Orsay, France +33 6 79 23 77 15 aurelien.roy@outlook.com

Aurélien Roy

GitHub: aurelien-roy LinkedIn: aurelien-roy aurelien-roy.github.io

m Education

M.Sc.Eng

University of Technology of Compiègne (Paris-Sorbonne)

2016-2019

- Computer Science (major): Data structures and algorithms, Object-oriented programming, Structure of a CPU, Stochastic processes, Operational research, Graphs theory, Databases conception
- **Data mining and B.I (minor):** Machine learning, Statistics, Data mining and analysis, Indexing and information search, Data-warehouses conception and population
- Other courses: Intercultural business, Project management
- **GPA:** 4.75 / 5.00

Bachelor Degree

Paris-Sud University

2014-2016

- Computer Science (major): Algorithms, Databases, System and networking, Web and Android development
- Result: First in class

Work experience

ML Research intern UMRsu (Town planning Research Institute), Canada

6 months, 2019

- Analyzed and valued 5 years of data from 911 call center in Québec City
- Designed predictive models for police event quantification (crime, burglaries...)
- Trained LSTM and decision trees models offering ~19% higher accuracy than seasonal models at event count prediction
- Presented methodology and results in a *research paper* (pending review)
- Technologies: PyTorch, scikit-learn, PostgresSQL

Software engineer intern

Thales (Defense), France

6 months, 2018

- Broadened usage in the department of a scenario editor software by improving it to handle new use cases
- Harmonized the tools used by two different Agile teams by enabling information exchange between them
- Saved 2-week per new software release of a military radio simulator by building an automated qualification process
- Technologies: C++, Java, SWT

Software developper intern

CMS Informatic (IT training), France

3 months, 2016

- Improved reliability of an Access application for managing training sessions and customers by reengineering it.
- Technologies: Access, VBA

Software projects

Find Cat Breed (iOS app)

Personal project

2019

- Taught myself Swift, built an iOS computer vision app using machine learning, and published it on the App Store
- Trained an image classifier capable of distinguishing 44 cat breeds with a 51% accuracy
- Technologies: Swift, CoreML, fast.ai

Business app (Web app)

Freelance (Client: Arabesque - Dance School)

2018

- Developed a *single-page app* allowing the dance school to manage its members, the registration renewals, the membership billing and the course schedule
- **Technologies:** PHP, SQL, Vue.js

Craftasia (Large Minecraft server)

Personal project

2013-2016

- Developed and deployed game modes, administrated a Unix server for one of the largest french Minecraft server in its time (10K registered members and up to 150 simultaneously online players)
- Technologies: Java, PHP, Maven, SQL, Unix

</> Skills

· Technologies:

<u>Programming:</u> C/C++, iOS development, Java, Swift; <u>Data science:</u> Python, PyTorch, R, scikit-learn, SQL, Tensorflow <u>Web:</u> HTML, CSS, Javascript, PHP, Vue.js; <u>DevOps:</u> AWS, Git, Maven, Unix

- Machine learning: Deep neural networks, SVM, splines, decision trees, discriminant analysis
- Business intelligence: Data-warehouse and datamarts conception and population