# Software Engineering – BSCS –V- FALL 2017 LAB TASK: UML ACTIVITY MODELING

TIME: 01 HOUR 20 MINUTES MARKS 30

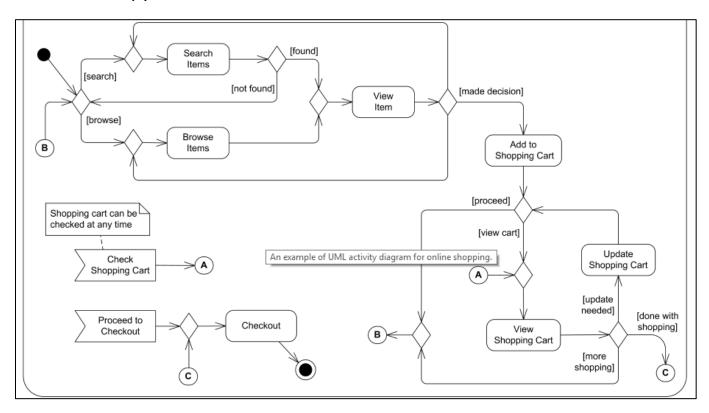
SUBMITTING YOUR LAB TASK:

https://github.com/aumc-bscs5th/Lab-Submissions

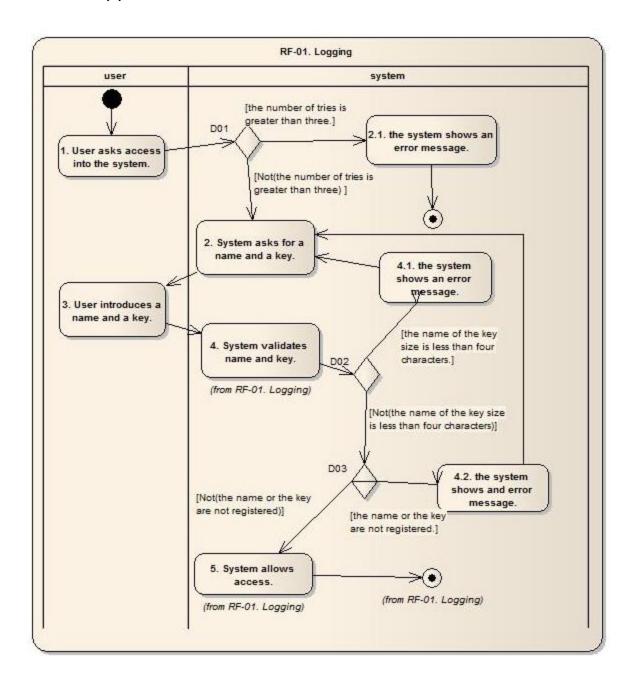
### LAB PART - I

As discussed in the class you are required to thoroughly analyze the Activity Model Given below and write its descriptive use case.

# **ONLINE SHOPPING (A)**



# **LOGIN SYSEM (B)**



# LAB PART - II (DRAW A COMPLETE UML ACTIVITY DIAGRAM BY OBSERVING USECASE GIVEN BELOW)

## DRAW YOUR DIAGRAM IN MS VISIO

Adding a new user into System

```
<useCase id="UC-01. Add new user">
 <description>This use case allows a user to add himself into de system with a name and a
   password.</description>
  condition>No.</precondition>
  <postcondition>User is added with the rol "User" but he is not activated.
- <mainSequence>
   <step id="1">The user request to add a new user into the system.</step>
   <step id="2">The system asks for the personal information, the user name and the
     password.</step>
   <step id="3">The user introduces his personal information, his user name and his
     password.</step>
   <step id="4">The system stores the new user.</step>
  </mainSequence>
- <alternativeSteps>
   <astep id="2.1">At any time the user may cancel the operation, then this use case
     ends.</astep>
  </alternativeSteps>
- <errorSteps>
   <estep id="3.1">If the name was already registered, then the system shows an error
     message and step 3 is repeated.</estep>
   <estep id="3.2">If personal information is empty, then the system shows an error message
     and step 3 is repeated.</estep>
  </errorSteps>
</useCase>
```