COLLABORATIVE VISUAL SLAM MULTI-AGENT VISUAL ODOMETRY AND SLAM WITH HUMANOID ROBOTS.



A Artificial Intelligence project by Auke J. Wiggers, Camiel R. Verschoor, Chiel Kooijman and Steven Laan

Collaborative Visual SLAM

Multi-Agent Visual Odometry and SLAM with humanoid robots.

Project AI (6 EC)

Artificial Intelligence
Faculty of Science
University of Amsterdam

Chiel Kooijman 5743028 Chiel999@gmail.com Steven Laan 6036031 S.Laan@uva.nl Camiel Verschoor 10017321 Verschoor@uva.nl

Auke Wiggers 6036163

A.J.Wiggers@uva.nl

January 18, 2013

Contents

1	Introduction	5			
2	Related Work				
3	3 Theory				
4	Pipeline 4.1 Calibration 4.2 Feature Extraction 4.3 Feature Matching 4.4 3D Map reconstruction 4.5 2D feature and 3D feature Matching	5 5 5 5 5			
5	Experimental Setup				
6	Results				
7	7 Discussion				
8	Conclusion	5			

- 1 Introduction
- 2 Related Work
- 3 Theory
- 4 Pipeline

In this section, the pipeline of our proposed system is described stepwise.

Figure 1: Schematic overview of the pipeline of the system

- 4.1 Calibration
- 4.2 Feature Extraction
- 4.3 Feature Matching
- 4.4 3D Map reconstruction
- 4.5 2D feature and 3D feature Matching
- 5 Experimental Setup
- 6 Results
- 7 Discussion
- 8 Conclusion