

Team 17: Git –r Done
November 14th 2016

Retrospective Summary

Before our retrospective meeting Audrey had everyone from the team write at least one comment about the way the project has been going on a piece of paper and submit it to her anonymously. These could be things we are doing well, things we need to improve upon, things they are worried about, project deadlines etc.

At the retrospective meeting Audrey, the scrum master, started the meeting by summarizing what we have accomplished, praised the hard work of the team, and talked about what is left to be done. The login and signup page have been created and are fully functioning. The html code for the homepage has been created but still needs to be linked through node so the buttons function and a new member of a users address book can be added. She then moved onward to read the comments from the team. Things that the team thought were going well were the amount of times we meet every week, the way we are using slack, the fact that we are turning in homework on time, and exchanging ideas. Things that the team thought needed improvement were using trello more efficiently, brainstorming ideas and making sure everyone is on the same page, and helping each other if we get stuck.

The team took over from here to describe their thoughts on the cards read. Nick started off by agreeing that trello is not being used efficiently and it would be helpful if the tasks were broken down into smaller tasks and updated more recently. He commented that during the backend implementation we had one task to link the html user home page to node, but it really took a lot of little tasks. He asked if the front end side found that this breakdown on trello would be helpful. Le agreed and talked about the syntax and how that has changed throughout the project and that trello would be a good way to reflect that change. The team decided to implement a system where at the end of each meeting trello should be updated. Because the team has consistently met twice a week this will ensure trello is updated more often than it has been.

Ruiwen then jumped in to say that he likes the amount of times we are meeting and likes that we have one long meeting and one short meeting. Yifan agreed. He stated the fact that we work as a team Monday, then talk about what we've worked on Friday, then assign remaining tasks Friday, which gives the team time to regroup and work over the weekend. Nick and Dan agreed.

Audrey then asks the team how the team thinks the front end and back end are communicating together. Dan comments that there isn't enough communication between the front end and the back end and suggests that at every meeting there should be a reserved section to update each team on the current front end and backend changes. Le stated that it was confusing if he should be using Bootstrap or Foundation because he didn't know the backend group was using foundation already. Nick pointed out that the switch from Django to Node was one of the big team confusions and differences. Audrey suggested creating a new board on trello that is strictly used for framework information such as Django, or Foundation etc.

The team then looked at the cards for more ideas to talk about. Le stated that it would be helpful for the entire team to brainstorm ideas about what the user page should look like and the team agreed. The next card stated that it would be good to have feedback on each piece of the completed project from people outside our group.

The team then discussed the current framework and decided it was a good idea to switch to node. The meeting concluded and was deemed a successful retrospective.