Now you are ready to make a pull request to the mhs project master so that your changes become part of the current state of mhs master.

Repeat these steps as much as it is necessary.

MHS Final Project

1. Fork Github mhs master repository. Repository is locates at: mhs repository.

Create a branch from the fork. You can call it something like "my-final."

Experiment with your p5.js code in the experimental branch. Note: You are working with a 200 x 200 area in canvas and the object you insert here has to do execute some actions, and these need to be restricted to this 200 x 200 area.

Once you are done with some desired effect, commit changes to this experimental branch, then merge these changes to your forked master.