solutions, and stay current with evolving front-end technologies.

**Ayn Rand Institute (ARI)** – *Web Developer / IT Project Coordinator*

Santa Ana, CA | Dec 2014-March 2020

- Developed and maintained high-traffic, user-focused websites using HTML5, CSS3, JavaScript, and Sass, serving over 100K+ annual visitors.
- Built custom landing pages and microsites for campaigns and events, improving engagement and increasing email conversion rates.
- Collaborated with marketing and design teams to deliver responsive, SEO-optimized web experiences across devices.
- Applied front-end best practices in accessibility and cross-browser compatibility to ensure consistent performance.
- Contributed to website performance enhancements and maintained version control using Git.

**Udacity** – *Student Mentor and Code Reviewer*

Mountain View, CA | Feb 2015- Feb 2018

- Grade online student assignment submissions (HTML, CSS, Javascript, Python).

## EDUCATION

**Georgia Tech** - MSc Computer Science

August 2023

**Udacity** - *Full-Stack Web Developer Nanodegree*

March 2015 – Nov 2015

**Udacity** - *Front-End Web Developer Nanodegree*

October 2014 - March 2015

**Lahore University of Management Science** - *BSc Honors Computer Science.*

Sept 2000 - May 2004

- Graduation with distinction. SCGPA 3.78

## PROJECTS

---

### **Job Comparison App**

*S/W Development Process / May 2024*

- Android app designed using S/W engineering and object oriented principles to manage and compare job offers.

### **Arcade Game Clone** - [View](#) [Github Project]

*Front End Nano-degree / Nov 2014*

- Implementation of the Arcade Game Frogger using JavaScript1s object-oriented pseudo-classical style.