

Sea-TF: In-person Flag Challenges

	Hack-A-Ship: Propulsion Control Attacks (Available 8/6/2021)			
Flag Name	Description	Validation	Points	
YOU GO GO	Override the Throttle to force	Visual inspection	150	
	the actuator to the idle throttle	that the throttle		
	position	stations no longer		
		have control of the		
		throttle actuator		
		and the actuator is		
		in the IDLE position		
YOU NO GO	Override the Throttle to force	Visual inspection	175	
	the actuator to the Full FWD or	that the throttle		
	Full REV throttle position	stations no longer		
		have control of the		
		throttle actuator		
		and the actuator is		
		in the FULL position		
YOU GO	Override the Electronic Shift	Visual inspection	250	
BACKWARDS NOW	Controller to force the engine	that the shift		
	to shift from FWD to REV with a	indicator lights are		
	throttle of between 70% and	alternating		
	80%	between FWD and		
		REV while the		
		actuator between		
		70 % and 80% as		
		shown on the		
		throttle control		
		unit		
I HAZ UR GO	Demonstrate Arbitrary Throttle	Visual inspection	210	
	Control	that the Throttle		
		actuator is being		
		commanded by		
		player		





Sea-TF: In-person Flag Challenges

Hack-A-Ship: Steering Control Attacks (Available 8/6/2021)				
Flag Name	Description	Validation	Points	
EVERGIVEN PT 1	Override the Joystick and set	Visual inspection of	225	
	the Rudder to -30 °	the Rudder		
EVERGIVEN PT 2	Override the Joystick and set	Visual inspection of	225	
	the Rudder to 30°	the Rudder		
ALL AHEAD	Force the Rudder to the center	Visual inspection of	250	
	Torce the Radder to the center	the Rudder		





Sea-TF: In-person Flag Challenges

	Hack-A-Ship: Navigation Control Attacks (Available 8/6/2021)			
Flag Name	Description	Validation	Points	
I'M THE CAPTAIN	Demonstrate that the	Visual inspection	150	
NOW	Autopilot can be engaged	that the Autopilot		
	over NMEA2000	has been engaged		
	OVEL NIVIEAZOOO	on a heading		
I'M THE CAPTAIN		Visual inspection	195	
NOW PT 2	Demonstrate that the Player	that the Autopilot	*BONUS* if you can set	
	can set the commanded	has been heading	the Heading between	
	Heading	setpoint has been	265° and 285° +165	
		changed	<mark>points</mark>	
DID'NT WE DO		Visual inspection	175	
THIS ALREADY	Demonstrate Arbitrary	that the rudder is		
	Rudder Control	being commanded		
		by player		
DO A BARREL	Affect the Pitch and Roll Data	Visual inspection	155	
ROLE	as Displayed on the ECDIS	of the Heading	*BONUS* if you can set	
		value displayed on	<mark>the Pitch between 80°</mark>	
		the ECDIS	and 100° + 50 points	
			BONUS is you can set	
			the Role between 40° and	
			60° +50 points	
WHERE'D HE GO?	Affect the Position Data as	Visual inspection	185	
	Displayed on the ECDIS	of the Position	*BONUS* if you can set	
		displayed on the	the position +- 1° to	
		ECDIS	36.1699°N, 115.1398°W	
			+125 points	
WHERE'D WHO	Create a spoofed AIS contact	Visual inspection	250	
G0000???	that is displayed on the ECDIS	that an AIS contact		
		is being reported		
OVERBOARD	Create a MOB message to be	Visual inspection	300	
	displayed on the ECDIS	that a MOB alert		
		has been triggered		
GHOSTS IN THE	Create a spoofed sensor not	Visual inspection	350	
NET	found on the Grace	of a "new" sensor		
	Navigation Console and have	on the ECDIS and		





the ECDIS being report its data	data is being shown	

