ДОДАТОК Б. ОПИС ПРОГРАМИ

```
Article.cs
using System;
namespace Aggregator. Entities
   class Article
       string Name;
       DateTime PublishedDateTime;
       DateTime RetrievedDateTime;
       string Source;
       string Text;
    }
}
Config.cs
using System;
namespace Aggregator. Entities
   class Config
       DateTime? EndDate;
       DateTime? StartDate;
       string SiteName;
    }
}
Aggregator.AssemblyInfo.cs
//-----
// <auto-generated>
//
      This code was generated by a tool.
//
      Runtime Version: 4.0.30319.42000
//
//
      Changes to this file may cause incorrect behavior and will be lost if
      the code is regenerated.
// </auto-generated>
                           ______
using System;
using System.Reflection;
[assembly: System.Reflection.AssemblyCompanyAttribute("Aggregator")]
[assembly: System.Reflection.AssemblyConfigurationAttribute("Debug")]
[assembly: System.Reflection.AssemblyDescriptionAttribute("Package
Description")]
[assembly: System.Reflection.AssemblyFileVersionAttribute("1.0.0.0")]
[assembly: System.Reflection.AssemblyInformationalVersionAttribute("1.0.0")]
[assembly: System.Reflection.AssemblyProductAttribute("Aggregator")]
[assembly: System.Reflection.AssemblyTitleAttribute("Aggregator")]
[assembly: System.Reflection.AssemblyVersionAttribute("1.0.0.0")]
// Generated by the MSBuild WriteCodeFragment class.
TemporaryGeneratedFile 036C0B5B-1481-4323-8D20-8F5ADCB23D92.cs
TemporaryGeneratedFile 5937a670-0e60-4077-877b-f7221da3dda1.cs
TemporaryGeneratedFile E7A71F73-0F8D-4B9B-B56E-8E70B10BC5D3.cs
```

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```
IConfigurationService.cs
using System;
using System.Collections.Generic;
using System. Text;
namespace Aggregator. Services
    interface IConfigurationService
}
IFetchService.cs
using Aggregator. Entities;
using System;
using System.Collections.Generic;
using System. Text;
namespace Aggregator. Services
    interface IFetchService
        IEnumerable<Article> Fetch(DateTime? startDate, DateTime? endDate);
        String SiteName { get; }
    }
}
IPersistanceService.cs
using Aggregator. Entities;
using System;
using System.Collections.Generic;
using System. Text;
namespace Aggregator. Services
    interface IPersistanceService
        int Save(IEnumerable<Article> articles);
        int Save (Article article);
}
Core.cs
using System;
namespace Aggregator
    class Core
        static void Main(string[] args)
            Console.WriteLine("Hello World!");
    }
}
Aggregator.sln
Microsoft Visual Studio Solution File, Format Version 12.00
# Visual Studio 15
VisualStudioVersion = 15.0.26430.6
```

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```
MinimumVisualStudioVersion = 10.0.40219.1
Project("{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}") = "Aggregator",
"Aggregator\Aggregator.csproj", "{7BDB7D5D-860A-422F-BF19-DC807ADC8690}"
EndProject
Global
      GlobalSection(SolutionConfigurationPlatforms) = preSolution
            Debug|Any CPU = Debug|Any CPU
            Release|Any CPU = Release|Any CPU
      EndGlobalSection
      GlobalSection(ProjectConfigurationPlatforms) = postSolution
            \{7BDB7D5D-860A-422F-BF19-DC807ADC8690\}. Debug | Any CPU. ActiveCfg =
Debug|Any CPU
            \{7BDB7D5D-860A-422F-BF19-DC807ADC8690\}. Debug|Any CPU.Build.0 =
Debug|Any CPU
            \{7BDB7D5D-860A-422F-BF19-DC807ADC8690\}. Release | Any CPU. ActiveCfg =
Release|Any CPU
            \{7BDB7D5D-860A-422F-BF19-DC807ADC8690\}.Release | Any CPU.Build.0 =
Release|Any CPU
      EndGlobalSection
      GlobalSection(SolutionProperties) = preSolution
            HideSolutionNode = FALSE
      EndGlobalSection
EndGlobal
Aggregator.csproj
<Project Sdk="Microsoft.NET.Sdk">
  <PropertyGroup>
    <OutputType>Exe</OutputType>
    <TargetFramework>netcoreapp1.1</TargetFramework>
  </PropertyGroup>
  <ItemGroup>
    <PackageReference Include="StructureMap" Version="4.5.0" />
  </ItemGroup>
</Project>
App.q.cs
#pragma checksum "..\..\App.xaml" "{406ea660-64cf-4c82-b6f0-42d48172a799}"
"6341CC3B7DF3394076E0A81579870575"
using System;
using System. Diagnostics;
using System. Windows;
using System. Windows. Automation;
using System. Windows. Controls;
using System. Windows. Controls. Primitives;
using System. Windows. Data;
using System. Windows. Documents;
using System.Windows.Ink;
using System. Windows. Input;
using System. Windows. Markup;
using System.Windows.Media;
using System. Windows. Media. Animation;
using System. Windows. Media. Effects;
using System. Windows. Media. Imaging;
using System. Windows. Media. Media 3D;
using System. Windows. Media. TextFormatting;
using System. Windows. Navigation;
using System. Windows. Shapes;
using System. Windows. Shell;
```

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```
using WpfApplication1;
namespace WpfApplication1 {
    /// <summary>
    /// App
    /// </summary>
    public partial class App : System.Windows.Application {
        /// <summary>
        /// InitializeComponent
        /// </summary>
        [System.Diagnostics.DebuggerNonUserCodeAttribute()]
[System.CodeDom.Compiler.GeneratedCodeAttribute("PresentationBuildTasks",
"4.0.0.0")]
        public void InitializeComponent() {
            #line 5 "..\..\App.xaml"
            this.StartupUri = new System.Uri("MainWindow.xaml",
System.UriKind.Relative);
            #line default
            #line hidden
        /// <summary>
        /// Application Entry Point.
        /// </summary>
        [System.STAThreadAttribute()]
        [System.Diagnostics.DebuggerNonUserCodeAttribute()]
[System.CodeDom.Compiler.GeneratedCodeAttribute("PresentationBuildTasks",
"4.0.0.0")]
        public static void Main() {
            WpfApplication1.App app = new WpfApplication1.App();
            app.InitializeComponent();
            app.Run();
        }
    }
}
Microsoft Visual Studio Solution File, Format Version 12.00
# Visual Studio 14
VisualStudioVersion = 14.0.25420.1
MinimumVisualStudioVersion = 10.0.40219.1
Project("{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}") = "WpfApplication1",
"WpfApplication1\WpfApplication1.csproj", "{553B820E-35AC-47BD-8382-
7997169F2336}"
EndProject
Global
      GlobalSection(SolutionConfigurationPlatforms) = preSolution
            Debug|Any CPU = Debug|Any CPU
            Release|Any CPU = Release|Any CPU
      EndGlobalSection
      GlobalSection(ProjectConfigurationPlatforms) = postSolution
            \{553B820E-35AC-47BD-8382-7997169F2336\}. Debug|Any CPU. ActiveCfg =
Debug|Any CPU
```

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```
\{5538820E-35AC-47BD-8382-7997169F2336\}. Debug|Any CPU.Build.0 =
Debug|Any CPU
            \{553B820E-35AC-47BD-8382-7997169F2336\}. Release | Any CPU. ActiveCfq =
Release | Any CPU
            \{553B820E-35AC-47BD-8382-7997169F2336\}. Release | Any CPU. Build.0 =
Release|Any CPU
      EndGlobalSection
      GlobalSection(SolutionProperties) = preSolution
            HideSolutionNode = FALSE
      EndGlobalSection
EndGlobal
WpfApplication1.csproj
<?xml version="1.0" encoding="utf-8"?>
<Project ToolsVersion="14.0" DefaultTargets="Build"</pre>
xmlns="http://schemas.microsoft.com/developer/msbuild/2003">
Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props"
\label{lem:condition} $$\operatorname{Condition} = \text{``Exists'} ('\$ (MSBuildExtensionsPath) \ \ (MSBuildToolsVersion) \ \ \ \ ) $$
mon.props')" />
  <PropertyGroup>
    <Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>
    <Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>
    <ProjectGuid>{553B820E-35AC-47BD-8382-7997169F2336}</projectGuid>
    <OutputType>WinExe
    <AppDesignerFolder>Properties</AppDesignerFolder>
    <RootNamespace>WpfApplication1/RootNamespace>
    <AssemblyName>WpfApplication1</AssemblyName>
    <TargetFrameworkVersion>v4.6.1</TargetFrameworkVersion>
    <FileAlignment>512</FileAlignment>
    <ProjectTypeGuids>{60dc8134-eba5-43b8-bcc9-bb4bc16c2548};{FAE04EC0-301F-
11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>
    <WarningLevel>4</WarningLevel>
    <AutoGenerateBindingRedirects>true</AutoGenerateBindingRedirects>
  </PropertyGroup>
  <PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">
    <PlatformTarget>AnyCPU</PlatformTarget>
    <DebugSymbols>true</DebugSymbols>
    <DebugType>full</DebugType>
    <Optimize>false</Optimize>
    <OutputPath>bin\Debug\</OutputPath>
    <DefineConstants>DEBUG;TRACE/DefineConstants>
    <ErrorReport>prompt</ErrorReport>
    <WarningLevel>4</WarningLevel>
  </PropertyGroup>
  <PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU'</pre>
    <PlatformTarget>AnyCPU</PlatformTarget>
    <DebugType>pdbonly</DebugType>
    <Optimize>true
    <OutputPath>bin\Release\</outputPath>
    <DefineConstants>TRACE/DefineConstants>
    <ErrorReport>prompt</ErrorReport>
    <WarningLevel>4</WarningLevel>
  </PropertyGroup>
  <ItemGroup>
    <Reference Include="System" />
    <Reference Include="System.Data" />
    <Reference Include="System.Xml" />
    <Reference Include="Microsoft.CSharp" />
    <Reference Include="System.Core" />
    <Reference Include="System.Xml.Linq" />
```

```
<Reference Include="System.Data.DataSetExtensions" />
    <Reference Include="System.Net.Http" />
    <Reference Include="System.Xaml">
      <RequiredTargetFramework>4.0</RequiredTargetFramework>
    </Reference>
    <Reference Include="WindowsBase" />
    <Reference Include="PresentationCore" />
    <Reference Include="PresentationFramework" />
  </ItemGroup>
  <ItemGroup>
    <ApplicationDefinition Include="App.xaml">
      <Generator>MSBuild:Compile</Generator>
      <SubType>Designer</SubType>
    </ApplicationDefinition>
    <Page Include="MainWindow.xaml">
      <Generator>MSBuild:Compile</Generator>
      <SubType>Designer</SubType>
    </Page>
    <Compile Include="App.xaml.cs">
      <DependentUpon>App.xaml</DependentUpon>
      <SubType>Code</SubType>
    </Compile>
    <Compile Include="MainWindow.xaml.cs">
      <DependentUpon>MainWindow.xaml</DependentUpon>
      <SubType>Code</SubType>
    </Compile>
  </ItemGroup>
  <ItemGroup>
    <Compile Include="Properties\AssemblyInfo.cs">
      <SubType>Code</SubType>
    </Compile>
    <Compile Include="Properties\Resources.Designer.cs">
      <AutoGen>True</AutoGen>
      <DesignTime>True/DesignTime>
      <DependentUpon>Resources.resx</DependentUpon>
    </Compile>
    <Compile Include="Properties\Settings.Designer.cs">
      <AutoGen>True</AutoGen>
      <DependentUpon>Settings.settings/DependentUpon>
      <DesignTimeSharedInput>True/DesignTimeSharedInput>
    </Compile>
    <EmbeddedResource Include="Properties\Resources.resx">
      <Generator>ResXFileCodeGenerator</Generator>
      <LastGenOutput>Resources.Designer.cs</LastGenOutput>
    </EmbeddedResource>
    <None Include="Properties\Settings.settings">
      <Generator>SettingsSingleFileGenerator</Generator>
      <LastGenOutput>Settings.Designer.cs</LastGenOutput>
    </None>
    <AppDesigner Include="Properties\" />
  </ItemGroup>
  <ItemGroup>
    <None Include="App.config" />
  </ItemGroup>
  <Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />
  <!-- To modify your build process, add your task inside one of the targets
below and uncomment it.
       Other similar extension points exist, see Microsoft.Common.targets.
  <Target Name="BeforeBuild">
  </Target>
  <Target Name="AfterBuild">
  </Target>
```

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```
-->
</Project>
App.xaml
<Application x:Class="WpfApplication1.App"</pre>
             xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"
             xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"
             xmlns:local="clr-namespace:WpfApplication1"
             StartupUri="MainWindow.xaml">
    <Application.Resources>
    </Application.Resources>
</Application>
MainWindow.xaml
<Window x:Class="WpfApplication1.MainWindow"</pre>
        xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"
        xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"
        xmlns:d="<a href="http://schemas.microsoft.com/expression/blend/2008"</a>
        xmlns:mc="http://schemas.openxmlformats.org/markup-compatibility/2006"
        xmlns:loca = "clr-namespace: WpfApplication1"
        mc:Ignorable="d"
        Title="Налаштування arperatopa" Height="172.697" Width="376.097">
    <Window.Resources>
        <Style TargetType="{x:Type DatePickerTextBox}">
            <Setter Property="Text" Value="Оберіть дату"/>
        </Style>
    </Window.Resources>
    <Grid Margin="0,0,2,0">
        <Grid.ColumnDefinitions>
            <ColumnDefinition Width="39*"/>
            <ColumnDefinition Width="61*"/>
        </Grid.ColumnDefinitions>
        <DatePicker Margin="55,43,25,0" VerticalAlignment="Top"</pre>
Grid.Column="1"/>
        <DatePicker Margin="55,72,25,0" VerticalAlignment="Top"</pre>
Grid.Column="1"/>
        <Label x:Name="startDate" Content="Дата першої публікації"
HorizontalAlignment="Left" Margin="17,38,0,0" VerticalAlignment="Top"
Grid.ColumnSpan="2" Width="149"/>
        <Label x:Name="endDate" Content="Дата останньої публікації"
HorizontalAlignment="Left" Margin="17,69,0,0" VerticalAlignment="Top"
Grid.ColumnSpan="2"/>
        <Button x:Name="button" Grid.ColumnSpan="2" Content="Розпочати
агрегацію" Margin="114,112,109,0" VerticalAlignment="Top"/>
        <ComboBox x:Name="comboBox" IsEditable="True" Text="Оберіть веб-сайт"
Margin="17,16,25,0" VerticalAlignment="Top" Grid.ColumnSpan="2">
            <ComboBoxItem >www.pravda.com.ua
            <ComboBoxItem>www.nytimes.com</ComboBoxItem>
            <ComboBoxItem>www.meta.ua</comboBoxItem>
            <ComboBoxItem>www.unian.net
        </ComboBox>
    </Grid>
</Window>
```

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