

CSO Assignment 2

Question 3

All information can be obtained by running the `hardinfo` command on ubuntu systems.

Operating System:

Kernel : Linux 5.13.0-51-generic (x86_64)
Distribution : Ubuntu 20.04.2 LTS

Kernel Modules:

Name and description of the first 20 kernel modules (due to space constraints) is as follows:

binfmt_misc	
xt_state	: ip[6]_tables connection tracking state match module
ipt_REJECT	: Xtables: packet "rejection" target for IPv4
nf_reject_ipv4	
nf_nat_h323	: H.323 NAT helper
nf_conntrack_h323	: H.323 connection tracking helper
nf_nat_pptp	: Netfilter NAT helper module for PPTP
nf_conntrack_pptp	: Netfilter connection tracking helper module for PPTP
nf_nat_tftp	: TFTP NAT helper
nf_conntrack_tftp	: TFTP connection tracking helper
nf_nat_sip	: SIP NAT helper
nf_conntrack_sip	: SIP connection tracking helper
nf_nat_irc	: IRC (DCC) NAT helper
nf_conntrack_irc	: IRC (DCC) connection tracking helper
nf_nat_ftp	: ftp NAT helper
nf_conntrack_ftp	: ftp connection tracking helper
ccm	: Counter with CBC MAC
rfcomm	: Bluetooth RFCOMM ver 1.11
veth	: Virtual Ethernet Tunnel
xt_nat	: SNAT and DNAT targets support

There are 227 kernel modules

File Systems:

loop 0 to loop 39, developer kernel file systems and temporary file systems
48 file systems

Processor:

multi core (8 cores) processor, all of the cores are Intel(R) Core(TM) i5-1035G1 CPU @ 1.00GHz
and frequency 3600.00 MHz

Memory:

Total Memory 7900700 KiB, Free Memory 192180 KiB, MemAvailable 2665616 KiB

PCI Devices:

Host bridge	: Intel Corporation Device 8a12 (rev 03)
VGA compatible controller	: Intel Corporation Device 8a56 (rev 07) (prog-if 00 [VGA controller])
Signal processing controller	: Intel Corporation Device 8a03 (rev 03)
USB controller	: Intel Corporation Ice Lake Thunderbolt 3 USB Controller (rev 03)
(prog-if 30 [XHCI])	
Serial controller	: Intel Corporation Device 34fc (rev 30) (prog-if 00 [8250])

USB controller : Intel Corporation Ice Lake-LP USB 3.1 xHCI Host Controller (rev 30) (prog-if 30 [XHCI])
RAM memory : Intel Corporation Device 34ef (rev 30)
Network controller : Intel Corporation Killer Wi-Fi 6 AX1650i 160MHz Wireless Network Adapter (201NGW) (rev 30)

USB Devices:

Realtek Semiconductor Corp. RTL8153 Gigabit Ethernet Adapter, Linux Foundation 3.0 root hub, Microdia Integrated_Webcam_HD, Shenzhen Goodix Technology Co.,Ltd. FingerPrint Intel Corp., Linux Foundation 2.0 root hub, Linux Foundation 3.0 root hub, Linux Foundation 2.0 root hub

Battery:

Capacity: 100 / Full, Battery Technology: Li-polymer, Manufacturer: SMP

Sensors:

multiple thermal/thermal_zone sensors, multiple coretemp/temp sensors, one fan, battery sensor

Storage:

160 GB total
146 GB used
5.4 GB left

DMI:

Name: Inspiron 5400 2n1, -BIOS- Version: 1.3.1, -Board- Version: A00

CPU Blowfish Benchmarking:

Results for Intel(R) Core(TM) i5-1035G1 CPU @ 1.00GHz:

Threads: 8

Machine:

Board: Dell Inc. 0032PT

CPU Name: Intel® Core (TM) i5-1035G1 CPU @ 1.00 GHz

CPU Descripton: 1 physical processor, 4 cores; 8 threads

CPU Config: 8x 3600.00 MHz

Threads Available: 8

OpenGL Renderer: Mesa Intel® UHD Graphics (ICL GT1)

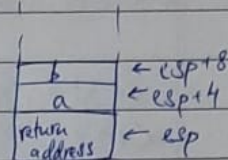
Memory: 7900700 kiB

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Question 4

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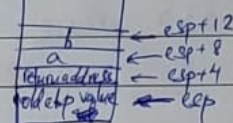
When assembly code is called w/ a & b,
it pushes b, then a & then the ^{code} code is executed.
upon calling assembly code, stack status is:



Now, let's look at the assembly code in detail w/ comments & stack status at each point:

assembly code:

<+0>: push ebp → ~~Stack~~



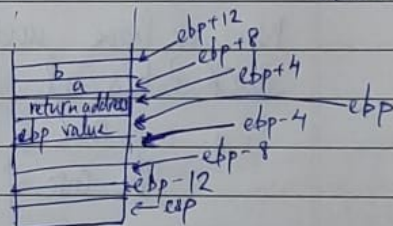
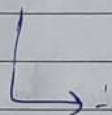
<+1>: mov ebp, esp

→ move esp to ebp ∴ now, ebp = new ebp = esp

<+2>: sub esp, 0x10

→ ~~esp~~ subtract 0x10 (16 in decimal) from esp → esp = esp - 16

∴ esp moves down 16 from prev. stack status

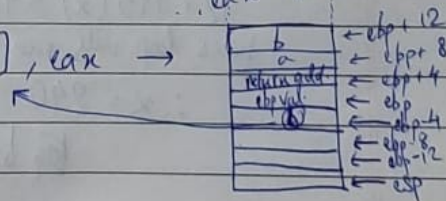


<+6>: mov eax, DWORD PTR [ebp+0xc]

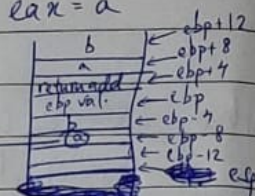
→ ebp+12 value in
→ eax = pointer pointing to ebp+12

∴ eax = b

<+9>: mov DWORD PTR [ebp-0x4], eax



<+12>: mov eax, DWORD PTR [ebp+0x8] → eax = a
 <+15>: mov DWORD PTR [ebp-0x8], eax →



<+18>: jmp 0x50c <asm2+31> → jump to line <+31>
 <+20>: add DWORD PTR [ebp-0x4], 0x1 → (ebp-4)+1 ⇒ b = b+1
 <+24>: add DWORD PTR [ebp-0x8], 0xaf → (ebp-8)+175 ⇒ a = a+175

0xaf in decimal → 0xaf3 in decimal

<+31>: cmp DWORD PTR [ebp-0x8], 0xaf3
 <+38>: jle 0x501 <asm2+20> → if a ≤ 41939, jump to line <+20>

<+40>: mov eax, DWORD PTR [ebp-0x4] → mov b to eax
 ∴ eax = b

<+43>: leave → deallocate dynamic stack that has been allocated by doing the following:
 esp = ebp & pop ebp
 ↳ empty the stack

<+44>: ret

Now, we have understood how the code works along w/ the stack status at each stage of the code.

If a = 0xC & b = 0x15, a = 12 & b = 21 (in decimal).

∴ The core of the code is: while (a ≤ 41939) {

b++;
 a += 175; } &

when we exit this return b.

∴ 12 + 175(x) > 41939 & 12 + 175(x-1) < 41939 where x is no. of times loop will run.

∴ x = 240.

∴ b++ happens 240 times.

∴ b = 21 + 240 = 261.

→ return value
 in hexadecimal,
 return value = 0x105

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Question 5

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- a) To tackle this problem I compiled the given `q5.c` file into an executable & ran the file `a.out` command & file `q5.out` ^{→ a.out} command one after the other. One small difference I noticed was that the `q5.out` was made for GNU/Linux 4.4.0 while the ~~file~~ `a.out` ~~file~~ was made for GNU/Linux 3.2.0. But the main difference I noticed led me to the mistake in `q5.out`. The interpreter ~~of~~ ~~q5.out~~ corresponding to `q5.out` is `"/lib64/ld-2.27-3ubuntu1-i386.1d"` which means that the `.ld` file reqd. by the interpreter is being searched for in the same directory (`./`) as the `q5.out` file & this doesn't exist. The interpreter for the `a.out` is `"/lib64/ld-linux-x86-64.so.2"` and this seems to work correctly as it gives the correct output.
- To reconfirm the mistake I found to be true, I ran the file filename command on the other `a.out` files in my system & they also gave the output as `"/lib64/ld-linux-x86-64.so.2"`.
- b) The `q5.out` has the following properties:
- 1) It is an ELF 64-bit LSB shared object.
 - ↳ Executable & Linkable format
 - ↳ Least significant bit (Little Endian)
 - ↳ indy side unit which can be generated from one or more relocatable objects
 - 2) It is dynamically linked.
 - ↳ a pointer to the file being linked in the executable is included in the executable & not the contents of the file being linked
 - 3) It is made for Linux Kernel 4.4.0.